

Full Stack Web Development

Advanced Topic

Caching (redis), error handling, logging and debugging

Outline

- Caching data using Redis
- Error handling
- Logging

What is Caching ?

Caching is the process of storing copies of files in a cache or a temporary storage location so that they can be accessed more quickly.

Why do we cache ?

- To save cost. Such as paying for bandwidth or even volume of data sent over the network.
- To reduce app response time.



What is Redis ?

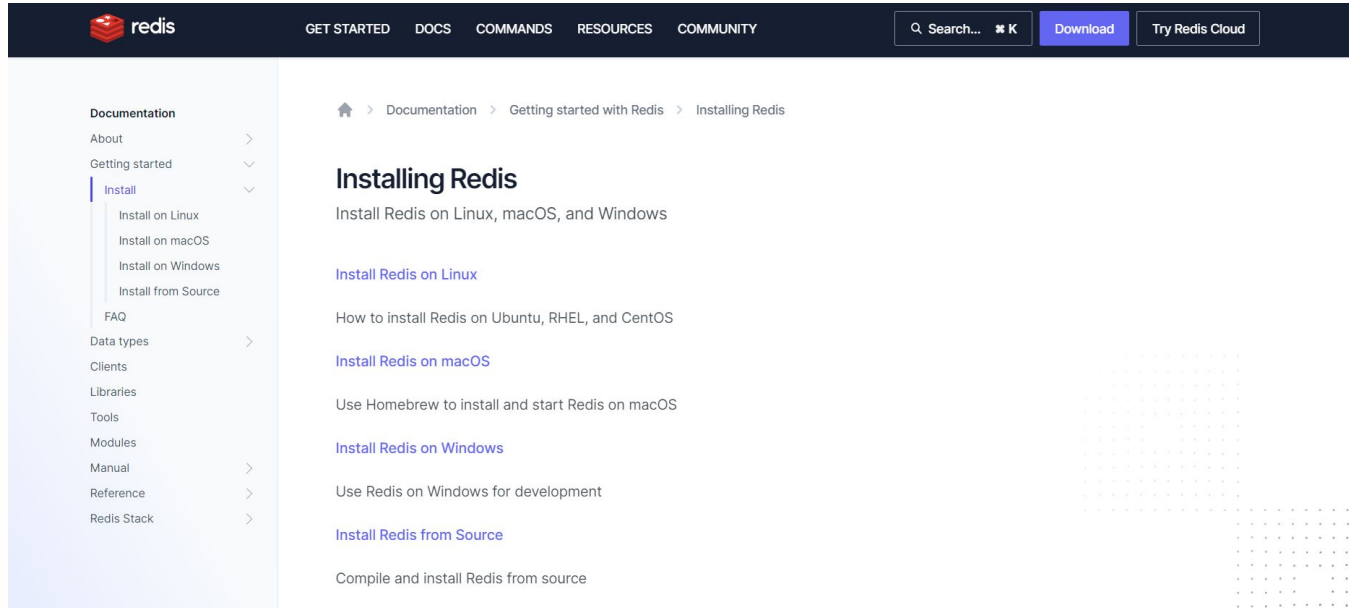
Redis Stands for **Remote Dictionary Server**. The open source, in-memory data store used by millions of developers as a database, cache, streaming engine, and message broker.



Install Redis Server

Go to this link to download redis and select installer based on your OS

<https://redis.io/docs/getting-started/installation/>



The screenshot shows the Redis documentation website. The top navigation bar includes the Redis logo, links for GET STARTED, DOCS, COMMANDS, RESOURCES, and COMMUNITY, a search bar, and buttons for Download and Try Redis Cloud. The left sidebar lists the Documentation menu with sub-items: About, Getting started, Install (highlighted), Install on Linux, Install on macOS, Install on Windows, Install from Source, FAQ, Data types, Clients, Libraries, Tools, Modules, Manual, Reference, and Redis Stack. The main content area shows the breadcrumb path: Home > Documentation > Getting started with Redis > Installing Redis. The title is "Installing Redis" with the subtitle "Install Redis on Linux, macOS, and Windows". Below this are links for "Install Redis on Linux", "Install Redis on macOS", "Install Redis on Windows", and "Install Redis from Source". The right side of the page features a decorative grid of dots.

