



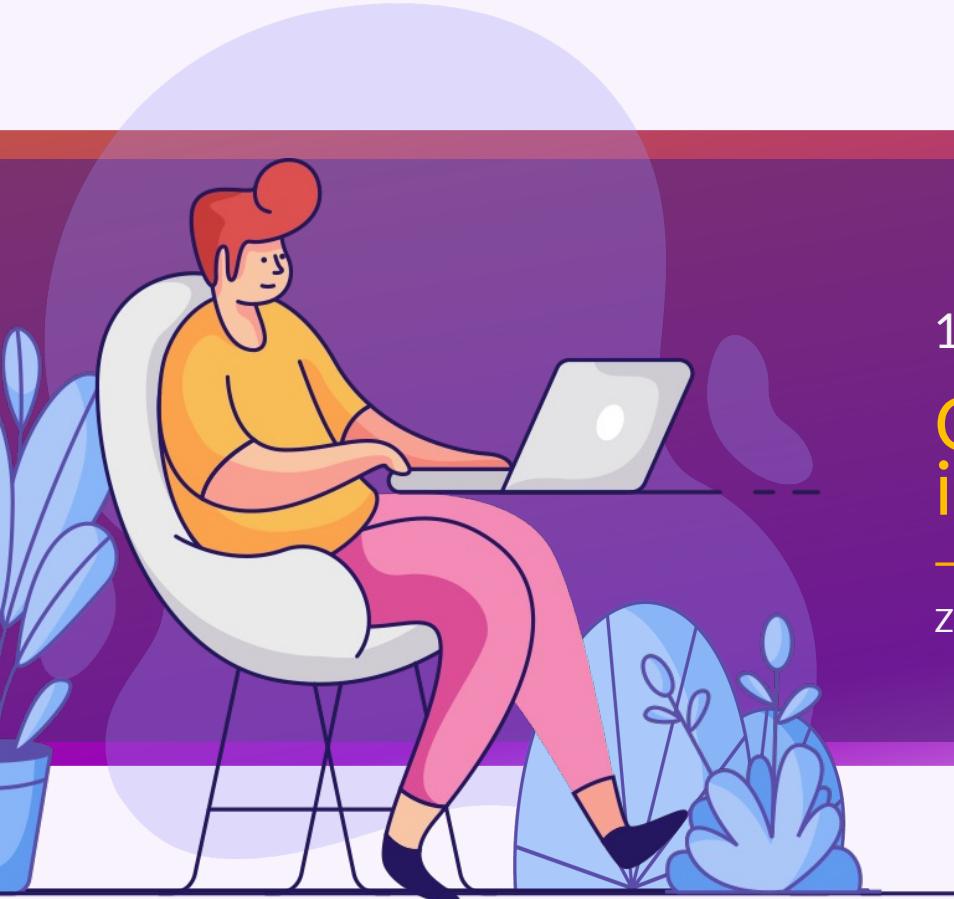
iDetailing Creatives

Editing CLM Presentations

The purpose of this document is to provide high-level guidance for editing advanced CLM presentations

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Opening a project in the browser

Zip files and shared resource folder

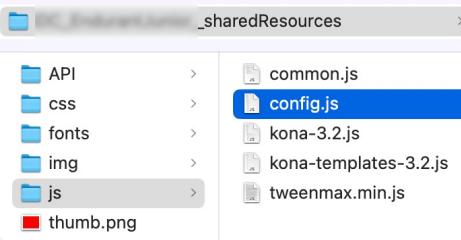
1. Opening a project in the browser

1.1 Unzip all the folders of the project

	_0.P0_Home
	_0.P0_Home.zip
	_1.P0_CMA
	_1.P0_CMA.zip
	_1.P1_CMA_DiseaseInDisguise
	_1.P1_CMA_DiseaseInDisguise.zip
	_1.P2.1_CMA_Patient_Eric
	_1.P2.1_CMA_Patient_Eric.zip
	_1.P2.2_CMA_Patient_Karl
	_1.P2.2_CMA_Patient_Karl.zip
	_1.P2.3_CMA_Patient_Micah
	_1.P2.3_CMA_Patient_Micah.zip
	_2.P0_Management
	_2.P0_Management.zip
	_2.P1.1_Management_Hypoall_GITolerance
	_2.P1.1_Management_Hypoall_GITolerance.zip
	_2.P1.2_Management_Hypoall_BodyMass
	_2.P1.2_Management_Hypoall_BodyMass.zip
	_2.P1.3_Management_Hypoall_Antioxidant
	_2.P1.3_Management_Hypoall_Antioxidant.zip

