

iText 7 Building Blocks



iText 7: Building Blocks

iText Software

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This is the second tutorial in the iText 7 series. In the first tutorial, [iText 7: Jump-Start Tutorial¹](#), we discussed a series of examples that explained the core functionality of iText 7. In this book, we'll focus on the high-level building blocks that were introduced in the first chapter of that tutorial: [Introducing basic building blocks²](#). In that chapter, we created PDFs using objects such as Paragraph, List, Image and Table, but we didn't go into detail. This tutorial is the extended version of that chapter. In this tutorial, you'll discover which building blocks are available and how they all relate to each other.

Throughout the book, we'll use the following symbols:

 The information sign indicates interesting extra information, for instance about different options for a parameter, different flavors of a method, and so on.

 The question mark will be used when this information is presented in the form of a question and an answer.

 The bug highlights an Exception that gets thrown if you make a common mistake.

 The text balloons are used for a chatty remark or a clarification.

 The triangle with the exclamation point warns for functionality that was introduced at a later stage in the development of iText 7.

 The key indicates functionality that is new in iText 7, or at least very different from what developers were used to in iText 5 or earlier versions.

All the examples of this book along with the resources needed to build them, are available online at the following address: <http://developers.itextpdf.com/content/itext-7-building-blocks/examples³>

¹<http://developers.itextpdf.com/content/itext-7-jump-start-tutorial>

²<http://developers.itextpdf.com/content/itext-7-jump-start-tutorial/chapter-1-introducing-basic-building-blocks>

³<http://developers.itextpdf.com/content/itext-7-building-blocks/examples>

Before we start: Overview of the classes and interfaces

When we talk about iText 7's basic building blocks, we refer to all classes that implement the `IElement` interface. iText 7 is originally written in Java, then ported to C#. Because of our experience with both programming languages, we've adopted the convenient habit —typical for C# developers— to start every name of an interface with the letter `I`.

Figure 0.1 shows an overview of the relationship between `IElement` and some other interfaces.

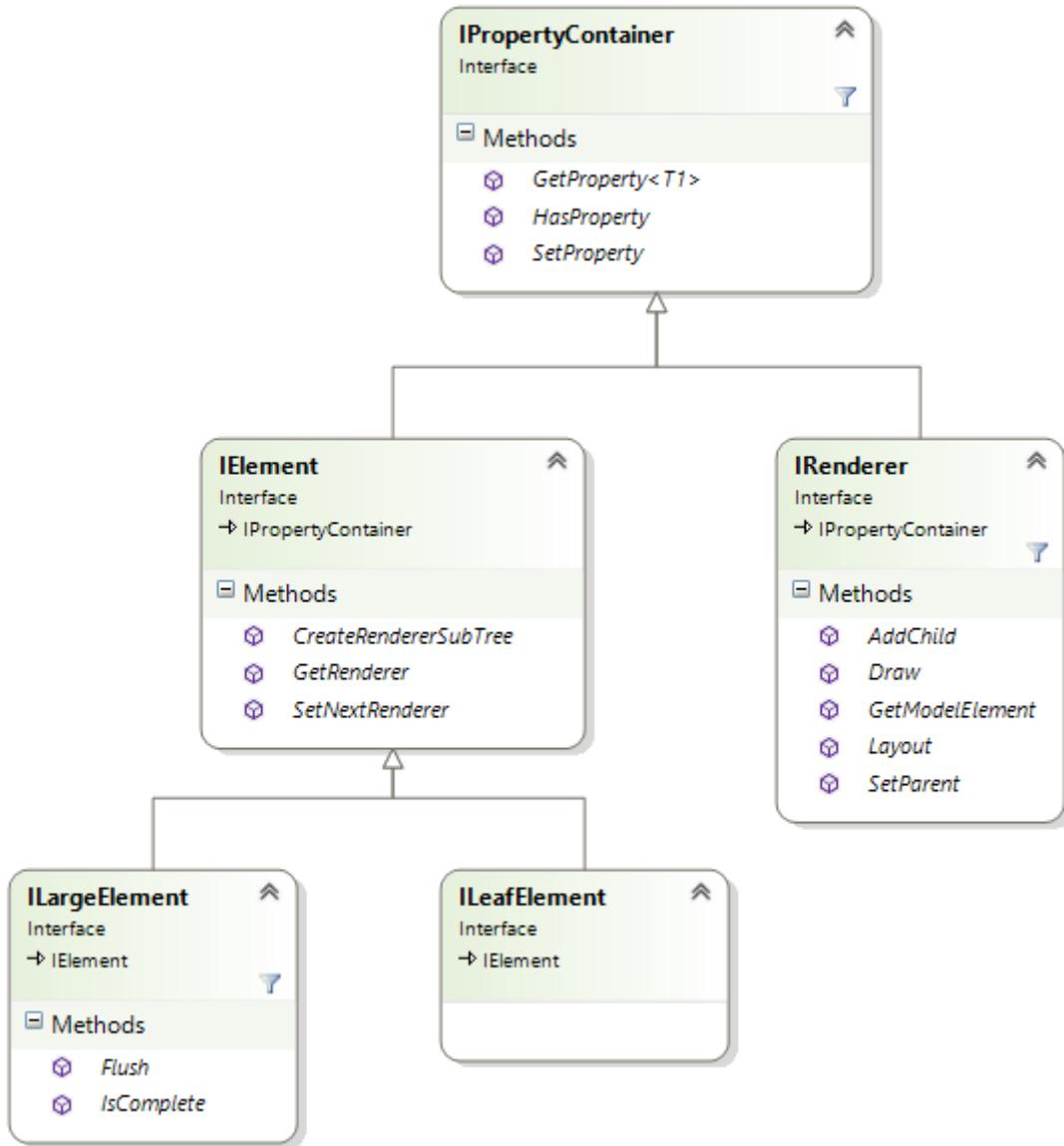


Figure 0.1: Overview of the interfaces

At the top of the hierarchy, we find the **IPropertyContainer** interface. This interface defines methods to set, get, and delete properties. This interface has two direct subinterfaces: **IElement** and **IRenderer**. The **IElement** interface will be implemented by objects such as Text, Paragraph and Table. These are the objects that we'll add to a document, either directly or indirectly. The **IRenderer** interface will be implemented by objects such as TextRenderer, ParagraphRenderer and TableRenderer. These renderers are used internally by iText, but we can subclass them if we want to tweak the way an object is rendered.

The **IElement** interface has two subinterfaces of its own. The **ILeafElement** interface will be implemented by building blocks that can't contain any other elements. For instance: you can add a Text or an Image element to a Paragraph object, but you can't add any object to a Text or an Image

element. Text and Image implement the `ILeafElement` interface to reflect this. Finally, there's the `LargeElement` interface that allows you to render an object before you've finished adding all the content. It's implemented by the `Table` class, which means that you add a table to a document before you've completed adding all the `Cell` objects. By doing so, you can reduce the memory use: all the table content that can be rendered before the content of the table is completed, can be flushed from memory.

The `IPropertyContainer` interface is implemented by the abstract `ElementPropertyContainer` class. This class has three subclasses; see figure 0.2.

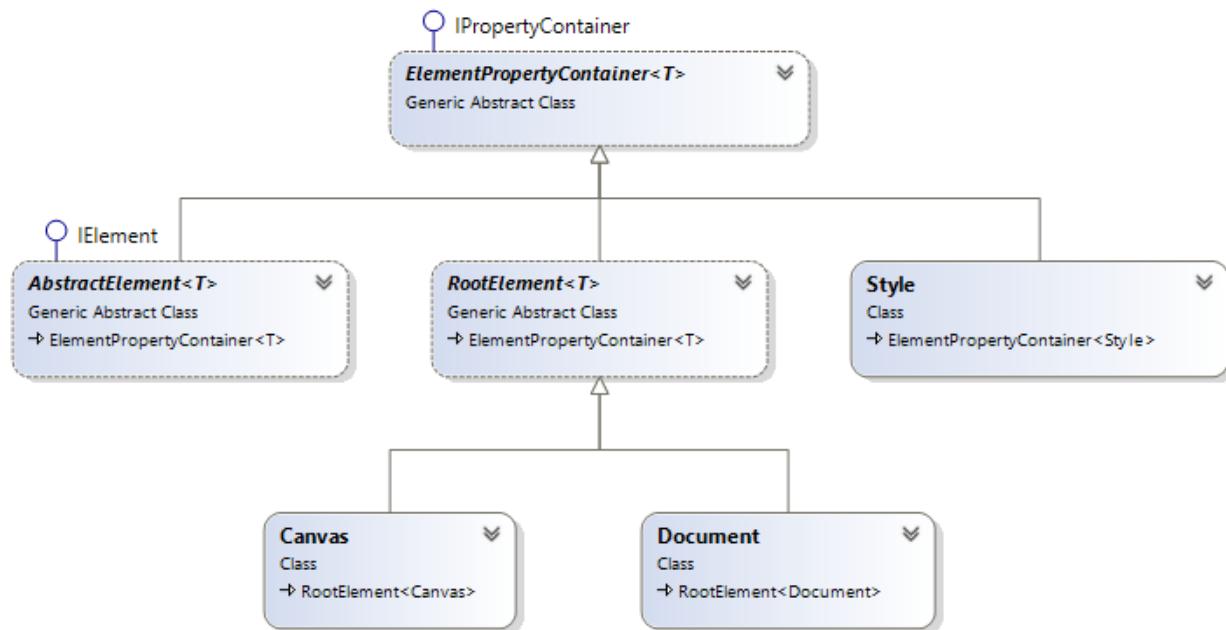
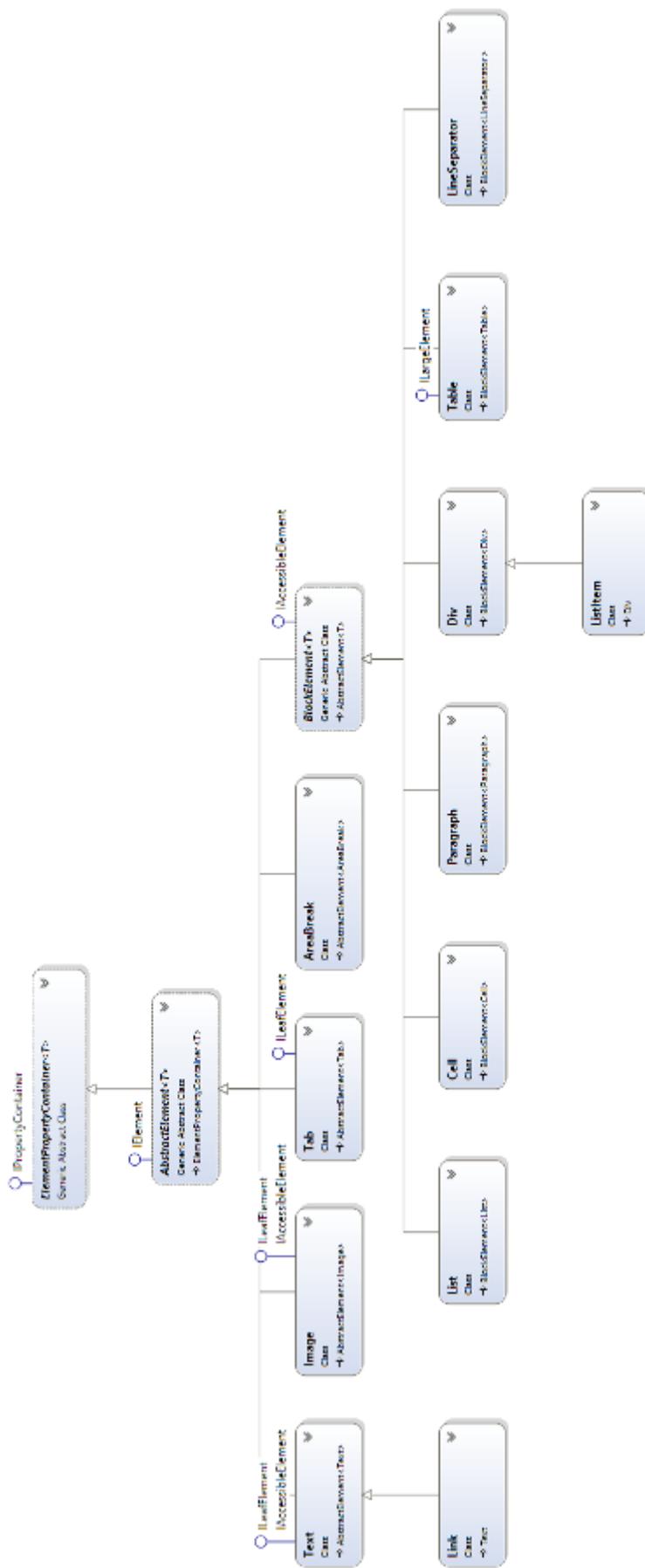


Figure 0.2: Implementations of the `IPropertyContainer` interface

The `Style` class is a container for all kinds of style attributes such as margins, paddings and rotation. It inherits style values such as widths, heights, colors, borders and alignments from the abstract `ElementPropertyContainer` class.

The `RootElement` class defines methods to add content, using either an `add()` method or a `showTextAligned()` method. The `Document` object will add this content to a page. The `Canvas` object doesn't know the concept of a page. It acts as a bridge between the high-level *layout* API and the low-level *kernel* API.

Figure 0.3 gives us an overview of the `AbstractElement` implementations.

Figure 0.3: Implementations of the **IElement** interface

All classes derived from the `AbstractElement` class implement the `IElement` interface. `Text`, `Image`, `Tab` and `Link` also implement the `ILeafElement` interface. The `ILargeElement` interface is only implemented by the `Table` class. The basic building blocks make it very easy for you to create *tagged PDF*. Tagged PDF is a requirement for PDF/A, a standard for long-term preservation of document, and, PDF/UA, an accessibility standard. A properly tagged PDF includes semantic information about all the relevant content.



An ordinary PDF can show a human reader content that is organized as a table. This table is rendered using a bunch of text snippets and lines. To a machine, the table isn't more than that: text positioned at arbitrary places, lines drawn at arbitrary places. A seeing person can detect rows and columns and understand which rows are actually header or footer rows and which rows are body rows. There is no simple way for a machine to do this. When a machine detects a text snippet, it doesn't know if that text snippet is part of a paragraph, part of a title, part of a cell, or part of something else. When a PDF is tagged, it contains a structure tree that allows a machine to understand the structure of the content. Some text will be marked as part of a cell in a header row, other text will be marked as the caption of the table. All *real content* will be tagged. Other content, such as lines between rows and columns, running headers, page numbers, will be marked as an *artifact*.

In iText, we have introduced the `IAccessibleElement` interface. It is implemented by all the basic building blocks that contain real content: `Text`, `Link`, `Image`, `Paragraph`, `Div`, `List`, `ListItem`, `Table`, `Cell`, `LineSeparator`. If we define a `PdfDocument` as a tagged PDF using the `setTagged()` method, iText will create a structure tree so that a `Table` is properly tagged as a table, a `List` properly tagged as a list, and so on. There is no real content in a `Tab` or an `AreaBreak`, which is why these classes don't implement that interface. It's just white space; a tab and an area break don't even need to be marked as an artifact.

In this tutorial, we won't create tagged PDF; iText will just render the content to the document using the appropriate `IRenderer` implementation. Figure 0.4 shows an overview of the `IRenderer` implementations.

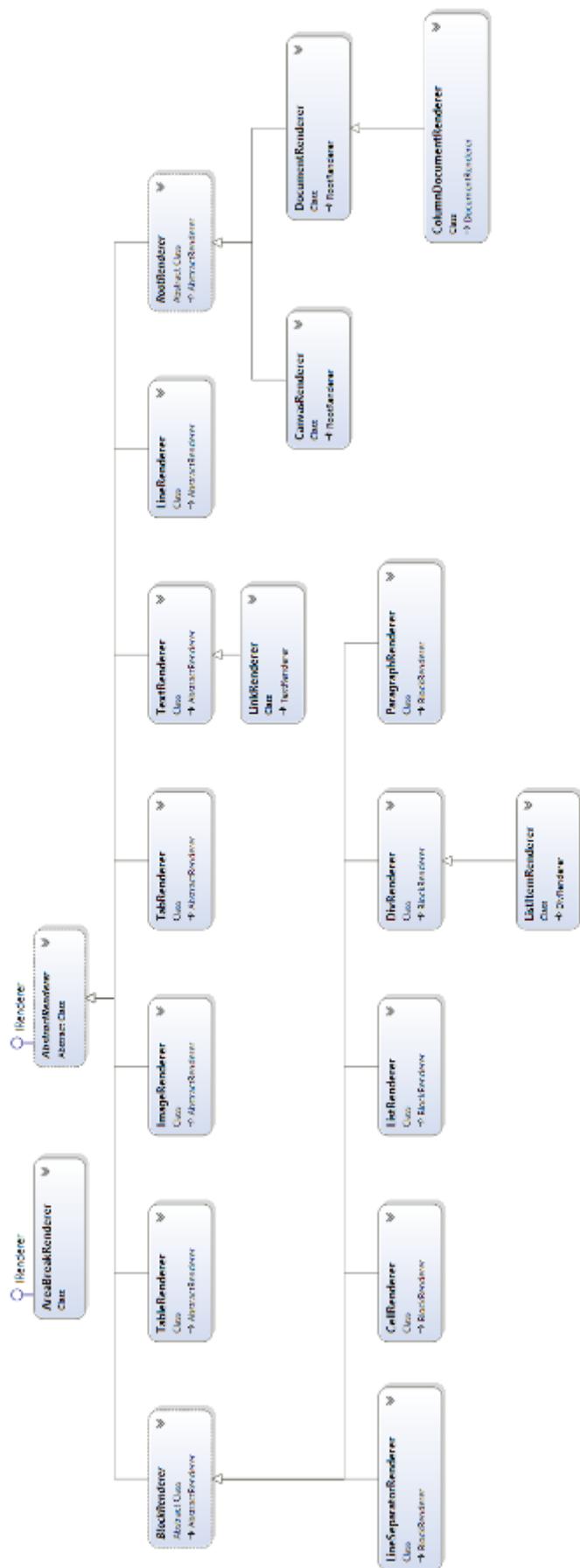


Figure 0.4: Implementations of the IRenderer interface

When you compare figure 0.4 with 0.3, you'll discover that each `AbstractElement` and each `RootElement` has its corresponding renderer. We won't discuss figure 0.4 in much detail. The concept of renderers will become clear the moment we start making some examples.

Chapter 1: Introducing the PdfFont class

When writing a tutorial, I always prefer working with real-world use cases. That's not always easy because real-world use cases can get quite complex, whereas a tutorial needs to explain different concepts as simple as possible. While I was looking for a theme for this tutorial, I stumbled upon the short story "The Strange Case of Dr. Jekyll and Mr. Hyde" by Robert Louis Stevenson. I made a first example turning a plain text file into a PDF eBook and I liked the result. When I discovered how many movies, cartoons and series were made based on this work, I saw an opportunity to create a database that could be converted into a table. The movie posters could serve as sample material when discussing images in PDF.

But first things first: let's start with an example that displays the title and the author in different fonts. The `PdfFont` class doesn't appear in any of the hierarchical charts showing the relationship between element interfaces and classes, but it's needed for all the building blocks that involve text. We could spend a complete tutorial about fonts (and we probably will), but this chapter will explain the basic font functionality that you need to be aware of.

Creating a PdfFont object

If we look at figure 1.1, we see that three different fonts were used to create a PDF document with the title and the author of the Jekyll and Hyde story: Helvetica, Times-Bold and Times-Roman. In reality, three other fonts are used by the viewer: ArialMT, TimesNewRomanPS-BoldMT and TimesNewRomanPSMT.

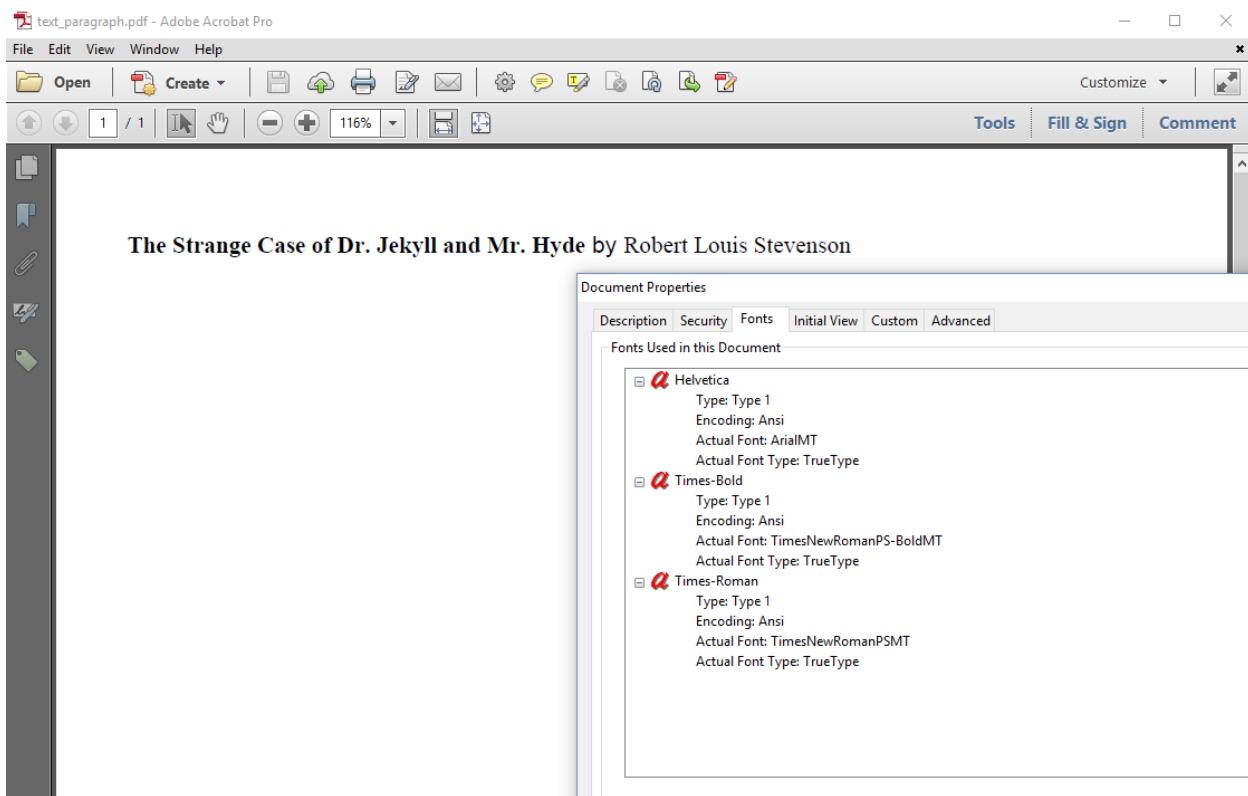


Figure 1.1: Standard Type 1 fonts

The MT in the names of the *Actual Font* refers to the vendor of the fonts: the Monotype Imaging Holdings, Inc. These are fonts shipped with Microsoft Windows. If you'd open the same file on a Linux machine, other fonts would be used as actual fonts. This is typically what happens when you don't embed fonts. The viewer searches the operating system for the fonts that are needed to present the document. If a specific font can be found, another font will be used instead.



Traditionally, there are 14 fonts that every PDF viewer should be able to recognize and render in a reliable way: four Helvetica fonts (normal, bold, oblique, and bold-oblique), four Times-Roman fonts (normal, bold, italic, and bold-italic), four Courier fonts (normal, bold, oblique, and bold-oblique), Symbol and Zapfdingbats. These fonts are often referred to as the Standard Type 1 fonts. Not every viewer will use that exact font, but it will use a font that looks almost identical.

To create the PDF shown in figure 1.1, we used three of these fonts: we defined two fonts explicitly; one font was defined implicitly. See the [Text_Paragraph⁴](#) example.

⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1822-c01e01_text_paragraph.java

```

1 PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
2 Document document = new Document(pdf);
3 PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
4 PdfFont bold = PdfFontFactory.createFont(FontConstants.TIMES_BOLD);
5 Text title =
6     new Text("The Strange Case of Dr. Jekyll and Mr. Hyde").setFont(bold);
7 Text author = new Text("Robert Louis Stevenson").setFont(font);
8 Paragraph p = new Paragraph().add(title).add(" by ").add(author);
9 document.add(p);
10 document.close();

```

In line 1, we create a `PdfDocument` using a `PdfWriter` as parameter. These are low-level objects that will create PDF output based on your content. We're creating a `Document` instance in line 2. This is a high-level object that will allow you to create a document without having to worry about the complexity of PDF syntax.

In lines 5 and 6, we create a `PdfFont` using the `PdfFontFactory`. In the `FontConstants` object, you'll find a constant for each of the 14 Standard Type 1 fonts. In line 7, we create a `Text` object with the title of Stevenson's short story and we set the font to `TIMES_BOLD`. In line 8, we create a `Text` object with the name of the author and we set the font to `TIMES_ROMAN`. We can't add these `Text` objects straight to the document, but we add them to a `BlockElement`, more specifically a `Paragraph`, in line 9.



Between the `title` and the `author`, we add " by " as a `String` object. Since we didn't define a font for this `String`, the default font of the `Paragraph` is used. In iText, the default font is Helvetica. This explains why we see the font Helvetica listed in the font overview in figure 1.1.

In line 10, we add the paragraph to the `document` object; we close the `document` object in line 11.

We have created our first Jekyll and Hyde PDF using fonts that aren't embedded. As a result, slightly different fonts can be used when rendering the document. We can avoid this by embedding the fonts.

Embedding a font

iText supports the Standard Type 1 fonts, because the io-jar contains the Adobe Font Metrics (AFM) files of those 14 fonts. iText can't embed these 14 fonts because the PostScript Font Binary (PFB) files are proprietary. They can't be shipped with iText because iText Group doesn't have a license to do so. We are only allowed to ship the metrics files.

In the [Text_Paragraph_Cardo⁵](#) example, we use three fonts of the Cardo font family. These are fonts that were released under the Summer Institute of Logistics (SIL) Open Font License (OFL). The result is shown in figure 1.2.

⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1823-c01e02_text_paragraph_cardo.java

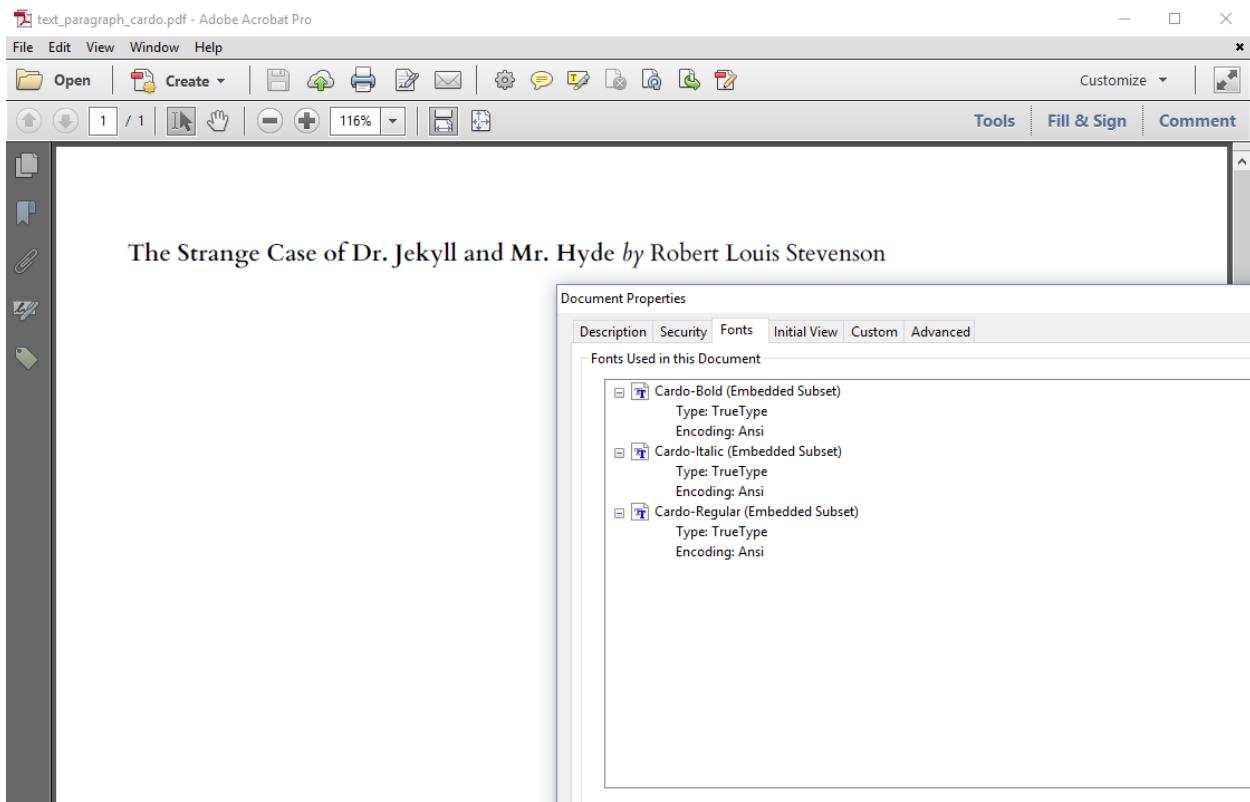


Figure 1.2: Embedded fonts

First we need the path to the font programs for the three Cardo fonts: `Cardo-Regular.ttf`, `Cardo-Bold.ttf` and `Cardo-Italic.ttf`:

```
1 public static final String REGULAR =
2     "src/main/resources/fonts/Cardo-Regular.ttf";
3 public static final String BOLD =
4     "src/main/resources/fonts/Cardo-Bold.ttf";
5 public static final String ITALIC =
6     "src/main/resources/fonts/Cardo-Italic.ttf";
```

In line 1 to 3 of the following snippet, we use these paths as the first parameter of the `createFont()` method. The second parameter is a Boolean indicating whether or not we want to embed the font.

```

1 PdfFont font = PdfFontFactory.createFont(REGULAR, true);
2 PdfFont bold = PdfFontFactory.createFont(BOLD, true);
3 PdfFont italic = PdfFontFactory.createFont(ITALIC, true);
4 Text title =
5     new Text("The Strange Case of Dr. Jekyll and Mr. Hyde").setFont(bold);
6 Text author = new Text("Robert Louis Stevenson").setFont(font);
7 Paragraph p = new Paragraph().setFont(italic)
8     .add(title).add(" by ").add(author);
9 document.add(p);

```

Line 4 to 6 are identical to what we had before, but in line 7, we change the default font of the Paragraph to italic. This explains why " by " was written in italic in figure 1.2 and why the font Helvetica no longer appears in the font list. In line 7, we add the Paragraph to the Document instance.

Figure 1.3 shows what would happen if we don't embed the fonts.

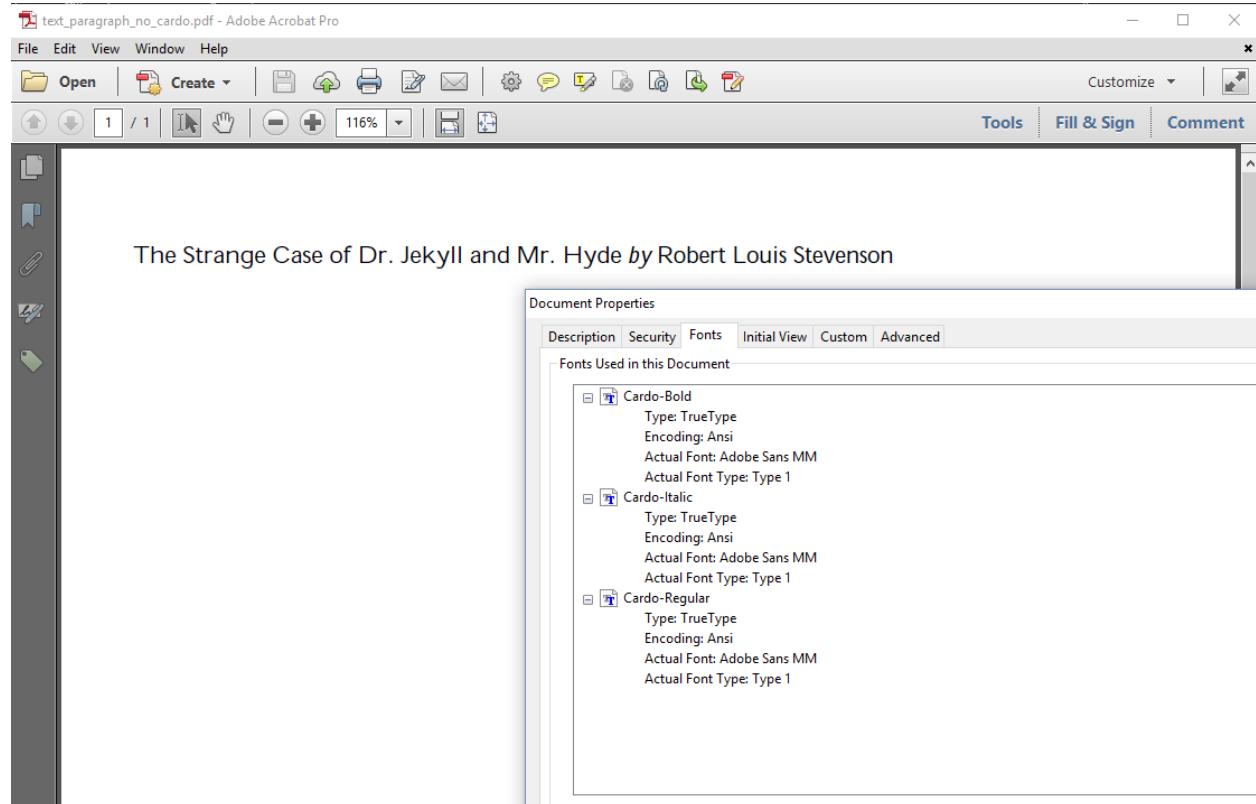


Figure 1.3: Ugly font substitution

In the [Text_Paragraph_NoCardo⁶](#) example, we have defined the fonts like this:

⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1824-c01e03_text_paragraph_nocard.java

```

1 PdfFont font = PdfFontFactory.createFont(REGULAR);
2 PdfFont bold = PdfFontFactory.createFont(BOLD);
3 PdfFont italic = PdfFontFactory.createFont(ITALIC);

```

The constants `REGULAR`, `BOLD` and `ITALIC` refer to the correct `Cardo .ttf` files, but we omitted the parameter that tells iText to embed the font. Incidentally, the `Cardo` fonts aren't present on my PC. Adobe Reader replaced them with `Adobe Sans MM`. As you can see, the result doesn't look nice. If you don't use any of the standard Type 1 fonts, you should always embed the font.

The problem is even worse when you try to create PDFs in different languages. In figure 1.4, we try to add some text in Czech, Russian and Korean. The Czech text looks more or less OK, but we'll soon discover that there one character missing. The Russian and Korean text is invisible.

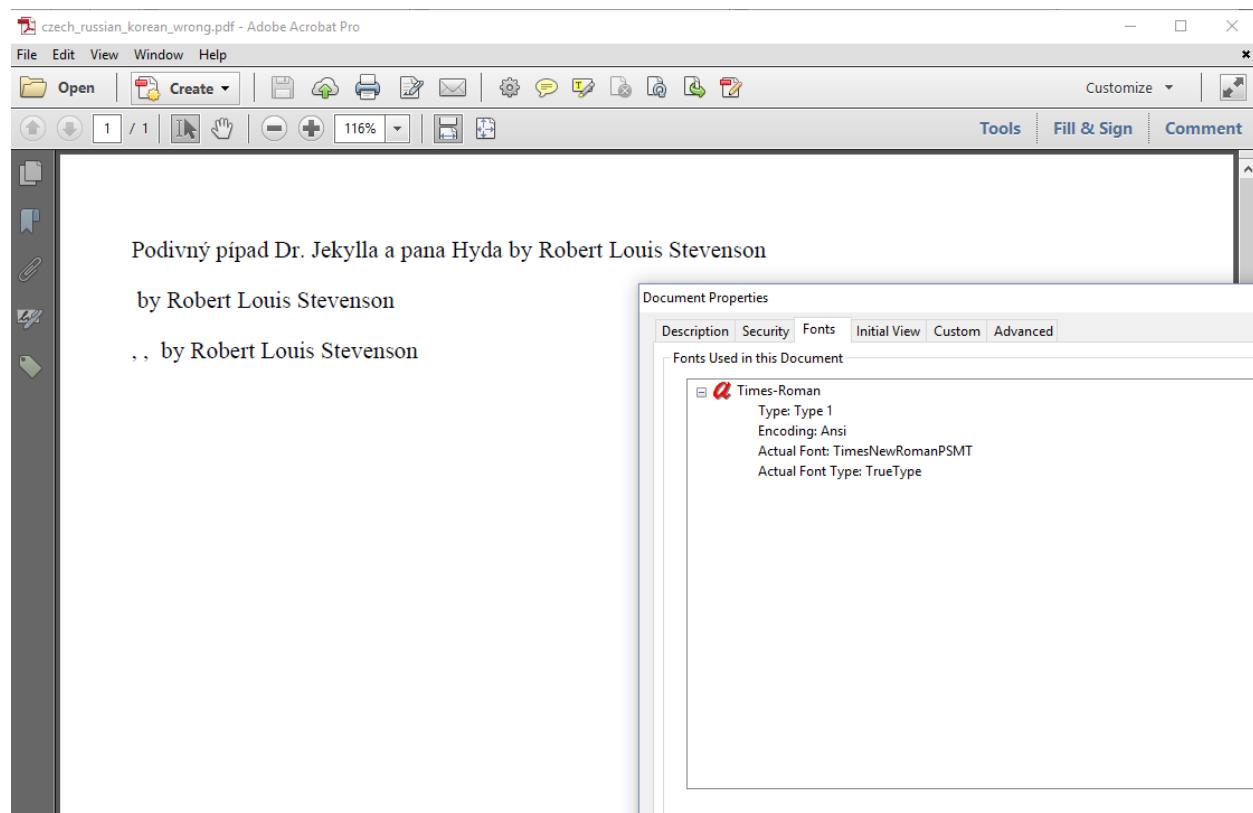


Figure 1.4: Wrong rendering of Czech, Russian and Korean

Not embedding the font isn't the only problem here. We also need to define the appropriate encoding.

Choosing the appropriate encoding

In figure 1.4, we tried to render the following text:

Podivný případ Dr. Jekylla a pana Hyda by Robert Louis Stevenson

Странная история доктора Джекила и мистера Хайда by Robert Louis Stevenson
ХХХ, ХХ, Х by Robert Louis Stevenson

The first line is the Czech translation of “The Strange Case of Dr. Jekyll and Mr. Hyde.” If you look closely at figure 1.4, you’ll see that the character ř is missing. That’s because the ř character is missing in the Winansi encoding. Winansi, also known as code page 1252 (CP-1252), Windows 1252, or Windows Latin 1, is a superset of ISO 8859-1 also known as Latin-1. It’s a character encoding of the Latin alphabet, used by default in many applications on Western operating systems.

For the Czech text, we need to use another encoding. One option is to use code page 1250, an encoding to represent text in Central European and Eastern European languages that use Latin script. The second line reads as *Strannaya istoriya doktora Dzhekila i mistera Khayda*. For this text, we could use code page 1251, an encoding designed to cover languages that use the Cyrillic script. Cp1250 and Cp1251 are 8-bit character encodings. The third line is Korean for *Hyde, Jekyll, Me*, a South-Korean television series loosely based on the Jekyll and Hyde story. We can’t use an 8-bit encoding for Korean. To render this text, we need to use Unicode. Unicode is a computing industry standard for the consistent encoding, representation, and handling of text expressed in most of the world’s writing systems.



When you create a font using an 8-bit encoding, iText will create a *simple font* for the PDF. A simple font consists of at most 256 characters that are mapped to at most 256 glyphs. When you create a font using Unicode (in PDF terms: *Identity-H* for horizontal writing systems or *Identity-V* for vertical writing systems), iText will create a *composite font*. A composite font can contain 65,536 characters. This is less than the total number of available code points in Unicode (1,114,112). This means that no single font can contain all possible characters in every possible language.

Instead of Cp1250 and Cp1251, we could also use Unicode for the Czech and Russian text. Actually, when we store hard-coded text in source code, it is preferred to store Unicode values.

```
1 public static final String CZECH =
2     "Podivn\u00fd p\u0159\u00ededpad Dr. Jekylla a pana Hyda";
3 public static final String RUSSIAN =
4     "\u0421\u0442\u0440\u0430\u043d\u043d\u0430\u044f "
5     + "\u0438\u0441\u0442\u043e\u0440\u0438\u044f "
6     + "\u0434\u043e\u043a\u0442\u043e\u0440\u0430 "
7     + "\u0414\u0436\u0435\u043a\u0438\u043d\u0430 \u0438 "
8     + "\u043c\u0438\u0441\u0442\u0435\u043d\u0430 "
9     + "\u0425\u0430\u0439\u0434\u0430";
10 public static final String KOREAN =
11     "\ud558\uc774\ub4dc, \uc9c0\ud0ac, \ub098";
```

We'll use the values CZECH, RUSSIAN and KOREAN in our next couple of examples.

?

Why should we always use Unicode notations for special characters?

When the source code file is stored on disk, committed to a version control system, or transferred in any way, there's always a risk that the encoding gets lost. If a Unicode file is stored as plain text, two-byte characters change into two single-byte characters. For example, the character ☰ with Unicode value \ud0ac will change into two characters with ASCII code d0 and ac. When this happens the syllable ☰ (pronounced as “kil”) changes into Đ¬ and the text becomes illegible. It is good practice to use the Unicode notation as done in the above snippet; this will help you avoid encoding problems with your source code.

