



# ELEC 341: Systems and Control

## Lecture 11

### Root locus: Introduction

# Course roadmap

## Modeling

- ✓ Laplace transform
- ✓ Transfer function
- Models for systems
  - ✓ • Electrical
  - ✓ • Electromechanical
  - ✓ • Mechanical
- ✓ Linearization, delay

## Analysis

- ✓ Stability
  - Routh-Hurwitz
  - Nyquist
- Time response
  - ✓ • Transient
  - ✓ • Steady state
- Frequency response
  - Bode plot

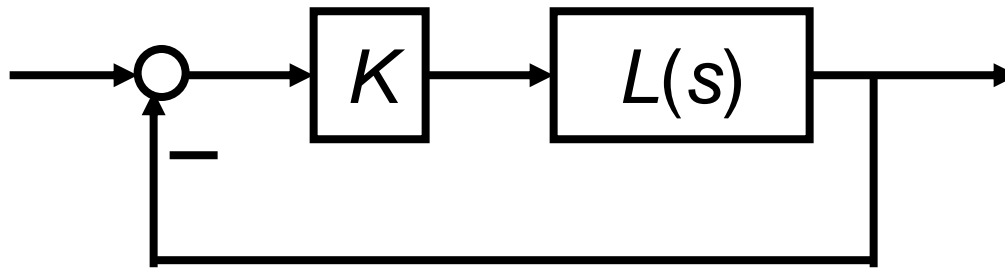
## Design

- Design specs
- Root locus
- Frequency domain
- PID & Lead-lag
- Design examples

*Matlab simulations*

# What is Root Locus?

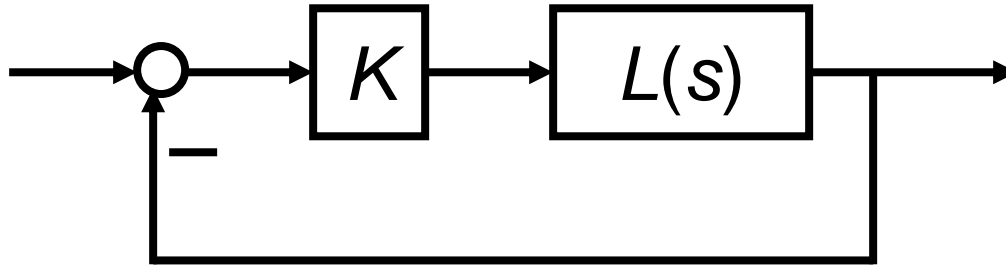
- *Pole locations* of the system characterizes **stability** and **transient properties**.
- Consider a feedback system that has one parameter (gain)  $K > 0$  to be designed:



$K.L(s)$ : open-loop TF

- *Root locus* (RL) graphically shows how poles of CL system vary as  $K$  varies from 0 to infinity.

# Example 1



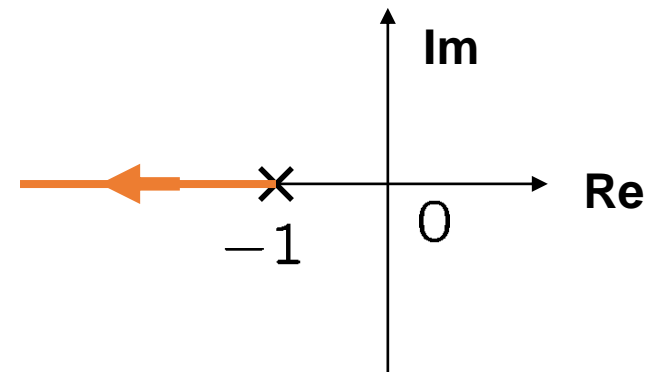
$$L(s) = \frac{1}{s + 1}$$

- Characteristic eq.  $1 + K \frac{1}{s + 1} = 0$

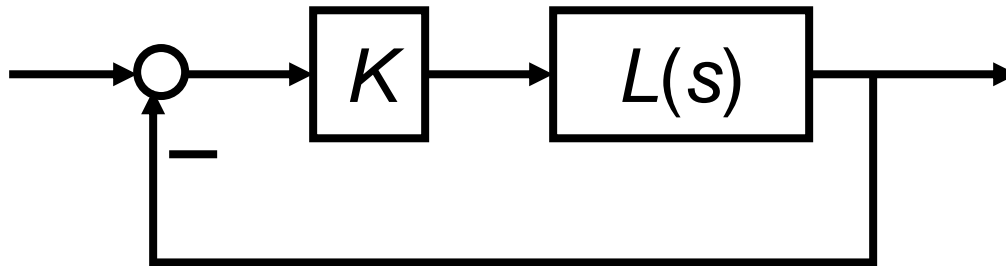
**Closed-loop poles**

$$\rightarrow s + 1 + K = 0 \quad \rightarrow s = -1 - K$$

- $K = 0: s = -1$
- $K = 1: s = -2$
- $K = 2: s = -3$ , etc.



