

# PILAR CHIA QUISPE

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## EDUCATION

**University of North Carolina at Chapel Hill** – Chapel Hill, NC

**December 2025**

*Bachelor of Science and Arts, Computer Science and Communication and Media Studies*

- GPA 3.9
- Dean's List

**Asheville-Buncombe Community College** – Asheville, NC

**May 2023**

*Associate in Science and Arts*

- GPA 4.0
- Dean's List

## EXPERIENCE

**UNC GIRLS WHO CODE** – Chapel Hill, NC

**August 2024 – Present**

*Teaching Assistant*

- Assisted in leading after-school coding classes in Python for middle and high school girls, fostering a supportive environment for women to explore programming and technology while increasing their participation in the field.
- Improved student performance by explaining concepts in detail and working with them one-to-one.

**UNC CEMALB** – Chapel Hill, NC

**August 2023 – Present**

*Social Media and Website Manager*

- Designed and managed content for social media platforms using Photoshop and Illustrator while driving user engagement and promoting public awareness of important health topics.
- Managed and updated the department's website while optimizing user experience and implementing design improvements.

## PROJECTS

**Portfolio Website** – Personal Project

**October 2024**

- Developed a personalized personal portfolio using HMTL, CSS, JavaScript, and the React Library.
- Incorporated animations to enhance user experience and present projects and skills in a responsive format.

**Check-out Challenge** – Personal Project

**October 2024**

- Developed a 3D housekeeping game in Unity using C# and personalized 3D models created in SketchUp to improve coding and design skills.
- Designed entertaining room maintenance gameplay featuring tasks, such as item collection, cleaning, and inspection to enhance player interaction.

**Sprout Script** – Pearl Hacks Team Project

**February 2024**

- Developed an educational game in Python with Pygame designed to break barriers for young women in Computer Science by helping girls build coding skills through nurturing a digital plant.
- Collaborated with a team of four to design a game that promotes interactive learning, creating a fun environment for girls to explore coding.

**Double Space** – UNC Game Development Club Team Project

**October 2023**

- Developed an award-winning, story-driven adventure game set in space, using JavaScript and GDScript for a game jam.
- Collaborated with a team of four to create action-packed gameplay and immersive storytelling, contributing to a successful and engaging project.

## SKILLS

- **Technology:** Java, Python, C, C#, C++, JavaScript, HTML, Linux, Windows, Photoshop, Illustrator, SketchUp, Microsoft Office.
- **Languages:** Fluent in English and Spanish.

## ACTIVITIES

**UNC LATINOS IN TECH, A SHPE CHAPTER**, Member, Spring 2024 – Present

**UNC GAME DEVELOPMENT CLUB**, Member, Fall 2023