Using the correct encoding isn't sufficient to solve every font problem you might encounter. In the [Czech_Russian_Korean_Wrong](#)⁷ example, we create the Paragraph objects like this:

```
1 PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
2 document.add(new Paragraph().setFont(font)
3             .add(CZECH).add(" by Robert Louis Stevenson"));
4 document.add(new Paragraph().setFont(font)
5             .add(RUSSIAN).add(" by Robert Louis Stevenson"));
6 document.add(new Paragraph().setFont(font)
7             .add(KOREAN).add(" by Robert Louis Stevenson"));
```

This won't work because we didn't use the correct encoding, but also because we didn't define a font that supports Russian and Korean. We fix this problem in the [Czech_Russian_Korean](#)⁸ example by embedding the free font “FreeSans” for the Czech and Russian translation of the title. We'll use a Hancom font “HCR Batang” for the Korean text.

```
1 public static final String FONT = "src/main/resources/fonts/FreeSans.ttf";
2 public static final String HCRBATANG = "src/main/resources/fonts/HANBatang.ttf";
```

We'll use these paths as the first parameter for the PdfFont constructor. We pass the desired encoding as the second parameter. The third parameter indicates that we want to embed the font.

⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1836-c01e04_czech_russian_korean_wrong.java

⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1837-c01e05_czech_russian_korean_right.java

```

1 PdfFont font1250 = PdfFontFactory.createFont(FONT, PdfEncodings.CP1250, true);
2 document.add(new Paragraph().setFont(font1250)
3             .add(CZECH).add(" by Robert Louis Stevenson"));
4 PdfFont font1251 = PdfFontFactory.createFont(FONT, "Cp1251", true);
5 document.add(new Paragraph().setFont(font1251)
6             .add(RUSSIAN).add(" by Robert Louis Stevenson"));
7 PdfFont fontUnicode =
8     PdfFontFactory.createFont(HCRBATANG, PdfEncodings.IDENTITY_H, true);
9 document.add(new Paragraph().setFont(fontUnicode)
10            .add(KOREAN).add(" by Robert Louis Stevenson"));

```

Figure 1.5 shows the resulting PDF.

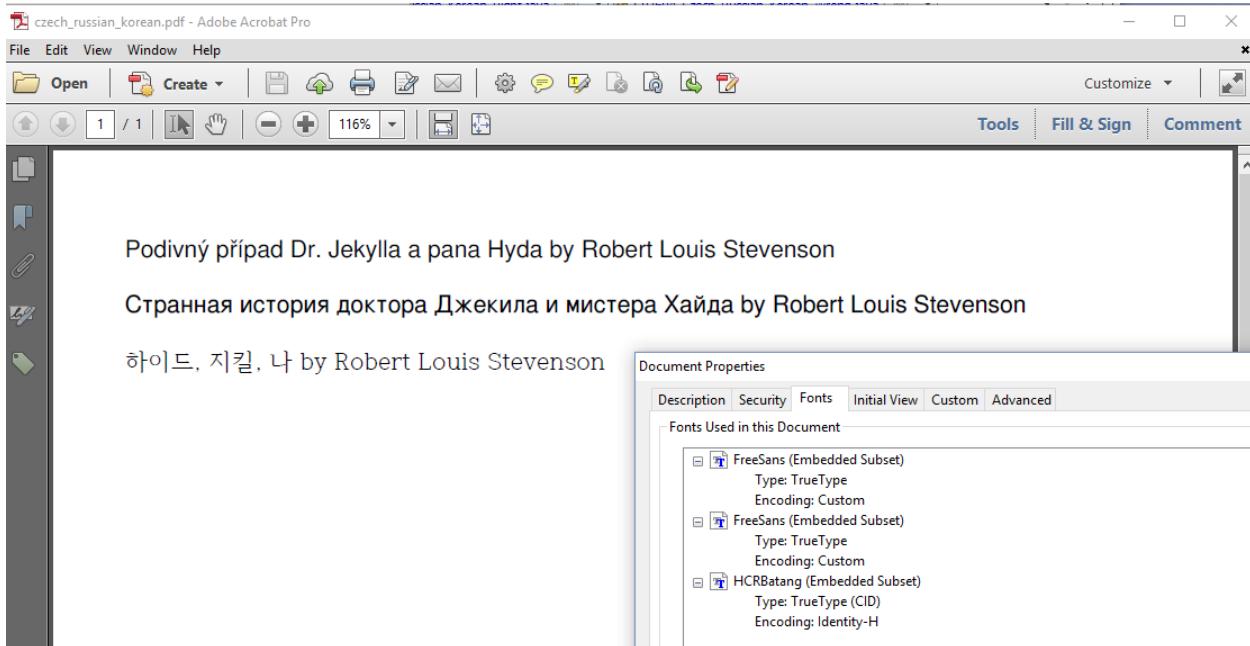


Figure 1.5: Correct rendering of Czech, Russian and Korean

When we look at the Fonts panel in the document properties, we notice that FreeSans is mentioned twice. That is correct: we've added the font once with the encoding Cp1250 and once with the encoding Cp1251. In the [Czech_Russian_Korean_Unicode](#)⁹ example, we'll create one composite font, freeUnicode, for both languages, Czech and Russian.

⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1844-c01e06_czech_russian_korean_unicode.java

```

1 PdfFont freeUnicode =
2     PdfFontFactory.createFont(FONT, PdfEncodings.IDENTITY_H, true);
3 document.add(new Paragraph().setFont(freeUnicode)
4     .add(CZECH).add(" by Robert Louis Stevenson"));
5 document.add(new Paragraph().setFont(freeUnicode)
6     .add(RUSSIAN).add(" by Robert Louis Stevenson"));
7 PdfFont fontUnicode =
8     PdfFontFactory.createFont(HCRBATANG, PdfEncodings.IDENTITY_H, true);
9 document.add(new Paragraph().setFont(fontUnicode)
10    .add(KOREAN).add(" by Robert Louis Stevenson"));

```

Figure 1.6 shows the result. The page looks identical to what we saw in figure 1.5, but now the PDF only contains one FreeSans font with Identity-H as encoding.

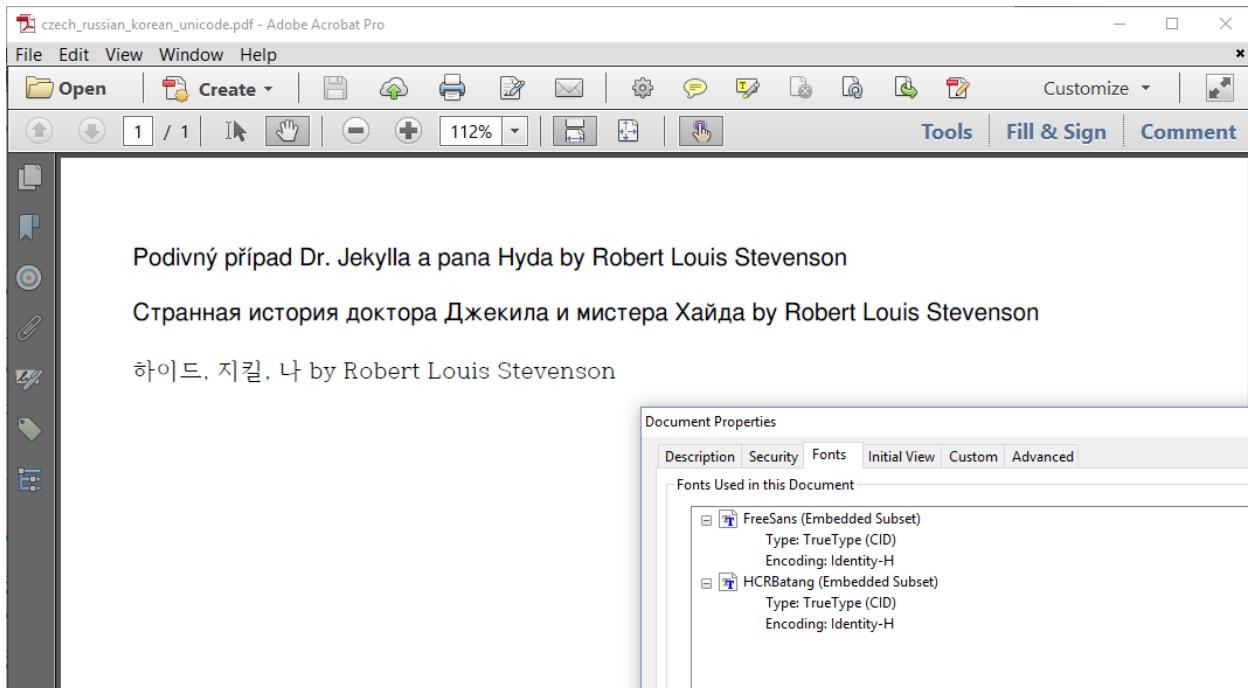


Figure 1.6: Correct rendering of Czech, Russian and Korean (Unicode)

Using Unicode is one of the requirements of PDF/UA and of certain flavors of PDF/A for reasons of accessibility. With custom encodings, it isn't always possible to know which glyphs are represented by each character.

In the next series of font examples, we'll experiment with some font properties such as font size, font color, and rendering mode.

Font properties

Figure 1.7 shows a screen shot of yet another PDF with the Jekyll and Hyde title. This time, the default font Helvetica is used, but we've defined different font sizes.

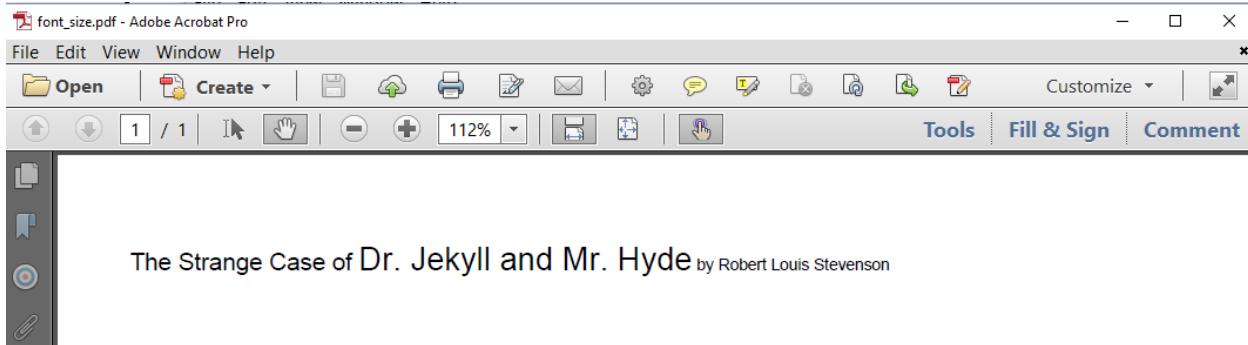


Figure 1.7: Different font sizes

The font size is set with the `setFontSize()` method. This method is defined in the abstract class `ElementPropertyContainer`, which means that we can use it on many different objects. In the [FontSize¹⁰](#) example, we use the method on `Text` and `Paragraph` objects:

```

1 Text title1 = new Text("The Strange Case of ").setFontSize(12);
2 Text title2 = new Text("Dr. Jekyll and Mr. Hyde").setFontSize(16);
3 Text author = new Text("Robert Louis Stevenson");
4 Paragraph p = new Paragraph().setFontSize(8)
5     .add(title1).add(title2).add(" by ").add(author);
6 document.add(p);

```

We set the font size of the newly created `Paragraph` to 8 pt. This font size will be inherited by all the objects that are added to the `Paragraph`, unless the objects override that default size. This is the case for `title1` for which we defined a font size of 12 pt and for `title2` for which we defined a font size of 16 pt. The content added as a `String` (" by ") and the content added as a `Text` object for which no font size was defined inherit the font size 8 pt from the `Paragraph` to which they are added.



In iText 5, it was necessary to create a different `Font` object if you wanted a font with a different size or color. We changed this in iText 7: you only need a single `PdfFont` object. The font size and color is defined at the level of the building blocks. We also made it possible for elements to inherit the font, font size, font color and other properties from the parent object.

In previous examples, we've worked with different fonts from the same family. For instance, we've created a document with three different fonts from the Cardo family: Cardo-Regular, Cardo-Bold,

¹⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1846-c01e07_fontsize.java

and Cardo-Italic. For most of the Western fonts, you'll find at least a regular font, a bold font, an italic font, and a bold-italic font. It will be more difficult to find bold, italic and bold-italic fonts for Eastern and Semitic languages. In that case, you'll have to mimic those styles as is done in figure 1.8. If you look closely, you see that different styles are used, yet we've only defined a single font in the PDF.

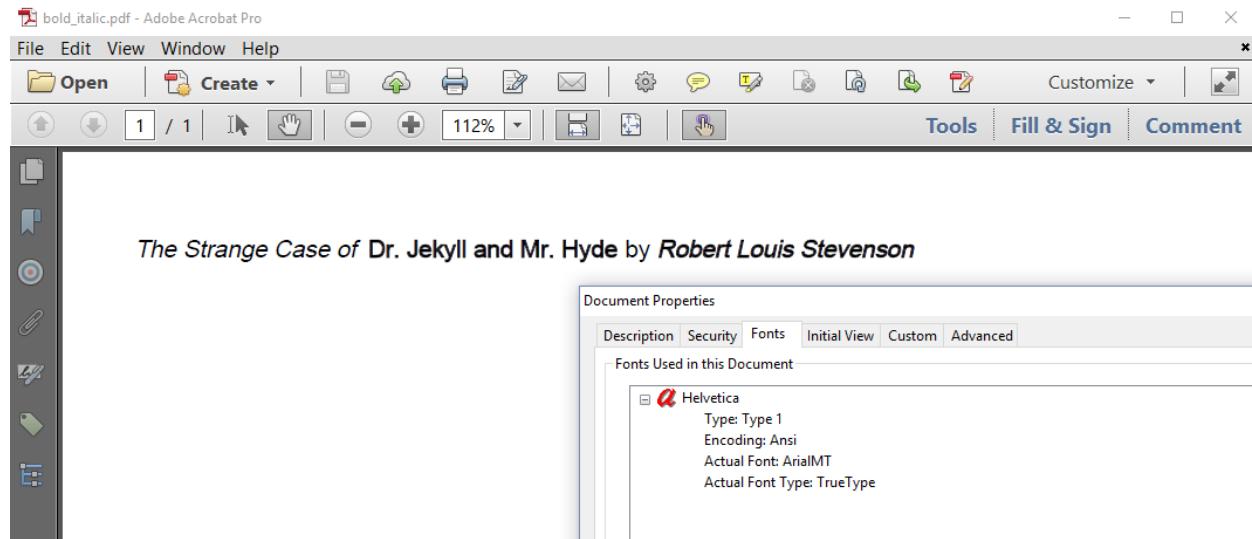


Figure 1.8: Mimicking different font styles

Let's take a look at the [BoldItalic¹¹](#) example to find out how this was done.

```

1 Text title1 = new Text("The Strange Case of ").setItalic();
2 Text title2 = new Text("Dr. Jekyll and Mr. Hyde").setBold();
3 Text author = new Text("Robert Louis Stevenson").setItalic().setBold();
4 Paragraph p = new Paragraph()
5     .add(title1).add(title2).add(" by ").add(author);
6 document.add(p);

```

In lines 1 to 3, we use the methods `setItalic()` and `setBold()`. The `setItalic()` method won't switch from a regular to an italic font. Instead, it will skew the glyphs of the italic font in such a way that it looks as if they are italic. The `setBold()` font will change the render mode of the text and increase the stroke width. Let's introduce some color to show what this means.

Figure 1.9 shows the text using different colors and different rendering modes.

¹¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1847-c01e08_bolditalic.java

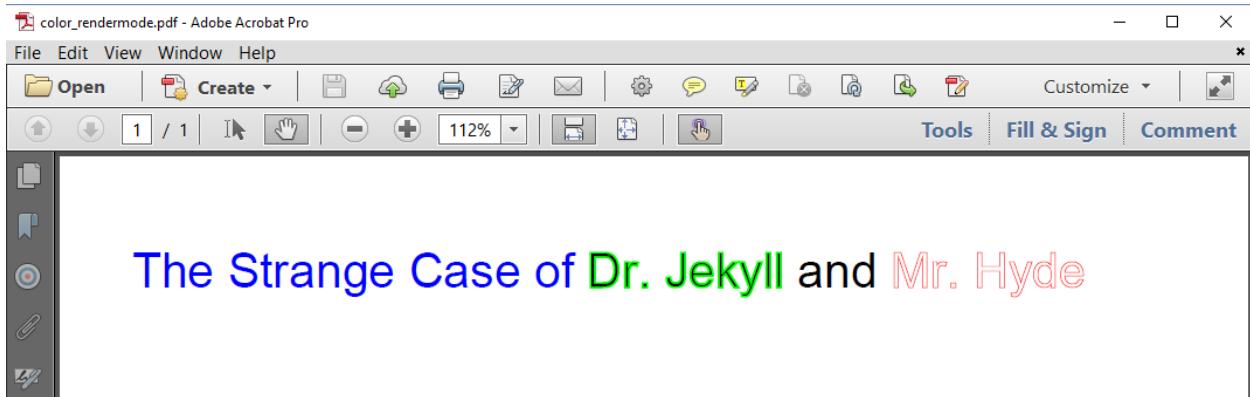


Figure 1.9: different font colors and rendering modes

The [ColorRendering¹²](#) example explains what happens.

```

1 Text title1 = new Text("The Strange Case of ").setFontColor(Color.BLUE);
2 Text title2 = new Text("Dr. Jekyll")
3     .setStrokeColor(Color.GREEN)
4     .setTextRenderingMode(PdfCanvasConstants.TextRenderingMode.FILL_STROKE);
5 Text title3 = new Text(" and ");
6 Text title4 = new Text("Mr. Hyde")
7     .setStrokeColor(Color.RED).setStrokeWidth(0.5f)
8     .setTextRenderingMode(PdfCanvasConstants.TextRenderingMode.STROKE);
9 Paragraph p = new Paragraph().setFontSize(24)
10    .add(title1).add(title2).add(title3).add(title4);
11 document.add(p);

```

A font program contains the syntax to construct the path of each glyph. By default the path is painted using a *fill* operator, not drawn with a *stroke* operation, but we can change this default.

- In line 1, we change the font color to blue using the `setFontColor()` method. This changes the *fill color* for the paint operation that fills the paths of all the text.
- In line 2-4, we don't define a font color, which means the text will be painted in black. Instead we define a stroke color using the `setStrokeColor()` method, and we change the text rendering mode to `FILL_STROKE` with the `setTextRenderingMode()` method. As a result the contours of each glyph will be drawn in green. Inside those contours, we'll see the default fill color black.
- We don't change any of the defaults in line 5. This `Text` object will simply inherit the font size of the `Paragraph`, just like all of the other `Text` objects.
- In line 6-8, we change the stroke color to red and we use the `setStrokeWidth()` to 0.5 user units. By default, the stroke width is 1 user unit, which by default corresponds with 1 point.

¹²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1848-c01e09_colorrendering.java

There are 72 user units in one inch by default. We also change the text rendering mode to STROKE which means the text won't be filled using the default fill color. Instead, we'll only see the contours of the text.

Mimicking bold is done by setting the text rendering mode to FILL_STROKE and by increasing the stroke width; mimicking italic is done by using the setSkew() method that will be discussed in chapter 3. Although this approach works relatively well, the setBold() and setItalic() method should only be used as a last resort when it's really impossible to find the appropriate fonts for the desired styles. Mimicking styles makes it very hard –if not impossible– for parsers extracting text from PDF to detect which part of the text is rendered in a different style.

Reusing styles

If you have many different building blocks, it can become quite cumbersome to define the same style over and over again for each separate object. See for instance figure 1.10 where parts of the text –the title of a story– are written in 14 pt Times-Roman, but other parts –the names of the main characters– are written in 12 pt Courier with red text on a light gray background.

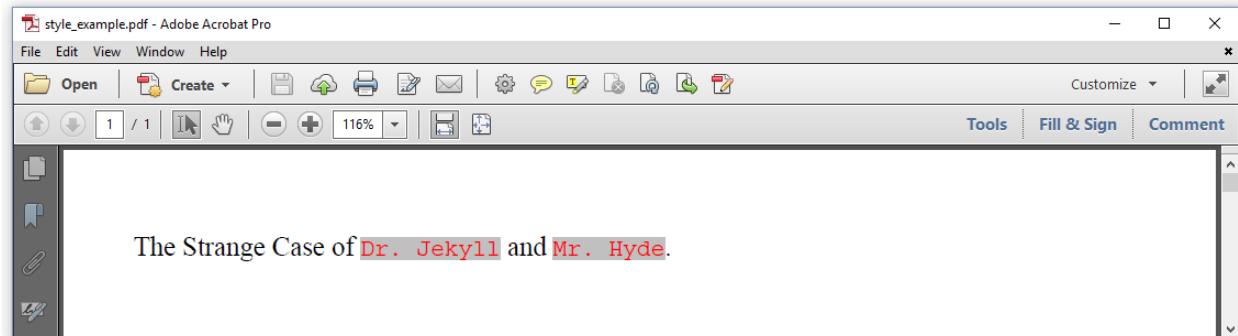


Figure 1.10: reusing styles

We could define the font family, font size, font color and background for each separate Text object that is added to the title Paragraph, but in the [ReusingStyles¹³](#) example, we use the Style object to define all the different styles at once.

¹³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-1#1889-c01e10_reusingstyles.java

```

1 Style normal = new Style();
2 PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
3 normal.setFont(font).setFontSize(14);
4 Style code = new Style();
5 PdfFont monospace = PdfFontFactory.createFont(FontConstants.COURIER);
6 code.setFont(monospace).setFontColor(Color.RED)
7     .setBackgroundColor(Color.LIGHT_GRAY);
8 Paragraph p = new Paragraph();
9 p.add(new Text("The Strange Case of ")).addStyle(normal));
10 p.add(new Text("Dr. Jekyll")).addStyle(code));
11 p.add(new Text(" and ")).addStyle(normal));
12 p.add(new Text("Mr. Hyde")).addStyle(code));
13 p.add(new Text(".")).addStyle(normal));
14 document.add(p);

```

In line 1-3, we define a `normal` style; in line 4-7, we define a `code` style –Courier is often used when introducing code snippets in text. In line 8-13, we compose a `Paragraph` using different `Text` objects. We set the style of each of these `Text` objects to either `normal`, or `code`.

The `Style` object is a subclass of the abstract `ElementPropertyContainer` class, which is the superclass of all the building blocks we are going to discuss in the next handful of chapters. It contains a number of setters and getters for numerous properties such as fonts, colors, borders, dimensions, and positions. You can use the `addStyle()` method on every `AbstractElement` subclass to set these properties in one go.



Being able to combine different properties in one class, is one of the many new features in iText 7 that can save you many lines of code when compared to iText 5.

The `Style` class is about much more than fonts. You can even use it to define padding and margin values for `BlockElement` building blocks. But let's not get ahead of ourselves, the `BlockElement` class will be discussed in chapters 4 and 5.

Summary

In this chapter, we've introduced the `PdfFont` class and we talked about font programs, embedding fonts and using different encodings. This allowed us to show the title of a short story by Robert Louis Stevenson in different languages: English, Czech, Russian, and Korean. We also looked at font properties such as font size, font color, and rendering mode. We even discovered how to mimic styles in case we can't find the font program to render text in italic or bold.

There's much more that could be said about fonts, but we'll leave that for a separate tutorial. In the next chapter, we'll create a PDF with the full story while we discuss the `RootElement` implementations `Document` and `Canvas`.

Chapter 2: Working with the RootElement

Throughout this tutorial, we'll be creating PDF documents by adding `BlockElement` and `Image` objects to a `RootElement`, an abstract class that is subclassed by the `Document` object and the `Canvas` object. In the previous chapter, we've already used the `Document` class; in this chapter, we'll take a closer look at both the `Canvas` and the `Document` class.

- `Document` is the default root element when creating a self-sufficient PDF. It manages high-level operations such as setting page size and rotation, adding elements, and writing text at specific coordinates. It has no knowledge of the actual PDF concepts and syntax. A `Document`'s rendering behavior can be modified by extending the `DocumentRenderer` class and setting an instance of this custom renderer with the `setRenderer()` method.
- `Canvas` is used for adding `BlockElement` and `Image` content inside a specific rectangle defined using absolute positions on a `PdfCanvas`. `Canvas` has no knowledge of the concept of a page and content that doesn't fit the rectangle will be lost. This class acts as a bridge between the high-level layout API and the low-level kernel API.

Let's start with some `Canvas` examples.

Using Canvas to add content inside a Rectangle

In figure 2.1, we see a rectangle drawn using the low-level API. Inside this rectangle, we've added some text. This text was added using the `Canvas` object.

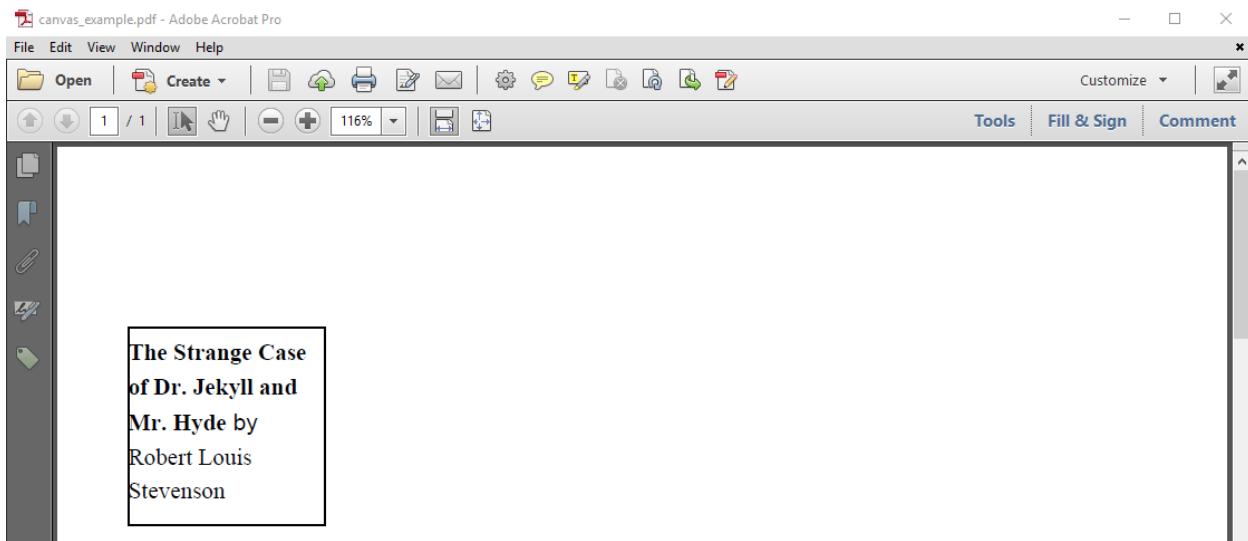


Figure 2.1: Adding text inside a rectangle

The [CanvasExample¹⁴](#) shows how it's done.

```

1 PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
2 PdfPage page = pdf.addNewPage();
3 PdfCanvas pdfCanvas = new PdfCanvas(page);
4 Rectangle rectangle = new Rectangle(36, 650, 100, 100);
5 pdfCanvas.rectangle(rectangle);
6 pdfCanvas.stroke();
7 Canvas canvas = new Canvas(pdfCanvas, pdf, rectangle);
8 PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
9 PdfFont bold = PdfFontFactory.createFont(FontConstants.TIMES_BOLD);
10 Text title =
11     new Text("The Strange Case of Dr. Jekyll and Mr. Hyde").setFont(bold);
12 Text author = new Text("Robert Louis Stevenson").setFont(font);
13 Paragraph p = new Paragraph().add(title).add(" by ").add(author);
14 canvas.add(p);
15 pdf.close();

```

Let's examine what happens in this code snippet:

- Line 1: we define a PdfDocument,
- Line 2: we don't use a Document object, so we have to create each PdfPage in our own code,
- Line 3: we use this PdfPage to create a PdfCanvas,
- Line 4: we define a rectangle,

¹⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1891-c02e01_canvasexample.java

- Line 5-6: we draw the rectangle using the low-level API,
- Line 7: we create a Canvas object using the PdfPage, the PdfDocument and the rectangle,
- Line 8-13: we create a Paragraph; this code is identical to what we had in the previous chapter,
- Line 14: we add the Paragraph to the Canvas.
- Line 15: we close the PdfDocument.

Looking at this example, it's not hard to understand the use case. Suppose that you need to add content on a specific page at a specific rectangular location. You create a Canvas object passing that page and that rectangle as a parameter, and you can add that content to that object. The content will be rendered inside the boundaries of that rectangle.

It is important to understand that all the content that doesn't fit the rectangle will be cut. See figure 2.2.

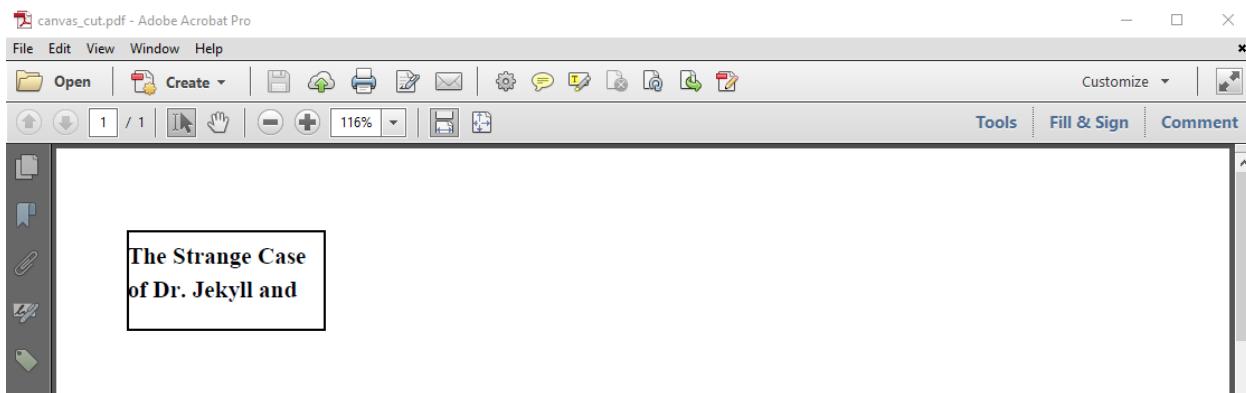


Figure 2.2: Adding text that doesn't fit a rectangle

In the [CanvasCut¹⁵](#) example, we add the same content to a smaller rectangle.

```

1 Rectangle rectangle = new Rectangle(36, 750, 100, 50);
2 Canvas canvas = new Canvas(pdfCanvas, pdf, rectangle);
3 PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
4 PdfFont bold = PdfFontFactory.createFont(FontConstants.TIMES_BOLD);
5 Text title =
6   new Text("The Strange Case of Dr. Jekyll and Mr. Hyde").setFont(bold);
7 Text author = new Text("Robert Louis Stevenson").setFont(font);
8 Paragraph p = new Paragraph().add(title).add(" by ").add(author);
9 canvas.add(p);
  
```

In this snippet, we add the exact same content as before, but instead of new Rectangle(36, 650, 100, 100), we reduced the height from 100 to 50: new Rectangle(36, 750, 100, 50). As a result,

¹⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1892-c02e02_canvascut.java

the text no longer fits the rectangle. The part that says “Mr. Hyde by Robert Louis Stevenson” got lost. No exception gets thrown because this is expected behavior.



iText 7.0.0 was rewritten from scratch. We've waited with the release of the first iText 7 version until we were 99% sure of the API. We wanted to avoid significant changes to the API in later versions. Nevertheless, we're constantly improving the library, hence you will notice that some functionality described in the tutorials will only work in the current or SNAPSHOT version of iText 7. Whenever this is the case, You'll see a “Warning” call out like this one. The `CanvasCut` example we've just discussed won't work as described in iText 7.0.0. You'll need iText 7.0.1 to get the behavior described in this tutorial.

Text getting cut without warning isn't always what you want. In some cases, you need to know if the content fit the rectangle or not. For instance, in figure 2.3, we have defined a larger rectangle to which we've added the `Paragraph` as many times as possible.

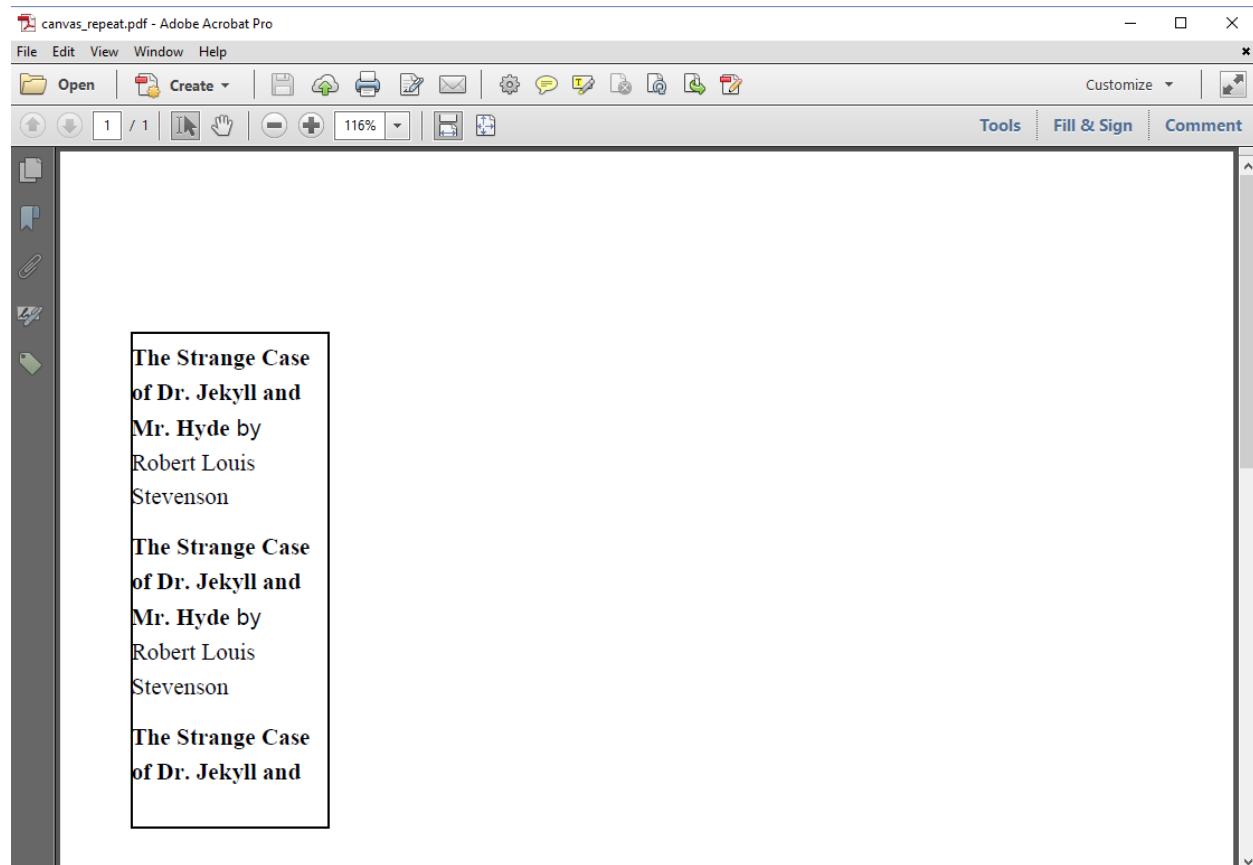


Figure 2.3: Filling a rectangle with text

We've added the `Paragraph` three times, because we can fit it inside the rectangle almost two and a half times. How did we know this? Let's take a look at the [CanvasRepeat¹⁶](#) example.

¹⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1893-c02e03_canvasrepeat.java

First we extended the CanvasRenderer:

```

1 class MyCanvasRenderer extends CanvasRenderer {
2     protected boolean full = false;
3
4     private MyCanvasRenderer(Canvas canvas) {
5         super(canvas);
6     }
7
8     @Override
9     public void addChild(IRenderer renderer) {
10        super.addChild(renderer);
11        full = Boolean.TRUE.equals(getPropertyAsBoolean(Property.FULL));
12    }
13
14    public boolean isFull() {
15        return full;
16    }
17 }
```

We introduce a member-variable `full` that indicates if the rectangle was completely filled or not. Each time a child is added to the renderer, we check the status of the `FULL` property. This status can be `null`, `false` or `true`. If it's `true`, there is no more space left to add content. We also added an `isFull()` method for our convenience.

```

1 Rectangle rectangle = new Rectangle(36, 500, 100, 250);
2 Canvas canvas = new Canvas(pdfCanvas, pdf, rectangle);
3 MyCanvasRenderer renderer = new MyCanvasRenderer(canvas);
4 canvas.setRenderer(renderer);
5 PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
6 PdfFont bold = PdfFontFactory.createFont(FontConstants.TIMES_BOLD);
7 Text title =
8     new Text("The Strange Case of Dr. Jekyll and Mr. Hyde").setFont(bold);
9 Text author = new Text("Robert Louis Stevenson").setFont(font);
10 Paragraph p = new Paragraph().add(title).add(" by ").add(author);
11 while (!renderer.isFull())
12     canvas.add(p);
```

The `Rectangle` we define in line 1 is larger than what we had before. Line 3 and 4 are new. We create an instance of our custom renderer and we declare this renderer to the `Canvas` object. In line 11 and 12, we add the `Paragraph` as many times as possible as long as the `Canvas` we've defined isn't completely full.



One might wonder why we are adding the border of the rectangle using the low-level rectangle menu. The abstract `RootElement` extends the abstract `ElementPropertyContainer` class. The `ElementPropertyContainer` class defines methods such as `setBorder()` and `setBackgroundcolor()`, but these methods can't be used because setting a border or a background isn't implemented for `Canvas`, nor for `Document`. Not every method defined in `ElementPropertyContainer` makes sense for all of its subclasses. For instance: it doesn't make sense to implement the `setFont()` method for an `Image` object. You can check which methods are implemented for the `Canvas` and `Document` class in [Appendix C¹⁷](#).

In figure 2.4, we created a document with two pages, but there's something special about it: we added content under the existing content of the first page *after* we added content to the second page.

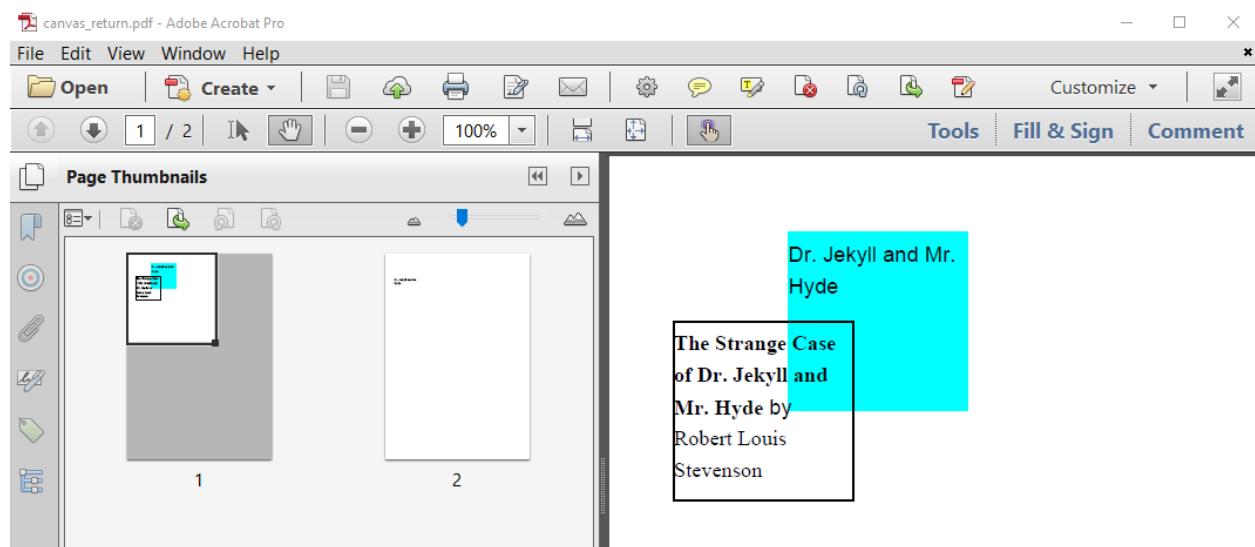


Figure 2.4: Adding content to the previous page

The first part of the code, is identical to what we had in the first example: we define a first page and a rectangle, we create a `Canvas` instance with this page and this rectangle. Then we define a `Paragraph` and we add this `Paragraph` to the canvas. The following code snippet taken from the [CanvasReturn¹⁸](#) example shows how we create a second page and add some content to that page.

```

1 PdfPage page2 = pdf.addNewPage();
2 PdfCanvas pdfCanvas2 = new PdfCanvas(page2);
3 Canvas canvas2 = new Canvas(pdfCanvas2, pdf, rectangle);
4 canvas2.add(new Paragraph("Dr. Jekyll and Mr. Hyde"));

```

We add a new page to the document with the `addNewPage()` method (line 1). We create a new `PdfCanvas` object with that page (line 2) and a new `Canvas` object using that new `PdfCanvas`, the

¹⁷<http://developers.itextpdf.com/content/itext-7-building-blocks/c-rootelement-methods>

¹⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1894-c02e04_canvasreturn.java

PdfDocument and the Rectangle we used for the first page (line 3). We add a Paragraph to that new Canvas.

This is pretty straightforward, but now look what happens next:

```
1 PdfPage page1 = pdf.getFirstPage();
2 PdfCanvas pdfCanvas1 = new PdfCanvas(
3     page1.newContentStreamBefore(), page1.getResources(), pdf);
4 rectangle = new Rectangle(100, 700, 100, 100);
5 pdfCanvas1.saveState()
6     .setFillColor(Color.CYAN)
7     .rectangle(rectangle)
8     .fill()
9     .restoreState();
10 Canvas canvas = new Canvas(pdfCanvas1, pdf, rectangle);
11 canvas.add(new Paragraph("Dr. Jekyll and Mr. Hyde"));
```

In line 1, we create a PdfPage instance for the first page using the `getFirstPage()` method.



The `getFirstPage()` method is a custom version of the `getPage()` method. The `getPage()` method allows you to get access to any page that was created before as long as the `PdfDocument` hasn't been closed.

