

draft RISC-V Internal TEE API

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Contents

1	Main Page	2
2	asymmetric-key-varification	2
3	Asymmetric Key Verification Functions	2
4	message-digest	3
5	Message Digest Functions	3
6	Generate PDF doc	3
7	secure-storage	3
8	Secure Storage Functions	3
9	symmetric-key-varification	4
10	Symmetric Key Verification Functions	4
11	Class Index	5
11.1	Class List	5
12	File Index	5
12.1	File List	5
13	Class Documentation	6
13.1	addrinfo Struct Reference	6
13.1.1	Member Data Documentation	7
13.2	pollfd Struct Reference	7
13.2.1	Member Data Documentation	7
13.3	TEE_Attribute Struct Reference	8
13.3.1	Member Data Documentation	8
13.4	TEE_Identity Struct Reference	9
13.4.1	Member Data Documentation	9

13.5 TEE_ObjectInfo Struct Reference	9
13.5.1 Member Data Documentation	10
13.6 TEE_OperationInfo Struct Reference	10
13.6.1 Member Data Documentation	11
13.7 TEE_OperationInfoKey Struct Reference	11
13.7.1 Member Data Documentation	11
13.8 TEE_OperationInfoMultiple Struct Reference	12
13.8.1 Member Data Documentation	12
13.9 TEE_Param Union Reference	13
13.9.1 Member Data Documentation	13
13.10 TEE_SEAID Struct Reference	13
13.10.1 Member Data Documentation	14
13.11 TEE_SEReaderProperties Struct Reference	14
13.11.1 Member Data Documentation	14
13.12 TEE_Time Struct Reference	14
13.12.1 Member Data Documentation	15
13.13 TEE_UUID Struct Reference	15
13.13.1 Member Data Documentation	15
14 File Documentation	16
14.1 asymmetric-key-varification.md File Reference	16
14.2 include/compiler.h File Reference	16
14.2.1 Macro Definition Documentation	17
14.3 include/tee-common.h File Reference	20
14.3.1 Detailed Description	21
14.3.2 Macro Definition Documentation	22
14.4 include/tee-ta-internal.h File Reference	22
14.4.1 Detailed Description	23
14.4.2 Function Documentation	24
14.5 include/tee_api.h File Reference	27
14.5.1 Function Documentation	31

14.6	include/tee_api_defines.h File Reference	38
14.6.1	Macro Definition Documentation	45
14.7	include/tee_api_defines_extensions.h File Reference	58
14.7.1	Macro Definition Documentation	59
14.8	include/tee_api_types.h File Reference	60
14.8.1	Macro Definition Documentation	62
14.8.2	Typedef Documentation	63
14.8.3	Enumeration Type Documentation	63
14.9	include/tee_ta_api.h File Reference	64
14.9.1	Macro Definition Documentation	65
14.9.2	Function Documentation	65
14.10	include/test_dev_key.h File Reference	65
14.11	include/trace.h File Reference	65
14.11.1	Macro Definition Documentation	67
14.11.2	Function Documentation	68
14.11.3	Variable Documentation	68
14.12	include/trace_levels.h File Reference	68
14.12.1	Macro Definition Documentation	69
14.13	mainpage.md File Reference	69
14.14	message-digest.md File Reference	69
14.15	README.md File Reference	69
14.16	secure-storage.md File Reference	69
14.17	symmetric-key-varification.md File Reference	69

1 Main Page

2 asymmetric-key-varification

3 Asymmetric Key Verification Functions

Crypto, Sing and Verify with Asymmetric Key Verification Functions.

Pseudo code.

Not sure these crypto features should be prepared as APIs for Enclave or just using openssl variants.

The library used in keystone.

<https://github.com/orlp/ed25519/>

(zlib License)

https://github.com/mjosaarinen/tiny_sha3/

(MIT license)

In keystone.

<https://github.com/keystone-enclave/keystone-sdk/tree/master/lib/verifier/ed25519>
<https://github.com/keystone-enclave/keystone-sdk/tree/master/lib/verifier/sha3>

```

1 --- Asymmetric Key sign start ---
2     TEE_OperationHandle ho;
3     TEE_OperationHandle ao;
4     uint8_t hash[HASH_LENGTH];
5     char data[DSIZE];
6     char sig[64];
7     uint8_t sig_len = 64;
8
9     /* Calculate hash */
10    /* sha3_init() in sha3.c */
11    TEE_AllocateOperation(&ho, ALG_SHA256, SHA_LENGTH);
12
13    /* sha3_update() in sha3.c */
14    TEE_DigestUpdate(ho, data, CSIZE);
15
16    /* sha3_final() in sha3.c */
17    TEE_DigestDoFinal(ho, hash, data + CSIZE, DSIZE - CSIZE);
18
19    /* set ed25519 key */
20    TEE_AllocateOperation(&ao, TEE_ALG_ED25519, TEE_MODE_SIGN, BITS));
21    TEE_SetOperationKey(&ao, rsa_keypair);
22
23    /* Keystone has ed25519_sign()
24     * Equivalent in openssl is EVP_DigestSign() */
25    TEE_AsymmetricSignDigest(ho, hash, HASH_LENGTH, sig, &sig_len);
26
27    /* free up */
28    TEE_FreeOperation(ho);
29    TEE_FreeOperation(ao);
30
31    /* Get the signature */
32
33 --- Asymmetric Key sign end ---

```

```

1 --- Asymmetric Key verify start ---
2     TEE_OperationHandle ho;
3     TEE_OperationHandle ao;
4     uint8_t hash[HASH_LENGTH];
5     char data[DSIZE];
6     char sig[64];
7     uint8_t sig_len = 64;
8
9     /* set ed25519 key */
10    TEE_AllocateOperation(&ao, TEE_ALG_ED25519, TEE_MODE_VERIFY, BITS));
11    TEE_SetOperationKey(&ao, rsa_keypair);
12
13    /* Keystone has ed25519_verify()
14     * Equivalent in openssl is EVP_DigestVerify() */
15    verify_ok = TEE_AsymmetricVerifyDigest(ao, data, HASH_LENGTH, sig, sig_len);
16
17    /* Check verify_ok for success of verification */
18
19 --- Asymmetric Key verify end ---

```

4 message-digest

5 Message Digest Functions

Pseudo code of how to use Message Digest Functions.

Keystone uses sha3.c which is almost identical.

Ultimate question is whether this should be done in Enclave (U-Mode) or Runtime (S-Mode).

The library used in keystone.

https://github.com/mjosaarinen/tiny_sha3/

(MIT license)

In keystone.

<https://github.com/keystone-enclave/keystone-sdk/tree/master/lib/verifier/sha3>

```

1 --- start digest ---
2 #define SHA_LENGTH 256 / 8
3 #define CSIZE 8
4 #define DSIZE 16
5     TEE_OperationHandle ho;
6     uint8_t hash[SHA_LENGTH];
7     char data[DSIZE];
8     char *pdata;
9
10    /* sha3_init() in sha3.c */
11    TEE_AllocateOperation(&ho, ALG_SHA256, SHA_LENGTH);
12
13    /* sha3_update() in sha3.c */
14    TEE_DigestUpdate(ho, data, CSIZE);
15
16    /* sha3_final() in sha3.c */
17    TEE_DigestDoFinal(ho, hash, data + CSIZE, DSIZE - CSIZE);
18
19    /* hash value is ready */
20
21    TEE_FreeOperation(ho);
22 --- end digest ---

```

6 Generate PDF doc

```
1 $ make doc
```

Build

```
1 $ make
```

7 secure-storage

8 Secure Storage Functions

Core Functions, Secure Storage Functions.

Pseudo code of how to use Secure Storage.

These could be implemented using ocall on Keystone.

I prefer this feature is implemented in runtime in S-Mode for less overhead rather than switching to host os every time.

Almost identical to open(), clone(), read(), write() in POSIX API.

```

1 --- write file start ---
2     TEE_ObjectHandle o;
3     char buf[bufsize];
4
5     TEE_CreatePersistantObject(&o, filename, namelen, WO);
6
7     /* fill the date in buffer */
8
9     TEE_WriteObjectData(o, buf, bufsize);
10
11     TEE_CloseObject(o);
12 --- write file end ---

```

```

1 --- read file start ---
2     TEE_ObjectHandle o;
3     char buf[bufsize];
4
5     TEE_OpenPersistantObject(&o, filename, namelen, RO);
6
7     TEE_ReadObjectData(o, buf, bufsize);
8
9     /* use the date in buffer */
10
11     TEE_CloseObject(o);
12 --- read file end ---

```

9 symmetric-key-varification

10 Symmetric Key Verification Functions

Crypto, Authenticated Encryption with Symmetric Key Verification Functions.

Pseudo code.

Not sure these crypto features should be prepared as APIs for Enclave or just using openssl variants.

The library used in keystone.

<https://github.com/kokke/tiny-AES-c>

(The Unlicense, public domain)

In keystone.

<https://github.com/keystone-enclave/keystone-sdk/tree/ef484d36db1c40a0e0a4367f31c95b90d6AES-c/app>

```

1 --- AE encryption start ---
2     TEE_OperationHandle ho;
3
4     /* set the AES key, skipping in this pseudo code */
5
6     /* Equivalent in openssl is EVP_EncryptInit_ex() */
7     TEE_AEInit(ho, nonce, nonce_len, AES_256_GCM_BITS);
8
9     /* Equivalent in openssl is EVP_EncryptUpdate() */
10    TEE_AEUpdate(ho, plain, plain_len, cipher, &cipher_len);
11
12    /* Equivalent in openssl is EVP_EncryptFinal() */
13    TEE_AEEncryptFinal(ho, plain, plain_len, cipher, &cipher_len, tag, &tag_len);
14
15    /* Get the auth_tag */
16
17 --- AE encryption end ---

```

```

1 --- AE decrypt and verify start ---
2     TEE_OperationHandle ho;
3
4     /* set the AES key, skipping in this pseudo code */
5
6     /* Equivalent in openssl is EVP_DecryptInit_ex() */
7     TEE_AEInit(ho, nonce, nonce_len, AES_256_GCM_BITS);
8

```

```

9      /* Equivalent in openssl is EVP_DecryptUpdate() */
10     TEE_AEUpdate(ho, plain, plain_len, cipher, cipher_len);
11
12     /* Equivalent in openssl require two functions
13     EVP_CIPHER_CTX_ctrl(tag) and EVP_DecryptFinal(others) */
14     verify_ok = TEE_AEDecryptFinal(ho, plain, plain_len, cipher, &cipher_len, tag, tag_len);
15
16     /* Check verify_ok for success of decrypting and authentication */
17
18 --- AE decrypt and verify end ---

```

11 Class Index

11.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

addrinfo	6
pollfd	7
TEE_Attribute	8
TEE_Identity	9
TEE_ObjectInfo	9
TEE_OperationInfo	10
TEE_OperationInfoKey	11
TEE_OperationInfoMultiple	12
TEE_Param	13
TEE_SEAID	13
TEE_SEReaderProperties	14
TEE_Time	14
TEE_UUID	15

12 File Index

12.1 File List

Here is a list of all files with brief descriptions:

include/compiler.h	16
include/tee-common.h	
Common type and definitions of RISC-V TEE	20
include/tee-ta-internal.h	
Candidate API list for Global Platform like RISC-V TEE	22

include/tee_api.h	27
include/tee_api_defines.h	38
include/tee_api_defines_extensions.h	58
include/tee_api_types.h	60
include/tee_ta_api.h	64
include/test_dev_key.h	65
include/trace.h	65
include/trace_levels.h	68

13 Class Documentation

13.1 addrinfo Struct Reference

```
#include <tee_api_types.h>
```

Collaboration diagram for addrinfo:



Public Attributes

- int [ai_flags](#)
- int [ai_family](#)
- int [ai_socktype](#)
- int [ai_protocol](#)
- [socklen_t](#) [ai_addrlen](#)
- struct [sockaddr](#) * [ai_addr](#)
- char * [ai_canonname](#)
- struct [addrinfo](#) * [ai_next](#)

13.1.1 Member Data Documentation

13.1.1.1 struct sockaddr* addrinfo::ai_addr

13.1.1.2 socklen_t addrinfo::ai_addrlen

13.1.1.3 char* addrinfo::ai_canonname

13.1.1.4 int addrinfo::ai_family

13.1.1.5 int addrinfo::ai_flags

13.1.1.6 struct addrinfo* addrinfo::ai_next

13.1.1.7 int addrinfo::ai_protocol

13.1.1.8 int addrinfo::ai_socktype

The documentation for this struct was generated from the following file:

- include/[tee_api_types.h](#)

13.2 pollfd Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- int [fd](#)
- short int [events](#)
- short int [revents](#)

13.2.1 Member Data Documentation

13.2.1.1 short int pollfd::events

13.2.1.2 int pollfd::fd

13.2.1.3 short int pollfd::revents

The documentation for this struct was generated from the following file:

- include/[tee_api_types.h](#)

13.3 TEE_Attribute Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- uint32_t [attributeID](#)
- union {
 - struct {
 - void * [buffer](#)
 - uint32_t [length](#)
 - [ref](#)
 - struct {
 - uint32_t [a](#)
 - uint32_t [b](#)
 - [value](#)
- [content](#)

13.3.1 Member Data Documentation

13.3.1.1 uint32_t TEE_Attribute::a

13.3.1.2 uint32_t TEE_Attribute::attributeID

13.3.1.3 uint32_t TEE_Attribute::b

13.3.1.4 void* TEE_Attribute::buffer

13.3.1.5 union { ... } TEE_Attribute::content

13.3.1.6 uint32_t TEE_Attribute::length

13.3.1.7 struct { ... } TEE_Attribute::ref

13.3.1.8 struct { ... } TEE_Attribute::value

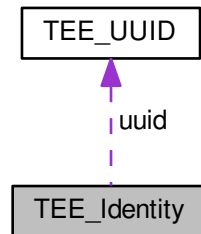
The documentation for this struct was generated from the following file:

- include/[tee_api_types.h](#)

13.4 TEE_Identity Struct Reference

```
#include <tee_api_types.h>
```

Collaboration diagram for TEE_Identity:



Public Attributes

- `uint32_t login`
- `TEE_UUID uuid`

13.4.1 Member Data Documentation

13.4.1.1 `uint32_t TEE_Identity::login`

13.4.1.2 `TEE_UUID TEE_Identity::uuid`

The documentation for this struct was generated from the following file:

- `include/tee_api_types.h`

13.5 TEE_ObjectInfo Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- `uint32_t objectType`
- `union {
 uint32_t keySize
 uint32_t objectSize
};`
- `union {
 uint32_t maxKeySize
 uint32_t maxObjectSize
};`
- `uint32_t objectUsage`
- `uint32_t dataSize`
- `uint32_t dataPosition`
- `uint32_t handleFlags`

13.5.1 Member Data Documentation

13.5.1.1 `__extension__ { ... }`

13.5.1.2 `__extension__ { ... }`

13.5.1.3 `uint32_t TEE_ObjectInfo::dataPosition`

13.5.1.4 `uint32_t TEE_ObjectInfo::dataSize`

13.5.1.5 `uint32_t TEE_ObjectInfo::handleFlags`

13.5.1.6 `uint32_t TEE_ObjectInfo::keySize`

13.5.1.7 `uint32_t TEE_ObjectInfo::maxKeySize`

13.5.1.8 `uint32_t TEE_ObjectInfo::maxObjectSize`

13.5.1.9 `uint32_t TEE_ObjectInfo::objectSize`

13.5.1.10 `uint32_t TEE_ObjectInfo::objectType`

13.5.1.11 `uint32_t TEE_ObjectInfo::objectUsage`

The documentation for this struct was generated from the following file:

- [include/tee_api_types.h](#)

13.6 TEE_OperationInfo Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- `uint32_t` [algorithm](#)
- `uint32_t` [operationClass](#)
- `uint32_t` [mode](#)
- `uint32_t` [digestLength](#)
- `uint32_t` [maxKeySize](#)
- `uint32_t` [keySize](#)
- `uint32_t` [requiredKeyUsage](#)
- `uint32_t` [handleState](#)

13.6.1 Member Data Documentation

13.6.1.1 uint32_t TEE_OperationInfo::algorithm

13.6.1.2 uint32_t TEE_OperationInfo::digestLength

13.6.1.3 uint32_t TEE_OperationInfo::handleState

13.6.1.4 uint32_t TEE_OperationInfo::keySize

13.6.1.5 uint32_t TEE_OperationInfo::maxKeySize

13.6.1.6 uint32_t TEE_OperationInfo::mode

13.6.1.7 uint32_t TEE_OperationInfo::operationClass

13.6.1.8 uint32_t TEE_OperationInfo::requiredKeyUsage

The documentation for this struct was generated from the following file:

- include/[tee_api_types.h](#)

13.7 TEE_OperationInfoKey Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- uint32_t [keySize](#)
- uint32_t [requiredKeyUsage](#)

13.7.1 Member Data Documentation

13.7.1.1 uint32_t TEE_OperationInfoKey::keySize

13.7.1.2 uint32_t TEE_OperationInfoKey::requiredKeyUsage

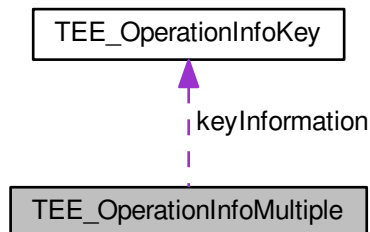
The documentation for this struct was generated from the following file:

- include/[tee_api_types.h](#)

13.8 TEE_OperationInfoMultiple Struct Reference

```
#include <tee_api_types.h>
```

Collaboration diagram for TEE_OperationInfoMultiple:



Public Attributes

- uint32_t [algorithm](#)
- uint32_t [operationClass](#)
- uint32_t [mode](#)
- uint32_t [digestLength](#)
- uint32_t [maxKeySize](#)
- uint32_t [handleState](#)
- uint32_t [operationState](#)
- uint32_t [numberOfKeys](#)
- [TEE_OperationInfoKey](#) [keyInformation](#) []

13.8.1 Member Data Documentation

13.8.1.1 uint32_t TEE_OperationInfoMultiple::algorithm

13.8.1.2 uint32_t TEE_OperationInfoMultiple::digestLength

13.8.1.3 uint32_t TEE_OperationInfoMultiple::handleState

13.8.1.4 [TEE_OperationInfoKey](#) TEE_OperationInfoMultiple::keyInformation[]

13.8.1.5 uint32_t TEE_OperationInfoMultiple::maxKeySize

13.8.1.6 uint32_t TEE_OperationInfoMultiple::mode

13.8.1.7 uint32_t TEE_OperationInfoMultiple::numberOfKeys

13.8.1.8 uint32_t TEE_OperationInfoMultiple::operationClass

13.8.1.9 uint32_t TEE_OperationInfoMultiple::operationState

The documentation for this struct was generated from the following file:

- include/[tee_api_types.h](#)

13.9 TEE_Param Union Reference

```
#include <tee_api_types.h>
```

Public Attributes

- struct {
 void * [buffer](#)
 uint32_t [size](#)
} [memref](#)
- struct {
 uint32_t [a](#)
 uint32_t [b](#)
} [value](#)

13.9.1 Member Data Documentation

13.9.1.1 [uint32_t TEE_Param::a](#)

13.9.1.2 [uint32_t TEE_Param::b](#)

13.9.1.3 [void* TEE_Param::buffer](#)

13.9.1.4 [struct { ... } TEE_Param::memref](#)

13.9.1.5 [uint32_t TEE_Param::size](#)

13.9.1.6 [struct { ... } TEE_Param::value](#)

The documentation for this union was generated from the following file:

- [include/tee_api_types.h](#)

13.10 TEE_SEAID Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- [uint8_t * buffer](#)
- [size_t bufferLen](#)

13.10.1 Member Data Documentation

13.10.1.1 `uint8_t* TEE_SEAID::buffer`

13.10.1.2 `size_t TEE_SEAID::bufferLen`

The documentation for this struct was generated from the following file:

- [include/tee_api_types.h](#)

13.11 TEE_SEReaderProperties Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- `bool sePresent`
- `bool teeOnly`
- `bool selectResponseEnable`

13.11.1 Member Data Documentation

13.11.1.1 `bool TEE_SEReaderProperties::selectResponseEnable`

13.11.1.2 `bool TEE_SEReaderProperties::sePresent`

13.11.1.3 `bool TEE_SEReaderProperties::teeOnly`

The documentation for this struct was generated from the following file:

- [include/tee_api_types.h](#)

13.12 TEE_Time Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- `uint32_t seconds`
- `uint32_t millis`

13.12.1 Member Data Documentation

13.12.1.1 uint32_t TEE_Time::millis

13.12.1.2 uint32_t TEE_Time::seconds

The documentation for this struct was generated from the following file:

- include/[tee_api_types.h](#)

13.13 TEE_UUID Struct Reference

```
#include <tee_api_types.h>
```

Public Attributes

- uint32_t [timeLow](#)
- uint16_t [timeMid](#)
- uint16_t [timeHiAndVersion](#)
- uint8_t [clockSeqAndNode](#) [8]

13.13.1 Member Data Documentation

13.13.1.1 uint8_t TEE_UUID::clockSeqAndNode[8]

13.13.1.2 uint16_t TEE_UUID::timeHiAndVersion

13.13.1.3 uint32_t TEE_UUID::timeLow

13.13.1.4 uint16_t TEE_UUID::timeMid

The documentation for this struct was generated from the following file:

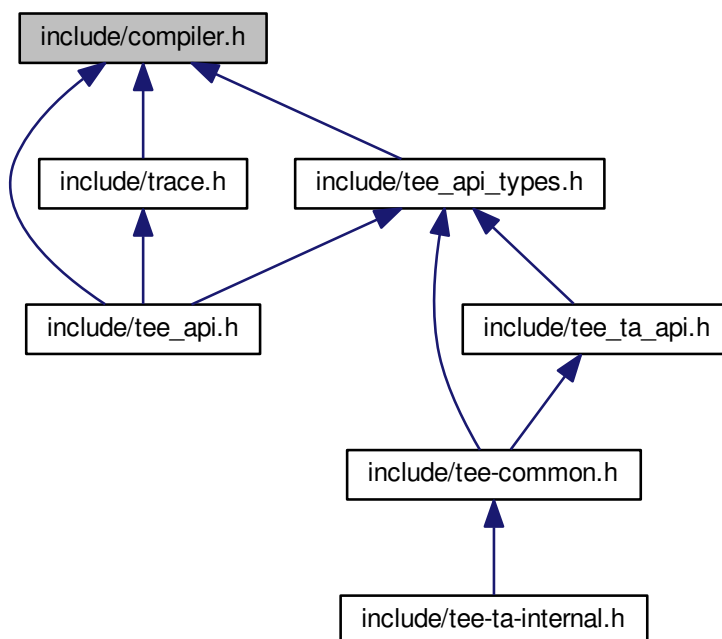
- include/[tee_api_types.h](#)

14 File Documentation

14.1 asymmetric-key-varification.md File Reference

14.2 include/compiler.h File Reference

This graph shows which files directly or indirectly include this file:



Macros

- `#define __deprecated __attribute__((deprecated))`
- `#define __packed __attribute__((packed))`
- `#define __weak __attribute__((weak))`
- `#define __noreturn __attribute__((noreturn))`
- `#define __pure __attribute__((pure))`
- `#define __aligned(x) __attribute__((aligned(x)))`
- `#define __printf(a, b) __attribute__((format(printf, a, b)))`
- `#define __noinline __attribute__((noinline))`
- `#define __attr_const __attribute__((__const__))`
- `#define __unused __attribute__((unused))`
- `#define __maybe_unused __attribute__((unused))`
- `#define __used __attribute__((__used__))`
- `#define __must_check __attribute__((warn_unused_result))`
- `#define __cold __attribute__((__cold__))`
- `#define __section(x) __attribute__((section(x)))`

- `#define __data__section(".data")`
- `#define __bss__section(".bss")`
- `#define __rodata__section(".rodata")`
- `#define __rodata_unpaged__section(".rodata.__unpaged")`
- `#define __early_ta__section(".rodata.early_ta")`
- `#define __noprof__attribute__((no_instrument_function))`
- `#define __compiler_bswap64(x) __builtin_bswap64((x))`
- `#define __compiler_bswap32(x) __builtin_bswap32((x))`
- `#define __compiler_bswap16(x) __builtin_bswap16((x))`
- `#define __GCC_VERSION`
- `#define __INTOF_HALF_MAX_SIGNED(type) ((type)1 << (sizeof(type)*8-2))`
- `#define __INTOF_MAX_SIGNED(type)`
- `#define __INTOF_MIN_SIGNED(type) (-1 - __INTOF_MAX_SIGNED(type))`
- `#define __INTOF_MIN(type) ((type)-1 < 1? __INTOF_MIN_SIGNED(type):(type)0)`
- `#define __INTOF_MAX(type) ((type)~__INTOF_MIN(type))`
- `#define __INTOF_ASSIGN(dest, src)`
- `#define __INTOF_ADD(c, a, b)`
- `#define __INTOF_SUB(c, a, b)`
- `#define __intof_mul_negate ((__intof_oa < 1) != (__intof_ob < 1))`
- `#define __intof_mul_hshift (sizeof(uintmax_t) * 8 / 2)`
- `#define __intof_mul_hmask (UINTMAX_MAX >> __intof_mul_hshift)`
- `#define __intof_mul_a0 ((uintmax_t)(__intof_a) >> __intof_mul_hshift)`
- `#define __intof_mul_b0 ((uintmax_t)(__intof_b) >> __intof_mul_hshift)`
- `#define __intof_mul_a1 ((uintmax_t)(__intof_a) & __intof_mul_hmask)`
- `#define __intof_mul_b1 ((uintmax_t)(__intof_b) & __intof_mul_hmask)`
- `#define __intof_mul_t`
- `#define __INTOF_MUL(c, a, b)`
- `#define __compiler_add_overflow(a, b, res) __INTOF_ADD(*(res), (a), (b))`
- `#define __compiler_sub_overflow(a, b, res) __INTOF_SUB(*(res), (a), (b))`
- `#define __compiler_mul_overflow(a, b, res) __INTOF_MUL(*(res), (a), (b))`
- `#define __compiler_compare_and_swap(p, oval, nval)`
- `#define __compiler_atomic_load(p) __atomic_load_n((p), __ATOMIC_RELAXED)`
- `#define __compiler_atomic_store(p, val) __atomic_store_n((p), (val), __ATOMIC_RELAXED)`

14.2.1 Macro Definition Documentation

14.2.1.1 `#define __aligned(x) __attribute__((aligned(x)))`

14.2.1.2 `#define __attr_const__attribute__((__const__))`

14.2.1.3 `#define __bss__section(".bss")`

14.2.1.4 `#define __cold__attribute__((__cold__))`

14.2.1.5 `#define __compiler_add_overflow(a, b, res) __INTOF_ADD(*(res), (a), (b))`

14.2.1.6 `#define __compiler_atomic_load(p) __atomic_load_n((p), __ATOMIC_RELAXED)`

14.2.1.7 `#define __compiler_atomic_store(p, val) __atomic_store_n((p), (val), __ATOMIC_RELAXED)`

14.2.1.8 `#define __compiler_bswap16(x) __builtin_bswap16((x))`

14.2.1.9 `#define __compiler_bswap32(x) __builtin_bswap32((x))`

14.2.1.10 `#define __compiler_bswap64(x) __builtin_bswap64((x))`

14.2.1.11 `#define __compiler_compare_and_swap(p, oval, nval)`

Value:

```
__atomic_compare_exchange_n((p), (oval), (nval), true, \
    __ATOMIC_ACQUIRE, __ATOMIC_RELAXED) \
```

`__HAVE_BUILTIN_OVERFLOW`

14.2.1.12 `#define __compiler_mul_overflow(a, b, res) __INTOF_MUL(*(res), (a), (b))`

14.2.1.13 `#define __compiler_sub_overflow(a, b, res) __INTOF_SUB(*(res), (a), (b))`

14.2.1.14 `#define __data __section(".data")`

14.2.1.15 `#define __deprecated __attribute__((deprecated))`

14.2.1.16 `#define __early_ta __section(".rodata.early_ta")`

14.2.1.17 `#define __GCC_VERSION`

Value:

```
(__GNUC__ * 10000 + __GNUC_MINOR__ * 100 + \
    __GNUC_PATCHLEVEL__)
```

14.2.1.18 `#define __INTOF_ADD(c, a, b)`

Value:

```
(__extension__({ \
    typeof(a) __intofa_a = (a); \
    typeof(b) __intofa_b = (b); \
    \
    __intofa_b < 1 ? \
        ((__INTOF_MIN(typeof(c)) - __intofa_b <= __intofa_a) ? \
            __INTOF_ASSIGN((c), __intofa_a + __intofa_b) : 1) : \
        ((__INTOF_MAX(typeof(c)) - __intofa_b >= __intofa_a) ? \
            __INTOF_ASSIGN((c), __intofa_a + __intofa_b) : 1); \
}))
```

14.2.1.19 `#define __INTOF_ASSIGN(dest, src)`

Value:

```
(__extension__({ \
    typeof(src) __intof_x = (src); \
    typeof(dest) __intof_y = __intof_x; \
    ((uintmax_t) __intof_x == (uintmax_t) __intof_y) && \
    ((__intof_x < 1) == (__intof_y < 1)) ? \
        (void)((dest) = __intof_y) , 0 : 1; \
}))
```

14.2.1.20 `#define __INTOF_HALF_MAX_SIGNED(type) ((type)1 << (sizeof(type)*8-2))`

`__HAVE_BUILTIN_OVERFLOW`

14.2.1.21 `#define __INTOF_MAX(type) ((type)~__INTOF_MIN(type))`

14.2.1.22 `#define __INTOF_MAX_SIGNED(type)`

Value:

```
(__INTOF_HALF_MAX_SIGNED(type) - 1 + \
  __INTOF_HALF_MAX_SIGNED(type))
```

14.2.1.23 `#define __INTOF_MIN(type) ((type)-1 < 1? __INTOF_MIN_SIGNED(type):(type)0)`

14.2.1.24 `#define __INTOF_MIN_SIGNED(type) (-1 - __INTOF_MAX_SIGNED(type))`

14.2.1.25 `#define __INTOF_MUL(c, a, b)`

Value:

```
(__extension__({ \
  typeof(a) __intof_oa = (a); \
  typeof(a) __intof_a = __intof_oa < 1 ? -__intof_oa : __intof_oa; \
  typeof(b) __intof_ob = (b); \
  typeof(b) __intof_b = __intof_ob < 1 ? -__intof_ob : __intof_ob; \
  typeof(c) __intof_c; \
  \
  __intof_oa == 0 || __intof_ob == 0 || \
  __intof_oa == 1 || __intof_ob == 1 ? \
    __INTOF_ASSIGN((c), __intof_oa * __intof_ob) : \
    (__intof_mul_a0 && __intof_mul_b0) || \
    __intof_mul_t > __intof_mul_hmask ? 1 : \
    __INTOF_ADD((__intof_c), __intof_mul_t << \
      __intof_mul_hshift, \
      __intof_mul_a1 * __intof_mul_b1) ? 1 : \
    __intof_mul_negate ? __INTOF_ASSIGN((c), -__intof_c) : \
    __INTOF_ASSIGN((c), __intof_c); \
}))
```

14.2.1.26 `#define __intof_mul_a0 ((uintmax_t)(__intof_a) >> __intof_mul_hshift)`

14.2.1.27 `#define __intof_mul_a1 ((uintmax_t)(__intof_a) & __intof_mul_hmask)`

14.2.1.28 `#define __intof_mul_b0 ((uintmax_t)(__intof_b) >> __intof_mul_hshift)`

14.2.1.29 `#define __intof_mul_b1 ((uintmax_t)(__intof_b) & __intof_mul_hmask)`

14.2.1.30 `#define __intof_mul_hmask (UINTMAX_MAX >> __intof_mul_hshift)`

14.2.1.31 `#define __intof_mul_hshift (sizeof(uintmax_t) * 8 / 2)`

14.2.1.32 `#define __intof_mul_negate ((__intof_oa < 1) != (__intof_ob < 1))`

14.2.1.33 `#define __intof_mul_t`

Value:

```
(__intof_mul_a1 * __intof_mul_b0 + \
  __intof_mul_a0 * __intof_mul_b1)
```

14.2.1.34 `#define __INTOF_SUB(c, a, b)`

Value:

```
(__extension__({ \
    typeof(a) __intofs_a = a; \
    typeof(b) __intofs_b = b; \
    \
    __intofs_b < 1 ? \
        ( (__INTOF_MAX(typeof(c)) + __intofs_b >= __intofs_a) ? \
          __INTOF_ASSIGN((c), __intofs_a - __intofs_b) : 1) : \
        ( (__INTOF_MIN(typeof(c)) + __intofs_b <= __intofs_a) ? \
          __INTOF_ASSIGN((c), __intofs_a - __intofs_b) : 1); \
}))
```

