**Attempt 1**

Written: Sep 9, 2018 7:32 PM - Sep 9, 2018 7:41 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 1 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

Which of the following is NOT a feature supported by the Android platform?

|  |  |
| --- | --- |
|  | Power management |
|  |  |
|  | Multiple monitors |
|  | Onscreen keyboard |
|  | Facial recognition |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

​If you want to modify the value of the default TextView control in a new Android app, what should you do?

|  |  |
| --- | --- |
|  | ​Change the @strings variable |
|  | ​Edit the res file |
|  |  |
|  | ​Edit the strings.xml file |
|  | ​Change the file named hello\_world |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

Which term best describes "a program that duplicates the look and feel of a particular device"?

|  |  |
| --- | --- |
|  | mobile application |
|  |  |
|  | emulator |
|  | operating system |
|  | smartphone |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

Android does not support tethering.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

​The Android project folder that contains images, music, and video files required by the application is called media.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

The user interface of an Android app can be specified via Java code or XML files.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

During testing, developers usually use a physical device such as a smartphone or tablet to display the output of​ their app.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

​By default, what does @string specified in a TextView control refer to?

|  |
| --- |
|  |
|  | ​A file called strings.xml |
|  | ​A data type of string |
|  | ​A variable named string |
|  | ​The word "string" in a resource file |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

​What string is placed in the default TextView control in a new Android app created using Android Studio?

|  |  |
| --- | --- |
|  | ​"I am Android" |
|  |  |
|  | ​"Hello World!" |
|  | ​"Default text" |
|  | ​"TextView control" |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 0 / 1 point |

What is the key to successful usage of an app**?**

|  |  |
| --- | --- |
|  | colorful interface |
| Correct Answer | intuitive interface |
| Incorrect Response | simple interface |
|  | sophisticated interface |

|  |
| --- |
| **Attempt Score:**  90 % |
| **Overall Grade** (highest attempt)**:**  100 % |

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|  |

**Attempt 1**

Written: Sep 16, 2018 9:07 PM - Sep 16, 2018 9:11 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 2 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

Which of the following wait for user interaction.

|  |  |
| --- | --- |
|  | Action subscribers |
|  |  |
|  | Event listeners |
|  | Polling objects |
|  | Targeted components |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

An object is a specific, concrete instance of a class.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

Which term best describes a blueprint or a template for creating objects by defining its properties?

|  |  |
| --- | --- |
|  | app |
|  |  |
|  | class |
|  | control |
|  | widget |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

Comments in Java start with pound (#) signs.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

Which of the following terms best describes a piece of code that actually serves as a placeholder to declare itself?

|  |  |
| --- | --- |
|  | control |
|  | inclusion |
|  | event handler |
|  |  |
|  | stub |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

What is designing a program most analogous to?

|  |
| --- |
|  |
|  | constructing a building |
|  | doing laundry |
|  | painting with watercolor |
|  | performing an experiment |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

What is a set of Java statements that can be included inside a Java class?

|  |  |
| --- | --- |
|  | activity |
|  | block |
|  | intent |
|  |  |
|  | method |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

Which method displays the content of a specific screen?

|  |  |
| --- | --- |
|  | drawContents method |
|  | getDisplay method |
|  | makeDisplay method |
|  |  |
|  | setContentView method |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

What term best is best described as defining one particular variation of an object within a class?

|  |  |
| --- | --- |
|  | initiate |
|  |  |
|  | instantiate |
|  | justify |
|  | stabilize |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

What symbol indicates errors in program code?

|  |  |
| --- | --- |
|  | blue solid lines |
|  | bolded text |
|  | green curly lines |
|  |  |
|  | red curly lines |

**Attempt 1**

Written: Sep 22, 2018 10:19 PM - Sep 22, 2018 10:40 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 3 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

Good graphic design communicates simplicity.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

You should always declare variables in an Android application at the end of the Activity.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

An application with an appealing graphical design is preferred over applications that are textual in nature.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

What term can be described as multitouch interactions such as pressing two fingers to pan, rotate, or zoom?

|  |  |
| --- | --- |
|  | taps |
|  |  |
|  | gestures |
|  | actions |
|  | swipes |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

What is used in a Java program to contain data that changes during the execution of the program?

|  |  |
| --- | --- |
|  | constant |
|  | item |
|  | literal |
|  |  |
|  | variable |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

What does the R in findViewById(R.id.txtTickets) refer to?

|  |  |
| --- | --- |
|  | the resource folder for the app |
|  |  |
|  | the resources available to the app |
|  | a static property of the txtTickets variable |
|  | a variable named 'R' |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

To display text in a TextView control, which method should be used?

|  |  |
| --- | --- |
|  | assignText() |
|  | displayText() |
|  |  |
|  | setText() |
|  | showText() |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

What can be used to display instructions at the top of Spinner controls?

|  |  |
| --- | --- |
|  | abstract |
|  | hint |
|  | lead-in |
|  |  |
|  | prompt |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

Which kind of variable can be initialized only once?