In line 2 and 3, we create a PdfCanvas object using the following parameters:

- a PdfStream instance: a page consists of one or more content streams. In this case, we want to add content *under* the existing content, hence we use the `newContentStreamBefore()` method. If you want to add content *on top of* existing content, you should use the `newContentStreamAfter()` object. These methods create a new content stream, and add it to the page. You can also get access to existing content streams. The method `getContentStreamCount()` will tell you of how many content streams the page content consists. There's a `getContentStream()` method that allows you to get a specific content stream based on its *index*. There's also a `getFirstContentStream()` and a `getLastContentStream()` method.
- a PdfResources instance: the content stream on its own isn't sufficient to render a page. Each page refers to resources such as fonts and images. When adding content to that page, we'll need to reuse and update these resources.
- the PdfDocument instance: this is the low-level PdfDocument we're working with.

In line 4, we define a rectangle. We paint that rectangle in Cyan in lines 5 to 9. In line 10 and 11, we create a Canvas object to which we add a Paragraph.



Being able to go back to a previous page *and to add content to that page* is one of the new, powerful features in iText 7. The architecture of iText 5 didn't allow us to change the content of "completed" pages. This is one of the many reasons why we decided to rewrite iText from scratch.



So far, we have been using the `Canvas` class to add content to a `PdfCanvas`. In chapter 7, we'll discover another use case: you can also create a `Canvas` to add content to a `PdfFormXObject`. A *form XObject* is an object that is external to any page content stream. It represents a stream of PDF content that can be referred to more than once from the same page, or from different pages. It's a stream of reusable PDF syntax. The `Canvas` objects allows you to create that PDF syntax without any hassle.

It's high time that we create a PDF with the full Jekyll and Hyde story instead of merely adding the title and the author to a page. We'll use the `Document` class to achieve this.

Converting text to PDF with the Document class

Figure 2.5 shows a text file with the full Jekyll and Hyde story: `jekyll Hyde.txt`¹⁹

```
C:\itext-arya\samples\publications\highlevel\src\main\resources\txt\jekyll Hyde.txt - Notepad++
File Edit Search View Encoding Language Settings Macro Run Plugins Window ?
jekyll Hyde.txt
1 THE STRANGE CASE OF DR. JEKYLL AND MR. HYDE
2 by Robert Louis Stevenson
3 
4 STORY OF THE DOOR
5 Mr. Utterson the lawyer was a man of a rugged countenance that was never lighted by a smile; cold, scanty and embarrassed in
6 No doubt the feat was easy to Mr. Utterson; for he was undemonstrative at the best, and even his friendship seemed to be found
7 It chanced on one of these rambles that their way led them down a by-street in a busy quarter of London. The street was small
8 Two doors from one corner, on the left hand going east the line was broken by the entry of a court; and just at that point a
9 Mr. Enfield and the lawyer were on the other side of the by-street; but when they came abreast of the entry, the former lifted
10 "Did you ever remark that door?" he asked; and when his companion had replied in the affirmative. "It is connected in my mind
11 "Indeed?" said Mr. Utterson, with a slight change of voice, "and what was that?" 
12 "Well, it was this way," returned Mr. Enfield: "I was coming home from some place at the end of the world, about three o'clock
13 "Tut-tut," said Mr. Utterson.
14 "I see you feel as I do," said Mr. Enfield. "Yes, it's a bad story. For my man was a fellow that nobody could have to do with
15 From this he was recalled by Mr. Utterson asking rather suddenly: "And you don't know if the drawer of the cheque lives there
16 "A likely place, isn't it?" returned Mr. Enfield. "But I happen to have noticed his address; he lives in some square or other
17 "And you never asked about the--place with the door?" said Mr. Utterson.
18 "No, sir: I had a delicacy," was the reply. "I feel very strongly about putting questions; it partakes too much of the style
19 "A very good rule, too," said the lawyer.
20 "But I have studied the place for myself," continued Mr. Enfield. "It seems scarcely a house. There is no other door, and nob
21 The pair walked on again for a while in silence; and then "Enfield," said Mr. Utterson, "that's a good rule of yours."
22 "Yes, I think it is," returned Enfield.
```

Figure 2.5: Text file with the Jekyll and Hyde story

We'll convert this txt file to a PDF multiple times in the next handful of examples. We'll start by creating the PDF shown in figure 2.6.

¹⁹<http://gitlab.itextsupport.com/itext7/samples/raw/develop/publications/highlevel/src/main/resources/txt/jekyll Hyde.txt>

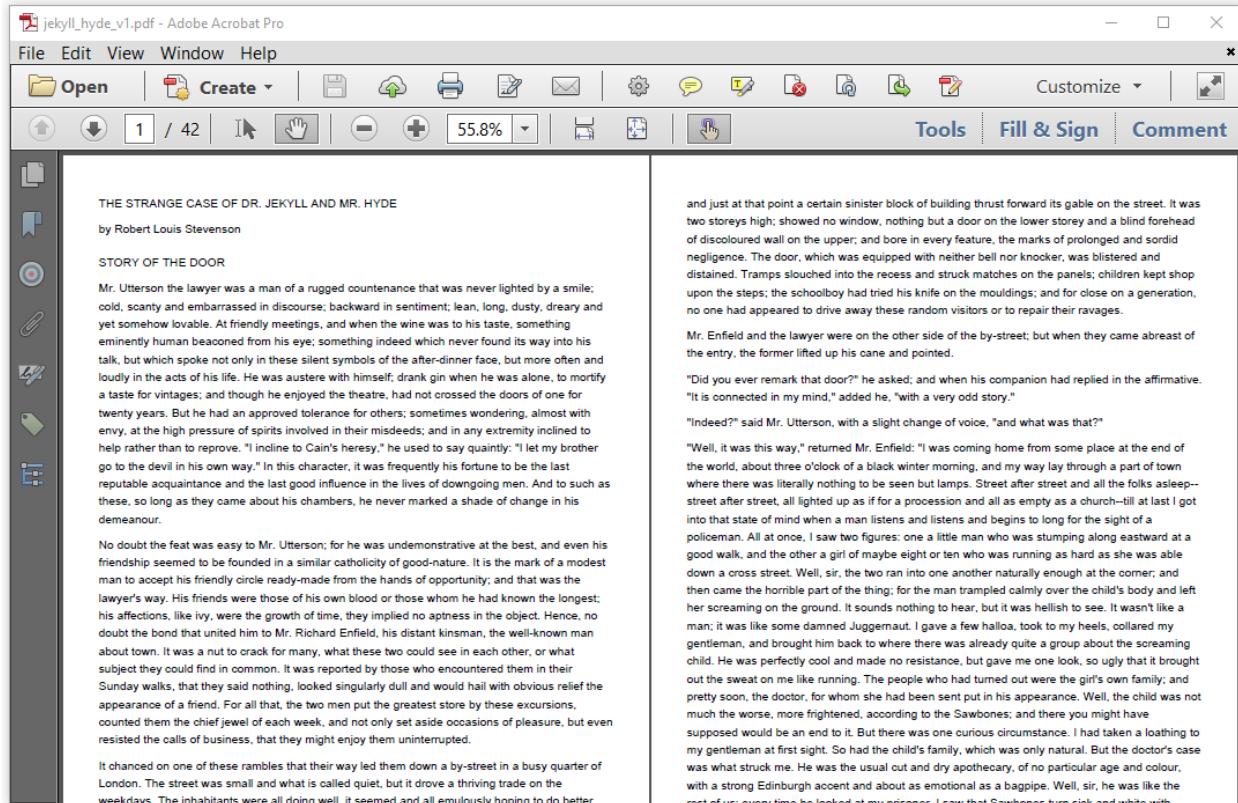


Figure 2.6: First attempt to convert txt to PDF

The [JekyllHydeV1²⁰](#) example is very simple. You don't need any new functionality that hasn't been discussed before:

```

1 PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
2 Document document = new Document(pdf);
3 BufferedReader br = new BufferedReader(new FileReader(SRC));
4 String line;
5 while ((line = br.readLine()) != null) {
6     document.add(new Paragraph(line));
7 }
8 document.close();

```

In line 1, we create the low-level `PdfDocument` object. In line 2, we create the high-level `Document` instance. We create a `BufferedReader` to read the txt file in line 3. We read every line in the text file in a loop in lines 4 to 7. In line 6, we wrap every line inside a `Paragraph` object, which we add to the `Document` object. In line 8, we close the document. The result is a 42-page PDF with the full story of "The Strange Case of Dr. Jekyll and Mr. Hyde."

²⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1895-c02e05_jekyllhydev1.java

While this result is already nice, we can do better. The first thing that jumps to the eye in figure 2.7 is the fact that we changed the alignment. Instead of the default left alignment, the text is now justified on both sides of the page. If you take a closer look, you'll also notice that we've introduced hyphenation.

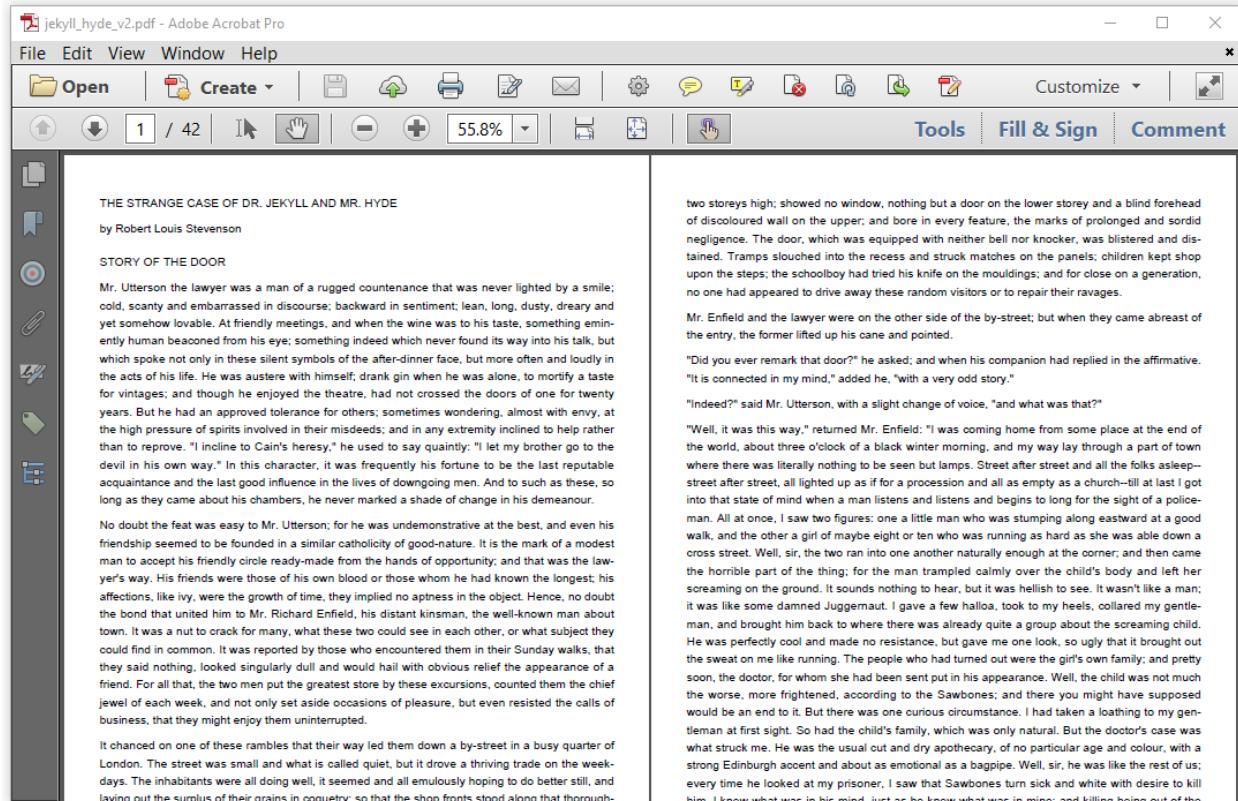


Figure 2.7: Second attempt to convert txt to PDF

For the `JekyllHydeV221` example, we copied the first example, and we added the following lines:

```
1  document.setTextAlignment(TextAlignment.JUSTIFIED)
2  .setHyphenation(new HyphenationConfig("en", "uk", 3, 3));
```

We used the `setTextAlignment()` to change the default alignment at the Document level. We used the `setHyphenation()` method to define the hyphenation rules. In this case, we created a `HyphenationConfig` object to treat the text as British English. When splitting a word, we indicated that we want at least 3 characters before the hyphenation point and at least 3 characters after the hyphenation point. This means that the word “elephant” can’t be hyphenated as “e-lephant” because “e” is shorter than 3 characters; we need to split the word like this instead: “ele-phant”. The word “attitude” can’t be hyphenated as “attitu-de” because “de” is shorter than 3 characters, in this case we need something like “atti-tude”.

²¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1896-c02e06_jekyllhydev2.java



Changing defaults at the Document level, such as the default alignment, the default hyphenation, or even the default font, wasn't possible in iText 5. You had to define all of these properties at the level of the separate building blocks. In iText 7, we introduced the inheritance of properties. The default font is still Helvetica, but we can now define a different font at the Document level.

Figure 2.8 shows our third attempt to convert the txt file to a PDF. We changed the font from 12 pt Helvetica to 11 pt Times-Roman. As a result, the page count was reduced from 42 pages to only 34.

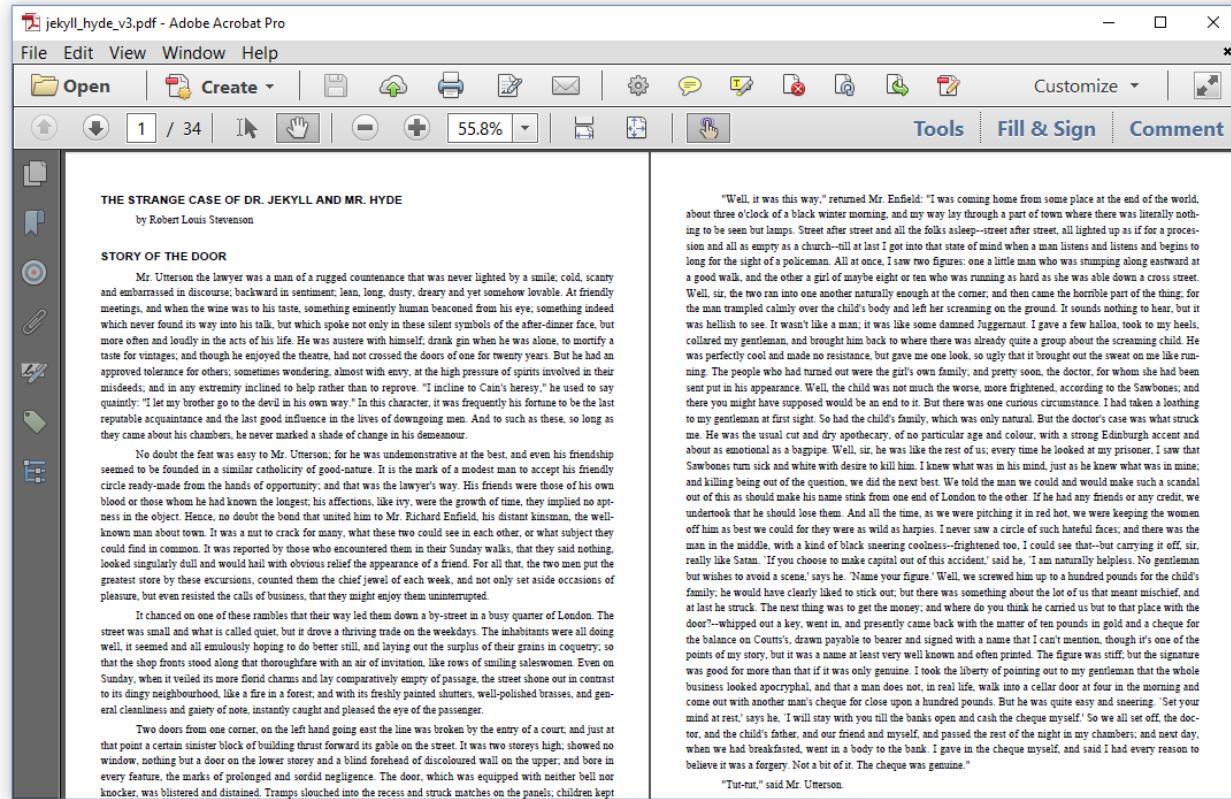


Figure 2.8: Third attempt to convert txt to PDF

When we look at the [JekyllHydeV3²²](#) example, we see that two different fonts are used:

²²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1897-c02e07_jekyllhydev3.java

```

1 Document document = new Document(pdf);
2 PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
3 PdfFont bold = PdfFontFactory.createFont(FontConstants.HELVETICA_BOLD);
4 document.setTextAlignment(TextAlignment.JUSTIFIED)
5     .setHyphenation(new HyphenationConfig("en", "uk", 3, 3))
6     .setFont(font)
7     .setFontSize(11);

```

Times-Roman is used as the default font, but we also define Helvetica-Bold for the titles. The txt file was conceived in such a way that the first line of the text file is the title of the book. Every other title in the story is preceded by an empty line. Every line that isn't a title, is a full paragraph. Knowing this, we can adapt the loop that reads the text file line by line.

```

1 BufferedReader br = new BufferedReader(new FileReader(SRC));
2 String line;
3 Paragraph p;
4 boolean title = true;
5 while ((line = br.readLine()) != null) {
6     p = new Paragraph(line);
7     p.setKeepTogether(true);
8     if (title) {
9         p.setFont(bold).setFontSize(12);
10    title = false;
11 }
12 else {
13     p.setFirstLineIndent(36);
14 }
15 if (line.isEmpty()) {
16     p.setMarginBottom(12);
17     title = true;
18 }
19 else {
20     p.setMarginBottom(0);
21 }
22 document.add(p);
23 }

```

This code snippet is a tad more complex than what we had before, but let's walk through it step by step:

- We introduce a Boolean `title` (line 4) which we initialize as `true` because we know that the first line in the text file is a title. We create a `Paragraph` for each line (line 6) and we use

the `setKeepTogether()` method because we don't want iText to distribute paragraphs over different pages (line 7). If a Paragraph doesn't fit the current page, it will be forwarded to the next page unless the Paragraph doesn't fit the next page either. In that case will be split anyway: part of it will be added to the current page and the rest will be forwarded to the next page –or pages.

- If value of `title` is true, we change the default font that was defined at the Document level as 11 pt Times-Roman to 12 pt Helvetica-Bold. We know that the next line in the txt file will be normal content, so we set the value of `title` to false (line 9-11). For normal lines, we change the indentation of the first line so that we can easily distinguish the different paragraphs in the text (line 12-14).
- If the current line is an empty String, we define a bottom margin of 12 (line 16) and we change the value of `title` back to true (line 17), because we know that the next line will be a title; for all other the lines, we reduce the bottom margin of the Paragraph to 0 (line 20).
- Once all the properties for the Paragraph are set, we add it to the Document (line 22).

As you could tell from figure 2.8, iText has rendered the text to PDF page by page in quite a nice way. Now suppose that we want to render the text in two columns, organized side by side on one page. In that case, we need to introduce a `DocumentRenderer` instance.

Changing the Document renderer

The text in figure 2.8 is rendered using exactly the same Document defaults and exactly the same Paragraph properties as in the previous example. There's one major difference: the text is now rendered in two columns per page.

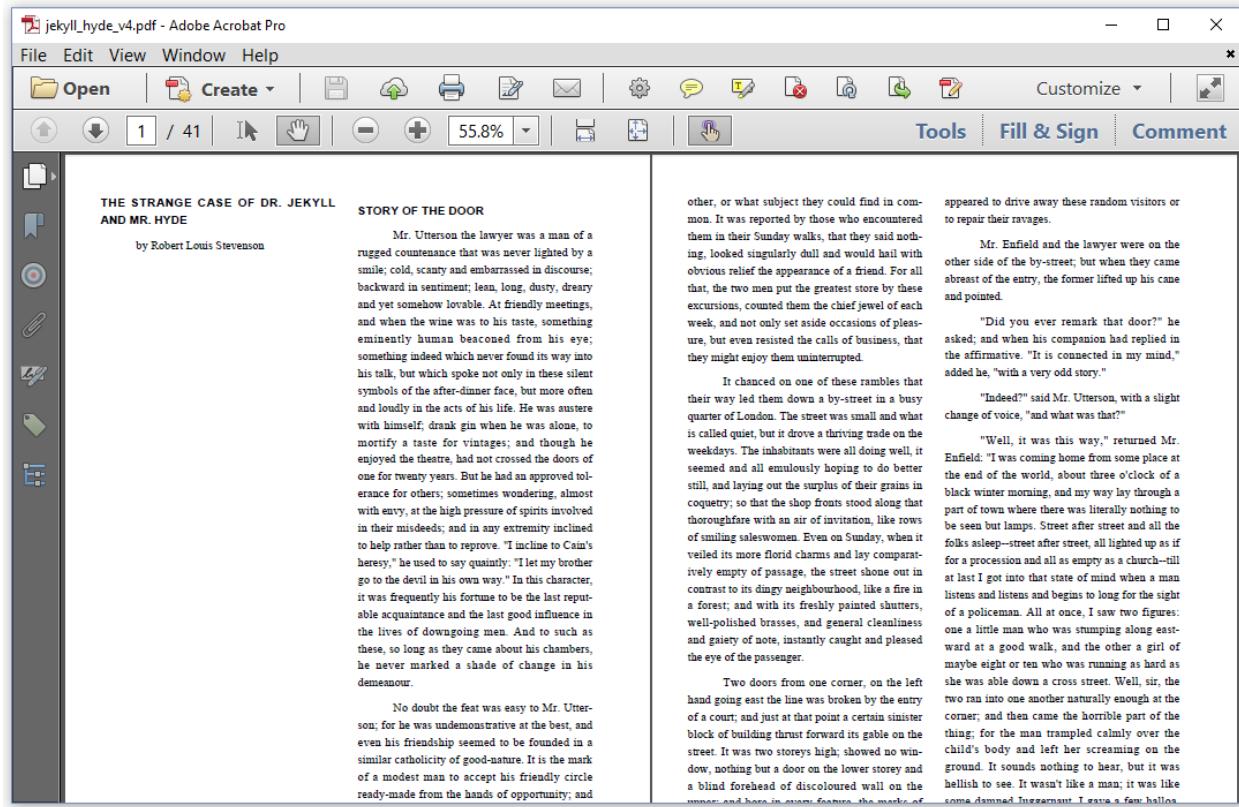


Figure 2.9: Rendering the text in two columns

To achieve this, we used the `ColumnDocumentRenderer` class. This is a subclass of the `DocumentRenderer` class that is used by default. The [Jekyll Hyde V4²³](#) example explains how the `ColumnDocumentRenderer` is created and applied.

```

1 float offSet = 36;
2 float gutter = 23;
3 float columnWidth = (PageSize.A4.getWidth() - offSet * 2) / 2 - gutter;
4 float columnHeight = PageSize.A4.getHeight() - offSet * 2;
5 Rectangle[] columns = {
6     new Rectangle(offSet, offSet, columnWidth, columnHeight),
7     new Rectangle(
8         offSet + columnWidth + gutter, offSet, columnWidth, columnHeight)};
9 document.setRenderer(new ColumnDocumentRenderer(document, columns));

```

We define an array of `Rectangle` objects, and we use that array to create a `ColumnDocumentRenderer` object. We use the `setRenderer()` method to tell the `Document` to use this renderer instead of the default `DocumentRenderer` instance.

²³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1898-c02e08_jekyllhydev4.java



If we wanted to organize content in columns in iText 5, we needed to use the `ColumnText` object. In iText 2, there was a `MultiColumnText` object that reduced the amount of code that needed to be written to distribute the code over different columns, but this class was removed in iText 5 because of the lack of robustness of `MultiColumnText`. With the `ColumnDocumentRenderer`, developers now have a reliable way to create columns without having to write as much code as was needed in iText 5.

While we were at it, we applied a small change to the code that parses the text:

```
1 BufferedReader br = new BufferedReader(new FileReader(SRC));
2 String line;
3 Paragraph p;
4 boolean title = true;
5 AreaBreak nextArea = new AreaBreak(AreaBreakType.NEXT_AREA);
6 while ((line = br.readLine()) != null) {
7     p = new Paragraph(line);
8     if (title) {
9         p.setFont(bold).setFontSize(12);
10    title = false;
11 }
12 else {
13     p.setFirstLineIndent(36);
14 }
15 if (line.isEmpty()) {
16     document.add(nextArea);
17     title = true;
18 }
19 document.add(p);
20 }
```

In line 5, we create an `AreaBreak` object. This is a layout object that terminates the current content area and creates a new one. In this case, we create an `AreaBreak` of type `NEXT_AREA` and we introduce it before the start of every new chapter. The effect of this area break is shown in figure 2.10.

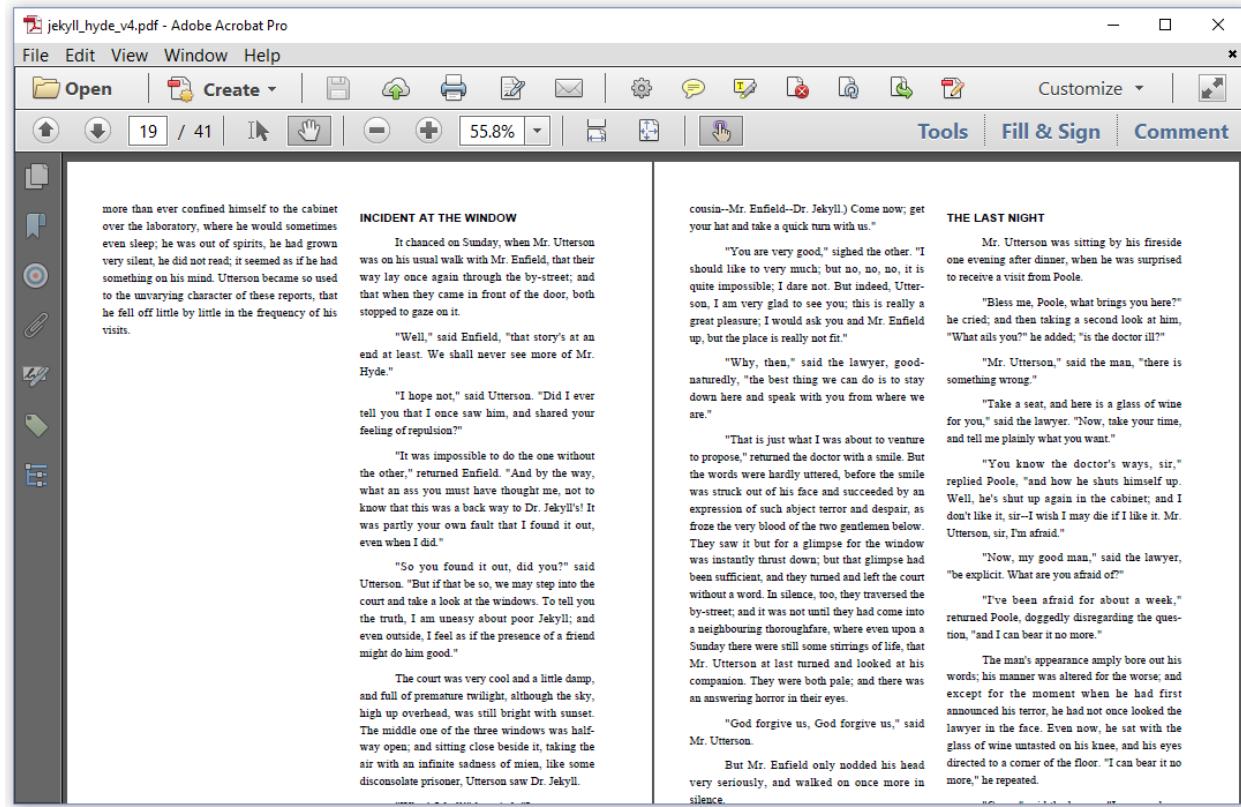


Figure 2.10: The effect of an AreaBreak of type NEXT_AREA

Without the AreaBreak, the chapter “INCIDENT AT THE WINDOW” would have started in the left column of page 19, right after the content of the previous chapter. By introducing the AreaBreak, the new chapter now starts in a new column. If we had used an AreaBreak of type NEXT_PAGE, a new page would have been started; see figure 2.11.

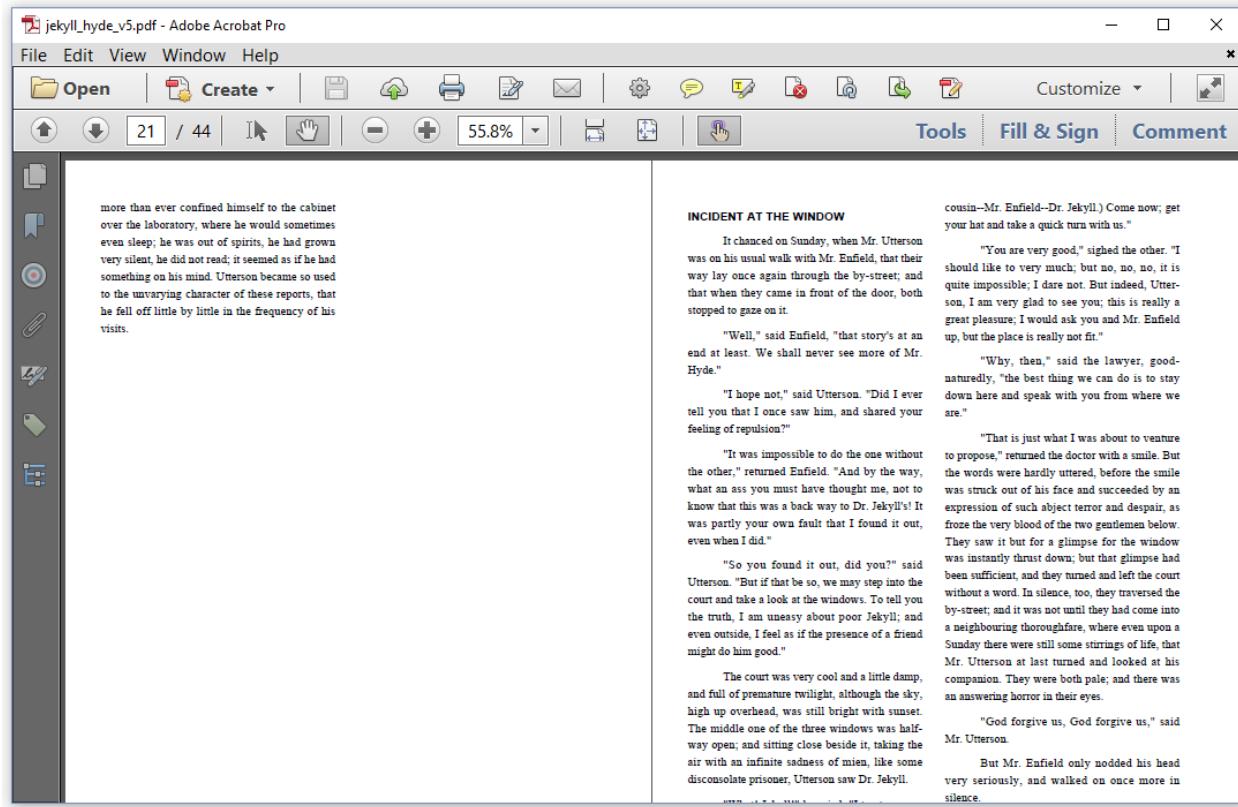


Figure 2.11: The effect of an AreaBreak of type NEXT_PAGE

In the [JekyllHydeV5²⁴](#) example, we changed a single line:

```
1 AreaBreak nextPage = new AreaBreak(AreaBreakType.NEXT_PAGE);
```

Instead of skipping to the next column, iText now skips to the next page.



By default, the newly created page will have the same page size as the current page. If you want iText to create a page of another size, you can use the constructor that accepts a `PageSize` object as a parameter. For instance: `new AreaBreak(PageSize.A3)`.

There's also an `AreaBreak` of type `LAST_PAGE`. This `AreaBreakType` is to be used when switching between different renderers.

Switching between different renderers

Figure 2.12 shows a document for which we use the default `DocumentRenderer` for the first page. Starting with the second page, we introduce a `ColumnDocumentRenderer` with two columns.

²⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1899-c02e09_jekyllhydev5.java

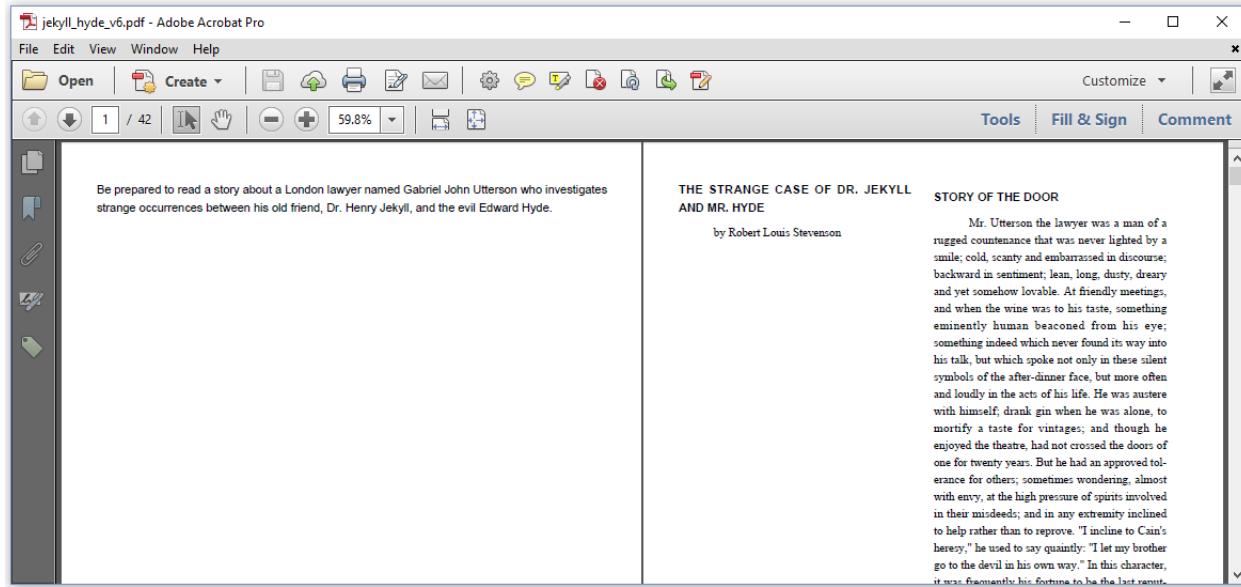


Figure 2.12: Different renderers in the same document

If we look closely at the [JekyllHydeV6²⁵](#) example, we see that we switch renderers two times.

```

1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     Document document = new Document(pdf);
4     Paragraph p = new Paragraph()
5         .add("Be prepared to read a story about a London lawyer "
6             + "named Gabriel John Utterson who investigates strange "
7             + "occurrences between his old friend, Dr. Henry Jekyll, "
8             + "and the evil Edward Hyde.");
9     document.add(p);
10    document.add(new AreaBreak(AreaBreakType.NEXT_PAGE));
11    ... // Define column areas
12    document.setRenderer(new ColumnDocumentRenderer(document, columns));
13    document.add(new AreaBreak(AreaBreakType.LAST_PAGE));
14    ... // Add novel in two columns
15    document.add(new AreaBreak(AreaBreakType.NEXT_PAGE));
16    document.setRenderer(new DocumentRenderer(document));
17    document.add(new AreaBreak(AreaBreakType.LAST_PAGE));
18    p = new Paragraph()
19        .add("This was the story about the London lawyer "
20            + "named Gabriel John Utterson who investigates strange "
21            + "occurrences between his old friend, Dr. Henry Jekyll, "
22            + "and the evil Edward Hyde. THE END!");

```

²⁵http://developers.itextpdf.com/node/3186/draft#1900-c02e10_jekyllhydev6.java

```
23     document.add(p);
24     document.close();
25 }
```

We add a long Paragraph to the first page (line 4-9). As we didn't define any renderer, the default DocumentRenderer is used. We introduce a page break (line 10) and change the renderer to a ColumnDocumentRenderer with two columns. Right after we set this new renderer, we introduce an AreaBreak that jumps to the last page. Why is this necessary?



Whenever you create a new DocumentRenderer, iText starts returns to the top of the document –that is: from the first page. This allows you to use different renderers on the same document next to each other on the same page. If that is needed, we'll have to instruct iText not to flush the content to the OutputStream; otherwise we won't have access to previous pages. In this case, we don't need to change anything on previous pages. We just want to switch to another renderer on the next page. Introducing a page break that goes to the last page will avoid that new content overwrites old content.

If we would omit `document.add(new AreaBreak(AreaBreakType.LAST_PAGE));`, then the new content, organized in columns, would be added on the first page, overwriting the long paragraph.

We introduce another page break after we've finished adding the novel (line 15). We change the renderer back to the standard DocumentRenderer (line 17), but we add another LAST_PAGE area break (line 17) before we add another paragraph (line 18-23).

The AreaBreak examples explaining the difference between NEXT_AREA, NEXT_PAGE, and LAST_PAGE have led us somewhat astray. We overlooked an important question we need to ask when rendering PDF: when do we flush the content to the OutputStream?

Flushing the Document renderer

If you look at the API documentation for Canvas, Document, CanvasRenderer, DocumentRenderer and ColumnDocumentRenderer, you'll notice that all of these objects have at least one constructor that accepts a Boolean parameter named `immediateFlush`. So far, we've never used one of these constructors. As a result, iText always used the default value: `true`. All the content we've added was always flushed immediately.

In the next three examples, we'll set the value to `false`. In these three examples, we'll postpone flushing the content for three very specific reasons: to change the layout after content was added, to change the content of objects after they were added, and to add content to previous pages.



In iText 5, content added to a Document was flushed to the OutputStream as soon as a page was full. Once content was added to a page, there was no way to change (the layout of) that content. With iText 7, there's a way to postpone the actual rendering of the content, allowing us to apply changes after the content was added to the Canvas or Document.

Let's return to the example in which we converted text to a PDF document with two columns, more specifically to the example in which we introduced page breaks before every new chapter. These page breaks result in different pages having only one column. As we can tell from figure 2.11, this column is on the right side of the page.

Now suppose that we want to move these solitary columns to the middle of the page as shown in figure 2.13.

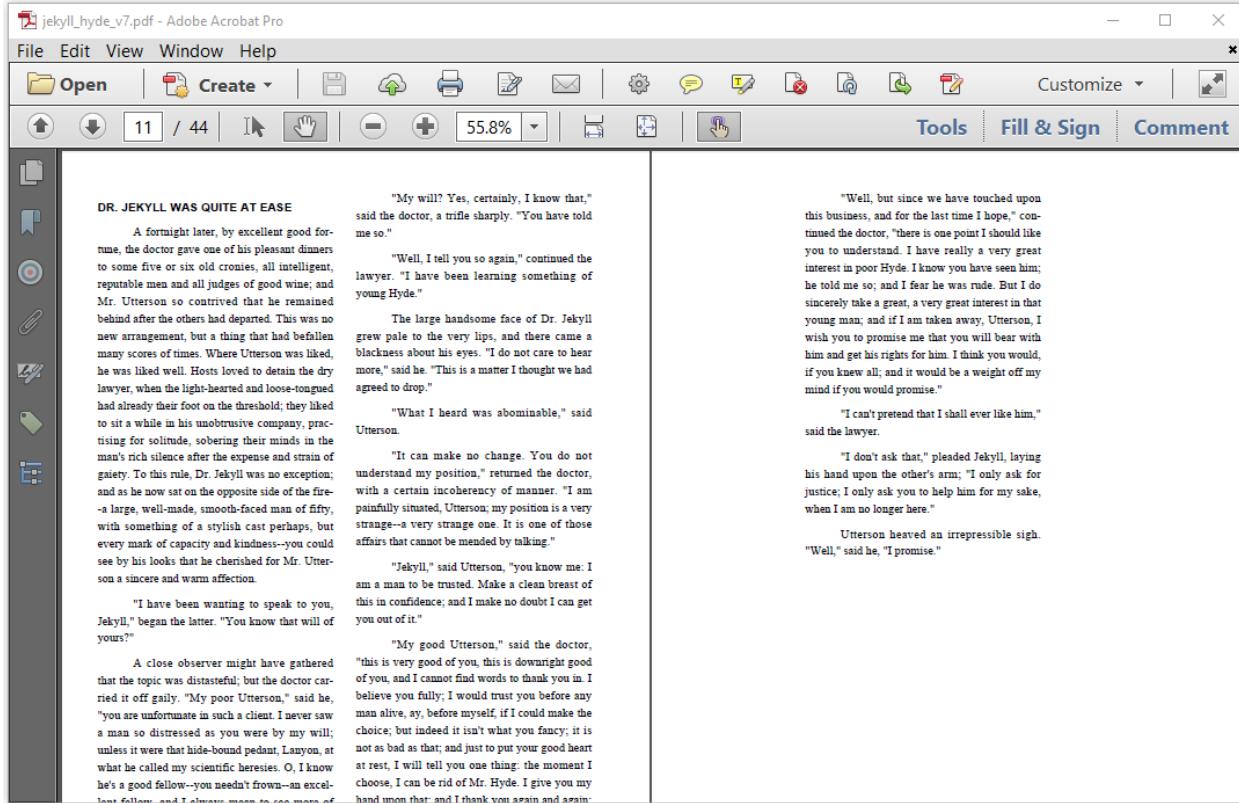


Figure 2.13: Moving a column to the middle of the page

We can't tell in advance when this situation will occur. We parse the text line by line, and we don't know what the next line will bring us when we add a Paragraph to the document. It could be another Paragraph or a LineBreak. This means that we shouldn't render the content right away. If we did, we couldn't move it to the middle if a chapter ends somewhere in the left column. We need to postpone flushing. We can do so in the renderer as demonstrated in the [JekyllHydeV7²⁶](#) example.

In this example, we took the code of the ColumnDocumentRenderer class and we adapted it to our specific needs.

²⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1901-c02e11_jekyllhydev7.java

```
1 class MyColumnRenderer extends DocumentRenderer {
2     protected int nextAreaNumber;
3     protected final Rectangle[] columns;
4     protected int currentAreaNumber;
5     protected Set<Integer> moveColumn = new HashSet<>();
6
7     public MyColumnRenderer(Document document, Rectangle[] columns) {
8         super(document, false);
9         this.columns = columns;
10    }
11
12    @Override
13    protected LayoutArea updateCurrentArea(LayoutResult overflowResult) {
14        if (overflowResult != null
15            && overflowResult.getAreaBreak() != null
16            && overflowResult.getAreaBreak().getType()
17                != AreaBreakType.NEXT_AREA) {
18            nextAreaNumber = 0;
19        }
20        if (nextAreaNumber % columns.length == 0) {
21            super.updateCurrentArea(overflowResult);
22        }
23        currentAreaNumber = nextAreaNumber + 1;
24        return (currentArea = new LayoutArea(currentPageNumber,
25            columns[nextAreaNumber++ % columns.length].clone()));
26    }
27
28    @Override
29    protected PageSize addNewPage(PageSize customPageSize) {
30        if (currentAreaNumber != nextAreaNumber
31            && currentAreaNumber % columns.length != 0)
32            moveColumn.add(currentPageNumber - 1);
33        return super.addNewPage(customPageSize);
34    }
35
36    @Override
37    protected void flushSingleRenderer(IRenderer resultRenderer) {
38        int pageNum = resultRenderer.getOccupiedArea().getPageNumber();
39        if (moveColumn.contains(pageNum)) {
40            resultRenderer.move(columns[0].getWidth() / 2, 0);
41        }
42        super.flushSingleRenderer(resultRenderer);
```

```
43     }
44 }
```

Let's take a closer look at this custom DocumentRenderer:

- Line 2-5: we reuse two member-variables from the ColumnDocumentRenderer: the `nextAreaNumber` integer keeps track of the column count; the `columns` array stores the position and dimension of each column. We add an extra integer `currentAreaNumber` that remembers the current column count and a `moveColumn` collection in which we'll store the page numbers of the pages with a single column.
- Line 7-9: we construct a `MyColumnRenderer` instance. We call the constructor of the `DocumentRenderer` superclass and set the `immediateFlush` parameter to `false`: content will not be flushed immediately.
- Line 12-26: the `updateCurrentArea()` method is identical to the method with the same name in the `ColumnDocumentRenderer` class, except for one tiny difference: we set the value of `currentAreaNumber` to `nextAreaNumber + 1`. This method is called each time a new column is started. Note that the `currentAreaNumber` is set to `0` each time a page break is introduced.
- Line 28-34: we override the `newPage()` method. This method is triggered every time a new page is started. Whether or not the content was rendered to the previous page, depends on the value of `immediateFlush`. We use this method to check if the previous page consisted of only one column. This is the case if `currentAreaNumber` and `nextAreaNumber` aren't equal and if the value of `currentAreaNumber` is odd (this assumes that `columns` is an array with only two elements). If there's only one column in the previous page, we add the page number of that page (`currentPageNumber - 1`) to the `moveColumns` collection.
- Line 36-43: we override the `flushSingleRenderer()` method. This is the method that renders the content. If `immediateFlush` is `true`, this method is called automatically. If `immediateFlush` is `false`, we have to trigger the rendering process ourselves. We override this method because we want to move the coordinates of the `IRenderer` to the right with half a column width for every page we registered as a single-column page in the `newPage()` method.

Now let's take a look at how we can use this custom column renderer.

```
1 Rectangle[] columns = {
2     new Rectangle(offSet, offSet, columnWidth, columnHeight),
3     new Rectangle(
4         offSet + columnWidth + gutter, offSet, columnWidth, columnHeight)};
5 DocumentRenderer renderer = new MyColumnRenderer(document, columns);
6 document.setRenderer(renderer);
```

We define an array with two `Rectangle` objects. We use this array to create an instance of our custom `MyColumnRenderer` object. We use this instance as the renderer for our `Document`. The rest

of our code is identical to what we had before: we set the default values for the Document; then we parse the text file and we add content while doing so.

If we would close the document object after adding all the content, we'd end up with a document that consists of nothing but empty pages. In our renderer, we jump from area to area, and we create new page after new page, but we aren't rendering anything because the `flushSingleRenderer()` method is never called. We have to trigger this method ourselves, and we can do so like this:

```
1 renderer.flush();
2 document.close();
```

When we `flush()` the renderer, all the content we've been adding without flushing will be rendered. The `flushSingleRenderer()` method will be called as many times as there are objects added to the Document. Every time it's called on a page marked as a single-column page, the content will be moved to the right so that the column appears in the middle of the page.



This is one of the more complex examples in this book. Writing your own `RootRenderer` implementation isn't easy, but this functionality gives you a lot of power to create PDF documents the way *you* want to, as opposed to the way iText wants to.

Let's continue with a couple of examples in which we use the `immediateFlush` parameter when creating a `Document` instance.

Changing content that was previously added

Take a close look at figure 2.14. At first sight, it isn't all that different from examples we've seen before, but there's something special about the first line of text.

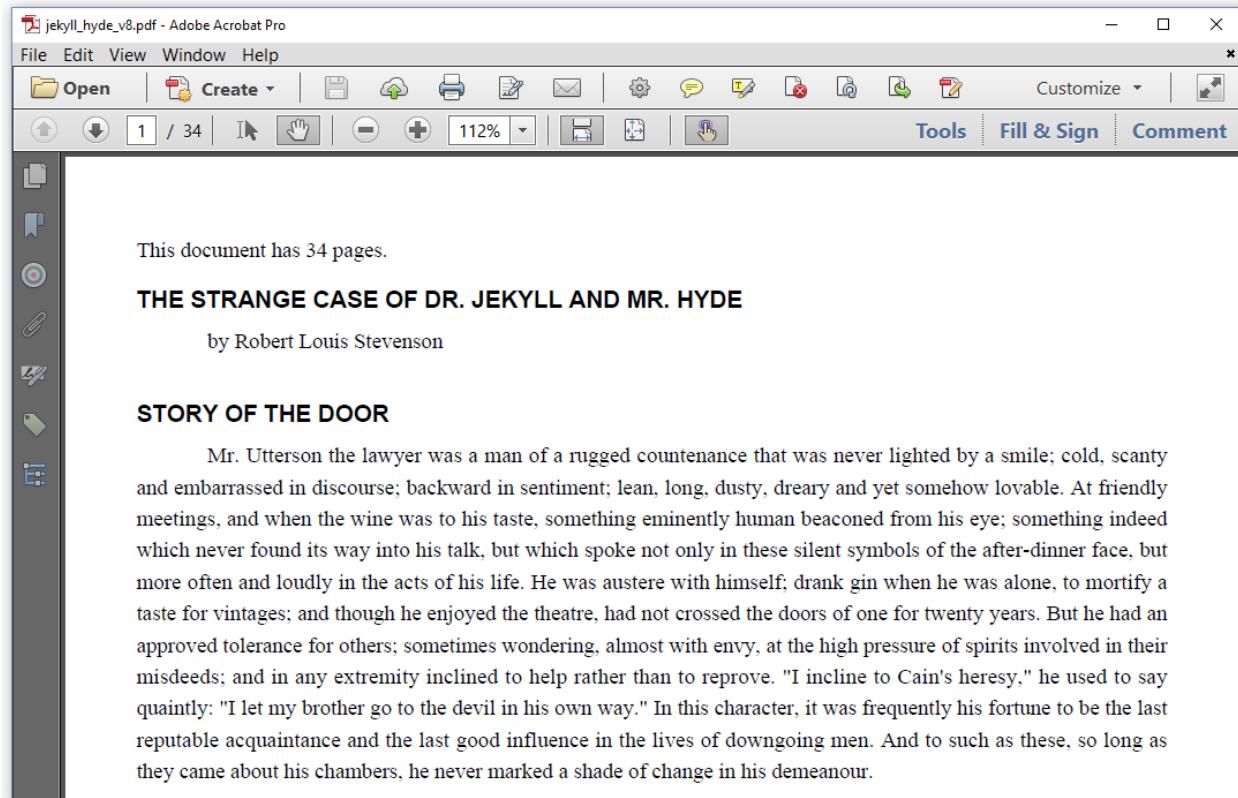


Figure 2.14: Start by showing the total number of pages

The first line of text says “This document has 34 pages.” From previous examples, we know that we’re building a document as we go, reading a text file line by line. When we parse the first lines of text, there is no way we can predict how many pages will be needed for the full document. How did we guess that we’d end up with 34 pages?

Truth be told, we didn’t have to guess; we used a little trick. The [JekyllHydeV8²⁷](#) example reveals the magic we used. We created a Document instance with the immediateFlush parameter set to false.

```
1 Document document = new Document(pdf, PageSize.A4, false);
```

The first object we add to this document is some text saying “This document has {totalpages} pages.”

```
1 Text totalPages = new Text("This document has {totalpages} pages.");
2 IRenderer renderer = new TextRenderer(totalPages);
3 totalPages.setNextRenderer(renderer);
4 document.add(new Paragraph(totalPages));
```

As you can see, we used a placeholder {totalpages} for the total number of pages. We created a TextRenderer instance and added this renderer as the next renderer for the Text object. We wrap

²⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1902-c02e12_jekyllhydev8.java

the Text object in a Paragraph and add this paragraph to the document. Then we add all story of Dr. Jekyll and Mr. Hyde. Because of the fact that `immediateFlush` is `false`, no text will be rendered until at the very last moment. This very last moment could be when we close the document, in which case the first line would still read “This document has `{totalpages}` pages.”

Obviously, that’s not what we want. We want to change `{totalpage}` into the actual number of pages before the text is rendered. This can be achieved using the `TextRenderer` object.

```
1 String total = renderer.toString().replace("{totalpages}",  
2     String.valueOf(pdf.getNumberOfPages()));  
3 ((TextRenderer)renderer).setText(total);  
4 ((Text)renderer.getModelElement()).setNextRenderer(renderer);  
5 document.relayout();  
6 document.close();
```

In line 1-2, we change the `String` “This document has `{totalpages}` pages.” to “This document has 34 pages.” As you can see, we can retrieve the original content of the `Text` object from the `renderer` and we replace the placeholder with `pdf.getNumberOfPages()`. In line 3-4, we change the text of the `TextRenderer` and we add this altered text `renderer` to the `Text` object.

If we would close the document after line 4, the PDF would still show “This document has `{totalpages}` pages.” For the change to take effect, we need to re-layout the document. This is done using the `relayout()` method in line 5. Only after the layout has been recreated, we can close the document, as is done in line 6.



In iText 5, we could have achieved more or less the same result by adding a placeholder with fixed dimensions. Once the complete document was rendered, we could then fill out the total number of pages on the placeholder. We will use the same approach with iText 7 in chapter 7, but iText 7 now also provides an alternative solution by allowing us to change the content of a `Text` object and then recreate the layout.

Changing the content of a `Text` object is still somewhat complex. There are many cases where we don’t need to recreate the layout. In those cases, the complexity can be reduced substantially as demonstrated in the next example.

Adding a Page X of Y footer

In figure 2.15, we see that each page has a footer that indicates the current number and the total number of pages.

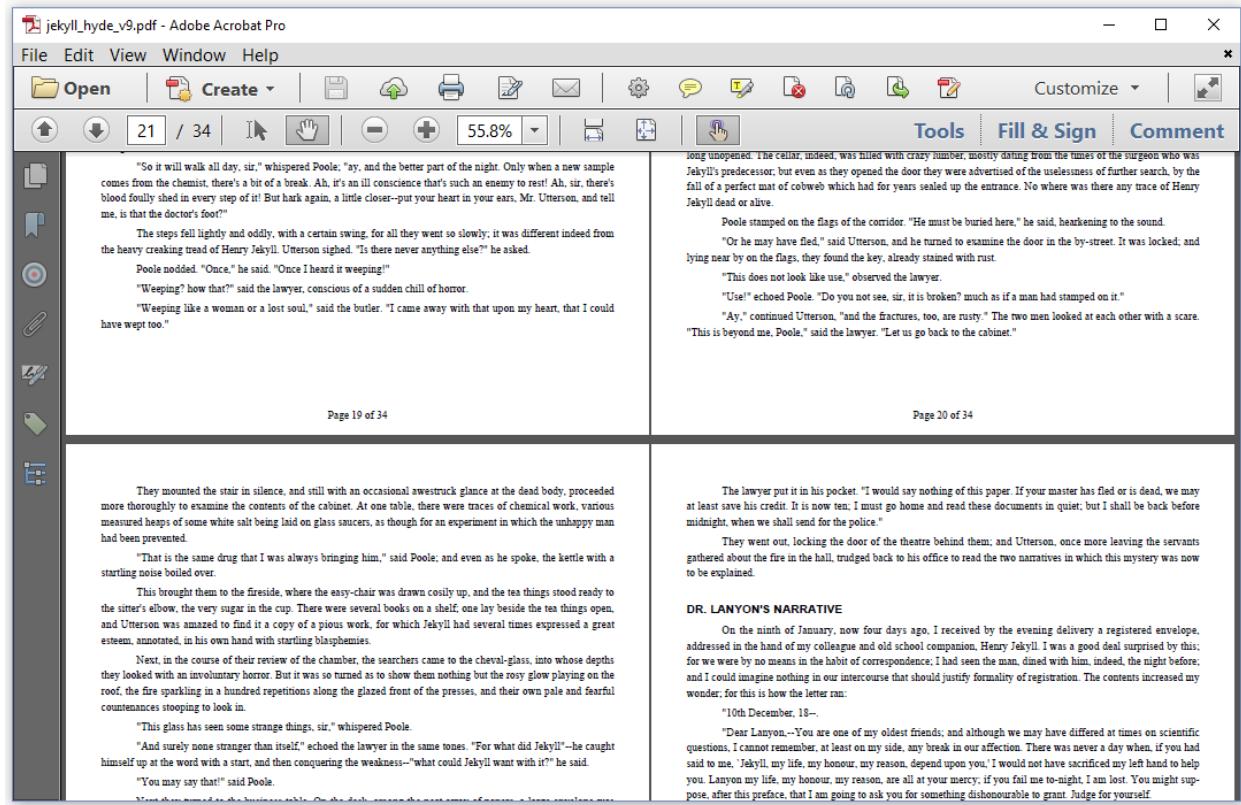


Figure 2.15: Page X of Y footer

To achieve this, we used a much easier approach than what we did in the previous example. Let's take a look at the [JekyllHydeV9²⁸](#) example.

Once more, we tell the Document that it shouldn't flush its content immediately.

```
1 Document document = new Document(pdf, PageSize.A4, false);
```

After adding the complete text of the short story by Robert Louis Stevenson, we loop over every page in the document and we add a Paragraph to each page.

²⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1903-c02e13_jekyllhydev9.java

```

1 int n = pdf.getNumberOfPages();
2 Paragraph footer;
3 for (int page = 1; page <= n; page++) {
4     footer = new Paragraph(String.format("Page %s of %s", page, n));
5     document.showTextAligned(footer, 297.5f, 20, page,
6        .TextAlignment.CENTER, VerticalAlignment.MIDDLE, 0);
7 }
8 document.close();

```

The `showTextAligned()` method can be used to add text at an absolute position on any page, using a specific horizontal and vertical alignment with respect to the chosen coordinate, and using a specific angle.

In this case, we loop over all the pages (from 1 to 34) and we add a line of text centered vertically and horizontally at position $x = 297.5f$ and $y = 20$ on every page. We didn't need to change the layout of any of the content that was already added, hence we don't need to use the `relayout()` method. All of the content is rendered at the moment we `close()` the document.



This example only works if you set `immediateFlush` to `false`. If you forget setting this parameter, you'll encounter the following exception:

```
Exception in thread "main" java.lang.NullPointerException at com.itextpdf.kernel.pdf.PdfDictionary.get(PdfDictionary.java)
```

This exception occurs because you are trying to change the contents of a page dictionary that has already been flushed to the `OutputStream`. iText still has a reference to that page dictionary, but the dictionary as such is no longer there, hence the `NullPointerException`.



Why didn't we get a `NullPointerException` in our low-level `CanvasReturn` example?

In the [CanvasReturn²⁹](#) example, we created `PdfPage` objects. As we are using low-level functionality, it is our responsibility to manage the resources. We can use the `flush()` method on a `PdfPage` object of a finished page to flush its content to the `OutputStream`. Once this is done, we can no longer add anything to that page. We'll get a `NullPointerException` if we try to get (one of) its content stream(s).

Let's take a look at some more `showTextAligned()` examples.

²⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1894-c02e04_canvasreturn.java

Adding text with showTextAligned

Different `showTextAligned()` methods are available in the `RootElement` class. These methods can be used in the `Canvas` and the `Document` object to put a single line of text at an absolute position. If this line of text doesn't fit the `Canvas` or if it doesn't fit the current page of the `Document`, it won't be split into different lines. It might even run off the page, outside the visible area of that page.

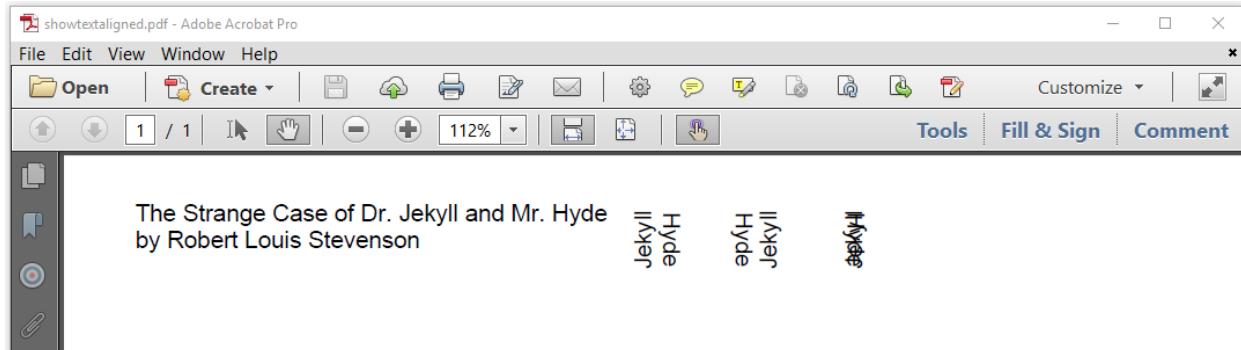


Figure 2.16: Text added at absolute positions

The PDF shown in figure 2.16 was created with the [ShowTextAligned](#)³⁰ example.

```

1 Paragraph title = new Paragraph("The Strange Case of Dr. Jekyll and Mr. Hyde");
2 document.showTextAligned(title, 36, 806, TextAlignment.LEFT);
3 Paragraph author = new Paragraph("by Robert Louis Stevenson");
4 document.showTextAligned(author, 36, 806,
5     TextAlignment.LEFT, VerticalAlignment.TOP);
6 document.showTextAligned("Jekyll", 300, 800,
7     TextAlignment.CENTER, 0.5f * (float)Math.PI);
8 document.showTextAligned("Hyde", 300, 800,
9     TextAlignment.CENTER, -0.5f * (float)Math.PI);
10 document.showTextAligned("Jekyll", 350, 800,
11     TextAlignment.CENTER, VerticalAlignment.TOP, 0.5f * (float)Math.PI);
12 document.showTextAligned("Hyde", 350, 800,
13     TextAlignment.CENTER, VerticalAlignment.TOP, -0.5f * (float)Math.PI);
14 document.showTextAligned("Jekyll", 400, 800,
15     TextAlignment.CENTER, VerticalAlignment.MIDDLE, 0.5f * (float)Math.PI);
16 document.showTextAligned("Hyde", 400, 800,
17     TextAlignment.CENTER, VerticalAlignment.MIDDLE, -0.5f * (float)Math.PI);

```

In line 1 and 3, we create two `Paragraph` objects. We add these objects to the current page using the `showTextAligned()` method.

³⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1904-c02e14_showtextaligned.java

- In line 2, we add the Paragraph at position `x = 36; y = 806` and we align the content to the left of this coordinate. We didn't define a vertical alignment. The default `VerticalAlignment.BOTTOM` will be used, which means that the coordinate will be considered as the bottom coordinate of the content.
- In line 4-5, we add the content at the exact same coordinate, but we define a different value for the vertical alignment: `VerticalAlignment.TOP`. Now the coordinate is considered as the top coordinate of the content.

In lines 6 to 17, we add text as a `String` instead of as a `Paragraph`. We also introduce rotation values of 90 degrees (`0.5f * (float)Math.PI`) and -90 degrees

- In lines 6-9, we add two names at the same coordinate, but with a different rotation angle. We do the same in lines 10-13. Notice the difference between the apparent order in which the names "Jekyll" and "Hyde" appear depending on the value of the `VerticalAlignment` (as we introduce a rotation of 90 degrees, vertical becomes horizontal, and vice-versa).
- In lines 14-17, we add both names at the same coordinate with a different angle, but with `VerticalAlignment.MIDDLE`. The names are written on top of each other and have become almost illegible.

This example demonstrates the different variations of `showTextAligned()` methods. There's also a `showTextAlignedKerned()` method, but we need to learn more about using iText 7 add-ons before we can use that method in an example.

Using iText 7 add-ons

The core libraries of iText 7 are available as open source software under the AGPL license. This means that you can use iText in your applications without having to pay a license fee *as long as* you distribute your own software based on iText under the same license. To put it simple: you can use iText for free if you also make your own source code available for free. The moment you distribute your code under another license –for instance: you work for a customer who uses your code in a closed source environment–, you or your customer have to purchase a commercial license.

There's more to it, but it would lead us too far to discuss the AGPL; this is a technical tutorial, not a book of law.



Many developers aren't aware of the implications of using AGPL software. This can be very annoying for many different reasons. These are some examples of such annoyances:

- Companies at the verge of getting funding or being acquired, fail the due diligence process because they don't have a commercial license for their use of iText.
- iText Group successfully sued a company for blatant abuse of our intellectual property as an example proving that the AGPL can be enforced. The case was won in about one and a half month. That was fast, but at iText Group, we all agree that there are better ways to spend our time than by going to court because some company wrongly assumes that open source software is software that is free of obligations and free of charge.
- Some companies ignore the implications of the AGPL license deliberately. This leads to unfair competition between customers who buy a commercial license, allowing us to invest in further development, and users who benefit from the further development, refusing to contribute in any way.

To create more awareness and to avoid misunderstandings, we decided to make part of iText closed source. We've defined a series of valuable add-ons that won't be available as open source software. We used to work with a *dual licensing* model and we'll continue to do so, but now we're also using the *open core* model. If developers want to use the functionality that is only available in a closed source add-on, a commercial license will have to be purchased.

The `pdfCalligraph`³¹ module (aka the typography jar) is one example of such a closed source add-on. We've spent a lot of time and effort into improving the typography. With pdfCalligraph, iText finally supports Indic writing systems such as Devanagari and Tamil. iText now also supports special features such as the visualization of vowels in Arabic. All of this functionality is available in a separate typography jar.

You can use the pdfCalligraph add-on by introducing the following dependency:

```
1 <dependency>
2   <groupId>com.itextpdf</groupId>
3   <artifactId>typography</artifactId>
4   <version>1.0.0</version>
5   <scope>compile</scope>
6 </dependency>
```

When importing a closed source add-on, you need a license-key in order to use that add-on. You need the `itext-licensekey` jar to import that key into your code. This is the dependency for the license-key jar:

³¹<http://itextpdf.com/itext7/pdfcalligraph>

```
1 <dependency>
2   <groupId>com.itextpdf</groupId>
3   <artifactId>iText-licensekey</artifactId>
4   <version>2.0.0</version>
5   <scope>compile</scope>
6 </dependency>
```

Loading the license key into your code is done like this:

```
1 LicenseKey.loadLicenseFile(new FileInputStream(KEY));
```

In my case, the KEY value is a constant with the path to my personal license key for using the typography jar.



If you introduce an add-on, but you forget adding the line using the `loadLicenseFile()` method, you'll run into the following exception:

```
Exception in thread "main" java.lang.RuntimeException:  
java.lang.reflect.InvocationTargetException ... Caused by:  
com.itextpdf_licensekey.LicenseKeyException: License file not loaded.
```



If you try to load the license key, but it's missing, the following exception will be thrown:

```
Exception in thread "main" java.io.FileNotFoundException: iTextkey.xml (The  
system cannot find the path specified)
```



If the key was found at this location, but it was corrupted, you'll get this `LicenseKeyException`:

```
Exception in thread "main" com.itextpdf_licensekey.LicenseKeyException:  
Signature was corrupted.
```



If you are using a license key that is expired, you'll get yet another message:

```
Exception in thread "main" com.itextpdf_licensekey.LicenseKeyException:  
License expired.
```

These are the most common exceptions that can occur. Usually, a verbose message will tell you what went wrong. In the next example, we're going to use the typography jar to introduce *kerning*.

Improving the typography

Figure 2.17 shows the difference between text *without* kerning and text *with* kerning.

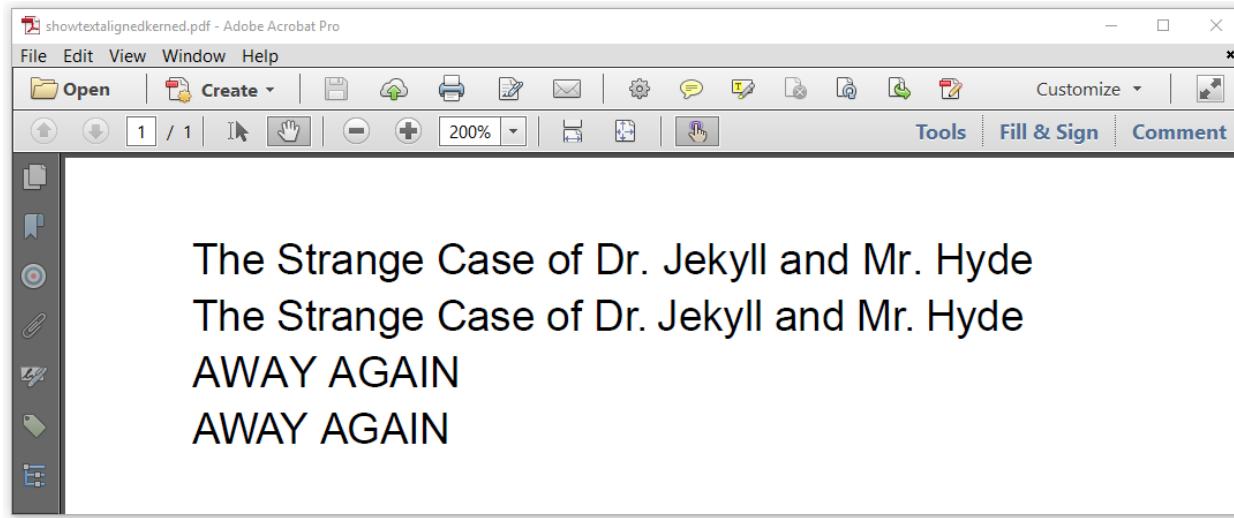


Figure 2.17: Kerned text

The kerning mechanism isn't that obvious in the title of Stevenson's short story. The devil is in the details: the . after Dr and Mr has been slightly moved in the kerned line. When kerning is active, the font program is consulted for kerning information. In this case, the font program knows that when a combination of r and . is encountered, the . should move closer to the r.

The mechanism is easier to spot in the word "AWAY". In the kerned version, the A characters move closer to the W on both sides. The distance between the A and the Y has also been reduced. The [ShowTextAlignedKerned³²](#) example demonstrates how we used the `showTextAlignedKerned()` method to achieve this.

³²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1905-c02e15_showtextalignedkerned.java

```
1 document.showTextAligned(  
2     "The Strange Case of Dr. Jekyll and Mr. Hyde", 36, 806, TextAlignment.LEFT);  
3 document.showTextAlignedKerned(  
4     "The Strange Case of Dr. Jekyll and Mr. Hyde", 36, 790,  
5     TextAlignment.LEFT, VerticalAlignment.BOTTOM, 0);  
6 document.showTextAligned("AWAY AGAIN", 36, 774, TextAlignment.LEFT);  
7 document.showTextAlignedKerned("AWAY AGAIN", 36, 758,  
8     TextAlignment.LEFT, VerticalAlignment.BOTTOM, 0);
```

The pdfCalligraph add-on is made an optional because improved typography requires more extensive processing power to examine character combinations and to look up if the font program contains kerning or ligature information for these combinations.



In iText 5, R2L script was supported, but only in the context of `ColumnText` and `PdfPCell`. You had to change the writing system explicitly. Ligatures were supported, but only in Arabic text. There was no support for Hindi or other Indic writing systems whatsoever. With iText 7, it's sufficient to add the typography jar to the CLASSPATH. As soon as iText 7 detects the pdfCalligraph add-on, The writing system will be automatically changed from *left to right* (L2R) to *right to left* (R2L) if Hebrew or Arabic is detected. When Devanagari or Tamil content is detected, ligatures will be made automatically.

All of this extra work may be overkill for straightforward English text, in which case you don't really need the pdfCalligraph add-on.



I have tried using kerning / support for Arabic, Indic languages / ligatures, but it doesn't work. Why not?

The `showTextAlignedKerned()` method won't have any effect if you don't have the typography jar in your CLASSPATH. If the typography jar is missing, there will be no difference between the *normal* text and the *kerneled* text. If you want to render Hindi or Arabic, the text will be rendered incorrectly without the typography jar. Ligatures won't be made unless you add the typography jar to your CLASSPATH.

Currently not all writing systems are supported. We started with Arabic, Devanagari and Tamil. Support for other writing systems will follow depending on what iText customers request.

We could continue with many more examples involving pdfCalligraph and typography, but we'll leave that for another tutorial. This chapter was about the `RootElement` objects `Canvas` and `Document`, and we've covered quite some ground.

Summary

In this chapter, we discussed the `Canvas` and the `Document` object, both subclasses of the abstract `RootElement` class. We also made some examples with the corresponding `RootRenderer` classes, `CanvasRenderer` and `DocumentRenderer`. While doing so, we discovered that we can easily render content in columns using the `ColumnDocumentRenderer`. The column examples allowed us to learn more about the `AreaBreak` object, which is a subclass of the abstract `AbstractElement` class.

We rendered the text of the short story “The Strange Case of Dr. Jekyll and Mr. Hyde” many times tweaking different properties of the `Document` object. We learned that content is flushed to the `OutputStream` as soon as possible by default, but that we can ask iText to postpone the rendering of elements so that we can change their content or layout afterwards.

Finally, we discussed the mechanism of closed source add-ons for iText 7. These add-ons require a license key that needs to be purchased from iText Software. We’ve experimented with the `pdfCalligraph` add-on also known as the typography jar. In the next chapter, we’ll dig into the `ILeafElement` implementations. We’ve already used the `Text` object many times, but in the next chapter, we’ll also take a look at the `Link`, `Tab` and `Image` object.

Chapter 3: Using ILeafElement implementations

The `ElementPropertyContainer` has three direct subclasses: `Style`, `RootElement`, and `AbstractElement`. We've briefly discussed `Style` at the end of chapter 1. We've discussed the `RootElement` subclasses `Canvas` and `Document` in the previous chapter. We'll deal with the `AbstractElement` class in the next three chapters:

- We'll start with the `ILeafElement` implementations `Tab`, `Link`, `Text`, and `Image` in this chapter.
- We'll continue with the `BlockElement` objects `Div`, `LineSeparator`, `List`, `ListItem`, and `Paragraph` in the next chapter.
- We'll conclude with the `BlockElement` objects `Table` and `Cell` in chapter 5.

Note that we've already discussed the `AreaBreak` object in chapter 2. We'll have covered all of the basic building blocks by the end of chapter 5.

In the previous chapter, we've used a `txt` file as a resource to create a PDF document. In this chapter, and in the chapters that follow, we'll also use a `CSV` file, `jekyll_hyde.csv`³³, as data source. See figure 3.1.

³³http://gitlab.itextsupport.com/itext7/samples/raw/develop/publications/highlevel/src/main/resources/data/jekyll_hyde.csv

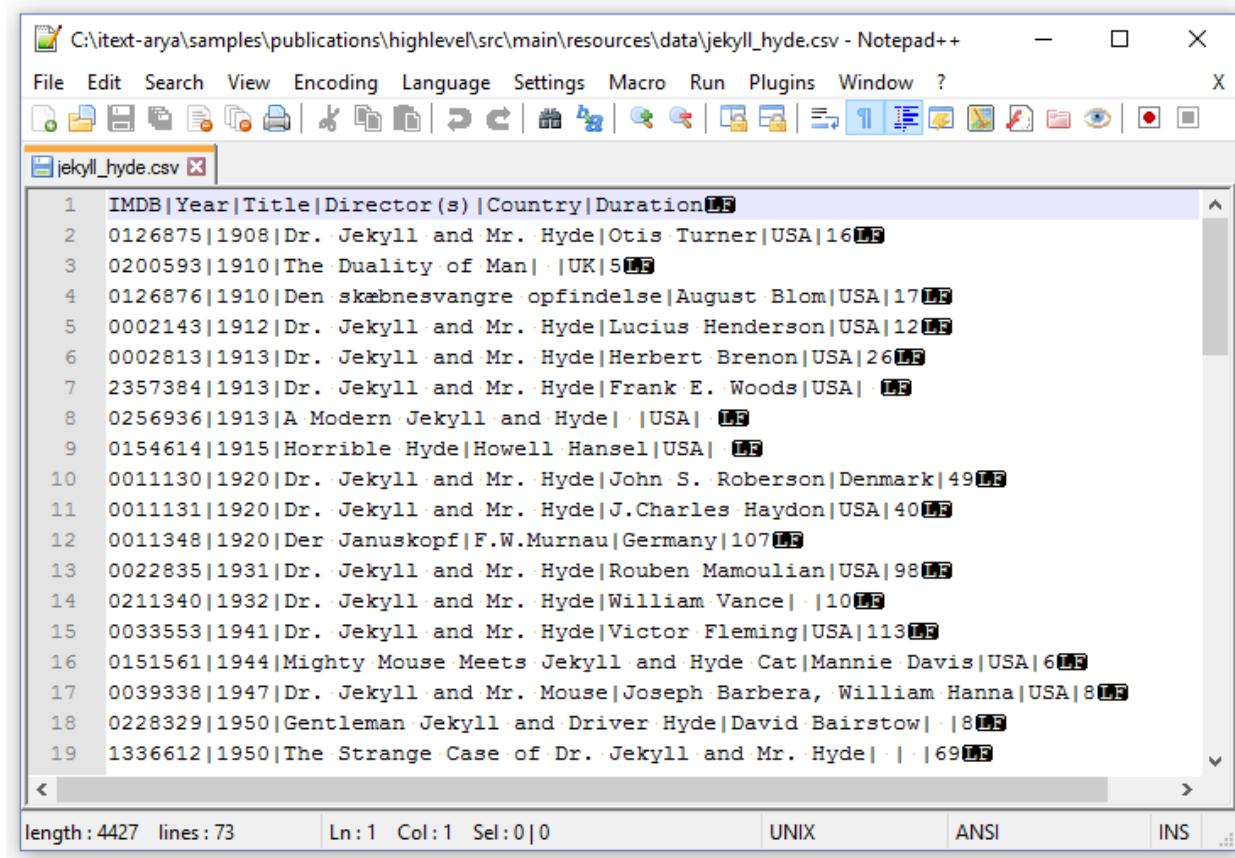


Figure 3.1: A simple CSV file that will be used as data source

As you can see, this CSV file could be interpreted as a database table containing records that consist of 6 fields:

1. *An IMDB number* – the ID of an entry in the Internet Movie Database (IMDB) that was based on the Jekyll and Hyde story by Robert Louis Stevenson.
2. *A year* – the year the corresponding movie, short film, cartoon, or video was produced.
3. *A title* – the title of the movie, short film, cartoon, or video.
4. *Director or directors* – the director or directors who made the movie, short film, cartoon, or video.
5. *A country* – the country where the movie, short film, cartoon, or video was produced.
6. *A run length* – the number of minutes of the movie, short film, cartoon, or video.

We will use the `CsvTo2DList`³⁴ utilities class to read this CSV file, that was stored using UTF-8 encoding, into a two-dimensional `List<List<String>>` list.

³⁴<http://developers.itextpdf.com/content/itext-7-building-blocks/examples/util#1919-csvto2dlist.java>

```

1 public static final List<List<String>> convert(String src, String separator)
2     throws IOException {
3     List<List<String>> resultSet = new ArrayList<List<String>>();
4     BufferedReader br = new BufferedReader(
5         new InputStreamReader(new FileInputStream(src), "UTF8"));
6     String line;
7     List record;
8     while ((line = br.readLine()) != null) {
9         StringTokenizer tokenizer = new StringTokenizer(line, separator);
10        record = new ArrayList<String>();
11        while (tokenizer.hasMoreTokens()) {
12            record.add(tokenizer.nextToken());
13        }
14        resultSet.add(record);
15    }
16    return resultSet;
17 }
```

In this chapter, we'll render this two-dimensional list to a PDF using Tab elements.

Working with Tab elements

Let's take a look at the [JekyllHydeTabsV1](#)³⁵ example:

```

1 List<List<String>> resultSet = CsvTo2DList.convert(SRC, "|");
2 for (List<String> record : resultSet) {
3     Paragraph p = new Paragraph();
4     p.add(record.get(0).trim()).add(new Tab())
5         .add(record.get(1).trim()).add(new Tab())
6         .add(record.get(2).trim()).add(new Tab())
7         .add(record.get(3).trim()).add(new Tab())
8         .add(record.get(4).trim()).add(new Tab())
9         .add(record.get(5).trim());
10    document.add(p);
11 }
```

In line 1, we use our [CsvTo2DList](#)³⁶ utilities class to create a `resultSet` of type `List<List<String>>`. In line 2, we loop over the *rows* of this result set, and we create a `Paragraph` containing all the fields in the `record` list. In-between, we add `Tab` objects.

³⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1906-c03e01_jekyllhydetabsv1.java

³⁶<http://developers.itextpdf.com/content/itext-7-building-blocks/examples/util#1919-csvto2dlist.java>

Figure 3.2 shows the resulting PDF.

IMDB	Year	Title	Director(s)	Country	Duration	USA
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16	
0200593	1910	The Duality of Man		UK	5	
0126876	1910	Den skæbnesvængre opfindelse		August Blom	USA	17
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12	
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26	
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA		
0256936	1913	A Modern Jekyll and Hyde		USA		
0154614	1915	Horrible Hyde	Howell Hansel	USA		
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49	
0011131	1920	Dr. Jekyll and Mr. Hyde	J.Charles Haydon	USA	40	
0011348	1920	Der Januskopf	F.W.Murnau	Germany	107	
0022835	1931	Dr. Jekyll and Mr. Hyde	Rouben Mamoulian	USA	98	
0211340	1932	Dr. Jekyll and Mr. Hyde	William Vance		10	
0033553	1941	Dr. Jekyll and Mr. Hyde	Victor Fleming	USA	113	

Figure 3.2: default tab positions

As you can see, we've added extra lines to show the default tab positions.

```

1 PdfCanvas pdfCanvas = new PdfCanvas(pdf.addNewPage());
2 for (int i = 1; i <= 10; i++) {
3     pdfCanvas.moveTo(document.getLeftMargin() + i * 50, 0);
4     pdfCanvas.lineTo(document.getLeftMargin() + i * 50, 595);
5 }
6 pdfCanvas.stroke();

```

By default, each tab position is a multiple of 50 user units (which, by default, equals 50 pt), starting at the left margin of the page. Those tab positions work quite well for the first three fields ("IMDB", "Year", and "Title"), but the "Director(s)" field starts at different positions, depending on the length of the "Title" field. Let's fix this and try to get the result shown in figure 3.3.

IMDB	Year	Title	Director(s)	Country	Duration
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16
0200593	1910	The Duality of Man		UK	5
0126876	1910	Den skæbnesvangre opfindelse	August Blom	USA	17
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA	
0256936	1913	A Modern Jekyll and Hyde		USA	
0154614	1915	Horrible Hyde	Howell Hansel	USA	
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49
0011131	1920	Dr. Jekyll and Mr. Hyde	J.Charles Haydon	USA	40
0011348	1920	Der Januskopf	F.W.Murnau	Germany	107
0022835	1931	Dr. Jekyll and Mr. Hyde	Rouben Mamoulian	USA	98
0211340	1932	Dr. Jekyll and Mr. Hyde	William Vance		10
0033553	1941	Dr. Jekyll and Mr. Hyde	Victor Fleming	USA	113

Figure 3.3: defining tab positions

In the [JekyllHydeTabsV2](#)³⁷ example, we define specific tab positions using the TabStop class.

```

1 float[] stops = new float[]{80, 120, 430, 640, 720};
2 List<TabStop> tabstops = new ArrayList();
3 PdfCanvas pdfCanvas = new PdfCanvas(pdf.addNewPage());
4 for (int i = 0; i < stops.length; i++) {
5     tabstops.add(new TabStop(stops[i]));
6     pdfCanvas.moveTo(document.getLeftMargin() + stops[i], 0);
7     pdfCanvas.lineTo(document.getLeftMargin() + stops[i], 595);
8 }
9 pdfCanvas.stroke();

```

We've stored 5 tab stops in a float array in line 1, we create a List of TabStop objects in line 2, we loop over the different float values in line 4 and add the 5 tab stops to the TabStop list in line 5. While we are at it, we also draw lines that will show us the position of each tab stop, so that we have a visual reference to check if iText positioned our content correctly.

The next code snippet is almost an exact copy of what we had before.

³⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1907-c03e02_jekyllhydetabsv2.java

```

1 List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
2 for (List<String> record : resultSet) {
3     Paragraph p = new Paragraph();
4     p.addTabStops(tabstops);
5     p.add(record.get(0).trim()).add(new Tab())
6         .add(record.get(1).trim()).add(new Tab())
7         .add(record.get(2).trim()).add(new Tab())
8         .add(record.get(3).trim()).add(new Tab())
9         .add(record.get(4).trim()).add(new Tab())
10        .add(record.get(5).trim());
11     document.add(p);
12 }
```

Line 4 is the only difference: we use the `addTabStops()` method to add the `List<TabStop>` object to the `Paragraph`. The different fields are now aligned in such a way that the content starts at the position defined by the tab stop; the tab stop is to the left of the content. We can change this alignment as shown in figure 3.4.