# Example 2



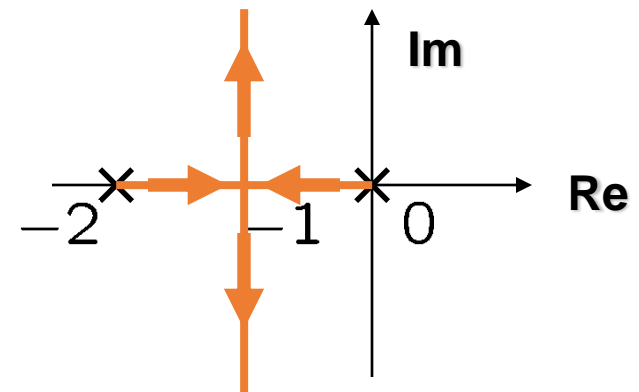
$$L(s) = \frac{1}{s(s+2)}$$

- Characteristic eq.  $1 + K \frac{1}{s(s+2)} = 0$

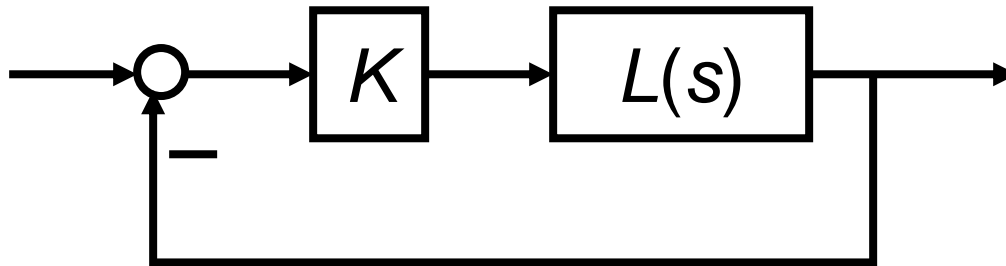
**Closed-loop poles**

$$\rightarrow s^2 + 2s + K = 0 \rightarrow s = -1 \pm \sqrt{1 - K}$$

- $K = 0$ :  $s = 0, -2$
- $K = 1$ :  $s = -1, -1$
- $K > 1$ : complex numbers



## Example 3



$$L(s) = \frac{s + 1}{s(s + 2)(s + 3)}$$

- Characteristic eq.  $1 + K \frac{s + 1}{s(s + 2)(s + 3)} = 0$

$$\rightarrow s(s + 2)(s + 3) + K(s + 1) = 0 \rightarrow s = ???$$

- It is hard to solve this analytically for each  $K$ .
- Is there some way to **sketch roughly and quickly** root locus by hand?

# Example 3 (cont'd): Root locus sketching



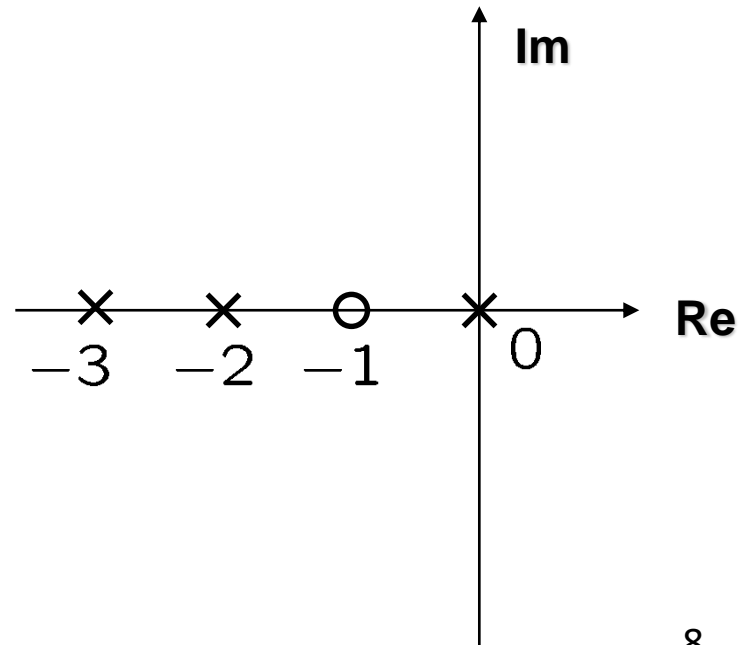
- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis
- Step 2: Asymptotes
- Step 3: Breakaway points
- Step 4: Angles of departures and arrivals

## Example 3 (cont'd)

### Root locus: Step 0

- *Root locus is symmetric w.r.t. the real axis.*
- *Mark poles of  $L(s)$  with “x” and zeros of  $L(s)$  with “o”.*
- *The number of branches that go to infinity = # of poles - # of zeros*
- *The number of branches = order of  $L(s)$*

$$L(s) = \frac{s + 1}{s(s + 2)(s + 3)}$$





# Example 3 (cont'd): Root locus sketching

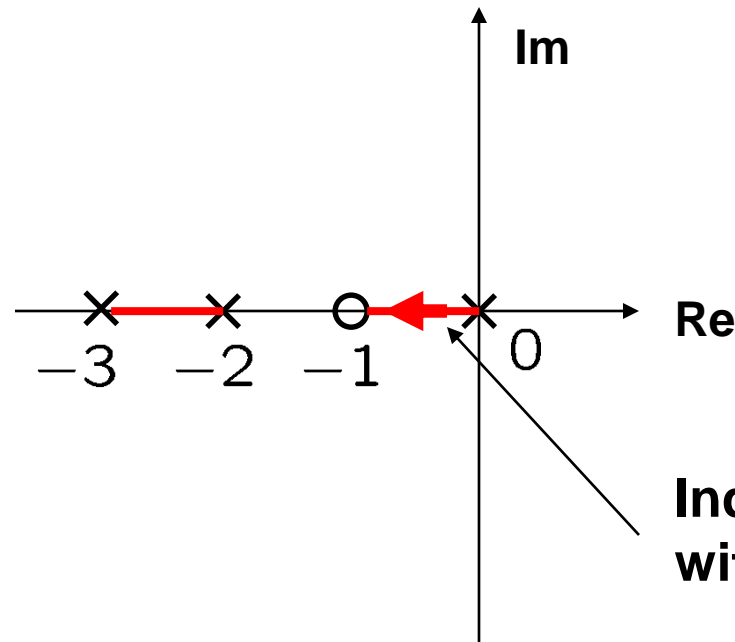


- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis (also called real-axis segments)
- Step 2: Asymptotes
- Step 3: Breakaway points
- Step 4: Angles of departures and arrivals

## Example 3 (cont'd)

### Root locus: Step 1 (On the real axis)

- RL includes all points on real axis to the **left of an odd number** of real poles/zeros.
- RL originates from the poles of  $L(s)$  and terminates at the zeros of  $L(s)$ , including infinity zeros.



Indicate the direction with an arrowhead.