|  |
| --- |
|  |
|  | final variable |
|  | local variable |
|  | static variable |
|  | temporary variable |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

The default value for a boolean variable is True.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

**Attempt 1**

Written: Sep 30, 2018 9:46 PM - Sep 30, 2018 9:49 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 4 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

Launcher icons form the first impression of your app on prospective users in Google Play.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

What tool does Java provide to compare the relationship between the variables being tested in conditional statements?

|  |  |
| --- | --- |
|  | byte analysis |
|  | logical operators |
|  |  |
|  | relational operators |
|  | static methods |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

Decision-making statements in Java allow you to test which of the following?

|  |
| --- |
|  |
|  | conditions |
|  | data types |
|  | imperatives |
|  | syntax |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

RadioButton controls are circular in shape, while CheckBox controls are square.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

What is a common mistake made when forming a conditional statement?

|  |
| --- |
|  |
|  | using the assignment operator instead of the comparison operator |
|  | using the compareTo method instead of the assignment operator |
|  | using the greater than operator instead of the assignment operator |
|  | using the less than operator instead of the comparison operator |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

When an If statement is placed inside another If statement, what is the inner If statement considered to be?

|  |  |
| --- | --- |
|  | folded |
|  | internal |
|  |  |
|  | nested |
|  | stacked |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

Which term defines a fundamental control structure used in computer programming?

|  |  |
| --- | --- |
|  | choice point |
|  | code block |
|  |  |
|  | decision structure |
|  | referential structure |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

Which symbol is the operator for “equal to?"

|  |  |
| --- | --- |
|  | = |
|  |  |
|  | == |
|  | != |
|  | <= |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

Which of the following types of controls always operates independently, therefore selecting it will never deselect any other controls?

|  |
| --- |
|  |
|  | CheckBox control |
|  | EachButton control |
|  | SingleSelect control |
|  | TextView control |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

Never offer a default selection, as it complicates user input.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

**Attempt 1**

Written: Oct 5, 2018 2:36 PM - Oct 5, 2018 2:41 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 5 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

A switch statement can also be implemented as a chain of if/else statements.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

An array is a container object that holds a fixed number of values of different data types.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

Which type of control do you use to contain a list of items that allows a user to select an item in the list for further action?

|  |  |
| --- | --- |
|  | ArrayView |
|  | TableLayout |
|  |  |
|  | ListView |
|  | RadioGroup |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

If a Java View list exceeds the length of the screen, what is done to the list?

|  |
| --- |
|  |
|  | the list is made scrollable |
|  | the list is paginated |
|  | the list is shrunk to fit |
|  | the list is truncated |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

What is the generic layout that displays checkboxes?

|  |  |
| --- | --- |
|  | boxed\_list\_item |
|  | checked\_list\_item |
|  | list\_item\_checked |
|  |  |
|  | simple\_list\_item\_checked |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

Which of the following controls allows you to create a two-level list?

|  |
| --- |
|  |
|  | ExpandableListView control |
|  | ListView control |
|  | MajorListView |
|  | TwoListView control |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

An adapter provides a data model for the layout of the list.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

The first element in an array is referenced using index 0.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

What is the generic layout to a simple list?

|  |
| --- |
|  |
|  | simple\_list\_item\_1 |
|  | simple\_list\_item\_2 |
|  | simple\_list\_item\_checked |
|  | simple\_list\_item\_multiple\_choice |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

Which XML code statement places an icon named ic\_city.png to the right of the text in a ListView display?

|  |
| --- |
|  |
|  | android:drawableRight="@drawable/ic\_city" |
|  | ​android:iconRight="@icon/ic\_city" |
|  | ​icons:drawableRight="@drawable/ic\_city" |
|  | ​icons:iconRight="@icon/ic\_city" |

**Attempt 1**

Written: Oct 14, 2018 9:39 PM - Oct 14, 2018 9:49 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 6 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

In a camera app, the next step in the life cycle after tapping the button to take a picture is to call on which method?

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | onPause() to let the user do something else | | |
|  | onRestart() to restart the rest of the app | | |
|  | onResume() to reactivate the camera | | |
|  | onStop() to hide the live image | | |
| **Question 2** |  | 1 / 1 point |

Which type of variable ceases to exist when execution of its declaring method completes?

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | constant | | |
|  | global | | |
|  | local | | |
|  | static | | |
| **Question 3** |  | 1 / 1 point |

On an Android, what is 1000 milliseconds equivalent to in seconds?

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | 0.1 seconds | | |
|  | 1 second | | |
|  | 10 seconds | | |
|  | 100 seconds | | |
| **Question 4** |  | 1 / 1 point |

What does the splash screen provide time for Android to do?

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | bootstrap the phone driver | | |
|  | download updates | | |
|  | initialize resources for your app | | |
|  | stream data from Google | | |
| **Question 5** |  | 1 / 1 point |

Java allows only one thread of execution at a time.

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | True | | |
|  | False | | |
| **Question 6** |  | 1 / 1 point |

The opening screen of an app that displays for a few seconds is called a burst screen.