IMDB	Year	Title	Director(s)	Country	Duration
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16'
0200593	1910	The Duality of Man		UK	5'
0126876	1910	Den skæbnesvængre opfindelse	August Blom	USA	17'
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12'
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26'
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA	'
0256936	1913	A Modern Jekyll and Hyde		USA	'
0154614	1915	Horrible Hyde	Howell Hansel	USA	'
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49'
0011131	1920	Dr. Jekyll and Mr. Hyde	J.Charles Haydon	USA	40'
0011348	1920	Der Januskopf	F.W.Murnau	Germany	107'
0022835	1931	Dr. Jekyll and Mr. Hyde	Rouben Mamoulian	USA	98'
02111340	1932	Dr. Jekyll and Mr. Hyde	William Vance		10'
0033553	1941	Dr. Jekyll and Mr. Hyde	Victor Fleming	USA	113'

Figure 3.4: different tab stop alignments

The `JekyllHydeTabsV3`³⁸ example shows how this is done:

³⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1908-c03e03_jekyllhydetabsv3.java

```

1 float[] stops = new float[]{80, 120, 580, 590, 720};
2 List<TabStop> tabstops = new ArrayList();
3 tabstops.add(new TabStop(stops[0], TabAlignment.CENTER));
4 tabstops.add(new TabStop(stops[1], TabAlignment.LEFT));
5 tabstops.add(new TabStop(stops[2], TabAlignment.RIGHT));
6 tabstops.add(new TabStop(stops[3], TabAlignment.LEFT));
7 TabStop anchor = new TabStop(stops[4], TabAlignment.ANCHOR);
8 anchor.setTabAnchor(' ');
9 tabstops.add(anchor);

```

We have 5 tabstops:

- The first tab stop will center the Year at position 80; for this we use TabAlignment.CENTER.
- The second tab stop will make sure that the title starts at position 120; for this we use TabAlignment.LEFT.
- The third tab stop will make sure that the name(s) of the director(s) ends at position 580; for this we use TabAlignment.RIGHT.
- The fourth tab stop will make sure that the country starts at position 590.
- The fifth tab stop will align the content based on the position of the space character; for this we use TabAlignment.ANCHOR and we define a tab anchor using the setTabAnchor() method.

If you look at the CSV file, you see that we don't have any space characters in the "Run length" field, so let's add adapt our code and add " \' " to that field. See line 10 in the following snippet.

```

1 List<List<String>> resultSet = CsvTo2DList.convert(SRC, "|");
2 for (List<String> record : resultSet) {
3     Paragraph p = new Paragraph();
4     p.addTabStops(tabstops);
5     p.add(record.get(0).trim()).add(new Tab())
6         .add(record.get(1).trim()).add(new Tab())
7         .add(record.get(2).trim()).add(new Tab())
8         .add(record.get(3).trim()).add(new Tab())
9         .add(record.get(4).trim()).add(new Tab())
10        .add(record.get(5).trim() + " \' ");
11     document.add(p);
12 }

```

Figure 3.5 shows yet another variation on this example.

IMDB	Year	Title	Director(s)	Country	Duration
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16'
0200593	1910	The Duality of Man		UK	5'
0126876	1910	Den skæbnesvange opfindelse	August Blom	USA	17'
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12'
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26'
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA	'
0256936	1913	A Modern Jekyll and Hyde		USA	'
0154614	1915	Horrible Hyde	Howell Hansel	USA	'
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49'
0011131	1920	Dr. Jekyll and Mr. Hyde	J.Charles Haydon	USA	40'
0011348	1920	Der Januskopf	F.W.Murnau	Germany	107'
0022835	1931	Dr. Jekyll and Mr. Hyde	Rouben Mamoulian	USA	98'
0211340	1932	Dr. Jekyll and Mr. Hyde	William Vance		10'
0033553	1941	Dr. Jekyll and Mr. Hyde	Victor Fleming	USA	113'

Figure 3.5: tab stops with tab leaders

In the [JekyllHydeTabsV4](#)³⁹ example, we add tab leaders.

```

1 float[] stops = new float[]{80, 120, 580, 590, 720};
2 List<TabStop> tabstops = new ArrayList();
3 tabstops.add(new TabStop(stops[0], TabAlignment.CENTER, new DottedLine()));
4 tabstops.add(new TabStop(stops[1], TabAlignment.LEFT));
5 tabstops.add(new TabStop(stops[2], TabAlignment.RIGHT, new SolidLine(0.5f)));
6 tabstops.add(new TabStop(stops[3], TabAlignment.LEFT));
7 TabStop anchor = new TabStop(stops[4], TabAlignment.ANCHOR, new DashedLine());
8 anchor.setTabAnchor(' ');
9 tabstops.add(anchor);

```

A tab leader is defined using a class that implements the `ILineDrawer` interface. We add a dotted line between the IMDB id and the year, a solid line between the title and the director(s), and a dashed line between the country and the run length.

³⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1909-c03e04_jekyllhydetabsv4.java



You could implement the `ILineDrawer` interface to draw any kind of line, but iText ships with three implementations that are ready to use: `SolidLine`, `DottedLine`, and `DashedLine`. Each of these classes allows you to change the line width and color. The `DottedLine` class also allows you to change the gap between the dots. In the next chapter, we'll also use these classes to draw line separators with the `LineSeparator` class.

At first sight, using the `Tab` object seems to be a great way to render content in a tabular form, but there are some serious limitations.

Limitations of the Tab functionality

The previous screen shots looked nice because we chose our tab stops wisely. We rendered our data on an A4 page with landscape orientation, leaving sufficient space to render all the data. This won't always be possible. In figure 3.6, we try to add the same content on an A4 page with portrait orientation.

IMDB	Year	Title	Director(s)	Country	Duration
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16
0200593	1910	The Duality of Man		UK	5
0126876	1910	Den skæbnesvandre opfindelse	August Blom	USA	17
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA	
0256936	1913	A Modern Jekyll and Hyde		USA	
0154614	1915	Horrible Hyde	Howell Hansel	USA	
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49

Figure 3.6: using portrait orientation

This PDF was made with the `JekyllHydeV5`⁴⁰ example. As you can see, this still looks quite nice, apart from the fact that "Country" and "Duration" stick together on the first line.

⁴⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1910-c03e05_jekyllhydetabsv5.java



The Tab functionality contained some errors in iText 7.0.0. Due to rounding errors, some text wasn't aligned correctly in a seemingly random way. This problem was fixed in iText 7.0.1.

Another bug that was fixed in iText 7.0.1 is related to the `SolidLine` class. In iText 7.0.0, the line width of a `SolidLine` was ignored.

When we scroll down in the document, we see a more serious problem when there's no sufficient space to fit the title and the director next to each other. Director "Charles Lamont" pushes the country to the "Duration" column and the number of minutes gets shown on a second row.

0043515 .. 1951	El extraño caso del hombre y la bestia	Mario Soffici	USA-----80
0713926 .. 1951	Dr. Jekyll and Mr. Hyde		-----30
0045469 .. 1953	Abbott and Costello Meet Dr. Jekyll and Mr. Hyde	Charles Lamont	-----USA
76'			
0394419 .. 1955	Dr. Jekyll and Mr. Hyde	Allen Reisner	-----60
1613620 .. 1956	Dr. Jekyll and Mr. Hyde	Philip Saville	-----60

Figure 3.7: trying to fit the data on a page with portrait orientation

We can solve these problems by using the `Table` and `Cell` class to organize data in a tabular form. These objects will be discussed in chapter 5 of this tutorial. For now, we'll continue with some more `ILeafElement` implementations.

Adding links

In the previous examples, we've added the ID of the movie, short film, cartoon, or video as actual content. This ID can help us find the movie on the [Internet Movie Database \(IMDB\)](#)⁴¹. In Figure 3.8, we don't show the ID, but when we click on the title of a movie, we can jump to the corresponding page on IMDB.

⁴¹<http://imdb.com>

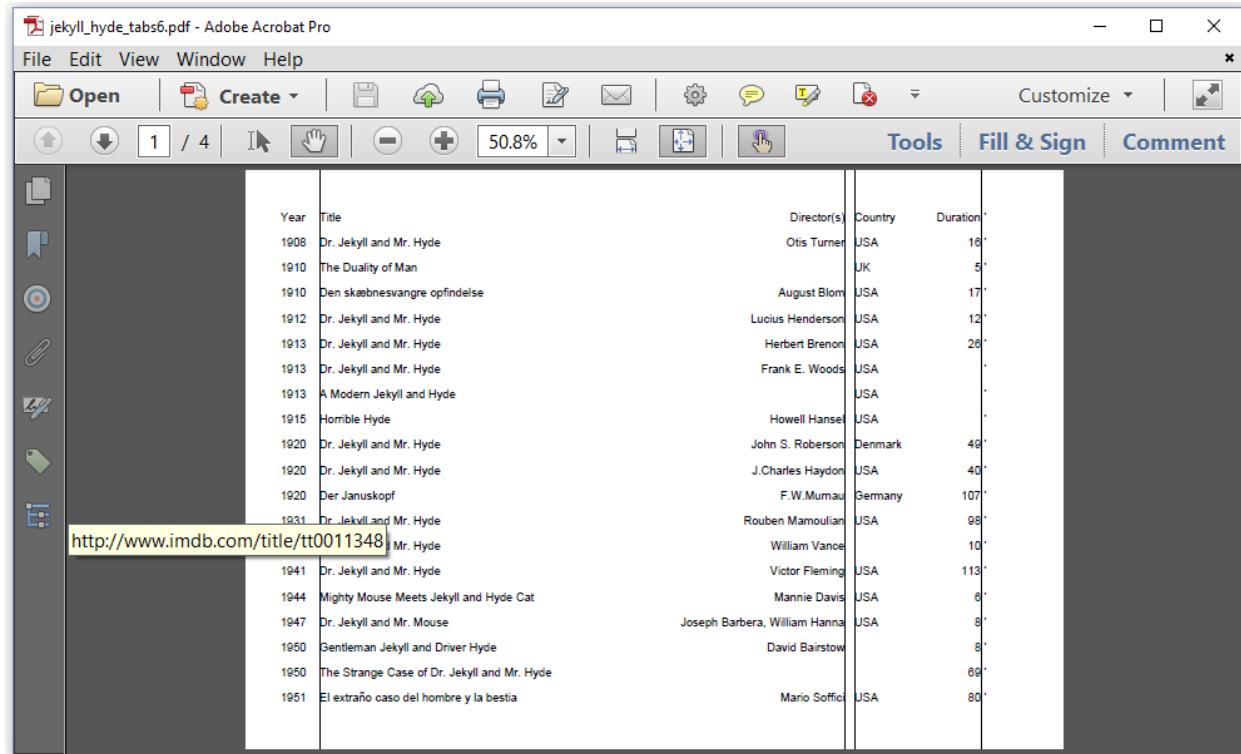


Figure 3.8: introducing links to IMDB

We create these links in the [JekyllHydeTabsV6](#)⁴² example.

```

1 List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
2 for (List<String> record : resultSet) {
3     Paragraph p = new Paragraph();
4     p.addTabStops(tabstops);
5     PdfAction uri = PdfAction.createURI(
6         String.format("http://www.imdb.com/title/tt%s", record.get(0)));
7     Link link = new Link(record.get(2).trim(), uri);
8     p.add(record.get(1).trim()).add(new Tab())
9         .add(link).add(new Tab())
10        .add(record.get(3).trim()).add(new Tab())
11        .add(record.get(4).trim()).add(new Tab())
12        .add(record.get(5).trim() + " \\ ");
13     document.add(p);
14 }
```

In line 5-6, we create a PdfAction object that links to an URL. This URL is composed of <http://www.imdb.com/title/tt/> and the IMDB ID. In line 7, we create a Link object using a String

⁴²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1911-c03e06_jekyllhydetabsv6.java

containing the title of the movie, and the PdfAction. As a result, you will be able to jump to the corresponding IMDB page when clicking a title.



Interactivity in PDF is achieved by using *annotations*. Annotations aren't part of the real content. They are objects added on top of the content. In this case, a *link annotation* is used. There are many other types of annotations, but that's outside the scope of this tutorial. There are also many types of actions. For now, we've only used a URI action. We'll use some more in chapter 6.

The Link class extends the Text class. Appendix A⁴³ lists a series of methods that are available for the Link as well as for the Text class to change the font, to change the background color, to add borders, and so on.

Extra methods available in the Text class

We've already worked with Text objects on many occasions in the previous chapters, but let's take a closer look at some Text functionality we haven't discussed yet.

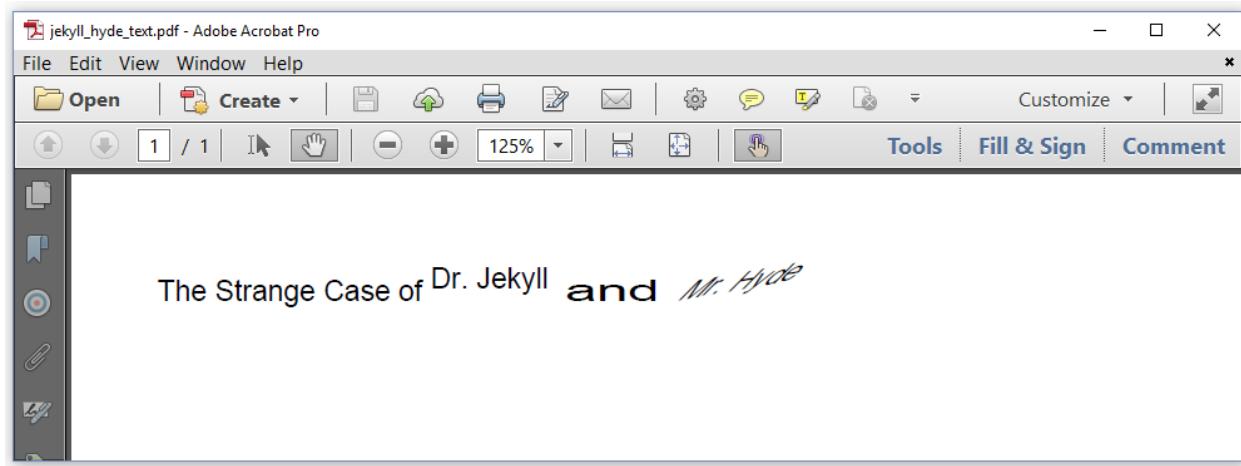


Figure 3.9: extra text methods

The first Text object shown in figure 3.9 is what text normally looks like. For the words "Dr. Jekyll", we defined a *text rise*. We scaled the word "and" horizontally. And we skewed the words "Mr. Hyde." The methods used to achieve this can be found in the [TextExample⁴⁴](#) example.

⁴³<http://developers.itextpdf.com/content/itext-7-building-blocks/appendix/appendix-abstractelement-methods>

⁴⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1920-c03e07_textexample.java

```
1 Text t1 = new Text("The Strange Case of ");
2 Text t2 = new Text("Dr. Jekyll").setTextRise(5);
3 Text t3 = new Text(" and ").setHorizontalScaling(2);
4 Text t4 = new Text("Mr. Hyde").setSkew(10, 45);
5 document.add(new Paragraph(t1).add(t2).add(t3).add(t4));
```

We distinguish three new methods:

- The parameter passed to the `setTextRise()` method is the number of user units above the baseline of the text. You can also use a negative value if you want the text to appear below the base line.
- The parameter of the `setHorizontalScaling()` method is the horizontal scaling factor we want to use. In this case, the word " and " will be rendered double as wide as normal.
- The parameters of the `setSkew()` method define two angles in degrees. The first parameter is the angle between the text and its baseline. The second parameter is the angle that will be used to skew the characters. The `setSkew()` method is used to mimic an italic font (see chapter 1).

We'll continue using the `Text` object explicitly or implicitly in every example that involves text. The second half of this chapter will be dedicated entirely to the `Image` class.

Introducing images

In 1996, Stephen Frears made a movie with Julia Roberts in the role of Mary Reilly, a maid in the household of Dr. Jekyll. Let's take an image of the poster of this movie and add it to a document as done in figure 3.10.

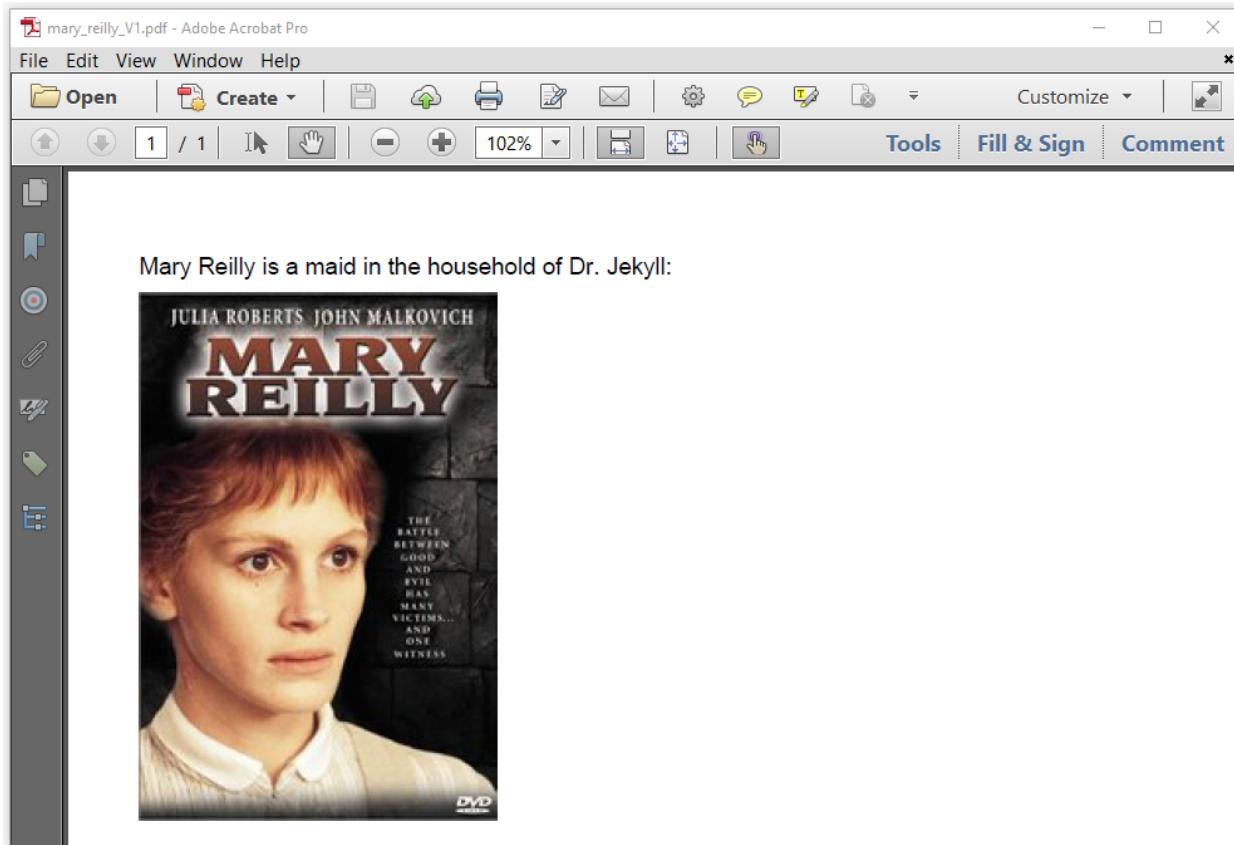


Figure 3.10: an image added to a document

The code to achieve this, is very simple. See the [MaryReillyV1⁴⁵](#) example.

```

1 public static final String MARY = "src/main/resources/img/0117002.jpg";
2 public void createPdf(String dest) throws IOException {
3     PdfDocument pdf = new PdfDocument(
4         new PdfWriter(new FileOutputStream(dest)));
5     Document document = new Document(pdf);
6     Paragraph p = new Paragraph(
7         "Mary Reilly is a maid in the household of Dr. Jekyll: ");
8     document.add(p);
9     Image img = new Image(ImageDataFactory.create(MARY));
10    document.add(img);
11    document.close();
12 }
```

We have the path to our image in line 1. The `ImageDataFactory` uses this path in line 9 to get the image bytes and to convert them into an `ImageData` object that can be used to create an `Image` object.

⁴⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1921-c03e08_maryreillyv1.java

In this case, we are passing a JPEG image, and we add that image straight to the document object in line 10.



JPEG images are stored inside a PDF as-is. It isn't necessary for iText to convert the image bytes into another image format. PNG for instance, isn't supported in PDF, hence iText will have to convert each PNG image we pass into a compressed bitmap.

Images are stored outside the content stream of the page in an object named an *image XObject*. XObject stands for eXternal Object. The bytes of the image are stored in a separate object *outside* the content stream. Now suppose that we would add the same image twice as is done in figure 3.11.

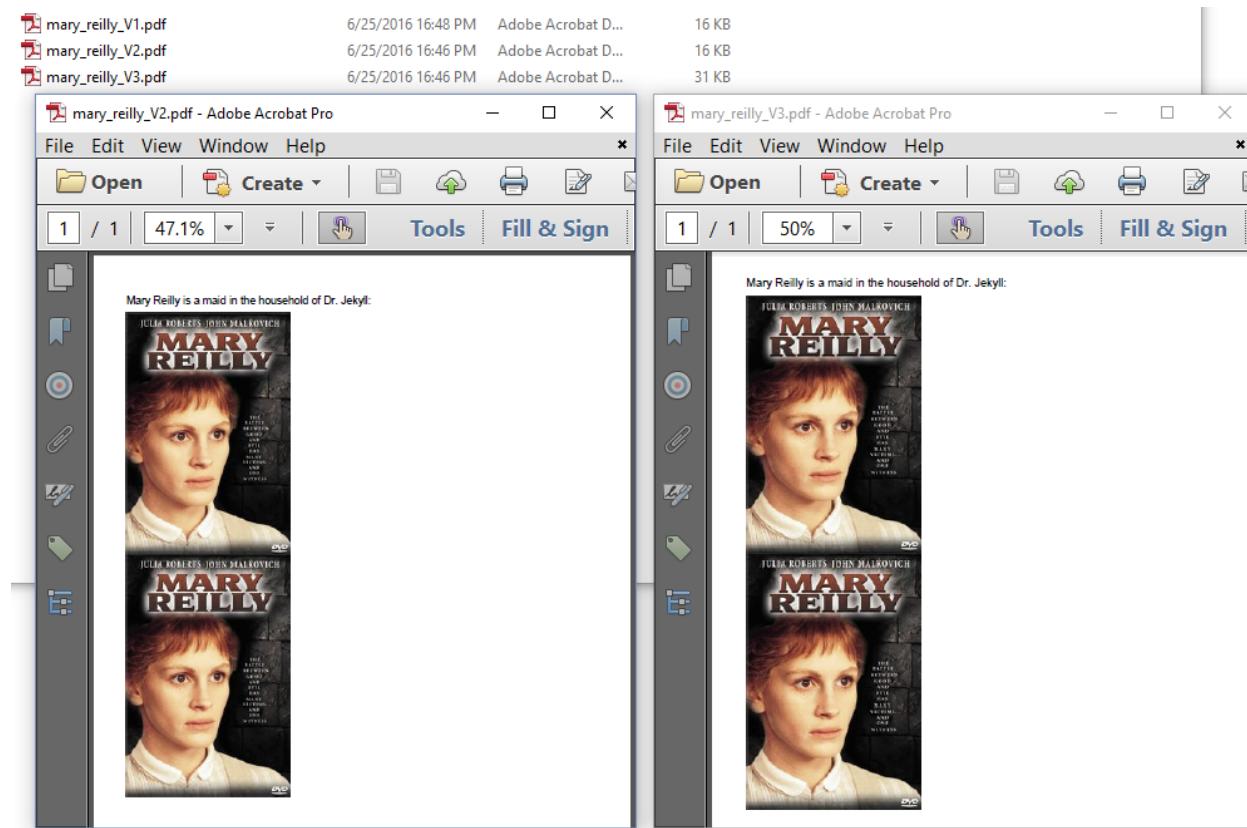


Figure 3.11: adding the same figure twice

When we compare the files [mary_reilly_V2.pdf⁴⁶](#) and [mary_reilly_V3.pdf⁴⁷](#), they look exactly the same to the naked eye. When we look at the file size of the files, we notice something strange:

- The file marked as V2 has the same file size as the file marked as V1. In other words, the file with two images has more or less the same file size as the file with a single image. This is

⁴⁶http://gitlab.itextsupport.com/itext7/samples/raw/develop/publications/highlevel/cmpfiles/chapter03/cmp_mary_reilly_V2.pdf

⁴⁷http://gitlab.itextsupport.com/itext7/samples/raw/develop/publications/highlevel/cmpfiles/chapter03/cmp_mary_reilly_V3.pdf

consistent with what we said before: the file is stored inside the document only once as an external object. We refer to this XObject twice.

- The file marked as V3 looks identical to the file marked as V2, but its file size is almost double the size of the file marked as V2. It's as if the image bytes of our JPEG are added twice to the PDF document.

The code we used to create the file marked as V2 can be found in the [MaryReillyV2⁴⁸](#) example:

```
1 Image img = new Image(ImageDataFactory.create(MARY));
2 document.add(img);
3 document.add(img);
```

We create one `img` object; we add this image twice to the same document. As a result, the image is shown twice, but the image bytes are stored in a single image XObject.

Now let's take a look at the [MaryReillyV3⁴⁹](#) example.

```
1 Image img1 = new Image(ImageDataFactory.create(MARY));
2 document.add(img1);
3 Image img2 = new Image(ImageDataFactory.create(MARY));
4 document.add(img2);
```

In this snippet, we create two `Image` instances for the same image, and we add both of these instances to the same document. Once more the image is shown twice, but now it's also stored twice (redundantly) inside the document.



There's a direct relationship between an `Image` object in iText and an image XObject inside the PDF. Every new `Image` object that is created and added to a document, results in a separate image XObject inside the PDF. If you create two or more `Image` objects of the same image, you'll end up with a bloated PDF file with too many redundant image XObjects. This is clearly something you want to avoid.

In these first examples, we added `Image` objects without defining a location. The first image was added right under our first paragraph. The second image was added right under the first one. We can also choose to add the `Image` at specific coordinates.

⁴⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1925-c03e09_maryreillyv2.java

⁴⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1926-c03e10_maryreillyv3.java

Changing the position and width of an image

The two PDFs in figure 3.12 look identical, yet there were created in slightly different ways.

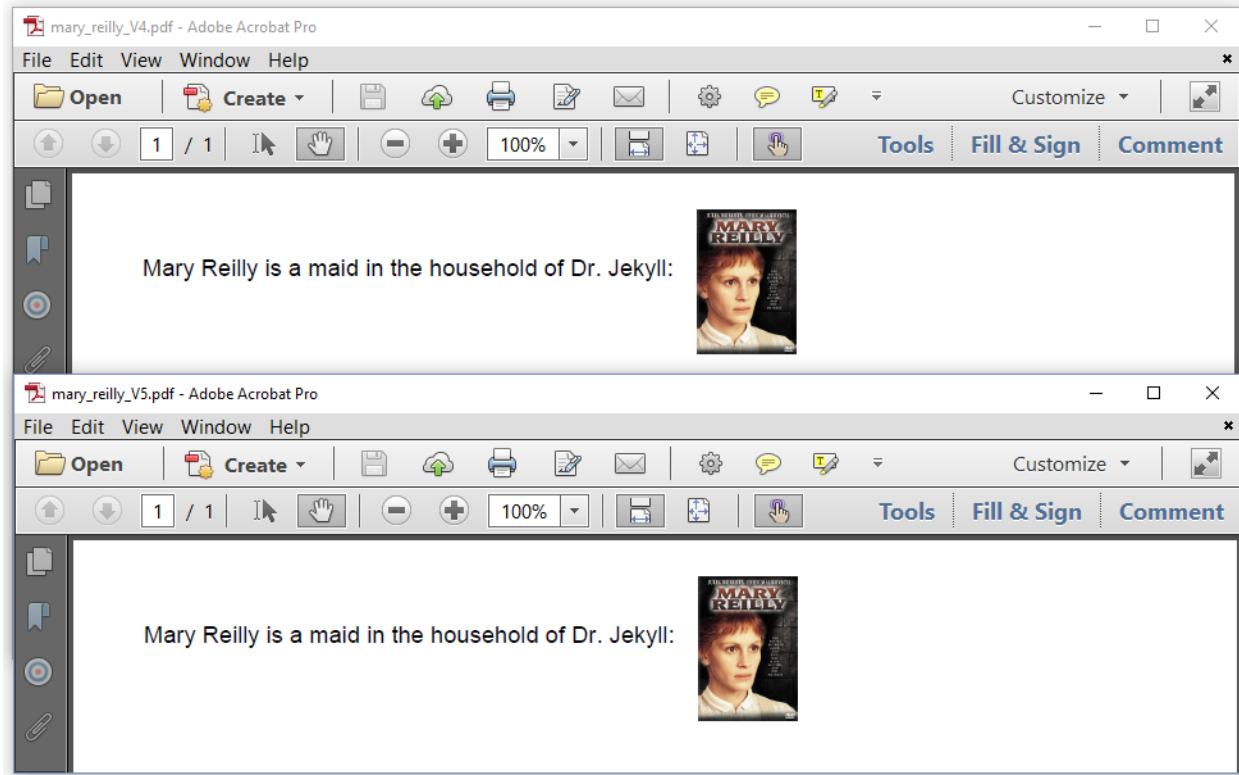


Figure 3.12: adding an image at absolute positions

The top PDF was created using the [MaryReillyV4⁵⁰](#) example:

```
1 Image img = new Image(ImageDataFactory.create(MARY), 320, 750, 50);
2 document.add(img);
```

In this example, we define the position and the size of the image in the `Image` constructor. We define the position as `x = 320; y = 750`, and we define a width of 50 user units (which is, by default, a width of 50 pt). The height of the image will be adjusted accordingly, preserving the aspect ratio of the image.

The second PDF was created using the [MaryReillyV5⁵¹](#) example.

⁵⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1929-c03e11_maryreillyv4.java

⁵¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1930-c03e12_maryreillyv5.java

```

1 Image img = new Image(ImageDataFactory.create(MARY));
2 img.setFixedPosition(320, 750, UnitValue.createPointValue(50));
3 document.add(img);

```

In this case, we use the `setFixedPosition()` method to define the position and size of the image. Note that we use the `UnitValue` to define that 50 is a value expressed in pt. The other option is to define the width as a percentage.

There are different variations available for the `Image` constructor and the `setFixedPosition()` method. For instance, you can also define a page number as is done in the [MaryReillyV6⁵²](#) example.

```

1 Image img = new Image(ImageDataFactory.create(MARY));
2 img.setFixedPosition(2, 300, 750, UnitValue.createPointValue(50));
3 document.add(img);

```

In this example, adding the image on page 2, triggers the creation of a new page. See figure 3.13.

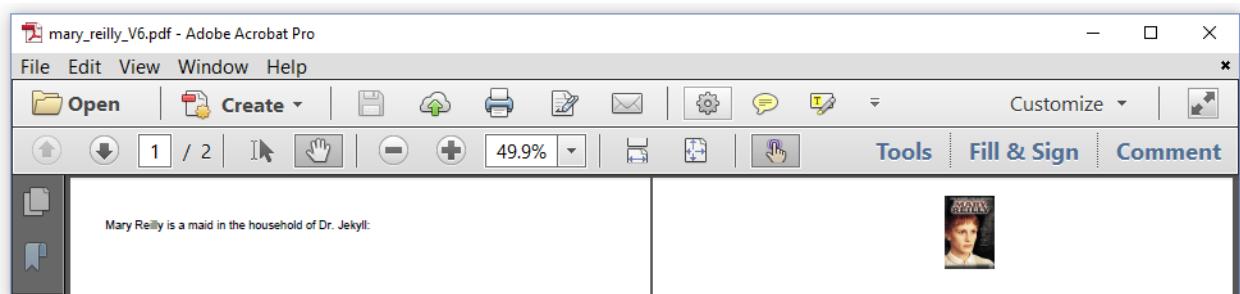


Figure 3.13: adding an image on a specific page

If we had been adding the image on page 200, 199 new pages would have been added in order to make sure that the image is actually on page 200. I'm not sure if there's an actual use case for the `setFixedPosition()` method that accepts a page number as a parameter when creating a document from scratch, but that method can also be used when adding content to an existing document.

Adding an image to an existing PDF

In the [iTExt 7: Jump-Start tutorial⁵³](#), we've been working with existing documents. We can import an existing document into iTExt with a `PdfReader` instance and create a new PDF based on the original document.



In iTExt 5, we would have worked with a `PdfStamper` object to add content to an existing PDF. This `PdfStamper` object no longer exists in iTExt 7. Content is always added using either a `PdfDocument` instance (low-level content), or a `Document` instance (high-level content).

⁵²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1931-c03e13_maryreillyv6.java

⁵³<http://developers.itextpdf.com/content/itext-7-jump-start-tutorial>

Let's take a look how it's done in the [MaryReillyV7⁵⁴](#) example.

```

1 public void manipulatePdf(String src, String dest) throws IOException {
2     PdfReader reader = new PdfReader(src);
3     PdfWriter writer = new PdfWriter(dest);
4     PdfDocument pdfDoc = new PdfDocument(reader, writer);
5     Document document = new Document(pdfDoc);
6     Image img = new Image(ImageDataFactory.create(MARY));
7     img.setFixedPosition(1, 350, 750, UnitValue.createPointValue(50));
8     document.add(img);
9     document.close();
10 }
```

We create a `PdfDocument` instance using a `PdfReader` and a `PdfWriter` object. We use the `PdfDocument` instance to create a `Document`. We add an `Image` to that document using specific coordinates and a specific width on page 1. The result is shown in figure 3.14.

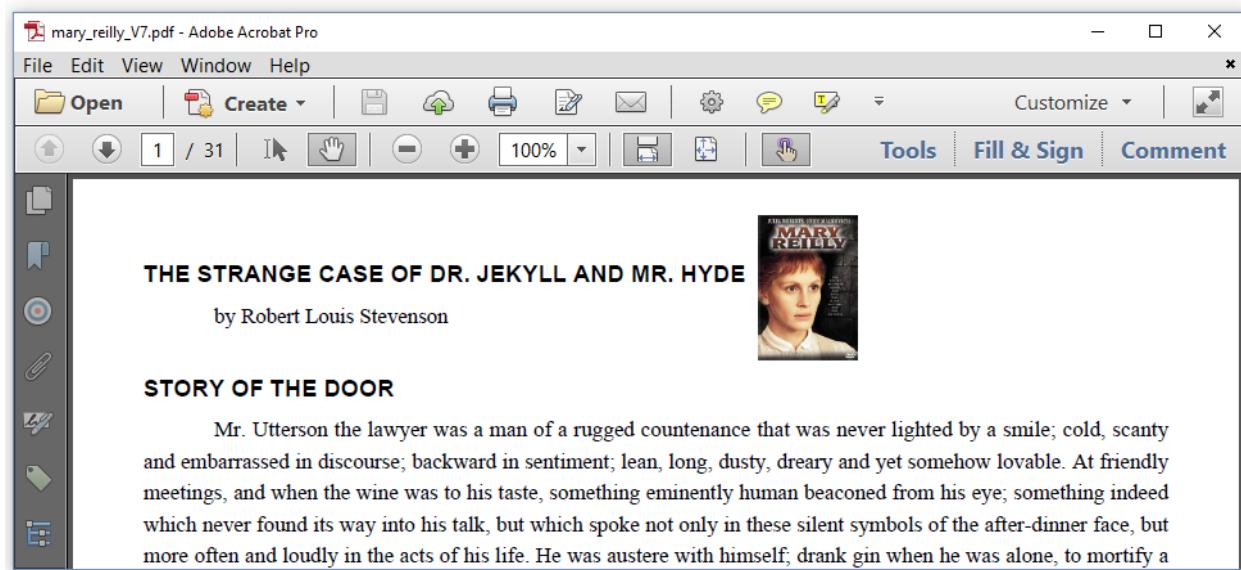


Figure 3.14: adding an image to an existing PDF

There are different ways to resize an image.

Resizing and rotating an image

We already changed the dimensions by defining a width in points, in the [MaryReillyV8⁵⁵](#) example, we use a percentage.

⁵⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1932-c03e14_maryreillyv7.java

⁵⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1933-c03e15_maryreillyv8.java

```
1 Image img = new Image(ImageDataFactory.create(MARY));
2 img.setHorizontalAlignment(HorizontalAlignment.CENTER);
3 img.setWidthPercent(80);
4 document.add(img);
```

As shown in figure 3.15, the image is now centered on the page (using the `setHorizontalAlignment()` method) and it takes 80% of the available width on the page (using the `setWidthPercent()` method).

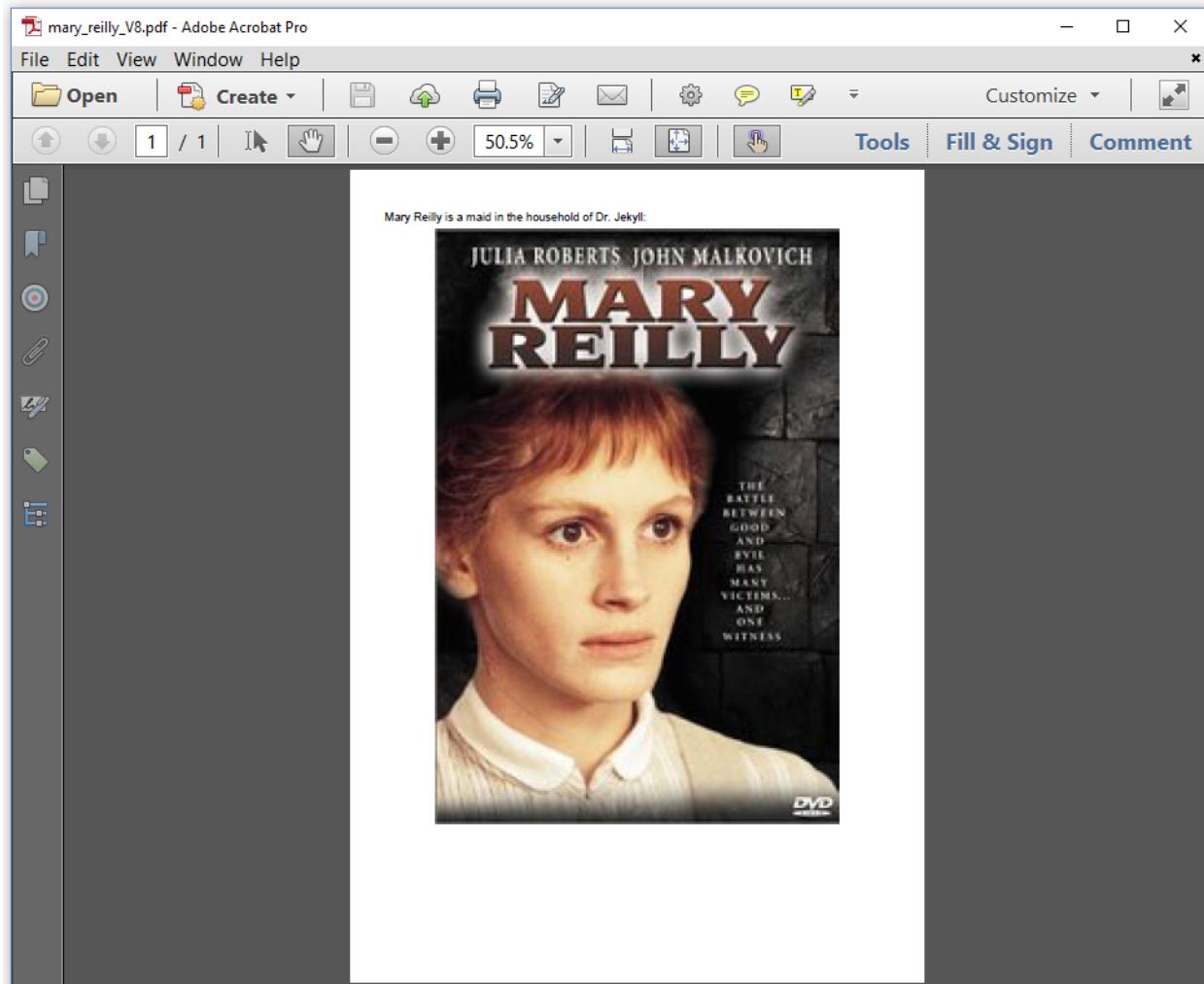


Figure 3.15: defining the width as a percentage

Note that iText will automatically scale the image to 100% of the available width when you're trying to add an image that doesn't fit.



Resizing an image doesn't change anything to the original quality of the image. The number of pixels in the image remains identical; iText doesn't change a single pixel in your image. This doesn't mean the resolution doesn't change when you resize an image. If an image is 720 pixels by 720 pixels and you render this image as a 720 pt by 720 pt image, the resolution will be 72 dots per inch. If you change the dimension to 72 pt by 72 pt, you will have a resolution of 720 dots per inch.

So far, we've been adding `Image` objects straight to the document. You can also add `Image` objects to `BlockElement` objects. In the [MaryReillyV9⁵⁶](#) example, we add an `Image` to a `Paragraph`.

```
1 Paragraph p = new Paragraph(  
2     "Mary Reilly is a maid in the household of Dr. Jekyll: ");  
3 Image img = new Image(ImageDataFactory.create(MARY));  
4 p.add(img);  
5 document.add(p);
```

The result is shown in figure 5.16.