1. Opening a project in the browser

1.2 Set browserMode.active = true config.js (..._sharedResources.zip contents folder/js/config.js)

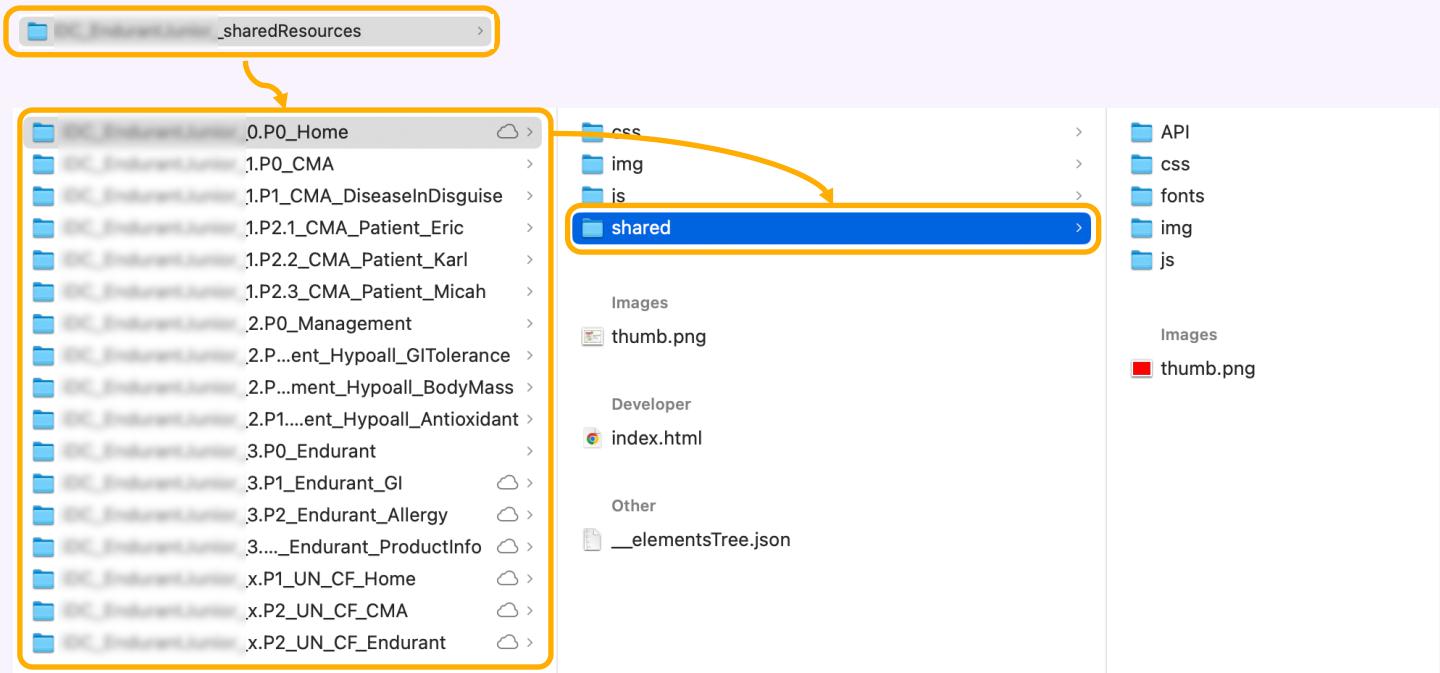


```
JS config.js ●
```

```
1 var com_idc_params = {  
2   "project": {  
3     "name": "...",  
4     "version": ""  
5   },  
6   "options": {  
7     "debugMode": {  
8       "active": true,  
9       "showInspector": true  
10    },  
11    "browserMode": {  
12      "active": true,  
13      "simulate": {  
14        "active": false,  
15        "mode": "",  
16        "objects": {}  
17      }  
18    },  
19  },  
20  "ui": {  
21    "language": "en",  
22    "font": "Kona",  
23    "fontSize": 14  
24  },  
25  "kona": {  
26    "version": "3.2.1",  
27    "url": "http://kona.idc.kpn.com:8080/kona/kona.html"  
28  },  
29  "tweenmax": {  
30    "version": "2.1.4",  
31    "url": "http://kona.idc.kpn.com:8080/tweenmax/tweenmax.html"  
32  },  
33  "fontPath": "fonts/  
34  "imgPath": "img/  
35  "cssPath": "css/  
36  "apiPath": "API/  
37  "thumbPath": "thumb.png"  
38}
```