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | True | | |
|  | False | | |
| **Question 7** |  | 1 / 1 point |

Where should you place an image file that will be used as a background image for a TextView control?

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | res\images folder | | |
|  | manifests folder | | |
|  | res\drawable folder | | |
|  | values\backgrounds folder | | |
| **Question 8** |  | 1 / 1 point |

It’s not necessary to understand the life cycle of an app in order to code it.

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | True | | |
|  | False | | |
| **Question 9** |  | 1 / 1 point |

Which of the following actions can the MediaPlayer class NOT do?

Question options:

|  |  |  |  |
| --- | --- | --- | --- |
|  | play different music formats | | |
|  | play music files | | |
|  | report its current state | | |
|  | stop playing music | | |
| **Question 10** |  | 1 / 1 point |

Which feature in Java executes a one-time task?

Question options:

|  |  |
| --- | --- |
|  | alarm |
|  | start |
|  | task |
|  | timer |

**Attempt 1**

Written: Oct 24, 2018 8:08 PM - Oct 24, 2018 8:23 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 8 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

What is the width of a table column determined by?

|  |  |
| --- | --- |
|  | padding property |
|  | size of the screen |
|  |  |
|  | width of the largest view |
|  | width property |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

​High prices and a small app marketplace are inhibiting growth in the Android tablet market.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

A simple way to think of a tablet is as a large smartphone.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

When designing an app for use on both smartphones and tablets, the screen size doesn't matter since all the content will scale automatically.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

Which Android operating system is designed specifically for tablet use?

|  |  |
| --- | --- |
|  | Donut |
|  | Gingerbread |
|  |  |
|  | Honeycomb |
|  | Ice Cream Sandwich |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

Which of the following is *not* a recommended design approach?

|  |
| --- |
|  |
|  | Fill the large screen with “cool” interactions |
|  | Keep screens uncluttered |
|  | Use flexible dimension values |
|  | Use larger fonts on tablets |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

To set the style of text to a particular font family, which property can you use?

|  |  |
| --- | --- |
|  | fontfamily property |
|  | kerning property |
|  | text property |
|  |  |
|  | typeface property |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

To create an instance of the Calendar class, what do you call?

|  |
| --- |
|  |
|  | Calendar.getInstance() |
|  | Runtime.calendarInstance() |
|  | System.getCalendar() |
|  | the Calendar’s constructor |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

The Android system date can be accessed by using the Java DateTime class.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

Due to larger real estate available on tablets, it is best to put as many icons and buttons on the screen as possible to make the interface easier to use.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

**Attempt 1**

Written: Nov 4, 2018 7:33 PM - Nov 4, 2018 7:57 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 9 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

What does the first argument in the inflate method display?

|  |  |
| --- | --- |
|  | layout parameters |
|  | URI |
|  |  |
|  | XML layout |
|  | SDK |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

Which of the following terms best describes a restriction limiting access to a part of the code or to data on the device?

|  |  |
| --- | --- |
|  | intent |
|  | request |
|  |  |
|  | permission |
|  | context |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

The purpose of the DummyContent.java file is to provide sample code you customize to suit your specific app content.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

Responsive design is an approach to designing apps and web ites that provide an optimal viewing experience across as many devices as possible.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 0 / 1 point |

Which statement compares the string named gender to "Male"?

|  |  |  |  |
| --- | --- | --- | --- |
| Incorrect Response | ​if(gender == "Male") | | |
|  | ​if(gender.isequal("Male")) | | |
| Correct Answer | if(gender.equals("Male")) | | |
|  | ​if(gender = "Male") | | |
| **Question 6** |  | 1 / 1 point |

What are used to initialize instance variables of an object?

|  |  |
| --- | --- |
|  | Classes |
|  |  |
|  | Constructors |
|  | Functions |
|  | Initializers |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

Which of the following classes provide sample content to display in the user interface of the template?

|  |
| --- |
|  |
|  | DummyContent.java |
|  | TabOne.java |
|  | Content.java |
|  | SampleContent.java |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

When using the Master/Detail Flow template on smaller devices, where are the list and details displayed?

|  |  |
| --- | --- |
|  | Top and bottom |
|  | Side by side |
|  | In rows and columns |
|  |  |
|  | On separate screend |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

When using the Master/Detail Flow template on a tablet, which item(s) appears in a pane along the left edge of the screen?

|  |
| --- |
|  |
|  | Master |
|  | All |
|  | List |
|  | Detail |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

Which template creates an adaptive, responsive layout for a set of list items and associated detail content?

|  |
| --- |
|  |
|  | Master/Detail Flow |
|  | Navigation Drawer Activity |
|  | Activity with Fragment |
|  | Fullscreen Activity |

**Attempt 1**

Written: Nov 11, 2018 1:37 AM - Nov 11, 2018 1:50 AM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 10 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

Which of the following provides the methods for drawable animations to create a sequence of frame-by-frame images?