# Example 3 (cont'd): Root locus sketching



- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis
- Step 2: Asymptotes (i.e., lines to which root locus converges)
- Step 3: Breakaway points
- Step 4: Angles of departures and arrivals

## Example 3 (cont'd)

### Root locus: Step 2 (Asymptotes)

- Number of asymptotes = relative degree ( $r$ ) of  $L(s)$ :

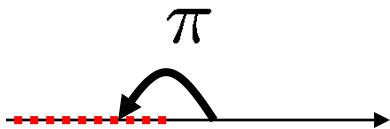
$$r = \underbrace{n}_{\text{deg (den)}} - \underbrace{m}_{\text{deg (num)}}$$

- Angles of asymptotes are

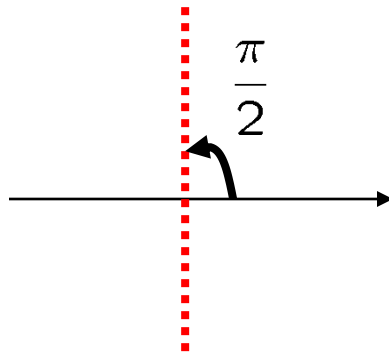
$$\frac{\pi}{r} \times (2k + 1), \quad k = 0, 1, \dots, (r - 1)$$

Odd number

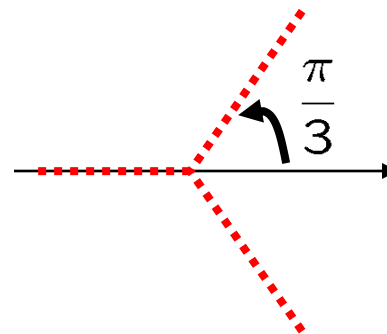
$$r = 1$$



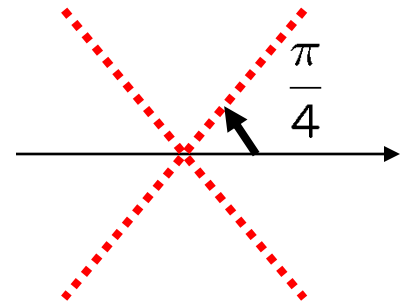
$$r = 2$$



$$r = 3$$



$$r = 4$$



## Example 3 (cont'd)

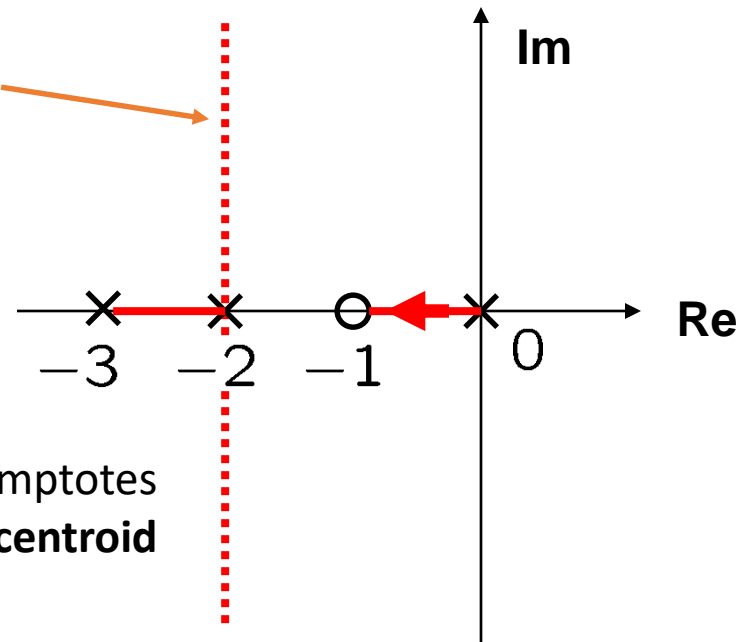
### Root locus: Step 2 (Asymptotes)

- Intersections of asymptotes*  $\alpha = \frac{\sum \text{pole} - \sum \text{zero}}{r}$

$$L(s) = \frac{s+1}{s(s+2)(s+3)} \quad \rightarrow \quad \frac{\sum \text{pole} - \sum \text{zero}}{r} = \frac{(0 + (-2) + (-3)) - (-1)}{2} = -2$$

$\alpha = -2$

*Asymptotes  
(Not root locus)*



The intersection point of asymptotes on the real axis is known as **centroid** (shown by  $\alpha$ ).

## Example 3 (cont'd): Root locus sketching

- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis
- Step 2: Asymptotes
- **Step 3: Breakaway points**
- Step 4: Angles of departures and arrivals

## Example 3 (cont'd)

### Root locus: Step 3

- Breakaway points are among roots of  $\frac{dL(s)}{ds} = 0$

Points where two or more branches meet and break away.

$$L(s) = \frac{s+1}{s(s+2)(s+3)} \quad \rightarrow \quad \frac{dL(s)}{ds} = -2 \frac{s^3 + 4s^2 + 5s + 3}{(*)} = 0$$

