# **Exercise 5: Logic Circuit Design**

### **SECTION A**

- 1. Logic diagrams and truth tables are equally powerful in expressing the processing of gates and circuits. (**True/False**)
- 2. Boolean expressions are more powerful than logic diagrams in expressing the processing of gates and circuits. (**True/False**)
- 3. A NOT gate accepts two inputs.
- 4. The output value of an AND gate when both inputs are 1 is 1. (True/False)
- 5. The AND and OR gates produce opposite results for the same input (**True/False**)
- 6. The output value of an OR gate when both inputs are 1 is 1. (True/False)
- 7. The output of an OR gate when one input is 0 and one input is 1 is 0. (True/False)
- 8. The output value of an XOR gate is 0 unless both inputs are 1. (True/False)
- 9. The NOR gate produces the opposite results of the XOR gate. (True/False)
- 10. A gate can be designed to accept more than two inputs. (True/False)
- 11. A transistor is made of semiconductor material. (**True/False**)
- 12. Inverting the output of an AND gate is equivalent to inverting the individual signals first, then passing them through an OR gate. (**True/False**)
- The sum of two binary digits (ignoring the carry) is expressed by an AND gate. (True/False)
- 14. A full adder takes the carry-in value into account. (True/False)
- 15. A multiplexer adds all of the bits on its input lines to produce its output. (True/False)
- 16. Integrated circuits are classified by the number of gates contained in them. (True/False)
- 17. A CPU is an integrated circuit. (True/False)

## **SECTION B**

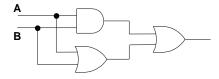
For Exercises 18 - 29, match the gate with the diagram or description of the operation.

- A. AND
- **B. NAND**
- C. XOR
- D. OR
- E. NOR
- F. NOT
  - 18. Inverts its input.
  - 19. Produces a 1 only if all its inputs are 1 and a 0 otherwise.
  - 20. Produces a 0 only if all its inputs are 0 and a 1 otherwise.
  - 21. Produces a 0 only of its inputs are the same and a 1 otherwise.
  - 22. Produces a 0 of all its inputs are all 1 and a 1 otherwise.
  - 23. Produces a 1 if all its inputs are 0 and a 0 otherwise.
  - 24. A
  - 25. A
  - 26. A X
  - 27. A X
  - 28. A X
  - 29. A X

### **SECTION C**

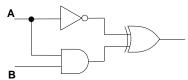
### Exercises 30 - 47 are short answer or design questions.

- 30. Distinguish between a gate and a circuit.
- 31. What are the three notational methods for describing the behavior of gates and circuits?
- 32. Characterize the notations asked for in Exercise 31.
- 33. How many input signals can a gate receive and output signals can a gate produce?
- 34. Name six types of gates.
- 35. Compare and contrast the AND gate and the NOR gate.
- 36. Draw and label the symbol for a three input AND gate, then show its behavior with a truth table.
- 37. Draw and label the symbol for a three-input OR gate, then show its behavior with a truth table.
- 38. How can gates be combined into circuits?
- 39. What are the two general categories of circuits and how do they differ?
- 40. Draw a circuit diagram corresponding to the following Boolean expression: (A + B)(B + C)
- 41. Draw a circuit diagram corresponding to the following Boolean expression: (AB + C)D
- 42. Draw a circuit diagram corresponding to the following Boolean expression: A'B + (B+C)'
- 43. Draw a circuit diagram corresponding to the following Boolean expression: (AB)' + (CD)'
- 44. Show the behavior of the following circuit with a truth table:



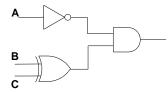
Α	В	AB	A+B	AB + (A+B)

45. Show the behavior of the following circuit with a truth table:



A	В	A'	AB	<b>A'</b> ⊕ ( <b>AB</b> )

46. Show the behavior of the following circuit with a truth table:



47. Show the behavior of the following circuit with a truth table:

