

Algoritmos e Sistemas Distribuídos: Cyclon Algorithm

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Algorithm 1: Cyclon (Unstructured Overlay Management)

Interface:**Requests:****getNeighbors ()****Indications:****neighbors (n)** // n is the set of neighbors of the local process**State:****neigh** //set of neighbors of the process (local partial view)**N** //maximum number of neighbors**sample** //Sample of neigh sent to the other process in last shuffle**Upon Init ($contact, maxN$) do:****N** $\leftarrow maxN$;**If** $contact \neq \perp$ **then****neigh** $\leftarrow \{(contact, 0)\}$;**else****neigh** $\leftarrow \{\}$;**sample** $\leftarrow \perp$;**Setup Periodic Timer Shuffle (T);** //T is the shuffle period, in the order of seconds**Upon getNeighbors() do:****pview** \leftarrow **neigh**; //To avoid the upper layer to modify the neigh set**Trigger neighbors(pview);****Upon Shuffle() do:****foreach** $(p, age) \in$ **neigh** **do****neigh** \leftarrow (**neigh** $\setminus (p, age)$) $\cup (p, age + 1)$;**p** \leftarrow **pickOldest(neigh)**;**If** $p \neq \perp$ **then****neigh** \leftarrow **neigh** $\setminus p$;**sample** \leftarrow **randomSubset(neigh)**;**Trigger Send (ShuffleRequest, p, sample $\cup \{(myself, 0)\}$);****Upon Receive (ShuffleRequest, s, peerSample) do:****temporarySample** \leftarrow **randomSubset(neigh)**;**Trigger Send (ShuffleReply, s, temporarySample);****Call mergeViews(peerSample, temporarySample);****Upon Receive (ShuffleReply, s, peerSample) do:****Call mergeViews(peerSample, sample);****Procedure mergeViews(peerSample, mySample)****Foreach** $(p, age) \in$ **peerSample** **do****If** $(p', age') \in$ **neigh** $\wedge p' = p \wedge age' > age$ **then****neigh** \leftarrow (**neigh** $\setminus (p', age')$) $\cup \{(p, age)\}$;**Else If** $\#neigh < N$ **then****neigh** \leftarrow **neigh** $\cup \{(p, age)\}$;**Else****(x, age')** \leftarrow **(x, age') : (x, age') \in neigh \wedge (x, age') \in mySample;** //Pick an element of
neigh that is also in mySample**If** $(x, age') = \perp$ **then****(x, age')** \leftarrow **(x, age') : (x, age') \in neigh;** //Pick a random element of neigh**neigh** \leftarrow (**neigh** $\setminus (x, age')$) $\cup \{(p, age)\}$;