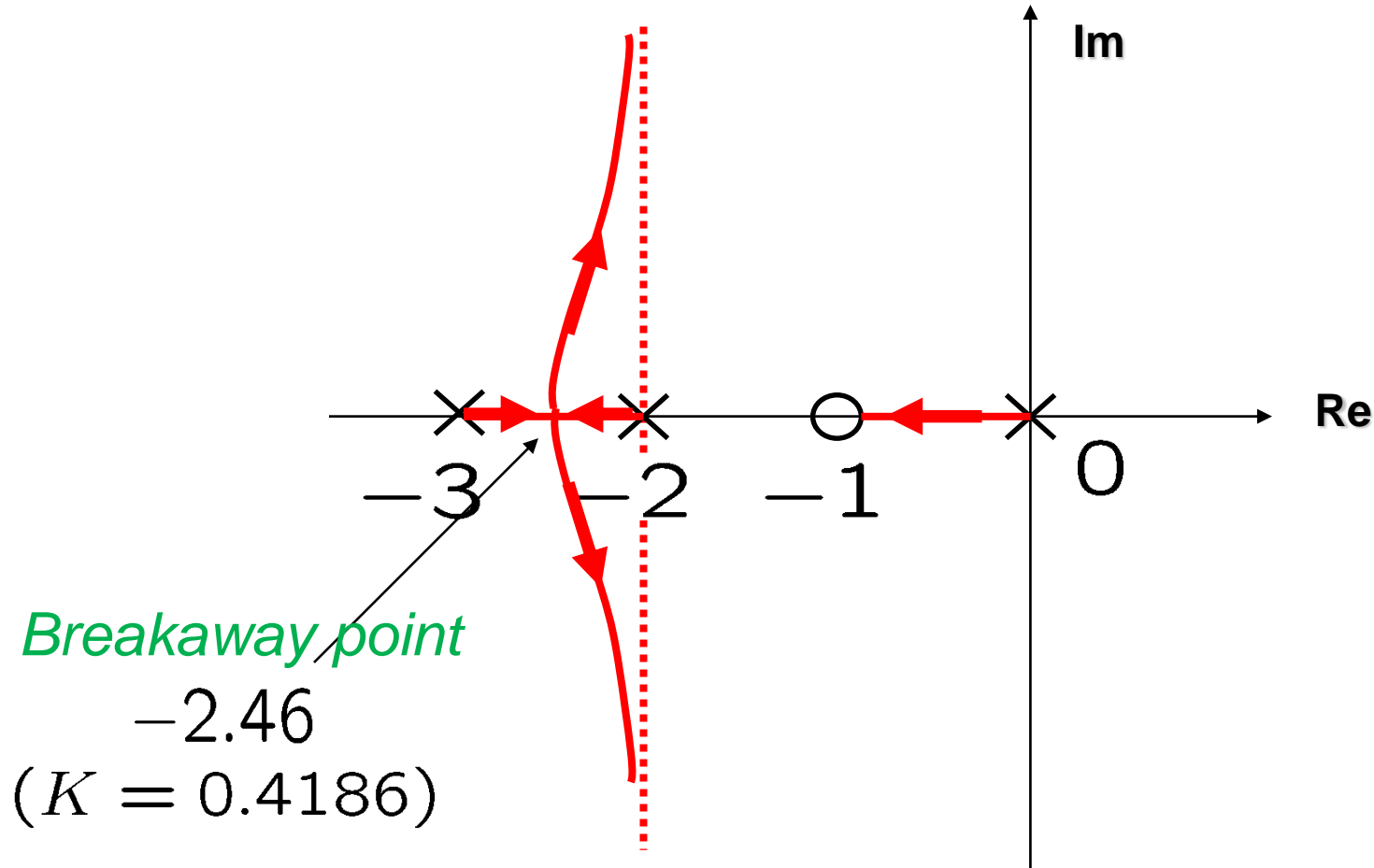
$$\rightarrow s = -2.4656, -0.7672 \pm 0.7926i$$