14.2.1.35 `#define __maybe_unused __attribute__((unused))`

14.2.1.36 `#define __must_check __attribute__((warn_unused_result))`

14.2.1.37 `#define __noinline __attribute__((noinline))`

14.2.1.38 `#define __noprof __attribute__((no_instrument_function))`

14.2.1.39 `#define __noreturn __attribute__((noreturn))`

14.2.1.40 `#define __packed __attribute__((packed))`

14.2.1.41 `#define __printf(a, b) __attribute__((format(printf, a, b)))`

14.2.1.42 `#define __pure __attribute__((pure))`

14.2.1.43 `#define __rodata __section(".rodata")`

14.2.1.44 `#define __rodata_unpaged __section(".rodata.__unpaged")`

14.2.1.45 `#define __section(x) __attribute__((section(x)))`

14.2.1.46 `#define __unused __attribute__((unused))`

14.2.1.47 `#define __used __attribute__((__used__))`

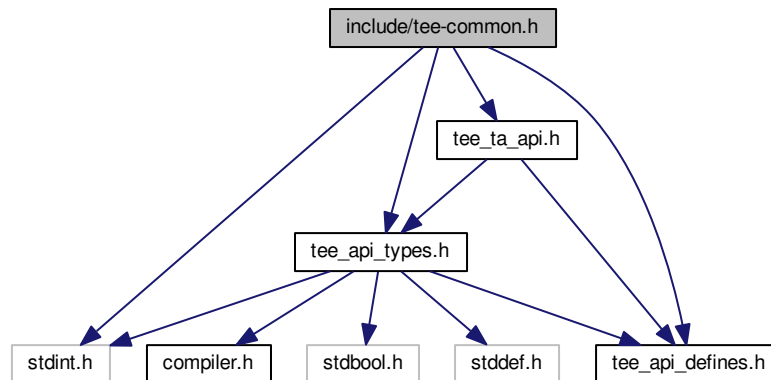
14.2.1.48 `#define __weak __attribute__((weak))`

14.3 `include/tee-common.h` File Reference

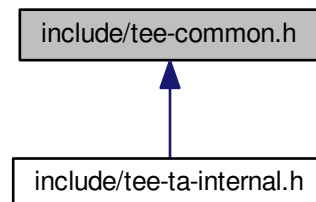
Common type and definitions of RISC-V TEE.

```
#include <stdint.h>
#include <tee_api_defines.h>
#include <tee_api_types.h>
#include <tee_ta_api.h>
```

Include dependency graph for tee-common.h:



This graph shows which files directly or indirectly include this file:



Macros

- `#define pr_deb(...) do { } while (0)`

14.3.1 Detailed Description

Common type and definitions of RISC-V TEE.

draft RISC-V Internal TEE API

Author

Akira Tsukamoto, AIST

Date

2019/09/25

14.3.2 Macro Definition Documentation

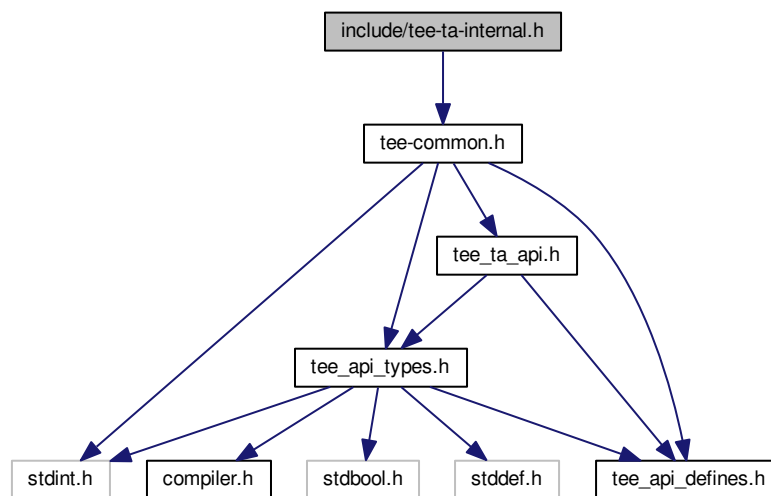
14.3.2.1 #define pr_deb(...) do { } while (0)

14.4 include/tee-ta-internal.h File Reference

Candidate API list for Global Platform like RISC-V TEE.

```
#include "tee-common.h"
```

Include dependency graph for tee-ta-internal.h:



Functions

- void [TEE_GetREETime](#) (TEE_Time *time)
Core Functions, Time Functions.
- void [TEE_GetSystemTime](#) (TEE_Time *time)
Core Functions, Time Functions.
- TEE_Result [GetRelTimeStart](#) (uint64_t start)
Core Functions, Time Functions.
- TEE_Result [GetRelTimeEnd](#) (uint64_t end)
Core Functions, Time Functions.
- TEE_Result [TEE_CreatePersistentObject](#) (uint32_t storageID, const void *objectID, uint32_t objectIDLen, uint32_t flags, TEE_ObjectHandle attributes, const void *initialData, uint32_t initialDataLen, TEE_ObjectHandle *object)
Core Functions, Secure Storage Functions (data is isolated for each TA)
- TEE_Result [TEE_OpenPersistentObject](#) (uint32_t storageID, const void *objectID, uint32_t objectIDLen, uint32_t flags, TEE_ObjectHandle *object)
Core Functions, Secure Storage Functions (data is isolated for each TA)
- TEE_Result [TEE_GetObjectInfo1](#) (TEE_ObjectHandle object, TEE_ObjectInfo *objectInfo)
Core Functions, Secure Storage Functions (data is isolated for each TA)
- TEE_Result [TEE_WriteObjectData](#) (TEE_ObjectHandle object, const void *buffer, uint32_t size)

- Core Functions, Secure Storage Functions (data is isolated for each TA)*
 - [TEE_Result TEE_ReadObjectData](#) ([TEE_ObjectHandle](#) object, void *buffer, uint32_t size, uint32_t *count)
- Core Functions, Secure Storage Functions (data is isolated for each TA)*
 - void [TEE_CloseObject](#) ([TEE_ObjectHandle](#) object)
- Core Functions, Secure Storage Functions (data is isolated for each TA)*
 - void [TEE_GenerateRandom](#) (void *randomBuffer, uint32_t randomBufferLen)
- Crypto, common.*
 - [TEE_Result TEE_AllocateOperation](#) ([TEE_OperationHandle](#) *operation, uint32_t algorithm, uint32_t mode, uint32_t maxKeySize)
- Crypto, for all Crypto Functions.*
 - void [TEE_FreeOperation](#) ([TEE_OperationHandle](#) operation)
- Crypto, for all Crypto Functions.*
 - void [TEE_DigestUpdate](#) ([TEE_OperationHandle](#) operation, const void *chunk, uint32_t chunkSize)
- Crypto, Message Digest Functions.*
 - [TEE_Result TEE_DigestDoFinal](#) ([TEE_OperationHandle](#) operation, const void *chunk, uint32_t chunkLen, void *hash, uint32_t *hashLen)
 - [TEE_Result TEE_AEInit](#) ([TEE_OperationHandle](#) operation, const void *nonce, uint32_t nonceLen, uint32_t tagLen, uint32_t AADLen, uint32_t payloadLen)
- Crypto, Authenticated Encryption with Symmetric key Verification Functions.*
 - [TEE_Result TEE_AEUpdate](#) ([TEE_OperationHandle](#) operation, const void *srcData, uint32_t srcLen, void *destData, uint32_t *destLen)
- Crypto, Authenticated Encryption with Symmetric key Verification Functions.*
 - [TEE_Result TEE_AEEncryptFinal](#) ([TEE_OperationHandle](#) operation, const void *srcData, uint32_t srcLen, void *destData, uint32_t *destLen, void *tag, uint32_t *tagLen)
- Crypto, Authenticated Encryption with Symmetric key Verification Functions.*
 - [TEE_Result TEE_AEDecryptFinal](#) ([TEE_OperationHandle](#) operation, const void *srcData, uint32_t srcLen, void *destData, uint32_t *destLen, void *tag, uint32_t tagLen)
- Crypto, Authenticated Encryption with Symmetric key Verification Functions.*
 - [TEE_Result TEE_AllocateTransientObject](#) ([TEE_ObjectType](#) objectType, uint32_t maxKeySize, [TEE_ObjectHandle](#) *object)
- Crypto, Asymmetric key Verification Functions.*
 - void [TEE_InitRefAttribute](#) ([TEE_Attribute](#) *attr, uint32_t attributeID, const void *buffer, uint32_t length)
- Crypto, Asymmetric key Verification Functions.*
 - void [TEE_FreeTransientObject](#) ([TEE_ObjectHandle](#) object)
- Crypto, Asymmetric key Verification Functions.*
 - [TEE_Result TEE_AsymmetricSignDigest](#) ([TEE_OperationHandle](#) operation, const [TEE_Attribute](#) *params, uint32_t paramCount, const void *digest, uint32_t digestLen, void *signature, uint32_t *signatureLen)
- Crypto, Asymmetric key Verification Functions.*
 - [TEE_Result TEE_AsymmetricVerifyDigest](#) ([TEE_OperationHandle](#) operation, const [TEE_Attribute](#) *params, uint32_t paramCount, const void *digest, uint32_t digestLen, const void *signature, uint32_t signatureLen)
- Crypto, Asymmetric key Verification Functions.*

14.4.1 Detailed Description

Candidate API list for Global Platform like RISC-V TEE.

draft RISC-V Internal TEE API

Author

Akira Tsukamoto, AIST

Date

2019/09/25

14.4.2 Function Documentation

14.4.2.1 TEE_Result GetRelTimeEnd (uint64_t end)

Core Functions, Time Functions.

Return the elapsed.

14.4.2.2 TEE_Result GetRelTimeStart (uint64_t start)

Core Functions, Time Functions.

Fast relative Time function which guarantees no hart switch or context switch between Trusted and Untrusted sides.

Most of the time ending up writing similar functions when only measuring the relative time in usec resolution which do not require the quality of the time itself but the distance of the two points.

For the usage above, the function does not have to return wall clock time.

Not prepared in both Keystone and GP.

14.4.2.3 TEE_Result TEE_AEDecryptFinal (TEE_OperationHandle operation, const void * srcData, uint32_t srcLen, void * destData, uint32_t * destLen, void * tag, uint32_t tagLen)

Crypto, Authenticated Encryption with Symmetric key Verification Functions.

Supports TEE_ALG_AES_CCM, TEE_ALG_AES_GCM.

14.4.2.4 TEE_Result TEE_AEEncryptFinal (TEE_OperationHandle operation, const void * srcData, uint32_t srcLen, void * destData, uint32_t * destLen, void * tag, uint32_t * tagLen)

Crypto, Authenticated Encryption with Symmetric key Verification Functions.

Supports TEE_ALG_AES_CCM, TEE_ALG_AES_GCM.

14.4.2.5 TEE_Result TEE_AEInit (TEE_OperationHandle operation, const void * nonce, uint32_t nonceLen, uint32_t tagLen, uint32_t AADLen, uint32_t payloadLen)

Crypto, Authenticated Encryption with Symmetric key Verification Functions.

Supports TEE_ALG_AES_CCM, TEE_ALG_AES_GCM.

14.4.2.6 TEE_Result TEE_AEUpdate (TEE_OperationHandle operation, const void * srcData, uint32_t srcLen, void * destData, uint32_t * destLen)

Crypto, Authenticated Encryption with Symmetric key Verification Functions.

Supports TEE_ALG_AES_CCM, TEE_ALG_AES_GCM.

14.4.2.7 TEE_Result TEE_AllocateOperation (TEE_OperationHandle * operation, uint32_t algorithm, uint32_t mode, uint32_t maxKeySize)

Crypto, for all Crypto Functions.

All Crypto Functions use TEE_OperationHandle* operation instances.

Create Crypto instance.

14.4.2.8 **TEE_Result** TEE_AllocateTransientObject (**TEE_ObjectType** *objectType*, **uint32_t** *maxKeySize*, **TEE_ObjectHandle** * *object*)

Crypto, Asymmetric key Verification Functions.

Create object storing asymmetric key.

14.4.2.9 **TEE_Result** TEE_AsymmetricSignDigest (**TEE_OperationHandle** *operation*, **const** **TEE_Attribute** * *params*, **uint32_t** *paramCount*, **const** **void** * *digest*, **uint32_t** *digestLen*, **void** * *signature*, **uint32_t** * *signatureLen*)

Crypto, Asymmetric key Verification Functions.

Sign a message digest within an asymmetric key operation.

Keystone has ed25519_sign().

Equivalent in openssl is EVP_DigestSign().

14.4.2.10 **TEE_Result** TEE_AsymmetricVerifyDigest (**TEE_OperationHandle** *operation*, **const** **TEE_Attribute** * *params*, **uint32_t** *paramCount*, **const** **void** * *digest*, **uint32_t** *digestLen*, **const** **void** * *signature*, **uint32_t** *signatureLen*)

Crypto, Asymmetric key Verification Functions.

Verifies a message digest signature within an asymmetric key operation.

Keystone has ed25519_verify().

Equivalent in openssl is EVP_DigestVerify().

14.4.2.11 **void** TEE_CloseObject (**TEE_ObjectHandle** *object*)

Core Functions, Secure Storage Functions (data is isolated for each TA)

Destroy object (key, key-pair or Data).

14.4.2.12 **TEE_Result** TEE_CreatePersistentObject (**uint32_t** *storageID*, **const** **void** * *objectID*, **uint32_t** *objectIDLen*, **uint32_t** *flags*, **TEE_ObjectHandle** *attributes*, **const** **void** * *initialData*, **uint32_t** *initialDataLen*, **TEE_ObjectHandle** * *object*)

Core Functions, Secure Storage Functions (data is isolated for each TA)

Create persistent object (key, key-pair or Data).

For the people who have not written code on GP then probably do not need to care the meaning of what is Persistent Object is, since the following are enough to use secure storage feature.

14.4.2.13 **TEE_Result** TEE_DigestDoFinal (**TEE_OperationHandle** *operation*, **const** **void** * *chunk*, **uint32_t** *chunkLen*, **void** * *hash*, **uint32_t** * *hashLen*)

Function accumulates message data for hashing.

14.4.2.14 **void** TEE_DigestUpdate (**TEE_OperationHandle** *operation*, **const** **void** * *chunk*, **uint32_t** *chunkSize*)

Crypto, Message Digest Functions.

Function accumulates message data for hashing.

14.4.2.15 void TEE_FreeOperation (TEE_OperationHandle operation)

Crypto, for all Crypto Functions.

All Crypto Functions use TEE_OperationHandle* operation instances.
Destroy Crypto instance.

14.4.2.16 void TEE_FreeTransientObject (TEE_ObjectHandle object)

Crypto, Asymmetric key Verification Functions.

Destroy object storing asymmetric key.

14.4.2.17 void TEE_GenerateRandom (void * randomBuffer, uint32_t randomBufferLen)

Crypto, common.

Random Data Generation Function. The quality of the random is implementation dependent.
I am not sure this should be in Keystone or not, but it is very handy.
Good to have adding a way to check the quality of the random implementation.

14.4.2.18 TEE_Result TEE_GetObjectInfo1 (TEE_ObjectHandle object, TEE_ObjectInfo * objectInfo)

Core Functions, Secure Storage Functions (data is isolated for each TA)

Get length of object required before reading the object.

14.4.2.19 void TEE_GetREETime (TEE_Time * time)

Core Functions, Time Functions.

Wall clock time of host OS, expressed in the number of seconds since 1970-01-01 UTC.
This could be implemented on Keystone using ocall.

14.4.2.20 void TEE_GetSystemTime (TEE_Time * time)

Core Functions, Time Functions.

Time of TEE-controlled secure timer or Host OS time, implementation dependent.

14.4.2.21 void TEE_InitRefAttribute (TEE_Attribute * attr, uint32_t attributeID, const void * buffer, uint32_t length)

Crypto, Asymmetric key Verification Functions.

Storing asymmetric key.

14.4.2.22 TEE_Result TEE_OpenPersistentObject (uint32_t storageID, const void * objectID, uint32_t objectIDLen, uint32_t flags, TEE_ObjectHandle * object)

Core Functions, Secure Storage Functions (data is isolated for each TA)

Open persistent object.

14.4.2.23 `TEE_Result TEE_ReadObjectData (TEE_ObjectHandle object, void * buffer, uint32_t size, uint32_t * count)`

Core Functions, Secure Storage Functions (data is isolated for each TA)

Read object.

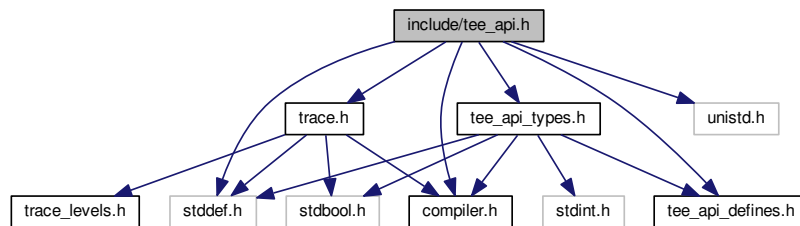
14.4.2.24 `TEE_Result TEE_WriteObjectData (TEE_ObjectHandle object, const void * buffer, uint32_t size)`

Core Functions, Secure Storage Functions (data is isolated for each TA)

Write object.

14.5 include/tee_api.h File Reference

```
#include <stddef.h>
#include <compiler.h>
#include <tee_api_defines.h>
#include <tee_api_types.h>
#include <trace.h>
#include <unistd.h>
Include dependency graph for tee_api.h:
```



Functions

- `TEE_Result TEE_GetPropertyAsString (TEE_PropSetHandle propsetOrEnumerator, const char *name, char *valueBuffer, uint32_t *valueBufferLen)`
- `TEE_Result TEE_GetPropertyAsBool (TEE_PropSetHandle propsetOrEnumerator, const char *name, bool *value)`
- `TEE_Result TEE_GetPropertyAsU32 (TEE_PropSetHandle propsetOrEnumerator, const char *name, uint32_t *value)`
- `TEE_Result TEE_GetPropertyAsBinaryBlock (TEE_PropSetHandle propsetOrEnumerator, const char *name, void *valueBuffer, uint32_t *valueBufferLen)`
- `TEE_Result TEE_GetPropertyAsUUID (TEE_PropSetHandle propsetOrEnumerator, const char *name, TEE_UUID *value)`
- `TEE_Result TEE_GetPropertyAsIdentity (TEE_PropSetHandle propsetOrEnumerator, const char *name, TEE_Identity *value)`
- `TEE_Result TEE_AllocatePropertyEnumerator (TEE_PropSetHandle *enumerator)`
- `void TEE_FreePropertyEnumerator (TEE_PropSetHandle enumerator)`
- `void TEE_StartPropertyEnumerator (TEE_PropSetHandle enumerator, TEE_PropSetHandle propSet)`
- `void TEE_ResetPropertyEnumerator (TEE_PropSetHandle enumerator)`

- [TEE_Result TEE_GetPropertyName](#) ([TEE_PropSetHandle](#) enumerator, void *nameBuffer, uint32_t *name↵ BufferLen)
- [TEE_Result TEE_GetNextProperty](#) ([TEE_PropSetHandle](#) enumerator)
- void [TEE_Panic](#) ([TEE_Result](#) panicCode)
- [TEE_Result TEE_OpenTASession](#) (const [TEE_UUID](#) *destination, uint32_t cancellationRequestTimeout, uint32_t paramTypes, [TEE_Param](#) params[[TEE_NUM_PARAMS](#)], [TEE_TASessionHandle](#) *session, uint32_t *returnOrigin)
- void [TEE_CloseTASession](#) ([TEE_TASessionHandle](#) session)
- [TEE_Result TEE_InvokeTACommand](#) ([TEE_TASessionHandle](#) session, uint32_t cancellationRequest↵ Timeout, uint32_t commandID, uint32_t paramTypes, [TEE_Param](#) params[[TEE_NUM_PARAMS](#)], uint32_t *returnOrigin)
- bool [TEE_GetCancellationFlag](#) (void)
- bool [TEE_UnmaskCancellation](#) (void)
- bool [TEE_MaskCancellation](#) (void)
- [TEE_Result TEE_CheckMemoryAccessRights](#) (uint32_t accessFlags, void *buffer, uint32_t size)
- void [TEE_SetInstanceData](#) (const void *instanceData)
- const void * [TEE_GetInstanceData](#) (void)
- void * [TEE_Malloc](#) (uint32_t size, uint32_t hint)
- void * [TEE_Realloc](#) (const void *buffer, uint32_t newSize)
- void [TEE_Free](#) (void *buffer)
- void * [TEE_MemMove](#) (void *dest, const void *src, uint32_t size)
- int32_t [TEE_MemCompare](#) (const void *buffer1, const void *buffer2, uint32_t size)
- void * [TEE_MemFill](#) (void *buff, uint32_t x, uint32_t size)
- void [TEE_GetObjectInfo](#) ([TEE_ObjectHandle](#) object, [TEE_ObjectInfo](#) *objectInfo)
- [TEE_Result TEE_GetObjectInfo1](#) ([TEE_ObjectHandle](#) object, [TEE_ObjectInfo](#) *objectInfo)
- void [TEE_RestrictObjectUsage](#) ([TEE_ObjectHandle](#) object, uint32_t objectUsage)
- [TEE_Result TEE_RestrictObjectUsage1](#) ([TEE_ObjectHandle](#) object, uint32_t objectUsage)
- [TEE_Result TEE_GetObjectBufferAttribute](#) ([TEE_ObjectHandle](#) object, uint32_t attributeID, void *buffer, uint32_t *size)
- [TEE_Result TEE_GetObjectValueAttribute](#) ([TEE_ObjectHandle](#) object, uint32_t attributeID, uint32_t *a, uint32_t *b)
- void [TEE_CloseObject](#) ([TEE_ObjectHandle](#) object)
- [TEE_Result TEE_AllocateTransientObject](#) ([TEE_ObjectType](#) objectType, uint32_t maxKeySize, [TEE_↵ ObjectHandle](#) *object)
- void [TEE_FreeTransientObject](#) ([TEE_ObjectHandle](#) object)
- void [TEE_ResetTransientObject](#) ([TEE_ObjectHandle](#) object)
- [TEE_Result TEE_PopulateTransientObject](#) ([TEE_ObjectHandle](#) object, const [TEE_Attribute](#) *attrs, uint32_t attrCount)
- void [TEE_InitRefAttribute](#) ([TEE_Attribute](#) *attr, uint32_t attributeID, const void *buffer, uint32_t length)
- void [TEE_InitValueAttribute](#) ([TEE_Attribute](#) *attr, uint32_t attributeID, uint32_t a, uint32_t b)
- void [TEE_CopyObjectAttributes](#) ([TEE_ObjectHandle](#) destObject, [TEE_ObjectHandle](#) srcObject)
- [TEE_Result TEE_CopyObjectAttributes1](#) ([TEE_ObjectHandle](#) destObject, [TEE_ObjectHandle](#) srcObject)
- [TEE_Result TEE_GenerateKey](#) ([TEE_ObjectHandle](#) object, uint32_t keySize, const [TEE_Attribute](#) *params, uint32_t paramCount)
- [TEE_Result TEE_OpenPersistentObject](#) (uint32_t storageID, const void *objectID, uint32_t objectIDLen, uint32_t flags, [TEE_ObjectHandle](#) *object)
- [TEE_Result TEE_CreatePersistentObject](#) (uint32_t storageID, const void *objectID, uint32_t objectIDLen, uint32_t flags, [TEE_ObjectHandle](#) attributes, const void *initialData, uint32_t initialDataLen, [TEE_Object↵ Handle](#) *object)
- void [TEE_CloseAndDeletePersistentObject](#) ([TEE_ObjectHandle](#) object)
- [TEE_Result TEE_CloseAndDeletePersistentObject1](#) ([TEE_ObjectHandle](#) object)
- [TEE_Result TEE_RenamePersistentObject](#) ([TEE_ObjectHandle](#) object, const void *newObjectID, uint32_t newObjectIDLen)
- [TEE_Result TEE_AllocatePersistentObjectEnumerator](#) ([TEE_ObjectEnumHandle](#) *objectEnumerator)
- void [TEE_FreePersistentObjectEnumerator](#) ([TEE_ObjectEnumHandle](#) objectEnumerator)

- void [TEE_ResetPersistentObjectEnumerator](#) ([TEE_ObjectEnumHandle](#) objectEnumerator)
- [TEE_Result](#) [TEE_StartPersistentObjectEnumerator](#) ([TEE_ObjectEnumHandle](#) objectEnumerator, [uint32_t](#) storageID)
- [TEE_Result](#) [TEE_GetNextPersistentObject](#) ([TEE_ObjectEnumHandle](#) objectEnumerator, [TEE_ObjectInfo](#) *objectInfo, void *objectID, [uint32_t](#) *objectIDLen)
- [TEE_Result](#) [TEE_ReadObjectData](#) ([TEE_ObjectHandle](#) object, void *buffer, [uint32_t](#) size, [uint32_t](#) *count)
- [TEE_Result](#) [TEE_WriteObjectData](#) ([TEE_ObjectHandle](#) object, const void *buffer, [uint32_t](#) size)
- [TEE_Result](#) [TEE_TruncateObjectData](#) ([TEE_ObjectHandle](#) object, [uint32_t](#) size)
- [TEE_Result](#) [TEE_SeekObjectData](#) ([TEE_ObjectHandle](#) object, [int32_t](#) offset, [TEE_Whence](#) whence)
- [TEE_Result](#) [OPTEE_DataMountReq](#) ([uint32_t](#) req)
- [TEE_Result](#) [TEE_AllocateOperation](#) ([TEE_OperationHandle](#) *operation, [uint32_t](#) algorithm, [uint32_t](#) mode, [uint32_t](#) maxKeySize)
- void [TEE_FreeOperation](#) ([TEE_OperationHandle](#) operation)
- void [TEE_GetOperationInfo](#) ([TEE_OperationHandle](#) operation, [TEE_OperationInfo](#) *operationInfo)
- [TEE_Result](#) [TEE_GetOperationInfoMultiple](#) ([TEE_OperationHandle](#) operation, [TEE_OperationInfoMultiple](#) *operationInfoMultiple, [uint32_t](#) *operationSize)
- void [TEE_ResetOperation](#) ([TEE_OperationHandle](#) operation)
- [TEE_Result](#) [TEE_SetOperationKey](#) ([TEE_OperationHandle](#) operation, [TEE_ObjectHandle](#) key)
- [TEE_Result](#) [TEE_SetOperationKey2](#) ([TEE_OperationHandle](#) operation, [TEE_ObjectHandle](#) key1, [TEE_ObjectHandle](#) key2)
- void [TEE_CopyOperation](#) ([TEE_OperationHandle](#) dstOperation, [TEE_OperationHandle](#) srcOperation)
- void [TEE_DigestUpdate](#) ([TEE_OperationHandle](#) operation, const void *chunk, [uint32_t](#) chunkSize)
- [TEE_Result](#) [TEE_DigestDoFinal](#) ([TEE_OperationHandle](#) operation, const void *chunk, [uint32_t](#) chunkLen, void *hash, [uint32_t](#) *hashLen)
- void [TEE_CipherInit](#) ([TEE_OperationHandle](#) operation, const void *IV, [uint32_t](#) IVLen)
- [TEE_Result](#) [TEE_CipherUpdate](#) ([TEE_OperationHandle](#) operation, const void *srcData, [uint32_t](#) srcLen, void *destData, [uint32_t](#) *destLen)
- [TEE_Result](#) [TEE_CipherDoFinal](#) ([TEE_OperationHandle](#) operation, const void *srcData, [uint32_t](#) srcLen, void *destData, [uint32_t](#) *destLen)
- void [TEE_MACInit](#) ([TEE_OperationHandle](#) operation, const void *IV, [uint32_t](#) IVLen)
- void [TEE_MACUpdate](#) ([TEE_OperationHandle](#) operation, const void *chunk, [uint32_t](#) chunkSize)
- [TEE_Result](#) [TEE_MACComputeFinal](#) ([TEE_OperationHandle](#) operation, const void *message, [uint32_t](#) messageLen, void *mac, [uint32_t](#) *macLen)
- [TEE_Result](#) [TEE_MACCompareFinal](#) ([TEE_OperationHandle](#) operation, const void *message, [uint32_t](#) messageLen, const void *mac, [uint32_t](#) macLen)
- [TEE_Result](#) [TEE_AEInit](#) ([TEE_OperationHandle](#) operation, const void *nonce, [uint32_t](#) nonceLen, [uint32_t](#) tagLen, [uint32_t](#) AADLen, [uint32_t](#) payloadLen)
- void [TEE_AEUpdateAAD](#) ([TEE_OperationHandle](#) operation, const void *AADdata, [uint32_t](#) AADdataLen)
- [TEE_Result](#) [TEE_AEUpdate](#) ([TEE_OperationHandle](#) operation, const void *srcData, [uint32_t](#) srcLen, void *destData, [uint32_t](#) *destLen)
- [TEE_Result](#) [TEE_AEEncryptFinal](#) ([TEE_OperationHandle](#) operation, const void *srcData, [uint32_t](#) srcLen, void *destData, [uint32_t](#) *destLen, void *tag, [uint32_t](#) *tagLen)
- [TEE_Result](#) [TEE_AEDecryptFinal](#) ([TEE_OperationHandle](#) operation, const void *srcData, [uint32_t](#) srcLen, void *destData, [uint32_t](#) *destLen, void *tag, [uint32_t](#) tagLen)
- [TEE_Result](#) [TEE_AsymmetricEncrypt](#) ([TEE_OperationHandle](#) operation, const [TEE_Attribute](#) *params, [uint32_t](#) paramCount, const void *srcData, [uint32_t](#) srcLen, void *destData, [uint32_t](#) *destLen)
- [TEE_Result](#) [TEE_AsymmetricDecrypt](#) ([TEE_OperationHandle](#) operation, const [TEE_Attribute](#) *params, [uint32_t](#) paramCount, const void *srcData, [uint32_t](#) srcLen, void *destData, [uint32_t](#) *destLen)
- [TEE_Result](#) [TEE_AsymmetricSignDigest](#) ([TEE_OperationHandle](#) operation, const [TEE_Attribute](#) *params, [uint32_t](#) paramCount, const void *digest, [uint32_t](#) digestLen, void *signature, [uint32_t](#) *signatureLen)
- [TEE_Result](#) [TEE_AsymmetricVerifyDigest](#) ([TEE_OperationHandle](#) operation, const [TEE_Attribute](#) *params, [uint32_t](#) paramCount, const void *digest, [uint32_t](#) digestLen, const void *signature, [uint32_t](#) signatureLen)
- void [TEE_DeriveKey](#) ([TEE_OperationHandle](#) operation, const [TEE_Attribute](#) *params, [uint32_t](#) paramCount, [TEE_ObjectHandle](#) derivedKey)
- void [TEE_GenerateRandom](#) (void *randomBuffer, [uint32_t](#) randomBufferLen)
- void [TEE_GetSystemTime](#) ([TEE_Time](#) *time)

- [TEE_Result TEE_Wait](#) (uint32_t timeout)
- [TEE_Result TEE_GetTAPersistentTime](#) (TEE_Time *time)
- [TEE_Result TEE_SetTAPersistentTime](#) (const TEE_Time *time)
- [void TEE_GetREETime](#) (TEE_Time *time)
- [uint32_t TEE_BigIntFMMSizeInU32](#) (uint32_t modulusSizeInBits)
- [uint32_t TEE_BigIntFMMContextSizeInU32](#) (uint32_t modulusSizeInBits)
- [void TEE_BigIntInit](#) (TEE_BigInt *bigInt, uint32_t len)
- [void TEE_BigIntInitFMMContext](#) (TEE_BigIntFMMContext *context, uint32_t len, const TEE_BigInt *modulus)
- [void TEE_BigIntInitFMM](#) (TEE_BigIntFMM *bigIntFMM, uint32_t len)
- [TEE_Result TEE_BigIntConvertFromOctetString](#) (TEE_BigInt *dest, const uint8_t *buffer, uint32_t bufferLen, int32_t sign)
- [TEE_Result TEE_BigIntConvertToOctetString](#) (uint8_t *buffer, uint32_t *bufferLen, const TEE_BigInt *bigInt)
- [void TEE_BigIntConvertFromS32](#) (TEE_BigInt *dest, int32_t shortVal)
- [TEE_Result TEE_BigIntConvertToS32](#) (int32_t *dest, const TEE_BigInt *src)
- [int32_t TEE_BigIntCmp](#) (const TEE_BigInt *op1, const TEE_BigInt *op2)
- [int32_t TEE_BigIntCmpS32](#) (const TEE_BigInt *op, int32_t shortVal)
- [void TEE_BigIntShiftRight](#) (TEE_BigInt *dest, const TEE_BigInt *op, size_t bits)
- [bool TEE_BigIntGetBit](#) (const TEE_BigInt *src, uint32_t bitIndex)
- [uint32_t TEE_BigIntGetBitCount](#) (const TEE_BigInt *src)
- [void TEE_BigIntAdd](#) (TEE_BigInt *dest, const TEE_BigInt *op1, const TEE_BigInt *op2)
- [void TEE_BigIntSub](#) (TEE_BigInt *dest, const TEE_BigInt *op1, const TEE_BigInt *op2)
- [void TEE_BigIntNeg](#) (TEE_BigInt *dest, const TEE_BigInt *op)
- [void TEE_BigIntMul](#) (TEE_BigInt *dest, const TEE_BigInt *op1, const TEE_BigInt *op2)
- [void TEE_BigIntSquare](#) (TEE_BigInt *dest, const TEE_BigInt *op)
- [void TEE_BigIntDiv](#) (TEE_BigInt *dest_q, TEE_BigInt *dest_r, const TEE_BigInt *op1, const TEE_BigInt *op2)
- [void TEE_BigIntMod](#) (TEE_BigInt *dest, const TEE_BigInt *op, const TEE_BigInt *n)
- [void TEE_BigIntAddMod](#) (TEE_BigInt *dest, const TEE_BigInt *op1, const TEE_BigInt *op2, const TEE_↵
BigInt *n)
- [void TEE_BigIntSubMod](#) (TEE_BigInt *dest, const TEE_BigInt *op1, const TEE_BigInt *op2, const TEE_↵
BigInt *n)
- [void TEE_BigIntMulMod](#) (TEE_BigInt *dest, const TEE_BigInt *op1, const TEE_BigInt *op2, const TEE_↵
BigInt *n)
- [void TEE_BigIntSquareMod](#) (TEE_BigInt *dest, const TEE_BigInt *op, const TEE_BigInt *n)
- [void TEE_BigIntInvMod](#) (TEE_BigInt *dest, const TEE_BigInt *op, const TEE_BigInt *n)
- [bool TEE_BigIntRelativePrime](#) (const TEE_BigInt *op1, const TEE_BigInt *op2)
- [void TEE_BigIntComputeExtendedGcd](#) (TEE_BigInt *gcd, TEE_BigInt *u, TEE_BigInt *v, const TEE_BigInt *op1, const TEE_BigInt *op2)
- [int32_t TEE_BigIntIsProbablePrime](#) (const TEE_BigInt *op, uint32_t confidenceLevel)
- [void TEE_BigIntConvertToFMM](#) (TEE_BigIntFMM *dest, const TEE_BigInt *src, const TEE_BigInt *n, const TEE_BigIntFMMContext *context)
- [void TEE_BigIntConvertFromFMM](#) (TEE_BigInt *dest, const TEE_BigIntFMM *src, const TEE_BigInt *n, const TEE_BigIntFMMContext *context)
- [void TEE_BigIntFMMConvertToBigInt](#) (TEE_BigInt *dest, const TEE_BigIntFMM *src, const TEE_BigInt *n, const TEE_BigIntFMMContext *context)
- [void TEE_BigIntComputeFMM](#) (TEE_BigIntFMM *dest, const TEE_BigIntFMM *op1, const TEE_BigIntFMM *op2, const TEE_BigInt *n, const TEE_BigIntFMMContext *context)
- [TEE_Result TEE_AtRpcSocket](#) (int *sockfd, unsigned int args)
- [TEE_Result TEE_AtRpcGetaddrinfo](#) (const char *node, const char *service, const struct addrinfo *hints, struct addrinfo **res, int *retcode)
- [TEE_Result TEE_AtRpcFreeaddrinfo](#) (struct addrinfo *res)
- [TEE_Result TEE_AtRpcBind](#) (int sockfd, const struct sockaddr *addr, socklen_t addrlen, int *retcode)
- [TEE_Result TEE_AtRpcConnect](#) (int sockfd, const struct sockaddr *addr, socklen_t addrlen, int *retcode)
- [TEE_Result TEE_AtRpcSend](#) (int sockfd, const void *buf, size_t len, int flags, ssize_t *retcode)