⁵⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1934-c03e16_maryreillyv9.java

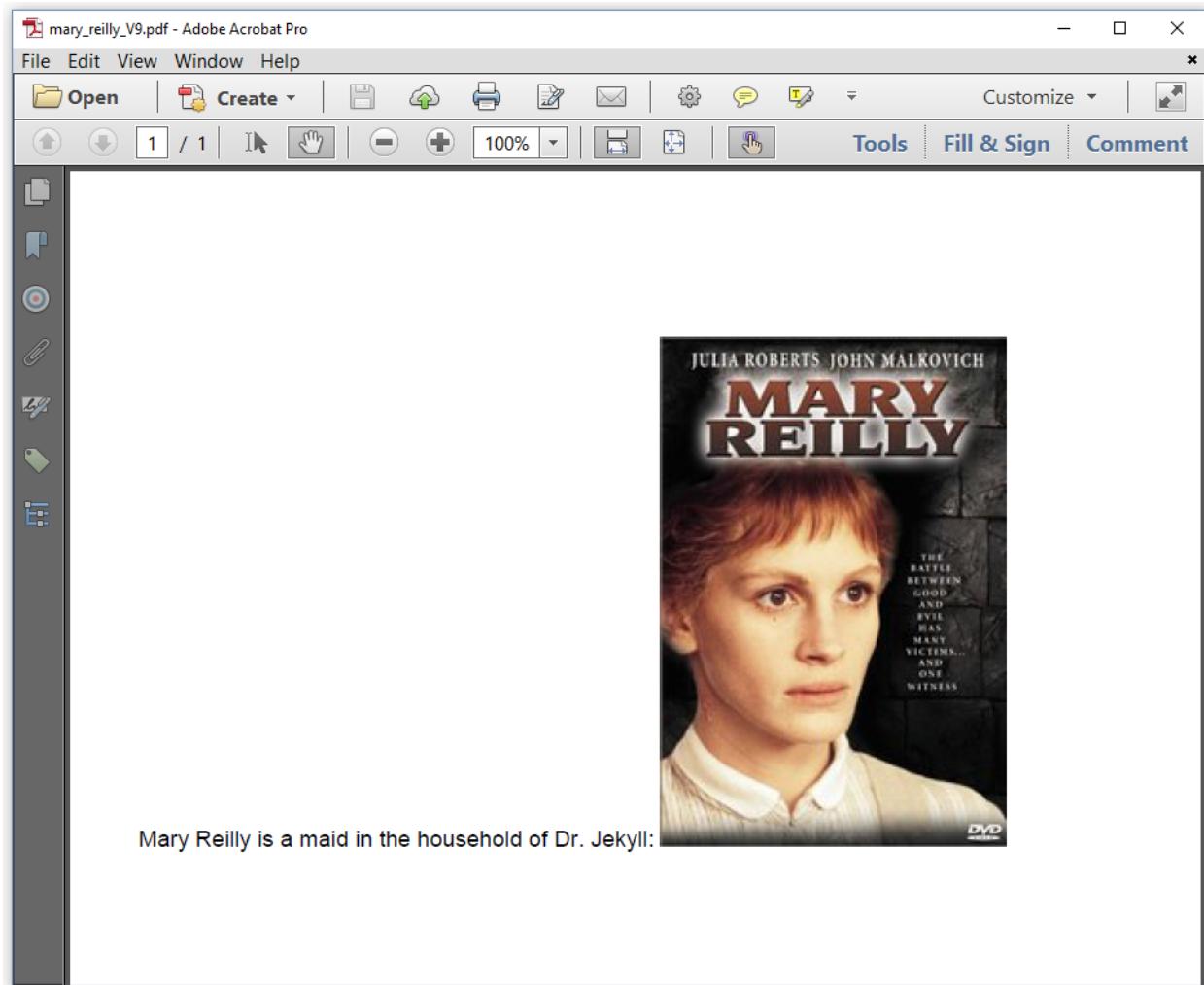


Figure 3.16: adding an image to a Paragraph

We see that the leading has been adjusted automatically, but also that the image is somewhat big. The Mary Reilly poster is 182 by 268 pixels in size. In this case, iText will use the same size in user units. As a result, the image shown in figure 3.16 measures 182 by 268 pt. iText may scale images automatically depending on the context. We already mentioned the situation where the image doesn't fit the width of the page; in chapter 5, we'll see how images behave in the context of tables.

There are also different `scale()` methods that allow us to scale an image programmatically. In the [MaryReillyV10⁵⁷](#) example, we scale the image to 50% in X- as well as in Y-direction.

⁵⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1935-c03e17_maryreillyv10.java

```

1 Paragraph p = new Paragraph(
2     "Mary Reilly is a maid in the household of Dr. Jekyll: ");
3 Image img = new Image(ImageDataFactory.create(MARY));
4 img.scale(0.5f, 0.5f);
5 img.setRotationAngle(-Math.PI / 6);
6 p.add(img);
7 document.add(p);

```

We also set a rotation angle of -30 degrees, which results in the PDF shown in figure 3.17.

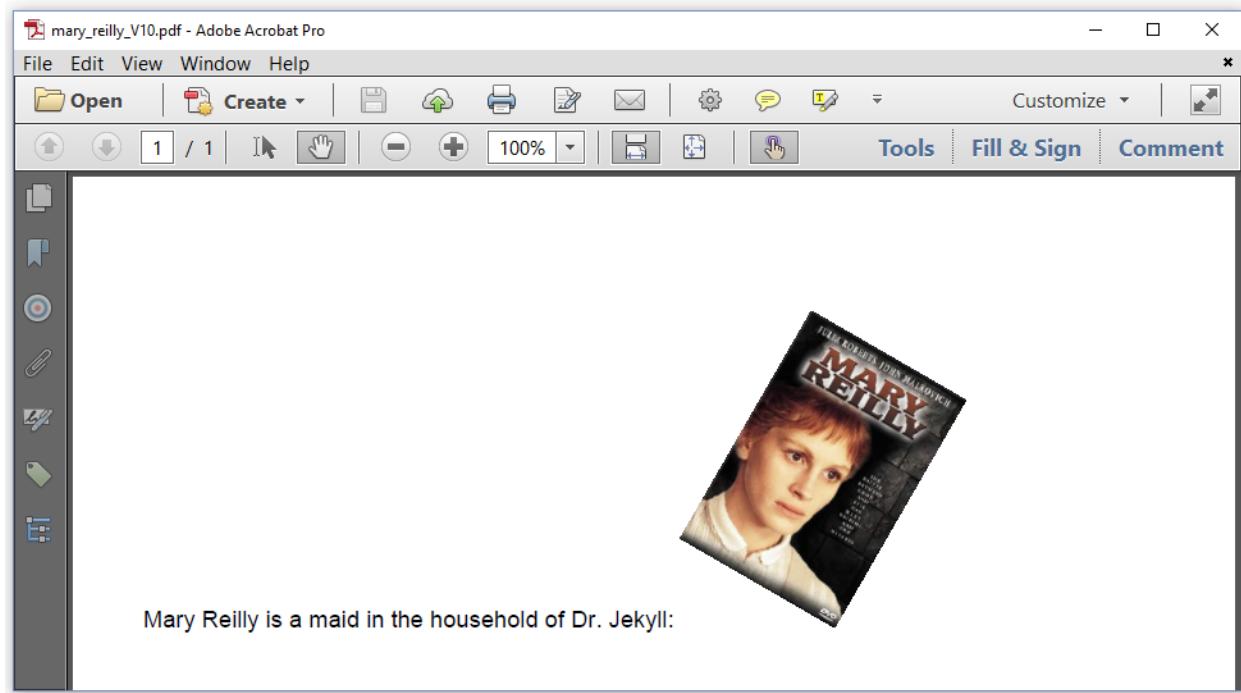


Figure 3.17: scaled and rotated image

These are the most common ways to change the dimensions of an `Image` object:

- the `scale()` method: accepts two parameters. The first one is the factor that will be used in the X-direction; the second one is the factor that will be used in the Y-direction. For instance: if you pass a value of `1f` for the X-direction and `0.5f` for the Y-direction, the image will be as wide as initially, but the height will be reduced to 50% of the original height.
- the `scaleAbsolute()` method: also accepts two parameters. The first one is the absolute width in user units; the second one is the absolute height in user units. For instance: if you use a value of `72f` for both the width and the height, the image will, by default, be rendered as an image of 1 inch by 1 inch.
- the `scaleToFit()` method: also accepts two parameters. Using the `scaleAbsolute()` method can lead to awkward results if you don't take the aspect ratio of the image into account.

The first parameter of the `scaleToFit()` method defines the maximum width of the image; the second one defined the maximum height. The image will be scaled preserving the aspect ratio. This means that the resulting image may be smaller than expected.

So far, we've only been using JPEG images, but iText supports many other image types.

Image types supported by iText

iText supports the following image formats: JPEG, JPEG2000, BMP, PNG, GIF, JBIG2, TIFF, and WMF. iText also supports raw image data (if you provide the pixels or the CCITT bytes). If you consider PDF to be an image format –which it isn't–, you can even import PDF pages as if it were images.

We've already covered JPEG sufficiently, we'll cover all the other formats in the next couple of examples, starting with the [ImageTypes⁵⁸](#) example.

Raw image data

When we use the `ImageDataFactory`, iText will examine the image that is provided. It will check which image type is encountered, and it will create an `ImageData` object for that specific image type. Most of the times, we'll import an existing image, but we can also create the raw image data on the fly. In figure 3.18, we see an image of a gradient that evolves from yellow to blue.

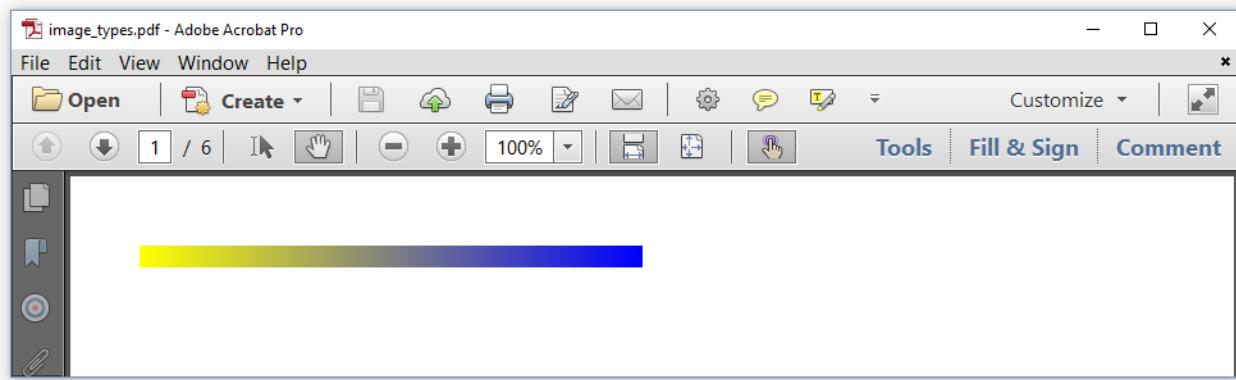


Figure 3.18: raw image

The RGB code for yellow is `#FFFF00`; the RGB code for blue is `#0000FF`. If we want to create an RGB images that shows gradient from yellow to blue, we could create an image with 256 pixels that is 256 pixels wide and 1 pixel high. We could then loop from 0 (`0x00`) to 255 (`0xFF`) creating pixels that vary from [Red = 255, Green = 255, Blue = 0] to [Red = 0, Green = 0, Blue = 255]. The total byte size of that image would be the number of pixels multiplied with the number of values needed to describe the color of each pixel. The following code snippet shows how this is done:

⁵⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1936-c03e18_imagetypes.java

```
1 byte data[] = new byte[256 * 3];
2 for (int i = 0; i < 256; i++) {
3     data[i * 3] = (byte) (255 - i);
4     data[i * 3 + 1] = (byte) (255 - i);
5     data[i * 3 + 2] = (byte) i;
6 }
7 ImageData raw = ImageDataFactory.create(256, 1, 3, 8, data, null);
8 Image img = new Image(raw);
9 img.scaleAbsolute(256, 10);
10 document.add(img);
```

In this snippet, we ask the `ImageDataFactory` to create the `ImageData` for an image of 256 pixels by 1 pixel. We are using 3 components for each pixel. Each component is expressed using 8 bits per component (bpc); that's 1 byte. The fourth parameter of the `create()` method is the `data[]`. The fifth parameter is an array we can use to define *transparency*. We don't need this parameter in our simple example. We use the `ImageData` to create a new `Image` and we scale this image in the Y-direction. If we didn't scale the image, we'd only see a very thin line that is 1 user unit high.



Which values are valid for the number of components?

You can work with 1, 3, or 4 components.

- *1 component*– means that you define the color of each pixel using one value. We typically call this a gray value, although it's actually a black / white (or rather color / no color) value if you only use 1 bit per component. If you have 8 bits per component, you can define gray values with an intensity varying between 0 (black) and 255 (white).
- *3 components*– means that you define RGB colors using three values: Red, Green, and Blue.
- *4 components*– means that you define CMYK colors using four values: Cyan, Magenta, Yellow, and black.

Usually, we don't have to worry about all of this, we can just pass a reference to an image or a `byte[]` containing an existing image, and we let iText do all the low-level work.

Let's take this first batch of image files and see what happens what we add them to a Document.

```
1 public static final String TEST1 = "src/main/resources/img/test/map.jp2";
2 public static final String TEST2 = "src/main/resources/img/test/butterfly.bmp";
3 public static final String TEST3 = "src/main/resources/img/test/hitchcock.png";
4 public static final String TEST4 = "src/main/resources/img/test/info.png";
5 public static final String TEST5 = "src/main/resources/img/test/hitchcock.gif";
6 public static final String TEST6 = "src/main/resources/img/test/amb.jb2";
7 public static final String TEST7 = "src/main/resources/img/test/marbles.tif";
```

We start with the .jp2 file which is an image in JPEG2000 format.

JPEG / JPEG2000

The code to add a JPEG2000 image doesn't look any different than the code to add a JPEG image.

```
1 Image img1 = new Image(ImageDataFactory.create(TEST1));
2 document.add(img1);
```

The result is shown in figure 3.19.

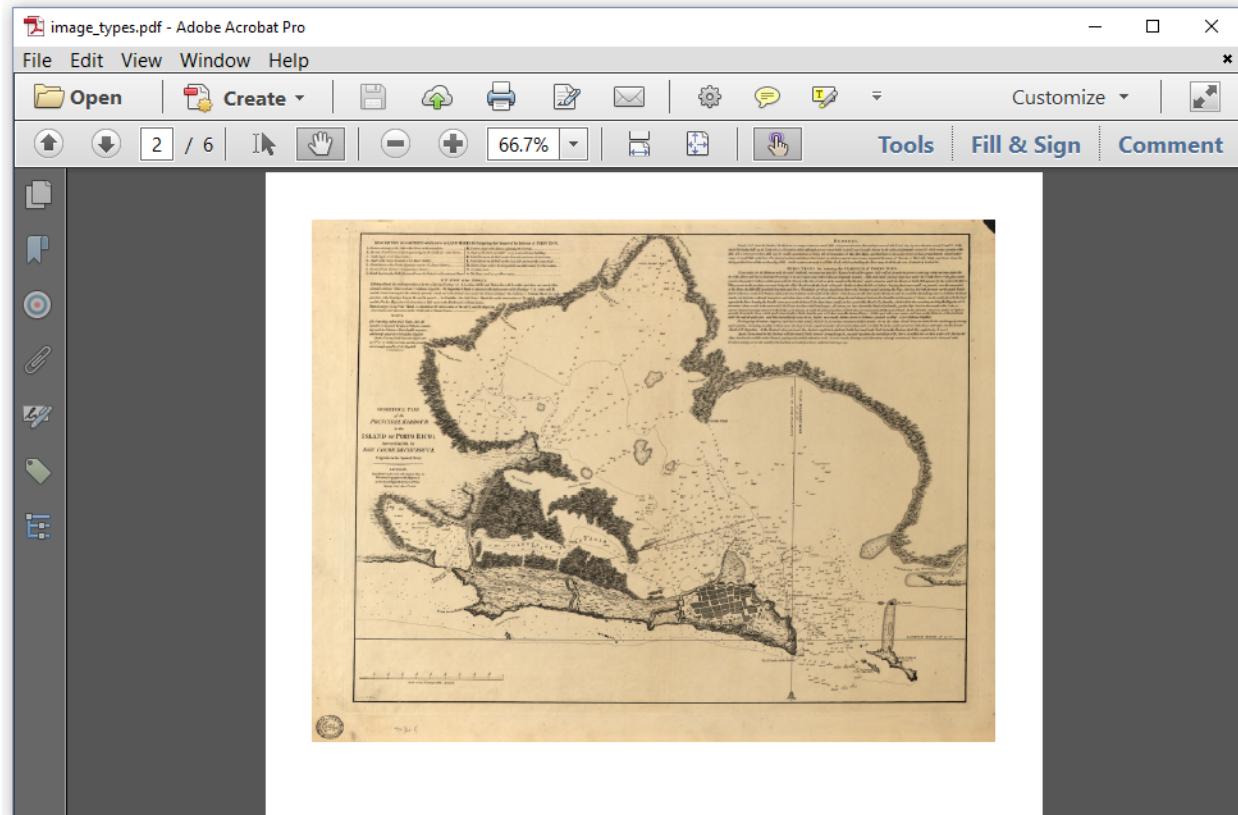


Figure 3.19: JPEG2000

JPEG and JPEG200 are supported natively in PDF, this isn't the case for PNG.

BMP / PNG / GIF

GIF is supported in PDF (it's called LZW), but whenever iText encounters a BMP file, a PNG file, or a GIF file, that file gets converted into a raw image that consists of a bytes that define pixels. These pixels are then compressed and stored in the PDF.

Figure 20 shows one BMP (the butterfly), two PNG files (the first Hitchcock image and the information sign) and one GIF file that is added twice (a second Hitchcock image).

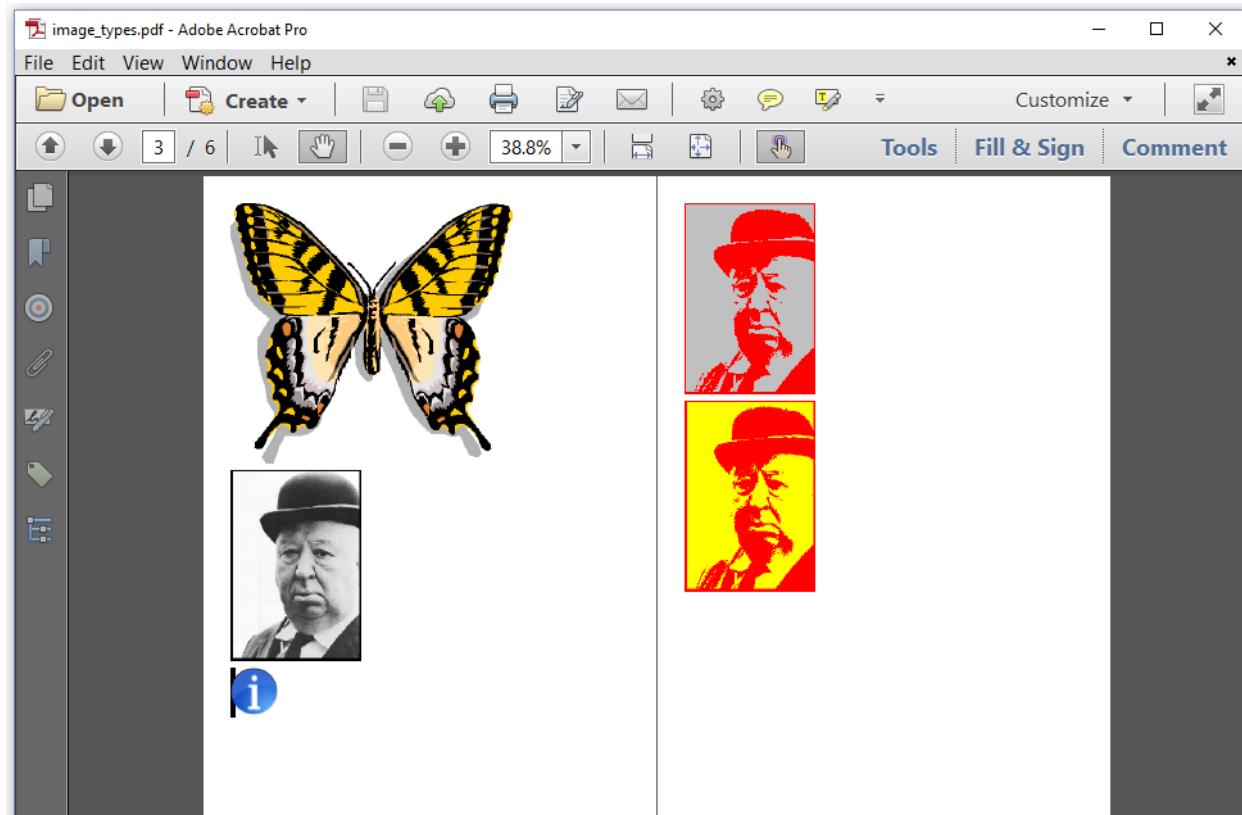


Figure 3.20: BMP, PNG, GIF

The code for the page to the left looks like this:

```
1 // BMP
2 Image img2 = new Image(ImageDataFactory.create(TEST2));
3 img2.setMarginBottom(10);
4 document.add(img2);
5 // PNG
6 Image img3 = new Image(ImageDataFactory.create(TEST3));
7 img3.setMarginBottom(10);
8 document.add(img3);
9 // Transparent PNG
```

```
10 Image img4 = new Image(ImageDataFactory.create(TEST4));
11 img4.setBorderLeft(new SolidBorder(6));
12 document.add(img4);
```

As you can see, we're using the `setMarginBottom()` method for `img2` and `img3` to introduce 10 user units of white space between the images. There is something special with `img4`; `info.png` is partly transparent. We introduce a left border with a thickness of 6 user units. We see that border, because the image is transparent. If the image were opaque, that border would have been invisible because it would have been covered by the image.



Transparent images aren't supported in PDF, at least not in the way you'd expect. When you add an image with transparent parts to a PDF, iText will add two images:

- An opaque image: for instance, an image where the transparent part consists of black pixels,
- An image mask: this is an image with 1 component that defines the transparency.

A PDF viewer will use both images to compose the transparent image.

If the image mask has 1 bpc, we talk about a *hard mask*. The pixel of the opaque image underneath the mask is either visible or invisible. If the image mask has more than 1 bpc, we talk about a *soft mask*. The pixel underneath the mask can be partly transparent.

The same is true for background colors. We define a gray background for the first Hitchcock image in the page on the right:

```
1 Image img5 = new Image(ImageDataFactory.create(TEST5));
2 img5.setBackgroundColor(Color.LIGHT_GRAY);
3 document.add(img5);
```

We only see this background, because `hitchcock.gif` is a GIF file with transparency. The second Hitchcock image is added in a completely different way.

AWT images

If you're working in a Java environment, you may have to work with the AWT image class `java.awt.Image`; iText also support these images.

```
1 java.awt.Image awtImage =
2     Toolkit.getDefaultToolkit().createImage(TEST5);
3 Image awt =
4     new Image(ImageDataFactory.create(awtImage, java.awt.Color.yellow));
5 awt.setMarginTop(10);
6 document.add(awt);
```

We read the `hitchcock.gif` image into a `java.awt.Image` object in line 1-2. We get an `ImageData` object from the `ImageDataFactory` in line 4. The first parameter is the AWT image, the second parameter defines the color that needs to be used for the transparent part (if there is any). You can also add a Boolean as third parameter. If that parameter is true, the image will be converted to a black and white image.

JBIG2 / TIFF

Figure 3.21 shows a JBIG2 image and a TIFF image.

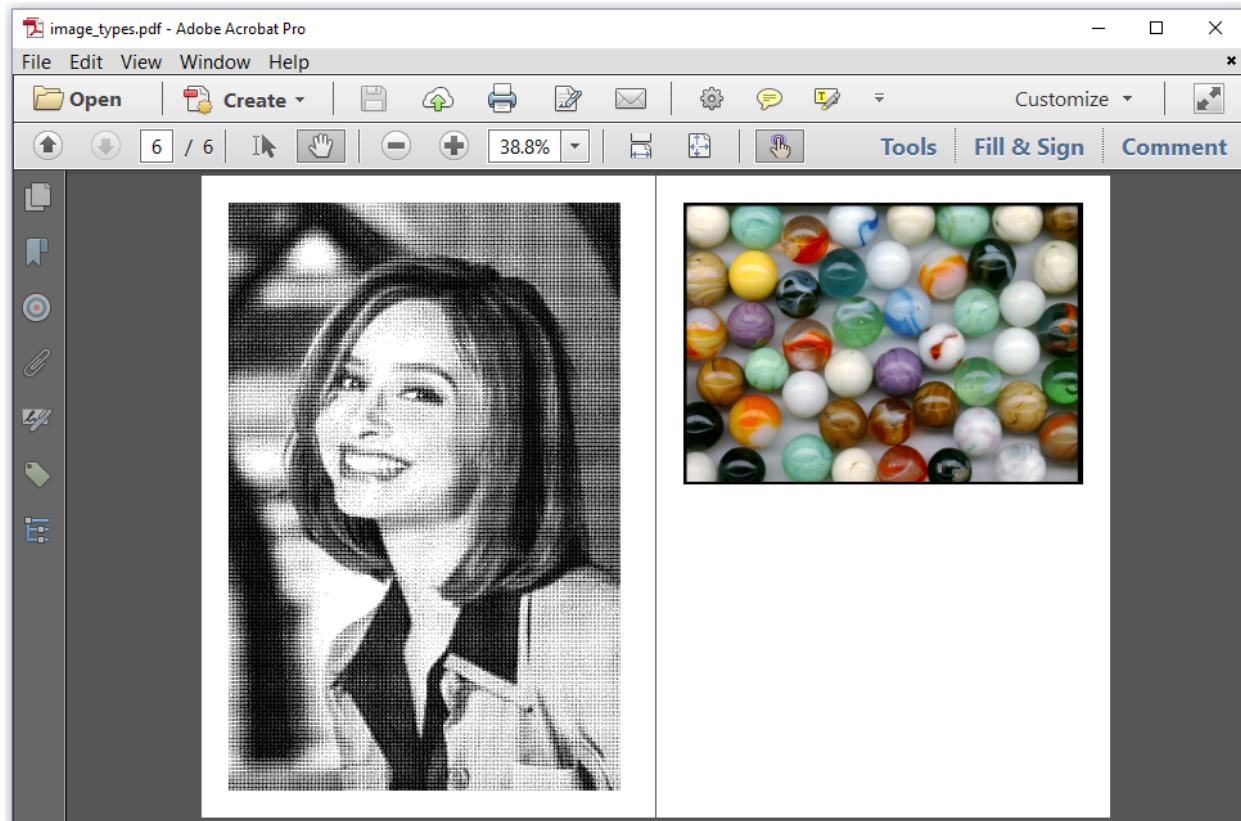


Figure 3.21: JBIG2, TIFF

The code is pretty straightforward:

```
1 // JBIG2
2 Image img6 = new Image(ImageDataFactory.create(TEST6));
3 document.add(img6);
4 // TIFF
5 Image img7 = new Image(ImageDataFactory.create(TEST7));
6 document.add(img7);
```

It isn't always that easy to convert the full JBIG2 or TIFF image to PDF though. A JBIG2 image and a TIFF image can contain different pages. In that case, we need to loop over the pages and extract every page as a separate image. The same is true for animated GIF images that consist of different frames.

Animated GIFs / Paged images

In the [PagedImages⁵⁹](#) example, we define three new constants that refer to three different images.

```
1 public static final String TEST1 =
2     "src/main/resources/img/test/animated_fox_dog.gif";
3 public static final String TEST2 = "src/main/resources/img/test/amb.jb2";
4 public static final String TEST3 = "src/main/resources/img/test/marbles.tif";
```

Figure 3.22 shows the different frames of an animated GIF that shows an animation of a fox jumping over a dog.

⁵⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1937-c03e19_pagedimages.java

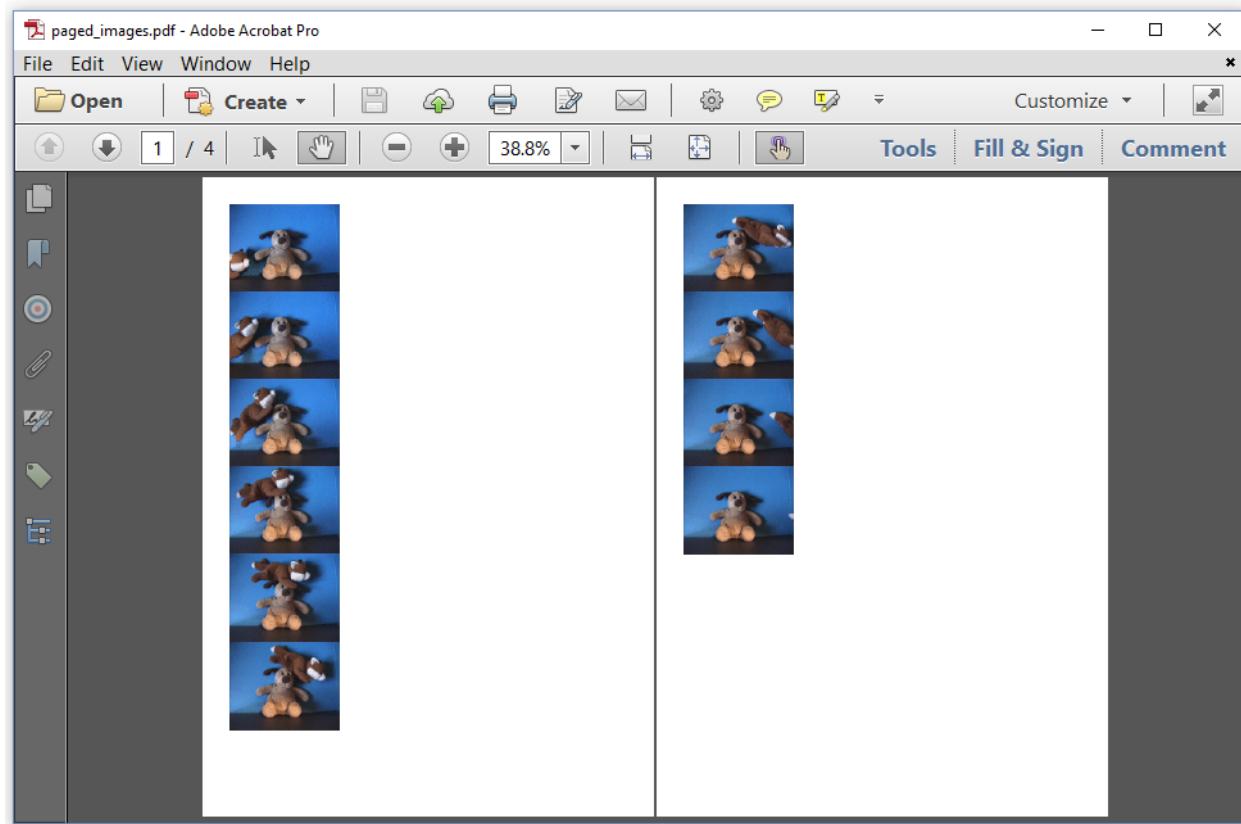


Figure 3.22: frames from an animated GIF

Animated GIFs aren't supported in PDF, so you can't add the animation as-is to the document. We can only add every frame to the document as a separate image. That's what we do in the next code snippet.

```
1 URL url1 = UrlUtil.toURL(TEST1);
2 List<ImageData> list = ImageDataFactory.createGifFrames(url1);
3 for (ImageData data : list) {
4     img = new Image(data);
5     document.add(img);
6 }
```

We create an URL object that uses the path to the file as input. We then create a List of ImageData objects containing the ImageData of every frame in the animated GIF. Finally, we add each frame as a separate Image to the Document.

The code to read the different pages from a JBIG2 and a TIFF file is more complex.

```

1  // JBIG2
2  URL url2 = UrlUtil.toURL(TEST2);
3  IRandomAccessSource ras2 =
4      new RandomAccessSourceFactory().createSource(url2);
5  RandomAccessFileOrArray raf2 = new RandomAccessFileOrArray(ras2);
6  int pages2 = Jbig2ImageData.getNumberOfPages(raf2);
7  for (int i = 1; i <= pages2; i++) {
8      img = new Image(ImageDataFactory.createJbig2(url2, i));
9      document.add(img);
10 }
11 // TIFF
12 URL url3 = UrlUtil.toURL(TEST3);
13 IRandomAccessSource ras3 =
14     new RandomAccessSourceFactory().createSource(url3);
15 RandomAccessFileOrArray raf3 = new RandomAccessFileOrArray(ras3);
16 int pages3 = TiffImageData.getNumberOfPages(raf3);
17 for (int i = 1; i <= pages3; i++) {
18     img = new Image(
19         ImageDataFactory.createTiff(url3, true, i, true));
20     document.add(img);
21 }
22 document.close();

```

We first need to know the number of pages in the JBIG2 or TIFF file. This requires us to create a RandomAccessFileOrArray object. With this object, we can ask the Jbig2ImageData or the TiffImageData class for the number of pages in the JBIG2 or TIFF file. We can then loop over the number of pages in that file, and we use the createJbig2() or createTiff() method to get the ImageData object needed to create an Image.

Up until now, all the Image objects that we have created, resulted in an image XObject stored in the PDF document. In the next example, we'll create a different type of XObject.

WMF / PDF

All the image types we've worked with so far were *raster images*. Raster images consist of pixels of a certain color put next to each other in a grid. In the [XObjectTypes⁶⁰](#) example, we have the following source files:

```

1 public static final String WMF = "src/main/resources/img/test/butterfly.wmf";
2 public static final String SRC = "src/main/resources/pdfs/jekyll_hyde.pdf";

```

⁶⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-3#1938-c03e20_xobjecttypes.java

WMF is a vector image format. Vector images don't have pixels. They are made up of basic geometric shapes such as lines and curves. These lines and curves are expressed as a mathematical equation, which means that you can easily scale them without losing any quality.



The concept of resolution doesn't exist in the context of vector images. The resolution only comes into play when you render the image to a device. The resolution of the device –a printer, a screen– will determine the resolution you perceive when looking at the vector image.

A PDF can contain raster images, and each of these raster images will have its own resolution, but the PDF itself doesn't have a resolution. The content of the PDF is also made up of geometric shapes defined using PDF syntax.

In figure 3.23, you see a WMF file representing a butterfly and a page from an existing PDF file that were added to a Document using the `Image` object.

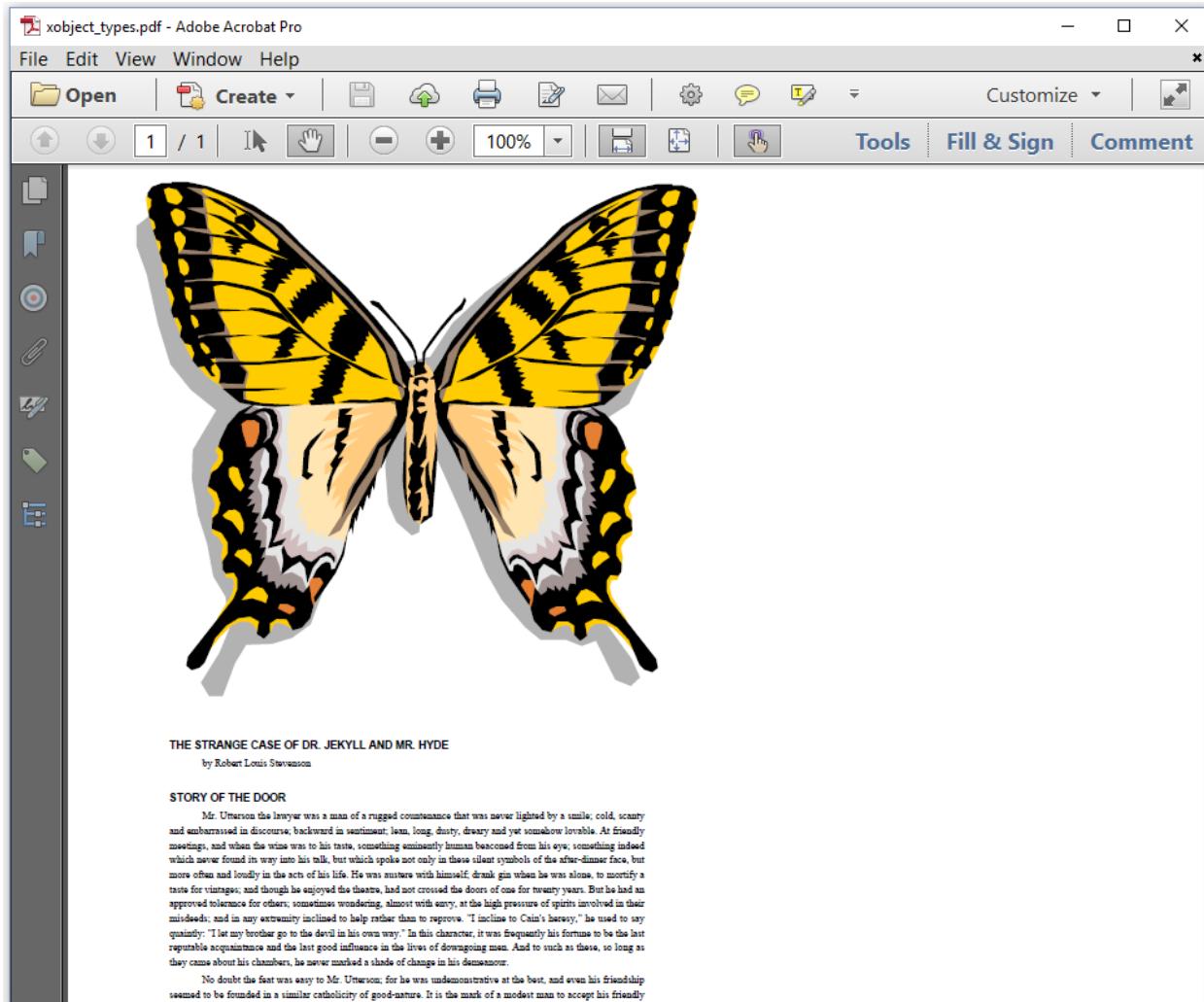


Figure 3.23: WMF, PDF

If you look inside this PDF file, you won't find any image XObject; instead you'll discover two *form XObjects*. A form XObject uses the same mechanism as an image XObject, except that a form XObject doesn't consist of pixels; it's a snippet of PDF syntax that is external to the page content.

If we want to add a WMF file to a Document using the `Image` class, we need to create a `PdfFormXObject` first. The `WmfImageData` object will help us create the `ImageData` that is needed to create this form XObject. We can use that `xObject1` to create an `Image` instance.

```

1 PdfFormXObject xObject1 =
2     new PdfFormXObject(new WmfImageData(WMF), pdf);
3 Image img1 = new Image(xObject1);
4 document.add(img1);

```

We need to do something similar to import a page from an existing PDF file if we want to import that page as if it were an image.

```
1 PdfReader reader = new PdfReader(SRC);
2 PdfDocument existing = new PdfDocument(reader);
3 PdfPage page = existing.getPage(1);
4 PdfFormXObject xObject2 = page.copyAsFormXObject(pdf);
5 Image img2 = new Image(xObject2);
6 img2.scaleToFit(400, 400);
7 document.add(img2);
```

We start by creating a `PdfReader` object (line 1) and a `PdfDocument` based on that reader (line 2). We obtain a `PdfPage` from that existing document (line 3), and we copy that page as a `PdfFormXObject`. We can use that `xObject2` to create an `Image` instance.



The content of the existing page will be added as if it were a vector image. All interactive features that may exist in the original page, such as links, form fields, and other annotations, will be lost.

This concludes the overview of the objects that implement the `ILeafElement` interface.

Summary

In this chapter, we've covered the building blocks that implement the `ILeafElement` interface. These elements are atomic building blocks; they aren't composed of other elements.

- `Tab` – is an element that allows you to put some space between two other building blocks, either using white space, or by introducing a leader. You can also use the `Tab` element to align an element.
- `Text` – is an element that contains a snippet of text using a single font, single font size, single font color. It's the atomic text building block.
- `Link` – is a `Text` element for which we can define a `PdfAction`, for instance: an action that opens a web site when we click on the text. We'll discuss more examples of links and actions in chapter 6.
- `Image` – is an element that can be used to create an image `XObject` so that you can use raster images in your PDF. For reasons of convenience, we also allow developers to wrap a `PdfFormXObject` inside an `Image` object so that they can use form `XObjects` using the same functionality that is available for image `XObjects`.

We haven't finished talking about these objects. We'll continue using them in the chapters that follow, starting with the next chapter that will discuss the `Div`, `LineSeparator`, `Paragraph`, `List`, and `ListItem` object.

Chapter 4: Adding AbstractElement objects (part 1)

In previous chapters, we've already discussed five classes that implement the `AbstractElement` class. We've discussed the `AreaBreak` class in chapter 2, and we've discussed the four classes implementing the `ILeafElement` –`Tab`, `Link`, `Text`, and `Image`– in chapter 3. In this chapter, we'll start with a first series of `AbstractElement` implementations. We'll take a look at the `Div` class to group elements and at the `LineSeparator` to draw lines between elements. We've already used the `Paragraph` class many times in previous chapters, but we'll revisit it in this chapter. Finally, we'll introduce the `List` and the `ListItem` class. We'll save the `Table` and `Cell` class for the next chapter.

Grouping elements with the `Div` class

The `Div` class is a `BlockElement` implementation that can be used to group different elements. In Figure 4.1, we see an overview of movies based on the Jekyll and Hyde story. Each entry consists of at most three elements:

- a `Paragraph` showing the title of the movie,
- a `Paragraph` showing the director, the country, and a year,
- an `Image` showing the movie poster (if any).

We combined these three elements in a `Div` and we defined a left border, left padding and bottom margin for that `Div`.