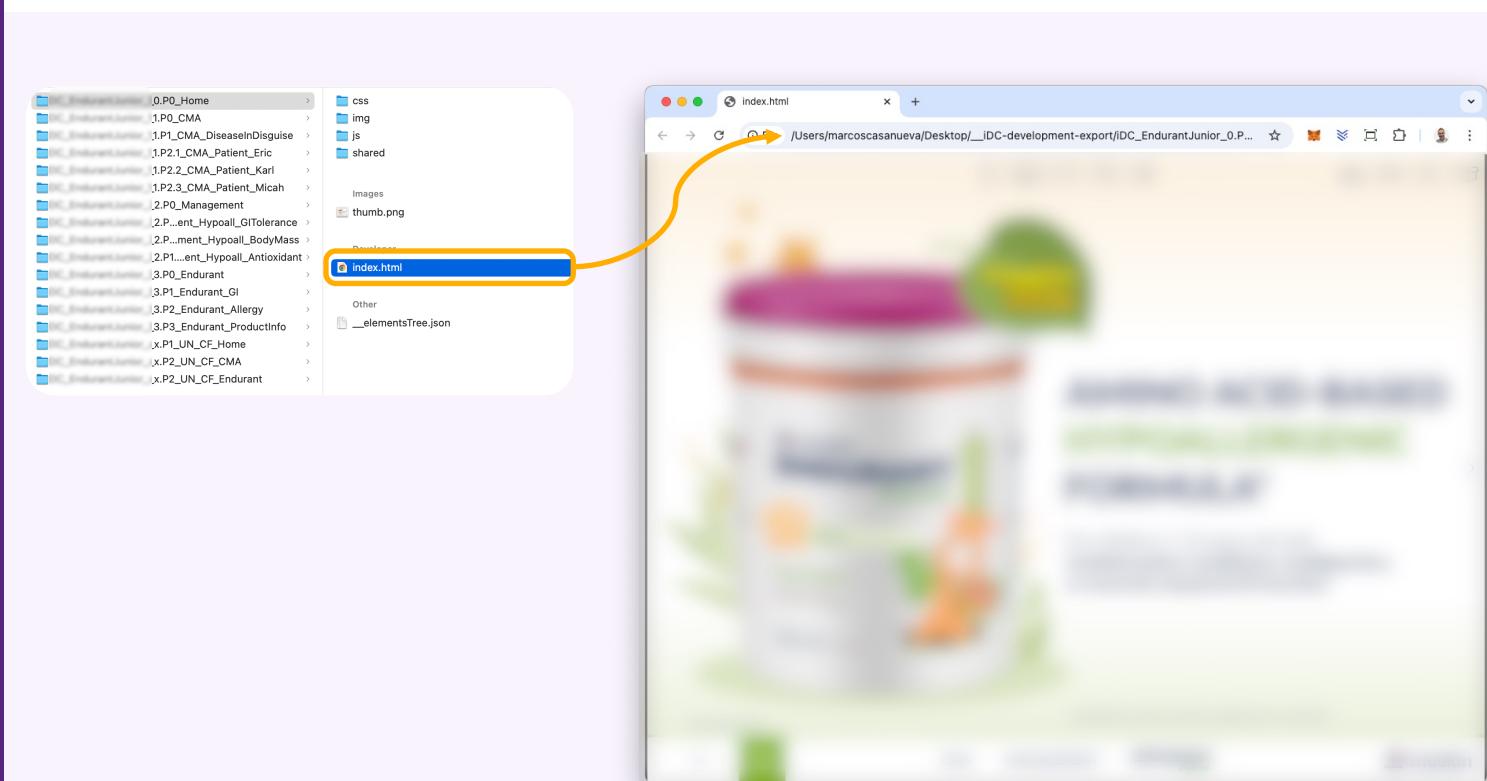
1. Opening a project in the browser

1.3 Rename the Shared Resource folder from “..._sharedResources” to “shared” and copy it inside each slide folder



1. Opening a project in the browser

1.4 You can now open the index.html file of any slide on a browser and navigate between slides





2

Understanding slides' structure

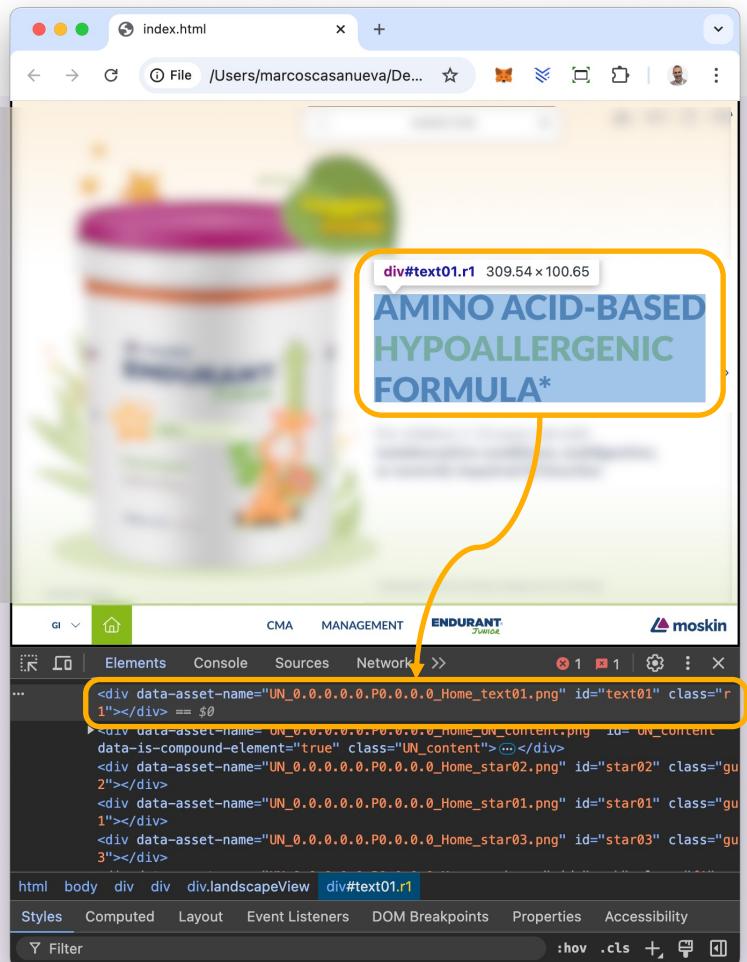
Content images

2. Understanding slides' structure

2.1 Content as images

2.1.1 Content is implemented as image throughout the presentation.

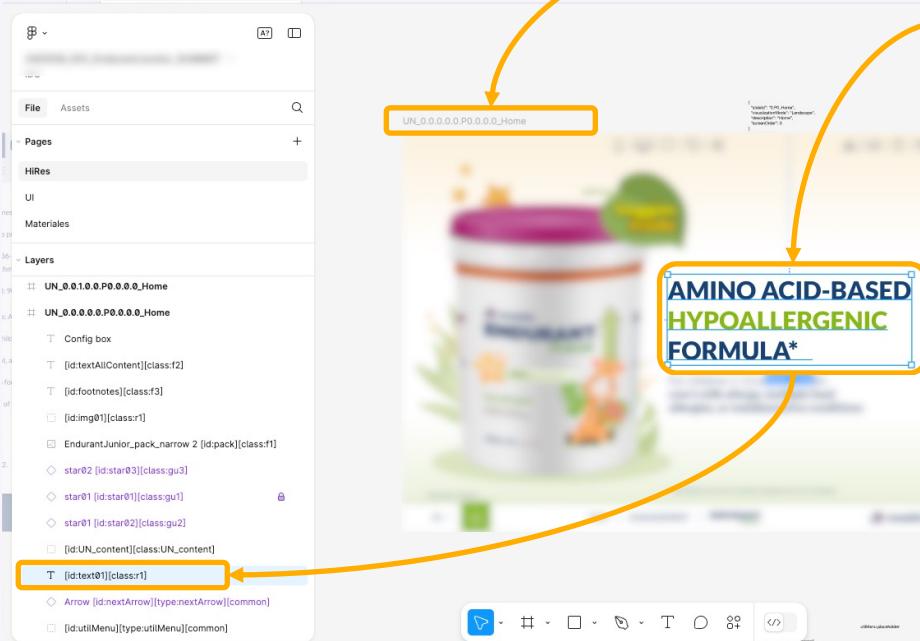
This ensures that it will not be affected by the way the HTML engine renders the code (e.g. fonts) and that no errors are introduced when coding (e.g. typos / positioning).



