

# Aleezay Sheikh

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## EDUCATION

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**Massachusetts Institute of Technology**

*S.B. Mathematics with Computer Science*

*Expected Graduation: May 2026*

*GPA: 4.9/5.0*

## EXPERIENCE

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**Drug Optimization: Summer Science Program, Indiana University**

June 2021 – Sept 2021

*Team Researcher*

*Remote*

- Developed a Python algorithm to search through *T. punctulata*'s Protein Data Bank for binding sites that matched a user-entered protein sequence motif
- Modeled TpCdc14 phosphatase activity using Michaelis-Menten kinetics to estimate steady-state parameters of TpCdc14 enzyme using Python
- Characterized TpCdc14's substrate specificity and hypothesized its mechanism of action by utilizing statistical methods (e.g. Welch's t-test) to identify phosphopeptide chains that most effectively bind to TpCdc14
- Performed in-silico screening of inhibitors using MOE and then optimized a selected inhibitor's binding affinity (leading to a 27% increase) through functional group modifications

**Prather Lab, MIT**

June 2023 – Sept 2023

*Undergraduate Researcher*

*Cambridge, MA*

- Designed plasmids to utilize quorum sensing in regulating metabolic pathways of E.Coli, specifically engineered vectors to circumvent E. Coli's natural feedback inhibition and increase carbon flow for Chorismate production

**Teaching Assistant at Sartartia Math Club**

2019 – 2022

*Volunteer Basis*

*Sugar Land, TX*

- Designed a curriculum to teach competition math topics (ranging from combinatorics to algebra) to middle schoolers as AMC 8 preparation—overall students' average scores increased by 32%
- Assisted in organizing annual math tournaments for over 200 students; primary responsibilities consisted of leading teams of volunteers to write exams, find sponsorships, and set up an online registration system.

**Miscellaneous Computational Projects, MIT**

Sept 2023 – Dec 2023

*Student/Self-directed*

*Cambridge, MA*

- Developed a version of an autocomplete/autocorrect engine using prefix trees for text-processing tasks
- Designed and programmed an n-dimensional Minesweeper game from scratch
- Created and implemented a Scheme interpreter (a dialect of LISP)
- Converted Sudoku into a SAT (boolean satisfiability) problem and programmed an SAT solver to optimally solve 3x3 puzzles

## RELEVANT COURSEWORK

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|---|---|
| • 18.901: Introduction to Topology            | • 18.06: Linear Algebra                             |
| • 18.600: Probability and Random Variables    | • 6.1220: Design and Analysis of Algorithms         |
| • 18.650: Fundamentals of Statistics          | • 6.1210: Data Structures and Algorithms            |
| • 18.100B: Real Analysis                      | • 6.3900: Introduction to Machine Learning          |
| • 18.032: Theory-based Differential Equations | • 6.1200: Discrete Mathematics for Computer Science |

## MISCELLANEOUS

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**Awards:** 2021 AIME Qualifier (scored 7/15), TX State Science Olympiad Silver Medalist in Designer Genes, National Merit Semifinalist

**Technical Skills:** Python, NumPy, LaTeX, MOE, Basic PyTorch

**Interests:** Bhangra, Tennis, Music Theory, Reading, Ice Skating, Running

**Other:** MIT Math Learning Center Tutor, selected as a tutor that all undergraduates can reach out to for math classes' preparation and questions