|  |  |
| --- | --- |
|  | AnimatedGraphic constructor |
|  | AnimationList class |
|  |  |
|  | AnimationDrawable class |
|  | startAnimation constructor |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

Applying the Tween rotation animation, which of the following methods begins animating a View object by calling the AnimationUtils class utilities to access the resources necessary to load the animation?

|  |  |
| --- | --- |
|  | viewAnimation |
|  | getAnimation |
|  | newAnimation |
|  |  |
|  | startAnimation |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

Which method begins the movement in a Frame animation?

|  |  |
| --- | --- |
|  | move() |
|  |  |
|  | start() |
|  | animate() |
|  | begin() |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

By what method are drawable images in an animation-list connected to an instance of an ImageView object?​

|  |  |
| --- | --- |
|  | getBackgroundResource |
|  | setBackgroundImage |
|  | getBackgroundReference |
|  |  |
|  | setBackgroundResource |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

Android provides three types of animation: Frame, Wave, and Tween.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

Which property in an animation-list specifies how many milliseconds to display each image?

|  |  |
| --- | --- |
|  | length |
|  | time |
|  |  |
|  | duration |
|  | display |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 0 / 1 point |

In the Relative layout, an ImageView control displays the animation images.

|  |  |  |  |
| --- | --- | --- | --- |
| Correct Answer |  | True | |
| Incorrect Response |  | False | |
| **Question 8** |  | 1 / 1 point |

Tween animation uses a sequence of images similar to Frame animation.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

Which of the following is an attribute of the animation-list that determines whether an animation plays once and then stops or continues to play until the user intervenes?

|  |  |
| --- | --- |
|  | Class |
|  | AnimationDrawable |
|  | Motion tween |
|  |  |
|  | Android:oneshot |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

Which statement correctly completes the following code to begin a Tween rotation animation?

imgRotate.startAnimation(AnimationUtils.loadAnimation ...

|  |
| --- |
|  |
|  | (this, R.anim.rotation)); |
|  | .rotation(this.R.anim)); |
|  | (R.anim.rotation, this)); |
|  | .R.anim(rotation, this)); |

**Attempt 1**

Written: Nov 18, 2018 8:17 PM - Nov 18, 2018 8:21 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 11 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

Which data type is NOT supported by the SharedPreferences class?​

|  |  |
| --- | --- |
|  | long |
|  |  |
|  | char |
|  | float |
|  | string |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

Before an app attempts to connect to a network connection, what action should be taken?

​

|  |  |
| --- | --- |
|  | The app should scan the quality of the network. |
|  | The app should open a network's web browser. |
|  |  |
|  | The app should see if an Internet connection is available. |
|  | No action needs to be taken. |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

After the app is terminated, what happens to the data stored within the SQLite database?

|  |  |
| --- | --- |
|  | It erases. |
|  | It pauses. |
|  | It is transferred to another location. |
|  |  |
|  | It persists. |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

What is one of the most effective ways to save simple application data to an Android device?

|  |  |
| --- | --- |
|  | internal storgage |
|  |  |
|  | SharedPreferences object |
|  | external storage |
|  | SQLite database |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

If a numeric value is undefined in a key’s value, what is it set to?

|  |  |
| --- | --- |
|  | undefined |
|  | null |
|  |  |
|  | 0 |
|  | -1 |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

SharedPreferences can be used to save only int and string primitive data.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

With Android, you have the option of storing persistent data only on the device's internal storage.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

All applications can read and write files placed on external storage.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

The following permissions are necessary in the Android Manifest file to use which type of storage?

​

|  |  |
| --- | --- |
|  | internal |
|  |  |
|  | external |
|  | indexed |
|  | volatile |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

If you have a large amount of data to store as persistent data, which of the following storage methods would be most efficient?

|  |
| --- |
|  |
|  | database |
|  | the device's internal storage |
|  | SD card |
|  | network connection |

**Attempt 1**

Written: Nov 25, 2018 10:17 PM - Nov 25, 2018 10:24 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 12 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

It may take up to 48 hours for a new Google Play account to be approved for Android app publication.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

What can users install and run on their Android phones and tablets that must be created after an Android application is successfully tested?

|  |  |
| --- | --- |
|  | drawing package |
|  |  |
|  | release-ready package |
|  | communication package |
|  | USB Drive |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 0 / 1 point |

Which of the following is NOT an option in the Pricing and Distribution page encountered when publishing an app?

|  |  |  |  |
| --- | --- | --- | --- |
|  | Which countries to distribute | | |
| Correct Answer | Minimum API supported | | |
| Incorrect Response | Device types | | |
|  | Free or Paid | | |
| **Question 4** |  | 1 / 1 point |

What format should your application icon be stored in when publishing an app?

|  |  |
| --- | --- |
|  | TIF |
|  | BMP |
|  |  |
|  | PNG |
|  | JPG |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

To register for a Google Play account, which of the following is required?

|  |  |
| --- | --- |
|  | Digital certificate |
|  |  |
|  | Google account |
|  | Google Wallet |
|  | Google email address |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