- [TEE_Result TEE_AtRpcRecv](#) (int sockfd, void *buf, size_t len, int flags, ssize_t *retcode)
- [TEE_Result TEE_AtRpcGetsockopt](#) (int sockfd, int level, int optname, void *optval, [socklen_t](#) *optlen, int *retcode)
- [TEE_Result TEE_AtRpcSetsockopt](#) (int sockfd, int level, int optname, const void *optval, [socklen_t](#) optlen, int *retcode)
- [TEE_Result TEE_AtRpcPoll](#) (struct [pollfd](#) *fds, [nfds_t](#) nfds, int timeout, int *retcode)
- [TEE_Result TEE_AtRpcImagedata](#) (void *buf, int len, int *retcode)
- [TEE_Result TEE_AtRpcClose](#) (int sockfd, int *retcode)
- [TEE_Result TEE_Oneway](#) (unsigned long mask_on, unsigned long *result)
- [TEE_Result TEE_AtRpcPhysmem](#) (uint64_t pa, void *buf, size_t len)
- [TEE_Result TEE_AtRpcSpinlock](#) (uint64_t pa, char acquire)
- [TEE_Result TEE_AtRpcRwlock](#) (uint64_t pa, char acquire)
- [TEE_Result TEE_AtRpcWatchdog](#) (uint64_t ms)
- [TEE_Result TEE_AtRpcResetReason](#) (uint64_t job, uint8_t *buf, int *plen)

14.5.1 Function Documentation

14.5.1.1 [TEE_Result OPTEE_DataMountReq](#) ([uint32_t req](#))

14.5.1.2 [TEE_Result TEE_AEDecryptFinal](#) ([TEE_OperationHandle operation](#), const void * [srcData](#), [uint32_t srcLen](#), void * [destData](#), [uint32_t * destLen](#), void * [tag](#), [uint32_t tagLen](#))

14.5.1.3 [TEE_Result TEE_AEEncryptFinal](#) ([TEE_OperationHandle operation](#), const void * [srcData](#), [uint32_t srcLen](#), void * [destData](#), [uint32_t * destLen](#), void * [tag](#), [uint32_t * tagLen](#))

14.5.1.4 [TEE_Result TEE_AEInit](#) ([TEE_OperationHandle operation](#), const void * [nonce](#), [uint32_t nonceLen](#), [uint32_t tagLen](#), [uint32_t AADLen](#), [uint32_t payloadLen](#))

14.5.1.5 [TEE_Result TEE_AEUpdate](#) ([TEE_OperationHandle operation](#), const void * [srcData](#), [uint32_t srcLen](#), void * [destData](#), [uint32_t * destLen](#))

14.5.1.6 void [TEE_AEUpdateAAD](#) ([TEE_OperationHandle operation](#), const void * [AADdata](#), [uint32_t AADdataLen](#))

14.5.1.7 [TEE_Result TEE_AllocateOperation](#) ([TEE_OperationHandle * operation](#), [uint32_t algorithm](#), [uint32_t mode](#), [uint32_t maxKeySize](#))

14.5.1.8 [TEE_Result TEE_AllocatePersistentObjectEnumerator](#) ([TEE_ObjectEnumHandle * objectEnumerator](#))

14.5.1.9 [TEE_Result TEE_AllocatePropertyEnumerator](#) ([TEE_PropSetHandle * enumerator](#))

14.5.1.10 [TEE_Result TEE_AllocateTransientObject](#) ([TEE_ObjectType objectType](#), [uint32_t maxKeySize](#), [TEE_ObjectHandle * object](#))

14.5.1.11 [TEE_Result TEE_AsymmetricDecrypt](#) ([TEE_OperationHandle operation](#), const [TEE_Attribute * params](#), [uint32_t paramCount](#), const void * [srcData](#), [uint32_t srcLen](#), void * [destData](#), [uint32_t * destLen](#))

14.5.1.12 [TEE_Result TEE_AsymmetricEncrypt](#) ([TEE_OperationHandle operation](#), const [TEE_Attribute * params](#), [uint32_t paramCount](#), const void * [srcData](#), [uint32_t srcLen](#), void * [destData](#), [uint32_t * destLen](#))

14.5.1.13 [TEE_Result TEE_AsymmetricSignDigest](#) ([TEE_OperationHandle operation](#), const [TEE_Attribute * params](#), [uint32_t paramCount](#), const void * [digest](#), [uint32_t digestLen](#), void * [signature](#), [uint32_t * signatureLen](#))

- 14.5.1.14 `TEE_Result TEE_AsymmetricVerifyDigest (TEE_OperationHandle operation, const TEE_Attribute * params, uint32_t paramCount, const void * digest, uint32_t digestLen, const void * signature, uint32_t signatureLen)`
- 14.5.1.15 `TEE_Result TEE_AtbrpcBind (int sockfd, const struct sockaddr * addr, socklen_t addrlen, int * retcode)`
- 14.5.1.16 `TEE_Result TEE_AtbrpcClose (int sockfd, int * retcode)`
- 14.5.1.17 `TEE_Result TEE_AtbrpcConnect (int sockfd, const struct sockaddr * addr, socklen_t addrlen, int * retcode)`
- 14.5.1.18 `TEE_Result TEE_AtbrpcFreeaddrinfo (struct addrinfo * res)`
- 14.5.1.19 `TEE_Result TEE_AtbrpcGetaddrinfo (const char * node, const char * service, const struct addrinfo * hints, struct addrinfo ** res, int * retcode)`
- 14.5.1.20 `TEE_Result TEE_AtbrpcGetsockopt (int sockfd, int level, int optname, void * optval, socklen_t * optlen, int * retcode)`
- 14.5.1.21 `TEE_Result TEE_Atbrpclmagedata (void * buf, int len, int * retcode)`
- 14.5.1.22 `TEE_Result TEE_AtbrpcPhymem (uint64_t pa, void * buf, size_t len)`
- 14.5.1.23 `TEE_Result TEE_AtbrpcPoll (struct pollfd * fds, nfds_t nfds, int timeout, int * retcode)`
- 14.5.1.24 `TEE_Result TEE_AtbrpcRecv (int sockfd, void * buf, size_t len, int flags, ssize_t * retcode)`
- 14.5.1.25 `TEE_Result TEE_AtbrpcResetReason (uint64_t job, uint8_t * buf, int * plen)`
- 14.5.1.26 `TEE_Result TEE_AtbrpcRwlock (uint64_t pa, char acquire)`
- 14.5.1.27 `TEE_Result TEE_AtbrpcSend (int sockfd, const void * buf, size_t len, int flags, ssize_t * retcode)`
- 14.5.1.28 `TEE_Result TEE_AtbrpcSetsockopt (int sockfd, int level, int optname, const void * optval, socklen_t optlen, int * retcode)`
- 14.5.1.29 `TEE_Result TEE_AtbrpcSocket (int * sockfd, unsigned int args)`
- 14.5.1.30 `TEE_Result TEE_AtbrpcSpinlock (uint64_t pa, char acquire)`
- 14.5.1.31 `TEE_Result TEE_AtbrpcWatchdog (uint64_t ms)`
- 14.5.1.32 `void TEE_BigIntAdd (TEE_BigInt * dest, const TEE_BigInt * op1, const TEE_BigInt * op2)`
- 14.5.1.33 `void TEE_BigIntAddMod (TEE_BigInt * dest, const TEE_BigInt * op1, const TEE_BigInt * op2, const TEE_BigInt * n)`
- 14.5.1.34 `int32_t TEE_BigIntCmp (const TEE_BigInt * op1, const TEE_BigInt * op2)`
- 14.5.1.35 `int32_t TEE_BigIntCmpS32 (const TEE_BigInt * op, int32_t shortVal)`

- 14.5.1.36 void TEE_BigIntComputeExtendedGcd (TEE_BigInt * *gcd*, TEE_BigInt * *u*, TEE_BigInt * *v*, const TEE_BigInt * *op1*, const TEE_BigInt * *op2*)
- 14.5.1.37 void TEE_BigIntComputeFMM (TEE_BigIntFMM * *dest*, const TEE_BigIntFMM * *op1*, const TEE_BigIntFMM * *op2*, const TEE_BigInt * *n*, const TEE_BigIntFMMContext * *context*)
- 14.5.1.38 void TEE_BigIntConvertFromFMM (TEE_BigInt * *dest*, const TEE_BigIntFMM * *src*, const TEE_BigInt * *n*, const TEE_BigIntFMMContext * *context*)
- 14.5.1.39 TEE_Result TEE_BigIntConvertFromOctetString (TEE_BigInt * *dest*, const uint8_t * *buffer*, uint32_t *bufferLen*, int32_t *sign*)
- 14.5.1.40 void TEE_BigIntConvertFromS32 (TEE_BigInt * *dest*, int32_t *shortVal*)
- 14.5.1.41 void TEE_BigIntConvertToFMM (TEE_BigIntFMM * *dest*, const TEE_BigInt * *src*, const TEE_BigInt * *n*, const TEE_BigIntFMMContext * *context*)
- 14.5.1.42 TEE_Result TEE_BigIntConvertToOctetString (uint8_t * *buffer*, uint32_t * *bufferLen*, const TEE_BigInt * *bigInt*)
- 14.5.1.43 TEE_Result TEE_BigIntConvertToS32 (int32_t * *dest*, const TEE_BigInt * *src*)
- 14.5.1.44 void TEE_BigIntDiv (TEE_BigInt * *dest_q*, TEE_BigInt * *dest_r*, const TEE_BigInt * *op1*, const TEE_BigInt * *op2*)
- 14.5.1.45 uint32_t TEE_BigIntFMMContextSizeInU32 (uint32_t *modulusSizeInBits*)
- 14.5.1.46 void TEE_BigIntFMMConvertToBigInt (TEE_BigInt * *dest*, const TEE_BigIntFMM * *src*, const TEE_BigInt * *n*, const TEE_BigIntFMMContext * *context*)
- 14.5.1.47 uint32_t TEE_BigIntFMMSizeInU32 (uint32_t *modulusSizeInBits*)
- 14.5.1.48 bool TEE_BigIntGetBit (const TEE_BigInt * *src*, uint32_t *bitIndex*)
- 14.5.1.49 uint32_t TEE_BigIntGetBitCount (const TEE_BigInt * *src*)
- 14.5.1.50 void TEE_BigIntInit (TEE_BigInt * *bigInt*, uint32_t *len*)
- 14.5.1.51 void TEE_BigIntInitFMM (TEE_BigIntFMM * *bigIntFMM*, uint32_t *len*)
- 14.5.1.52 void TEE_BigIntInitFMMContext (TEE_BigIntFMMContext * *context*, uint32_t *len*, const TEE_BigInt * *modulus*)
- 14.5.1.53 void TEE_BigIntInvMod (TEE_BigInt * *dest*, const TEE_BigInt * *op*, const TEE_BigInt * *n*)
- 14.5.1.54 int32_t TEE_BigIntIsProbablePrime (const TEE_BigInt * *op*, uint32_t *confidenceLevel*)
- 14.5.1.55 void TEE_BigIntMod (TEE_BigInt * *dest*, const TEE_BigInt * *op*, const TEE_BigInt * *n*)
- 14.5.1.56 void TEE_BigIntMul (TEE_BigInt * *dest*, const TEE_BigInt * *op1*, const TEE_BigInt * *op2*)

- 14.5.1.57 void TEE_BigIntMulMod (TEE_BigInt * *dest*, const TEE_BigInt * *op1*, const TEE_BigInt * *op2*, const TEE_BigInt * *n*)
- 14.5.1.58 void TEE_BigIntNeg (TEE_BigInt * *dest*, const TEE_BigInt * *op*)
- 14.5.1.59 bool TEE_BigIntRelativePrime (const TEE_BigInt * *op1*, const TEE_BigInt * *op2*)
- 14.5.1.60 void TEE_BigIntShiftRight (TEE_BigInt * *dest*, const TEE_BigInt * *op*, size_t *bits*)
- 14.5.1.61 void TEE_BigIntSquare (TEE_BigInt * *dest*, const TEE_BigInt * *op*)
- 14.5.1.62 void TEE_BigIntSquareMod (TEE_BigInt * *dest*, const TEE_BigInt * *op*, const TEE_BigInt * *n*)
- 14.5.1.63 void TEE_BigIntSub (TEE_BigInt * *dest*, const TEE_BigInt * *op1*, const TEE_BigInt * *op2*)
- 14.5.1.64 void TEE_BigIntSubMod (TEE_BigInt * *dest*, const TEE_BigInt * *op1*, const TEE_BigInt * *op2*, const TEE_BigInt * *n*)
- 14.5.1.65 TEE_Result TEE_CheckMemoryAccessRights (uint32_t *accessFlags*, void * *buffer*, uint32_t *size*)
- 14.5.1.66 TEE_Result TEE_CipherDoFinal (TEE_OperationHandle *operation*, const void * *srcData*, uint32_t *srcLen*, void * *destData*, uint32_t * *destLen*)
- 14.5.1.67 void TEE_CipherInit (TEE_OperationHandle *operation*, const void * *IV*, uint32_t *IVLen*)
- 14.5.1.68 TEE_Result TEE_CipherUpdate (TEE_OperationHandle *operation*, const void * *srcData*, uint32_t *srcLen*, void * *destData*, uint32_t * *destLen*)
- 14.5.1.69 void TEE_CloseAndDeletePersistentObject (TEE_ObjectHandle *object*)
- 14.5.1.70 TEE_Result TEE_CloseAndDeletePersistentObject1 (TEE_ObjectHandle *object*)
- 14.5.1.71 void TEE_CloseObject (TEE_ObjectHandle *object*)
- 14.5.1.72 void TEE_CloseTASession (TEE_TASessionHandle *session*)
- 14.5.1.73 void TEE_CopyObjectAttributes (TEE_ObjectHandle *destObject*, TEE_ObjectHandle *srcObject*)
- 14.5.1.74 TEE_Result TEE_CopyObjectAttributes1 (TEE_ObjectHandle *destObject*, TEE_ObjectHandle *srcObject*)
- 14.5.1.75 void TEE_CopyOperation (TEE_OperationHandle *dstOperation*, TEE_OperationHandle *srcOperation*)
- 14.5.1.76 TEE_Result TEE_CreatePersistentObject (uint32_t *storageID*, const void * *objectID*, uint32_t *objectIDLen*, uint32_t *flags*, TEE_ObjectHandle *attributes*, const void * *initialData*, uint32_t *initialDataLen*, TEE_ObjectHandle * *object*)
- 14.5.1.77 void TEE_DeriveKey (TEE_OperationHandle *operation*, const TEE_Attribute * *params*, uint32_t *paramCount*, TEE_ObjectHandle *derivedKey*)

- 14.5.1.78 **TEE_Result** TEE_DigestDoFinal (**TEE_OperationHandle** *operation*, const void * *chunk*, uint32_t *chunkLen*, void * *hash*, uint32_t * *hashLen*)
- 14.5.1.79 void TEE_DigestUpdate (**TEE_OperationHandle** *operation*, const void * *chunk*, uint32_t *chunkSize*)
- 14.5.1.80 void TEE_Free (void * *buffer*)
- 14.5.1.81 void TEE_FreeOperation (**TEE_OperationHandle** *operation*)
- 14.5.1.82 void TEE_FreePersistentObjectEnumerator (**TEE_ObjectEnumHandle** *objectEnumerator*)
- 14.5.1.83 void TEE_FreePropertyEnumerator (**TEE_PropSetHandle** *enumerator*)
- 14.5.1.84 void TEE_FreeTransientObject (**TEE_ObjectHandle** *object*)
- 14.5.1.85 **TEE_Result** TEE_GenerateKey (**TEE_ObjectHandle** *object*, uint32_t *keySize*, const **TEE_Attribute** * *params*, uint32_t *paramCount*)
- 14.5.1.86 void TEE_GenerateRandom (void * *randomBuffer*, uint32_t *randomBufferLen*)
- 14.5.1.87 bool TEE_GetCancellationFlag (void)
- 14.5.1.88 const void* TEE_GetInstanceData (void)
- 14.5.1.89 **TEE_Result** TEE_GetNextPersistentObject (**TEE_ObjectEnumHandle** *objectEnumerator*, **TEE_ObjectInfo** * *objectInfo*, void * *objectID*, uint32_t * *objectIDLen*)
- 14.5.1.90 **TEE_Result** TEE_GetNextProperty (**TEE_PropSetHandle** *enumerator*)
- 14.5.1.91 **TEE_Result** TEE_GetObjectBufferAttribute (**TEE_ObjectHandle** *object*, uint32_t *attributeID*, void * *buffer*, uint32_t * *size*)
- 14.5.1.92 void TEE_GetObjectInfo (**TEE_ObjectHandle** *object*, **TEE_ObjectInfo** * *objectInfo*)
- 14.5.1.93 **TEE_Result** TEE_GetObjectInfo1 (**TEE_ObjectHandle** *object*, **TEE_ObjectInfo** * *objectInfo*)
- 14.5.1.94 **TEE_Result** TEE_GetObjectValueAttribute (**TEE_ObjectHandle** *object*, uint32_t *attributeID*, uint32_t * *a*, uint32_t * *b*)
- 14.5.1.95 void TEE_GetOperationInfo (**TEE_OperationHandle** *operation*, **TEE_OperationInfo** * *operationInfo*)
- 14.5.1.96 **TEE_Result** TEE_GetOperationInfoMultiple (**TEE_OperationHandle** *operation*, **TEE_OperationInfoMultiple** * *operationInfoMultiple*, uint32_t * *operationSize*)
- 14.5.1.97 **TEE_Result** TEE_GetPropertyAsBinaryBlock (**TEE_PropSetHandle** *propsetOrEnumerator*, const char * *name*, void * *valueBuffer*, uint32_t * *valueBufferLen*)
- 14.5.1.98 **TEE_Result** TEE_GetPropertyAsBool (**TEE_PropSetHandle** *propsetOrEnumerator*, const char * *name*, bool * *value*)

- 14.5.1.99 **TEE_Result** TEE_GetPropertyAsIdentity (**TEE_PropSetHandle** *propsetOrEnumerator*, const char * *name*, **TEE_Identity** * *value*)
- 14.5.1.100 **TEE_Result** TEE_GetPropertyAsString (**TEE_PropSetHandle** *propsetOrEnumerator*, const char * *name*, char * *valueBuffer*, uint32_t * *valueBufferLen*)
- 14.5.1.101 **TEE_Result** TEE_GetPropertyAsU32 (**TEE_PropSetHandle** *propsetOrEnumerator*, const char * *name*, uint32_t * *value*)
- 14.5.1.102 **TEE_Result** TEE_GetPropertyAsUUID (**TEE_PropSetHandle** *propsetOrEnumerator*, const char * *name*, **TEE_UUID** * *value*)
- 14.5.1.103 **TEE_Result** TEE_GetPropertyName (**TEE_PropSetHandle** *enumerator*, void * *nameBuffer*, uint32_t * *nameBufferLen*)
- 14.5.1.104 void TEE_GetREETime (**TEE_Time** * *time*)
- 14.5.1.105 void TEE_GetSystemTime (**TEE_Time** * *time*)
- 14.5.1.106 **TEE_Result** TEE_GetTAPersistentTime (**TEE_Time** * *time*)
- 14.5.1.107 void TEE_InitRefAttribute (**TEE_Attribute** * *attr*, uint32_t *attributeID*, const void * *buffer*, uint32_t *length*)
- 14.5.1.108 void TEE_InitValueAttribute (**TEE_Attribute** * *attr*, uint32_t *attributeID*, uint32_t *a*, uint32_t *b*)
- 14.5.1.109 **TEE_Result** TEE_InvokeTACommand (**TEE_TASessionHandle** *session*, uint32_t *cancellationRequest*, *Timeout*, uint32_t *commandID*, uint32_t *paramTypes*, **TEE_Param** *params*[**TEE_NUM_PARAMS**], uint32_t * *returnOrigin*)
- 14.5.1.110 **TEE_Result** TEE_MACCompareFinal (**TEE_OperationHandle** *operation*, const void * *message*, uint32_t *messageLen*, const void * *mac*, uint32_t *macLen*)
- 14.5.1.111 **TEE_Result** TEE_MACComputeFinal (**TEE_OperationHandle** *operation*, const void * *message*, uint32_t *messageLen*, void * *mac*, uint32_t * *macLen*)
- 14.5.1.112 void TEE_MACInit (**TEE_OperationHandle** *operation*, const void * *IV*, uint32_t *IVLen*)
- 14.5.1.113 void TEE_MACUpdate (**TEE_OperationHandle** *operation*, const void * *chunk*, uint32_t *chunkSize*)
- 14.5.1.114 void* TEE_Malloc (uint32_t *size*, uint32_t *hint*)
- 14.5.1.115 bool TEE_MaskCancellation (void)
- 14.5.1.116 int32_t TEE_MemCompare (const void * *buffer1*, const void * *buffer2*, uint32_t *size*)
- 14.5.1.117 void* TEE_MemFill (void * *buff*, uint32_t *x*, uint32_t *size*)
- 14.5.1.118 void* TEE_MemMove (void * *dest*, const void * *src*, uint32_t *size*)
- 14.5.1.119 **TEE_Result** TEE_Oneway (unsigned long *mask_on*, unsigned long * *result*)

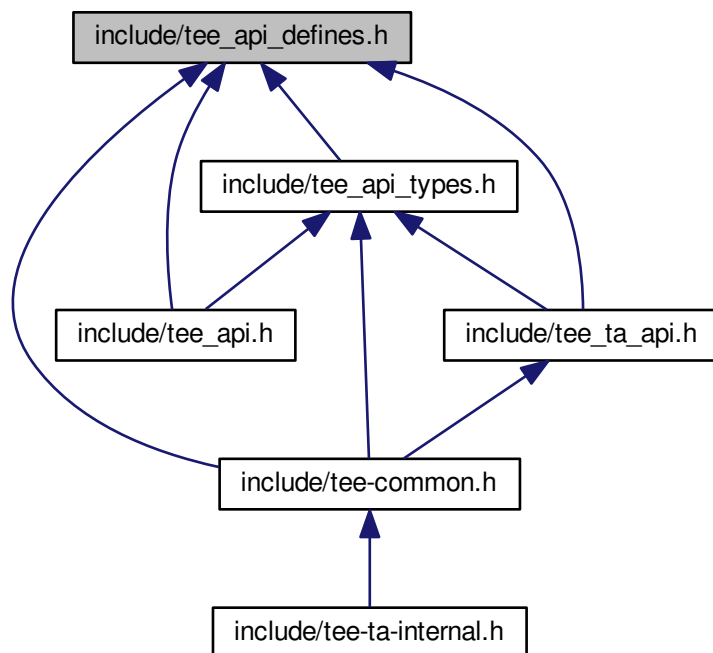
- 14.5.1.120 **TEE_Result** TEE_OpenPersistentObject (**uint32_t** *storageID*, **const void *** *objectID*, **uint32_t** *objectIDLen*, **uint32_t** *flags*, **TEE_ObjectHandle *** *object*)
- 14.5.1.121 **TEE_Result** TEE_OpenTASession (**const TEE_UUID *** *destination*, **uint32_t** *cancellationRequestTimeout*, **uint32_t** *paramTypes*, **TEE_Param** *params*[**TEE_NUM_PARAMS**], **TEE_TASessionHandle *** *session*, **uint32_t *** *returnOrigin*)
- 14.5.1.122 **void** TEE_Panic (**TEE_Result** *panicCode*)
- 14.5.1.123 **TEE_Result** TEE_PopulateTransientObject (**TEE_ObjectHandle** *object*, **const TEE_Attribute *** *attrs*, **uint32_t** *attrCount*)
- 14.5.1.124 **TEE_Result** TEE_ReadObjectData (**TEE_ObjectHandle** *object*, **void *** *buffer*, **uint32_t** *size*, **uint32_t *** *count*)
- 14.5.1.125 **void *** TEE_Realloc (**const void *** *buffer*, **uint32_t** *newSize*)
- 14.5.1.126 **TEE_Result** TEE_RenamePersistentObject (**TEE_ObjectHandle** *object*, **const void *** *newObjectID*, **uint32_t** *newObjectIDLen*)
- 14.5.1.127 **void** TEE_ResetOperation (**TEE_OperationHandle** *operation*)
- 14.5.1.128 **void** TEE_ResetPersistentObjectEnumerator (**TEE_ObjectEnumHandle** *objectEnumerator*)
- 14.5.1.129 **void** TEE_ResetPropertyEnumerator (**TEE_PropSetHandle** *enumerator*)
- 14.5.1.130 **void** TEE_ResetTransientObject (**TEE_ObjectHandle** *object*)
- 14.5.1.131 **void** TEE_RestrictObjectUsage (**TEE_ObjectHandle** *object*, **uint32_t** *objectUsage*)
- 14.5.1.132 **TEE_Result** TEE_RestrictObjectUsage1 (**TEE_ObjectHandle** *object*, **uint32_t** *objectUsage*)
- 14.5.1.133 **TEE_Result** TEE_SeekObjectData (**TEE_ObjectHandle** *object*, **int32_t** *offset*, **TEE_Whence** *whence*)
- 14.5.1.134 **void** TEE_SetInstanceData (**const void *** *instanceData*)
- 14.5.1.135 **TEE_Result** TEE_SetOperationKey (**TEE_OperationHandle** *operation*, **TEE_ObjectHandle** *key*)
- 14.5.1.136 **TEE_Result** TEE_SetOperationKey2 (**TEE_OperationHandle** *operation*, **TEE_ObjectHandle** *key1*, **TEE_ObjectHandle** *key2*)
- 14.5.1.137 **TEE_Result** TEE_SetTAPersistentTime (**const TEE_Time *** *time*)
- 14.5.1.138 **TEE_Result** TEE_StartPersistentObjectEnumerator (**TEE_ObjectEnumHandle** *objectEnumerator*, **uint32_t** *storageID*)
- 14.5.1.139 **void** TEE_StartPropertyEnumerator (**TEE_PropSetHandle** *enumerator*, **TEE_PropSetHandle** *propSet*)
- 14.5.1.140 **TEE_Result** TEE_TruncateObjectData (**TEE_ObjectHandle** *object*, **uint32_t** *size*)
- 14.5.1.141 **bool** TEE_UnmaskCancellation (**void**)

14.5.1.142 `TEE_Result TEE_Wait (uint32_t timeout)`

14.5.1.143 `TEE_Result TEE_WriteObjectData (TEE_ObjectHandle object, const void * buffer, uint32_t size)`

14.6 include/tee_api_defines.h File Reference

This graph shows which files directly or indirectly include this file:



Macros

- `#define TEE_INT_CORE_API_SPEC_VERSION 0x0000000A`
- `#define TEE_HANDLE_NULL 0`
- `#define TEE_TIMEOUT_INFINITE 0xFFFFFFFF`
- `#define TEE_SUCCESS 0x00000000`
- `#define TEE_ERROR_CORRUPT_OBJECT 0xF0100001`
- `#define TEE_ERROR_CORRUPT_OBJECT_2 0xF0100002`
- `#define TEE_ERROR_STORAGE_NOT_AVAILABLE 0xF0100003`
- `#define TEE_ERROR_STORAGE_NOT_AVAILABLE_2 0xF0100004`
- `#define TEE_ERROR_GENERIC 0xFFFF0000`
- `#define TEE_ERROR_ACCESS_DENIED 0xFFFF0001`
- `#define TEE_ERROR_CANCEL 0xFFFF0002`
- `#define TEE_ERROR_ACCESS_CONFLICT 0xFFFF0003`
- `#define TEE_ERROR_EXCESS_DATA 0xFFFF0004`
- `#define TEE_ERROR_BAD_FORMAT 0xFFFF0005`
- `#define TEE_ERROR_BAD_PARAMETERS 0xFFFF0006`
- `#define TEE_ERROR_BAD_STATE 0xFFFF0007`

- `#define TEE_ERROR_ITEM_NOT_FOUND 0xFFFF0008`
- `#define TEE_ERROR_NOT_IMPLEMENTED 0xFFFF0009`
- `#define TEE_ERROR_NOT_SUPPORTED 0xFFFF000A`
- `#define TEE_ERROR_NO_DATA 0xFFFF000B`
- `#define TEE_ERROR_OUT_OF_MEMORY 0xFFFF000C`
- `#define TEE_ERROR_BUSY 0xFFFF000D`
- `#define TEE_ERROR_COMMUNICATION 0xFFFF000E`
- `#define TEE_ERROR_SECURITY 0xFFFF000F`
- `#define TEE_ERROR_SHORT_BUFFER 0xFFFF0010`
- `#define TEE_ERROR_EXTERNAL_CANCEL 0xFFFF0011`
- `#define TEE_ERROR_OVERFLOW 0xFFFF300F`
- `#define TEE_ERROR_TARGET_DEAD 0xFFFF3024`
- `#define TEE_ERROR_STORAGE_NO_SPACE 0xFFFF3041`
- `#define TEE_ERROR_MAC_INVALID 0xFFFF3071`
- `#define TEE_ERROR_SIGNATURE_INVALID 0xFFFF3072`
- `#define TEE_ERROR_TIME_NOT_SET 0xFFFF5000`
- `#define TEE_ERROR_TIME_NEEDS_RESET 0xFFFF5001`
- `#define TEE_PARAM_TYPE_NONE 0`
- `#define TEE_PARAM_TYPE_VALUE_INPUT 1`
- `#define TEE_PARAM_TYPE_VALUE_OUTPUT 2`
- `#define TEE_PARAM_TYPE_VALUE_INOUT 3`
- `#define TEE_PARAM_TYPE_MEMREF_INPUT 5`
- `#define TEE_PARAM_TYPE_MEMREF_OUTPUT 6`
- `#define TEE_PARAM_TYPE_MEMREF_INOUT 7`
- `#define TEE_LOGIN_PUBLIC 0x00000000`
- `#define TEE_LOGIN_USER 0x00000001`
- `#define TEE_LOGIN_GROUP 0x00000002`
- `#define TEE_LOGIN_APPLICATION 0x00000004`
- `#define TEE_LOGIN_APPLICATION_USER 0x00000005`
- `#define TEE_LOGIN_APPLICATION_GROUP 0x00000006`
- `#define TEE_LOGIN_TRUSTED_APP 0xF0000000`
- `#define TEE_ORIGIN_API 0x00000001`
- `#define TEE_ORIGIN_COMMS 0x00000002`
- `#define TEE_ORIGIN_TEE 0x00000003`
- `#define TEE_ORIGIN_TRUSTED_APP 0x00000004`
- `#define TEE_PROPSET_TEE_IMPLEMENTATION (TEE_PropSetHandle)0xFFFFFFFFD`
- `#define TEE_PROPSET_CURRENT_CLIENT (TEE_PropSetHandle)0xFFFFFFFFE`
- `#define TEE_PROPSET_CURRENT_TA (TEE_PropSetHandle)0xFFFFFFFFF`
- `#define TEE_MEMORY_ACCESS_READ 0x00000001`
- `#define TEE_MEMORY_ACCESS_WRITE 0x00000002`
- `#define TEE_MEMORY_ACCESS_ANY_OWNER 0x00000004`
- `#define TEE_MALLOC_FILL_ZERO 0x00000000`
- `#define TEE_STORAGE_PRIVATE 0x00000001`
- `#define TEE_DATA_FLAG_ACCESS_READ 0x00000001`
- `#define TEE_DATA_FLAG_ACCESS_WRITE 0x00000002`
- `#define TEE_DATA_FLAG_ACCESS_WRITE_META 0x00000004`
- `#define TEE_DATA_FLAG_SHARE_READ 0x00000010`
- `#define TEE_DATA_FLAG_SHARE_WRITE 0x00000020`
- `#define TEE_DATA_FLAG_OVERWRITE 0x00000400`
- `#define TEE_DATA_MAX_POSITION 0xFFFFFFFF`
- `#define TEE_OBJECT_ID_MAX_LEN 64`
- `#define TEE_USAGE_EXTRACTABLE 0x00000001`
- `#define TEE_USAGE_ENCRYPT 0x00000002`
- `#define TEE_USAGE_DECRYPT 0x00000004`
- `#define TEE_USAGE_MAC 0x00000008`

