Aurora Shader

It is unlit shader to simulate the Aurora Borealis.

Fuatures

- Realistic 3D view of the northern lights
- Procedural generation
- Easy to use
- Customizable view
- High performance
- The prefab is just a semi-transparent square. So the Aurora can be placed on the background of any skybox

How to start

To use, simply drag the Aurora prefab from the Prefabs folder. Place the plane directly above the camera. If necessary, adjust the aurora parameters in Aurora material settings.

Contacts

E-mail for any troubles or proposes: deus433@gmail.com