For each candidate  $s$ , check the positivity of  $K = -\frac{1}{L(s)}$

$$\rightarrow K = 0.4186, 1.7907 \mp 4.2772i$$

## Example 3 (cont'd)

### Root locus: Step 3

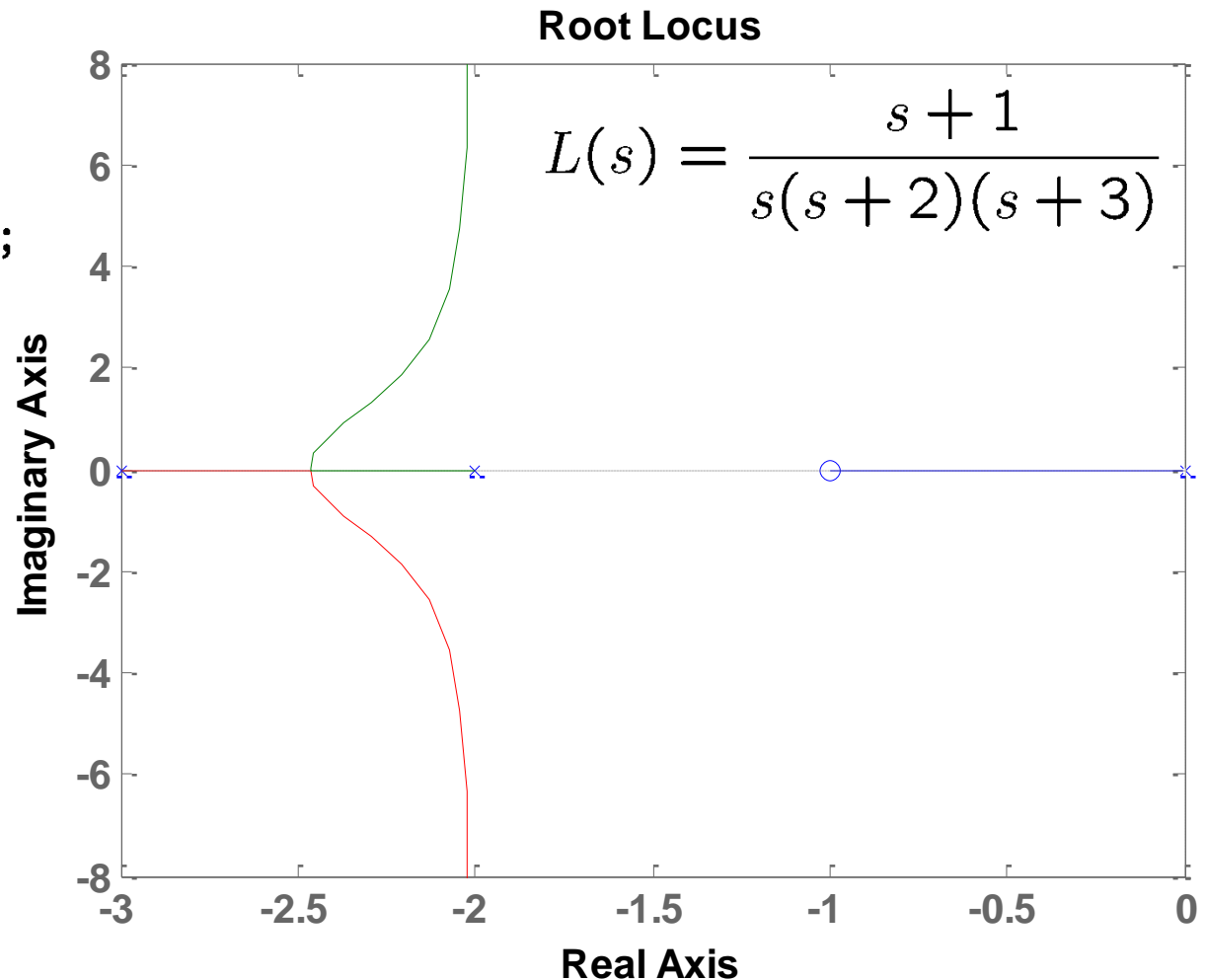




## Example 3 (cont'd)

### Matlab command “rlocus”

```
num=[1 1];  
den=[1 5 6 0];  
sys=tf(num,den);  
rlocus(sys)
```



## Example 3 (cont'd)

### Root locus: Step 3

**Find the number of root locus branches (as a prediction):**

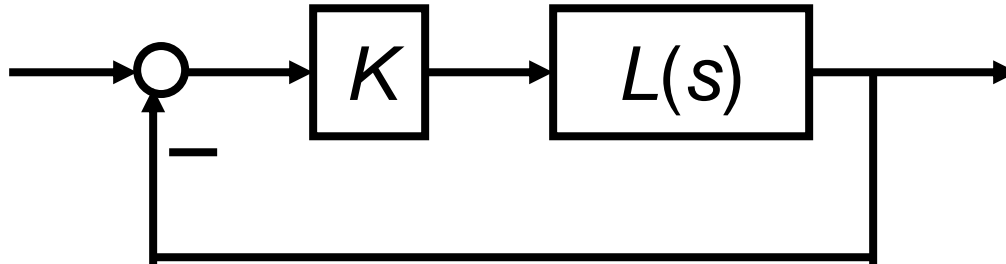
- We know that the root locus branches start at the open loop poles and end at open loop zeros. So, the number of root locus branches  **$N$**  is equal to the number of finite open loop poles  **$P$**  or the number of finite open loop zeros  **$Z$** , whichever is greater.
- Mathematically, we can write the number of root locus branches  **$N$**  as

$$N = P \text{ if } P \geq Z$$

$$N = Z \text{ if } P < Z$$

- In this example,  **$P = 3$** ,  **$Z = 1$** .
- So,  **$P \geq Z \rightarrow N = P = 3$**  = Number of branches.

# Example 4

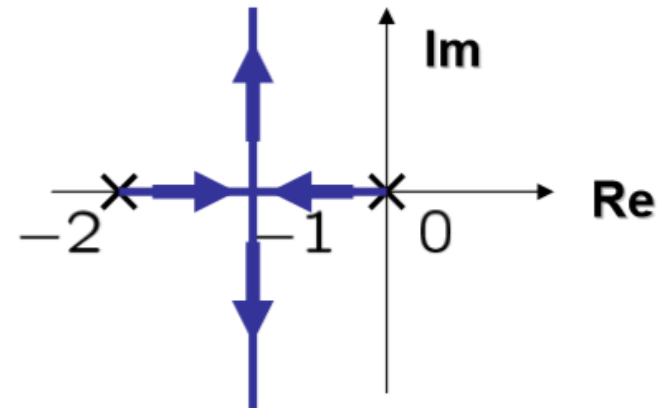


$$L(s) = \frac{1}{s(s+2)}$$

- Asymptotes

- Relative degree:  $r = 2$

- Intersection:  $\frac{0 + (-2)}{2} = -1$



- Breakaway point

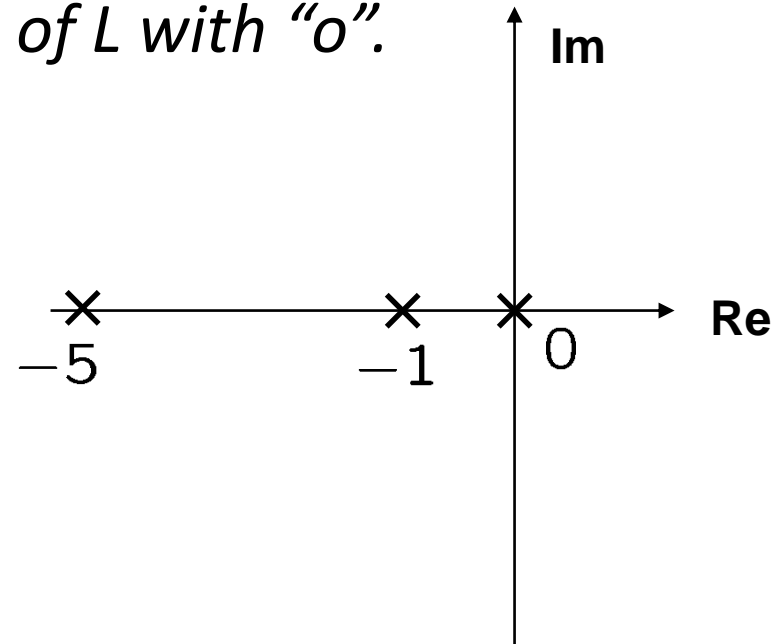
$$L'(s) = \frac{-(2s+2)}{*} = 0 \quad \text{green arrow} \quad s = -1$$