Install Redis Server

Or you can just download from this link

<https://drive.google.com/file/d/1Rxx328YzOlwOE0EqYwCmMinZHYIXs8of/view>

Extract and open the folder, and run **redis-server.exe**

This only work on npm redis package

redis: ^2.8.0

```
[15064] 28 Sep 12:58:18.837 # Warning: no config file specified, using the default config. In order to specify a config file use C:\Users\62821\Downloads\redis-latest\redis-latest\redis-server.exe /path/to/redis.conf

Redis 3.0.503 (00000000/0) 64 bit

Running in standalone mode
Port: 6379
PID: 15064

http://redis.io

[15064] 28 Sep 12:58:18.840 # Server started, Redis version 3.0.503
[15064] 28 Sep 12:58:18.840 * DB loaded from disk: 0.000 seconds
[15064] 28 Sep 12:58:18.840 * The server is now ready to accept connections on port 6379
```

Using Redis in NodeJS

Initiate nodejs new project and install redis package into your projects.

In this case we will working on axios to fetch data from existing API



```
npm init --y  
npm install express redis axios --save
```

Create Simple Express App



index.js

```
const express = require('express');  
const port = 3000;  
const app = express();  
  
app.listen(port, () => {  
  console.log(`Server runing on port ${port}`);  
});
```


Create Simple Express App

Create new route to get data from external API. In this example, we will use [dog API](#). It takes about 500 - 800 ms to fetch the datas.

We will improve fetching speed with caching the data with **Redis**.

```
index.js

const axios = require('axios');

app.get('/dogs/:breed', async (req, res) => {
  try {
    const { breed } = req.params;
    const { data } = await axios.get(
      `https://dog.ceo/api/breed/${breed}/images`,
    );
    res.status(200).send(data);
  } catch (error) {
    res.status(400).send(error);
  }
});
```

Implementing Redis in Express

Lets implement redis into our code. Put this code below your axios import.

This is a setup for redis in your server app.

By default redis is using port 6379.

```
index.js

//import redis
const redis = require('redis');

//define connection
const client = redis.createClient(6379);

//check connection
client.on('error', (error) => {
  console.log(error);
});
```

Implementing Redis in Express

Client.get method is used to get data source from cache storage.

Client.setex method is used to keep and cache the data with expires time. Data would be keep in string type.

```
index.js

app.get('/dogs/:breed', async (req, res) => {
  try {
    const { breed } = req.params;
    //check data with breed key
    client.get(breed, async (err, dogs) => {
      if (dogs) {
        return res.status(200).send(dogs);
      }
      const { data } = await axios.get(
        `https://dog.ceo/api/breed/${breed}/images`,
      );
      // cache data with breed as a key and set expires time
      client.setex(breed, 100, JSON.stringify(data));

      return res.status(200).send(data);
    });
  } catch (error) {
    console.log(error);
    res.status(400).send(error);
  }
});
```


Error Handling

Errors in Node.js are handled through exceptions. An exception is created using the **throw** keyword. After an error occurs, the normal program flow is halted and the control is held back to the nearest exception handler.



```
const doSomething1 = () => {  
  // ...  
  try {  
    // ...  
    // error here, execute 'throw'  
  } catch (err) {  
    // ... handle it locally  
  }  
  // ...  
};
```

Error Handling in ExpressJS



```
try {  
    // an error occurs ...  
  
    return res.status(200).send(data);  
} catch (error) {  
    // handle error, send HTTP 500 to the client  
    return res.status(500).send("Internal server error");  
}
```

Logging are crucial for monitoring and troubleshooting your Node.js app. There are several ways to implement logging :

- Using runtime's console
- Using 3rd party library

Using Runtimes Console

- console.log
- console.warn
- console.error

```
✖ Failed to load resource: the server responded with a status of 403 ()
✖ Refused to display 'https://cdn.connectad.io/' in a frame because it set 'X-Frame-Options' to 'sameorigin'.
✖ Refused to display 'https://cdn.connectad.io/' in a frame because it set 'X-Frame-Options' to 'sameorigin'.
⚠ ▶crbug/1173575, non-JS module files deprecated.
⚠ ▶crbug/1173575, non-JS module files deprecated. (index):6789
✖ Access to XMLHttpRequest at 'https://i.connectad.io/api/v2' from origin 'https://www.w3schools.com' has been blocked by CORS policy: No 'Access-Control-Allow-Origin' header is present on the requested resource.
✖ Failed to load resource: net::ERR_FAILED i.connectad.io/api/v2:1
⚠ DevTools failed to load source map: Could not load content for https://c.amazon-adsystem.com/aax2/apstag.js.map: HTTP error: status code 403, net::ERR_HTTP_RESPONSE_CODE_FAILURE
✖ Access to XMLHttpRequest at 'https://i.connectad.io/api/v2' from origin 'https://www.w3schools.com' has been blocked by CORS policy: No 'Access-Control-Allow-Origin' header is present on the requested resource.
✖ ▶POST https://i.connectad.io/api/v2 prebid.js?v=4759-1664277844090:9 net::ERR_FAILED 403
```

Using 3rd Party Library

There are several popular library to use for logging, for example [Pino](#) and [Winston](#)

Thank You!