- #define TEE_USAGE_SIGN 0x00000010
- #define TEE_USAGE_VERIFY 0x00000020
- #define TEE_USAGE_DERIVE 0x00000040
- #define TEE_HANDLE_FLAG_PERSISTENT 0x00010000
- #define TEE_HANDLE_FLAG_INITIALIZED 0x00020000
- #define TEE_HANDLE_FLAG_KEY_SET 0x00040000
- #define TEE_HANDLE_FLAG_EXPECT_TWO_KEYS 0x00080000
- #define TEE_OPERATION_CIPHER 1
- #define TEE_OPERATION_MAC 3
- #define TEE_OPERATION_AE 4
- #define TEE_OPERATION_DIGEST 5
- #define TEE_OPERATION_ASYMMETRIC_CIPHER 6
- #define TEE_OPERATION_ASYMMETRIC_SIGNATURE 7
- #define TEE_OPERATION_KEY_DERIVATION 8
- #define TEE_OPERATION_STATE_INITIAL 0x00000000
- #define TEE_OPERATION_STATE_ACTIVE 0x00000001
- #define TEE_ALG_AES_ECB_NOPAD 0x10000010
- #define TEE_ALG_AES_CBC_NOPAD 0x10000110
- #define TEE_ALG_AES_CTR 0x10000210
- #define TEE_ALG_AES_CTS 0x10000310
- #define TEE_ALG_AES_XTS 0x10000410
- #define TEE_ALG_AES_CBC_MAC_NOPAD 0x30000110
- #define TEE_ALG_AES_CBC_MAC_PKCS5 0x30000510
- #define TEE_ALG_AES_CMAC 0x30000610
- #define TEE_ALG_AES_CCM 0x40000710
- #define TEE_ALG_AES_GCM 0x40000810
- #define TEE_ALG_DES_ECB_NOPAD 0x10000011
- #define TEE_ALG_DES_CBC_NOPAD 0x10000111
- #define TEE_ALG_DES_CBC_MAC_NOPAD 0x30000111
- #define TEE_ALG_DES_CBC_MAC_PKCS5 0x30000511
- #define TEE_ALG_DES3_ECB_NOPAD 0x10000013
- #define TEE_ALG_DES3_CBC_NOPAD 0x10000113
- #define TEE_ALG_DES3_CBC_MAC_NOPAD 0x30000113
- #define TEE_ALG_DES3_CBC_MAC_PKCS5 0x30000513
- #define TEE_ALG_RSASSA_PKCS1_V1_5_MD5 0x70001830
- #define TEE_ALG_RSASSA_PKCS1_V1_5_SHA1 0x70002830
- #define TEE_ALG_RSASSA_PKCS1_V1_5_SHA224 0x70003830
- #define TEE_ALG_RSASSA_PKCS1_V1_5_SHA256 0x70004830
- #define TEE_ALG_RSASSA_PKCS1_V1_5_SHA384 0x70005830
- #define TEE_ALG_RSASSA_PKCS1_V1_5_SHA512 0x70006830
- #define TEE_ALG_RSASSA_PKCS1_V1_5_MD5SHA1 0x7000F830
- #define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA1 0x70212930
- #define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA224 0x70313930
- #define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA256 0x70414930
- #define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA384 0x70515930
- #define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA512 0x70616930
- #define TEE_ALG_RSAES_PKCS1_V1_5 0x60000130
- #define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA1 0x60210230
- #define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA224 0x60310230
- #define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA256 0x60410230
- #define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA384 0x60510230
- #define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA512 0x60610230
- #define TEE_ALG_RSA_NOPAD 0x60000030
- #define TEE_ALG_DSA_SHA1 0x70002131
- #define TEE_ALG_DSA_SHA224 0x70003131

- `#define TEE_ALG_DSA_SHA256 0x70004131`
- `#define TEE_ALG_DH_DERIVE_SHARED_SECRET 0x80000032`
- `#define TEE_ALG_MD5 0x50000001`
- `#define TEE_ALG_SHA1 0x50000002`
- `#define TEE_ALG_SHA224 0x50000003`
- `#define TEE_ALG_SHA256 0x50000004`
- `#define TEE_ALG_SHA384 0x50000005`
- `#define TEE_ALG_SHA512 0x50000006`
- `#define TEE_ALG_MD5SHA1 0x5000000F`
- `#define TEE_ALG_HMAC_MD5 0x30000001`
- `#define TEE_ALG_HMAC_SHA1 0x30000002`
- `#define TEE_ALG_HMAC_SHA224 0x30000003`
- `#define TEE_ALG_HMAC_SHA256 0x30000004`
- `#define TEE_ALG_HMAC_SHA384 0x30000005`
- `#define TEE_ALG_HMAC_SHA512 0x30000006`
- `#define TEE_ALG_ECDSA_P192 0x70001041`
- `#define TEE_ALG_ECDSA_P224 0x70002041`
- `#define TEE_ALG_ECDSA_P256 0x70003041`
- `#define TEE_ALG_ECDSA_P384 0x70004041`
- `#define TEE_ALG_ECDSA_P521 0x70005041`
- `#define TEE_ALG_ECDH_P192 0x80001042`
- `#define TEE_ALG_ECDH_P224 0x80002042`
- `#define TEE_ALG_ECDH_P256 0x80003042`
- `#define TEE_ALG_ECDH_P384 0x80004042`
- `#define TEE_ALG_ECDH_P521 0x80005042`
- `#define TEE_TYPE_AES 0xA0000010`
- `#define TEE_TYPE_DES 0xA0000011`
- `#define TEE_TYPE_DES3 0xA0000013`
- `#define TEE_TYPE_HMAC_MD5 0xA0000001`
- `#define TEE_TYPE_HMAC_SHA1 0xA0000002`
- `#define TEE_TYPE_HMAC_SHA224 0xA0000003`
- `#define TEE_TYPE_HMAC_SHA256 0xA0000004`
- `#define TEE_TYPE_HMAC_SHA384 0xA0000005`
- `#define TEE_TYPE_HMAC_SHA512 0xA0000006`
- `#define TEE_TYPE_RSA_PUBLIC_KEY 0xA0000030`
- `#define TEE_TYPE_RSA_KEYPAIR 0xA1000030`
- `#define TEE_TYPE_DSA_PUBLIC_KEY 0xA0000031`
- `#define TEE_TYPE_DSA_KEYPAIR 0xA1000031`
- `#define TEE_TYPE_DH_KEYPAIR 0xA1000032`
- `#define TEE_TYPE_ECDSA_PUBLIC_KEY 0xA0000041`
- `#define TEE_TYPE_ECDSA_KEYPAIR 0xA1000041`
- `#define TEE_TYPE_ECDH_PUBLIC_KEY 0xA0000042`
- `#define TEE_TYPE_ECDH_KEYPAIR 0xA1000042`
- `#define TEE_TYPE_GENERIC_SECRET 0xA0000000`
- `#define TEE_TYPE_CORRUPTED_OBJECT 0xA00000BE`
- `#define TEE_TYPE_DATA 0xA00000BF`
- `#define TEE_ATTR_SECRET_VALUE 0xC0000000`
- `#define TEE_ATTR_RSA_MODULUS 0xD0000130`
- `#define TEE_ATTR_RSA_PUBLIC_EXPONENT 0xD0000230`
- `#define TEE_ATTR_RSA_PRIVATE_EXPONENT 0xC0000330`
- `#define TEE_ATTR_RSA_PRIME1 0xC0000430`
- `#define TEE_ATTR_RSA_PRIME2 0xC0000530`
- `#define TEE_ATTR_RSA_EXPONENT1 0xC0000630`
- `#define TEE_ATTR_RSA_EXPONENT2 0xC0000730`
- `#define TEE_ATTR_RSA_COEFFICIENT 0xC0000830`

- #define TEE_ATTR_DSA_PRIME 0xD0001031
- #define TEE_ATTR_DSA_SUBPRIME 0xD0001131
- #define TEE_ATTR_DSA_BASE 0xD0001231
- #define TEE_ATTR_DSA_PUBLIC_VALUE 0xD0000131
- #define TEE_ATTR_DSA_PRIVATE_VALUE 0xC0000231
- #define TEE_ATTR_DH_PRIME 0xD0001032
- #define TEE_ATTR_DH_SUBPRIME 0xD0001132
- #define TEE_ATTR_DH_BASE 0xD0001232
- #define TEE_ATTR_DH_X_BITS 0xF0001332
- #define TEE_ATTR_DH_PUBLIC_VALUE 0xD0000132
- #define TEE_ATTR_DH_PRIVATE_VALUE 0xC0000232
- #define TEE_ATTR_RSA_OAEP_LABEL 0xD0000930
- #define TEE_ATTR_RSA_PSS_SALT_LENGTH 0xF0000A30
- #define TEE_ATTR_ECC_PUBLIC_VALUE_X 0xD0000141
- #define TEE_ATTR_ECC_PUBLIC_VALUE_Y 0xD0000241
- #define TEE_ATTR_ECC_PRIVATE_VALUE 0xC0000341
- #define TEE_ATTR_ECC_CURVE 0xF0000441
- #define TEE_ATTR_BIT_PROTECTED (1 << 28)
- #define TEE_ATTR_BIT_VALUE (1 << 29)
- #define TEE_ECC_CURVE_NIST_P192 0x00000001
- #define TEE_ECC_CURVE_NIST_P224 0x00000002
- #define TEE_ECC_CURVE_NIST_P256 0x00000003
- #define TEE_ECC_CURVE_NIST_P384 0x00000004
- #define TEE_ECC_CURVE_NIST_P521 0x00000005
- #define TEE_PANIC_ID_TA_CLOSESESSIONENTRYPOINT 0x00000101
- #define TEE_PANIC_ID_TA_CREATEENTRYPOINT 0x00000102
- #define TEE_PANIC_ID_TA_DESTROYENTRYPOINT 0x00000103
- #define TEE_PANIC_ID_TA_INVOKECOMMANDENTRYPOINT 0x00000104
- #define TEE_PANIC_ID_TA_OPENSESSIONENTRYPOINT 0x00000105
- #define TEE_PANIC_ID_TEE_ALLOCATEPROPERTYENUMERATOR 0x00000201
- #define TEE_PANIC_ID_TEE_FREEPROPERTYENUMERATOR 0x00000202
- #define TEE_PANIC_ID_TEE_GETNEXTPROPERTY 0x00000203
- #define TEE_PANIC_ID_TEE_GETPROPERTYASBINARYBLOCK 0x00000204
- #define TEE_PANIC_ID_TEE_GETPROPERTYASBOOL 0x00000205
- #define TEE_PANIC_ID_TEE_GETPROPERTYASIDENTITY 0x00000206
- #define TEE_PANIC_ID_TEE_GETPROPERTYASSTRING 0x00000207
- #define TEE_PANIC_ID_TEE_GETPROPERTYASU32 0x00000208
- #define TEE_PANIC_ID_TEE_GETPROPERTYASUUID 0x00000209
- #define TEE_PANIC_ID_TEE_GETPROPERTYNAME 0x0000020A
- #define TEE_PANIC_ID_TEE_RESETPROPERTYENUMERATOR 0x0000020B
- #define TEE_PANIC_ID_TEE_STARTPROPERTYENUMERATOR 0x0000020C
- #define TEE_PANIC_ID_TEE_PANIC 0x00000301
- #define TEE_PANIC_ID_TEE_CLOSETASESSION 0x00000401
- #define TEE_PANIC_ID_TEE_INVOKETACOMMAND 0x00000402
- #define TEE_PANIC_ID_TEE_OPENTASESSION 0x00000403
- #define TEE_PANIC_ID_TEE_GETCANCELLATIONFLAG 0x00000501
- #define TEE_PANIC_ID_TEE_MASKCANCELLATION 0x00000502
- #define TEE_PANIC_ID_TEE_UNMASKCANCELLATION 0x00000503
- #define TEE_PANIC_ID_TEE_CHECKMEMORYACCESSRIGHTS 0x00000601
- #define TEE_PANIC_ID_TEE_FREE 0x00000602
- #define TEE_PANIC_ID_TEE_GETINSTANCEDATA 0x00000603
- #define TEE_PANIC_ID_TEE_MALLOC 0x00000604
- #define TEE_PANIC_ID_TEE_MEMCOMPARE 0x00000605
- #define TEE_PANIC_ID_TEE_MEMFILL 0x00000606
- #define TEE_PANIC_ID_TEE_MEMMOVE 0x00000607

- #define TEE_PANIC_ID_TEE_REALLOC 0x00000608
- #define TEE_PANIC_ID_TEE_SETINSTANCEDATA 0x00000609
- #define TEE_PANIC_ID_TEE_CLOSEOBJECT 0x00000701
- #define TEE_PANIC_ID_TEE_GETOBJECTBUFFERATTRIBUTE 0x00000702
- #define TEE_PANIC_ID_TEE_GETOBJECTINFO 0x00000703
- #define TEE_PANIC_ID_TEE_GETOBJECTVALUEATTRIBUTE 0x00000704
- #define TEE_PANIC_ID_TEE_RESTRICTOBJECTUSAGE 0x00000705
- #define TEE_PANIC_ID_TEE_GETOBJECTINFO1 0x00000706
- #define TEE_PANIC_ID_TEE_RESTRICTOBJECTUSAGE1 0x00000707
- #define TEE_PANIC_ID_TEE_ALLOCATETRANSIENTOBJECT 0x00000801
- #define TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES 0x00000802
- #define TEE_PANIC_ID_TEE_FREETRANSIENTOBJECT 0x00000803
- #define TEE_PANIC_ID_TEE_GENERATEKEY 0x00000804
- #define TEE_PANIC_ID_TEE_INITREFATTRIBUTE 0x00000805
- #define TEE_PANIC_ID_TEE_INITVALUEATTRIBUTE 0x00000806
- #define TEE_PANIC_ID_TEE_POPULATETRANSIENTOBJECT 0x00000807
- #define TEE_PANIC_ID_TEE_RESETTRANSIENTOBJECT 0x00000808
- #define TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES1 0x00000809
- #define TEE_PANIC_ID_TEE_CLOSEANDDELETEPERSISTENTOBJECT 0x00000901
- #define TEE_PANIC_ID_TEE_CREATEPERSISTENTOBJECT 0x00000902
- #define TEE_PANIC_ID_TEE_OPENPERSISTENTOBJECT 0x00000903
- #define TEE_PANIC_ID_TEE_RENAMEPERSISTENTOBJECT 0x00000904
- #define TEE_PANIC_ID_TEE_CLOSEANDDELETEPERSISTENTOBJECT1 0x00000905
- #define TEE_PANIC_ID_TEE_ALLOCATEPERSISTENTOBJECTENUMERATOR 0x00000A01
- #define TEE_PANIC_ID_TEE_FREEPERSISTENTOBJECTENUMERATOR 0x00000A02
- #define TEE_PANIC_ID_TEE_GETNEXTPERSISTENTOBJECT 0x00000A03
- #define TEE_PANIC_ID_TEE_RESETPERSISTENTOBJECTENUMERATOR 0x00000A04
- #define TEE_PANIC_ID_TEE_STARTPERSISTENTOBJECTENUMERATOR 0x00000A05
- #define TEE_PANIC_ID_TEE_READOBJECTDATA 0x00000B01
- #define TEE_PANIC_ID_TEE_SEEKOBJECTDATA 0x00000B02
- #define TEE_PANIC_ID_TEE_TRUNCATEOBJECTDATA 0x00000B03
- #define TEE_PANIC_ID_TEE_WRITEOBJECTDATA 0x00000B04
- #define TEE_PANIC_ID_TEE_ALLOCATEOPERATION 0x00000C01
- #define TEE_PANIC_ID_TEE_COPYOPERATION 0x00000C02
- #define TEE_PANIC_ID_TEE_FREEOPERATION 0x00000C03
- #define TEE_PANIC_ID_TEE_GETOPERATIONINFO 0x00000C04
- #define TEE_PANIC_ID_TEE_RESETOPERATION 0x00000C05
- #define TEE_PANIC_ID_TEE_SETOPERATIONKEY 0x00000C06
- #define TEE_PANIC_ID_TEE_SETOPERATIONKEY2 0x00000C07
- #define TEE_PANIC_ID_TEE_GETOPERATIONINFOMULTIPLE 0x00000C08
- #define TEE_PANIC_ID_TEE_DIGESTDOFINAL 0x00000D01
- #define TEE_PANIC_ID_TEE_DIGESTUPDATE 0x00000D02
- #define TEE_PANIC_ID_TEE_CIPHERDOFINAL 0x00000E01
- #define TEE_PANIC_ID_TEE_CIPHERINIT 0x00000E02
- #define TEE_PANIC_ID_TEE_CIPHERUPDATE 0x00000E03
- #define TEE_PANIC_ID_TEE_MACCOMPAREFINAL 0x00000F01
- #define TEE_PANIC_ID_TEE_MACCOMPUTEFINAL 0x00000F02
- #define TEE_PANIC_ID_TEE_MACINIT 0x00000F03
- #define TEE_PANIC_ID_TEE_MACUPDATE 0x00000F04
- #define TEE_PANIC_ID_TEE_AEDECRIPTFINAL 0x00001001
- #define TEE_PANIC_ID_TEE_AEENCRYPTFINAL 0x00001002
- #define TEE_PANIC_ID_TEE_AEINIT 0x00001003
- #define TEE_PANIC_ID_TEE_AEUPDATE 0x00001004
- #define TEE_PANIC_ID_TEE_AEUPDATEAAD 0x00001005
- #define TEE_PANIC_ID_TEE_ASYMMETRICDECRYPT 0x00001101

- `#define TEE_PANIC_ID_TEE_ASYMMETRICENCRYPT 0x00001102`
- `#define TEE_PANIC_ID_TEE_ASYMMETRICSIGNDIGEST 0x00001103`
- `#define TEE_PANIC_ID_TEE_ASYMMETRICVERIFYDIGEST 0x00001104`
- `#define TEE_PANIC_ID_TEE_DERIVEKEY 0x00001201`
- `#define TEE_PANIC_ID_TEE_GENERATERANDOM 0x00001301`
- `#define TEE_PANIC_ID_TEE_GETREETIME 0x00001401`
- `#define TEE_PANIC_ID_TEE_GETSYSTEMTIME 0x00001402`
- `#define TEE_PANIC_ID_TEE_GETTAPERSISTENTTIME 0x00001403`
- `#define TEE_PANIC_ID_TEE_SETTAPERSISTENTTIME 0x00001404`
- `#define TEE_PANIC_ID_TEE_WAIT 0x00001405`
- `#define TEE_PANIC_ID_TEE_BIGINTFMMCONTEXTSIZEINU32 0x00001501`
- `#define TEE_PANIC_ID_TEE_BIGINTFMMSIZEINU32 0x00001502`
- `#define TEE_PANIC_ID_TEE_BIGINTINIT 0x00001601`
- `#define TEE_PANIC_ID_TEE_BIGINTINITFMM 0x00001602`
- `#define TEE_PANIC_ID_TEE_BIGINTINITFMMCONTEXT 0x00001603`
- `#define TEE_PANIC_ID_TEE_BIGINTCONVERTFROMOCTETSTRING 0x00001701`
- `#define TEE_PANIC_ID_TEE_BIGINTCONVERTFROMS32 0x00001702`
- `#define TEE_PANIC_ID_TEE_BIGINTCONVERTTOOCTETSTRING 0x00001703`
- `#define TEE_PANIC_ID_TEE_BIGINTCONVERTTOS32 0x00001704`
- `#define TEE_PANIC_ID_TEE_BIGINTCMP 0x00001801`
- `#define TEE_PANIC_ID_TEE_BIGINTCMPS32 0x00001802`
- `#define TEE_PANIC_ID_TEE_BIGINTGETBIT 0x00001803`
- `#define TEE_PANIC_ID_TEE_BIGINTGETBITCOUNT 0x00001804`
- `#define TEE_PANIC_ID_TEE_BIGINTSHIFTRIGHT 0x00001805`
- `#define TEE_PANIC_ID_TEE_BIGINTADD 0x00001901`
- `#define TEE_PANIC_ID_TEE_BIGINTDIV 0x00001902`
- `#define TEE_PANIC_ID_TEE_BIGINTMUL 0x00001903`
- `#define TEE_PANIC_ID_TEE_BIGINTNEG 0x00001904`
- `#define TEE_PANIC_ID_TEE_BIGINTSQUARE 0x00001905`
- `#define TEE_PANIC_ID_TEE_BIGINTSUB 0x00001906`
- `#define TEE_PANIC_ID_TEE_BIGINTADDMOD 0x00001A01`
- `#define TEE_PANIC_ID_TEE_BIGINTINVMOD 0x00001A02`
- `#define TEE_PANIC_ID_TEE_BIGINTMOD 0x00001A03`
- `#define TEE_PANIC_ID_TEE_BIGINTMULMOD 0x00001A04`
- `#define TEE_PANIC_ID_TEE_BIGINTSQUAREMOD 0x00001A05`
- `#define TEE_PANIC_ID_TEE_BIGINTSUBMOD 0x00001A06`
- `#define TEE_PANIC_ID_TEE_BIGINTCOMPUTEEXTENDEDGCD 0x00001B01`
- `#define TEE_PANIC_ID_TEE_BIGINTISPROBABLEPRIME 0x00001B02`
- `#define TEE_PANIC_ID_TEE_BIGINTRELATIVEPRIME 0x00001B03`
- `#define TEE_PANIC_ID_TEE_BIGINTCOMPUTEFMM 0x00001C01`
- `#define TEE_PANIC_ID_TEE_BIGINTCONVERTFROMFMM 0x00001C02`
- `#define TEE_PANIC_ID_TEE_BIGINTCONVERTTOFMM 0x00001C03`
- `#define TEE_PARAM_TYPES(t0, t1, t2, t3) (((t0) | ((t1) << 4) | ((t2) << 8) | ((t3) << 12))`
- `#define TEE_PARAM_TYPE_GET(t, i) (((uint32_t)t) >> ((i)*4) & 0xF)`
- `#define TEE_PARAM_TYPE_SET(t, i) (((uint32_t)t) & 0xF << ((i)*4))`
- `#define TEE_NUM_PARAMS 4`
- `#define TEE_BigIntSizeInU32(n) (((n)+31)/32)+2`

14.6.1 Macro Definition Documentation

14.6.1.1 `#define TEE_ALG_AES_CBC_MAC_NOPAD 0x30000110`

14.6.1.2 `#define TEE_ALG_AES_CBC_MAC_PKCS5 0x30000510`

14.6.1.3 `#define TEE_ALG_AES_CBC_NOPAD 0x10000110`

14.6.1.4 `#define TEE_ALG_AES_CCM 0x40000710`

14.6.1.5 `#define TEE_ALG_AES_CMAC 0x30000610`

14.6.1.6 `#define TEE_ALG_AES_CTR 0x10000210`

14.6.1.7 `#define TEE_ALG_AES_CTS 0x10000310`

14.6.1.8 `#define TEE_ALG_AES_ECB_NOPAD 0x10000010`

14.6.1.9 `#define TEE_ALG_AES_GCM 0x40000810`

14.6.1.10 `#define TEE_ALG_AES_XTS 0x10000410`

14.6.1.11 `#define TEE_ALG_DES3_CBC_MAC_NOPAD 0x30000113`

14.6.1.12 `#define TEE_ALG_DES3_CBC_MAC_PKCS5 0x30000513`

14.6.1.13 `#define TEE_ALG_DES3_CBC_NOPAD 0x10000113`

14.6.1.14 `#define TEE_ALG_DES3_ECB_NOPAD 0x10000013`

14.6.1.15 `#define TEE_ALG_DES_CBC_MAC_NOPAD 0x30000111`

14.6.1.16 `#define TEE_ALG_DES_CBC_MAC_PKCS5 0x30000511`

14.6.1.17 `#define TEE_ALG_DES_CBC_NOPAD 0x10000111`

14.6.1.18 `#define TEE_ALG_DES_ECB_NOPAD 0x10000011`

14.6.1.19 `#define TEE_ALG_DH_DERIVE_SHARED_SECRET 0x80000032`

14.6.1.20 `#define TEE_ALG_DSA_SHA1 0x70002131`

14.6.1.21 `#define TEE_ALG_DSA_SHA224 0x70003131`

14.6.1.22 `#define TEE_ALG_DSA_SHA256 0x70004131`

14.6.1.23 `#define TEE_ALG_ECDH_P192 0x80001042`

14.6.1.24 `#define TEE_ALG_ECDH_P224 0x80002042`

14.6.1.25 `#define TEE_ALG_ECDH_P256 0x80003042`

14.6.1.26 `#define TEE_ALG_ECDH_P384 0x80004042`

14.6.1.27 `#define TEE_ALG_ECDH_P521 0x80005042`

14.6.1.28 `#define TEE_ALG_ECDSA_P192 0x70001041`

14.6.1.29 `#define TEE_ALG_ECDSA_P224 0x70002041`

14.6.1.30 `#define TEE_ALG_ECDSA_P256 0x70003041`

14.6.1.31 `#define TEE_ALG_ECDSA_P384 0x70004041`

14.6.1.32 `#define TEE_ALG_ECDSA_P521 0x70005041`

14.6.1.33 `#define TEE_ALG_HMAC_MD5 0x30000001`

14.6.1.34 `#define TEE_ALG_HMAC_SHA1 0x30000002`

14.6.1.35 `#define TEE_ALG_HMAC_SHA224 0x30000003`

14.6.1.36 `#define TEE_ALG_HMAC_SHA256 0x30000004`

14.6.1.37 `#define TEE_ALG_HMAC_SHA384 0x30000005`

14.6.1.38 `#define TEE_ALG_HMAC_SHA512 0x30000006`

14.6.1.39 `#define TEE_ALG_MD5 0x50000001`

14.6.1.40 `#define TEE_ALG_MD5SHA1 0x5000000F`

14.6.1.41 `#define TEE_ALG_RSA_NOPAD 0x60000030`

14.6.1.42 `#define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA1 0x60210230`

14.6.1.43 `#define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA224 0x60310230`

14.6.1.44 `#define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA256 0x60410230`

14.6.1.45 `#define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA384 0x60510230`

14.6.1.46 `#define TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA512 0x60610230`

14.6.1.47 `#define TEE_ALG_RSAES_PKCS1_V1_5 0x60000130`

14.6.1.48 `#define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA1 0x70212930`

14.6.1.49 `#define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA224 0x70313930`

14.6.1.50 `#define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA256 0x70414930`

14.6.1.51 `#define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA384 0x70515930`

14.6.1.52 `#define TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA512 0x70616930`