Which of the following is a digital repository that serves as the storefront for Android devices and apps?

|  |
| --- |
|  |
|  | Google Play |
|  | Android Play |
|  | Google Apps |
|  | Android Apps |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

What happens if a user uninstalls a purchased app before the 24-hour time period?

|  |
| --- |
|  |
|  | A refund is issued |
|  | A 10% restocking fee |
|  | Credit card is charged |
|  | Developer is charged |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

When you upload your app to Google Play, you select one of the application categories. Which of the following is not a valid category?

|  |  |
| --- | --- |
|  | Finance |
|  | Education |
|  |  |
|  | Science |
|  | Productivity |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

Which of the following is true about .apk files?

|  |  |
| --- | --- |
|  | They are in a format developed by Apple |
|  |  |
|  | They can be run directly on a device |
|  | They can only be run by the emulator |
|  | They can only be downloaded from Google Play |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

About how many different languages can be translated through Google Translate (http://translate.google.com), a free translation service that can be used to translate the languages used in your app?

|  |  |
| --- | --- |
|  | 12 |
|  | 24 |
|  |  |
|  | 70 |
|  | 150 |

**Attempt 2**

Written: Nov 25, 2018 10:25 PM - Nov 25, 2018 10:26 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 12 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 0 / 1 point |

In a Google Play app, a large image is displayed at the top of the right pane. Which of the following is NOT an available dimension?

​

|  |  |  |  |
| --- | --- | --- | --- |
|  | 480 x 320​ | | |
|  | 800 x 480 | | |
| Incorrect Response | 854 x 480 | | |
| Correct Answer | 480 x 640 | | |
| **Question 2** |  | 1 / 1 point |

Which of the following is the alternative to uploading a demo video with your app?

|  |  |
| --- | --- |
|  | android.com |
|  | google.com |
|  | twitter.com |
|  |  |
|  | youtube.com |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 0 / 1 point |

With what should you upload your app to leverage your app in the Google Play store?

|  |  |  |  |
| --- | --- | --- | --- |
|  | a web link to your social media | | |
|  | an .apk file | | |
| Correct Answer | a video link | | |
| Incorrect Response | an overview tab | | |
| **Question 4** |  | 1 / 1 point |

What is the purpose of the cloud storage services that Google Play provides?

|  |  |
| --- | --- |
|  | to guarantee satisfaction with Google Play |
|  | to efficiently use storage on Google Play |
|  |  |
|  | to save space on an Android device  ​ |
|  | to maximize graphic design |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

Which Android tool can be used to communicate with a connected Android device?

|  |  |
| --- | --- |
|  | Android Debug Emulator (ADE) |
|  | Android Tool Bridge (ATB) |
|  | Android App Tester (AAT) |
|  |  |
|  | Android Debug Bridge (ADB) |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

Which of the following is a file format created by Google?

|  |
| --- |
|  |
|  | .apk |
|  | .doc |
|  | .pdf |
|  | .png |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 0 / 1 point |

The Google Play Web site includes the features and services of the Android Market, Google Music, and Google e-books.

|  |  |  |  |
| --- | --- | --- | --- |
| Correct Answer |  | True | |
| Incorrect Response |  | False | |
| **Question 8** |  | 1 / 1 point |

Google Play is not part of the default setup on new Android devices.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

What is the purpose of the digital certificate the Android system uses?

|  |  |
| --- | --- |
|  | It ensures the payment protocols. |
|  |  |
|  | It's a means of establishing trust relationships between applications. |
|  | It recognizes the shared authorship of the application. |
|  | It symbolizes cross-compatibility. |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

When an app is selected on Google Play, it installs directly to your Android device.

|  |
| --- |
|  |
|  | True |
|  |  | False |

**Attempt 3**

Written: Nov 25, 2018 10:27 PM - Nov 25, 2018 10:32 PM

**Submission View**

Your quiz has been submitted successfully.

|  |
| --- |
| chapter 12 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

If you charge users for your application, you will receive 70 percent of the application price. Where will the remaining 30 percent be distributed?

|  |
| --- |
|  |
|  | among the different phone carriers |
|  | among marketers |
|  | among advertisers |
|  | to Google Play |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 0 / 1 point |

If you are using a Mac computer, you do not need to install a USB driver to test your app.

|  |  |  |  |
| --- | --- | --- | --- |
| Correct Answer |  | True | |
| Incorrect Response |  | False | |
| **Question 3** |  | 1 / 1 point |

Registering at Google Play requires a one-time payment of $25, which registers you as an Android application developer and enrolls you in a which Google account?

|  |  |
| --- | --- |
|  | Mining |
|  | Checkout |
|  |  |
|  | Merchant |
|  | Revenue |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

The Android platform runs on a variety of devices that offer different screen sizes and pixel densities.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

What does the application icon not replace, but rather serve to identify and brand your app?

|  |  |
| --- | --- |
|  | installation button |
|  |  |
|  | launcher icon |
|  | the description |
|  | app version |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