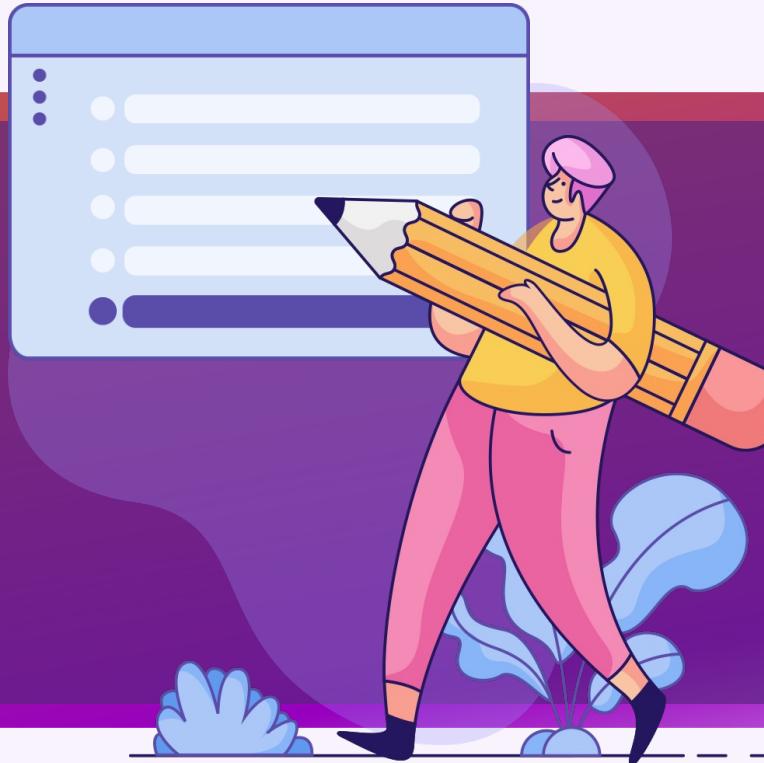
2. Understanding slides' structure

2.1 Content as images (cont.)

2.1.2 Images maintain a correlation relationship with the Figma or XD source design files (screen/frame id + asset id)



```
...<div data-asset-name="UN_0.0.0.0.P0.0.0.0_Home_text01.png" id="text01" class="r1"></div> == $0▶<div data-asset-name="UN_0.0.0.0.P0.0.0.0_Home_UN_content.png" id="UN_content" data-is-compound-element="true" class="UN_content"><div data-asset-name="UN_0.0.0.0.P0.0.0.0_Home_star02.png" id="star02" class="gu2"></div><div data-asset-name="UN_0.0.0.0.P0.0.0.0_Home_star01.png" id="star01" class="gu1"></div><div data-asset-name="UN_0.0.0.0.P0.0.0.0_Home_star03.png" id="star03" class="gu3"></div>html body div div div.landscapeView div#text01.r1
```



3

Editing content

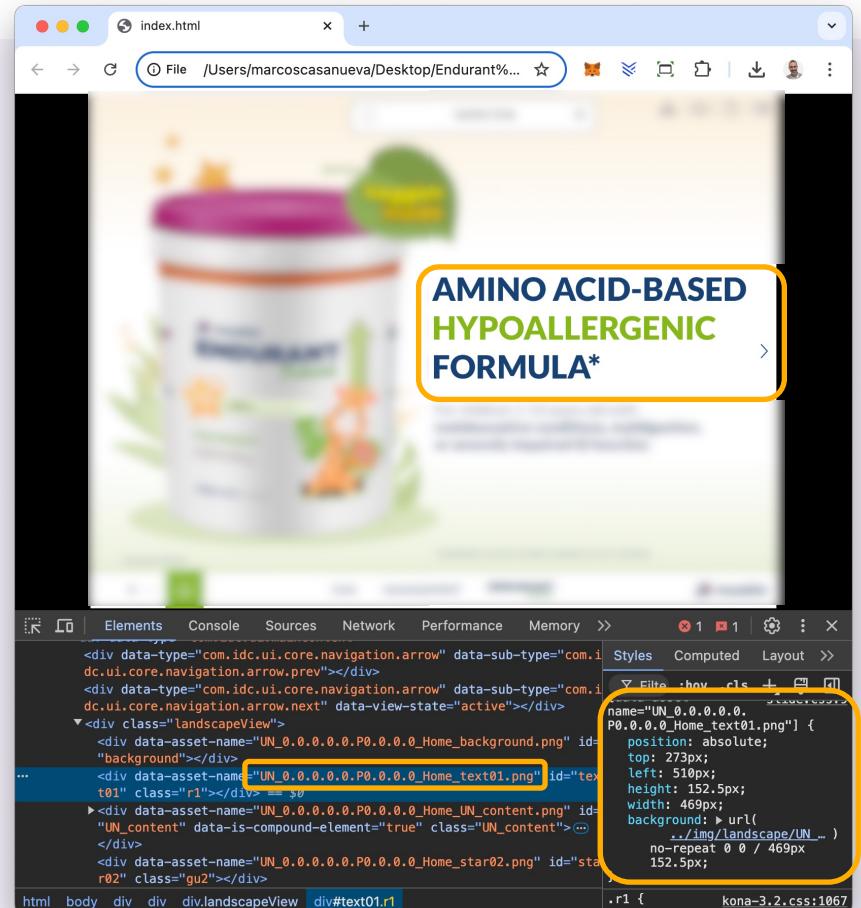
Editing slide content / adding and removing slides