14.6.1.53 `#define TEE_ALG_RSASSA_PKCS1_V1_5_MD5 0x70001830`

14.6.1.54 `#define TEE_ALG_RSASSA_PKCS1_V1_5_MD5SHA1 0x7000F830`

14.6.1.55 `#define TEE_ALG_RSASSA_PKCS1_V1_5_SHA1 0x70002830`

14.6.1.56 `#define TEE_ALG_RSASSA_PKCS1_V1_5_SHA224 0x70003830`

14.6.1.57 `#define TEE_ALG_RSASSA_PKCS1_V1_5_SHA256 0x70004830`

14.6.1.58 `#define TEE_ALG_RSASSA_PKCS1_V1_5_SHA384 0x70005830`

14.6.1.59 `#define TEE_ALG_RSASSA_PKCS1_V1_5_SHA512 0x70006830`

14.6.1.60 `#define TEE_ALG_SHA1 0x50000002`

14.6.1.61 `#define TEE_ALG_SHA224 0x50000003`

14.6.1.62 `#define TEE_ALG_SHA256 0x50000004`

14.6.1.63 `#define TEE_ALG_SHA384 0x50000005`

14.6.1.64 `#define TEE_ALG_SHA512 0x50000006`

14.6.1.65 `#define TEE_ATTR_BIT_PROTECTED (1 << 28)`

14.6.1.66 `#define TEE_ATTR_BIT_VALUE (1 << 29)`

14.6.1.67 `#define TEE_ATTR_DH_BASE 0xD0001232`

14.6.1.68 `#define TEE_ATTR_DH_PRIME 0xD0001032`

14.6.1.69 `#define TEE_ATTR_DH_PRIVATE_VALUE 0xC0000232`

14.6.1.70 `#define TEE_ATTR_DH_PUBLIC_VALUE 0xD0000132`

14.6.1.71 `#define TEE_ATTR_DH_SUBPRIME 0xD0001132`

14.6.1.72 `#define TEE_ATTR_DH_X_BITS 0xF0001332`

14.6.1.73 `#define TEE_ATTR_DSA_BASE 0xD0001231`

14.6.1.74 `#define TEE_ATTR_DSA_PRIME 0xD0001031`

14.6.1.75 `#define TEE_ATTR_DSA_PRIVATE_VALUE 0xC0000231`

14.6.1.76 `#define TEE_ATTR_DSA_PUBLIC_VALUE 0xD0000131`

14.6.1.77 `#define TEE_ATTR_DSA_SUBPRIME 0xD0001131`

14.6.1.78 `#define TEE_ATTR_ECC_CURVE 0xF0000441`

14.6.1.79 `#define TEE_ATTR_ECC_PRIVATE_VALUE 0xC0000341`

14.6.1.80 `#define TEE_ATTR_ECC_PUBLIC_VALUE_X 0xD0000141`

14.6.1.81 `#define TEE_ATTR_ECC_PUBLIC_VALUE_Y 0xD0000241`

14.6.1.82 `#define TEE_ATTR_RSA_COEFFICIENT 0xC0000830`

14.6.1.83 `#define TEE_ATTR_RSA_EXPONENT1 0xC0000630`

14.6.1.84 `#define TEE_ATTR_RSA_EXPONENT2 0xC0000730`

14.6.1.85 `#define TEE_ATTR_RSA_MODULUS 0xD0000130`

14.6.1.86 `#define TEE_ATTR_RSA_OAEP_LABEL 0xD0000930`

14.6.1.87 `#define TEE_ATTR_RSA_PRIME1 0xC0000430`

14.6.1.88 `#define TEE_ATTR_RSA_PRIME2 0xC0000530`

14.6.1.89 `#define TEE_ATTR_RSA_PRIVATE_EXPONENT 0xC0000330`

14.6.1.90 `#define TEE_ATTR_RSA_PSS_SALT_LENGTH 0xF0000A30`

14.6.1.91 `#define TEE_ATTR_RSA_PUBLIC_EXPONENT 0xD0000230`

14.6.1.92 `#define TEE_ATTR_SECRET_VALUE 0xC0000000`

14.6.1.93 `#define TEE_BigIntSizeInU32(n) (((n)+31)/32)+2`

14.6.1.94 `#define TEE_DATA_FLAG_ACCESS_READ 0x00000001`

14.6.1.95 `#define TEE_DATA_FLAG_ACCESS_WRITE 0x00000002`

14.6.1.96 `#define TEE_DATA_FLAG_ACCESS_WRITE_META 0x00000004`

14.6.1.97 `#define TEE_DATA_FLAG_OVERWRITE 0x00000400`

14.6.1.98 `#define TEE_DATA_FLAG_SHARE_READ 0x00000010`

14.6.1.99 `#define TEE_DATA_FLAG_SHARE_WRITE 0x00000020`

14.6.1.100 `#define TEE_DATA_MAX_POSITION 0xFFFFFFFF`

14.6.1.101 `#define TEE_ECC_CURVE_NIST_P192 0x00000001`

14.6.1.102 `#define TEE_ECC_CURVE_NIST_P224 0x00000002`

14.6.1.103 `#define TEE_ECC_CURVE_NIST_P256 0x00000003`

14.6.1.104 `#define TEE_ECC_CURVE_NIST_P384 0x00000004`

14.6.1.105 `#define TEE_ECC_CURVE_NIST_P521 0x00000005`

14.6.1.106 `#define TEE_ERROR_ACCESS_CONFLICT 0xFFFF0003`

14.6.1.107 `#define TEE_ERROR_ACCESS_DENIED 0xFFFF0001`

14.6.1.108 `#define TEE_ERROR_BAD_FORMAT 0xFFFF0005`

14.6.1.109 `#define TEE_ERROR_BAD_PARAMETERS 0xFFFF0006`

14.6.1.110 `#define TEE_ERROR_BAD_STATE 0xFFFF0007`

14.6.1.111 `#define TEE_ERROR_BUSY 0xFFFF000D`

14.6.1.112 `#define TEE_ERROR_CANCEL 0xFFFF0002`

14.6.1.113 `#define TEE_ERROR_COMMUNICATION 0xFFFF000E`

14.6.1.114 `#define TEE_ERROR_CORRUPT_OBJECT 0xF0100001`

14.6.1.115 `#define TEE_ERROR_CORRUPT_OBJECT_2 0xF0100002`

14.6.1.116 `#define TEE_ERROR_EXCESS_DATA 0xFFFF0004`

14.6.1.117 `#define TEE_ERROR_EXTERNAL_CANCEL 0xFFFF0011`

14.6.1.118 `#define TEE_ERROR_GENERIC 0xFFFF0000`

14.6.1.119 `#define TEE_ERROR_ITEM_NOT_FOUND 0xFFFF0008`

14.6.1.120 `#define TEE_ERROR_MAC_INVALID 0xFFFF3071`

14.6.1.121 `#define TEE_ERROR_NO_DATA 0xFFFF000B`

14.6.1.122 `#define TEE_ERROR_NOT_IMPLEMENTED 0xFFFF0009`

14.6.1.123 `#define TEE_ERROR_NOT_SUPPORTED 0xFFFF000A`

14.6.1.124 `#define TEE_ERROR_OUT_OF_MEMORY 0xFFFF000C`

14.6.1.125 `#define TEE_ERROR_OVERFLOW 0xFFFF300F`

14.6.1.126 `#define TEE_ERROR_SECURITY 0xFFFF000F`

14.6.1.127 `#define TEE_ERROR_SHORT_BUFFER 0xFFFF0010`

14.6.1.128 `#define TEE_ERROR_SIGNATURE_INVALID 0xFFFF3072`

14.6.1.129 `#define TEE_ERROR_STORAGE_NO_SPACE 0xFFFF3041`

14.6.1.130 `#define TEE_ERROR_STORAGE_NOT_AVAILABLE 0xF0100003`

14.6.1.131 `#define TEE_ERROR_STORAGE_NOT_AVAILABLE_2 0xF0100004`

14.6.1.132 `#define TEE_ERROR_TARGET_DEAD 0xFFFF3024`

14.6.1.133 `#define TEE_ERROR_TIME_NEEDS_RESET 0xFFFF5001`

14.6.1.134 `#define TEE_ERROR_TIME_NOT_SET 0xFFFF5000`

14.6.1.135 `#define TEE_HANDLE_FLAG_EXPECT_TWO_KEYS 0x00080000`

14.6.1.136 `#define TEE_HANDLE_FLAG_INITIALIZED 0x00020000`

14.6.1.137 `#define TEE_HANDLE_FLAG_KEY_SET 0x00040000`

14.6.1.138 `#define TEE_HANDLE_FLAG_PERSISTENT 0x00010000`

14.6.1.139 `#define TEE_HANDLE_NULL 0`

14.6.1.140 `#define TEE_INT_CORE_API_SPEC_VERSION 0x0000000A`

14.6.1.141 `#define TEE_LOGIN_APPLICATION 0x00000004`

14.6.1.142 `#define TEE_LOGIN_APPLICATION_GROUP 0x00000006`

14.6.1.143 `#define TEE_LOGIN_APPLICATION_USER 0x00000005`

14.6.1.144 `#define TEE_LOGIN_GROUP 0x00000002`

14.6.1.145 `#define TEE_LOGIN_PUBLIC 0x00000000`

14.6.1.146 `#define TEE_LOGIN_TRUSTED_APP 0xF0000000`

14.6.1.147 `#define TEE_LOGIN_USER 0x00000001`

14.6.1.148 `#define TEE_MALLOC_FILL_ZERO 0x00000000`

14.6.1.149 `#define TEE_MEMORY_ACCESS_ANY_OWNER 0x00000004`

14.6.1.150 `#define TEE_MEMORY_ACCESS_READ 0x00000001`

14.6.1.151 `#define TEE_MEMORY_ACCESS_WRITE 0x00000002`

14.6.1.152 `#define TEE_NUM_PARAMS 4`

14.6.1.153 `#define TEE_OBJECT_ID_MAX_LEN 64`

14.6.1.154 `#define TEE_OPERATION_AE 4`

14.6.1.155 `#define TEE_OPERATION_ASYMMETRIC_CIPHER 6`

14.6.1.156 `#define TEE_OPERATION_ASYMMETRIC_SIGNATURE 7`

14.6.1.157 `#define TEE_OPERATION_CIPHER 1`

14.6.1.158 `#define TEE_OPERATION_DIGEST 5`

14.6.1.159 `#define TEE_OPERATION_KEY_DERIVATION 8`

14.6.1.160 `#define TEE_OPERATION_MAC 3`

14.6.1.161 `#define TEE_OPERATION_STATE_ACTIVE 0x00000001`

14.6.1.162 `#define TEE_OPERATION_STATE_INITIAL 0x00000000`

14.6.1.163 `#define TEE_ORIGIN_API 0x00000001`

14.6.1.164 `#define TEE_ORIGIN_COMMS 0x00000002`

14.6.1.165 `#define TEE_ORIGIN_TEE 0x00000003`

14.6.1.166 `#define TEE_ORIGIN_TRUSTED_APP 0x00000004`

14.6.1.167 `#define TEE_PANIC_ID_TA_CLOSESESSIONENTRYPOINT 0x00000101`

14.6.1.168 `#define TEE_PANIC_ID_TA_CREATEENTRYPOINT 0x00000102`

14.6.1.169 `#define TEE_PANIC_ID_TA_DESTROYENTRYPOINT 0x00000103`

14.6.1.170 `#define TEE_PANIC_ID_TA_INVOKECOMMANDENTRYPOINT 0x00000104`

14.6.1.171 `#define TEE_PANIC_ID_TA_OPENSESSIONENTRYPOINT 0x00000105`

14.6.1.172 `#define TEE_PANIC_ID_TEE_AEDECRIPTFINAL 0x00001001`

14.6.1.173 `#define TEE_PANIC_ID_TEE_AEENCRYPTFINAL 0x00001002`

14.6.1.174 `#define TEE_PANIC_ID_TEE_AEINIT 0x00001003`

14.6.1.175 `#define TEE_PANIC_ID_TEE_AEUPDATE 0x00001004`

14.6.1.176 `#define TEE_PANIC_ID_TEE_AEUPDATEAAD 0x00001005`

14.6.1.177 `#define TEE_PANIC_ID_TEE_ALLOCATEOPERATION 0x00000C01`

14.6.1.178 `#define TEE_PANIC_ID_TEE_ALLOCATEPERSISTENTOBJECTENUMERATOR 0x00000A01`

14.6.1.179 `#define TEE_PANIC_ID_TEE_ALLOCATEPROPERTYENUMERATOR 0x00000201`

14.6.1.180 `#define TEE_PANIC_ID_TEE_ALLOCATETRANSIENTOBJECT 0x00000801`

14.6.1.181 `#define TEE_PANIC_ID_TEE_ASYMMETRICDECRYPT 0x00001101`

14.6.1.182 `#define TEE_PANIC_ID_TEE_ASYMMETRICENCRYPT 0x00001102`

14.6.1.183 `#define TEE_PANIC_ID_TEE_ASYMMETRICSIGNDIGEST 0x00001103`

14.6.1.184 `#define TEE_PANIC_ID_TEE_ASYMMETRICVERIFYDIGEST 0x00001104`

14.6.1.185 `#define TEE_PANIC_ID_TEE_BIGINTADD 0x00001901`

14.6.1.186 `#define TEE_PANIC_ID_TEE_BIGINTADDMOD 0x00001A01`

14.6.1.187 `#define TEE_PANIC_ID_TEE_BIGINTCMP 0x00001801`

14.6.1.188 `#define TEE_PANIC_ID_TEE_BIGINTCMPS32 0x00001802`

14.6.1.189 `#define TEE_PANIC_ID_TEE_BIGINTCOMPUTEEXTENDEDGCD 0x00001B01`

14.6.1.190 `#define TEE_PANIC_ID_TEE_BIGINTCOMPUTEFMM 0x00001C01`

14.6.1.191 `#define TEE_PANIC_ID_TEE_BIGINTCONVERTFROMFMM 0x00001C02`

14.6.1.192 `#define TEE_PANIC_ID_TEE_BIGINTCONVERTFROMOCTETSTRING 0x00001701`

14.6.1.193 `#define TEE_PANIC_ID_TEE_BIGINTCONVERTFROMS32 0x00001702`

14.6.1.194 `#define TEE_PANIC_ID_TEE_BIGINTCONVERTTOFMM 0x00001C03`

14.6.1.195 `#define TEE_PANIC_ID_TEE_BIGINTCONVERTTOOCTETSTRING 0x00001703`

14.6.1.196 `#define TEE_PANIC_ID_TEE_BIGINTCONVERTTOS32 0x00001704`

14.6.1.197 `#define TEE_PANIC_ID_TEE_BIGINTDIV 0x00001902`

14.6.1.198 `#define TEE_PANIC_ID_TEE_BIGINTFMMCONTEXTSIZEINU32 0x00001501`

14.6.1.199 `#define TEE_PANIC_ID_TEE_BIGINTFMMSIZEINU32 0x00001502`

- 14.6.1.200 `#define TEE_PANIC_ID_TEE_BIGINTGETBIT 0x00001803`
- 14.6.1.201 `#define TEE_PANIC_ID_TEE_BIGINTGETBITCOUNT 0x00001804`
- 14.6.1.202 `#define TEE_PANIC_ID_TEE_BIGINTINIT 0x00001601`
- 14.6.1.203 `#define TEE_PANIC_ID_TEE_BIGINTINITFMM 0x00001602`
- 14.6.1.204 `#define TEE_PANIC_ID_TEE_BIGINTINITFMMCONTEXT 0x00001603`
- 14.6.1.205 `#define TEE_PANIC_ID_TEE_BIGINTINVMOD 0x00001A02`
- 14.6.1.206 `#define TEE_PANIC_ID_TEE_BIGINTISPROBABLEPRIME 0x00001B02`
- 14.6.1.207 `#define TEE_PANIC_ID_TEE_BIGINTMOD 0x00001A03`
- 14.6.1.208 `#define TEE_PANIC_ID_TEE_BIGINTMUL 0x00001903`
- 14.6.1.209 `#define TEE_PANIC_ID_TEE_BIGINTMULMOD 0x00001A04`
- 14.6.1.210 `#define TEE_PANIC_ID_TEE_BIGINTNEG 0x00001904`
- 14.6.1.211 `#define TEE_PANIC_ID_TEE_BIGINTRELATIVEPRIME 0x00001B03`
- 14.6.1.212 `#define TEE_PANIC_ID_TEE_BIGINTSHIFTRIGHT 0x00001805`
- 14.6.1.213 `#define TEE_PANIC_ID_TEE_BIGINTSQUARE 0x00001905`
- 14.6.1.214 `#define TEE_PANIC_ID_TEE_BIGINTSQUAREMOD 0x00001A05`
- 14.6.1.215 `#define TEE_PANIC_ID_TEE_BIGINTSUB 0x00001906`
- 14.6.1.216 `#define TEE_PANIC_ID_TEE_BIGINTSUBMOD 0x00001A06`
- 14.6.1.217 `#define TEE_PANIC_ID_TEE_CHECKMEMORYACCESSRIGHTS 0x00000601`
- 14.6.1.218 `#define TEE_PANIC_ID_TEE_CIPHERDOFINAL 0x00000E01`
- 14.6.1.219 `#define TEE_PANIC_ID_TEE_CIPHERINIT 0x00000E02`
- 14.6.1.220 `#define TEE_PANIC_ID_TEE_CIPHERUPDATE 0x00000E03`
- 14.6.1.221 `#define TEE_PANIC_ID_TEE_CLOSEANDDELETEPERSISTENTOBJECT 0x00000901`
- 14.6.1.222 `#define TEE_PANIC_ID_TEE_CLOSEANDDELETEPERSISTENTOBJECT1 0x00000905`
- 14.6.1.223 `#define TEE_PANIC_ID_TEE_CLOSEOBJECT 0x00000701`
- 14.6.1.224 `#define TEE_PANIC_ID_TEE_CLOSETASESSION 0x00000401`

14.6.1.225 #define TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES 0x00000802

14.6.1.226 #define TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES1 0x00000809

14.6.1.227 #define TEE_PANIC_ID_TEE_COPYOPERATION 0x00000C02

14.6.1.228 #define TEE_PANIC_ID_TEE_CREATEPERSISTENTOBJECT 0x00000902

14.6.1.229 #define TEE_PANIC_ID_TEE_DERIVEKEY 0x00001201

14.6.1.230 #define TEE_PANIC_ID_TEE_DIGESTDOFINAL 0x00000D01

14.6.1.231 #define TEE_PANIC_ID_TEE_DIGESTUPDATE 0x00000D02

14.6.1.232 #define TEE_PANIC_ID_TEE_FREE 0x00000602

14.6.1.233 #define TEE_PANIC_ID_TEE_FREEOPERATION 0x00000C03

14.6.1.234 #define TEE_PANIC_ID_TEE_FREEPERSISTENTOBJECTENUMERATOR 0x00000A02

14.6.1.235 #define TEE_PANIC_ID_TEE_FREEPROPERTYENUMERATOR 0x00000202

14.6.1.236 #define TEE_PANIC_ID_TEE_FREETRANSIENTOBJECT 0x00000803

14.6.1.237 #define TEE_PANIC_ID_TEE_GENERATEKEY 0x00000804

14.6.1.238 #define TEE_PANIC_ID_TEE_GENERATERANDOM 0x00001301

14.6.1.239 #define TEE_PANIC_ID_TEE_GETCANCELLATIONFLAG 0x00000501

14.6.1.240 #define TEE_PANIC_ID_TEE_GETINSTANCEDATA 0x00000603

14.6.1.241 #define TEE_PANIC_ID_TEE_GETNEXTPERSISTENTOBJECT 0x00000A03

14.6.1.242 #define TEE_PANIC_ID_TEE_GETNEXTPROPERTY 0x00000203

14.6.1.243 #define TEE_PANIC_ID_TEE_GETOBJECTBUFFERATTRIBUTE 0x00000702

14.6.1.244 #define TEE_PANIC_ID_TEE_GETOBJECTINFO 0x00000703

14.6.1.245 #define TEE_PANIC_ID_TEE_GETOBJECTINFO1 0x00000706

14.6.1.246 #define TEE_PANIC_ID_TEE_GETOBJECTVALUEATTRIBUTE 0x00000704

14.6.1.247 #define TEE_PANIC_ID_TEE_GETOPERATIONINFO 0x00000C04

14.6.1.248 #define TEE_PANIC_ID_TEE_GETOPERATIONINFOMULTIPLE 0x00000C08

14.6.1.249 #define TEE_PANIC_ID_TEE_GETPROPERTYASBINARYBLOCK 0x00000204

14.6.1.250 `#define TEE_PANIC_ID_TEE_GETPROPERTYASBOOL 0x00000205`

14.6.1.251 `#define TEE_PANIC_ID_TEE_GETPROPERTYASIDENTITY 0x00000206`

14.6.1.252 `#define TEE_PANIC_ID_TEE_GETPROPERTYASSTRING 0x00000207`

14.6.1.253 `#define TEE_PANIC_ID_TEE_GETPROPERTYASU32 0x00000208`

14.6.1.254 `#define TEE_PANIC_ID_TEE_GETPROPERTYASUUID 0x00000209`

14.6.1.255 `#define TEE_PANIC_ID_TEE_GETPROPERTYNAME 0x0000020A`

14.6.1.256 `#define TEE_PANIC_ID_TEE_GETREETIME 0x00001401`

14.6.1.257 `#define TEE_PANIC_ID_TEE_GETSYSTEMTIME 0x00001402`

14.6.1.258 `#define TEE_PANIC_ID_TEE_GETTAPERSISTENTTIME 0x00001403`

14.6.1.259 `#define TEE_PANIC_ID_TEE_INITREFATTRIBUTE 0x00000805`

14.6.1.260 `#define TEE_PANIC_ID_TEE_INITVALUEATTRIBUTE 0x00000806`

14.6.1.261 `#define TEE_PANIC_ID_TEE_INVOKETACOMMAND 0x00000402`

14.6.1.262 `#define TEE_PANIC_ID_TEE_MACCOMPAREFINAL 0x00000F01`

14.6.1.263 `#define TEE_PANIC_ID_TEE_MACCOMPUTEFINAL 0x00000F02`

14.6.1.264 `#define TEE_PANIC_ID_TEE_MACINIT 0x00000F03`

14.6.1.265 `#define TEE_PANIC_ID_TEE_MACUPDATE 0x00000F04`

14.6.1.266 `#define TEE_PANIC_ID_TEE_MALLOC 0x00000604`

14.6.1.267 `#define TEE_PANIC_ID_TEE_MASKCANCELLATION 0x00000502`

14.6.1.268 `#define TEE_PANIC_ID_TEE_MEMCOMPARE 0x00000605`

14.6.1.269 `#define TEE_PANIC_ID_TEE_MEMFILL 0x00000606`

14.6.1.270 `#define TEE_PANIC_ID_TEE_MEMMOVE 0x00000607`

14.6.1.271 `#define TEE_PANIC_ID_TEE_OPENPERSISTENTOBJECT 0x00000903`

14.6.1.272 `#define TEE_PANIC_ID_TEE_OPENTASESSION 0x00000403`

14.6.1.273 `#define TEE_PANIC_ID_TEE_PANIC 0x00000301`

14.6.1.274 `#define TEE_PANIC_ID_TEE_POPULATETRANSIENTOBJECT 0x00000807`

14.6.1.275 `#define TEE_PANIC_ID_TEE_READOBJECTDATA 0x00000B01`

14.6.1.276 `#define TEE_PANIC_ID_TEE_REALLOC 0x00000608`

14.6.1.277 `#define TEE_PANIC_ID_TEE_RENAMEPERSISTENTOBJECT 0x00000904`

14.6.1.278 `#define TEE_PANIC_ID_TEE_RESETOPERATION 0x00000C05`

14.6.1.279 `#define TEE_PANIC_ID_TEE_RESETPERSISTENTOBJECTENUMERATOR 0x00000A04`

14.6.1.280 `#define TEE_PANIC_ID_TEE_RESETPROPERTYENUMERATOR 0x0000020B`

14.6.1.281 `#define TEE_PANIC_ID_TEE_RESETTRANSIENTOBJECT 0x00000808`

14.6.1.282 `#define TEE_PANIC_ID_TEE_RESTRICTOBJECTUSAGE 0x00000705`

14.6.1.283 `#define TEE_PANIC_ID_TEE_RESTRICTOBJECTUSAGE1 0x00000707`

14.6.1.284 `#define TEE_PANIC_ID_TEE_SEEKOBJECTDATA 0x00000B02`

14.6.1.285 `#define TEE_PANIC_ID_TEE_SETINSTANCEDATA 0x00000609`

14.6.1.286 `#define TEE_PANIC_ID_TEE_SETOPERATIONKEY 0x00000C06`

14.6.1.287 `#define TEE_PANIC_ID_TEE_SETOPERATIONKEY2 0x00000C07`

14.6.1.288 `#define TEE_PANIC_ID_TEE_SETTAPERSISTENTTIME 0x00001404`

14.6.1.289 `#define TEE_PANIC_ID_TEE_STARTPERSISTENTOBJECTENUMERATOR 0x00000A05`

14.6.1.290 `#define TEE_PANIC_ID_TEE_STARTPROPERTYENUMERATOR 0x0000020C`

14.6.1.291 `#define TEE_PANIC_ID_TEE_TRUNCATEOBJECTDATA 0x00000B03`

14.6.1.292 `#define TEE_PANIC_ID_TEE_UNMASKCANCELLATION 0x00000503`

14.6.1.293 `#define TEE_PANIC_ID_TEE_WAIT 0x00001405`

14.6.1.294 `#define TEE_PANIC_ID_TEE_WRITEOBJECTDATA 0x00000B04`

14.6.1.295 `#define TEE_PARAM_TYPE_GET(t, i) (((uint32_t)t) >> ((i)*4)) & 0xF`

14.6.1.296 `#define TEE_PARAM_TYPE_MEMREF_INOUT 7`

14.6.1.297 `#define TEE_PARAM_TYPE_MEMREF_INPUT 5`

14.6.1.298 `#define TEE_PARAM_TYPE_MEMREF_OUTPUT 6`

14.6.1.299 `#define TEE_PARAM_TYPE_NONE 0`

- 14.6.1.300 `#define TEE_PARAM_TYPE_SET(t, i) (((uint32_t)(t) & 0xF) << ((i)*4))`
- 14.6.1.301 `#define TEE_PARAM_TYPE_VALUE_INOUT 3`
- 14.6.1.302 `#define TEE_PARAM_TYPE_VALUE_INPUT 1`
- 14.6.1.303 `#define TEE_PARAM_TYPE_VALUE_OUTPUT 2`
- 14.6.1.304 `#define TEE_PARAM_TYPES(t0, t1, t2, t3) (((t0) | ((t1) << 4) | ((t2) << 8) | ((t3) << 12))`
- 14.6.1.305 `#define TEE_PROPSET_CURRENT_CLIENT (TEE_PropSetHandle)0xFFFFFFFFE`
- 14.6.1.306 `#define TEE_PROPSET_CURRENT_TA (TEE_PropSetHandle)0xFFFFFFFFF`
- 14.6.1.307 `#define TEE_PROPSET_TEE_IMPLEMENTATION (TEE_PropSetHandle)0xFFFFFFFFD`
- 14.6.1.308 `#define TEE_STORAGE_PRIVATE 0x00000001`
- 14.6.1.309 `#define TEE_SUCCESS 0x00000000`
- 14.6.1.310 `#define TEE_TIMEOUT_INFINITE 0xFFFFFFFF`
- 14.6.1.311 `#define TEE_TYPE_AES 0xA0000010`
- 14.6.1.312 `#define TEE_TYPE_CORRUPTED_OBJECT 0xA00000BE`
- 14.6.1.313 `#define TEE_TYPE_DATA 0xA00000BF`
- 14.6.1.314 `#define TEE_TYPE_DES 0xA0000011`
- 14.6.1.315 `#define TEE_TYPE_DES3 0xA0000013`
- 14.6.1.316 `#define TEE_TYPE_DH_KEYPAIR 0xA1000032`
- 14.6.1.317 `#define TEE_TYPE_DSA_KEYPAIR 0xA1000031`
- 14.6.1.318 `#define TEE_TYPE_DSA_PUBLIC_KEY 0xA0000031`
- 14.6.1.319 `#define TEE_TYPE_ECDH_KEYPAIR 0xA1000042`
- 14.6.1.320 `#define TEE_TYPE_ECDH_PUBLIC_KEY 0xA0000042`
- 14.6.1.321 `#define TEE_TYPE_ECDSA_KEYPAIR 0xA1000041`
- 14.6.1.322 `#define TEE_TYPE_ECDSA_PUBLIC_KEY 0xA0000041`
- 14.6.1.323 `#define TEE_TYPE_GENERIC_SECRET 0xA0000000`
- 14.6.1.324 `#define TEE_TYPE_HMAC_MD5 0xA0000001`

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14.6.1.325 #define TEE_TYPE_HMAC_SHA1 0xA0000002

14.6.1.326 #define TEE_TYPE_HMAC_SHA224 0xA0000003

14.6.1.327 #define TEE_TYPE_HMAC_SHA256 0xA0000004

14.6.1.328 #define TEE_TYPE_HMAC_SHA384 0xA0000005

14.6.1.329 #define TEE_TYPE_HMAC_SHA512 0xA0000006

14.6.1.330 #define TEE_TYPE_RSA_KEYPAIR 0xA1000030

14.6.1.331 #define TEE_TYPE_RSA_PUBLIC_KEY 0xA0000030

14.6.1.332 #define TEE_USAGE_DECRYPT 0x00000004

14.6.1.333 #define TEE_USAGE_DERIVE 0x00000040

14.6.1.334 #define TEE_USAGE_ENCRYPT 0x00000002

14.6.1.335 #define TEE_USAGE_EXTRACTABLE 0x00000001

14.6.1.336 #define TEE_USAGE_MAC 0x00000008

14.6.1.337 #define TEE_USAGE_SIGN 0x00000010

14.6.1.338 #define TEE_USAGE_VERIFY 0x00000020

```

14.7 include/tee_api_defines_extensions.h File Reference

Macros

- [#define TEE_ALG_HKDF_MD5_DERIVE_KEY](#) 0x800010C0
- [#define TEE_ALG_HKDF_SHA1_DERIVE_KEY](#) 0x800020C0
- [#define TEE_ALG_HKDF_SHA224_DERIVE_KEY](#) 0x800030C0
- [#define TEE_ALG_HKDF_SHA256_DERIVE_KEY](#) 0x800040C0
- [#define TEE_ALG_HKDF_SHA384_DERIVE_KEY](#) 0x800050C0
- [#define TEE_ALG_HKDF_SHA512_DERIVE_KEY](#) 0x800060C0
- [#define TEE_TYPE_HKDF_IKM](#) 0xA10000C0
- [#define TEE_ATTR_HKDF_IKM](#) 0xC00001C0
- [#define TEE_ATTR_HKDF_SALT](#) 0xD00002C0
- [#define TEE_ATTR_HKDF_INFO](#) 0xD00003C0
- [#define TEE_ATTR_HKDF_OKM_LENGTH](#) 0xF00004C0
- [#define TEE_ALG_CONCAT_KDF_SHA1_DERIVE_KEY](#) 0x800020C1
- [#define TEE_ALG_CONCAT_KDF_SHA224_DERIVE_KEY](#) 0x800030C1
- [#define TEE_ALG_CONCAT_KDF_SHA256_DERIVE_KEY](#) 0x800040C1
- [#define TEE_ALG_CONCAT_KDF_SHA384_DERIVE_KEY](#) 0x800050C1
- [#define TEE_ALG_CONCAT_KDF_SHA512_DERIVE_KEY](#) 0x800060C1
- [#define TEE_TYPE_CONCAT_KDF_Z](#) 0xA10000C1
- [#define TEE_ATTR_CONCAT_KDF_Z](#) 0xC00001C1
- [#define TEE_ATTR_CONCAT_KDF_OTHER_INFO](#) 0xD00002C1

- `#define TEE_ATTR_CONCAT_KDF_DKM_LENGTH 0xF00003C1`
- `#define TEE_ALG_PBKDF2_HMAC_SHA1_DERIVE_KEY 0x800020C2`
- `#define TEE_TYPE_PBKDF2_PASSWORD 0xA10000C2`
- `#define TEE_ATTR_PBKDF2_PASSWORD 0xC00001C2`
- `#define TEE_ATTR_PBKDF2_SALT 0xD00002C2`
- `#define TEE_ATTR_PBKDF2_ITERATION_COUNT 0xF00003C2`
- `#define TEE_ATTR_PBKDF2_DKM_LENGTH 0xF00004C2`
- `#define TEE_STORAGE_PRIVATE_REE 0x80000000`
- `#define TEE_STORAGE_PRIVATE_RPMB 0x80000100`
- `#define TEE_STORAGE_PRIVATE_SQL_RESERVED 0x80000200`
- `#define TEE_MEMORY_ACCESS_NONSECURE 0x10000000`
- `#define TEE_MEMORY_ACCESS_SECURE 0x20000000`

14.7.1 Macro Definition Documentation

14.7.1.1 `#define TEE_ALG_CONCAT_KDF_SHA1_DERIVE_KEY 0x800020C1`

14.7.1.2 `#define TEE_ALG_CONCAT_KDF_SHA224_DERIVE_KEY 0x800030C1`

14.7.1.3 `#define TEE_ALG_CONCAT_KDF_SHA256_DERIVE_KEY 0x800040C1`

14.7.1.4 `#define TEE_ALG_CONCAT_KDF_SHA384_DERIVE_KEY 0x800050C1`

14.7.1.5 `#define TEE_ALG_CONCAT_KDF_SHA512_DERIVE_KEY 0x800060C1`

14.7.1.6 `#define TEE_ALG_HKDF_MD5_DERIVE_KEY 0x800010C0`

14.7.1.7 `#define TEE_ALG_HKDF_SHA1_DERIVE_KEY 0x800020C0`

14.7.1.8 `#define TEE_ALG_HKDF_SHA224_DERIVE_KEY 0x800030C0`

14.7.1.9 `#define TEE_ALG_HKDF_SHA256_DERIVE_KEY 0x800040C0`

14.7.1.10 `#define TEE_ALG_HKDF_SHA384_DERIVE_KEY 0x800050C0`

14.7.1.11 `#define TEE_ALG_HKDF_SHA512_DERIVE_KEY 0x800060C0`

14.7.1.12 `#define TEE_ALG_PBKDF2_HMAC_SHA1_DERIVE_KEY 0x800020C2`

14.7.1.13 `#define TEE_ATTR_CONCAT_KDF_DKM_LENGTH 0xF00003C1`

14.7.1.14 `#define TEE_ATTR_CONCAT_KDF_OTHER_INFO 0xD00002C1`

14.7.1.15 `#define TEE_ATTR_CONCAT_KDF_Z 0xC00001C1`

14.7.1.16 `#define TEE_ATTR_HKDF_IKM 0xC00001C0`

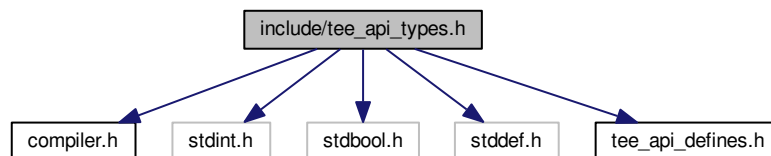
14.7.1.17 `#define TEE_ATTR_HKDF_INFO 0xD00003C0`

- 14.7.1.18 `#define TEE_ATTR_HKDF_OKM_LENGTH 0xF00004C0`
- 14.7.1.19 `#define TEE_ATTR_HKDF_SALT 0xD00002C0`
- 14.7.1.20 `#define TEE_ATTR_PBKDF2_DKM_LENGTH 0xF00004C2`
- 14.7.1.21 `#define TEE_ATTR_PBKDF2_ITERATION_COUNT 0xF00003C2`
- 14.7.1.22 `#define TEE_ATTR_PBKDF2_PASSWORD 0xC00001C2`
- 14.7.1.23 `#define TEE_ATTR_PBKDF2_SALT 0xD00002C2`
- 14.7.1.24 `#define TEE_MEMORY_ACCESS_NONSECURE 0x10000000`
- 14.7.1.25 `#define TEE_MEMORY_ACCESS_SECURE 0x20000000`
- 14.7.1.26 `#define TEE_STORAGE_PRIVATE_REE 0x80000000`
- 14.7.1.27 `#define TEE_STORAGE_PRIVATE_RPMB 0x80000100`
- 14.7.1.28 `#define TEE_STORAGE_PRIVATE_SQL_RESERVED 0x80000200`
- 14.7.1.29 `#define TEE_TYPE_CONCAT_KDF_Z 0xA10000C1`
- 14.7.1.30 `#define TEE_TYPE_HKDF_IKM 0xA10000C0`
- 14.7.1.31 `#define TEE_TYPE_PBKDF2_PASSWORD 0xA10000C2`

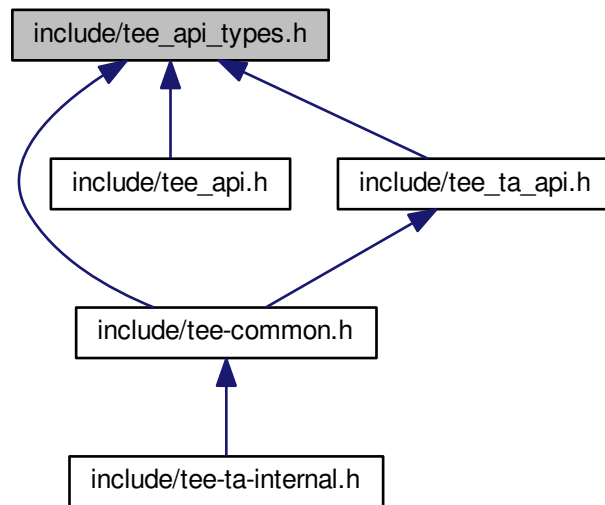
14.8 include/tee_api_types.h File Reference

