

### **Education**

Carnegie Mellon University, Robotics Institute

09/2024 - **05/2026** 

Master in Robotic Systems Development

Pittsburgh

09/2011 - 07/2016

University of Paris Saclay, School of Computer Science

09/2021 - 09/2023

Master in Big Data Management and Analytics (Graduating with Honors, Average Grades: A+)

**Paris** 

Tsinghua University

Bachelor in Information Management and Information Systems, Second Bachelor in Interactive Media Design Beijing

# Programming Skills

- Fine-tuning Large Language Models (LLMs), Vision Language Models (VLMs), Stable Diffusion XL (SDXL). Al Agent Development. Pytorch. TensorRT.
- Robotics: Reinforcement Learning (RL), Omniverse Isaac Sim simulator, ROS2, CAD, PCB.
- Databases: SQL, Neo4j, MongoDB, Spark, HDFS, MapReduce, etc.

## Publications

Physics Representation Learning for Dexterous Manipulation Planning, Best Student Paper, IEEE RO-MAN 2024

• (First Author) Developed physics-based semantic representations for dexterous manipulation actions, validated in four scenarios—hammering, sweeping, pinching, and screwing—using A2C algorithm in Omniverse Isaac Sim. Link

Accessibility-Aware Reinforcement Learning for Inclusive Robotic Navigation, IEEE RO-MAN 2024

• Extracted accessibility features for the disabled and incorporated into navigation RL policy for robotic assistance.

## Work Experience

(Full-time, left for Master's) Senior Machine Learning Engineer, Embodied AI, Cylingo Group

07/2024 - 08/2024

- Systematically designed algorithms for a mobile household companion robot prototype.
  - Integrated VLMs with ROS2 navigation: Implemented ASR for speech-to-text, VLMs for visual planning and object grounding, and utilized a depth camera to project 2D object pixels to SLAM maps.
  - CV Algorithms: Enhanced human-following integrating clothing-changing Person Re-Identification (CC-ReID) algorithms with face recognition. Quantized YOLOv8 and DeepSORT on Jetson Orin using TensorRT for a 3x speed-up.

#### (Intern) Multimodal Machine Learning Engineer, Frontis Company

04/2024 - 06/2024

- Enhanced Semantic Alignment for SDXL with LLM: Fine-tuned adapters only to improve SDXL's understanding of complex text prompts for controllable advertisement image generation (media exposure Link).
- Initiated a data flywheel project and curated 50k high-quality marketing QA data pairs from marketing media articles.

(Intern) Al Agent Developer, Center for Collaborative & Conversational Intelligence, Tsinghua 11/2023 - 03/2024

- Partnered with China National Protein Center to create an Al Agent framework for proteomics hypothesis discovery.
  - Migrated Bio-info packages from R to Python as agent tools, embedded 10k+ research papers as RAG.
  - Designed a chain of thought for bioinformatics tool invocation and improved accuracy with prompt engineering.

### Visiting Student Researcher, Social Al & Robotics Lab, King's College London

03/2023 - 08/2023

- Created a physical Human-Robot Interaction (pHRI) Reinforcement Learning benchmark for the Toyota Human Support Robot (HSR) in Omniverse Isaac Sim, employing PPO and TD3 as baselines. Link
- In the simulation, integrated inverse kinematics Python API from Blender to create arbitrary animations for human bones, and enabled collision detection between human meshes and robots for realistic physical interactions.
- Explored digital twin. For real2sim, 3D scene & human pose reconstruction via InstantNerf and HybriK; for sim2real, vision-based training on photorealistic synthetic scenes, translated to physical robot camera seamlessly.

#### (Full-time) Technology Investment Manager, Node Venture Capital

2018.04 - 2019.08

• Led due diligence for investments (Fractal, Bitcent, Bitforest, Matrix, etc) from Angel to Series B rounds in Al, Blockchain, and New Consumptions. Networked with US tech venture funds. Facilitated academic incubations.

• Fundraising for Funds: Collaborated on drafting USD FUND III Private Placement Memorandum and PitchBook with King & Wood Mallesons HK office. Engaged in communications with potential LP investors.