3. Editing content

3.1 Editing content in existing slides

3.1.1 Replace content in source design file, re-export and replace image

3.1.2 CSS adjustments may be necessary if the new image is different than the original (size, position)

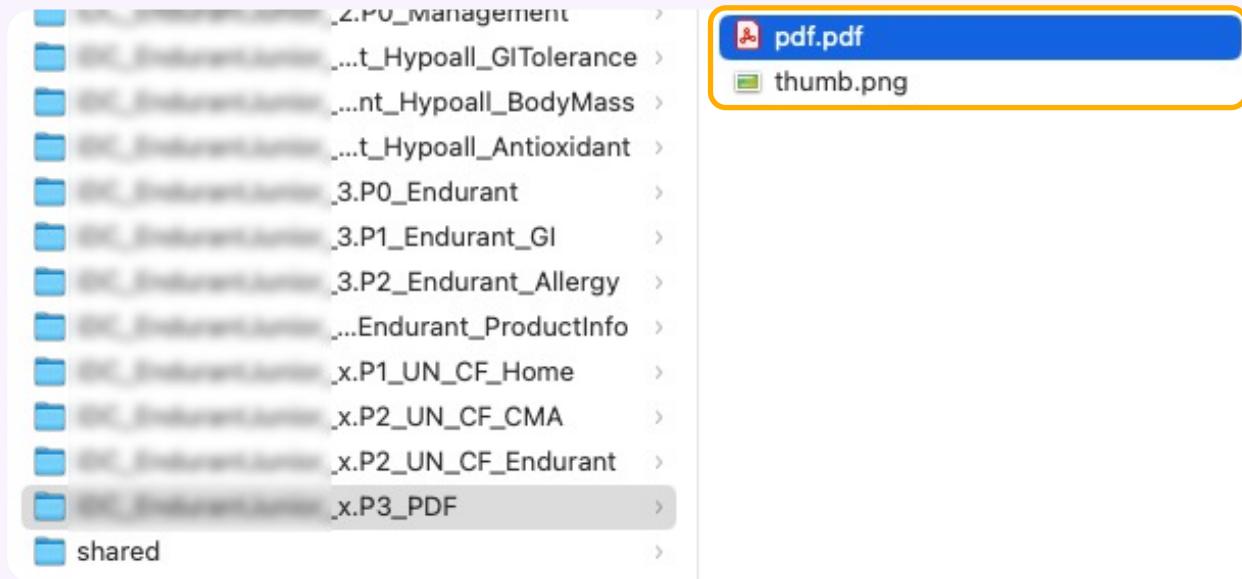


3. Editing content

3.2 Editing content in existing PDF slide

3.2.1 Replace the existing PDF (should also be called pdf.pdf)

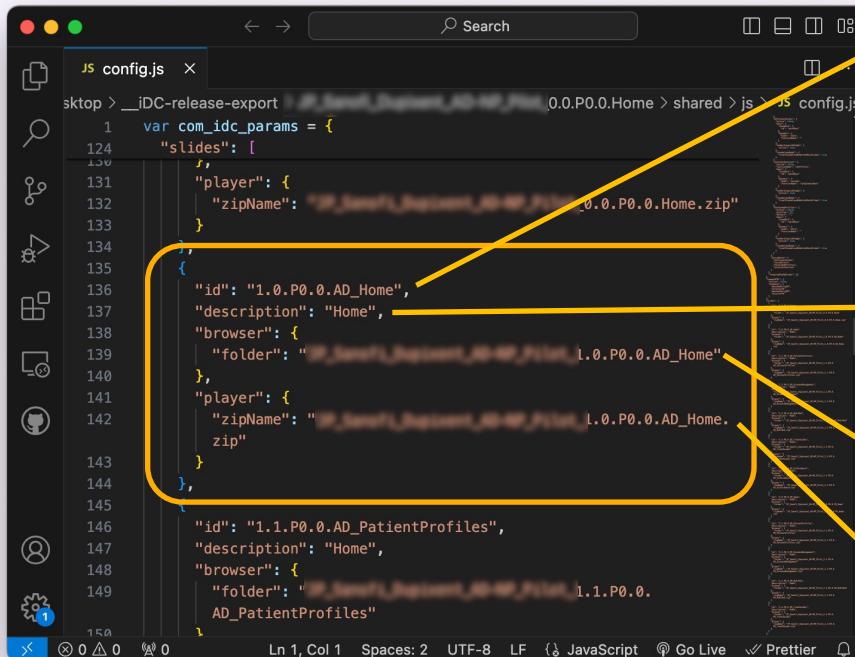
3.2.2 Update the thumbnail file (thumb.png) with a screenshot of the new slide



3. Editing content

3.3 Adding new slides

3.3.1 Declare new slide in js/config.js (shared resources folder*) by duplicating the code lines of any other slide declaration



```
JS config.js x
sktop > __IDC-release-export
1 var com_idc_params = {
2   "slides": [
3     {
4       "id": "1.0.P0.0.AD_Home",
5       "description": "Home",
6       "browser": {
7         "folder": "1.0.P0.0.AD_Home"
8       },
9       "player": {
10         "zipName": "1.0.P0.0.AD_Home.zip"
11       }
12     },
13     {
14       "id": "1.1.P0.0.AD_PatientProfiles",
15       "description": "Home",
16       "browser": {
17         "folder": "1.1.P0.0.AD_PatientProfiles"
18       },
19       "player": {
20         "zipName": "1.1.P0.0.AD_PatientProfiles.zip"
21       }
22     }
23   ]
24 }
```

Slide id: used for linking (com.idc.clm.gotoSlide) and assigned to the data-slide-id attribute of each index.html file

Description: slide metadata (displayed below the thumb in Veeva CRM)

Folder name (browser mode)

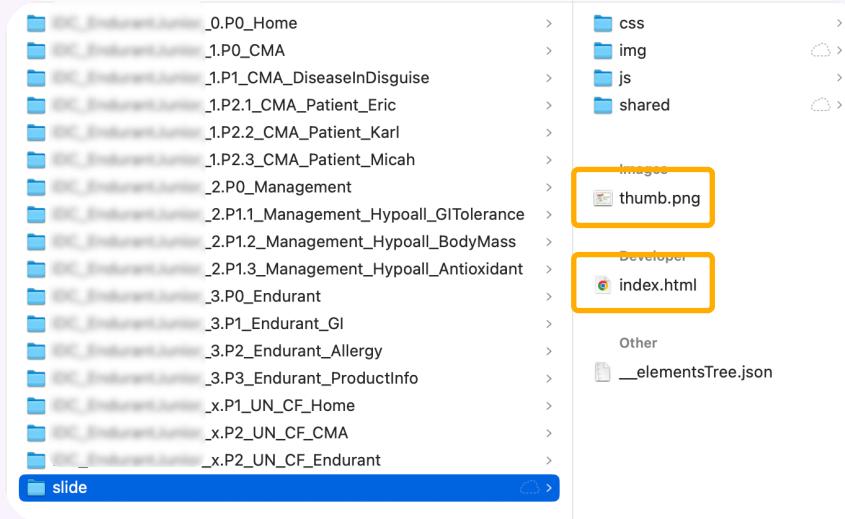
Zip name (Veeva zip file)