Android .apk files can be installed and run directly on an Android device.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

Why would one create two resource directories in the strings directory?

|  |
| --- |
|  |
|  | to have the application support text in Spanish as well as English |
|  | to reserve a location for a similar application that person may develop later |
|  | in order to have their informational app include references |
|  | so people with other screen types can experience the application just as well |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

When uploading an app to Google Play, what takes you through the steps to upload your unlocked application file?

|  |
| --- |
|  |
|  | Developer Console |
|  | App Uploader |
|  | Google Play Interface |
|  | App Exporter |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

What should be tested in Android apps before publication using different built-in emulators in Android Studio?

|  |  |
| --- | --- |
|  | compatibility and marketability |
|  | audience and accessibility |
|  |  |
|  | design and functionality |
|  | platform and speed |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

Before an Android application can be successfully tested, a release-ready package must be created that users can install and run on their Android phones and tablets.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

**Attempt 1**

Written: Oct 21, 2018 8:47 PM - Oct 21, 2018 9:12 PM

**Submission View**

Released: Oct 22, 2018 12:00 AM

|  |
| --- |
| chapter 1 |

|  |  |  |
| --- | --- | --- |
| **Question 1** |  | 1 / 1 point |

What folder keeps resources such as images and music?

|  |  |
| --- | --- |
|  | assets |
|  | gen |
|  |  |
|  | res |
|  | src |

|  |  |  |
| --- | --- | --- |
| **Question 2** |  | 1 / 1 point |

Where are apps written for Android sold and deployed?

|  |  |
| --- | --- |
|  | App Store |
|  | iTunes |
|  |  |
|  | Google Play |
|  | Mobile Mall |

|  |  |  |
| --- | --- | --- |
| **Question 3** |  | 1 / 1 point |

Android does not support tethering.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 4** |  | 1 / 1 point |

Which of the following is NOT a feature supported by the Android platform?

|  |  |
| --- | --- |
|  | Power management |
|  |  |
|  | Multiple monitors |
|  | Onscreen keyboard |
|  | Facial recognition |

|  |  |  |
| --- | --- | --- |
| **Question 5** |  | 1 / 1 point |

What is the key to successful usage of an app**?**

|  |  |
| --- | --- |
|  | colorful interface |
|  |  |
|  | intuitive interface |
|  | simple interface |
|  | sophisticated interface |

|  |  |  |
| --- | --- | --- |
| **Question 6** |  | 1 / 1 point |

When using a Windows system, what might need to be installed to deploy an app to an Android device?

|  |
| --- |
|  |
|  | USB driver |
|  | emulator |
|  | smartphone |
|  | template |

|  |  |  |
| --- | --- | --- |
| **Question 7** |  | 1 / 1 point |

 Which of the following is an open-source business partnership of 80 firms that develop standards for mobile devices?

|  |  |
| --- | --- |
|  | Association of Wireless Computers |
|  | Cordless Union |
|  |  |
|  | Open Handset Alliance |
|  | Mobile Computing Consortium |

|  |  |  |
| --- | --- | --- |
| **Question 8** |  | 1 / 1 point |

The naming system for the different Android versions is based on dessert names.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |
| --- |
| chapter 2 |

|  |  |  |
| --- | --- | --- |
| **Question 9** |  | 1 / 1 point |

What does the unit sp stand for?

|  |  |
| --- | --- |
|  | scaled-dependent pixels |
|  |  |
|  | scaled-independent pixels |
|  | size preference |
|  | standard pixel |

|  |  |  |
| --- | --- | --- |
| **Question 10** |  | 1 / 1 point |

It is a Java standard to begin a name with an uppercase letter, omit spaces, and emphasize each new word with an initial uppercase letter.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 11** |  | 1 / 1 point |

Form factor refers to the manufacturer of a mobile device.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 12** |  | 1 / 1 point |

What is the first phase of program development?

|  |  |
| --- | --- |
|  | code the program |
|  | design the user interface |
|  |  |
|  | gather program requirements |
|  | test the program |

|  |  |  |
| --- | --- | --- |
| **Question 13** |  | 1 / 1 point |

What is the entry point of an Activity?

|  |  |
| --- | --- |
|  | begin method |
|  | onEntry method |
|  |  |
|  | onCreate method |
|  | prepare method |

|  |  |  |
| --- | --- | --- |
| **Question 14** |  | 1 / 1 point |

What is designing a program most analogous to?

|  |
| --- |
|  |
|  | constructing a building |
|  | doing laundry |
|  | painting with watercolor |
|  | performing an experiment |

|  |  |  |
| --- | --- | --- |
| **Question 15** |  | 1 / 1 point |

The Activity component is the point at which the application makes contact with the users.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 16** |  | 0 / 1 point |

Where do you need to put a picture file that will be used with an ImageView control?

|  |  |  |  |
| --- | --- | --- | --- |
|  | pictures folder | | |
| Correct Answer | resources folder | | |
|  | controls folder | | |
| Incorrect Response | drawable folder | | |
| **Question 17** |  | 1 / 1 point |