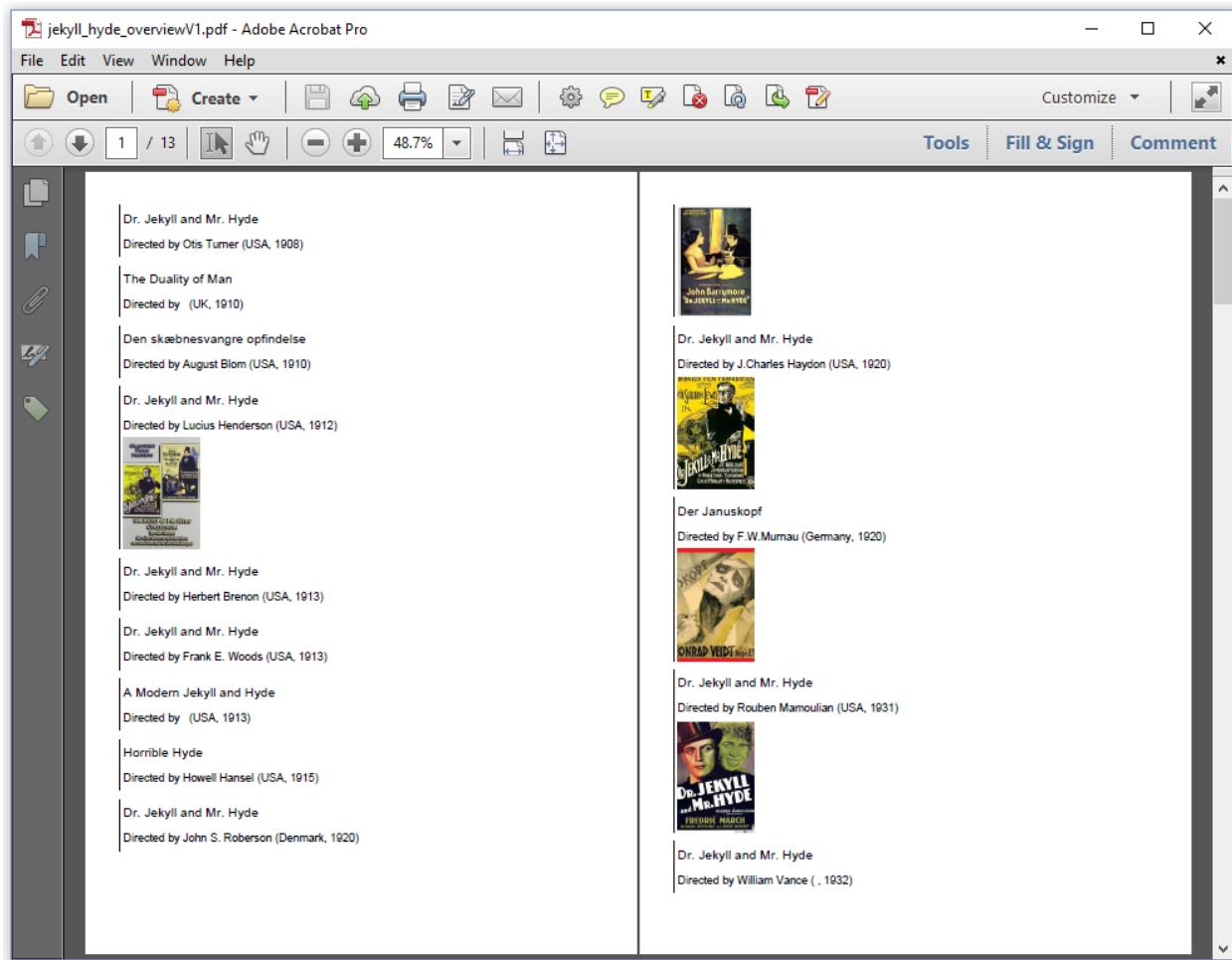


Figure 4.1: Grouping elements in a Div

The [DivExample1⁶¹](#) example shows how this is done:

```

1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     Document document = new Document(pdf);
4     List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
5     resultSet.remove(0);
6     for (List<String> record : resultSet) {
7         Div div = new Div()
8             .setBorderLeft(new SolidBorder(2))
9             .setPaddingLeft(3)
10            .setMarginBottom(10);
11         String url = String.format(

```

⁶¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1962-c04e01_divexample1.java

```
12     "http://www.imdb.com/title/tt%s", record.get(0));
13 Link movie = new Link(record.get(2), PdfAction.createURI(url));
14 div.add(new Paragraph(movie.setFontSize(14)))
15     .add(new Paragraph(String.format(
16         "Directed by %s (%s, %s)",
17         record.get(3), record.get(4), record.get(1))));
18 File file = new File(String.format(
19     "src/main/resources/img/%s.jpg", record.get(0)));
20 if (file.exists()) {
21     Image img = new Image(
22         ImageDataFactory.create(file.getPath()));
23     img.scaleToFit(10000, 120);
24     div.add(img);
25 }
26 document.add(div);
27 }
28 document.close();
29 }
```

As usual, we create a `PdfDocument` and a `Document` instance (line 2-3). We reuse the CSV file that was introduced in the previous chapter, and we loop over all the movies listed in that CSV file, excluding the header row (line 4-6). We create a new `Div` object (line 7) and we define the left border as a solid border with a thickness of 2 user units (line 8), we set the left padding to 3 user units (line 9), and we introduce a bottom margin of 10 user units (line 10). We add the title `Paragraph` to this `Div` (line 14), as well as a `Paragraph` with additional info (line 15 - 17). If we find a movie poster, we add it as an `Image` (line 24). We add each `Div` to the document (line 26) and we close the document (line 28).

If we look at the bottom of the first page and at the top of the second page in Figure 4.1, we see that the `Div` containing the information about the movie “Dr. Jekyll and Mr. Hyde” directed by John S. Roberson, is distributed over two pages. The movie poster didn’t fit on the first page, so it was forwarded to the second page. Maybe this isn’t the behavior we desire. Maybe we want to keep the elements added to the same `Div` together as shown in figure 4.2.

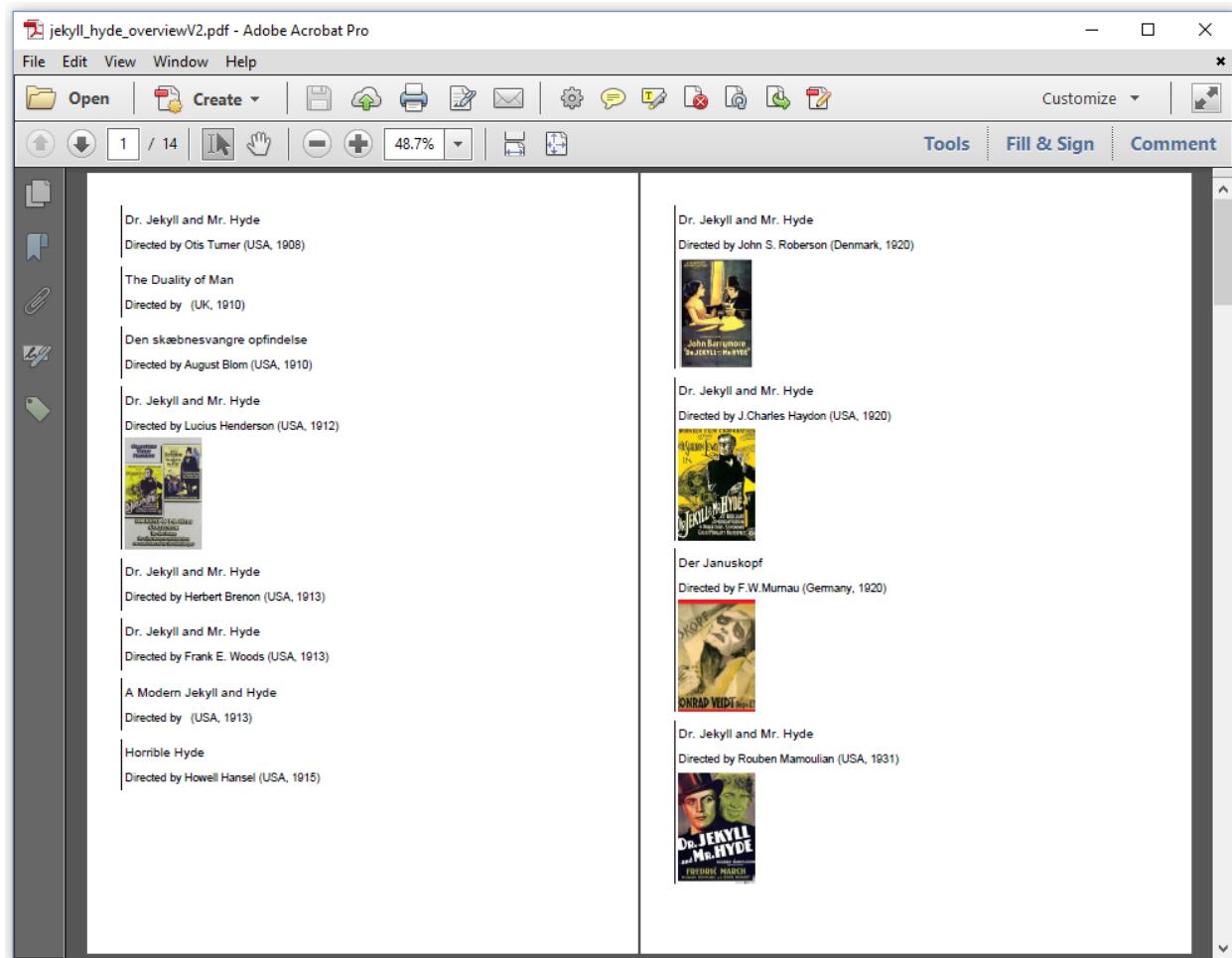


Figure 4.2: Keeping a Div on one page

We use only one extra method to achieve this; see the [DivExample2⁶²](#) example.

```

1 Div div = new Div()
2     .setKeepTogether(true)
3     .setBorderLeft(new SolidBorder(2))
4     .setPaddingLeft(3)
5     .setMarginBottom(10);

```

By adding `setKeepTogether(true)`, we tell iText to try to keep the content of a `Div` on the same page. If the content of that `Div` fits on the next page, all the elements in the `Div` will be forwarded to the next page. This is the case in figure 4.2 where the title and the info about the 1920 movie “Dr. Jekyll and Mr. Hyde” directed by John S. Roberson is no longer added on the first page. Instead it’s forwarded to the next page.

⁶²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1963-c04e02_divexample2.java

This approach won't work if the content of a Div doesn't fit on the next page. In that case, the elements are distributed over the current page and subsequent pages as if the `setKeepTogether()` method wasn't used. There's a workaround in case you really want to keep one element on the same page as the next element. We'll look at an example demonstrating this workaround after we've discussed the `LineSeparator` object.

Drawing horizontal lines with the `LineSeparator` object

The building blocks created for iText are inspired by the tags that are available for HTML. That's not a secret. The `Text` object roughly corresponds with ``, `Paragraph` corresponds with `<p>`, `Div` corresponds with `<div>`, and so on. The best way to explain what the `LineSeparator` is about, is to say that it corresponds with the `<hr>` tag. Figure 4.3 shows a horizontal rule consisting of a red line, 1 user unit thick, that takes 50% of the available width, for which a top margin of 5 user units was defined.

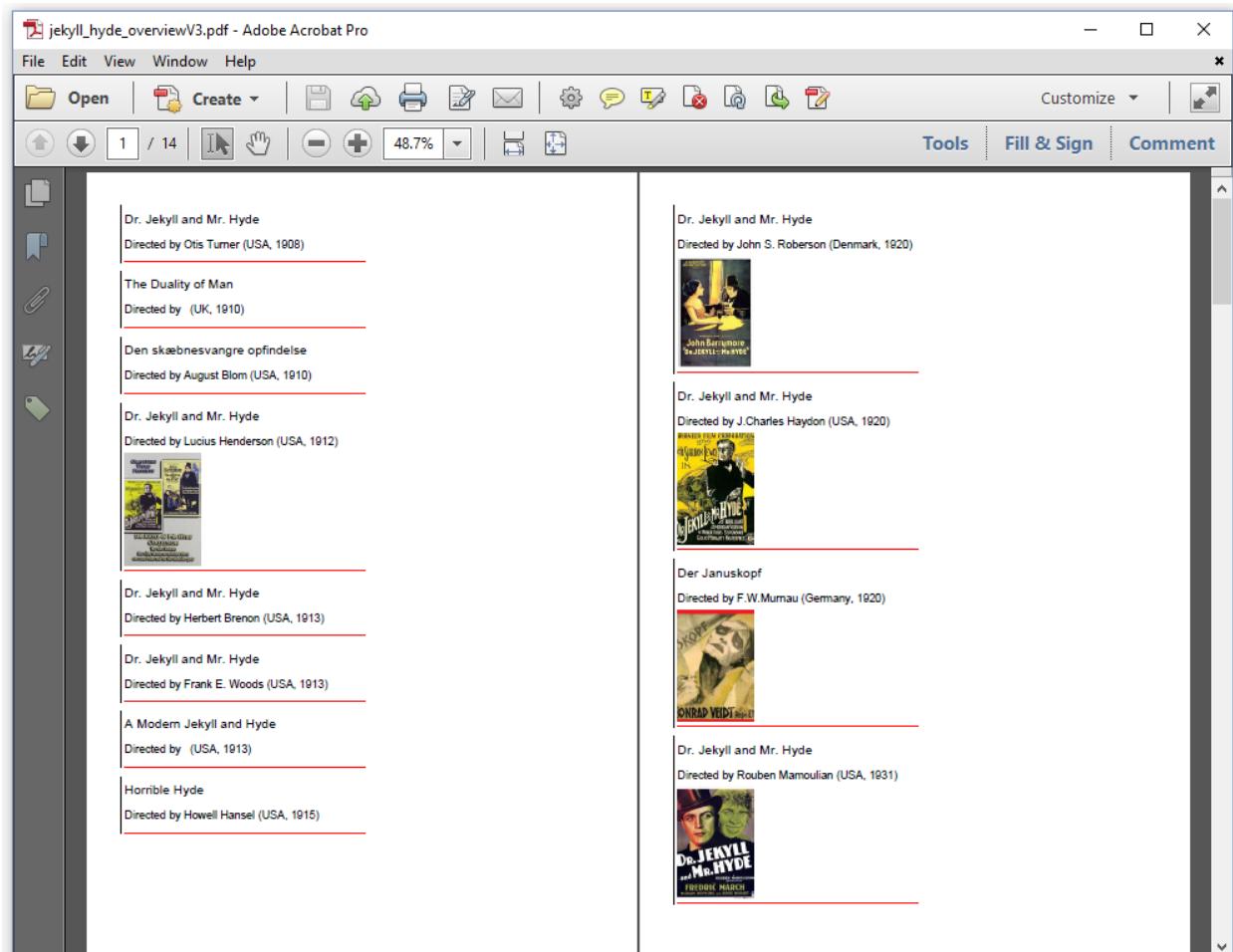


Figure 4.3: Using a `LineSeparator`

The [LineSeparatorExample⁶³](#) example shows how it's done.

```
1 SolidLine line = new SolidLine(1f);
2 line.setColor(Color.RED);
3 LineSeparator ls = new LineSeparator(line);
4 ls.setWidthPercent(50);
5 ls.setMarginTop(5);
```

We create a `SolidLine` object, passing a parameter that defines the thickness. We remember from the previous chapter that `SolidLine` is one of the implementations of the `ILineDrawer` interface. We set its color to red and we use this `ILineDrawer` to create a `LineSeparator` instance. In this case, we define the width of the line using the `setWidthPercent()` method. We could also have used the `setWidth()` method to define an absolute width expressed in user units. Finally, we set the top margin to 5 user units.

In the [LineSeparatorExample⁶⁴](#) example, we add the `ls` object to our `Div` element containing information about a movie.

```
1 div.add(ls);
```

There isn't much more to be said about `LineSeparator`. Just make sure that you use the right methods to set properties. For instance: you can't change the color of a line at the level of the `LineSeparator`, you have to set it at the level of the `ILineDrawer`. The same goes for the thickness of the line. Check [Appendix B⁶⁵](#) to find out which `AbstractElement` methods are implemented for the `LineSeparator` class, and which methods are ignored.

Keeping content together

We've been working with the `Paragraph` class many times in previous examples. For instance: in chapter 2, we've used the `Paragraph` class to convert a text file to PDF by creating a `Paragraph` object for each line in the text file, and by adding all of these `Paragraph` objects to a `Document` instance one way or another. The screen shots in the previous chapters showed that we can make some really nice PDF documents, but there's always room for improvement.

Figure 4.4 demonstrates one of the flaws that we still need to fix: we have the title of a chapter on page 3, but the content of that chapter starts on page 4.

⁶³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1964-c04e03_lineseparatorexample.java

⁶⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1964-c04e03_lineseparatorexample.java

⁶⁵<http://developers.itextpdf.com/content/itext-7-building-blocks/appendix/b-blockelement>

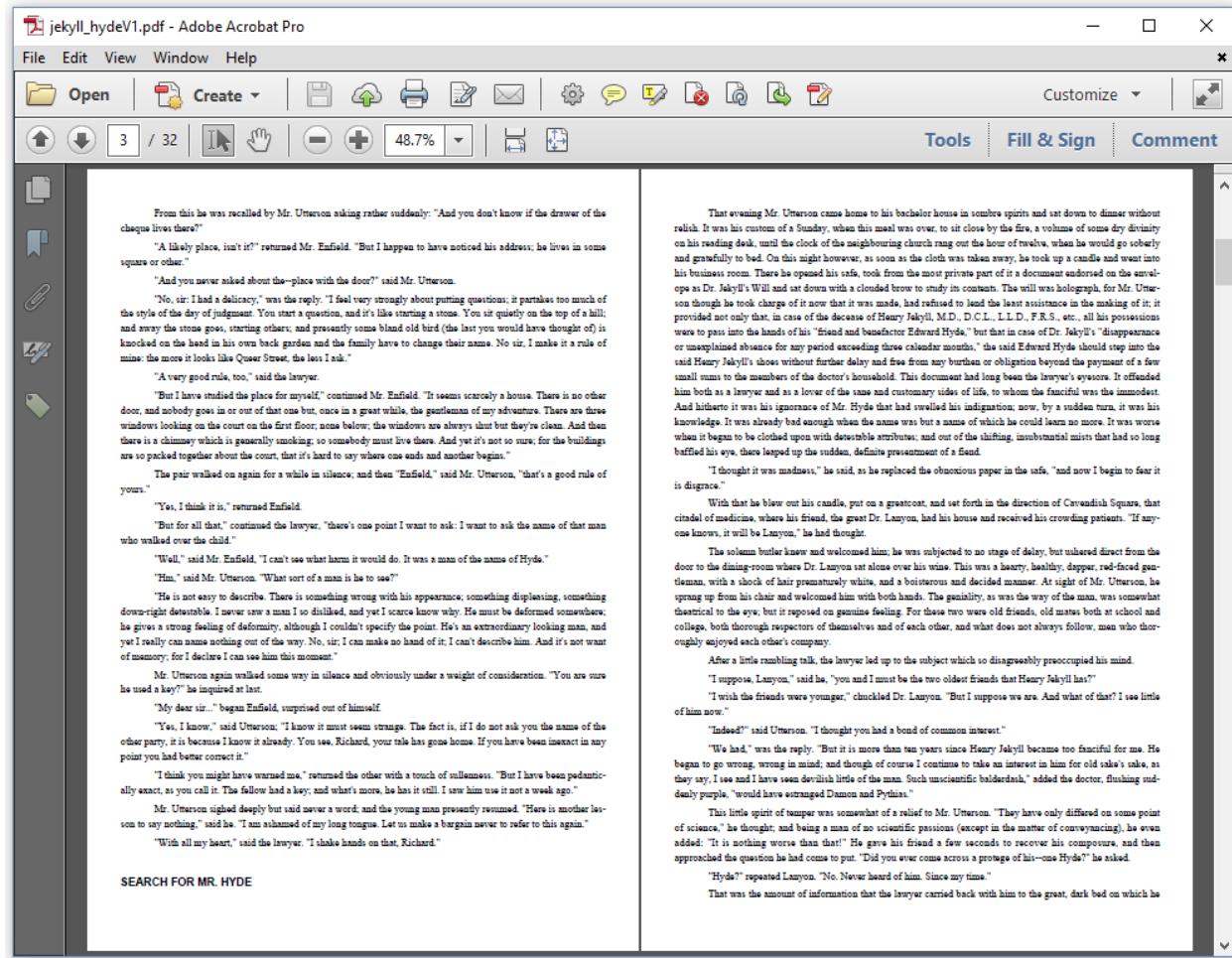


Figure 4.4: a widowed title

We'd like to avoid this kind of behavior. We'd like the title to be on the same page as the start of the content of the chapter. We do a first attempt to fix this problem in the [ParagraphAndDiv⁶⁶](#) example.

```

1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     Document document = new Document(pdf);
4     PdfFont font = PdfFontFactory.createFont(FontConstants.TIMES_ROMAN);
5     PdfFont bold = PdfFontFactory.createFont(FontConstants.HELVETICA_BOLD);
6     document.setTextAlignment(TextAlignment.JUSTIFIED)
7         .setHyphenation(new HyphenationConfig("en", "uk", 3, 3));
8     BufferedReader br = new BufferedReader(new FileReader(SRC));
9     String line;
10    Div div = new Div();

```

⁶⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1965-c04e04_paragraphanddiv1.java

```

11     while ((line = br.readLine()) != null) {
12         Paragraph title = new Paragraph(line)
13             .setFont(bold).setFontSize(12)
14             .setMarginBottom(0);
15         div = new Div()
16             .add(title)
17             .setFont(font).setFontSize(11)
18             .setMarginBottom(18);
19         while ((line = br.readLine()) != null) {
20             div.add(
21                 new Paragraph(line)
22                     .setMarginBottom(0)
23                     .setFirstLineIndent(36)
24             );
25             if (line.isEmpty()) {
26                 document.add(div);
27                 break;
28             }
29         }
30     }
31     document.add(div);
32     document.close();
33 }
```

This example is very similar to the examples we made in chapter 2. The main difference is that we no longer add the `Paragraph` objects straight to the `Document`. Instead, we store the `Paragraph` objects in a `Div` object, and we add the `Div` object to the `Document` at the end of each chapter.

We could add `.setKeepTogether(true)` between line 15 and 16, but that wouldn't have any effect as the full content of the `Div` doesn't fit on a single page. As documented before, the `setKeepTogether()` method is ignored. We've had long discussions at iText on how to solve this problem. We decided that the most elegant way to avoid widowed objects consisted of introducing a `setKeepWithNext()` method.



The `setKeepWithNext()` method was introduced in iText 7.0.1. You won't find it in the very first iText 7 release. We're investigating if we could support the method for nested objects. We're reluctant to do this because this could have a significant negative impact on the overall performance of the library.

The [ParagraphAndDiv2⁶⁷](#) example shows how it's used.

⁶⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1966-c04e05_paragraphanddiv2.java

```
1 BufferedReader br = new BufferedReader(new FileReader(SRC));
2 String line;
3 Div div = new Div();
4 while ((line = br.readLine()) != null) {
5     document.add(new Paragraph(line)
6         .setFont(bold).setFontSize(12)
7         .setMarginBottom(0)
8         .setKeepWithNext(true));
9     div = new Div()
10        .setFont(font).setFontSize(11)
11        .setMarginBottom(18);
12     while ((line = br.readLine()) != null) {
13         div.add(
14             new Paragraph(line)
15                 .setMarginBottom(0)
16                 .setFirstLineIndent(36)
17         );
18         if (line.isEmpty()) {
19             document.add(div);
20             break;
21         }
22     }
23 }
24 document.add(div);
```

We use a `Paragraph` added straight to the `Document` for the title (line 5); we create a `Div` to combine the rest of the content in the chapter (line 9). We indicate that the `Paragraph` needs to be kept on the same page as (the first part of) the `Div` by adding `setKeepWithNext(true)`. The result is shown in figure 4.5. The title “SEARCH FOR MR. HYDE” is now forwarded to the next page when compared to figure 4.4.

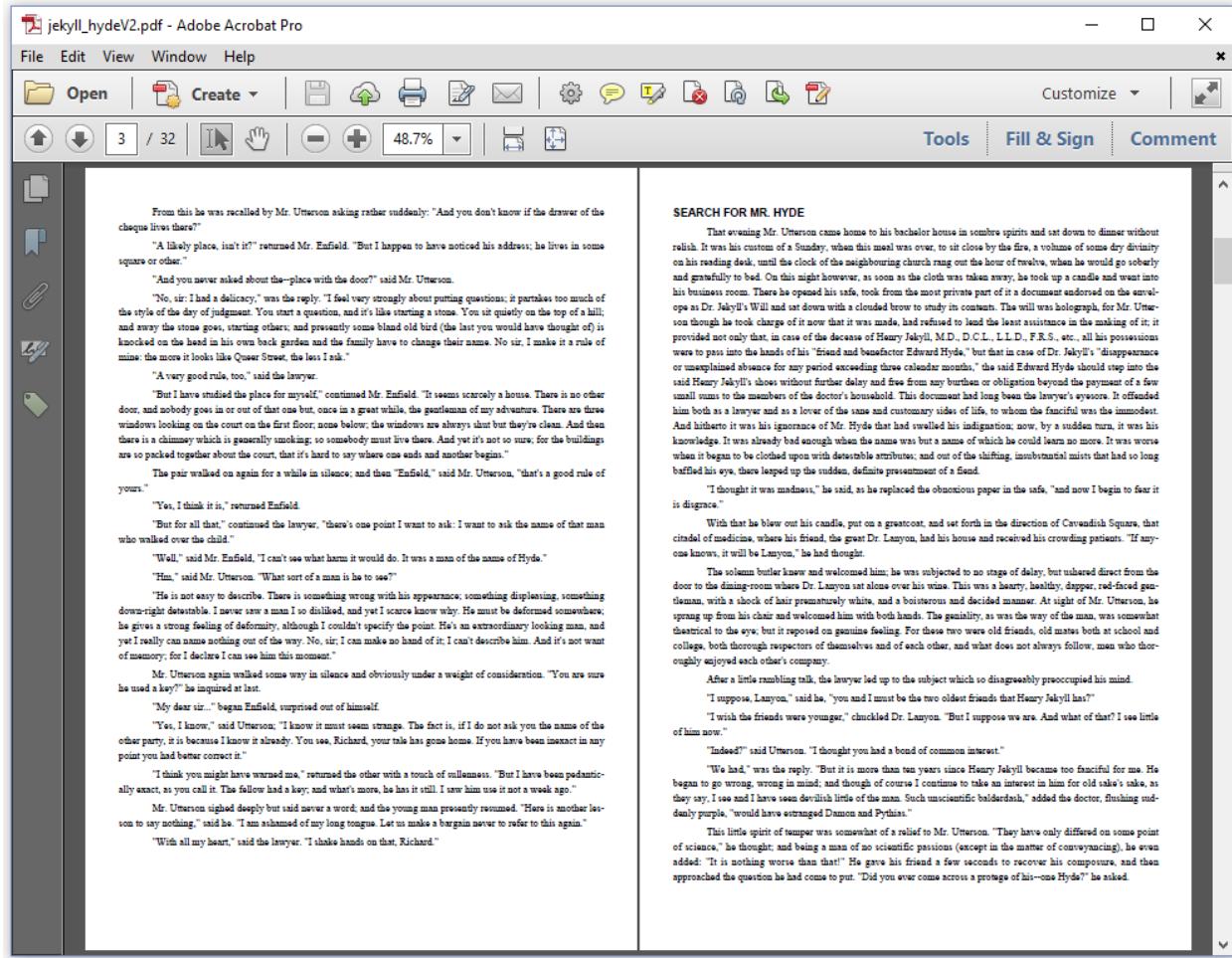


Figure 4.5: keeping the title together with the text

The `setKeepWithNext()` method can be used with all other `AbstractElement` implementations, except `Cell`. The method only works for elements added straight to the `Document` instance. It doesn't work for nested objects such as a `Cell` that is always added to a `Table` and never straight to a `Document`. In the case of our example, it wouldn't work if the title `Paragraph` was added to the `Div` instead of to the `Document`.

Changing the leading of a Paragraph

The `Paragraph` class has some extra methods on top of the methods defined at the `AbstractElement` level. We've already used the methods involving `TabStops` in the previous chapter. We also introduced the `setFirstLineIndent()` method on the sly. Now we are going to look at a method to change the leading.



The word *leading* is pronounced as *ledding*, and it's derived from the word *lead* (the metal). When type was set by hand for printing presses, strips of lead were placed between lines of type to add space. The word originally referred to the thickness of these strips of lead that were placed between the lines. The PDF standard redefines the leading as "the vertical distance between the baselines of adjacent lines of text" (ISO-32000-1, section 9.3.5).

There are two ways to change the leading of a Paragraph:

- `setFixedLeading()`—changes the leading to an absolute value. For instance: if you define a fixed leading of 18, the distance between the baseline of two lines of text will be 18 user units.
- `setMultipliedLeading`—changes the leading to a value relative to the font size. For instance, if you define a multiplied leading of 1.5f and the font is 12 pt, then the leading will be 18 user units (which is 1.5 times 12).

These methods are mutually exclusive. If you use both methods on the same Paragraph, the last method that was invoked will prevail. Figure 4.6 shows yet another conversion of the story to PDF. The total number of pages is lower because we changed the distance between the lines by adding `.setMultipliedLeading(1.2f)`.

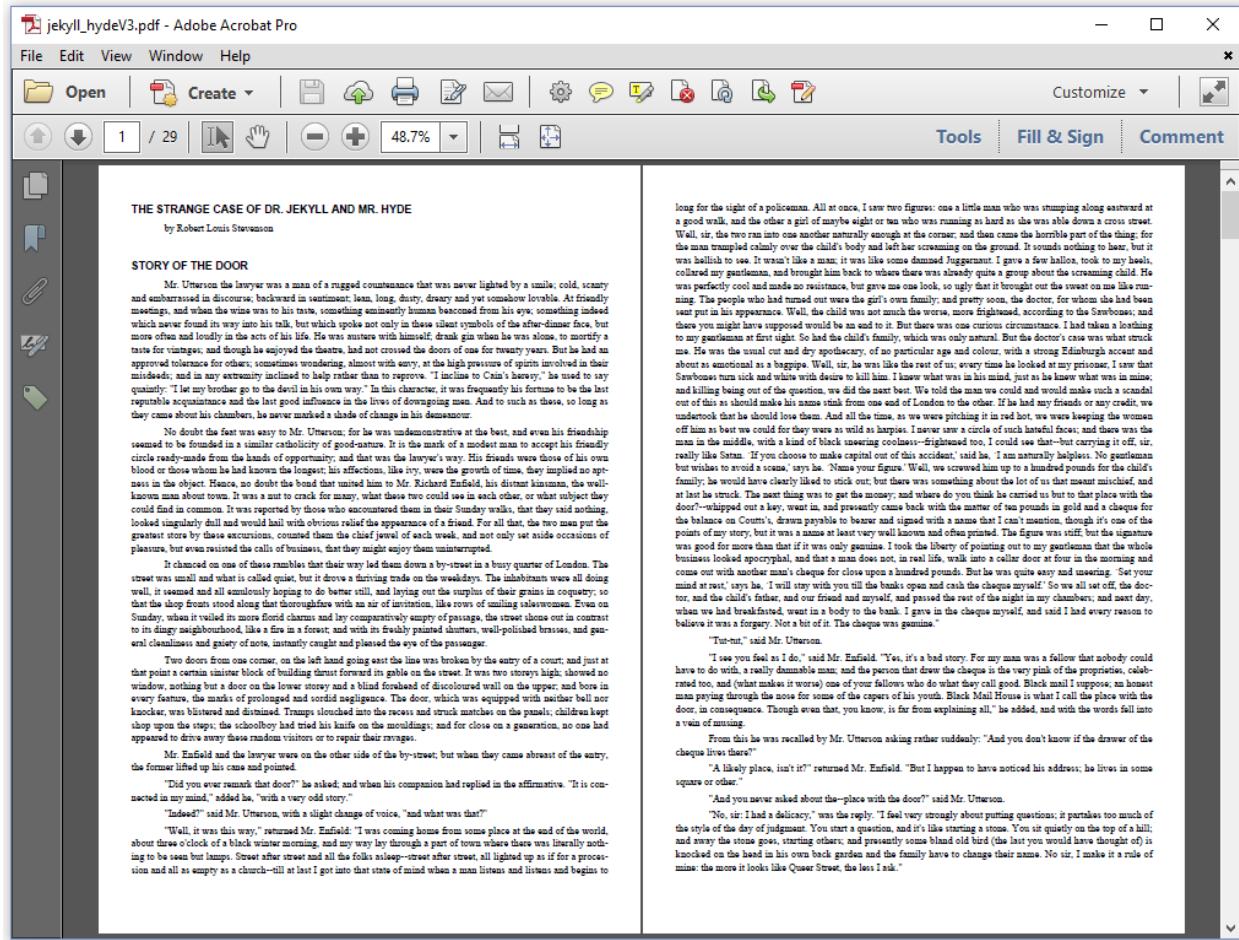


Figure 4.6: changing indentation and leading

The code of the [ParagraphAndDiv⁶⁸](#) example is identical to what we had in the previous example, except for the following snippet.

```

1 div.add(
2     new Paragraph(line)
3         .setMarginBottom(0)
4         .setFirstLineIndent(36)
5         .setMultipliedLeading(1.2f)
6 );

```

When we add an object to a Document either directly or indirectly (e.g. through a Div), iText uses the appropriate IRenderer to render this object to PDF. In the “Before we start” section of this book, figure 0.4 shows an overview of the different renderers. Normal use of iText hardly ever

⁶⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1967-c04e05_paragraphanddiv3.java

requires creating a custom renderer, but we'll take a look at one example in which we create a `MyParagraphRenderer` extending the default `ParagraphRenderer`.

Creating a custom renderer

When we look at figure 4.7, we see two Paragraphs with a different background. For the first Paragraph, we used the `.setBackgroundColor()` method. This method draws a rectangle based on the position of the Paragraph. For the second Paragraph, we wanted a rectangle with rounded corners. As iText 7 doesn't have a method to achieve this, we wrote a custom `ParagraphRenderer` class.

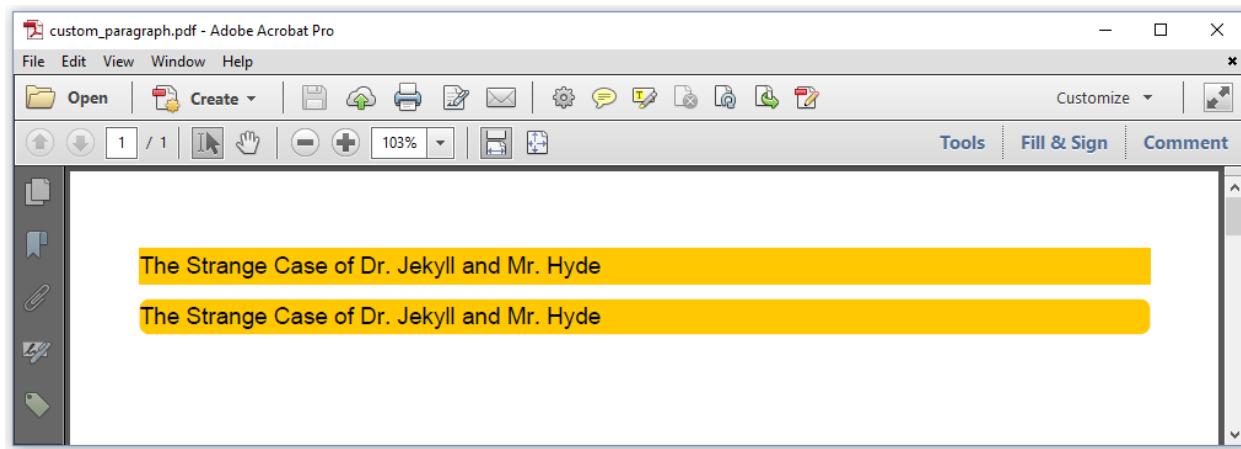


Figure 4.7: default and custom background for a Paragraph

Let's take a look at the `CustomParagraph69` example to see the difference between the two approaches. The first Paragraph was added like this:

```

1 Paragraph p1 = new Paragraph(
2   "The Strange Case of Dr. Jekyll and Mr. Hyde");
3 p1.setBackgroundColor(Color.ORANGE);
4 document.add(p1);
  
```

The second Paragraph was added like this:

⁶⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1968-c04e06_customparagraph.java

```
1 Paragraph p2 = new Paragraph(  
2     "The Strange Case of Dr. Jekyll and Mr. Hyde");  
3 p2.setBackground(Color.ORANGE);  
4 p2.setNextRenderer(new MyParagraphRenderer(p2));  
5 document.add(p2);
```

This second approach requires an extra class:

```
1 class MyParagraphRenderer extends ParagraphRenderer {  
2     public MyParagraphRenderer(Paragraph modelElement) {  
3         super(modelElement);  
4     }  
5     @Override  
6     public void drawBackground(DrawContext drawContext) {  
7         Background background =  
8             this.<Background>getProperty(Property.BACKGROUND);  
9         if (background != null) {  
10             Rectangle bBox = getOccupiedAreaBBox();  
11             boolean isTagged =  
12                 drawContext.isTaggingEnabled()  
13                     && getModelElement() instanceof IAccessibleElement;  
14             if (isTagged) {  
15                 drawContext.getCanvas().openTag(new CanvasArtifact());  
16             }  
17             Rectangle bgArea = applyMargins(bBox, false);  
18             if (bgArea.getWidth() <= 0 || bgArea.getHeight() <= 0) {  
19                 return;  
20             }  
21             drawContext.getCanvas().saveState()  
22                 .setFillColor(background.getColor())  
23                 .roundRectangle(  
24                     (double)bgArea.getX() - background.getExtraLeft(),  
25                     (double)bgArea.getY() - background.getExtraBottom(),  
26                     (double)bgArea.getWidth()  
27                         + background.getExtraLeft() + background.getExtraRight(),  
28                     (double)bgArea.getHeight()  
29                         + background.getExtraTop() + background.getExtraBottom(),  
30                     5)  
31                 .fill().restoreState();  
32             if (isTagged) {  
33                 drawContext.getCanvas().closeTag();  
34             }
```

```
35      }
36  }
37 }
```

We extend the existing `ParagraphRenderer` class and we override one single method. We take the original `drawBackground()` method from the `AbstractRenderer` class, and we replace the `rectangle()` method with the `roundRectangle()` method (line 23). As you can see in line 24-29, the dimension of the rectangle can be fine-tuned with extra space to the left, right, top, and bottom. These values can be passed to the internal `Background` object by using a different flavor of the `setBackgroundColor()` method that takes 4 extra `float` values (`extraLeft`, `extraTop`, `extraRight`, and `extraBottom`).

We'll conclude this chapter with some examples involving the `List` and `ListItem` class.

Lists and list symbols

Figure 4.8 shows the different types of lists that are available by default. We recognized numbered lists (roman and arabic numbers), lists with letters of the alphabet (lowercase, uppercase, Latin, Greek), and so on.

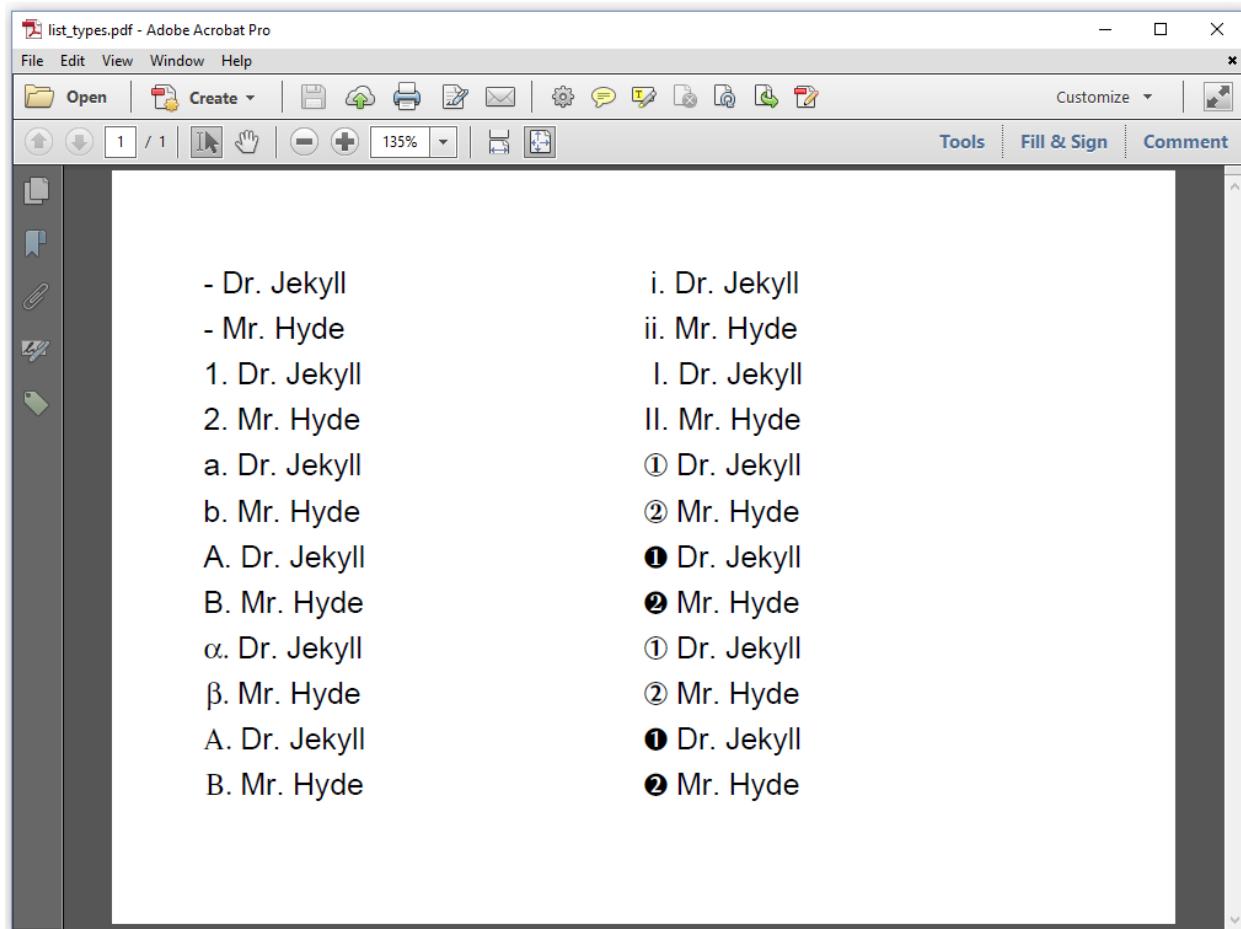


Figure 4.8: different types of lists

The [ListTypes⁷⁰](#) example shows how the first three lists are added.

```
1 List list = new List();
2 list.add("Dr. Jekyll");
3 list.add("Mr. Hyde");
4 document.add(list);
5 list = new List(ListNumberingType.DECIMAL);
6 list.add("Dr. Jekyll");
7 list.add("Mr. Hyde");
8 document.add(list);
9 list = new List(ListNumberingType.ENGLISH_LOWER);
10 list.add("Dr. Jekyll");
11 list.add("Mr. Hyde");
12 document.add(list);
```

⁷⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1969-c04e07_listtypes.java

In line 1, we create a list without specifying a type. By default, this will result in a list with hyphens as list symbols. We add two list items the *quick and dirty* way in line 2-3; then we add the list to the Document in line 4. We repeat these four lines many times, first we create a decimal list (line 5), then we define an alphabetic list with lowercase letters (line 9).

