Homework #3

Make a matrix of G, R, and S (8 combinations) and show the result of rounding the three two bit binary values bit₁,bit₀: 01, 10, and 11 (we'll treat 00 is an invalid case since it can't be normalized). Remember that if the top bit is 0 then a pre-normalization (left) shift is required. After rounding, a post-normalization (right) shift may be required. Use unbiased rounding; i.e. round to nearest or even. There are 24 total cases.

For example, the Case 0 is 01000 representing b_1b_0GRS .

Case 1 is 01001

Case 2 is 01010

...

Case 7 is 01111

Case 8 is 10000

And so on...

Each answer is just 2 bits. For example the answer to Case 0 is 10.