Which control can display an icon or a graphic such as a picture file or shape?

|  |  |
| --- | --- |
|  | Display control |
|  | JPG control |
|  |  |
|  | ImageView control |
|  | Picture control |

|  |
| --- |
| chapter 3 |

|  |  |  |
| --- | --- | --- |
| **Question 18** |  | 1 / 1 point |

Which kind of TextView can suggest the completion of a word after the first few letters?

|  |
| --- |
|  |
|  | AutoComplete TextView |
|  | Alphanumeric TextView |
|  | Imaging TextView |
|  | String TextView |

|  |  |  |
| --- | --- | --- |
| **Question 19** |  | 1 / 1 point |

Plus (+) and minus (-) have the highest order of precedence in the order of operations.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 20** |  | 1 / 1 point |

Choose the option that completes the following code so that the text is displayed in a TextView object named displayText.

​

String sports = "Football";

String fall = sports + " season begins in the Fall.";

---- code goes here ----

|  |  |
| --- | --- |
|  | ​displayText.getText(sports+fall); |
|  | ​displayText = fall.getText(); |
|  | ​setText(fall).displayText; |
|  |  |
|  | ​displayText.setText(fall); |

|  |  |  |
| --- | --- | --- |
| **Question 21** |  | 1 / 1 point |

Which term is best defined as a short description of a field that is visible as light-colored text?

|  |  |
| --- | --- |
|  | abstract |
|  | clue |
|  |  |
|  | hint |
|  | synopsis |

|  |  |  |
| --- | --- | --- |
| **Question 22** |  | 1 / 1 point |

What is the on-screen keyboard called?

|  |  |
| --- | --- |
|  | electronic keyboard |
|  | screenboard |
|  |  |
|  | soft keyboard |
|  | touchkey |

|  |  |  |
| --- | --- | --- |
| **Question 23** |  | 1 / 1 point |

What can be used to display instructions at the top of Spinner controls?

|  |  |
| --- | --- |
|  | abstract |
|  | hint |
|  | lead-in |
|  |  |
|  | prompt |

|  |  |  |
| --- | --- | --- |
| **Question 24** |  | 1 / 1 point |

Which primitive data type should you use if the variable should have only two values and will be used in conditional statements?

|  |  |
| --- | --- |
|  | char |
|  | byte |
|  |  |
|  | boolean |
|  | int |

|  |  |  |
| --- | --- | --- |
| **Question 25** |  | 1 / 1 point |

​What keystroke can you use to invoke possible code completion suggestions as you type an XML or Java line of code?

|  |
| --- |
|  |
|  | ​Ctrl+space |
|  | ​Alt+home |
|  | ​Ctrl+end |
|  | ​Alt+insert |

|  |  |  |
| --- | --- | --- |
| **Question 26** |  | 1 / 1 point |

Good graphic design communicates simplicity.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |
| --- |
| chapter 4 |

|  |  |  |
| --- | --- | --- |
| **Question 27** |  | 1 / 1 point |

Which of the following is the correct syntax for displaying a toast message for a long length of time?

|  |  |
| --- | --- |
|  | ​Toast.makeText(MainActivity.this, Toast.LENGTH\_LONG.show(“A toast message”); |
|  |  |
|  | Toast.makeText(MainActivity.this, “A toast message”, Toast.LENGTH\_LONG).show( ); |
|  | ​Toast.LENGTH\_LONG(MainActivity.this, “A toast message”, Toast.makeText).show( ); |
|  | ​Toast.show(MainActivity.this, “A toast message”, Toast.makeTest).LENGTH\_LONG; |

|  |  |  |
| --- | --- | --- |
| **Question 28** |  | 1 / 1 point |

Which property can center a control horizontally as well as position it at other places on the screen?

|  |  |
| --- | --- |
|  | elastic property |
|  |  |
|  | gravity property |
|  | rubber band property |
|  | stretch property |

|  |  |  |
| --- | --- | --- |
| **Question 29** |  | 1 / 1 point |

What is the resulting value of the expression “sears”.compareTo(“chicago”)?

|  |  |
| --- | --- |
|  | equal to 0 |
|  |  |
|  | greater than 0 |
|  | less than 0 |
|  | unknown |

|  |  |  |
| --- | --- | --- |
| **Question 30** |  | 1 / 1 point |

To compare the alphabetical order of two strings, what should be used?

|  |  |
| --- | --- |
|  | < operator |
|  | > operator |
|  |  |
|  | compareTo method |
|  | equals method |

|  |  |  |
| --- | --- | --- |
| **Question 31** |  | 1 / 1 point |

Which of the following terms best describes a triplet of three colors which encodes different colors?

|  |  |
| --- | --- |
|  | controlled color code |
|  |  |
|  | hexadecimal color code |
|  | standard color encoding |
|  | triple-coded color |

|  |  |  |
| --- | --- | --- |
| **Question 32** |  | 1 / 1 point |

What is the icon used to start your app called?

