# William Oscar Harris

704-491-5560 • will.harris@duke.edu • LinkedIn

#### **Education**

# **Duke University** | Durham, NC

May 2026

Mathematics, B.S. and Computer Science, B.S.

GPA: 3.88/4.00

Awards and Honors: Dean's List with Distinction (Fall 2023)

Relevant Coursework: MATH 333 Complex Analysis, MATH 230 Probability, COMPSCI 250 Computer Architecture, ECON 101 Economic Principles, MATH 89S Math and Medicine, COMPSCI 260 Intro to Computational Genomics

# Community School of Davidson | Davidson, NC

June 2022

GPA: Unweighted: 4.0/4.0 | Weighted: 4.444/4.0

Awards and Honors: AP Scholar with Distinction, Varsity Cross Country Coach's Award, National Honor Society

# **Experience**

## **Teaching Assistant, Computer Architecture** | Duke University | Durham, NC

August 2023-Present

- Assist 80+ students in weekly office hours to conceptualize and debug programs in C and MIPS assembly and review course concepts such as memory caching, virtual memory and input/output
- Lead weekly recitation; guide 20 students through professor-prepared lesson clarifying complex class concepts

### **Student Researcher, Math**+ | Duke University | Durham, NC | <u>Project Website</u>

May 2024-July 2024

- Self-studied fundamentals of Lean Theorem Prover and introductory abstract algebra
- Developed interactive educational tool with team of six student researchers to supplement classroom instruction of abstract algebra with lessons in how to use Lean to formalize mathematics

## **Projects**

### **Board Game Digitalization** | Personal | GitHub Repository

January 2023-Present

- Terminal-based Rust project; over 5000 lines of code utilizing multiprocessing and raw TCP connections
- Digitalized Acquire, an antique board game, into robust UNIX terminal application
- Designed panel-based GUI engine for the UNIX terminal leveraging ASCII characters

### Bone Remodeling Research | MATH 89S Math and Medicine | GitHub Repository March 2023-April 2023

- Created simulator in Rust for research titled "Bone Remodeling as a Spatial and Non-Spatial Evolutionary Game"
- Delivered two oral presentations on my research to students and professor in seminar class

#### **Leadership Experience**

# Ministry Leadership Team | Duke Reformed University Fellowship | Durham, NC

August 2023-Present

- Manage logistics and set up equipment for weekly worship and community-building meetings with 20+ attendees
- Prepare and lead weekly group studies through topics in the Bible with 5+ attendees

### Eagle Scout | Scouts BSA Troop 58 | Davidson, NC

March 2021

- Project leader for conservation and beautification of historic English garden on my high school campus
- Project highlights include garden design, fundraising \$1500 for materials, leading 22 volunteers for 120 man-hours

### **Volunteer Experience**

# Summer Camp Counselor | Project 658 | Charlotte, NC

July 2023-August 2023

• Orchestrated games and academically enriching activities for 40 children ages 5-12 at summer camp providing access to resources and academic aid for underprivileged families in the Charlotte area

#### **Skills and Interests**

- Skills: mathematical problem solving, Rust, Java, JavaScript, Python, C#, C, R, UNIX Shell, Microsoft Office Suite
- Interests: board games, distance running, playing trombone, hiking & backpacking