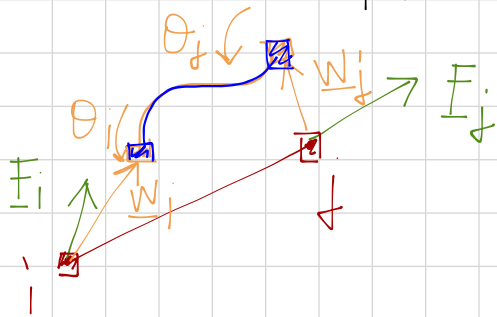


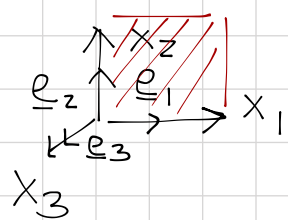
NOW LET'S GENERALIZE IT TO MULTIPLE DIMENSIONS



WE FIRST CONSTRUCT A DIRECTOR VECTOR

$$\underline{n} = \frac{\underline{q}_j - \underline{q}_i}{\ell}, \quad \ell = |\underline{q}_j - \underline{q}_i|$$

THEN WE CONSTRUCT A NORMAL VECTOR



$$\underline{n} = \alpha \underline{e}_1 + \beta \underline{e}_2$$

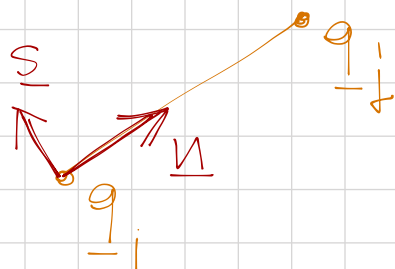
$$\underline{n} \times \underline{e}_3$$

OR ROTATE

$$\underline{R} = -1 \underline{e}_1 \otimes \underline{e}_2 + \underline{e}_2 \otimes \underline{e}_1$$

S.T.

$$\underline{s} = \underline{R} \underline{n}$$



NOW, YOU RECALL THAT FOR TRUSSES



$$u \underline{n} = (\underline{n} \otimes \underline{n}) \underline{w}$$

SIMILARLY NOW WE CAN WRITE

$$v \underline{s} = (\underline{s} \otimes \underline{s}) \underline{w}$$



$$\underline{F}_i + f_i^N \underline{n} - f_i^S \underline{s} = 0$$

$$\begin{aligned} \Rightarrow \underline{F}_i &= -f_i^N \underline{n} + f_i^S \underline{s} = \frac{AE}{e} (u_i - u_j) \underline{n} \\ &\quad + \left[\frac{12EI}{e^3} (v_i - v_j) + \frac{6EI}{e^2} (\theta_i + \theta_j) \right] \underline{s} \\ &= \left[\frac{AE}{e} \underline{n} \otimes \underline{n} + \frac{12EI}{e^3} \underline{s} \otimes \underline{s} \right] (\underline{w}_i - \underline{w}_j) \\ &\quad + \frac{6EI}{e^2} \underline{s} (\theta_i + \theta_j) \end{aligned}$$

$$\underline{F}_i = \begin{bmatrix} K_{fw} & K_{f\theta} - K_{fw} & K_{f\theta} \end{bmatrix} \begin{bmatrix} \underline{w}_i \\ \theta_i \\ \underline{w}_j \\ \theta_j \end{bmatrix}$$