|  |  |
| --- | --- |
|  | boot icon |
|  |  |
|  | launcher icon |
|  | master icon |
|  | starter icon |

|  |  |  |
| --- | --- | --- |
| **Question 33** |  | 1 / 1 point |

Decision-making statements in Java allow you to test which of the following?

|  |
| --- |
|  |
|  | conditions |
|  | data types |
|  | imperatives |
|  | syntax |

|  |  |  |
| --- | --- | --- |
| **Question 34** |  | 1 / 1 point |

In what are RadioButton controls usually used together, which causes only one RadioButton to be selected at a time?

|  |  |
| --- | --- |
|  | GroupControl |
|  | MultiButton |
|  |  |
|  | RadioGroup |
|  | Selector |

|  |
| --- |
| chapter 5 |

|  |  |  |
| --- | --- | --- |
| **Question 35** |  | 1 / 1 point |

The first element in an array is referenced using index 0.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 36** |  | 1 / 1 point |

If the primary purpose of a class is to display a ListView control, which of the following controls is recommended to extend the class from?

|  |  |
| --- | --- |
|  | Activity |
|  |  |
|  | ListActivity |
|  | SelectionActivity |
|  | ViewingActivity |

|  |  |  |
| --- | --- | --- |
| **Question 37** |  | 1 / 1 point |

In what is the reference for an array enclosed?

|  |  |
| --- | --- |
|  | {} |
|  |  |
|  | [] |
|  | () |
|  | <> |

|  |  |  |
| --- | --- | --- |
| **Question 38** |  | 1 / 1 point |

What method projects your data to the onscreen list by connecting a ListView object to array data?

|  |  |
| --- | --- |
|  | createViewAdapter method |
|  | projectArrayAdapter method |
|  |  |
|  | setListAdapter method |
|  | useListAdapter method |

|  |  |  |
| --- | --- | --- |
| **Question 39** |  | 1 / 1 point |

Which statement allows you to evaluate a value and execute a block of statements based on an integer or single character input?

|  |  |
| --- | --- |
|  | choose statement |
|  | case statement |
|  | select statement |
|  |  |
|  | switch statement |

|  |  |  |
| --- | --- | --- |
| **Question 40** |  | 1 / 1 point |

Which variable allows you to store multiple values in one variable at the same time?

|  |
| --- |
|  |
|  | array variable |
|  | index variable |
|  | list variable |
|  | temporary variable |

|  |  |  |
| --- | --- | --- |
| **Question 41** |  | 1 / 1 point |

Which of the following terms provides a data model for the layout of the list?

|  |  |
| --- | --- |
|  | abstraction |
|  |  |
|  | adapter |
|  | blueprint |
|  | skeleton |

|  |  |  |
| --- | --- | --- |
| **Question 42** |  | 1 / 1 point |

Displays of lists are rarely used as a design pattern in mobile applications.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |
| --- |
| chapter 6 |

|  |  |  |
| --- | --- | --- |
| **Question 43** |  | 1 / 1 point |

Which property of an Activity determines whether the Activity is active, paused, stopped, or dead.

|  |  |
| --- | --- |
|  | label |
|  | name |
|  |  |
|  | state |
|  | tag |

|  |  |  |
| --- | --- | --- |
| **Question 44** |  | 1 / 1 point |

Which property determines whether a control is displayed or not?

|  |  |
| --- | --- |
|  | display property |
|  | seen property |
|  | viewable property |
|  |  |
|  | visibility property |

|  |  |  |
| --- | --- | --- |
| **Question 45** |  | 1 / 1 point |

The four states of an Activity determine whether the activity is running, paused, idle, or terminated.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 46** |  | 1 / 1 point |

A delay timer is scheduled in milliseconds using the Timer class.

|  |
| --- |
|  |
|  | True |
|  |  | False |

|  |  |  |
| --- | --- | --- |
| **Question 47** |  | 1 / 1 point |

What can be described as the series of actions from the beginning of an Activity to its end?

|  |
| --- |
|  |
|  | life cycle |
|  | flow chart |
|  | run time |
|  | execution period |

|  |  |  |
| --- | --- | --- |
| **Question 48** |  | 1 / 1 point |

When you write the code to create a TimerTask, the start() method can be created as an auto-generated method stub.

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | True | |
|  |  |  | |
|  | False | |

|  |  |  |
| --- | --- | --- |
| **Question 49** |  | 1 / 1 point |

Which of the following actions can the MediaPlayer class NOT do?

|  |  |
| --- | --- |
|  | play different music formats |
|  | play music files |
|  |  |
|  | report its current state |
|  | stop playing music |

|  |  |  |
| --- | --- | --- |
| **Question 50** |  | 1 / 1 point |

In a camera app, the next step in the life cycle after tapping the button to take a picture is to call on which method?

|  |  |
| --- | --- |
|  | onPause() to let the user do something else |
|  | onRestart() to restart the rest of the app |
|  | onResume() to reactivate the camera |
|  |  |
|  | onStop() to hide the live image |