Shivam Patel

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EDUCATION

Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science

May 2026

- Coursework: Data Structures & Algorithms, Linear Algebra, Computer Organization & Program, Design Algorithms, Objects and Design, Operating Systems and Networks, Combinatorics, Statistics
- Threads: Modeling/Simulation & System Architecture
- Dean's List

TECHNICAL SKILLS

Languages: Java, Python, Javascript, Typescript, Rust, C, C#, C++, HTML, Golang, Assembly

Frameworks/Database: React, Angular, Nodejs, Docker, MySQL, Postgres

Software: Unreal Engine, Blender, Git, Rhino

EXPERIENCE

Stride Labs Atlanta, GA

Software Engineer Intern

August 2024 - Present

- Aiding startup to help create **AI-driven** CAD automation for custom medical orthotic insoles, reducing manual design time from 4 hours to approx. 1 sec, leading to **10x** increase in engineering output.
- Spearheaded the development of advanced ML algos (NN, Linear) enabling the rapid generation of key anatomical points from foot scans and the creation of highly accurate, customized 3D CAD models via Open3D and PyVista.
- Implemented **AWS S3** to host a React page instance that allowed clients to upload hundreds of large (500Mb+) 3D scan files (Ladar/Lynx) to stored database buckets for training models.

Georgia Tech SMUR Atlanta, GA

Software Researcher

January 2024 - Present

- Analyzed data from over 17,000+ Georgia buildings, selecting high-impact variables (via **Heatmaps**) to build **predictive surrogate** models for energy consumption using ML techniques (Random-Forest, Neural Networks).
- Leveraged cloud computing via GaTech's PACE supercomputer, later comparing the various ML models (Multivariate) with back-test data generated by 3D simulations of heating/cooling outputs. Switching to surrogate modeling showed prediction speed improvements by 97%.

Projects

IMC Prosperity 2 | Python, Pandas, NumPy, Scikit-learn

April-May 2024

- Attained top 1% ranking out of more than 10,000 teams worldwide in quantitative trading competition, implementing advanced trading strategies including Pair Trading, Mean Reversion and Linear Regression.
- Developed **predictive models** using ML and time analysis, achieving **Sharpe ratio of 3.5** and **65% accuracy** in market predictions, with utilization of **back-testing** to train the model.
- Lead **manual strategies**, implementing game theory psychology to beat on average **97**% of competing teams, whilst optimizing algorithm to enable real-time decision making.

Unreal Engine Void Seeker | Unreal Engine, C++, Blender3D, Photoshop

December 2022

- Built multi-platform video game, with touch-detection and input translations, with custom designed 3D Models, where the player must avoid or collect various falling objects.
- Experimented on **Procedural Generation** to diversify classes of objects, whilst also implementing a **Probability Tree** that updates gameplay depending upon user inputs.

LEADERSHIP

BAPS Akshardham North America | Volunteer, Construction Management

June 2022 - August 2023

- Lead, managed, and trained a diverse team of more than 30 volunteers from various ages, careers, and backgrounds, to help traditionally construct the Akshardham monument, oversaw delivery logistics to various sites.
- Overlooked a mass **7-month** inventory reorganization project that sorted all the mismatched inventory of **9000**+ crates, using a **data bot algorithm** that updated the location and contents of the container which saved months off the projects (25%) as it rid the time to search and pair the ordered carvings.