```
#include <compiler.h>
#include <stdint.h>
#include <stdbool.h>
#include <stddef.h>
#include <tee_api_defines.h>
```

Include dependency graph for tee_api_types.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct [TEE_UUID](#)
- struct [TEE_Identity](#)
- union [TEE_Param](#)
- struct [TEE_ObjectInfo](#)
- struct [TEE_Attribute](#)
- struct [TEE_OperationInfo](#)
- struct [TEE_OperationInfoKey](#)
- struct [TEE_OperationInfoMultiple](#)
- struct [TEE_Time](#)
- struct [TEE_SEReaderProperties](#)
- struct [TEE_SEAID](#)
- struct [pollfd](#)
- struct [addrinfo](#)

Macros

- `#define` [DMREQ_FINISH](#) 0
- `#define` [DMREQ_WRITE](#) 1
- `#define` [TEE_MEM_INPUT](#) 0x00000001
- `#define` [TEE_MEM_OUTPUT](#) 0x00000002
- `#define` [TEE_MEMREF_0_USED](#) 0x00000001
- `#define` [TEE_MEMREF_1_USED](#) 0x00000002
- `#define` [TEE_MEMREF_2_USED](#) 0x00000004
- `#define` [TEE_MEMREF_3_USED](#) 0x00000008
- `#define` [TEE_SE_READER_NAME_MAX](#) 20
- `#define` [socklen_t](#) unsigned int

Typedefs

- typedef uint32_t [TEE_Result](#)
- typedef struct __TEE_TASessionHandle * [TEE_TASessionHandle](#)
- typedef struct __TEE_PropSetHandle * [TEE_PropSetHandle](#)
- typedef struct __TEE_ObjectHandle * [TEE_ObjectHandle](#)
- typedef struct __TEE_ObjectEnumHandle * [TEE_ObjectEnumHandle](#)
- typedef struct __TEE_OperationHandle * [TEE_OperationHandle](#)
- typedef uint32_t [TEE_ObjectType](#)
- typedef uint32_t [TEE_BigInt](#)
- typedef uint32_t [TEE_BigIntFMM](#)
- typedef uint32_t TEE_BigIntFMMContext [__aligned](#)([__alignof__](#)(void *))
- typedef struct __TEE_SEServiceHandle * [TEE_SEServiceHandle](#)
- typedef struct __TEE_SEReaderHandle * [TEE_SEReaderHandle](#)
- typedef struct __TEE_SESessionHandle * [TEE_SESessionHandle](#)
- typedef struct __TEE_SEChannelHandle * [TEE_SEChannelHandle](#)
- typedef uint32_t [TEE_ErrorOrigin](#)
- typedef void * [TEE_Session](#)
- typedef unsigned long int [nfds_t](#)

Enumerations

- enum [TEE_Whence](#) { [TEE_DATA_SEEK_SET](#) = 0, [TEE_DATA_SEEK_CUR](#) = 1, [TEE_DATA_SEEK_END](#) = 2 }
- enum [TEE_OperationMode](#) { [TEE_MODE_ENCRYPT](#) = 0, [TEE_MODE_DECRYPT](#) = 1, [TEE_MODE_SIGN](#) = 2, [TEE_MODE_VERIFY](#) = 3, [TEE_MODE_MAC](#) = 4, [TEE_MODE_DIGEST](#) = 5, [TEE_MODE_DERIVE](#) = 6 }

14.8.1 Macro Definition Documentation

14.8.1.1 `#define DMREQ_FINISH 0`

14.8.1.2 `#define DMREQ_WRITE 1`

14.8.1.3 `#define socklen_t unsigned int`

14.8.1.4 `#define TEE_MEM_INPUT 0x00000001`

14.8.1.5 `#define TEE_MEM_OUTPUT 0x00000002`

14.8.1.6 `#define TEE_MEMREF_0_USED 0x00000001`

14.8.1.7 `#define TEE_MEMREF_1_USED 0x00000002`

14.8.1.8 `#define TEE_MEMREF_2_USED 0x00000004`

14.8.1.9 `#define TEE_MEMREF_3_USED 0x00000008`

14.8.1.10 `#define TEE_SE_READER_NAME_MAX 20`

14.8.2 Typedef Documentation

- 14.8.2.1 `typedef uint32_t TEE_BigIntFMMContext __aligned(__alignof__(void *))`
- 14.8.2.2 `typedef unsigned long int nfds_t`
- 14.8.2.3 `typedef uint32_t TEE_BigInt`
- 14.8.2.4 `typedef uint32_t TEE_BigIntFMM`
- 14.8.2.5 `typedef uint32_t TEE_ErrorOrigin`
- 14.8.2.6 `typedef struct __TEE_ObjectEnumHandle* TEE_ObjectEnumHandle`
- 14.8.2.7 `typedef struct __TEE_ObjectHandle* TEE_ObjectHandle`
- 14.8.2.8 `typedef uint32_t TEE_ObjectType`
- 14.8.2.9 `typedef struct __TEE_OperationHandle* TEE_OperationHandle`
- 14.8.2.10 `typedef struct __TEE_PropSetHandle* TEE_PropSetHandle`
- 14.8.2.11 `typedef uint32_t TEE_Result`
- 14.8.2.12 `typedef struct __TEE_SEChannelHandle* TEE_SEChannelHandle`
- 14.8.2.13 `typedef struct __TEE_SEReaderHandle* TEE_SEReaderHandle`
- 14.8.2.14 `typedef struct __TEE_SEServiceHandle* TEE_SEServiceHandle`
- 14.8.2.15 `typedef struct __TEE_SESessionHandle* TEE_SESessionHandle`
- 14.8.2.16 `typedef void* TEE_Session`
- 14.8.2.17 `typedef struct __TEE_TASessionHandle* TEE_TASessionHandle`

14.8.3 Enumeration Type Documentation

14.8.3.1 enum TEE_OperationMode

Enumerator

TEE_MODE_ENCRYPT
TEE_MODE_DECRYPT
TEE_MODE_SIGN
TEE_MODE_VERIFY
TEE_MODE_MAC
TEE_MODE_DIGEST
TEE_MODE_DERIVE

14.8.3.2 enum TEE_Whence

Enumerator

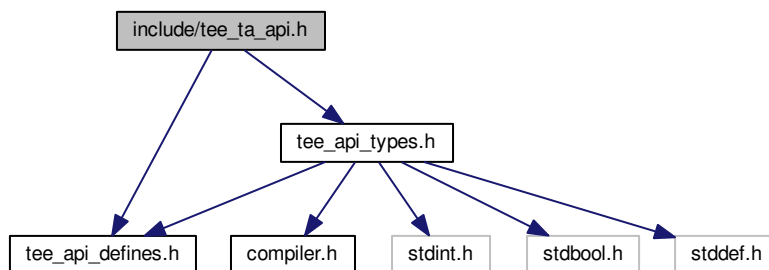
TEE_DATA_SEEK_SET
TEE_DATA_SEEK_CUR
TEE_DATA_SEEK_END

14.9 include/tee_ta_api.h File Reference

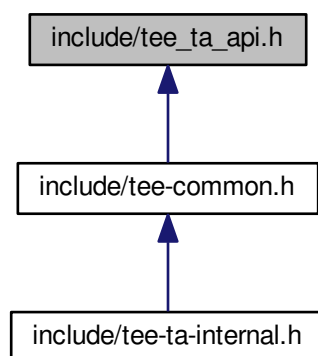
```
#include <tee_api_defines.h>
```

```
#include <tee_api_types.h>
```

Include dependency graph for tee_ta_api.h:



This graph shows which files directly or indirectly include this file:



Macros

- `#define TA_EXPORT`

Functions

- [TEE_Result TA_EXPORT TA_CreateEntryPoint](#) (void)
- void [TA_EXPORT TA_DestroyEntryPoint](#) (void)
- [TEE_Result TA_EXPORT TA_OpenSessionEntryPoint](#) (uint32_t paramTypes, [TEE_Param](#) params[[TEE_NUM_PARAMS](#)], void **sessionContext)
- void [TA_EXPORT TA_CloseSessionEntryPoint](#) (void *sessionContext)
- [TEE_Result TA_EXPORT TA_InvokeCommandEntryPoint](#) (void *sessionContext, uint32_t commandID, uint32_t paramTypes, [TEE_Param](#) params[[TEE_NUM_PARAMS](#)])

14.9.1 Macro Definition Documentation

14.9.1.1 #define TA_EXPORT

14.9.2 Function Documentation

14.9.2.1 void TA_EXPORT TA_CloseSessionEntryPoint (void * *sessionContext*)

14.9.2.2 TEE_Result TA_EXPORT TA_CreateEntryPoint (void)

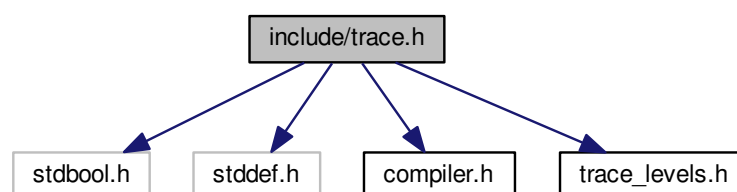
14.9.2.3 void TA_EXPORT TA_DestroyEntryPoint (void)

14.9.2.4 TEE_Result TA_EXPORT TA_InvokeCommandEntryPoint (void * *sessionContext*, uint32_t *commandID*, uint32_t *paramTypes*, [TEE_Param](#) *params*[[TEE_NUM_PARAMS](#)])14.9.2.5 TEE_Result TA_EXPORT TA_OpenSessionEntryPoint (uint32_t *paramTypes*, [TEE_Param](#) *params*[[TEE_NUM_PARAMS](#)], void ** *sessionContext*)

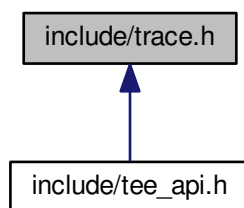
14.10 include/test_dev_key.h File Reference

14.11 include/trace.h File Reference

```
#include <stdbool.h>
#include <stddef.h>
#include <compiler.h>
#include <trace_levels.h>
Include dependency graph for trace.h:
```



This graph shows which files directly or indirectly include this file:



Macros

- #define [MAX_PRINT_SIZE](#) 256
- #define [MAX_FUNC_PRINT_SIZE](#) 32
- #define [TRACE_LEVEL](#) [TRACE_MAX](#)
- #define [trace_printf_helper](#)(level, level_ok, ...)
- #define [MSG](#)(...) (void)0
- #define [EMSG](#)(...) [trace_printf_helper](#)([TRACE_ERROR](#), true, __VA_ARGS__)
- #define [IMSG](#)(...) [trace_printf_helper](#)([TRACE_INFO](#), true, __VA_ARGS__)
- #define [DMSG](#)(...) [trace_printf_helper](#)([TRACE_DEBUG](#), true, __VA_ARGS__)
- #define [FMSG](#)(...) [trace_printf_helper](#)([TRACE_FLOW](#), true, __VA_ARGS__)
- #define [INMSG](#)(...) [FMSG](#)("> " __VA_ARGS__)
- #define [OUTMSG](#)(...) [FMSG](#)("< " __VA_ARGS__)
- #define [OUTRMSG](#)(r)
- #define [DHEXDUMP](#)(buf, len)
- #define [trace_printf_helper_raw](#)(level, level_ok, ...) [trace_printf](#)(NULL, 0, (level), (level_ok), __VA_ARGS__)
- #define [MSG_RAW](#)(...) (void)0
- #define [EMSG_RAW](#)(...) [trace_printf_helper_raw](#)([TRACE_ERROR](#), true, __VA_ARGS__)
- #define [IMSG_RAW](#)(...) [trace_printf_helper_raw](#)([TRACE_INFO](#), true, __VA_ARGS__)
- #define [DMSG_RAW](#)(...) [trace_printf_helper_raw](#)([TRACE_DEBUG](#), true, __VA_ARGS__)
- #define [FMSG_RAW](#)(...) [trace_printf_helper_raw](#)([TRACE_FLOW](#), true, __VA_ARGS__)
- #define [SMSG](#)(...) (void)0
- #define [EPRINT_STACK](#)() (void)0
- #define [IPRINT_STACK](#)() (void)0
- #define [DPRINT_STACK](#)() (void)0
- #define [FPRINT_STACK](#)() (void)0

Functions

- void [trace_ext_puts](#) (const char *str)
- int [trace_ext_get_thread_id](#) (void)
- void [trace_set_level](#) (int level)
- int [trace_get_level](#) (void)
- void [trace_printf](#) (const char *func, int line, int level, bool level_ok, const char *fmt,...) [__printf](#)(5)
- void [dhex_dump](#) (const char *function, int line, int level, const void *buf, int len)

Variables

- int [trace_level](#)
- const char [trace_ext_prefix](#) []

14.11.1 Macro Definition Documentation

14.11.1.1 #define DHEXDUMP(buf, len)

Value:

```
dhex_dump( __func__, __LINE__, TRACE_DEBUG, \
            buf, len)
```

14.11.1.2 #define DMSG(...) trace_printf_helper(TRACE_DEBUG, true, __VA_ARGS__)

14.11.1.3 #define DMSG_RAW(...) trace_printf_helper_raw(TRACE_DEBUG, true, __VA_ARGS__)

14.11.1.4 #define DPRINT_STACK() (void)0

14.11.1.5 #define EMSG(...) trace_printf_helper(TRACE_ERROR, true, __VA_ARGS__)

14.11.1.6 #define EMSG_RAW(...) trace_printf_helper_raw(TRACE_ERROR, true, __VA_ARGS__)

14.11.1.7 #define EPRINT_STACK() (void)0

14.11.1.8 #define FMSG(...) trace_printf_helper(TRACE_FLOW, true, __VA_ARGS__)

14.11.1.9 #define FMSG_RAW(...) trace_printf_helper_raw(TRACE_FLOW, true, __VA_ARGS__)

14.11.1.10 #define FPRINT_STACK() (void)0

14.11.1.11 #define MSG(...) trace_printf_helper(TRACE_INFO, true, __VA_ARGS__)

14.11.1.12 #define MSG_RAW(...) trace_printf_helper_raw(TRACE_INFO, true, __VA_ARGS__)

14.11.1.13 #define INMSG(...) FMSG("> " __VA_ARGS__)

14.11.1.14 #define IPRINT_STACK() (void)0

14.11.1.15 #define MAX_FUNC_PRINT_SIZE 32

14.11.1.16 #define MAX_PRINT_SIZE 256

14.11.1.17 #define MSG(...) (void)0

14.11.1.18 #define MSG_RAW(...) (void)0

14.11.1.19 #define OUTMSG(...) FMSG("< " __VA_ARGS__)

14.11.1.20 #define OUTRMSG(r)

Value:

```
do {
    OUTMSG("r=[%x]", r);
    return r;
} while (0)
```

14.11.1.21 `#define MSG(...)(void)0`

14.11.1.22 `#define TRACE_LEVEL TRACE_MAX`

14.11.1.23 `#define trace_printf_helper(level, level_ok, ...)`

Value:

```
trace_printf(__func__, __LINE__, (level), (level_ok), \
             __VA_ARGS__)
```

14.11.1.24 `#define trace_printf_helper_raw(level, level_ok, ...) trace_printf(NULL, 0, (level), (level_ok), __VA_ARGS__)`

14.11.2 Function Documentation

14.11.2.1 `void dhex_dump (const char * function, int line, int level, const void * buf, int len)`

14.11.2.2 `int trace_ext_get_thread_id (void)`

14.11.2.3 `void trace_ext_puts (const char * str)`

14.11.2.4 `int trace_get_level (void)`

14.11.2.5 `void trace_printf (const char * func, int line, int level, bool level_ok, const char * fmt, ...)`

14.11.2.6 `void trace_set_level (int level)`

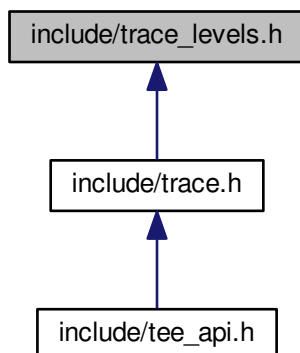
14.11.3 Variable Documentation

14.11.3.1 `const char trace_ext_prefix[]`

14.11.3.2 `int trace_level`

14.12 include/trace_levels.h File Reference

This graph shows which files directly or indirectly include this file:



Macros

- `#define TRACE_MIN 1`
- `#define TRACE_ERROR TRACE_MIN`
- `#define TRACE_INFO 2`
- `#define TRACE_DEBUG 3`
- `#define TRACE_FLOW 4`
- `#define TRACE_MAX TRACE_FLOW`
- `#define TRACE_PRINTF_LEVEL TRACE_ERROR`

14.12.1 Macro Definition Documentation**14.12.1.1 `#define TRACE_DEBUG 3`****14.12.1.2 `#define TRACE_ERROR TRACE_MIN`****14.12.1.3 `#define TRACE_FLOW 4`****14.12.1.4 `#define TRACE_INFO 2`****14.12.1.5 `#define TRACE_MAX TRACE_FLOW`****14.12.1.6 `#define TRACE_MIN 1`****14.12.1.7 `#define TRACE_PRINTF_LEVEL TRACE_ERROR`****14.13 **mainpage.md File Reference******14.14 **message-digest.md File Reference******14.15 **README.md File Reference******14.16 **secure-storage.md File Reference******14.17 **symmetric-key-varification.md File Reference****

Index

- __GCC_VERSION
 - compiler.h, 18
- __INTOF_ADD
 - compiler.h, 18
- __INTOF_ASSIGN
 - compiler.h, 18
- __INTOF_HALF_MAX_SIGNED
 - compiler.h, 18
- __INTOF_MAX
 - compiler.h, 19
- __INTOF_MAX_SIGNED
 - compiler.h, 19
- __INTOF_MIN
 - compiler.h, 19
- __INTOF_MIN_SIGNED
 - compiler.h, 19
- __INTOF_MUL
 - compiler.h, 19
- __INTOF_SUB
 - compiler.h, 19
- __aligned
 - compiler.h, 17
 - tee_api_types.h, 63
- __attr_const
 - compiler.h, 17
- __bss
 - compiler.h, 17
- __cold
 - compiler.h, 17
- __compiler_add_overflow
 - compiler.h, 17
- __compiler_atomic_load
 - compiler.h, 17
- __compiler_atomic_store
 - compiler.h, 17
- __compiler_bswap16
 - compiler.h, 17
- __compiler_bswap32
 - compiler.h, 17
- __compiler_bswap64
 - compiler.h, 18
- __compiler_compare_and_swap
 - compiler.h, 18
- __compiler_mul_overflow
 - compiler.h, 18
- __compiler_sub_overflow
 - compiler.h, 18
- __data
 - compiler.h, 18
- __deprecated
 - compiler.h, 18
- __early_ta
 - compiler.h, 18
- __intof_mul_a0
 - compiler.h, 19
- __intof_mul_a1
 - compiler.h, 19
- __intof_mul_b0
 - compiler.h, 19
- __intof_mul_b1
 - compiler.h, 19
- __intof_mul_hmask
 - compiler.h, 19
- __intof_mul_hshift
 - compiler.h, 19
- __intof_mul_negate
 - compiler.h, 19
- __intof_mul_t
 - compiler.h, 19
- __maybe_unused
 - compiler.h, 20
- __must_check
 - compiler.h, 20
- __noinline
 - compiler.h, 20
- __noprof
 - compiler.h, 20
- __noreturn
 - compiler.h, 20
- __packed
 - compiler.h, 20
- __printf
 - compiler.h, 20
- __pure
 - compiler.h, 20
- __rodata
 - compiler.h, 20
- __rodata_unpaged
 - compiler.h, 20
- __section
 - compiler.h, 20
- __unused
 - compiler.h, 20
- __used
 - compiler.h, 20
- __weak
 - compiler.h, 20
- a
 - TEE_Attribute, 8
 - TEE_Param, 13
- addrinfo, 6
 - ai_addr, 7
 - ai_addrlen, 7
 - ai_canonname, 7
 - ai_family, 7
 - ai_flags, 7
 - ai_next, 7
 - ai_protocol, 7
 - ai_socktype, 7

- ai_addr
 - addrinfo, 7
- ai_addrlen
 - addrinfo, 7
- ai_canonname
 - addrinfo, 7
- ai_family
 - addrinfo, 7
- ai_flags
 - addrinfo, 7
- ai_next
 - addrinfo, 7
- ai_protocol
 - addrinfo, 7
- ai_socktype
 - addrinfo, 7
- algorithm
 - TEE_OperationInfo, 11
 - TEE_OperationInfoMultiple, 12
- asymmetric-key-varification.md, 16
- attributeID
 - TEE_Attribute, 8
- b
 - TEE_Attribute, 8
 - TEE_Param, 13
- buffer
 - TEE_Attribute, 8
 - TEE_Param, 13
 - TEE_SEAID, 14
- bufferLen
 - TEE_SEAID, 14
- clockSeqAndNode
 - TEE_UUID, 15
- compiler.h
 - __GCC_VERSION, 18
 - __INTOF_ADD, 18
 - __INTOF_ASSIGN, 18
 - __INTOF_HALF_MAX_SIGNED, 18
 - __INTOF_MAX, 19
 - __INTOF_MAX_SIGNED, 19
 - __INTOF_MIN, 19
 - __INTOF_MIN_SIGNED, 19
 - __INTOF_MUL, 19
 - __INTOF_SUB, 19
 - __aligned, 17
 - __attr_const, 17
 - __bss, 17
 - __cold, 17
 - __compiler_add_overflow, 17
 - __compiler_atomic_load, 17
 - __compiler_atomic_store, 17
 - __compiler_bswap16, 17
 - __compiler_bswap32, 17
 - __compiler_bswap64, 18
 - __compiler_compare_and_swap, 18
 - __compiler_mul_overflow, 18
 - __compiler_sub_overflow, 18
 - __data, 18
 - __deprecated, 18
 - __early_ta, 18
 - __intof_mul_a0, 19
 - __intof_mul_a1, 19
 - __intof_mul_b0, 19
 - __intof_mul_b1, 19
 - __intof_mul_hmask, 19
 - __intof_mul_hshift, 19
 - __intof_mul_negate, 19
 - __intof_mul_t, 19
 - __maybe_unused, 20
 - __must_check, 20
 - __noinline, 20
 - __noprof, 20
 - __noreturn, 20
 - __packed, 20
 - __printf, 20
 - __pure, 20
 - __rodata, 20
 - __rodata_unpaged, 20
 - __section, 20
 - __unused, 20
 - __used, 20
 - __weak, 20
- content
 - TEE_Attribute, 8
- DHEXDUMP
 - trace.h, 67
- DMREQ_FINISH
 - tee_api_types.h, 62
- DMREQ_WRITE
 - tee_api_types.h, 62
- DMSG_RAW
 - trace.h, 67
- DMSG
 - trace.h, 67
- DPRINT_STACK
 - trace.h, 67
- dataPosition
 - TEE_ObjectInfo, 10
- dataSize
 - TEE_ObjectInfo, 10
- dhex_dump
 - trace.h, 68
- digestLength
 - TEE_OperationInfo, 11
 - TEE_OperationInfoMultiple, 12
- EMSG_RAW
 - trace.h, 67
- EMSG
 - trace.h, 67
- EPRINT_STACK
 - trace.h, 67
- events
 - pollfd, 7

- FMSG_RAW
 - trace.h, [67](#)
- FMSG
 - trace.h, [67](#)
- FPRINT_STACK
 - trace.h, [67](#)
- fd
 - pollfd, [7](#)
- GetRelTimeEnd
 - tee-ta-internal.h, [24](#)
- GetRelTimeStart
 - tee-ta-internal.h, [24](#)
- handleFlags
 - TEE_ObjectInfo, [10](#)
- handleState
 - TEE_OperationInfo, [11](#)
 - TEE_OperationInfoMultiple, [12](#)
- IMSG_RAW
 - trace.h, [67](#)
- IMSG
 - trace.h, [67](#)
- INMSG
 - trace.h, [67](#)
- IPRINT_STACK
 - trace.h, [67](#)
- include/compiler.h, [16](#)
- include/tee-common.h, [20](#)
- include/tee-ta-internal.h, [22](#)
- include/tee_api.h, [27](#)
- include/tee_api_defines.h, [38](#)
- include/tee_api_defines_extensions.h, [58](#)
- include/tee_api_types.h, [60](#)
- include/tee_ta_api.h, [64](#)
- include/test_dev_key.h, [65](#)
- include/trace.h, [65](#)
- include/trace_levels.h, [68](#)
- keyInformation
 - TEE_OperationInfoMultiple, [12](#)
- keySize
 - TEE_ObjectInfo, [10](#)
 - TEE_OperationInfo, [11](#)
 - TEE_OperationInfoKey, [11](#)
- length
 - TEE_Attribute, [8](#)
- login
 - TEE_Identity, [9](#)
- MAX_FUNC_PRINT_SIZE
 - trace.h, [67](#)
- MAX_PRINT_SIZE
 - trace.h, [67](#)
- MSG_RAW
 - trace.h, [67](#)
- MSG
 - trace.h, [67](#)
- mainpage.md, [69](#)
- maxKeySize
 - TEE_ObjectInfo, [10](#)
 - TEE_OperationInfo, [11](#)
 - TEE_OperationInfoMultiple, [12](#)
- maxObjectSize
 - TEE_ObjectInfo, [10](#)
- memref
 - TEE_Param, [13](#)
- message-digest.md, [69](#)
- millis
 - TEE_Time, [15](#)
- mode
 - TEE_OperationInfo, [11](#)
 - TEE_OperationInfoMultiple, [12](#)
- nfds_t
 - tee_api_types.h, [63](#)
- numberOfKeys
 - TEE_OperationInfoMultiple, [12](#)
- OPTEE_DataMountReq
 - tee_api.h, [31](#)
- OUTMSG
 - trace.h, [67](#)
- OUTRMSG
 - trace.h, [67](#)
- objectSize
 - TEE_ObjectInfo, [10](#)
- objectType
 - TEE_ObjectInfo, [10](#)
- objectUsage
 - TEE_ObjectInfo, [10](#)
- operationClass
 - TEE_OperationInfo, [11](#)
 - TEE_OperationInfoMultiple, [12](#)
- operationState
 - TEE_OperationInfoMultiple, [12](#)
- pollfd, [7](#)
 - events, [7](#)
 - fd, [7](#)
 - revents, [7](#)
- pr_deb
 - tee-common.h, [22](#)
- README.md, [69](#)
- ref
 - TEE_Attribute, [8](#)
- requiredKeyUsage
 - TEE_OperationInfo, [11](#)
 - TEE_OperationInfoKey, [11](#)
- revents
 - pollfd, [7](#)
- SMSG
 - trace.h, [67](#)
- sePresent
 - TEE_SERReaderProperties, [14](#)

- seconds
 - TEE_Time, [15](#)
- secure-storage.md, [69](#)
- selectResponseEnable
 - TEE_SEReaderProperties, [14](#)
- size
 - TEE_Param, [13](#)
- socklen_t
 - tee_api_types.h, [62](#)
- symmetric-key-varification.md, [69](#)
- TA_CloseSessionEntryPoint
 - tee_ta_api.h, [65](#)
- TA_CreateEntryPoint
 - tee_ta_api.h, [65](#)
- TA_DestroyEntryPoint
 - tee_ta_api.h, [65](#)
- TA_EXPORT
 - tee_ta_api.h, [65](#)
- TA_InvokeCommandEntryPoint
 - tee_ta_api.h, [65](#)
- TA_OpenSessionEntryPoint
 - tee_ta_api.h, [65](#)
- TEE_AEDecryptFinal
 - tee-ta-internal.h, [24](#)
 - tee_api.h, [31](#)
- TEE_AEEncryptFinal
 - tee-ta-internal.h, [24](#)
 - tee_api.h, [31](#)
- TEE_AEInit
 - tee-ta-internal.h, [24](#)
 - tee_api.h, [31](#)
- TEE_AEUpdate
 - tee-ta-internal.h, [24](#)
 - tee_api.h, [31](#)
- TEE_AEUpdateAAD
 - tee_api.h, [31](#)
- TEE_ALG_AES_CBC_MAC_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_CBC_MAC_PKCS5
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_CBC_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_CCM
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_CMAC
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_CTR
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_CTS
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_ECB_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_GCM
 - tee_api_defines.h, [45](#)
- TEE_ALG_AES_XTS
 - tee_api_defines.h, [45](#)
- TEE_ALG_CONCAT_KDF_SHA1_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)
- TEE_ALG_CONCAT_KDF_SHA224_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)
- TEE_ALG_CONCAT_KDF_SHA256_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)
- TEE_ALG_CONCAT_KDF_SHA384_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)
- TEE_ALG_CONCAT_KDF_SHA512_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)
- TEE_ALG_DES3_CBC_MAC_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_DES3_CBC_MAC_PKCS5
 - tee_api_defines.h, [45](#)
- TEE_ALG_DES3_CBC_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_DES3_ECB_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_DES_CBC_MAC_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_DES_CBC_MAC_PKCS5
 - tee_api_defines.h, [45](#)
- TEE_ALG_DES_CBC_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_DES_ECB_NOPAD
 - tee_api_defines.h, [45](#)
- TEE_ALG_DH_DERIVE_SHARED_SECRET
 - tee_api_defines.h, [45](#)
- TEE_ALG_DSA_SHA1
 - tee_api_defines.h, [45](#)
- TEE_ALG_DSA_SHA224
 - tee_api_defines.h, [45](#)
- TEE_ALG_DSA_SHA256
 - tee_api_defines.h, [45](#)
- TEE_ALG_ECDH_P192
 - tee_api_defines.h, [45](#)
- TEE_ALG_ECDH_P224
 - tee_api_defines.h, [45](#)
- TEE_ALG_ECDH_P256
 - tee_api_defines.h, [45](#)
- TEE_ALG_ECDH_P384
 - tee_api_defines.h, [46](#)
- TEE_ALG_ECDH_P521
 - tee_api_defines.h, [46](#)
- TEE_ALG_ECDSA_P192
 - tee_api_defines.h, [46](#)
- TEE_ALG_ECDSA_P224
 - tee_api_defines.h, [46](#)
- TEE_ALG_ECDSA_P256
 - tee_api_defines.h, [46](#)
- TEE_ALG_ECDSA_P384
 - tee_api_defines.h, [46](#)
- TEE_ALG_ECDSA_P521
 - tee_api_defines.h, [46](#)
- TEE_ALG_HKDF_MD5_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)
- TEE_ALG_HKDF_SHA1_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)
- TEE_ALG_HKDF_SHA224_DERIVE_KEY
 - tee_api_defines_extensions.h, [59](#)

TEE_ALG_HKDF_SHA256_DERIVE_KEY
tee_api_defines_extensions.h, 59

TEE_ALG_HKDF_SHA384_DERIVE_KEY
tee_api_defines_extensions.h, 59

TEE_ALG_HKDF_SHA512_DERIVE_KEY
tee_api_defines_extensions.h, 59

TEE_ALG_HMAC_MD5
tee_api_defines.h, 46

TEE_ALG_HMAC_SHA1
tee_api_defines.h, 46

TEE_ALG_HMAC_SHA224
tee_api_defines.h, 46

TEE_ALG_HMAC_SHA256
tee_api_defines.h, 46

TEE_ALG_HMAC_SHA384
tee_api_defines.h, 46

TEE_ALG_HMAC_SHA512
tee_api_defines.h, 46

TEE_ALG_MD5
tee_api_defines.h, 46

TEE_ALG_MD5SHA1
tee_api_defines.h, 46

TEE_ALG_PBKDF2_HMAC_SHA1_DERIVE_KEY
tee_api_defines_extensions.h, 59

TEE_ALG_RSA_NOPAD
tee_api_defines.h, 46

TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA1
tee_api_defines.h, 46

TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA224
tee_api_defines.h, 46

TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA256
tee_api_defines.h, 46

TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA384
tee_api_defines.h, 46

TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA512
tee_api_defines.h, 46

TEE_ALG_RSAES_PKCS1_V1_5
tee_api_defines.h, 46

TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA1
tee_api_defines.h, 46

TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA224
tee_api_defines.h, 46

TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA256
tee_api_defines.h, 46

TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA384
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA512
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_V1_5_MD5
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_V1_5_MD5SHA1
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_V1_5_SHA1
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_V1_5_SHA224
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_V1_5_SHA256
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_V1_5_SHA384
tee_api_defines.h, 47

TEE_ALG_RSASSA_PKCS1_V1_5_SHA512
tee_api_defines.h, 47

TEE_ATTR_BIT_PROTECTED
tee_api_defines.h, 47

TEE_ATTR_BIT_VALUE
tee_api_defines.h, 47

TEE_ATTR_CONCAT_KDF_DKM_LENGTH
tee_api_defines_extensions.h, 59

TEE_ATTR_CONCAT_KDF_OTHER_INFO
tee_api_defines_extensions.h, 59

TEE_ATTR_CONCAT_KDF_Z
tee_api_defines_extensions.h, 59

TEE_ATTR_DH_BASE
tee_api_defines.h, 47

TEE_ATTR_DH_PRIME
tee_api_defines.h, 47

TEE_ATTR_DH_PRIVATE_VALUE
tee_api_defines.h, 47

TEE_ATTR_DH_PUBLIC_VALUE
tee_api_defines.h, 47

TEE_ATTR_DH_SUBPRIME
tee_api_defines.h, 47

TEE_ATTR_DH_X_BITS
tee_api_defines.h, 47

TEE_ATTR_DSA_BASE
tee_api_defines.h, 47

TEE_ATTR_DSA_PRIME
tee_api_defines.h, 47

TEE_ATTR_DSA_PRIVATE_VALUE
tee_api_defines.h, 47

TEE_ATTR_DSA_PUBLIC_VALUE
tee_api_defines.h, 48

TEE_ATTR_DSA_SUBPRIME
tee_api_defines.h, 48

TEE_ATTR_ECC_CURVE
tee_api_defines.h, 48

TEE_ATTR_ECC_PRIVATE_VALUE
tee_api_defines.h, 48

TEE_ATTR_ECC_PUBLIC_VALUE_X
tee_api_defines.h, 48

TEE_ATTR_ECC_PUBLIC_VALUE_Y
tee_api_defines.h, 48

TEE_ATTR_HKDF_IKM
tee_api_defines_extensions.h, 59

TEE_ATTR_HKDF_INFO
tee_api_defines_extensions.h, 59

- TEE_ATTR_HKDF_OKM_LENGTH
tee_api_defines_extensions.h, 59
- TEE_ATTR_HKDF_SALT
tee_api_defines_extensions.h, 60
- TEE_ATTR_PBKDF2_DKM_LENGTH
tee_api_defines_extensions.h, 60
- TEE_ATTR_PBKDF2_ITERATION_COUNT
tee_api_defines_extensions.h, 60
- TEE_ATTR_PBKDF2_PASSWORD
tee_api_defines_extensions.h, 60
- TEE_ATTR_PBKDF2_SALT
tee_api_defines_extensions.h, 60
- TEE_ATTR_RSA_COEFFICIENT
tee_api_defines.h, 48
- TEE_ATTR_RSA_EXPONENT1
tee_api_defines.h, 48
- TEE_ATTR_RSA_EXPONENT2
tee_api_defines.h, 48
- TEE_ATTR_RSA_MODULUS
tee_api_defines.h, 48
- TEE_ATTR_RSA_OAEP_LABEL
tee_api_defines.h, 48
- TEE_ATTR_RSA_PRIME1
tee_api_defines.h, 48
- TEE_ATTR_RSA_PRIME2
tee_api_defines.h, 48
- TEE_ATTR_RSA_PRIVATE_EXPONENT
tee_api_defines.h, 48
- TEE_ATTR_RSA_PSS_SALT_LENGTH
tee_api_defines.h, 48
- TEE_ATTR_RSA_PUBLIC_EXPONENT
tee_api_defines.h, 48
- TEE_ATTR_SECRET_VALUE
tee_api_defines.h, 48
- TEE_AllocateOperation
tee-ta-internal.h, 24
tee_api.h, 31
- TEE_AllocatePersistentObjectEnumerator
tee_api.h, 31
- TEE_AllocatePropertyEnumerator
tee_api.h, 31
- TEE_AllocateTransientObject
tee-ta-internal.h, 24
tee_api.h, 31
- TEE_AsymmetricDecrypt
tee_api.h, 31
- TEE_AsymmetricEncrypt
tee_api.h, 31
- TEE_AsymmetricSignDigest
tee-ta-internal.h, 25
tee_api.h, 31
- TEE_AsymmetricVerifyDigest
tee-ta-internal.h, 25
tee_api.h, 31
- TEE_AtB RpcBind
tee_api.h, 32
- TEE_AtB RpcClose
tee_api.h, 32
- TEE_AtB RpcConnect
tee_api.h, 32
- TEE_AtB RpcFreeaddrinfo
tee_api.h, 32
- TEE_AtB RpcGetaddrinfo
tee_api.h, 32
- TEE_AtB RpcGetsockopt
tee_api.h, 32
- TEE_AtB RpcImagedata
tee_api.h, 32
- TEE_AtB RpcPhysmem
tee_api.h, 32
- TEE_AtB RpcPoll
tee_api.h, 32
- TEE_AtB RpcRecv
tee_api.h, 32
- TEE_AtB RpcResetReason
tee_api.h, 32
- TEE_AtB RpcRwlock
tee_api.h, 32
- TEE_AtB RpcSend
tee_api.h, 32
- TEE_AtB RpcSetsockopt
tee_api.h, 32
- TEE_AtB RpcSocket
tee_api.h, 32
- TEE_AtB RpcSpinlock
tee_api.h, 32
- TEE_AtB RpcWatchdog
tee_api.h, 32
- TEE_Attribute, 8
 - a, 8
 - attributeID, 8
 - b, 8
 - buffer, 8
 - content, 8
 - length, 8
 - ref, 8
 - value, 8
- TEE_BigInt
tee_api_types.h, 63
- TEE_BigIntAdd
tee_api.h, 32
- TEE_BigIntAddMod
tee_api.h, 32
- TEE_BigIntCmp
tee_api.h, 32
- TEE_BigIntCmpS32
tee_api.h, 32
- TEE_BigIntComputeExtendedGcd
tee_api.h, 32
- TEE_BigIntComputeFMM
tee_api.h, 33
- TEE_BigIntConvertFromFMM
tee_api.h, 33
- TEE_BigIntConvertFromOctetString
tee_api.h, 33
- TEE_BigIntConvertFromS32

- tee_api.h, 33
- TEE_BigIntConvertToFMM
 - tee_api.h, 33
- TEE_BigIntConvertToOctetString
 - tee_api.h, 33
- TEE_BigIntConvertToS32
 - tee_api.h, 33
- TEE_BigIntDiv
 - tee_api.h, 33
- TEE_BigIntFMMContextSizeInU32
 - tee_api.h, 33
- TEE_BigIntFMMConvertToBigInt
 - tee_api.h, 33
- TEE_BigIntFMMSizeInU32
 - tee_api.h, 33
- TEE_BigIntFMM
 - tee_api_types.h, 63
- TEE_BigIntGetBit
 - tee_api.h, 33
- TEE_BigIntGetBitCount
 - tee_api.h, 33
- TEE_BigIntInit
 - tee_api.h, 33
- TEE_BigIntInitFMMContext
 - tee_api.h, 33
- TEE_BigIntInitFMM
 - tee_api.h, 33
- TEE_BigIntInvMod
 - tee_api.h, 33
- TEE_BigIntIsProbablePrime
 - tee_api.h, 33
- TEE_BigIntMod
 - tee_api.h, 33
- TEE_BigIntMul
 - tee_api.h, 33
- TEE_BigIntMulMod
 - tee_api.h, 33
- TEE_BigIntNeg
 - tee_api.h, 34
- TEE_BigIntRelativePrime
 - tee_api.h, 34
- TEE_BigIntShiftRight
 - tee_api.h, 34
- TEE_BigIntSizeInU32
 - tee_api_defines.h, 48
- TEE_BigIntSquare
 - tee_api.h, 34
- TEE_BigIntSquareMod
 - tee_api.h, 34
- TEE_BigIntSub
 - tee_api.h, 34
- TEE_BigIntSubMod
 - tee_api.h, 34
- TEE_CheckMemoryAccessRights
 - tee_api.h, 34
- TEE_CipherDoFinal
 - tee_api.h, 34
- TEE_CipherInit
 - tee_api.h, 34
- TEE_CipherUpdate
 - tee_api.h, 34
- TEE_CloseAndDeletePersistentObject
 - tee_api.h, 34
- TEE_CloseAndDeletePersistentObject1
 - tee_api.h, 34
- TEE_CloseObject
 - tee-ta-internal.h, 25
 - tee_api.h, 34
- TEE_CloseTASession
 - tee_api.h, 34
- TEE_CopyObjectAttributes
 - tee_api.h, 34
- TEE_CopyObjectAttributes1
 - tee_api.h, 34
- TEE_CopyOperation
 - tee_api.h, 34
- TEE_CreatePersistentObject
 - tee-ta-internal.h, 25
 - tee_api.h, 34
- TEE_DATA_FLAG_ACCESS_READ
 - tee_api_defines.h, 48
- TEE_DATA_FLAG_ACCESS_WRITE_META
 - tee_api_defines.h, 48
- TEE_DATA_FLAG_ACCESS_WRITE
 - tee_api_defines.h, 48
- TEE_DATA_FLAG_OVERWRITE
 - tee_api_defines.h, 48
- TEE_DATA_FLAG_SHARE_READ
 - tee_api_defines.h, 48
- TEE_DATA_FLAG_SHARE_WRITE
 - tee_api_defines.h, 48
- TEE_DATA_MAX_POSITION
 - tee_api_defines.h, 48
- TEE_DATA_SEEK_CUR
 - tee_api_types.h, 64
- TEE_DATA_SEEK_END
 - tee_api_types.h, 64
- TEE_DATA_SEEK_SET
 - tee_api_types.h, 64
- TEE_DeriveKey
 - tee_api.h, 34
- TEE_DigestDoFinal
 - tee-ta-internal.h, 25
 - tee_api.h, 34
- TEE_DigestUpdate
 - tee-ta-internal.h, 25
 - tee_api.h, 35
- TEE_ECC_CURVE_NIST_P192
 - tee_api_defines.h, 49
- TEE_ECC_CURVE_NIST_P224
 - tee_api_defines.h, 49
- TEE_ECC_CURVE_NIST_P256
 - tee_api_defines.h, 49
- TEE_ECC_CURVE_NIST_P384
 - tee_api_defines.h, 49
- TEE_ECC_CURVE_NIST_P521

tee_api_defines.h, [49](#)
TEE_ERROR_ACCESS_CONFLICT
tee_api_defines.h, [49](#)
TEE_ERROR_ACCESS_DENIED
tee_api_defines.h, [49](#)
TEE_ERROR_BAD_FORMAT
tee_api_defines.h, [49](#)
TEE_ERROR_BAD_PARAMETERS
tee_api_defines.h, [49](#)
TEE_ERROR_BAD_STATE
tee_api_defines.h, [49](#)
TEE_ERROR_BUSY
tee_api_defines.h, [49](#)
TEE_ERROR_CANCEL
tee_api_defines.h, [49](#)
TEE_ERROR_COMMUNICATION
tee_api_defines.h, [49](#)
TEE_ERROR_CORRUPT_OBJECT_2
tee_api_defines.h, [49](#)
TEE_ERROR_CORRUPT_OBJECT
tee_api_defines.h, [49](#)
TEE_ERROR_EXCESS_DATA
tee_api_defines.h, [49](#)
TEE_ERROR_EXTERNAL_CANCEL
tee_api_defines.h, [49](#)
TEE_ERROR_GENERIC
tee_api_defines.h, [49](#)
TEE_ERROR_ITEM_NOT_FOUND
tee_api_defines.h, [49](#)
TEE_ERROR_MAC_INVALID
tee_api_defines.h, [49](#)
TEE_ERROR_NO_DATA
tee_api_defines.h, [49](#)
TEE_ERROR_NOT_IMPLEMENTED
tee_api_defines.h, [49](#)
TEE_ERROR_NOT_SUPPORTED
tee_api_defines.h, [49](#)
TEE_ERROR_OUT_OF_MEMORY
tee_api_defines.h, [49](#)
TEE_ERROR_OVERFLOW
tee_api_defines.h, [49](#)
TEE_ERROR_SECURITY
tee_api_defines.h, [50](#)
TEE_ERROR_SHORT_BUFFER
tee_api_defines.h, [50](#)
TEE_ERROR_SIGNATURE_INVALID
tee_api_defines.h, [50](#)
TEE_ERROR_STORAGE_NO_SPACE
tee_api_defines.h, [50](#)
TEE_ERROR_STORAGE_NOT_AVAILABLE_2
tee_api_defines.h, [50](#)
TEE_ERROR_STORAGE_NOT_AVAILABLE
tee_api_defines.h, [50](#)
TEE_ERROR_TARGET_DEAD
tee_api_defines.h, [50](#)
TEE_ERROR_TIME_NEEDS_RESET
tee_api_defines.h, [50](#)
TEE_ERROR_TIME_NOT_SET
tee_api_defines.h, [50](#)
TEE_ErrorOrigin
tee_api_types.h, [63](#)
TEE_Free
tee_api.h, [35](#)
TEE_FreeOperation
tee-ta-internal.h, [25](#)
tee_api.h, [35](#)
TEE_FreePersistentObjectEnumerator
tee_api.h, [35](#)
TEE_FreePropertyEnumerator
tee_api.h, [35](#)
TEE_FreeTransientObject
tee-ta-internal.h, [26](#)
tee_api.h, [35](#)
TEE_GenerateKey
tee_api.h, [35](#)
TEE_GenerateRandom
tee-ta-internal.h, [26](#)
tee_api.h, [35](#)
TEE_GetCancellationFlag
tee_api.h, [35](#)
TEE_GetInstanceData
tee_api.h, [35](#)
TEE_GetNextPersistentObject
tee_api.h, [35](#)
TEE_GetNextProperty
tee_api.h, [35](#)
TEE_GetObjectBufferAttribute
tee_api.h, [35](#)
TEE_GetObjectInfo
tee_api.h, [35](#)
TEE_GetObjectInfo1
tee-ta-internal.h, [26](#)
tee_api.h, [35](#)
TEE_GetObjectValueAttribute
tee_api.h, [35](#)
TEE_GetOperationInfo
tee_api.h, [35](#)
TEE_GetOperationInfoMultiple
tee_api.h, [35](#)
TEE_GetPropertyAsBinaryBlock
tee_api.h, [35](#)
TEE_GetPropertyAsBool
tee_api.h, [35](#)
TEE_GetPropertyAsIdentity
tee_api.h, [35](#)
TEE_GetPropertyAsString
tee_api.h, [36](#)
TEE_GetPropertyAsU32
tee_api.h, [36](#)
TEE_GetPropertyAsUUID
tee_api.h, [36](#)
TEE_GetPropertyName
tee_api.h, [36](#)
TEE_GetREETime
tee-ta-internal.h, [26](#)
tee_api.h, [36](#)

TEE_GetSystemTime
tee-ta-internal.h, 26
tee_api.h, 36

TEE_GetTAPersistentTime
tee_api.h, 36

TEE_HANDLE_FLAG_EXPECT_TWO_KEYS
tee_api_defines.h, 50

TEE_HANDLE_FLAG_INITIALIZED
tee_api_defines.h, 50

TEE_HANDLE_FLAG_KEY_SET
tee_api_defines.h, 50

TEE_HANDLE_FLAG_PERSISTENT
tee_api_defines.h, 50

TEE_HANDLE_NULL
tee_api_defines.h, 50

TEE_INT_CORE_API_SPEC_VERSION
tee_api_defines.h, 50

TEE_Identity, 9
login, 9
uuid, 9

TEE_InitRefAttribute
tee-ta-internal.h, 26
tee_api.h, 36

TEE_InitValueAttribute
tee_api.h, 36

TEE_InvokeTACommand
tee_api.h, 36

TEE_LOGIN_APPLICATION_GROUP
tee_api_defines.h, 50

TEE_LOGIN_APPLICATION_USER
tee_api_defines.h, 50

TEE_LOGIN_APPLICATION
tee_api_defines.h, 50

TEE_LOGIN_GROUP
tee_api_defines.h, 50

TEE_LOGIN_PUBLIC
tee_api_defines.h, 50

TEE_LOGIN_TRUSTED_APP
tee_api_defines.h, 50

TEE_LOGIN_USER
tee_api_defines.h, 50

TEE_MACCompareFinal
tee_api.h, 36

TEE_MACComputeFinal
tee_api.h, 36

TEE_MACInit
tee_api.h, 36

TEE_MACUpdate
tee_api.h, 36

TEE_MALLOC_FILL_ZERO
tee_api_defines.h, 50

TEE_MEM_INPUT
tee_api_types.h, 62

TEE_MEM_OUTPUT
tee_api_types.h, 62

TEE_MEMORY_ACCESS_ANY_OWNER
tee_api_defines.h, 50

TEE_MEMORY_ACCESS_NONSECURE
tee_api_defines_extensions.h, 60

TEE_MEMORY_ACCESS_READ
tee_api_defines.h, 50

TEE_MEMORY_ACCESS_SECURE
tee_api_defines_extensions.h, 60

TEE_MEMORY_ACCESS_WRITE
tee_api_defines.h, 51

TEE_MEMREF_0_USED
tee_api_types.h, 62

TEE_MEMREF_1_USED
tee_api_types.h, 62

TEE_MEMREF_2_USED
tee_api_types.h, 62

TEE_MEMREF_3_USED
tee_api_types.h, 62

TEE_MODE_DECRYPT
tee_api_types.h, 63

TEE_MODE_DERIVE
tee_api_types.h, 63

TEE_MODE_DIGEST
tee_api_types.h, 63

TEE_MODE_ENCRYPT
tee_api_types.h, 63

TEE_MODE_MAC
tee_api_types.h, 63

TEE_MODE_SIGN
tee_api_types.h, 63

TEE_MODE_VERIFY
tee_api_types.h, 63

TEE_Malloc
tee_api.h, 36

TEE_MaskCancellation
tee_api.h, 36

TEE_MemCompare
tee_api.h, 36

TEE_MemFill
tee_api.h, 36

TEE_MemMove
tee_api.h, 36

TEE_NUM_PARAMS
tee_api_defines.h, 51

TEE_OBJECT_ID_MAX_LEN
tee_api_defines.h, 51

TEE_OPERATION_ASYMMETRIC_CIPHER
tee_api_defines.h, 51

TEE_OPERATION_ASYMMETRIC_SIGNATURE
tee_api_defines.h, 51

TEE_OPERATION_AE
tee_api_defines.h, 51

TEE_OPERATION_CIPHER
tee_api_defines.h, 51

TEE_OPERATION_DIGEST
tee_api_defines.h, 51

TEE_OPERATION_KEY_DERIVATION
tee_api_defines.h, 51

TEE_OPERATION_MAC
tee_api_defines.h, 51

TEE_OPERATION_STATE_ACTIVE

tee_api_defines.h, 51

TEE_OPERATION_STATE_INITIAL
tee_api_defines.h, 51

TEE_ORIGIN_API
tee_api_defines.h, 51

TEE_ORIGIN_COMMS
tee_api_defines.h, 51

TEE_ORIGIN_TEE
tee_api_defines.h, 51

TEE_ORIGIN_TRUSTED_APP
tee_api_defines.h, 51

TEE_ObjectEnumHandle
tee_api_types.h, 63

TEE_ObjectHandle
tee_api_types.h, 63

TEE_ObjectInfo, 9
dataPosition, 10
dataSize, 10
handleFlags, 10
keySize, 10
maxKeySize, 10
maxObjectSize, 10
objectSize, 10
objectType, 10
objectUsage, 10

TEE_ObjectType
tee_api_types.h, 63

TEE_Oneway
tee_api.h, 36

TEE_OpenPersistentObject
tee-ta-internal.h, 26
tee_api.h, 36

TEE_OpenTASession
tee_api.h, 37

TEE_OperationHandle
tee_api_types.h, 63

TEE_OperationInfo, 10
algorithm, 11
digestLength, 11
handleState, 11
keySize, 11
maxKeySize, 11
mode, 11
operationClass, 11
requiredKeyUsage, 11

TEE_OperationInfoKey, 11
keySize, 11
requiredKeyUsage, 11

TEE_OperationInfoMultiple, 12
algorithm, 12
digestLength, 12
handleState, 12
keyInformation, 12
maxKeySize, 12
mode, 12
numberOfKeys, 12
operationClass, 12
operationState, 12

TEE_OperationMode
tee_api_types.h, 63

TEE_PANIC_ID_TA_CLOSESESSIONENTRYPOINT
tee_api_defines.h, 51

TEE_PANIC_ID_TA_CREATEENTRYPOINT
tee_api_defines.h, 51

TEE_PANIC_ID_TA_DESTROYENTRYPOINT
tee_api_defines.h, 51

TEE_PANIC_ID_TA_INVOKECOMMANDENTRYPOINT
tee_api_defines.h, 51

TEE_PANIC_ID_TA_OPENSESSIONENTRYPOINT
tee_api_defines.h, 51

TEE_PANIC_ID_TEE_AEDECRYPTFINAL
tee_api_defines.h, 51

TEE_PANIC_ID_TEE_AEENCRYPTFINAL
tee_api_defines.h, 51

TEE_PANIC_ID_TEE_AEINIT
tee_api_defines.h, 51

TEE_PANIC_ID_TEE_AEUPDATEAAD
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_AEUPDATE
tee_api_defines.h, 51

TEE_PANIC_ID_TEE_ALLOCATEOPERATION
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_ALLOCATEPERSISTENTOBJECTENUMERATOR
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_ALLOCATEPROPERTYENUMERATOR
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_ALLOCATETRANSIENTOBJECT
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_ASYMMETRICDECRYPT
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_ASYMMETRICENCRYPT
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_ASYMMETRICSIGNDIGEST
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_ASYMMETRICVERIFYDIGEST
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTADDMOD
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTADD
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTCMPS32
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTCMP
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTCOMPUTEEXTENDEDGCD
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTCOMPUTEFGMM
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTCONVERTFROMFGMM
tee_api_defines.h, 52

TEE_PANIC_ID_TEE_BIGINTCONVERTFROMOCTETSTRING
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTCONVERTFROMS32
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTCONVERTTOFMM
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTCONVERTTOOCTETSTRING
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTCONVERTTOS32
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTDIV
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTFMMCONTEXTSIZEINU32
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTFMMSIZEINU32
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTGETBITCOUNT
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTGETBIT
 tee_api_defines.h, [52](#)
 TEE_PANIC_ID_TEE_BIGINTINITFMMCONTEXT
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTINITFMM
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTINIT
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTINVMOD
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTISPROBABLEPRIME
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTMOD
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTMULMOD
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTMUL
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTNEG
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTRELATIVEPRIME
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTSHIFTRIGHT
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTSQUAREMOD
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTSQUARE
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTSUBMOD
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_BIGINTSUB
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CHECKMEMORYACCESSRIGHTS
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CIPHERDOFINAL
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CIPHERINIT
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CIPHERUPDATE
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CLOSEANDDELETEPERSISTENTOBJECT1
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CLOSEANDDELETEPERSISTENTOBJECT
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CLOSEOBJECT
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_CLOSETASESSION