## Example 5

### Root locus: Step 0

$$L(s) = \frac{1}{s(s+1)(s+5)}$$

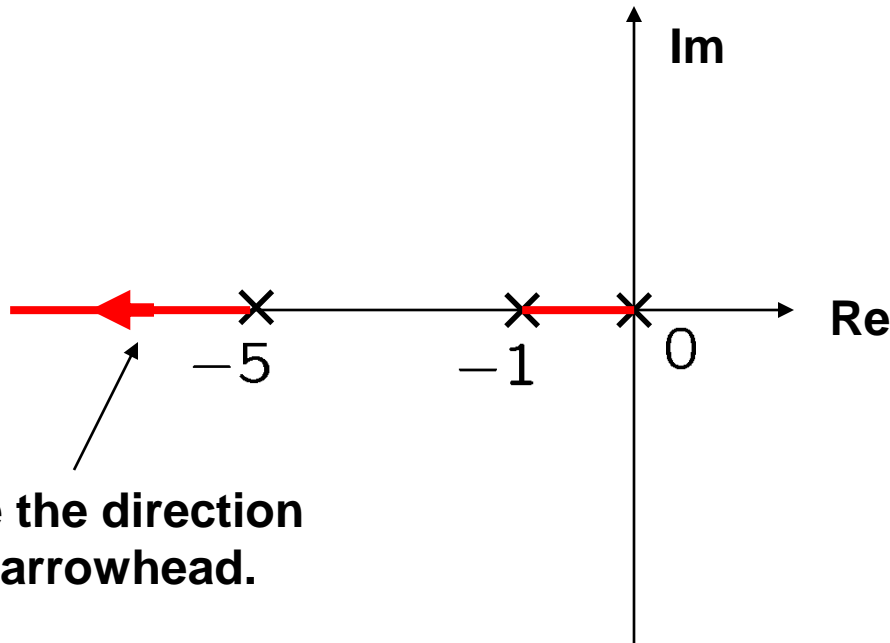
- *Root locus is symmetric w.r.t. the real axis.*
- *The number of branches = order of  $L(s)$*
- *Mark poles of  $L$  with “x” and zeros of  $L$  with “o”.*



## Example 5 (cont'd)

### Root locus: Step 1 (Real axis)

- *RL includes all points on real axis to the left of an odd number of real poles/zeros.*
- *RL originates from the poles of  $L$  and terminates at the zeros of  $L$ , including infinity zeros.*



## Example 5 (cont'd)

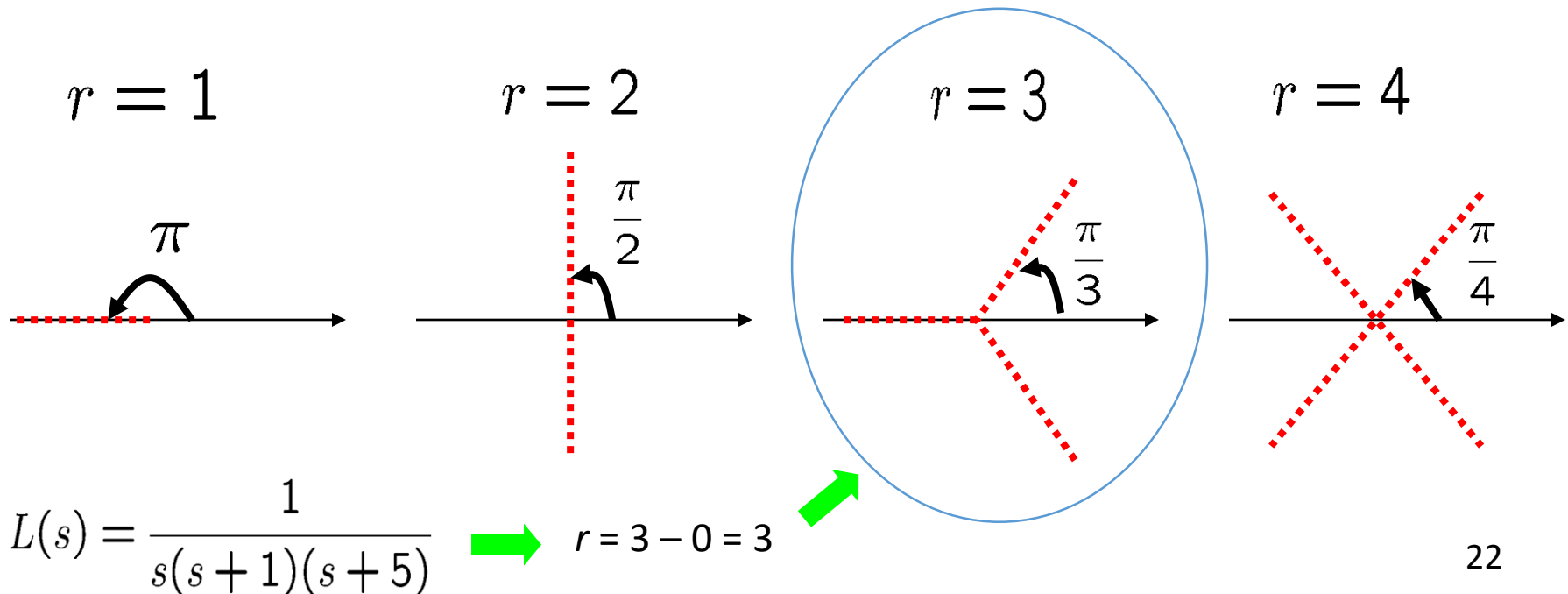
### Root locus: Step 2 (Asymptotes)