IMPORTANT: as in browserMode the contents of the shared folder are distributed across all slide, any changes must be performed to every instance of it

3. Editing content

3.3 Adding new slides (cont.)

3.3.2 Using the slide template folder, create a new slide folder and assign it the slide name



3.3.3 Set the **data-slide-id** attribute in the body tag of the index.html to the new slide id

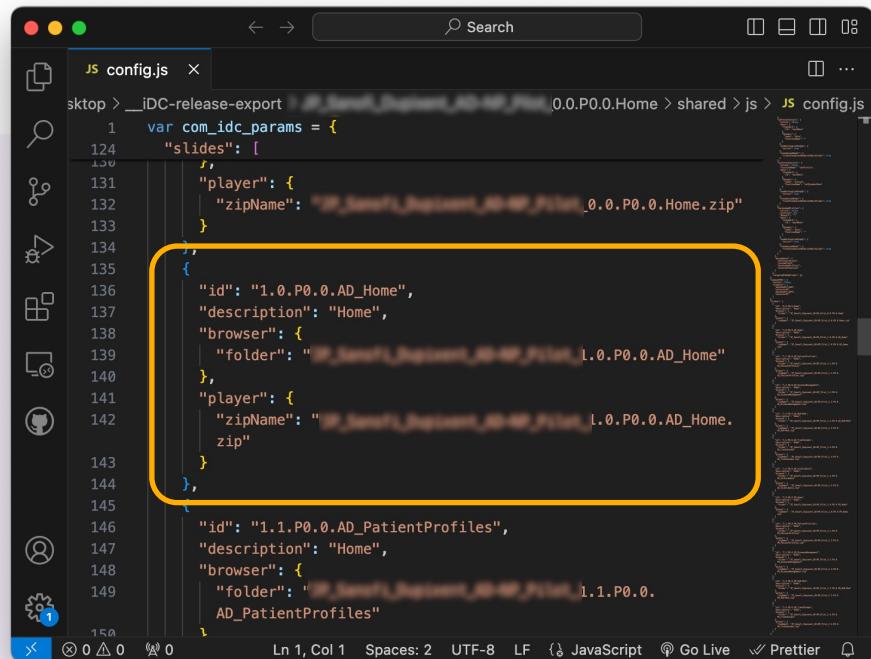
```
<body data-slide-id="0.0.PO.0.Home">
```

3.3.4 Update the thumbnail file (thumb.png) with a screenshot of the new slide

3. Editing content

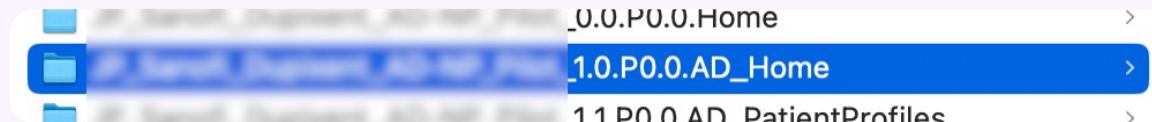
3.4 Removing slides

3.4.1 Remove the slide from js/config.js (shared resources folder*)



```
1 var com_idc_params = {
  2   "slides": [
  3     {
  4       "player": {
  5         "zipName": "_1.0.P0.0.AD_Home.zip"
  6       }
  7     },
  8     {
  9       "id": "1.0.P0.0.AD_Home",
 10       "description": "Home",
 11       "browser": {
 12         "folder": "_1.0.P0.0.AD_Home"
 13       },
 14       "player": {
 15         "zipName": "_1.0.P0.0.AD_Home.zip"
 16       }
 17     },
 18     {
 19       "id": "1.1.P0.0.AD_PatientProfiles",
 20       "description": "Home",
 21       "browser": {
 22         "folder": "_1.1.P0.0.AD_PatientProfiles"
 23       }
 24     }
 25   ]
 26 }
```

3.4.2 Remove the slide folder



IMPORTANT: as in browserMode the contents of the shared folder are distributed across all slide, any changes must be performed to every instance of it

4

Basic functionalities



4.1 Links

Setting a link for a DOM element:

```
<div data-type="com.idc.ui.core.link" data-target-id="1.0.P0.0.AD_Home" id="linkToADHome"></div>
```

JS alternative:

```
com.idc.clm.gotoSlide("1.0.P0.0.AD_Home");
```

4.2 References

All references (config.js “references” key):

```
  "references": {  
    "active": true,  
    "components": {  
      "openButton": {  
        "id": "referencesOpenButton",  
      },  
      "modal": {  
        "id": "referencesModal"  
      },  
    },  
    "content": {  
      "landscape": "l_referencesAll.png",  
      "portrait": "p_referencesAll.png"  
    }  
  },
```

path: [shared resources]/img/references

Slide specific references (config.js “slides” array)

```
{  
  "id": "slide01",  
  "description": "Slide 01",  
  "browser": {  
    "folder": "slide01"  
  },  
  "player": {  
    "zipName": ""  
  },  
  "references": [  
    {"disabled": false,  
     "default": {  
       "landscape": "l_references.png",  
       "portrait": "p_references.png"  
     }  
   },  
  ]  
},
```

path: [slide]/img/references

4.3 Utilities menu

Config.js “utilitiesMenu” key, can be used to add/remove icons from center or right groups for main slides or pop-ups

