

# Product Designer crafting delightful user experience for web, mobile, and interactive device

portfolio: yangz.co

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#### **EXPERIENCE**

#### Birst

UX Designer | Jan 2014 - present

- > Lead the interaction and visual for Dashboard, one of the two major products of Birst, from early concept through execution.
- > Collaborate closely with engineers and product managers to prototype, test, and iterate on a wide range of designs.

# **AppDynamics**

UX Designer Intern | Sep 2013 - Dec 2013

- > Collaborated with other designers, frontend developers and product managers to design several new features and redesign current features.
- > Delivered mockups of interaction and visual design.

#### **VMware**

Interaction Designer Intern | Jun 2013 - Aug 2013

- > Joined the VMware Cloud Learning Environment team as a sole designer.
- With a start from scratch, designed and implemented a mobile app that facilitates the communication between proctors and lab-takers in big learning events (firstly used in VMWorld2013).
- > Redesigned a variety of features on the currently existing web application.

# Y'z Design

Freelance Designer | 2012 - present

- > Consulting in product user experience for a variety of early stage startups.
- > Clients include: Vigo, Orbeus, Tripping, DialogueTimes, Hikery.

# **EDUCATION**

# **UC** Berkeley

B.A. Computer Science | 2010 - 2014

# **Human-Computer Interaction Design Specilization**

- HCl Coursework: Ul Design, User Research, Human-Centered Design, Data Visualization, Product Design & Development, Web Architecture

#### SKILLS

#### **Specialties**

UI/UX design interaction design frontend development

#### Methods

interview

persona

storyboard

sketching

wireframing

prototyping

heuristics

user testing

#### **Tools**

Sketch 2

Photoshop

Illustrator

Fireworks

Balsamiq

OmniGraffle

# Programming

HTML5

CSS3

JavaScript/jQuery/D3.js

Ruby on Rails

Python

Java