- *Number of asymptotes = relative degree ( $r$ ) of  $L$ :*

$$r = \deg(\text{den}) - \deg(\text{num})$$

- *Angles of asymptotes are*

$$\frac{\pi}{r} \times (2k + 1), \quad k = 0, 1, \dots, (r - 1)$$

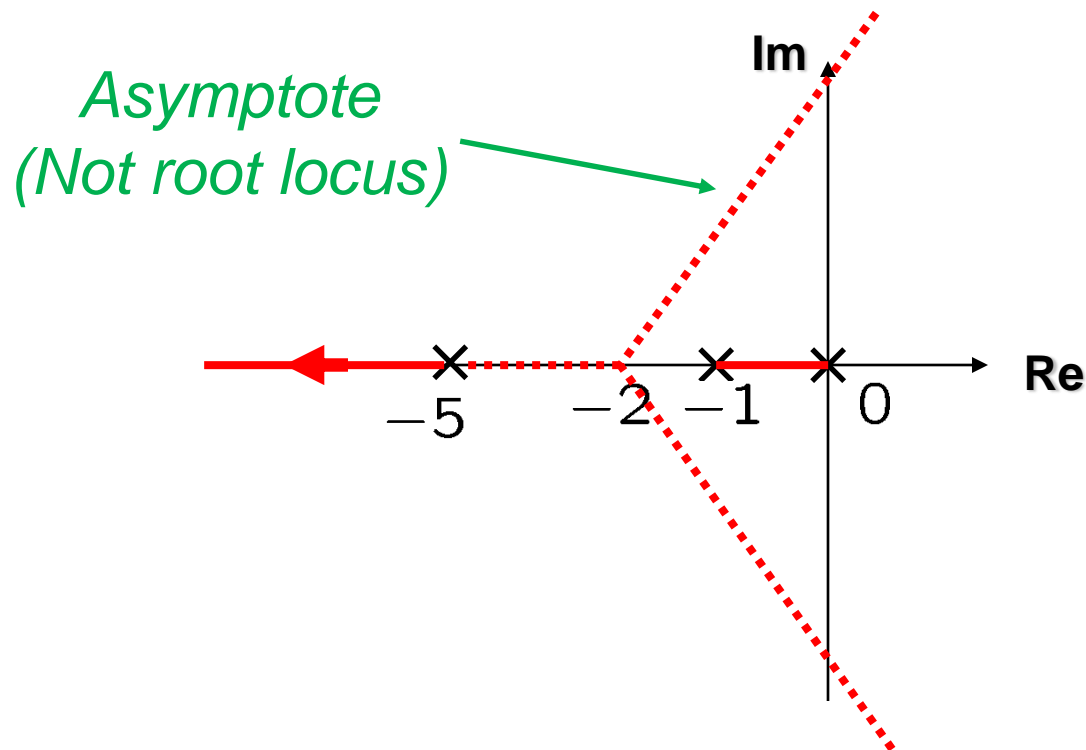


## Example 5 (cont'd)

### Root locus: Step 2 (Asymptotes)

- *Intersections of asymptotes*  $\alpha = \frac{\sum \text{pole} - \sum \text{zero}}{r}$

$$L(s) = \frac{1}{s(s+1)(s+5)} \quad \Rightarrow \quad \alpha = \frac{\sum \text{pole} - \sum \text{zero}}{r} = \frac{0 + (-1) + (-5)}{3} = -2$$



## Example 5 (cont'd)

### Root locus: Step 3 (Breakaway)

- Breakaway points are among roots of  $\frac{dL(s)}{ds} = 0$

$$L(s) = \frac{1}{s(s+1)(s+5)} \quad \rightarrow \quad \frac{dL(s)}{ds} = -\frac{3s^2 + 12s + 5}{(*)} = 0$$

$$\rightarrow s = -2 \pm \frac{\sqrt{21}}{3}$$

For each candidate  $s$ , check the positivity of  $K = -\frac{1}{L(s)}$

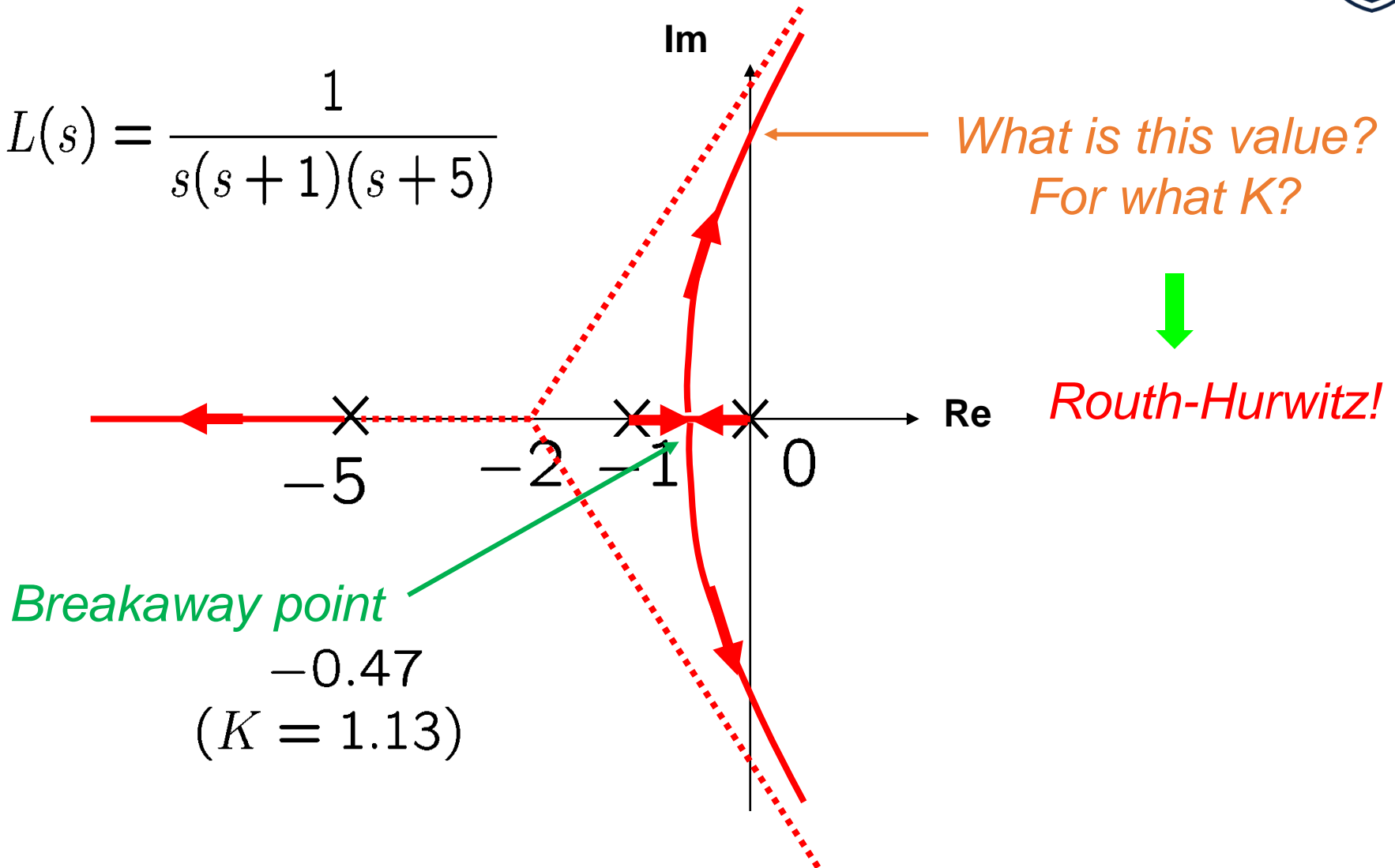
$$\rightarrow \begin{cases} s = -2 + \frac{\sqrt{21}}{3} \approx -0.47 & K \approx 1.13 \\ s = -2 - \frac{\sqrt{21}}{3} \approx -3.52 & K \approx -13.1 \end{cases}$$