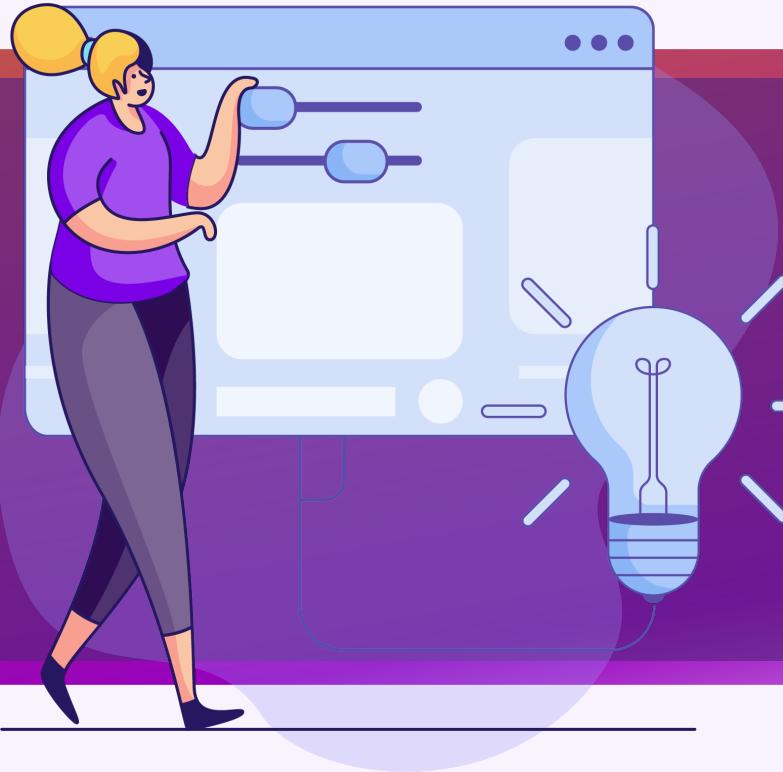
```
"centerGroup": [  
    "quickTourOpenButton",  
    "langOpenButton",  
    "emailCartOpenButton",  
    "interactionSummaryOpenButton",  
    "emailButton",  
],  
"rightGroup": [  
    "safetyButton",  
    "siteMapOpenButton",  
    "referencesOpenButton",  
    "additionalResourcesOpenButton"  
],
```

HTML element example for util menu icons:

```
<div data-type="com.idc.ui.utilitiesMenu.items">  
    <!-- quick tour button -->  
    <div data-type="com.idc.ui.core.button" id="quickTourOpenButton">  
        </div>
```

5

Advanced functionalities



5.1 Email Cart

Adding or removing fragments:

1. Add/remove fragment items in config.js/emailCart/fragments array

```
"fragments": [  
  {  
    "id": "fragment1",  
    "title": "Clinical studies",  
    "thumb": "clinicalStudies.png",  
    "linksTo": "Kona-Clinical-Studies_240311.pdf",  
    "vaultId": {  
      "development": "13198",  
      "release": ""  
    }  
  },  
]
```

2. Add/remove thumbnail (folder: [shared resources]/img/emailCart/thumbs)

5.1 Email Cart (continued)

Disabling the email cart:

1. Set active to false in config.js/emailCart

```
,  
  "emailCart": {  
    "active": false,
```

2. Remove email cart icon from utilities menu

```
"mainSlide": {  
  "buttonViewState": "off",  
  "centerGroup": [  
    "quickTourOpenButton",  
    "langOpenButton",  
    "emailCartOpenButton",  
    "interactionSummaryOpenButton",  
    "emailButton",  
  ],
```

5.2 Interaction summary

Editing labels (language layer):

1. Set labels in config.js/interactionSummary/labels

```
"labels": {  
    "interactionSummary_title1": "What has been going on with ",  
    "interactionSummary_title2": " account",  
    "tabBtn_previousInteractions": "Previous Interactions",  
    "tabBtn_slides": "Slides",  
    "tabBtn_emails": "Emails",  
    "prevInt_filter_all": "All",  
    "prevInt_filter_approvedEmail": "Approved Email".
```

Setting fields visibility:

1. Set visibility in config.js/interactionSummary/visibility

```
"visibility": {  
    "tabs": {  
        "previousInteractions": true,  
        "slides": true,  
        "emails": true,  
    },  
    "fields": {  
        "previousInteractions": {  
            "pres_reaction": true
```

5.2 Interaction summary (continued)

Disabling the interaction summary:

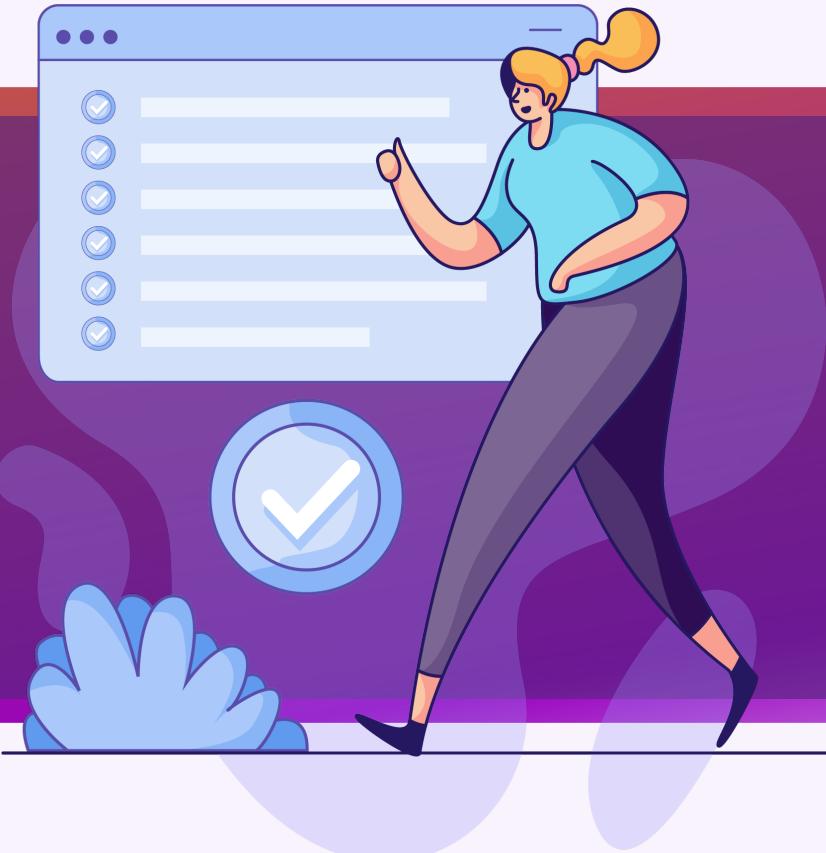
1. Set active to false in config.js/interactionSummary

```
"interactionSummary": {  
  "active": false,
```

