

PhD Toolbox R introductory course - stream II

What does "mapping" means

Georeferencing of biological data (or mapping for the friends) is part of topography

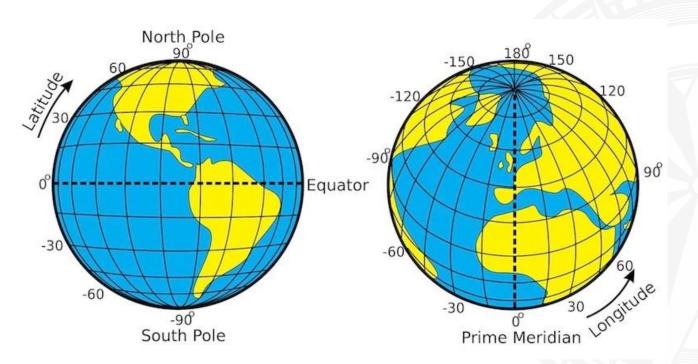
Definition 1:

Topography is the study of the forms and **features** of land surfaces. The topography of an area may refer to the land forms and features themselves, or a description or depiction in maps.

Definition 2:

Topography is a field of geoscience and planetary science and is concerned with local detail in general, **including** not only relief, but also **natural**, artificial, and cultural **features** such as roads, land boundaries, and buildings.

Georeferencing



Each site on our <u>sub-spheric</u> planet can be individuated using an X and an Y value called coordinates.

X = longitude

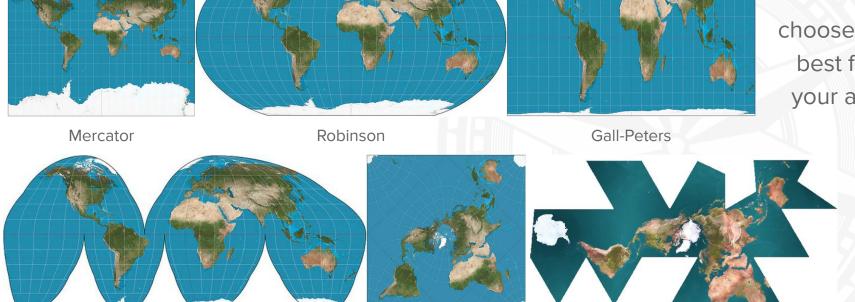
Y = latitude

Coordinate systems are many and are based on several different models, each of them has its pros and its cons

Basically it is difficult to PROJECT on a plane something spheric without distortions

Georeferencing

Goode's Homolosine



Quincuncial

Projection are all wrong!

choose the best for your aim

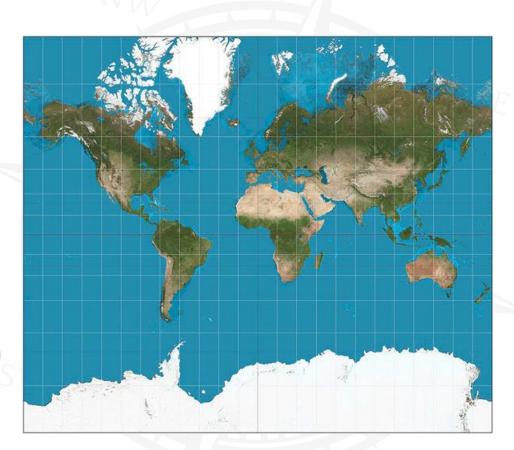
Dymaxion Map

WGS84

The World Geodetic System 1984 (or EPSG:4326) is a global geographic coordinates system based on a reference ellipsoid (or geoid).

Geoids are mathematically defined surface that approximates the Earth shape. Using ellipsoid distortions are partially corrected.

Usually maps based on the **WGS84** system are plotted using the **UTM (Mercator's)** projection.





The Global Position Systems (GPS) and its rivals (GLONASS, Galileo and BeiDou) are all based on WGS84

This is a very good argument to use WGS84

!! careful !!

