

[GUI] Ćwiczenia VI:

```
class Test {  
  
    public static void main(String[] args) {  
        Product p1 = Product.getInstance(), p2 = Product.getInstance();  
  
        System.out.println(p1);  
        System.out.println(p2);  
    }  
}
```

```
class Product {  
  
    private static Product instance = null;  
  
    private String name;  
  
    private Product(String name) {  
        this.name = name;  
    }  
  
    public static Product getInstance() {  
        if (instance == null)  
            instance = new Product("ProductName");  
  
        return instance;  
    }  
    /*  
    @Override  
    public String toString() {  
        return name;  
    }  
    */  
}
```