6

Re-packaging content

Re-zipping for uploading to Veeva



5. Re-packaging content

5.1 Set 'browser mode' to 'false' in config.js in the Shared folder



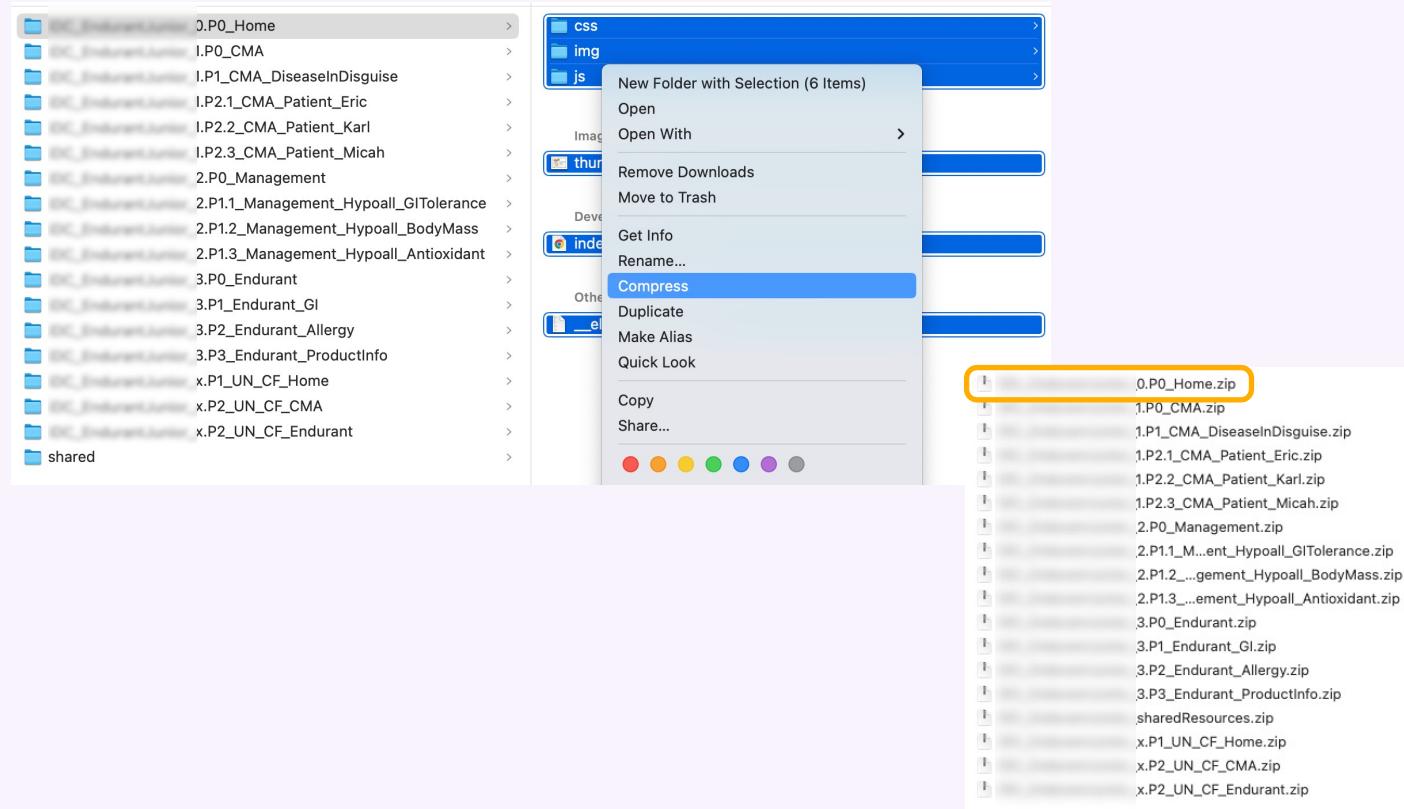
The screenshot shows a code editor window with a dark theme. The file is named 'config.js'. The code defines a variable 'com_idc_params' which contains project information and various options. A specific section, 'browserMode', is highlighted with a yellow oval. This section contains 'active' set to true and 'simulate' set to false.

```
JS config.js
...
var com_idc_params = {
  "project": {
    "name": "IP_Snow_Environment_Shared_Folder",
    "version": ""
  },
  "options": {
    "debugMode": {
      "active": false,
      "showInspector": true
    },
    "browserMode": {
      "active": true, // Highlighted by a yellow oval
      "simulate": {
        "active": false,
        "mode": "",
        "objects": {}
      }
    }
  }
};
```

5. Re-packaging content

5.2 Move the shared folder outside the slides and re-zip its content

5.3 Re-zip the content of each slide folder to upload to Veeva



Ready, steady, go!

All-in-all, this document does not cover all potential CLM challenges, but will most likely provide you with the corner-stone knowledge for a good-judgement call when the time comes



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