Italian national and regional data are often in other reference systems:

UTM ED50 33N (EPSG:23033)

Gauss-Boaga Roma 40 (ESRI:102094)

WGS84

 Ion
 lat
 coordinate system

 7.549530
 44.388654
 WGS84

 1384466.033970
 4916154.933469
 Gauss-Boaga Roma 40

 -93387.969562
 4942302.394422
 UTM ED50 33N

moreover coordinates can be shown as:

- decimals
- degree minutes seconds
- degree minutes







suggestions

- transform all your data in WGS84
- visualize all maps in UTM
- use decimals and not degree
- always ask the reference systems of the data from other people/institutions

data transformation is boring and complex, but necessary

R vs QGIS



- Output is valuable, but!
- Code recreates output
- Code is reusable instructions
- All analysis are possible

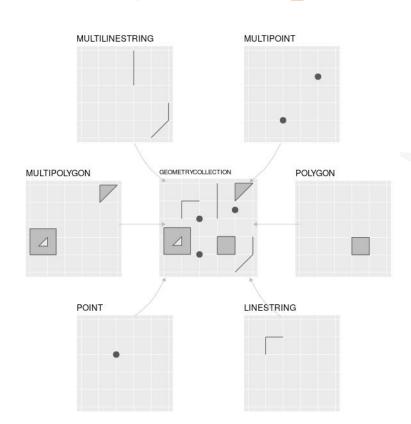
QGIS

- Output is valuable
- Workspace preserves settings
- Hard to explain how
- Several analysis are not as you want

Best to analyze data

Best to interactively visualize

What you can plot on a map



Examples:

points = a species observations

polygon = an habitat extension

linestring = a transect

raster vs vectors

What is a raster file?

Raster files are **images built from pixels** — tiny color squares that, in great quantity, can form highly detailed images such as photographs. The more pixels an image has, the higher quality it will be, and vice versa. The number of pixels in an image depends on the file type (for example, JPEG, GIF, or PNG).

What is a vector file?

Vector files use **mathematical equations**, lines, and curves with fixed points on a grid to produce an image. There are no pixels in a vector file. A vector file's mathematical formulas capture shape, border, and fill color to build an image. Because the mathematical formula recalibrates to any size, you can scale a vector image up or down without impacting its quality.

Resolution.

One of the main differences between raster and vector files is their resolution. The resolution of a raster file is referred to in **DPI** (dots per inch). If you zoom in or expand the size of a raster image, you start to see the individual pixels.

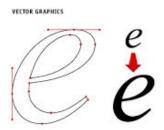
File sizes.

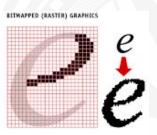
Raster files are generally larger than vector files. They can contain millions of pixels and incredibly high levels of detail. Their large size can impact device storage space and slow down page loading speeds on the web. However, you can compress raster files for storage and web optimization to make sharing faster and easier.

raster vs vectors

mathematical equations

lines, and curves with fixed points on a grid to produce an image





images built from pixels

higher resolution to smaller pixels

exactly the same concepts are applied to maps

vectorial maps == shapefiles (.shp)

raster maps == geotiff images (*.tiff)

Maps on R

Several different ways: I'll show you two options ... but they are plenty

Basic maps (with ggplot2)

- import map from CRAN
- plot countries and regions
- fill them by variables/factors
- plot points on a country map

Hardcore maps

- deal with rasters and shapefiles
- work with "terra"
 - o crop
 - o mask
 - extract
- plot them with or without ggplot2



We are going to use several specific packages:

- terra
- geodata
- tidyterra

Retrieving maps

Species distribution

GBIF

Spatial data

library(geodata)

- <u>CMIP6</u> projected future climate data
- Elevation 30s (~1km) and 3s (~90m)
- GADM
- Global Landcover (ESA WorldCover 10 m 2020 Copernicus)
- WorldClim 30s (~1km)
- <u>SoilGrid</u> (~250m)
- ... and many others







