Symbiotic: finding bugs in C programs

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Testing

- Nowadays, we usually use testing to find bugs.
- It is hard to write tests that reveal bugs.
- Automatic test generation can be used.

Symbolic Execution

- Given a program with inputs:
 - use symbols instead of inputs,
 - · execute the program with these symbols,
 - fork the execution on branchings.
- This way we can enumerate all possible paths in the program.

Symbolic execution

```
void foo(int a, int b, int c)
   if (a > 0) {
       c = 2;
       if (b < 0) {
          c = b;
   } else {
       c = -2;
   if (a + b + c \le 0)
       error();
```

Symbolic execution

$$a := \alpha, b := \beta, c := \gamma$$

$$[\alpha \le 0] \qquad [\alpha > 0]$$

$$[\beta \ge 0] \qquad [\beta < 0]$$

$$[\beta \ge 0] \qquad [\beta < 0]$$

$$[\beta + \beta + c < 0);$$

$$[\alpha + \beta + \beta > 0] \qquad [\alpha + \beta + \beta < 0]$$

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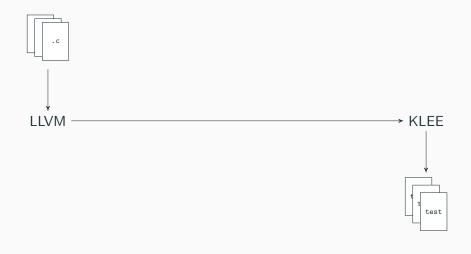
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KLEE

- Open-source symbolic executor for LLVM bitcode.
- http://klee.github.io/



KLEE

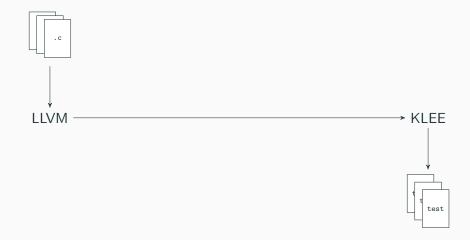


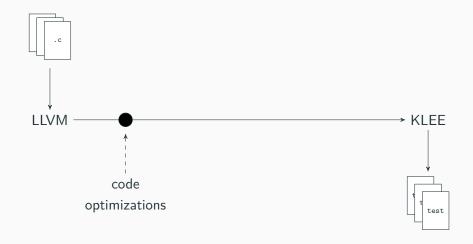
 $Symbolic\ execution\ is\ computationally\ very\ demanding.$

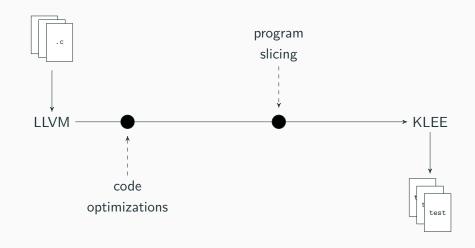
Symbolic execution is computationally very demanding.

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Preprocess the code before giving it to KLEE.







Program Slicing

- Compute dependencies between instructions.
- We say that instruction A depends on instruction B if:
 - instruction A uses values generated by instruction B, or
 - instruction A is not executed if we go some other way at (branching) B
- Slicing: keep only the instructions on which the error (transitively) depends.

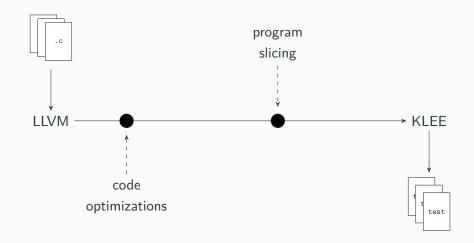
Program Slicing – Example

```
int zeroing(char *buf, size_t size)
{
    int n = input();
    for (int i = 0; i < n; ++i) {
      assert(i < size && "Out, of, bounds");</pre>
      buf[i] = 0:
    }
    return 0;
```

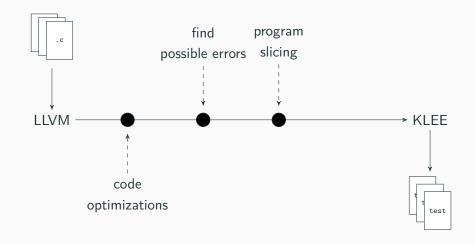
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Symbiotic - cont.



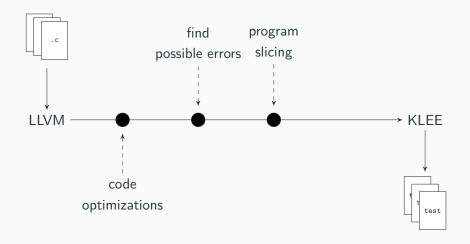
Symbiotic - cont.



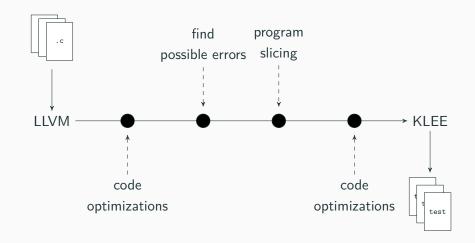
Finding possible errors

- Symbiotic performs light-weight static analysis before slicing.
- The static analysis looks for chosen errors (integer overflow, double free, dangling pointer dereference,...).
- Instructions that *may* exhibit an error are set as slicing criteria.

Symbiotic - cont.



Symbiotic - cont.



Symbiotic – cont.

- Apart from the already mentioned steps, Symbiotic:
 - automatically marks memory symbolic,
 - replaces undefined functions with symbolic stubs.
- Limits: no C++ (exceptions), no threads (yet).
- Unfortunately, Symbiotic still does not scale to large programs.

Future Directions

- Scalability
 - slicing (faster analyses),
 - symbolic execution (abstraction),
 - different back-ends than KLEE.
- Better modelling of the environment (POSIX).
- C++ and threads.

Conclusion

- Symbiotic is a tool for finding bugs in C programs.
- Combines fast static analysis with program slicing and symbolic execution.
- Runs on sequential C code.
- Still needs some work
 - scalability issues,
 - no C++ and threads

Conclusion

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- Combines fast static analysis with program slicing and symbolic execution.
- Runs on sequential C code.
- Still needs some work
 - scalability issues,
 - no C++ and threads

https://github.com/staticafi/symbiotic