

McStas McXtrace



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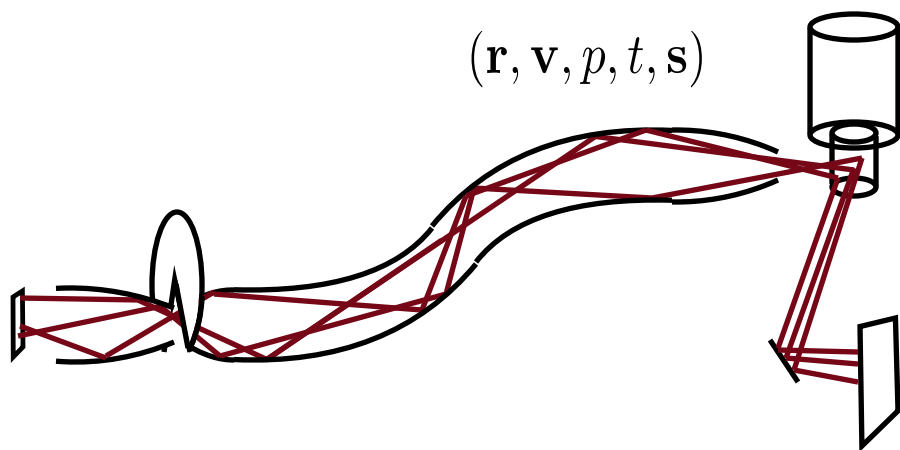


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Profiler Output



#pragma acc
for all rays {
 handle_source
 handle_optic_1
 handle_optic_2
 handle_slit
 handle_sample
 handle_detector
}

| # Source | Live Registers |
|---|----------------|
| /* begin component source=Source_simple() [2] | |
| if (!particle->flag_nocoordschange) { // flag | |
| if (_source_var._rotation_is_identity) { | 97 |
| if(!_source_var._position_relative_is_zero) | 82 |
| coords_get(coords_add(coords_set(x,y,z), | 85 |
| } | |
| } else { | 81 |
| mccoordschange(_source_var._position_rela | 101 |
| } | |
| if (!ABSORBED && _particle->_index == 2) { | 97 |
| _particle->flag_nocoordschange=0; /* Reset i | |
| _particle_save = *_particle; | |
| DEBUG_COMP(_source_var._name); | 97 |
| DEBUG_STATE(); | 93 |
| class_Source_simple_trace(&_source_var, _part | 53 |
| if (_particle->_restore) | |
| particle_restore(_particle, &_particle_save | |
| _particle->_index++; | |
| if (!ABSORBED) { DEBUG_STATE(); } | 106 |
| } /* end component source [2] */ | |
| /* begin component coll2=Slit() [3] */ | |
| if (!particle->flag_nocoordschange) { // flag | |
| if (_coll2_var._rotation_is_identity) { | 93 |
| if(!_coll2_var._position_relative_is_zero) | 80 |
| coords_get(coords_add(coords_set(x,y,z), | 83 |
| } | |
| } else { | 79 |
| mccoordschange(_coll2_var._position_relat | 101 |
| } | |

Progress and Goals

- What have you accomplished since yesterday?

One large kernel with memory transfer at start and end

Want to see what this kernel spends compute time on

Identified need to split into more kernels to get information

Reduce amount of trivial data sent to GPU

- What are your goals for today?

Profiling from split instrument code

Overview of memory

Problems and Solutions

- What problems are you currently facing?
Profiling one big kernel
- Have you resolved any problems (or found bugs) that others might find useful?
Splitting into several kernels