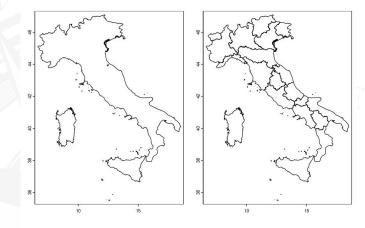


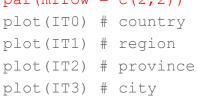


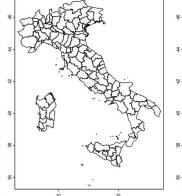
The gadm() function:

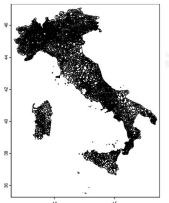
```
library(tidyverse)
library(geodata)
library(terra)

ITO <- gadm(country = "ITA", level=0, path = tempdir())
IT1 <- gadm(country = "ITA", level=1, path = tempdir())
IT2 <- gadm(country = "ITA", level=2, path = tempdir())
IT3 <- gadm(country = "ITA", level=3, path = tempdir())</pre>
par(mfrow = c(2,2))
```









inspecting spatial objects

```
print(IT2)
```

```
class : SpatVector

geometry : polygons

dimensions : 110, 13 (geometries, attributes)

extent : 6.630879, 18.52069, 35.49292, 47.09265 (xmin, xmax, ymin, ymax)

coord. ref. : lon/lat WGS 84 (EPSG:4326)

COORDINATES REF. SYSTEM
```

WHAT YOU CAN FIND INSIDE:

```
GID 2 GID 0 COUNTRY GID 1 NAME 1 NL NAME 1 NAME 2 VARNAME 2 NL NAME 2 TYPE 2 (and 3 more)
names
type
               <chr> <chr>
                           <chr>
                                 <chr> <chr>
                                                  <chr> <chr>
                                                                  <chr>
                                                                           <chr>
                                                                                    <chr>
                                                  NA Chieti
                                                                              NA Provincia
values
          : ITA.1.1 1 ITA Italy ITA.1 1 Abruzzo
                                                                     NA
                                                    NA L'Aquila
            ITA.1.2 1 ITA Italy ITA.1 1 Abruzzo
                                                                Aquila
                                                                            NA Provincia
            ITA.1.3 1 ITA Italy ITA.1 1 Abruzzo
                                                     NA Pescara
                                                                     NA
                                                                              NA Provincia
```

inspecting spatial objects

```
> unique(IT2[["NAME 1"]])
                    NAME 1
                   Abruzzo
                    Apulia
                Basilicata
13
                  Calabria
18
                  Campania
           Emilia-Romagna
    Friuli-Venezia Giulia
36
                     Lazio
41
                   Liguria
                 Lombardia
57
                    Marche
                    Molise
                  Piemonte
64
72
                  Sardegna
80
                    Sicily
89
                   Toscana
99
      Trentino-Alto Adige
101
                    Umbria
103
            Valle d'Aosta
104
                    Veneto
```

We can subset our spatial object basing on the features table. The function is subset:

```
subset (SpatVect, Condition, Vector of columns to keep)
```

Let's do it creating an object called NW including the three regions Piemonte, Liguria, Valle d'Aosta.

inspecting spatial objects

```
> unique(IT2[["NAME 1"]])
                    NAME 1
                   Abruzzo
                   Apulia
               Basilicata
13
                  Calabria
                  Campania
           Emilia-Romagna
    Friuli-Venezia Giulia
36
                     Lazio
41
                  Liguria
                Lombardia
57
                   Marche
                   Molise
                  Piemonte
64
                  Sardegna
80
                   Sicily
89
                   Toscana
99
      Trentino-Alto Adige
101
                    Umbria
103
            Valle d'Aosta
104
                   Veneto
```

We can subset our spatial object basing on the features table. The function is subset:

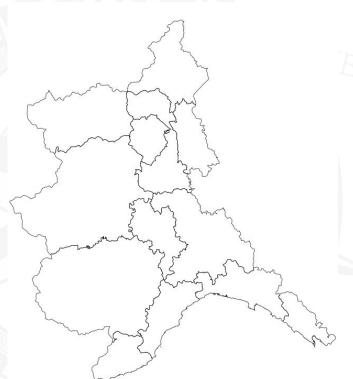
```
subset(SpatVect, Condition, Vector of columns to keep)

NW <- subset(IT2, IT2$NAME_1 == "Piemonte" | IT2$NAME_1
== "Liguria" | IT2$NAME_1 == "Valle d'Aosta",
c("NAME 1", "NAME 2"))</pre>
```

plot the map with ggplot! we need a new package called tidyterra

```
library(tidyterra)

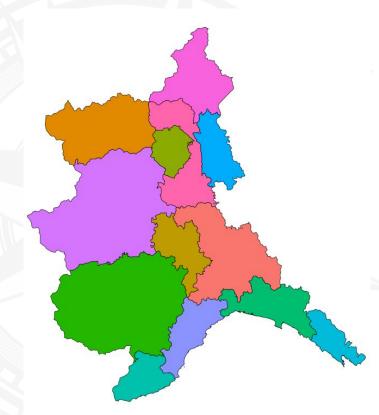
ggplot() +
  geom_spatvector(data = NW, fill = NA, col = "black") +
  theme_void()
```



plot the map with ggplot! we need a new package called tidyterra

```
library(tidyterra)
```

we can fill the provinces by colour

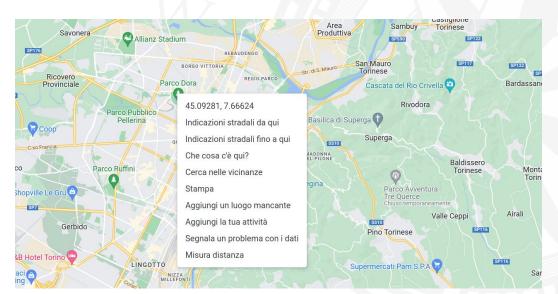


```
cities <- data.frame(cities = c("Aosta", "Novara", "Torino", "Alessandria", "Cuneo", "Genova"),

lat = c(45.73796224152826, 45.457835274700855, 45.0659968909342, 44.90219559193821, 44.379342903855886, 44.41116507155628),

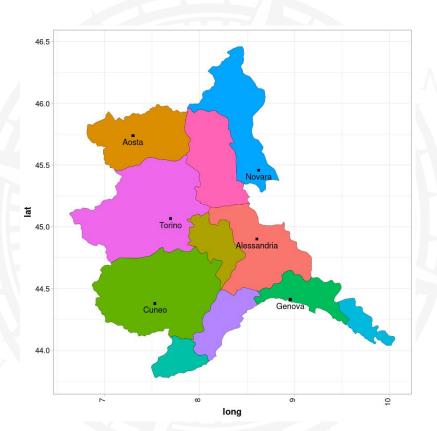
lon = c(7.29944187639308, 8.620470913953753, 7.694126932260661, 8.602656606613502, 7.5293445893633315, 8.954489176583474))
```

A dataframe containing coordinates corresponding to cities ... you can extract the directly from GoogleMaps ...



Exercise:

plot cities points and their names over the NW-Italy map



Exercise:

plot cities points over the NW-Italy map

```
ggplot() +

geom_spatvector(data = NW, aes(fill = NAME_2), col = "black") +

scale_color_brewer(palette = "Dark2") +

geom_point(data = cities, aes(x = lon, y = lat), color = "black", shape = 15) +

geom_text(data = cities, aes(x = lon, y = lat, label = cities), vjust = 1.5) +

theme_void() + theme(legend.position = "none")
```

sometime it could be great to associate quantitative data to your map:

for example from the ISTAT website it is easy to obtain several statistics about agronomic production ...

