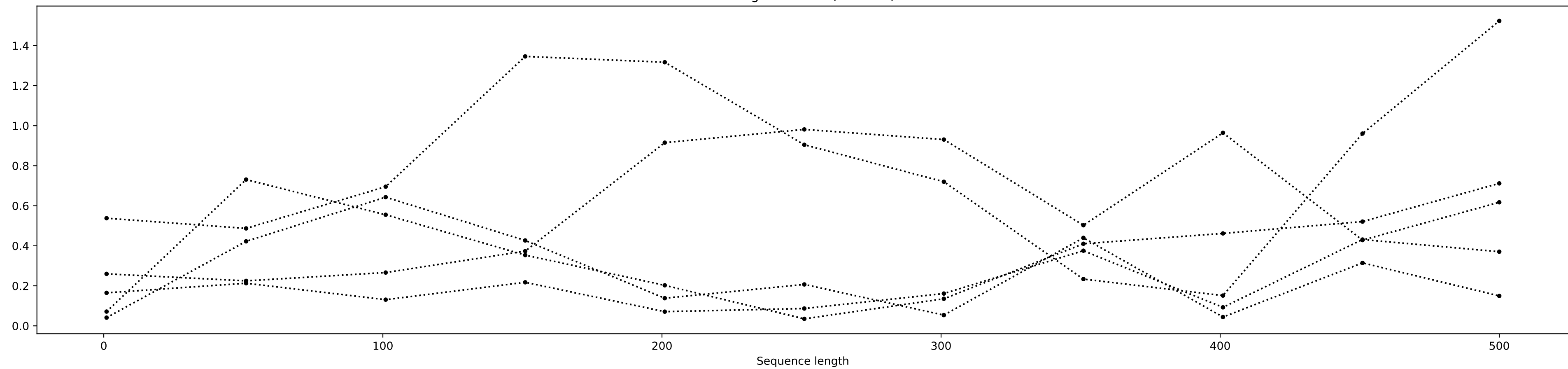
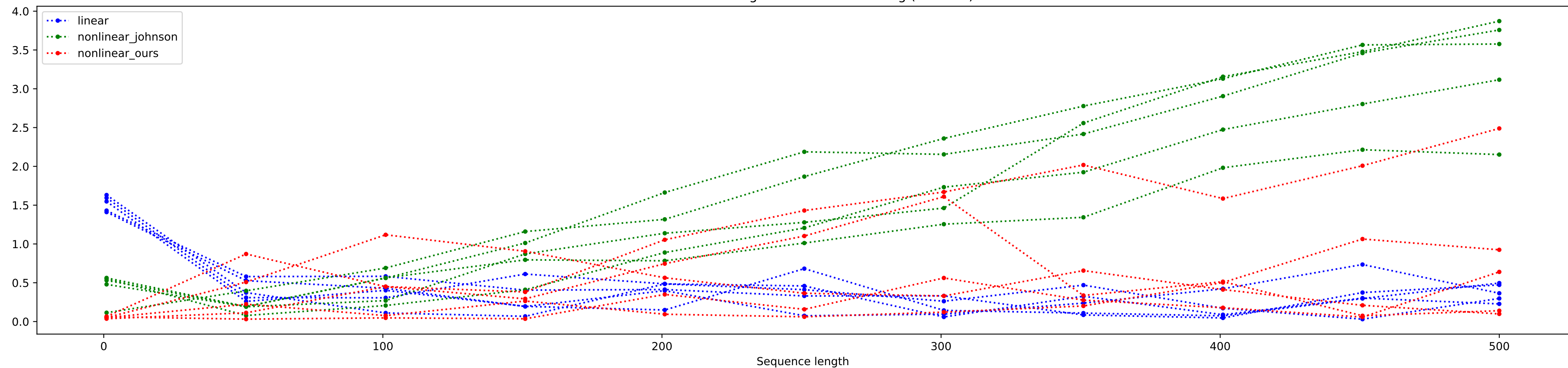


FFBSi gt vs states (additive)



Learnt models vs ground truth smoothing (additive)



Learnt models vs ground truth smoothing (marginals)

