# EMILY WEYDA // Software Engineer

Experienced software engineer with a Bachelor of Science in Computer Engineering and a Minor in Computer Science, offering 4+ years of software development experience. Seeking a challenging Software Engineer role to contribute research, design and innovation in a dynamic, collaborative environment.

www.emilyweyda.com emily.weyda@gmail.com github.com/weydaej linkedin.com/in/emilyweyda in 513 429 9368





#### Education

# University of Cincinnati

• Cincinnati, Ohio // Class of 2020 College of Engineering & Applied Science B.S. in Computer Engineering Minor in Computer Science

University of Birmingham // Study Abroad Pairmingham, England // Fall 2018 School of Computer Science First Class Honours

# Technical Skills

## Languages

Python  $\cdot$  Java  $\cdot$  C/C++  $\cdot$  C#/.NET  $\cdot$ Golang · SQL · JavaScript · MATLAB

# Tools

- Cloud Computing: AWS & GCP
- · Containerization: Docker & Kubernetes
- · Version Control: Git, GitHub, GitLab
- · Build & Deploy: Bazel, Spinnaker, Drone
- · Databases: PostgreSQL, Redis, SQLite, Elasticsearch, Microsoft SQL Server

# Projects

#### **Dram Good Recommendations**

A whiskey recommendation system, currently under development, using a microservices architecture built with FastAPI, SQLAlchemy, PostgreSQL, Docker, TensorFlow and React

#### Processing & Updating Position in Python

A deep learning model for motion prediction using accelerometer and gyroscope data from a smartphone using Python (pandas, NumPy, IPyWidgets, TensorFlow, Keras, Matplotlib & seaborn)

#### Personal Portfolio

A responsive website built with HTML, CSS & JQuery, hosted on GitHub Pages

### Flappy Tina

Bob's Burgers themed "Flappy Bird" game written in Swift with precise physics for realistic component interactions

#### **Brick Breaker**

Python version of the classic arcade game "Breakout" using PyGame

# 🔁 Professional Experience

# Platform Software Engineer // Descartes Labs

• Remote // February 2021 - September 2023

- Designed, developed and maintained scalable systems and subsystems powering the Descartes Labs (DL) platform, granting low-latency access to nearly 5 petabytes of geospatial data and analytics
- Promoted exceptional teamwork by facilitating in the interview and onboarding processes, fostering remote collaboration and paired programming, and driving team growth in a 100% remote environment
- Migrated critical services, including a highly scalable delayed job processing and gueueing system from GCP to AWS, cutting cloud costs by 70% and enabling cloud-agnostic data ingest and image processing
- Engineered a serverless cloud computing service harnessing AWS (S3, SQS, ECS, CodeBuild, Step Functions) enabling users to run userdefined Python code with many advanced features for organized and efficient code execution at scale, 30% faster than its predecessor
- Developed a Python-based, gRPC-powered parameterized model API, safeguarding intellectual property while allowing customer parameter adjustments, complete with an ergonomic client interface and seamless integration with DL's central data repository for efficient data access
- Built a secure, Golang-based structured data storage system with gRPC and PostgreSQL, simplifying asset access and sharing among users and orgs across platform services, enhancing usability and user experience

### **R&D Software Engineer** // Siemens Software Co-op

Milford, Ohio // January 2019 - August 2019

- Led the integration of cutting-edge technologies (GCP, Google AutoML, Docker, REST APIs & Node.js) to deliver impactful proof-ofconcept projects, while actively pursuing expertise in machine learning, quantum computing and natural language processing
- Revamped and optimized machine learning tools, achieving 90%+ model accuracy, while streamlining end-to-end data preprocessing, model training and deployment
- Engineered a dynamic conversational interface for 3D modeling, merging Siemens NX and Google Dialogflow to enhance design workflows and user experience

# Cyber Software Engineer // ICR, Inc. Co-op

Mason, Ohio // January 2018 - May 2018

- Enhanced GitLab CI for post-merge testing using webhooks and REST APIs, fostering efficient team communication
- Self-taught ARM assembly skills for ARM exploit development by emulating Raspberry Pi with QEMU, debugging with GDB-GEF and reverse engineering with Binary Ninja

# R&D Software Engineer // Honeywell Intelligrated Co-op

Mason, Ohio // August 2016 - August 2017

- Delivered customer-centric hardware and software solutions within an Agile Scrum team using C#/.NET, Microsoft SQL Server and WinForms
- Led deployment of a log file management service, enabling users to efficiently view, mark up, sort and export log files