I created a specific dataframe called Frumento.tsv

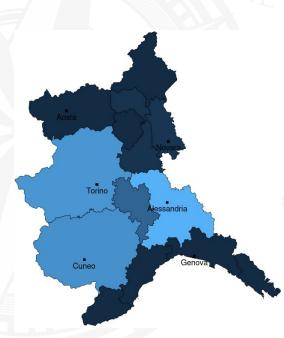
Exercise:

generate a map where provinces are filled with the wheat production by year using a gradient. This exercise is going to summarize several different steps we explained in the previous two lessons!

you can use the function merge() to associate the Frumento dataframe with the NW SpatVector

```
NW2 <- merge(NW, frumento, by.x = 'NAME 2', by.y = "Province")
NW2
ggplot() +
  geom spatvector(data = NW2, aes(fill = Frumento2023), col = "black") +
  scale color brewer(palette = "Dark2") +
  geom point(data = cities, aes(x = lon, y = lat), color = "black", shape = 15) +
  geom text(data = cities, aes(x = lon, y = lat, label = cities), vjust = 1.5) +
  theme void() + theme(legend.position = "none")
```

frumento <- read.delim("Downloads/Frumento.tsv")</pre>



log(Frumento2023)

```
frumento <- read.delim("Downloads/Frumento.tsv")</pre>
NW2 <- merge(NW, frumento, by.x = 'NAME 2', by.y = "Province")
NW2
ggplot() +
  geom spatvector(data = NW2, aes(fill =log(Frumento2023)), col = "black") +
  scale color brewer(palette = "Dark2") +
  scale fill viridis b() +
  geom point(data = cities, aes(x = lon, y = lat), color = "black", shape = 15) +
  geom text(data = cities, aes(x = lon, y = lat, label = cities), vjust = 1.5) +
  theme void()
```

library(geodata)

library(terra)

library(tidyterra)

these are the three packages we are going to use in the next complex few steps:

using geodata we download rasters from four ecologically meaningful abiotic factors

```
> h3 <- elevation_30s("Italy", path = tempdir(), mask=FALSE)</pre>
```

> h3

class : SpatRaster

dimensions : 1428, 1464, 1 (nrow, ncol, nlyr)> pixels by row and by column

resolution : 0.008333333, 0.008333333 (x, y)-> corresponding to 30s!

extent : 6.5, 18.7, 35.3, 47.2 (xmin, xmax, ymin, ymax)

coord. ref. : lon/lat WGS 84 (EPSG:4326)

source : ITA elv.tif

name : ITA_elv

min value : -73

max value : 4498

using geodata we download rasters from four ecologically meaningful abiotic factors

```
> tavg <- worldclim_country("Italy", "tavg", path= tempdir(), res = 0.5)</pre>
```

> tavg

class : SpatRaster

dimensions: 1500, 1500, 12 (nrow, ncol, nlyr) 12 layers! Monthly data

resolution : 0.008333333, 0.008333333 (x, y)

extent : 6.5, 19, 35, 47.5 (xmin, xmax, ymin, ymax)> extent is different!

•••

these are monthly data!

To simplify the analysis is better to create a single ANNUAL layer.

```
tavg[[1]] = January, tavg[[2]] = February, tavg[[1]] = March, ...

tavg_mean <- mean(tavg)

names(tavg_mean)  # always check the variable name!

names(tavg_mean) <- "annual_tavg" # always check the variable name!

tavg_mean</pre>
```

exercise: download and convert also precipitation and wind speed!

we need that all rasters share the same resolution, coordinate system and extent

```
> stack <- c(tavg mean, prec mean, wind mean, h3) # does not work!
```

Error: [rast] extents do not match

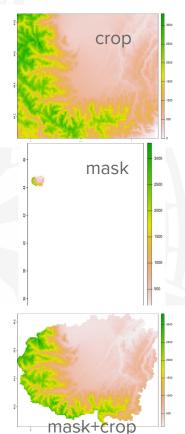
```
>stack1 <- c(tavg_mean, prec_mean, wind_mean)# create a stack with only the WorldClim guys
>stack1_crop <- crop(stack1, ext(h3))# Crop them on the base of the h3 extent
```

ext() is the function to extract the extent value of a mapcrop() is the function to cut the rectangle defined in the raster extent

```
>stack <- c(stack1 crop, h3) # Then you can stack all!
```

The two functions **crop()** and **mask()** are similar but different!