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES1
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES
 tee_api_defines.h, [53](#)
 TEE_PANIC_ID_TEE_COPYOPERATION
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_CREATEPERSISTENTOBJECT
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_DERIVEKEY
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_DIGESTDOFINAL
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_DIGESTUPDATE
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_FREEOPERATION
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_FREEPERSISTENTOBJECTENUMERATOR
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_FREEPROPERTYENUMERATOR
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_FREETRANSIENTOBJECT
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_FREE
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GENERATEKEY
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GENERATERANDOM
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GETCANCELLATIONFLAG
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GETINSTANCEDATA
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GETNEXTPERSISTENTOBJECT
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GETNEXTPROPERTY
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GETOBJECTBUFFERATTRIBUTE
 tee_api_defines.h, [54](#)
 TEE_PANIC_ID_TEE_GETOBJECTINFO1
 tee_api_defines.h, [54](#)

TEE_PANIC_ID_TEE_GETOBJECTINFO
 tee_api_defines.h, 54
 TEE_PANIC_ID_TEE_GETOBJECTVALUEATTRIBUTE
 tee_api_defines.h, 54
 TEE_PANIC_ID_TEE_GETOPERATIONINFOMULTIPLE
 tee_api_defines.h, 54
 TEE_PANIC_ID_TEE_GETOPERATIONINFO
 tee_api_defines.h, 54
 TEE_PANIC_ID_TEE_GETPROPERTYASBINARYBLOCK
 tee_api_defines.h, 54
 TEE_PANIC_ID_TEE_GETPROPERTYASBOOL
 tee_api_defines.h, 54
 TEE_PANIC_ID_TEE_GETPROPERTYASIDENTITY
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_GETPROPERTYASSTRING
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_GETPROPERTYASU32
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_GETPROPERTYASUUID
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_GETPROPERTYNAME
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_GETREETIME
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_GETSYSTEMTIME
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_GETTAPERSISTENTTIME
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_INITREFATTRIBUTE
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_INITVALUEATTRIBUTE
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_INVOKETACOMMAND
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MACCOMPAREFINAL
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MACCOMPUTEFINAL
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MACINIT
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MACUPDATE
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MALLOC
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MASKCANCELLATION
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MEMCOMPARE
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MEMFILL
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_MEMMOVE
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_OPENPERSISTENTOBJECT
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_OPENTASESSION
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_PANIC
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_POPULATETRANSIENTOBJECT
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_READOBJECTDATA
 tee_api_defines.h, 55
 TEE_PANIC_ID_TEE_REALLOC
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_RENAMEPERSISTENTOBJECT
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_RESETOperation
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_RESETPERSISTENTOBJECT
 ENUMERATOR
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_RESETPROPERTYENUMERATOR
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_RESETTRANSIENTOBJECT
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_RESTRICTOBJECTUSAGE1
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_RESTRICTOBJECTUSAGE
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_SEEKOBJECTDATA
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_SETINSTANCEDATA
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_SETOperationKey2
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_SETOperationKey
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_SETTAPERSISTENTTIME
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_STARTPERSISTENTOBJECT
 ENUMERATOR
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_STARTPROPERTYENUMERATOR
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_TRUNCATEOBJECTDATA
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_UNMASKCANCELLATION
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_WAIT
 tee_api_defines.h, 56
 TEE_PANIC_ID_TEE_WRITEOBJECTDATA
 tee_api_defines.h, 56
 TEE_PARAM_TYPE_GET
 tee_api_defines.h, 56
 TEE_PARAM_TYPE_MEMREF_INOUT
 tee_api_defines.h, 56
 TEE_PARAM_TYPE_MEMREF_INPUT
 tee_api_defines.h, 56
 TEE_PARAM_TYPE_MEMREF_OUTPUT
 tee_api_defines.h, 56

TEE_PARAM_TYPE_NONE
tee_api_defines.h, 56

TEE_PARAM_TYPE_SET
tee_api_defines.h, 56

TEE_PARAM_TYPE_VALUE_INOUT
tee_api_defines.h, 57

TEE_PARAM_TYPE_VALUE_INPUT
tee_api_defines.h, 57

TEE_PARAM_TYPE_VALUE_OUTPUT
tee_api_defines.h, 57

TEE_PARAM_TYPES
tee_api_defines.h, 57

TEE_PROPSET_CURRENT_CLIENT
tee_api_defines.h, 57

TEE_PROPSET_CURRENT_TA
tee_api_defines.h, 57

TEE_PROPSET_TEE_IMPLEMENTATION
tee_api_defines.h, 57

TEE_Panic
tee_api.h, 37

TEE_Param, 13
a, 13
b, 13
buffer, 13
memref, 13
size, 13
value, 13

TEE_PopulateTransientObject
tee_api.h, 37

TEE_PropSetHandle
tee_api_types.h, 63

TEE_ReadObjectData
tee-ta-internal.h, 26
tee_api.h, 37

TEE_Realloc
tee_api.h, 37

TEE_RenamePersistentObject
tee_api.h, 37

TEE_ResetOperation
tee_api.h, 37

TEE_ResetPersistentObjectEnumerator
tee_api.h, 37

TEE_ResetPropertyEnumerator
tee_api.h, 37

TEE_ResetTransientObject
tee_api.h, 37

TEE_RestrictObjectUsage
tee_api.h, 37

TEE_RestrictObjectUsage1
tee_api.h, 37

TEE_Result
tee_api_types.h, 63

TEE_SE_READER_NAME_MAX
tee_api_types.h, 62

TEE_SEAID, 13
buffer, 14
bufferLen, 14

TEE_SEChannelHandle
tee_api_types.h, 63

TEE_SEReaderHandle
tee_api_types.h, 63

TEE_SEReaderProperties, 14
sePresent, 14
selectResponseEnable, 14
teeOnly, 14

TEE_SEServiceHandle
tee_api_types.h, 63

TEE_SESessionHandle
tee_api_types.h, 63

TEE_STORAGE_PRIVATE_REE
tee_api_defines_extensions.h, 60

TEE_STORAGE_PRIVATE_RPMB
tee_api_defines_extensions.h, 60

TEE_STORAGE_PRIVATE_SQL_RESERVED
tee_api_defines_extensions.h, 60

TEE_STORAGE_PRIVATE
tee_api_defines.h, 57

TEE_SUCCESS
tee_api_defines.h, 57

TEE_SeekObjectData
tee_api.h, 37

TEE_Session
tee_api_types.h, 63

TEE_SetInstanceData
tee_api.h, 37

TEE_SetOperationKey
tee_api.h, 37

TEE_SetOperationKey2
tee_api.h, 37

TEE_SetTAPersistentTime
tee_api.h, 37

TEE_StartPersistentObjectEnumerator
tee_api.h, 37

TEE_StartPropertyEnumerator
tee_api.h, 37

TEE_TASessionHandle
tee_api_types.h, 63

TEE_TIMEOUT_INFINITE
tee_api_defines.h, 57

TEE_TYPE_AES
tee_api_defines.h, 57

TEE_TYPE_CONCAT_KDF_Z
tee_api_defines_extensions.h, 60

TEE_TYPE_CORRUPTED_OBJECT
tee_api_defines.h, 57

TEE_TYPE_DATA
tee_api_defines.h, 57

TEE_TYPE_DES3
tee_api_defines.h, 57

TEE_TYPE_DES
tee_api_defines.h, 57

TEE_TYPE_DH_KEYPAIR
tee_api_defines.h, 57

TEE_TYPE_DSA_KEYPAIR
tee_api_defines.h, 57

TEE_TYPE_DSA_PUBLIC_KEY

- tee_api_defines.h, 57
- TEE_TYPE_ECDH_KEYPAIR
 - tee_api_defines.h, 57
- TEE_TYPE_ECDH_PUBLIC_KEY
 - tee_api_defines.h, 57
- TEE_TYPE_ECDSA_KEYPAIR
 - tee_api_defines.h, 57
- TEE_TYPE_ECDSA_PUBLIC_KEY
 - tee_api_defines.h, 57
- TEE_TYPE_GENERIC_SECRET
 - tee_api_defines.h, 57
- TEE_TYPE_HKDF_IKM
 - tee_api_defines_extensions.h, 60
- TEE_TYPE_HMAC_MD5
 - tee_api_defines.h, 57
- TEE_TYPE_HMAC_SHA1
 - tee_api_defines.h, 57
- TEE_TYPE_HMAC_SHA224
 - tee_api_defines.h, 58
- TEE_TYPE_HMAC_SHA256
 - tee_api_defines.h, 58
- TEE_TYPE_HMAC_SHA384
 - tee_api_defines.h, 58
- TEE_TYPE_HMAC_SHA512
 - tee_api_defines.h, 58
- TEE_TYPE_PBKDF2_PASSWORD
 - tee_api_defines_extensions.h, 60
- TEE_TYPE_RSA_KEYPAIR
 - tee_api_defines.h, 58
- TEE_TYPE_RSA_PUBLIC_KEY
 - tee_api_defines.h, 58
- TEE_Time, 14
 - millis, 15
 - seconds, 15
- TEE_TruncateObjectData
 - tee_api.h, 37
- TEE_USAGE_DECRYPT
 - tee_api_defines.h, 58
- TEE_USAGE_DERIVE
 - tee_api_defines.h, 58
- TEE_USAGE_ENCRYPT
 - tee_api_defines.h, 58
- TEE_USAGE_EXTRACTABLE
 - tee_api_defines.h, 58
- TEE_USAGE_MAC
 - tee_api_defines.h, 58
- TEE_USAGE_SIGN
 - tee_api_defines.h, 58
- TEE_USAGE_VERIFY
 - tee_api_defines.h, 58
- TEE_UUID, 15
 - clockSeqAndNode, 15
 - timeHiAndVersion, 15
 - timeLow, 15
 - timeMid, 15
- TEE_UnmaskCancellation
 - tee_api.h, 37
- TEE_Wait
 - tee_api.h, 37
- TEE_Whence
 - tee_api_types.h, 63
- TEE_WriteObjectData
 - tee-ta-internal.h, 27
 - tee_api.h, 38
- TRACE_DEBUG
 - trace_levels.h, 69
- TRACE_ERROR
 - trace_levels.h, 69
- TRACE_FLOW
 - trace_levels.h, 69
- TRACE_INFO
 - trace_levels.h, 69
- TRACE_LEVEL
 - trace.h, 68
- TRACE_MAX
 - trace_levels.h, 69
- TRACE_MIN
 - trace_levels.h, 69
- TRACE_PRINTF_LEVEL
 - trace_levels.h, 69
- tee-common.h
 - pr_deb, 22
- tee-ta-internal.h
 - GetRelTimeEnd, 24
 - GetRelTimeStart, 24
 - TEE_AEDecryptFinal, 24
 - TEE_AEEncryptFinal, 24
 - TEE_AEInit, 24
 - TEE_AEUpdate, 24
 - TEE_AllocateOperation, 24
 - TEE_AllocateTransientObject, 24
 - TEE_AsymmetricSignDigest, 25
 - TEE_AsymmetricVerifyDigest, 25
 - TEE_CloseObject, 25
 - TEE_CreatePersistentObject, 25
 - TEE_DigestDoFinal, 25
 - TEE_DigestUpdate, 25
 - TEE_FreeOperation, 25
 - TEE_FreeTransientObject, 26
 - TEE_GenerateRandom, 26
 - TEE_GetObjectInfo1, 26
 - TEE_GetREETime, 26
 - TEE_GetSystemTime, 26
 - TEE_InitRefAttribute, 26
 - TEE_OpenPersistentObject, 26
 - TEE_ReadObjectData, 26
 - TEE_WriteObjectData, 27
- tee_api.h
 - OPTEE_DataMountReq, 31
 - TEE_AEDecryptFinal, 31
 - TEE_AEEncryptFinal, 31
 - TEE_AEInit, 31
 - TEE_AEUpdate, 31
 - TEE_AEUpdateAAD, 31
 - TEE_AllocateOperation, 31
 - TEE_AllocatePersistentObjectEnumerator, 31

TEE_AllocatePropertyEnumerator, [31](#)
TEE_AllocateTransientObject, [31](#)
TEE_AsymmetricDecrypt, [31](#)
TEE_AsymmetricEncrypt, [31](#)
TEE_AsymmetricSignDigest, [31](#)
TEE_AsymmetricVerifyDigest, [31](#)
TEE_AtbrpcBind, [32](#)
TEE_AtbrpcClose, [32](#)
TEE_AtbrpcConnect, [32](#)
TEE_AtbrpcFreeaddrinfo, [32](#)
TEE_AtbrpcGetaddrinfo, [32](#)
TEE_AtbrpcGetsockopt, [32](#)
TEE_AtbrpcImagedata, [32](#)
TEE_AtbrpcPhysmem, [32](#)
TEE_AtbrpcPoll, [32](#)
TEE_AtbrpcRecv, [32](#)
TEE_AtbrpcResetReason, [32](#)
TEE_AtbrpcRwlock, [32](#)
TEE_AtbrpcSend, [32](#)
TEE_AtbrpcSetsockopt, [32](#)
TEE_AtbrpcSocket, [32](#)
TEE_AtbrpcSpinlock, [32](#)
TEE_AtbrpcWatchdog, [32](#)
TEE_BigIntAdd, [32](#)
TEE_BigIntAddMod, [32](#)
TEE_BigIntCmp, [32](#)
TEE_BigIntCmpS32, [32](#)
TEE_BigIntComputeExtendedGcd, [32](#)
TEE_BigIntComputeFMM, [33](#)
TEE_BigIntConvertFromFMM, [33](#)
TEE_BigIntConvertFromOctetString, [33](#)
TEE_BigIntConvertFromS32, [33](#)
TEE_BigIntConvertToFMM, [33](#)
TEE_BigIntConvertToOctetString, [33](#)
TEE_BigIntConvertToS32, [33](#)
TEE_BigIntDiv, [33](#)
TEE_BigIntFMMContextSizeInU32, [33](#)
TEE_BigIntFMMConvertToBigInt, [33](#)
TEE_BigIntFMMSizeInU32, [33](#)
TEE_BigIntGetBit, [33](#)
TEE_BigIntGetBitCount, [33](#)
TEE_BigIntInit, [33](#)
TEE_BigIntInitFMMContext, [33](#)
TEE_BigIntInitFMM, [33](#)
TEE_BigIntInvMod, [33](#)
TEE_BigIntIsProbablePrime, [33](#)
TEE_BigIntMod, [33](#)
TEE_BigIntMul, [33](#)
TEE_BigIntMulMod, [33](#)
TEE_BigIntNeg, [34](#)
TEE_BigIntRelativePrime, [34](#)
TEE_BigIntShiftRight, [34](#)
TEE_BigIntSquare, [34](#)
TEE_BigIntSquareMod, [34](#)
TEE_BigIntSub, [34](#)
TEE_BigIntSubMod, [34](#)
TEE_CheckMemoryAccessRights, [34](#)
TEE_CipherDoFinal, [34](#)
TEE_CipherInit, [34](#)
TEE_CipherUpdate, [34](#)
TEE_CloseAndDeletePersistentObject, [34](#)
TEE_CloseAndDeletePersistentObject1, [34](#)
TEE_CloseObject, [34](#)
TEE_CloseTASession, [34](#)
TEE_CopyObjectAttributes, [34](#)
TEE_CopyObjectAttributes1, [34](#)
TEE_CopyOperation, [34](#)
TEE_CreatePersistentObject, [34](#)
TEE_DeriveKey, [34](#)
TEE_DigestDoFinal, [34](#)
TEE_DigestUpdate, [35](#)
TEE_Free, [35](#)
TEE_FreeOperation, [35](#)
TEE_FreePersistentObjectEnumerator, [35](#)
TEE_FreePropertyEnumerator, [35](#)
TEE_FreeTransientObject, [35](#)
TEE_GenerateKey, [35](#)
TEE_GenerateRandom, [35](#)
TEE_GetCancellationFlag, [35](#)
TEE_GetInstanceData, [35](#)
TEE_GetNextPersistentObject, [35](#)
TEE_GetNextProperty, [35](#)
TEE_GetObjectBufferAttribute, [35](#)
TEE_GetObjectInfo, [35](#)
TEE_GetObjectInfo1, [35](#)
TEE_GetObjectValueAttribute, [35](#)
TEE_GetOperationInfo, [35](#)
TEE_GetOperationInfoMultiple, [35](#)
TEE_GetPropertyAsBinaryBlock, [35](#)
TEE_GetPropertyAsBool, [35](#)
TEE_GetPropertyAsIdentity, [35](#)
TEE_GetPropertyAsString, [36](#)
TEE_GetPropertyAsU32, [36](#)
TEE_GetPropertyAsUUID, [36](#)
TEE_GetPropertyName, [36](#)
TEE_GetREETime, [36](#)
TEE_GetSystemTime, [36](#)
TEE_GetTAPersistentTime, [36](#)
TEE_InitRefAttribute, [36](#)
TEE_InitValueAttribute, [36](#)
TEE_InvokeTACommand, [36](#)
TEE_MACCompareFinal, [36](#)
TEE_MACComputeFinal, [36](#)
TEE_MACInit, [36](#)
TEE_MACUpdate, [36](#)
TEE_Malloc, [36](#)
TEE_MaskCancellation, [36](#)
TEE_MemCompare, [36](#)
TEE_MemFill, [36](#)
TEE_MemMove, [36](#)
TEE_Oneway, [36](#)
TEE_OpenPersistentObject, [36](#)
TEE_OpenTASession, [37](#)
TEE_Panic, [37](#)
TEE_PopulateTransientObject, [37](#)
TEE_ReadObjectData, [37](#)

- TEE_Realloc, [37](#)
- TEE_RenamePersistentObject, [37](#)
- TEE_ResetOperation, [37](#)
- TEE_ResetPersistentObjectEnumerator, [37](#)
- TEE_ResetPropertyEnumerator, [37](#)
- TEE_ResetTransientObject, [37](#)
- TEE_RestrictObjectUsage, [37](#)
- TEE_RestrictObjectUsage1, [37](#)
- TEE_SeekObjectData, [37](#)
- TEE_SetInstanceData, [37](#)
- TEE_SetOperationKey, [37](#)
- TEE_SetOperationKey2, [37](#)
- TEE_SetTAPersistentTime, [37](#)
- TEE_StartPersistentObjectEnumerator, [37](#)
- TEE_StartPropertyEnumerator, [37](#)
- TEE_TruncateObjectData, [37](#)
- TEE_UnmaskCancellation, [37](#)
- TEE_Wait, [37](#)
- TEE_WriteObjectData, [38](#)
- tee_api_defines.h
 - TEE_ALG_AES_CBC_MAC_NOPAD, [45](#)
 - TEE_ALG_AES_CBC_MAC_PKCS5, [45](#)
 - TEE_ALG_AES_CBC_NOPAD, [45](#)
 - TEE_ALG_AES_CCM, [45](#)
 - TEE_ALG_AES_CMAC, [45](#)
 - TEE_ALG_AES_CTR, [45](#)
 - TEE_ALG_AES_CTS, [45](#)
 - TEE_ALG_AES_ECB_NOPAD, [45](#)
 - TEE_ALG_AES_GCM, [45](#)
 - TEE_ALG_AES_XTS, [45](#)
 - TEE_ALG_DES3_CBC_MAC_NOPAD, [45](#)
 - TEE_ALG_DES3_CBC_MAC_PKCS5, [45](#)
 - TEE_ALG_DES3_CBC_NOPAD, [45](#)
 - TEE_ALG_DES3_ECB_NOPAD, [45](#)
 - TEE_ALG_DES_CBC_MAC_NOPAD, [45](#)
 - TEE_ALG_DES_CBC_MAC_PKCS5, [45](#)
 - TEE_ALG_DES_CBC_NOPAD, [45](#)
 - TEE_ALG_DES_ECB_NOPAD, [45](#)
 - TEE_ALG_DH_DERIVE_SHARED_SECRET, [45](#)
 - TEE_ALG_DSA_SHA1, [45](#)
 - TEE_ALG_DSA_SHA224, [45](#)
 - TEE_ALG_DSA_SHA256, [45](#)
 - TEE_ALG_ECDH_P192, [45](#)
 - TEE_ALG_ECDH_P224, [45](#)
 - TEE_ALG_ECDH_P256, [45](#)
 - TEE_ALG_ECDH_P384, [46](#)
 - TEE_ALG_ECDH_P521, [46](#)
 - TEE_ALG_ECDSA_P192, [46](#)
 - TEE_ALG_ECDSA_P224, [46](#)
 - TEE_ALG_ECDSA_P256, [46](#)
 - TEE_ALG_ECDSA_P384, [46](#)
 - TEE_ALG_ECDSA_P521, [46](#)
 - TEE_ALG_HMAC_MD5, [46](#)
 - TEE_ALG_HMAC_SHA1, [46](#)
 - TEE_ALG_HMAC_SHA224, [46](#)
 - TEE_ALG_HMAC_SHA256, [46](#)
 - TEE_ALG_HMAC_SHA384, [46](#)
 - TEE_ALG_HMAC_SHA512, [46](#)
 - TEE_ALG_MD5, [46](#)
 - TEE_ALG_MD5SHA1, [46](#)
 - TEE_ALG_RSA_NOPAD, [46](#)
 - TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA1, [46](#)
 - TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA224, [46](#)
 - TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA256, [46](#)
 - TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA384, [46](#)
 - TEE_ALG_RSAES_PKCS1_OAEP_MGF1_SHA512, [46](#)
 - TEE_ALG_RSAES_PKCS1_V1_5, [46](#)
 - TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA1, [46](#)
 - TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA224, [46](#)
 - TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA256, [46](#)
 - TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA384, [47](#)
 - TEE_ALG_RSASSA_PKCS1_PSS_MGF1_SHA512, [47](#)
 - TEE_ALG_RSASSA_PKCS1_V1_5_MD5, [47](#)
 - TEE_ALG_RSASSA_PKCS1_V1_5_MD5SHA1, [47](#)
 - TEE_ALG_RSASSA_PKCS1_V1_5_SHA1, [47](#)
 - TEE_ALG_RSASSA_PKCS1_V1_5_SHA224, [47](#)
 - TEE_ALG_RSASSA_PKCS1_V1_5_SHA256, [47](#)
 - TEE_ALG_RSASSA_PKCS1_V1_5_SHA384, [47](#)
 - TEE_ALG_RSASSA_PKCS1_V1_5_SHA512, [47](#)
 - TEE_ALG_SHA1, [47](#)
 - TEE_ALG_SHA224, [47](#)
 - TEE_ALG_SHA256, [47](#)
 - TEE_ALG_SHA384, [47](#)
 - TEE_ALG_SHA512, [47](#)
 - TEE_ATTR_BIT_PROTECTED, [47](#)
 - TEE_ATTR_BIT_VALUE, [47](#)
 - TEE_ATTR_DH_BASE, [47](#)
 - TEE_ATTR_DH_PRIME, [47](#)
 - TEE_ATTR_DH_PRIVATE_VALUE, [47](#)
 - TEE_ATTR_DH_PUBLIC_VALUE, [47](#)
 - TEE_ATTR_DH_SUBPRIME, [47](#)
 - TEE_ATTR_DH_X_BITS, [47](#)
 - TEE_ATTR_DSA_BASE, [47](#)
 - TEE_ATTR_DSA_PRIME, [47](#)
 - TEE_ATTR_DSA_PRIVATE_VALUE, [47](#)
 - TEE_ATTR_DSA_PUBLIC_VALUE, [48](#)
 - TEE_ATTR_DSA_SUBPRIME, [48](#)
 - TEE_ATTR_ECC_CURVE, [48](#)
 - TEE_ATTR_ECC_PRIVATE_VALUE, [48](#)
 - TEE_ATTR_ECC_PUBLIC_VALUE_X, [48](#)
 - TEE_ATTR_ECC_PUBLIC_VALUE_Y, [48](#)
 - TEE_ATTR_RSA_COEFFICIENT, [48](#)
 - TEE_ATTR_RSA_EXPONENT1, [48](#)
 - TEE_ATTR_RSA_EXPONENT2, [48](#)
 - TEE_ATTR_RSA_MODULUS, [48](#)

TEE_ATTR_RSA_OAEP_LABEL, 48
TEE_ATTR_RSA_PRIME1, 48
TEE_ATTR_RSA_PRIME2, 48
TEE_ATTR_RSA_PRIVATE_EXPONENT, 48
TEE_ATTR_RSA_PSS_SALT_LENGTH, 48
TEE_ATTR_RSA_PUBLIC_EXPONENT, 48
TEE_ATTR_SECRET_VALUE, 48
TEE_BigIntSizeInU32, 48
TEE_DATA_FLAG_ACCESS_READ, 48
TEE_DATA_FLAG_ACCESS_WRITE_META, 48
TEE_DATA_FLAG_ACCESS_WRITE, 48
TEE_DATA_FLAG_OVERWRITE, 48
TEE_DATA_FLAG_SHARE_READ, 48
TEE_DATA_FLAG_SHARE_WRITE, 48
TEE_DATA_MAX_POSITION, 48
TEE_ECC_CURVE_NIST_P192, 49
TEE_ECC_CURVE_NIST_P224, 49
TEE_ECC_CURVE_NIST_P256, 49
TEE_ECC_CURVE_NIST_P384, 49
TEE_ECC_CURVE_NIST_P521, 49
TEE_ERROR_ACCESS_CONFLICT, 49
TEE_ERROR_ACCESS_DENIED, 49
TEE_ERROR_BAD_FORMAT, 49
TEE_ERROR_BAD_PARAMETERS, 49
TEE_ERROR_BAD_STATE, 49
TEE_ERROR_BUSY, 49
TEE_ERROR_CANCEL, 49
TEE_ERROR_COMMUNICATION, 49
TEE_ERROR_CORRUPT_OBJECT_2, 49
TEE_ERROR_CORRUPT_OBJECT, 49
TEE_ERROR_EXCESS_DATA, 49
TEE_ERROR_EXTERNAL_CANCEL, 49
TEE_ERROR_GENERIC, 49
TEE_ERROR_ITEM_NOT_FOUND, 49
TEE_ERROR_MAC_INVALID, 49
TEE_ERROR_NO_DATA, 49
TEE_ERROR_NOT_IMPLEMENTED, 49
TEE_ERROR_NOT_SUPPORTED, 49
TEE_ERROR_OUT_OF_MEMORY, 49
TEE_ERROR_OVERFLOW, 49
TEE_ERROR_SECURITY, 50
TEE_ERROR_SHORT_BUFFER, 50
TEE_ERROR_SIGNATURE_INVALID, 50
TEE_ERROR_STORAGE_NO_SPACE, 50
TEE_ERROR_STORAGE_NOT_AVAILABLE_2, 50
TEE_ERROR_STORAGE_NOT_AVAILABLE, 50
TEE_ERROR_TARGET_DEAD, 50
TEE_ERROR_TIME_NEEDS_RESET, 50
TEE_ERROR_TIME_NOT_SET, 50
TEE_HANDLE_FLAG_EXPECT_TWO_KEYS, 50
TEE_HANDLE_FLAG_INITIALIZED, 50
TEE_HANDLE_FLAG_KEY_SET, 50
TEE_HANDLE_FLAG_PERSISTENT, 50
TEE_HANDLE_NULL, 50
TEE_INT_CORE_API_SPEC_VERSION, 50
TEE_LOGIN_APPLICATION_GROUP, 50
TEE_LOGIN_APPLICATION_USER, 50
TEE_LOGIN_APPLICATION, 50
TEE_LOGIN_GROUP, 50
TEE_LOGIN_PUBLIC, 50
TEE_LOGIN_TRUSTED_APP, 50
TEE_LOGIN_USER, 50
TEE_MALLOC_FILL_ZERO, 50
TEE_MEMORY_ACCESS_ANY_OWNER, 50
TEE_MEMORY_ACCESS_READ, 50
TEE_MEMORY_ACCESS_WRITE, 51
TEE_NUM_PARAMS, 51
TEE_OBJECT_ID_MAX_LEN, 51
TEE_OPERATION_ASYMMETRIC_CIPHER, 51
TEE_OPERATION_ASYMMETRIC_SIGNATURE, 51
TEE_OPERATION_AE, 51
TEE_OPERATION_CIPHER, 51
TEE_OPERATION_DIGEST, 51
TEE_OPERATION_KEY_DERIVATION, 51
TEE_OPERATION_MAC, 51
TEE_OPERATION_STATE_ACTIVE, 51
TEE_OPERATION_STATE_INITIAL, 51
TEE_ORIGIN_API, 51
TEE_ORIGIN_COMMS, 51
TEE_ORIGIN_TEE, 51
TEE_ORIGIN_TRUSTED_APP, 51
TEE_PANIC_ID_TA_CLOSESESSIONENTRYPOINT, 51
TEE_PANIC_ID_TA_CREATEENTRYPOINT, 51
TEE_PANIC_ID_TA_DESTROYENTRYPOINT, 51
TEE_PANIC_ID_TA_INVOKECOMMANDENTRYPOINT, 51
TEE_PANIC_ID_TA_OPENSESSIONENTRYPOINT, 51
TEE_PANIC_ID_TEE_AEDECRIPTFINAL, 51
TEE_PANIC_ID_TEE_AEENCRYPTFINAL, 51
TEE_PANIC_ID_TEE_AEINIT, 51
TEE_PANIC_ID_TEE_AEUPDATEAAD, 52
TEE_PANIC_ID_TEE_AEUPDATE, 51
TEE_PANIC_ID_TEE_ALLOCATEOPERATION, 52
TEE_PANIC_ID_TEE_ALLOCATEPERSISTENTOBJECTENUMERATOR, 52
TEE_PANIC_ID_TEE_ALLOCATEPROPERTYENUMERATOR, 52
TEE_PANIC_ID_TEE_ALLOCATETRANSIENTOBJECT, 52
TEE_PANIC_ID_TEE_ASYMMETRICDECRYPT, 52
TEE_PANIC_ID_TEE_ASYMMETRICENCRYPT, 52
TEE_PANIC_ID_TEE_ASYMMETRICSIGNDIGEST, 52
TEE_PANIC_ID_TEE_ASYMMETRICVERIFYDIGEST, 52
TEE_PANIC_ID_TEE_BIGINTADDMOD, 52
TEE_PANIC_ID_TEE_BIGINTADD, 52
TEE_PANIC_ID_TEE_BIGINTCMPS32, 52
TEE_PANIC_ID_TEE_BIGINTCMP, 52

TEE_PANIC_ID_TEE_BIGINTCOMPUTEEXTENDGD, 52
 TEE_PANIC_ID_TEE_BIGINTCOMPUTEFM, 52
 TEE_PANIC_ID_TEE_BIGINTCONVERTFROMFM, 52
 TEE_PANIC_ID_TEE_BIGINTCONVERTFROMOCTETSTRING, 52
 TEE_PANIC_ID_TEE_BIGINTCONVERTFROMS32, 52
 TEE_PANIC_ID_TEE_BIGINTCONVERTTOFM, 52
 TEE_PANIC_ID_TEE_BIGINTCONVERTTOOCTETSTRING, 52
 TEE_PANIC_ID_TEE_BIGINTCONVERTTOS32, 52
 TEE_PANIC_ID_TEE_BIGINTDIV, 52
 TEE_PANIC_ID_TEE_BIGINTFMCONTEXTSIZEINU32, 52
 TEE_PANIC_ID_TEE_BIGINTFMMSIZEINU32, 52
 TEE_PANIC_ID_TEE_BIGINTGETBITCOUNT, 53
 TEE_PANIC_ID_TEE_BIGINTGETBIT, 52
 TEE_PANIC_ID_TEE_BIGINTINITFMCONTEXT, 53
 TEE_PANIC_ID_TEE_BIGINTINITFM, 53
 TEE_PANIC_ID_TEE_BIGINTINIT, 53
 TEE_PANIC_ID_TEE_BIGINTINVMOD, 53
 TEE_PANIC_ID_TEE_BIGINTISPROBABLEPRIME, 53
 TEE_PANIC_ID_TEE_BIGINTMOD, 53
 TEE_PANIC_ID_TEE_BIGINTMULMOD, 53
 TEE_PANIC_ID_TEE_BIGINTMUL, 53
 TEE_PANIC_ID_TEE_BIGINTNEG, 53
 TEE_PANIC_ID_TEE_BIGINTRELATIVEPRIME, 53
 TEE_PANIC_ID_TEE_BIGINTSHIFTRIGHT, 53
 TEE_PANIC_ID_TEE_BIGINTSQUAREMOD, 53
 TEE_PANIC_ID_TEE_BIGINTSQUARE, 53
 TEE_PANIC_ID_TEE_BIGINTSUBMOD, 53
 TEE_PANIC_ID_TEE_BIGINTSUB, 53
 TEE_PANIC_ID_TEE_CHECKMEMORYACCESSRIGHTS, 53
 TEE_PANIC_ID_TEE_CIPHERDOFINAL, 53
 TEE_PANIC_ID_TEE_CIPHERINIT, 53
 TEE_PANIC_ID_TEE_CIPHERUPDATE, 53
 TEE_PANIC_ID_TEE_CLOSEANDDELETEPEERISISTENTOBJECT1, 53
 TEE_PANIC_ID_TEE_CLOSEANDDELETEPEERISISTENTOBJECT, 53
 TEE_PANIC_ID_TEE_CLOSEOBJECT, 53
 TEE_PANIC_ID_TEE_CLOSETASESSION, 53
 TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES1, 54
 TEE_PANIC_ID_TEE_COPYOBJECTATTRIBUTES, 53
 TEE_PANIC_ID_TEE_COPYOPERATION, 54
 TEE_PANIC_ID_TEE_CREATEPERSISTENTOBJECT, 54
 TEE_PANIC_ID_TEE_DERIVEKEY, 54
 TEE_PANIC_ID_TEE_DIGESTDOFINAL, 54
 TEE_PANIC_ID_TEE_DIGESTUPDATE, 54
 TEE_PANIC_ID_TEE_FREEOPERATION, 54
 TEE_PANIC_ID_TEE_FREEPERSISTENTOBJECTENUMERATOR, 54
 TEE_PANIC_ID_TEE_FREEPROPERTYENUMERATOR, 54
 TEE_PANIC_ID_TEE_FREETRANSIENTOBJECT, 54
 TEE_PANIC_ID_TEE_FREE, 54
 TEE_PANIC_ID_TEE_GENERATEKEY, 54
 TEE_PANIC_ID_TEE_GENERATERANDOM, 54
 TEE_PANIC_ID_TEE_GETCANCELLATIONFLAG, 54
 TEE_PANIC_ID_TEE_GETINSTANCEDATA, 54
 TEE_PANIC_ID_TEE_GETNEXTPERSISTENTOBJECT, 54
 TEE_PANIC_ID_TEE_GETNEXTPROPERTY, 54
 TEE_PANIC_ID_TEE_GETOBJECTBUFFERATTRIBUTE, 54
 TEE_PANIC_ID_TEE_GETOBJECTINFO1, 54
 TEE_PANIC_ID_TEE_GETOBJECTINFO, 54
 TEE_PANIC_ID_TEE_GETOBJECTVALUEATTRIBUTE, 54
 TEE_PANIC_ID_TEE_GETOPERATIONINFORMULTIPLE, 54
 TEE_PANIC_ID_TEE_GETOPERATIONINFO, 54
 TEE_PANIC_ID_TEE_GETPROPERTYASBINARYBLOCK, 54
 TEE_PANIC_ID_TEE_GETPROPERTYASBOOL, 54
 TEE_PANIC_ID_TEE_GETPROPERTYASIDENTITY, 55
 TEE_PANIC_ID_TEE_GETPROPERTYASSTRING, 55
 TEE_PANIC_ID_TEE_GETPROPERTYASU32, 55
 TEE_PANIC_ID_TEE_GETPROPERTYASUUID, 55
 TEE_PANIC_ID_TEE_GETPROPERTYNAME, 55
 TEE_PANIC_ID_TEE_GETREETIME, 55
 TEE_PANIC_ID_TEE_GETSYSTEMTIME, 55
 TEE_PANIC_ID_TEE_GETTAPERSTISTENTTIME, 55
 TEE_PANIC_ID_TEE_INITREFATTRIBUTE, 55
 TEE_PANIC_ID_TEE_INITVALUEATTRIBUTE, 55
 TEE_PANIC_ID_TEE_INVOKETACOMMAND, 55
 TEE_PANIC_ID_TEE_MACCOMPAREFINAL, 55
 TEE_PANIC_ID_TEE_MACCOMPUTEFINAL, 55
 TEE_PANIC_ID_TEE_MACINIT, 55
 TEE_PANIC_ID_TEE_MACUPDATE, 55
 TEE_PANIC_ID_TEE_MALLOC, 55
 TEE_PANIC_ID_TEE_MASKCANCELLATION, 55
 TEE_PANIC_ID_TEE_MEMCOMPARE, 55
 TEE_PANIC_ID_TEE_MEMFILL, 55
 TEE_PANIC_ID_TEE_MEMMOVE, 55
 TEE_PANIC_ID_TEE_OPENPERSISTENTOBJECT, 55
 TEE_PANIC_ID_TEE_OPENTASESSION, 55

TEE_PANIC_ID_TEE_PANIC, 55
 TEE_PANIC_ID_TEE_POPULATETRANSIENT↔
 OBJECT, 55
 TEE_PANIC_ID_TEE_READOBJECTDATA, 55
 TEE_PANIC_ID_TEE_REALLOC, 56
 TEE_PANIC_ID_TEE_RENAMEPERSISTENTO↔
 BJECT, 56
 TEE_PANIC_ID_TEE_RESETOperation, 56
 TEE_PANIC_ID_TEE_RESETPERSISTENTO↔
 JECTENUMERATOR, 56
 TEE_PANIC_ID_TEE_RESETPROPERTYENU↔
 MERATOR, 56
 TEE_PANIC_ID_TEE_RESETTRANSIENTOBJ↔
 ECT, 56
 TEE_PANIC_ID_TEE_RESTRICTOBJECTUSA↔
 GE1, 56
 TEE_PANIC_ID_TEE_RESTRICTOBJECTUSA↔
 GE, 56
 TEE_PANIC_ID_TEE_SEEKOBJECTDATA, 56
 TEE_PANIC_ID_TEE_SETINSTANCEDATA, 56
 TEE_PANIC_ID_TEE_SETOperationKEY2, 56
 TEE_PANIC_ID_TEE_SETOperationKEY, 56
 TEE_PANIC_ID_TEE_SETTAPERSISTENTTIME,
 56
 TEE_PANIC_ID_TEE_STARTPERSISTENTO↔
 JECTENUMERATOR, 56
 TEE_PANIC_ID_TEE_STARTPROPERTYENU↔
 MERATOR, 56
 TEE_PANIC_ID_TEE_TRUNCATEOBJECTDATA,
 56
 TEE_PANIC_ID_TEE_UNMASKCANCELLATION,
 56
 TEE_PANIC_ID_TEE_WAIT, 56
 TEE_PANIC_ID_TEE_WRITEOBJECTDATA, 56
 TEE_PARAM_TYPE_GET, 56
 TEE_PARAM_TYPE_MEMREF_INOUT, 56
 TEE_PARAM_TYPE_MEMREF_INPUT, 56
 TEE_PARAM_TYPE_MEMREF_OUTPUT, 56
 TEE_PARAM_TYPE_NONE, 56
 TEE_PARAM_TYPE_SET, 56
 TEE_PARAM_TYPE_VALUE_INOUT, 57
 TEE_PARAM_TYPE_VALUE_INPUT, 57
 TEE_PARAM_TYPE_VALUE_OUTPUT, 57
 TEE_PARAM_TYPES, 57
 TEE_PROPSET_CURRENT_CLIENT, 57
 TEE_PROPSET_CURRENT_TA, 57
 TEE_PROPSET_TEE_IMPLEMENTATION, 57
 TEE_STORAGE_PRIVATE, 57
 TEE_SUCCESS, 57
 TEE_TIMEOUT_INFINITE, 57
 TEE_TYPE_AES, 57
 TEE_TYPE_CORRUPTED_OBJECT, 57
 TEE_TYPE_DATA, 57
 TEE_TYPE_DES3, 57
 TEE_TYPE_DES, 57
 TEE_TYPE_DH_KEYPAIR, 57
 TEE_TYPE_DSA_KEYPAIR, 57
 TEE_TYPE_DSA_PUBLIC_KEY, 57
 TEE_TYPE_ECDH_KEYPAIR, 57
 TEE_TYPE_ECDH_PUBLIC_KEY, 57
 TEE_TYPE_ECDSA_KEYPAIR, 57
 TEE_TYPE_ECDSA_PUBLIC_KEY, 57
 TEE_TYPE_GENERIC_SECRET, 57
 TEE_TYPE_HMAC_MD5, 57
 TEE_TYPE_HMAC_SHA1, 57
 TEE_TYPE_HMAC_SHA224, 58
 TEE_TYPE_HMAC_SHA256, 58
 TEE_TYPE_HMAC_SHA384, 58
 TEE_TYPE_HMAC_SHA512, 58
 TEE_TYPE_RSA_KEYPAIR, 58
 TEE_TYPE_RSA_PUBLIC_KEY, 58
 TEE_USAGE_DECRYPT, 58
 TEE_USAGE_DERIVE, 58
 TEE_USAGE_ENCRYPT, 58
 TEE_USAGE_EXTRACTABLE, 58
 TEE_USAGE_MAC, 58
 TEE_USAGE_SIGN, 58
 TEE_USAGE_VERIFY, 58
 tee_api_defines_extensions.h
 TEE_ALG_CONCAT_KDF_SHA1_DERIVE_KEY,
 59
 TEE_ALG_CONCAT_KDF_SHA224_DERIVE↔
 KEY, 59
 TEE_ALG_CONCAT_KDF_SHA256_DERIVE↔
 KEY, 59
 TEE_ALG_CONCAT_KDF_SHA384_DERIVE↔
 KEY, 59
 TEE_ALG_CONCAT_KDF_SHA512_DERIVE↔
 KEY, 59
 TEE_ALG_HKDF_MD5_DERIVE_KEY, 59
 TEE_ALG_HKDF_SHA1_DERIVE_KEY, 59
 TEE_ALG_HKDF_SHA224_DERIVE_KEY, 59
 TEE_ALG_HKDF_SHA256_DERIVE_KEY, 59
 TEE_ALG_HKDF_SHA384_DERIVE_KEY, 59
 TEE_ALG_HKDF_SHA512_DERIVE_KEY, 59
 TEE_ALG_PBKDF2_HMAC_SHA1_DERIVE_K↔
 EY, 59
 TEE_ATTR_CONCAT_KDF_DKM_LENGTH, 59
 TEE_ATTR_CONCAT_KDF_OTHER_INFO, 59
 TEE_ATTR_CONCAT_KDF_Z, 59
 TEE_ATTR_HKDF_IKM, 59
 TEE_ATTR_HKDF_INFO, 59
 TEE_ATTR_HKDF_OKM_LENGTH, 59
 TEE_ATTR_HKDF_SALT, 60
 TEE_ATTR_PBKDF2_DKM_LENGTH, 60
 TEE_ATTR_PBKDF2_ITERATION_COUNT, 60
 TEE_ATTR_PBKDF2_PASSWORD, 60
 TEE_ATTR_PBKDF2_SALT, 60
 TEE_MEMORY_ACCESS_NONSECURE, 60
 TEE_MEMORY_ACCESS_SECURE, 60
 TEE_STORAGE_PRIVATE_REE, 60
 TEE_STORAGE_PRIVATE_RPMB, 60
 TEE_STORAGE_PRIVATE_SQL_RESERVED, 60
 TEE_TYPE_CONCAT_KDF_Z, 60
 TEE_TYPE_HKDF_IKM, 60
 TEE_TYPE_PBKDF2_PASSWORD, 60

tee_api_types.h
 __aligned, 63
 DMREQ_FINISH, 62
 DMREQ_WRITE, 62
 nfds_t, 63
 socklen_t, 62
 TEE_BigInt, 63
 TEE_BigIntFMM, 63
 TEE_DATA_SEEK_CUR, 64
 TEE_DATA_SEEK_END, 64
 TEE_DATA_SEEK_SET, 64
 TEE_ErrorOrigin, 63
 TEE_MEM_INPUT, 62
 TEE_MEM_OUTPUT, 62
 TEE_MEMREF_0_USED, 62
 TEE_MEMREF_1_USED, 62
 TEE_MEMREF_2_USED, 62
 TEE_MEMREF_3_USED, 62
 TEE_MODE_DECRYPT, 63
 TEE_MODE_DERIVE, 63
 TEE_MODE_DIGEST, 63
 TEE_MODE_ENCRYPT, 63
 TEE_MODE_MAC, 63
 TEE_MODE_SIGN, 63
 TEE_MODE_VERIFY, 63
 TEE_ObjectEnumHandle, 63
 TEE_ObjectHandle, 63
 TEE_ObjectType, 63
 TEE_OperationHandle, 63
 TEE_OperationMode, 63
 TEE_PropSetHandle, 63
 TEE_Result, 63
 TEE_SE_READER_NAME_MAX, 62
 TEE_SEChannelHandle, 63
 TEE_SEReaderHandle, 63
 TEE_SEServiceHandle, 63
 TEE_SESessionHandle, 63
 TEE_Session, 63
 TEE_TASessionHandle, 63
 TEE_Whence, 63

tee_ta_api.h
 TA_CloseSessionEntryPoint, 65
 TA_CreateEntryPoint, 65
 TA_DestroyEntryPoint, 65
 TA_EXPORT, 65
 TA_InvokeCommandEntryPoint, 65
 TA_OpenSessionEntryPoint, 65

teeOnly
 TEE_SEReaderProperties, 14

timeHiAndVersion
 TEE_UUID, 15

timeLow
 TEE_UUID, 15

timeMid
 TEE_UUID, 15

trace.h
 DHEXDUMP, 67
 DMSG_RAW, 67
 DMSG, 67
 DPRINT_STACK, 67
 dhex_dump, 68
 EMSG_RAW, 67
 EMSG, 67
 EPRINT_STACK, 67
 FMSG_RAW, 67
 FMSG, 67
 FPRINT_STACK, 67
 IMSG_RAW, 67
 IMSG, 67
 INMSG, 67
 IPRINT_STACK, 67
 MAX_FUNC_PRINT_SIZE, 67
 MAX_PRINT_SIZE, 67
 MSG_RAW, 67
 MSG, 67
 OUTMSG, 67
 OUTRMSG, 67
 SMSG, 67
 TRACE_LEVEL, 68
 trace_ext_get_thread_id, 68
 trace_ext_prefix, 68
 trace_ext_puts, 68
 trace_get_level, 68
 trace_level, 68
 trace_printf, 68
 trace_printf_helper, 68
 trace_printf_helper_raw, 68
 trace_set_level, 68
 trace_ext_get_thread_id
 trace.h, 68
 trace_ext_prefix
 trace.h, 68
 trace_ext_puts
 trace.h, 68
 trace_get_level
 trace.h, 68
 trace_level
 trace.h, 68
 trace_levels.h
 TRACE_DEBUG, 69
 TRACE_ERROR, 69
 TRACE_FLOW, 69
 TRACE_INFO, 69
 TRACE_MAX, 69
 TRACE_MIN, 69
 TRACE_PRINTF_LEVEL, 69
 trace_printf
 trace.h, 68
 trace_printf_helper
 trace.h, 68
 trace_printf_helper_raw
 trace.h, 68
 trace_set_level
 trace.h, 68

uuid
 TEE_Identity, 9

value

TEE_Attribute, [8](#)

TEE_Param, [13](#)