## Example 5 (cont'd)

### Root locus: Step 3 (Breakaway)

$$L(s) = \frac{1}{s(s+1)(s+5)}$$



## Example 5 (cont'd)

### Finding $K$ for marginal/critical stability

- Characteristic equation

$$1 + \frac{K}{s(s+1)(s+5)} = 0 \Leftrightarrow s^3 + 6s^2 + 5s + K = 0$$

- Routh array

$s^3$	1	5
$s^2$	6	$K$
$s^1$	$\frac{30-K}{6}$	
$s^0$	$K$	

Stability condition

$$0 < K < 30$$

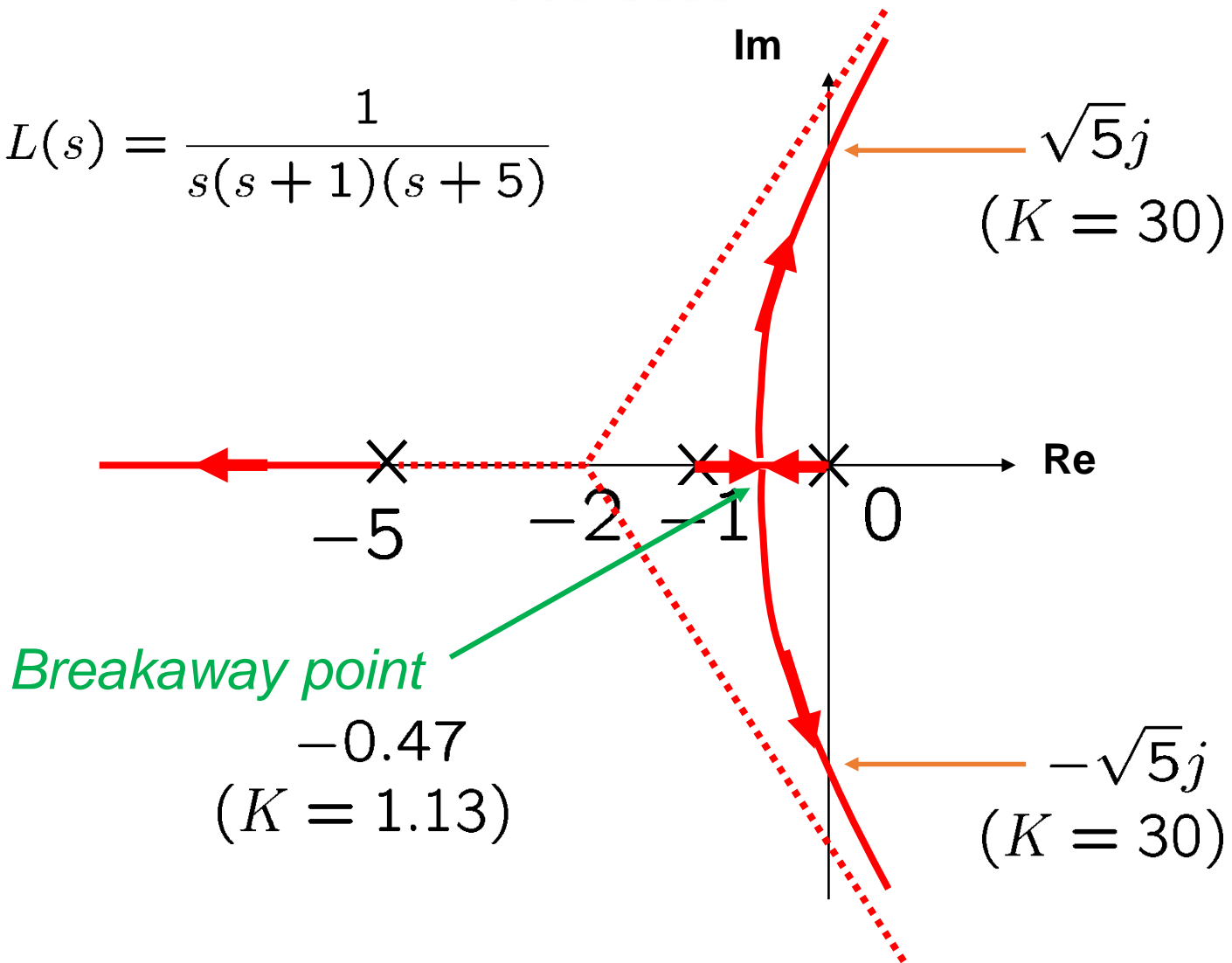
- When  $K = 30$

$$6s^2 + 30 = 0 \Rightarrow s = \pm\sqrt{5}j$$

## Example 5 (cont'd)

### Root locus

$$L(s) = \frac{1}{s(s+1)(s+5)}$$



# Summary

- Root locus
  - What is root locus
  - How to roughly and quickly sketch root locus
- Sketching root locus relies heavily on experience. Please practice!
- To accurately draw root locus, use Matlab.
- Next
  - Root locus examples