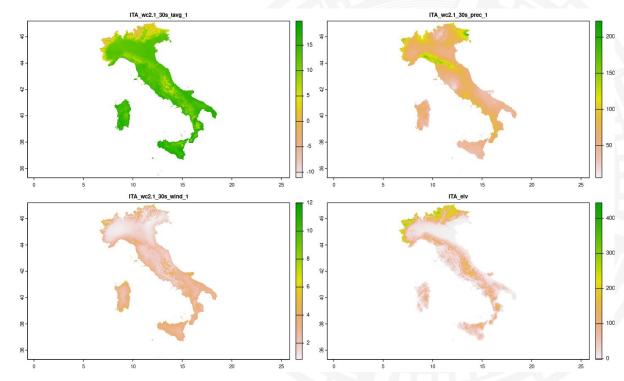
```
h3 crop <- crop(h3, ext(subset(NW, NW$NAME 2 == "Cuneo")))
plot(h3_crop)
h3 mask <- mask(h3, subset(NW, NW$NAME 2 == "Cuneo"))
plot(h3 mask)
h3 mask crop <- crop(mask(h3, subset(NW, NW$NAME 2 == "Cuneo")),
      ext(subset(NW, NW$NAME 2 == "Cuneo")))
plot(h3 mask crop)
```



using the Italy shape obtained by GADM we can mask our raster to see only the Italy shape

```
> IT <- gadm("Italy", level=0, path= tempdir(), version="latest", resolution=1)
level 0 = country border
level 1 = regions
...
> stack_mask <- mask(stack, IT) # mask the stack using the Italy shape
plot(stack_mask)
stack_mask</pre>
```

plot(stack_mask)



> stack mask

class : SpatRaster

dimensions : 1428, 1464, **4** (nrow, ncol, nlyr)

resolution : 0.008333333, 0.008333333 (x, y)

extent : 6.5, 18.7, 35.3, 47.2 (xmin, xmax, ymin, ymax)

coord. ref.: lon/lat WGS 84 (EPSG:4326)

source(s) : memory

names : ITA_wc2~_tavg_1, ITA_wc2~_prec_1, ITA_wc2~_wind_1, ITA_elv

min values : -11.10000, 5.2500, 0.8333333, -73

max values : 19.84167, 230.9167, 12.0166667, 4442

Load the birds.tsv containing occurrences of two species (Great tit and Woodpecker)

This is the Rbase method to plot maps ... I like it because it is raw and fast

```
Black bird fly
# plot dots over the maps METHOD1 -----
plot(stack2[["ITA elv"]], main = "Black bird fly")
plot(IT1, add = TRUE)
points(birds[which(birds$acceptedScientificName == "Parus major"),2:3],
col = "red", pch = 20)
points(birds[which(birds$acceptedScientificName == "Dryocopus martius"),2:3],
col = "blue", pch = 20)
```

We can extract raster's data corresponding to our occurrences!

STEP1

verify the occurrences!

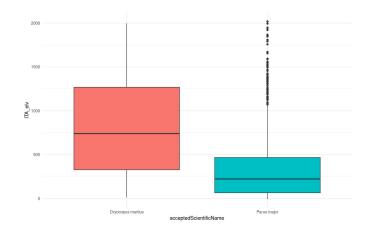
birds2 <- subset(birds, coordinateUncertaintyInMeters <= 1000)</pre>

STEP2

extraction using the terra package

Extracted data are useful to calculate whatever you want, models, stats, ... and so on

```
ggplot(pred, aes(x=acceptedScientificName, y = ITA_elv)) +
    geom_boxplot(aes(fill = acceptedScientificName)) +
    theme minimal() + theme(legend.position="none")
```



Black woodpecker usually lives at higher elevations than *Parus* major ... blah blah

FINAL EXERCISE

using the **geom_spatraster()** function of **tidyterra** plot over the elevation map of Italy:

- regional boundaries
- species occurrences colored by wind speed

FINAL EXERCISE