The parameters we use to create different types of lists are stored in an enum. This `ListNumbering-Type` enumeration consists of the following values:

- `DECIMAL` – the list symbols are arabic numbers: 1, 2, 3, 4, 5,...
- `ROMAN_LOWER` – the list symbols are lowercase roman numbers: i, ii, iii, iv, v,...
- `ROMAN_UPPER` – the list symbols are uppercase roman numbers: I, II, III, IV, V,...
- `ENGLISH_LOWER` – the list symbols are lowercase alphabetic letters (using the English alphabet): a, b, c, d, e,...
- `ENGLISH_UPPER` – the list symbols are uppercase alphabetic letters (using the English alphabet): A, B, C, D, E,...
- `GREEK_LOWER` – the list symbols are lowercase Greek letters: α , β , γ , δ , ε ,...
- `GREEK_UPPER` – the list symbols are uppercase Greek letters: A, B, Γ , Δ , E,...
- `ZAPF_DINGBATS_1` – the list symbols are bullets from the Zapfdingbats font, more specifically characters in the range [172; 181].
- `ZAPF_DINGBATS_2` – the list symbols are bullets from the Zapfdingbats font, more specifically characters in the range [182; 191].
- `ZAPF_DINGBATS_3` – the list symbols are bullets from the Zapfdingbats font, more specifically characters in the range [192; 201].
- `ZAPF_DINGBATS_4` – the list symbols are bullets from the Zapfdingbats font, more specifically characters in the range [202; 221].

Obviously, we can also define our own custom list symbols, or we can use a combination of the default list symbols (e.g. numbers) and combine them with a prefix or a suffix. That's demonstrated in figure 4.9.

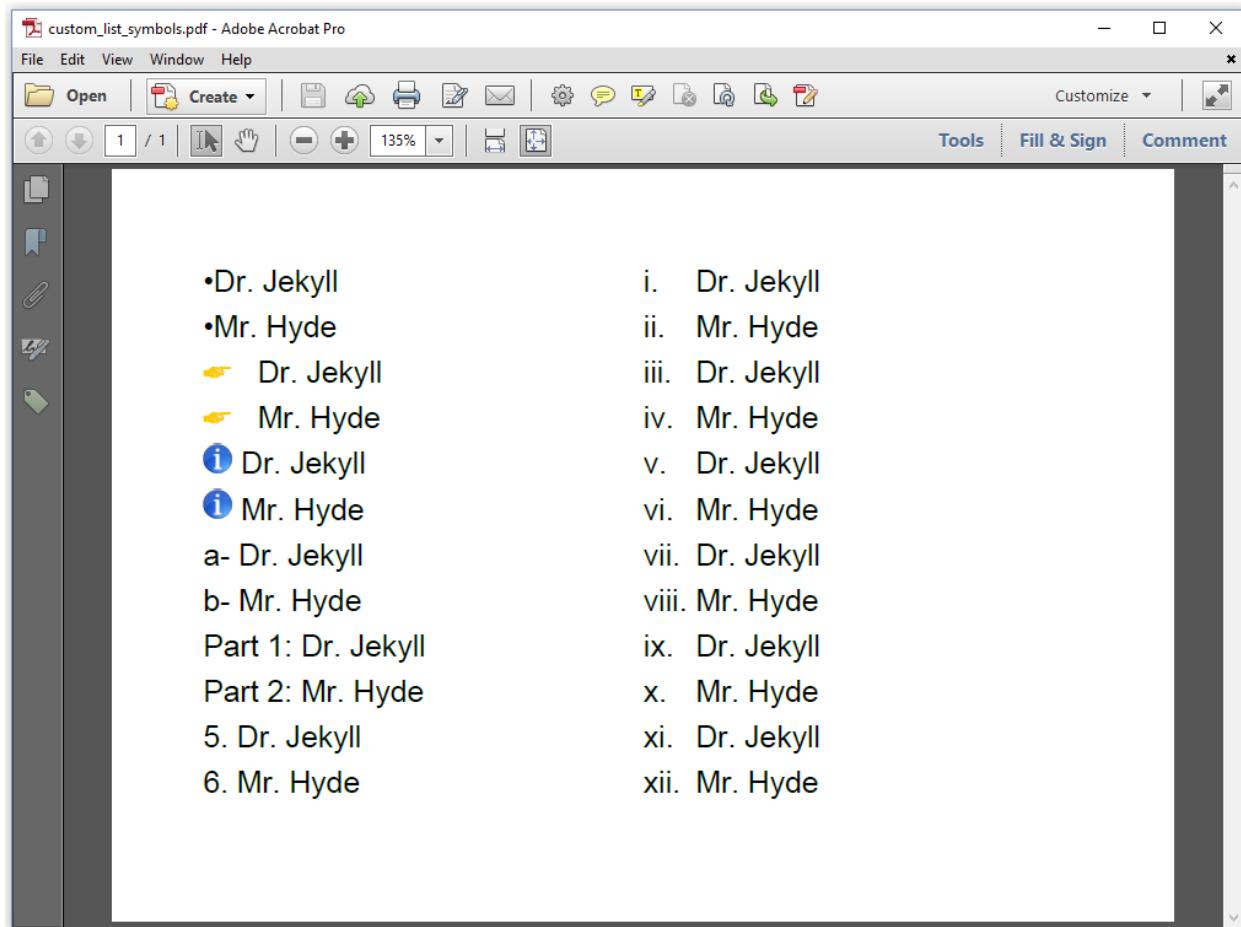


Figure 4.9: custom list symbols

The PDF in the screen shot of figure 4.9 was the result of the [CustomListSymbols⁷¹](#) example. We'll examine this example snippet by snippet.

First we take a look at how we can introduce a simple bullet as list symbol, instead of the default hyphen.

```

1 List list = new List();
2 list.setListSymbol("\u2022");
3 list.add("Dr. Jekyll");
4 list.add("Mr. Hyde");
5 document.add(list);

```

We create a `List` and we use the `setListSymbol()` method to change the list symbol. We can use any `String` as list symbol. In our case, we want a single bullet. The Unicode value of the bullet character

⁷¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1970-c04e08_customlistsymbols.java

is `/u2022`. If you examine the screen shot, you notice that the bullet is rather close to the content of the list items. We can change this by defining an indentation using the `setSymbolIndent()` method as is done in the next code snippet.

```

1 list = new List();
2 PdfFont font = PdfFontFactory.createFont(FontConstants.ZAPFDINGBATS);
3 list.setListSymbol(new Text("*").setFont(font).setFontColor(Color.ORANGE));
4 list.setSymbolIndent(10);
5 list.add("Dr. Jekyll");
6 list.add("Mr. Hyde");
7 document.add(list);

```

Here we set the list symbol to `*`, but we use a `Text` object instead of a `String`. and we set the font to ZapfDingbats. We also change the font color to orange. This results in a list symbol that looks as an orange pointing finger. In the next snippet, we use an `Image` object as a list symbol.

```

1 Image info = new Image(ImageDataFactory.create(INFO));
2 info.scaleAbsolute(12, 12);
3 list = new List().setSymbolIndent(3);
4 list.setListSymbol(info);
5 list.add("Dr. Jekyll");
6 list.add("Mr. Hyde");
7 document.add(list);

```

In line 1. we create an `Image` object; `INFO` contains the path to a blue info bullet. We scale the image so that it measures 12 by 12 user units, and we pass the `Image` as a parameter of the `setListSymbol()` method.

In the default list types, iText always added a dot after the list symbol of numbered lists: a., b., c., and so on. Maybe we don't want this dot. Maybe we want the list symbols to look like this: a-, b-, c-, and so on. The following code snippet shows how to achieve this.

```

1 list = new List();
2 list.setListSymbol(ListNumberingType.ENGLISH_LOWER);
3 list.setPostSymbolText("- ");
4 list.add("Dr. Jekyll");
5 list.add("Mr. Hyde");
6 document.add(list);

```

Line 1 and 2 are the equivalent of `list = new List(ListNumberingType.ENGLISH_LOWER);` It results in a numbered list using the English alphabet. We use the `setPostSymbolText()` method to replace the dot that is automatically added after each letter with `"- "`.

There's also a `setPreSymbolText()` method to add text in front of the default list symbol. The following code snippet creates a decimal list (1 ., 2 ., 3 .,...), but by adding a pre- and a post-symbol, the list symbols have become list labels that look like this: Part 1: , Part 2: , Part 3: , and so on.

```

1 list = new List(ListNumberingType.DECIMAL);
2 list.setPreSymbolText("Part ");
3 list.setPostSymbolText(": ");
4 list.add("Dr. Jekyll");
5 list.add("Mr. Hyde");
6 document.add(list);

```

Not every numbered list needs to start with 1, i, a, and so on. You can also choose to start with a higher number (or letter) using the `setItemStartIndex()` method. In the following code sample, we start counting at 5.

```

1 list = new List(ListNumberingType.DECIMAL);
2 list.setItemStartIndex(5);
3 list.add("Dr. Jekyll");
4 list.add("Mr. Hyde");
5 document.add(list);

```

Finally, we'll use the `setListSymbolAlignment()` to change the alignment of the labels. If you compare the lowercase Roman numbers list in figure 4.8 with the one in figure 4.9, you'll see a difference in the way the list labels are aligned.

```

1 list = new List(ListNumberingType.ROMAN_LOWER);
2 list.setListSymbolAlignment(ListSymbolAlignment.LEFT);
3 for (int i = 0; i < 6; i++) {
4     list.add("Dr. Jekyll");
5     list.add("Mr. Hyde");
6 }
7 document.add(list);

```

So far, we've always added list items to a list using `String` values. These `String` values are changed into `ListItems` internally.

Adding ListItem objects to a List

Looking at the class diagram in the “Before we start” section of this book, we notice that `ListItem` is a subclass of the `Div` class. We can add different objects to a `ListItem` just like we did with the `Div` object, but now we do so in the context of a list.

Let's do the test and adapt one of the first examples of this chapter to use `ListItems` instead of `Divs`. Figure 4.10 shows the result.

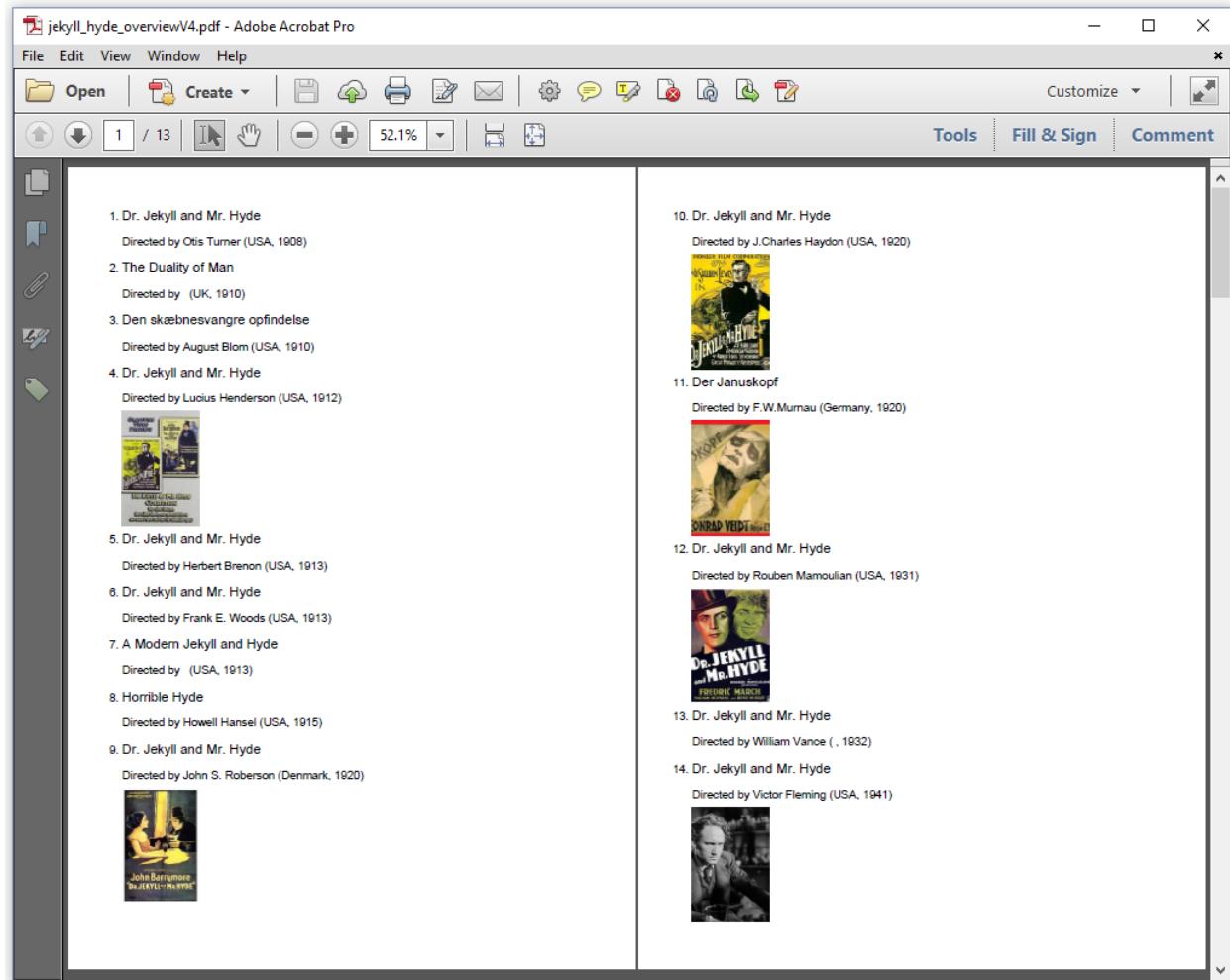


Figure 4.10: List items

The code of the [ListItemExample⁷²](#) example is very similar to the code of the `Div` examples.

```

1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     Document document = new Document(pdf);
4     List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
5     resultSet.remove(0);
6     com.itextpdf.layout.element.List list =
7         new com.itextpdf.layout.element.List(ListNumberingType.DECIMAL);
8     for (List<String> record : resultSet) {
9         ListItem li = new ListItem();
10        li.setKeepTogether(true);

```

⁷²<http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1971-c04e09-listitemexample.java>

```
11     String url = String.format(
12         "http://www.imdb.com/title/tt%s", record.get(0));
13     Link movie = new Link(record.get(2), PdfAction.createURI(url));
14     li.add(new Paragraph(movie.setFontSize(14)))
15         .add(new Paragraph(String.format(
16             "Directed by %s (%s, %s)",
17             record.get(3), record.get(4), record.get(1))));
18     File file = new File(String.format(
19         "src/main/resources/img/%s.jpg", record.get(0)));
20     if (file.exists()) {
21         Image img = new Image(ImageDataFactory.create(file.getPath()));
22         img.scaleToFit(10000, 120);
23         li.add(img);
24     }
25     list.add(li);
26 }
27 document.add(list);
28 document.close();
29 }
```

As we already use a `java.util.List` (line 4), we need to fully qualify `com.itextpdf.layout.element.List` (line 6) to avoid ambiguity for our compiler. We use iText's `List` class to create a numbered list (line 7). We create a `ListItem` for every item in the `java.util.List` (line 9). We add `Paragraphs` and an `Image` (if present) to each `ListItem` (line 11-24). We add each `ListItem` to the `List` (line 25), and eventually we add the `List` to the `Document` (line 27).

Nested lists

In the final example of this chapter, we'll create nested lists as shown in figure 4.11.

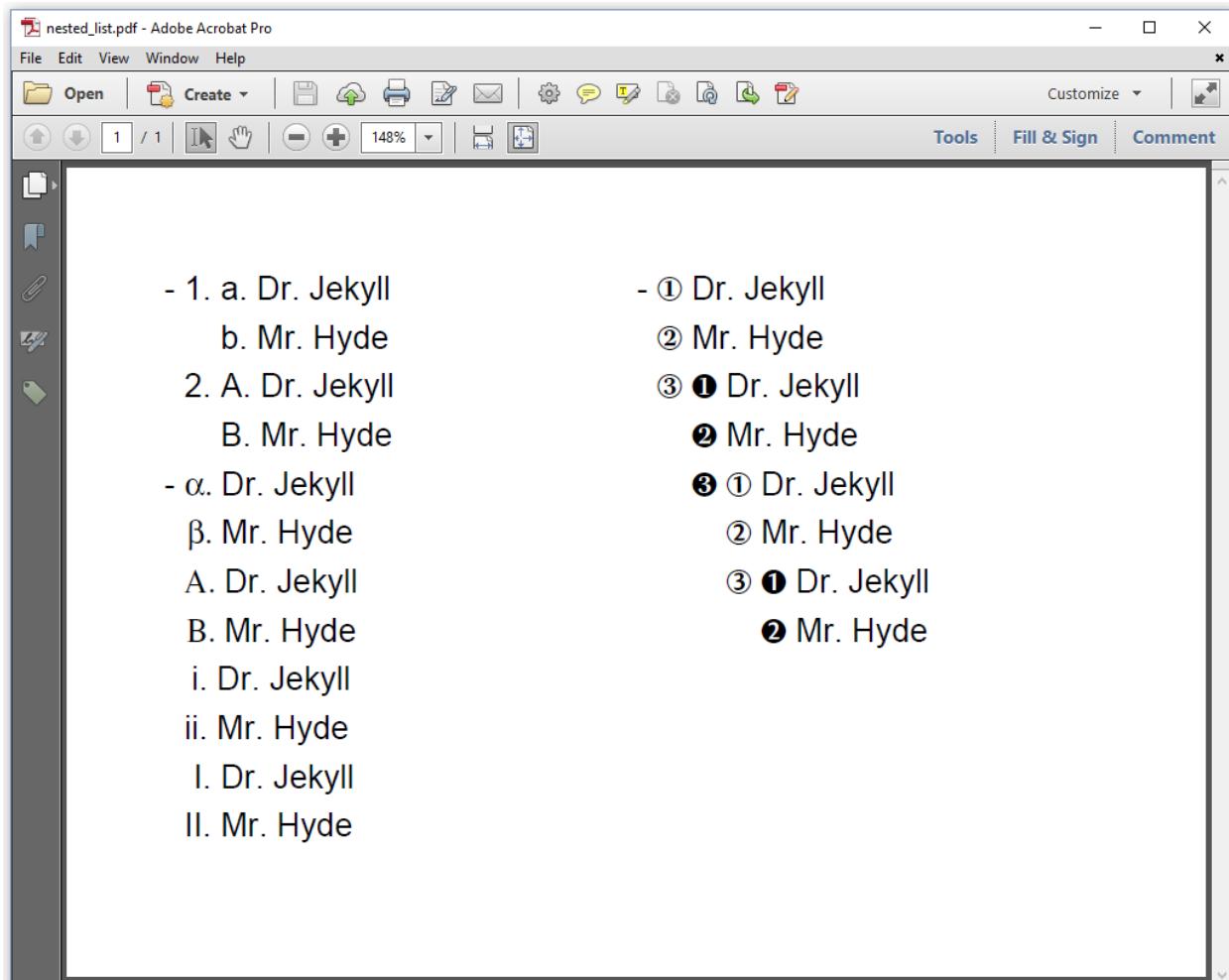


Figure 4.11: nested lists

The [NestedLists⁷³](#) example is rather artificial, so please bear with me. We start with an ordinary list, named `list`. That's the list with the hyphens as list symbol.

```
1 List list = new List();
```

We create a numbered list `list1` (line 1). This list will have two `ListItems`, `listEL` (line 5) and `listEU` (line 11). We create a new `List` to be added to each of these list items respectively: `listEL` (line 2; lowercase English letters) and `listEU` (line 8; uppercase English letters). We add list items "Dr. Jekyll" and "Mr. Hyde" to each of these lists (line 3-4; line 9-10).

⁷³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-4-examples-abstractelement-part-1#1972-c04e10_nestedlists.java

```
1 List list1 = new List(ListNumberingType.DECIMAL);
2 List listEL = new List(ListNumberingType.ENGLISH_LOWER);
3 listEL.add("Dr. Jekyll");
4 listEL.add("Mr. Hyde");
5 ListItem liEL = new ListItem();
6 liEL.add(listEL);
7 list1.add(liEL);
8 List listEU = new List(ListNumberingType.ENGLISH_UPPER);
9 listEU.add("Dr. Jekyll");
10 listEU.add("Mr. Hyde");
11 ListItem liEU = new ListItem();
12 liEU.add(listEU);
13 list1.add(liEU);
14 ListItem li1 = new ListItem();
15 li1.add(list1);
16 list.add(li1);
```

When we look at figure 4.11, we see the hyphen, we see a numbered list with list symbols 1. and 2.. Nested inside these lists are two lists using the English alphabet (lower- and uppercase).

In the next snippet, we create an extra `ListItem` for `list`, more specifically `li` (line 1). We add four lists to this `ListItem`: `listGL` (line 2), `listGU` (line 6), `listRL` (line 10), and `listRU` (line 14). These lists are added one after the other (Greek lowercase, Greek uppercase, Roman numbers lowercase, Roman number uppercase) to the list item with the default list symbol.

```
1 ListItem li = new ListItem();
2 List listGL = new List(ListNumberingType.GREEK_LOWER);
3 listGL.add("Dr. Jekyll");
4 listGL.add("Mr. Hyde");
5 li.add(listGL);
6 List listGU = new List(ListNumberingType.GREEK_UPPER);
7 listGU.add("Dr. Jekyll");
8 listGU.add("Mr. Hyde");
9 li.add(listGU);
10 List listRL = new List(ListNumberingType.ROMAN_LOWER);
11 listRL.add("Dr. Jekyll");
12 listRL.add("Mr. Hyde");
13 li.add(listRL);
14 List listRU = new List(ListNumberingType.ROMAN_UPPER);
15 listRU.add("Dr. Jekyll");
16 listRU.add("Mr. Hyde");
17 li.add(listRU);
18 list.add(li);
```

Furthermore, we create a list `listZ1` with numbered ZapfDingbats bullets. We add this list to a list item named `listZ1`.

```

1 List listZ1 = new List(ListNumberingType.ZAPF_DINGBATS_1);
2 listZ1.add("Dr. Jekyll");
3 listZ1.add("Mr. Hyde");
4 ListItem liZ1 = new ListItem();
5 liZ1.add(listZ1);

```

We create a second list `listZ2` with a different set of ZapfDingbats bullets. We add this list to a list item named `listZ2`.

```

1 List listZ2 = new List(ListNumberingType.ZAPF_DINGBATS_2);
2 listZ2.add("Dr. Jekyll");
3 listZ2.add("Mr. Hyde");
4 ListItem liZ2 = new ListItem();
5 liZ2.add(listZ2);

```

We create a second list `listZ3` with another set of ZapfDingbats bullets. We add this list to a list item named `listZ3`.

```

1 List listZ3 = new List(ListNumberingType.ZAPF_DINGBATS_3);
2 listZ3.add("Dr. Jekyll");
3 listZ3.add("Mr. Hyde");
4 ListItem liZ3 = new ListItem();
5 liZ3.add(listZ3);

```

We create a final list `listZ4` with yet another set of ZapfDingbats bullets. We add this list to a list item named `listZ4`.

```

1 List listZ4 = new List(ListNumberingType.ZAPF_DINGBATS_4);
2 listZ4.add("Dr. Jekyll");
3 listZ4.add("Mr. Hyde");
4 ListItem liZ4 = new ListItem();
5 liZ4.add(listZ4);

```

Now we nest these lists as follows:

- we add `liZ4` to `listZ3`, which was already added to `liZ3`,
- we add `liZ3` to `listZ2`, which was already added to `liZ2`,
- we add `liZ2` to `listZ1`, which was already added to `liZ1`.
- we add `liZ1` to `list`, which is the original list we created (the one with the hyphen as list symbol).

Finally, we add `list` to the Document.

```
1 listZ3.add(liz4);
2 listZ2.add(liz3);
3 listZ1.add(liz2);
4 list.add(liz1);
5 document.add(list);
```

The nested ZapfDingbats list is shown to the right in figure 4.11. As you can see, the different list items are indented exactly the way one would expect. This concludes the first series of `AbstractElement` examples.

Summary

In this chapter, we discussed the building blocks `Div`, `LineSeparator`, `Paragraph`, `List`, and `ListItem`. We used `Div` to group other building blocks and `LineSeparator` to draw horizontal lines. We fixed a problem with the chapter 2 examples we weren't aware of: we learned how to keep specific elements together on one page. We didn't go into detail regarding the `IRenderer` implementations, but we looked at an example in which we changed the way a background is drawn for a `Paragraph`. We created a custom `ParagraphRenderer` to achieve this. Finally, we created a handful of `List` examples demonstrating different types of lists (numbered, unnumbered, straightforward, nested, and so on).

The next chapter will be dedicated entirely to tables, more specifically to the `Table` and `Cell` class.

Chapter 5: Adding AbstractElement objects (part 2)

Once we've finished this chapter, we'll have covered all of the basic building blocks available in iText 7. We've saved two of the most used building blocks for last: `Table` and `Cell`. These objects were designed to render content in a tabular form. Many developers use iText to convert the result set of a database query into a report in PDF. They create a `Table` of which every row corresponds with a database record, wrapping every field value in a `Cell` object.

We could easily create a similar table using our Jekyll and Hyde database to a PDF, but let's start with a handful of simple examples first.

My first table

Figure 5.1 shows a simple table that was created with iText 7.

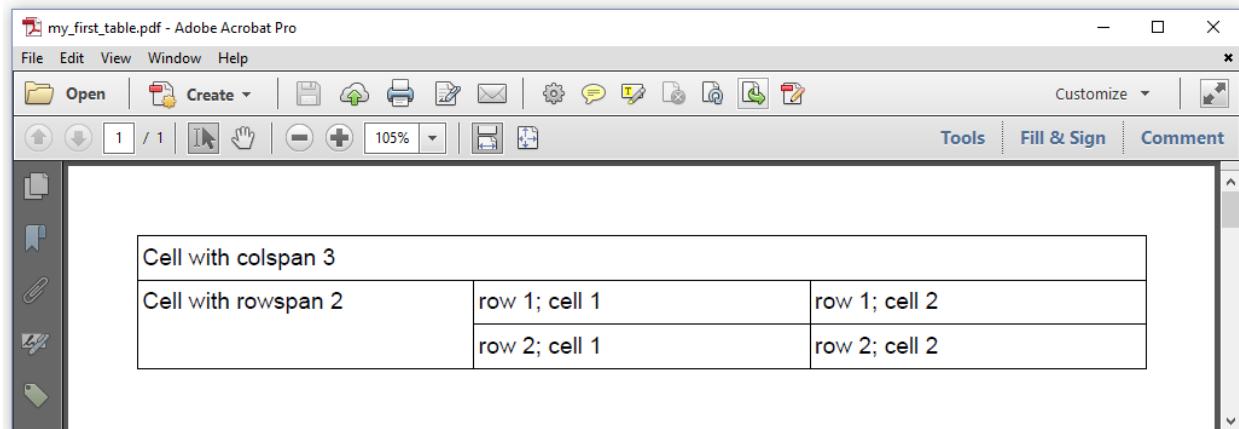


Figure 5.1: my first table

The code to create this table is really simple; see the [MyFirstTable⁷⁴](#) example.

⁷⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2031-c05e01_myfirstable.java

```
1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     Document document = new Document(pdf);
4     Table table = new Table(3);
5     table.addCell(new Cell(1, 3).add("Cell with colspan 3"));
6     table.addCell(new Cell(2, 1).add("Cell with rowspan 2"));
7     table.addCell("row 1; cell 1");
8     table.addCell("row 1; cell 2");
9     table.addCell("row 2; cell 1");
10    table.addCell("row 2; cell 2");
11    document.add(table);
12    document.close();
13 }
```

We create a table with 3 columns in line 4. We add 6 cells in line 5-10:

- The first cell has a rowspan of 1 and a colspan of 3.
- The second cell has a rowspan of 2 and a colspan of 1.
- The following four cells have a rowspan and colspan of 1.

For the first two cells we explicitly created a `Cell` object because we wanted to define a specific rowspan or colspan. For the next four cells, we just added a String to the Table. A `Cell` object was created internally by iText. Line 7 is shorthand for `table.addCell(new Cell().add("row 1; cell 1"))`.



The `PdfPTable` and `PdfPCell` classes that we all know from iText 5 are no longer present. They were replaced by `Table` and `Cell`, and we simplified the way tables are created. The iText 5 concept of *text mode* versus *composite mode* caused a lot of confusion among first-time iText users. Adding content to a `Cell` is now done using the `add()` method.

Figure 5.2 shows a variation of our first table. We changed the width of the table, its alignment, and the width of the columns.

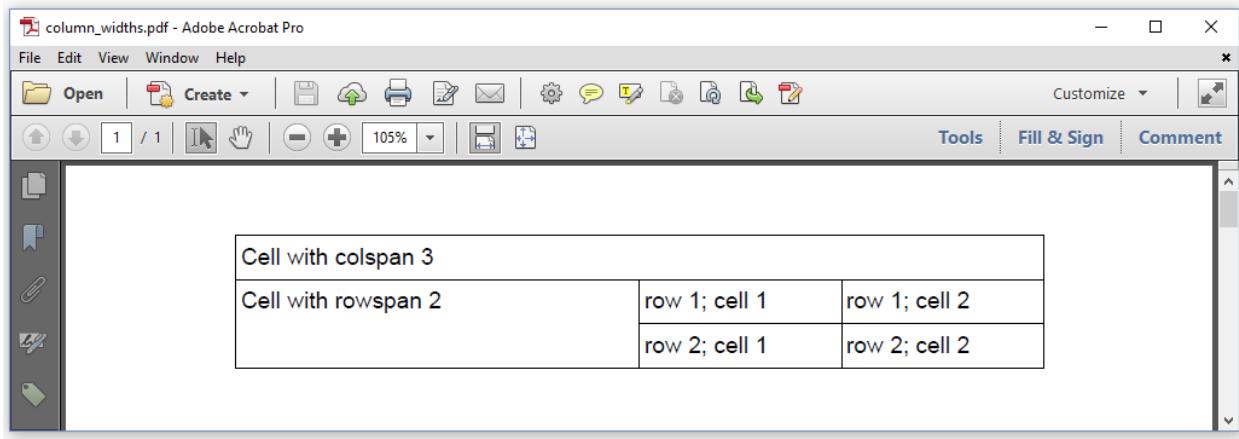


Figure 5.2: defining column widths

This was achieved by changing the constructor and by adding two extra lines; see the [ColumnWidths⁷⁵](#) example.

```
1 Table table = new Table(new float[]{2, 1, 1});
2 table.setWidthPercent(80);
3 table.setHorizontalAlignment(HorizontalAlignment.CENTER);
```

Instead of passing the number of columns to the `Table` constructor, we now pass an array with as many elements as there are columns. Each element is a float value indicating the relative width of the corresponding column. In this case, the first column will be twice as wide as the second and third column.

We use the `setWidthPercent()` method so that the table takes 80% of the available width –that's the width of the page minus the width reserved for the left and right margin.



The default width percentage is 100%. There's also a `setWidth()` method that allows you to set the absolute width. Use this method if you prefer a value in user units over a width that is relative to the available width.

We use the `setHorizontalAlignment()` method to center the table.

Table and cell Alignment

In figure 5.3, we also change the alignment of the content inside the cells.

⁷⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2032-c05e02_columnwidths.java

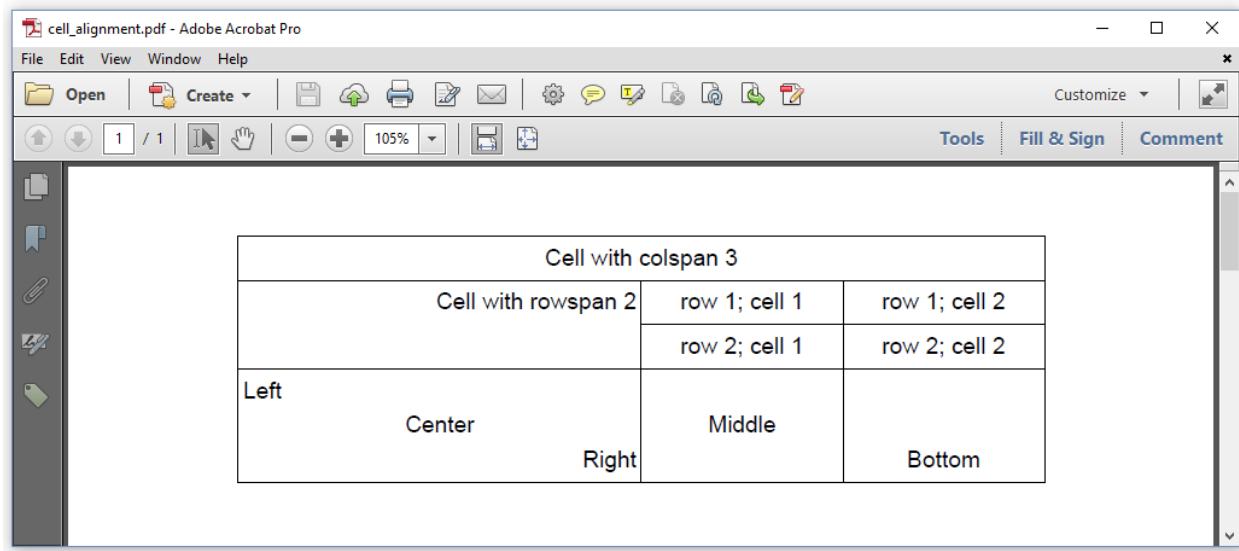


Figure 5.3: alignment of cell content

We can change the alignment of the content of a Cell in different ways. The [CellAlignment⁷⁶](#) example demonstrates the different options.

```

1 Table table = new Table(new float[]{2, 1, 1});
2 table.setWidthPercent(80);
3 table.setHorizontalAlignment(HorizontalAlignment.CENTER);
4 table.setTextAlignment(TextAlignment.CENTER);
5 table.addCell(new Cell(1, 3).add("Cell with colspan 3"));
6 table.addCell(new Cell(2, 1).add("Cell with rowspan 2")
7     .setTextAlignment(TextAlignment.RIGHT));
8 table.addCell("row 1; cell 1");
9 table.addCell("row 1; cell 2");
10 table.addCell("row 2; cell 1");
11 table.addCell("row 2; cell 2");
12 Cell cell = new Cell()
13     .add(new Paragraph("Left").setTextAlignment(TextAlignment.LEFT))
14     .add(new Paragraph("Center"))
15     .add(new Paragraph("Right").setTextAlignment(TextAlignment.RIGHT));
16 table.addCell(cell);
17 cell = new Cell().add("Middle")
18     .setVerticalAlignment(VerticalAlignment.MIDDLE);
19 table.addCell(cell);
20 cell = new Cell().add("Bottom")
21     .setVerticalAlignment(VerticalAlignment.BOTTOM);

```

⁷⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2033-c05e03_cellalignment.java

```
22 table.addCell(cell);
23 document.add(table);
```

Once more we use the `setHorizontalAlignment()` method to define the horizontal alignment of the table itself (line 3). Additionally, we use the `setTextAlignment()` method to change the default alignment of the content of the `Cell` added to this table. By default, this content is aligned to the left (`TextAlignment.LEFT`); we change the alignment to `TextAlignment.CENTER` (line 4). As a result, "Cell with colspan 3" will be centered in the first cell we add (line 5).

We change the alignment of "Cell with rowspan 2" to `TextAlignment.RIGHT` for the second cell. This time, we use the `setTextAlignment()` method at the level of the `Cell` (line 6-7). We complete the two rows in this rowspan by adding four more cells without specifying the alignment. The alignment is inherited from the table; their content is centered.

In line 12, we define a `Cell` for which we define the alignment at the level of the content.

- In line 13, we add a `Paragraph` that is aligned to the left.
- In line 14, we don't define an alignment for the `Paragraph`. The alignment is inherited from the `Cell`. No alignment was defined at the level of the `Cell` either, so the alignment is inherited from the `Table`. As a result, the content is centered.
- In line 15, we add a `Paragraph` that is aligned to the right.

The next two cell demonstrate the vertical alignment and the `setVerticalAlignment()` method. Content is aligned to the top by default (`VerticalAlignment.TOP`). In line 17-18, we create a `Cell` of which the alignment is set to the middle (vertically: `VerticalAlignment.MIDDLE`). In line 20-21, the content is bottom-aligned (`VerticalAlignment.BOTTOM`).

Row and cell height

The height of a row will automatically adapt to the height of the cells in that row. The height of a cell will depend on its content, but we can always increase its height. Let's take a look at figure 5.4.

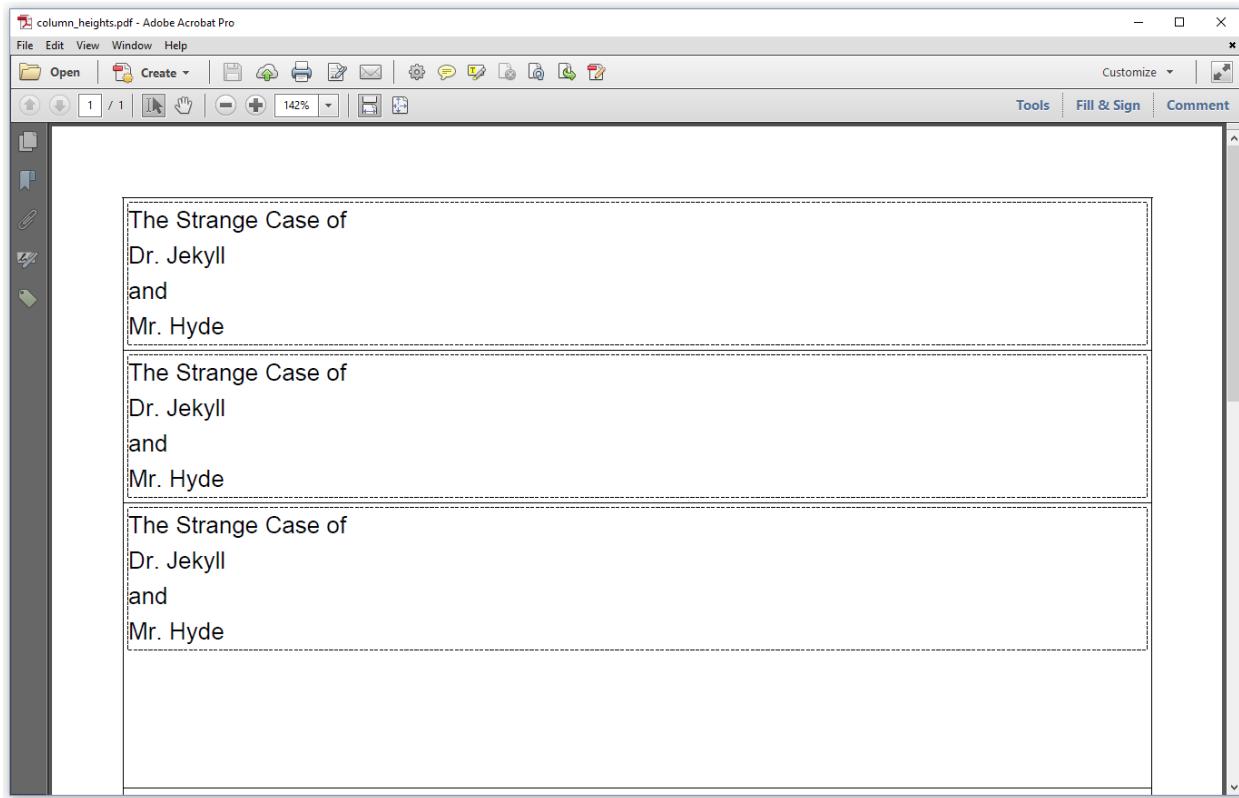


Figure 5.4: changing the cell height

In this table, we are adding the same Paragraph to a table with 1 column; see the [ColumnHeights⁷⁷](#) example.

```

1 Paragraph p =
2     new Paragraph("The Strange Case of\nDr. Jekyll\nand\nMr. Hyde")
3     .setBorder(new DashedBorder(0.3f));

```

We define a border of 0.3 user units for the Paragraph, so that we can clearly make the distinction between the boundaries of the Paragraph and the borders of the Cell.

The first time, we add the Paragraph directly to the Table.

```

1 Table table = new Table(1);
2 table.addCell(p);

```

In this case, iText will determine the height in such a way that the content of the Paragraph fits the Cell.

In the second row, we change the height of the Cell in such a way that the content wouldn't fit.

⁷⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2034-c05e04_columnheights.java

```
1 Cell cell = new Cell().setHeight(16).add(p);
2 table.addCell(cell);
```

If iText would reduce the cell height to 16 user units, content would be lost. Usually this isn't acceptable, so iText ignores the `setHeight()` method. Just like before, the height of the `Cell` is determined by its content.

For the third row, we define a height that is much higher than needed.

```
1 cell = new Cell().setHeight(144).add(p);
2 table.addCell(cell);
```

The dashed line shows the space needed for the Paragraph. The full line is the border of the `Cell`. When we look at the third row in figure 5.4, we see that there's quite some extra space between the bottom boundary of the Paragraph and the bottom border of the `Cell`.

We can also set a rotation angle for the `Cell`. This is done in figure 6.5. The full block of the Paragraph is rotated, and the height of the `Cell` adapts to the height that is necessary to render that rotated block completely.

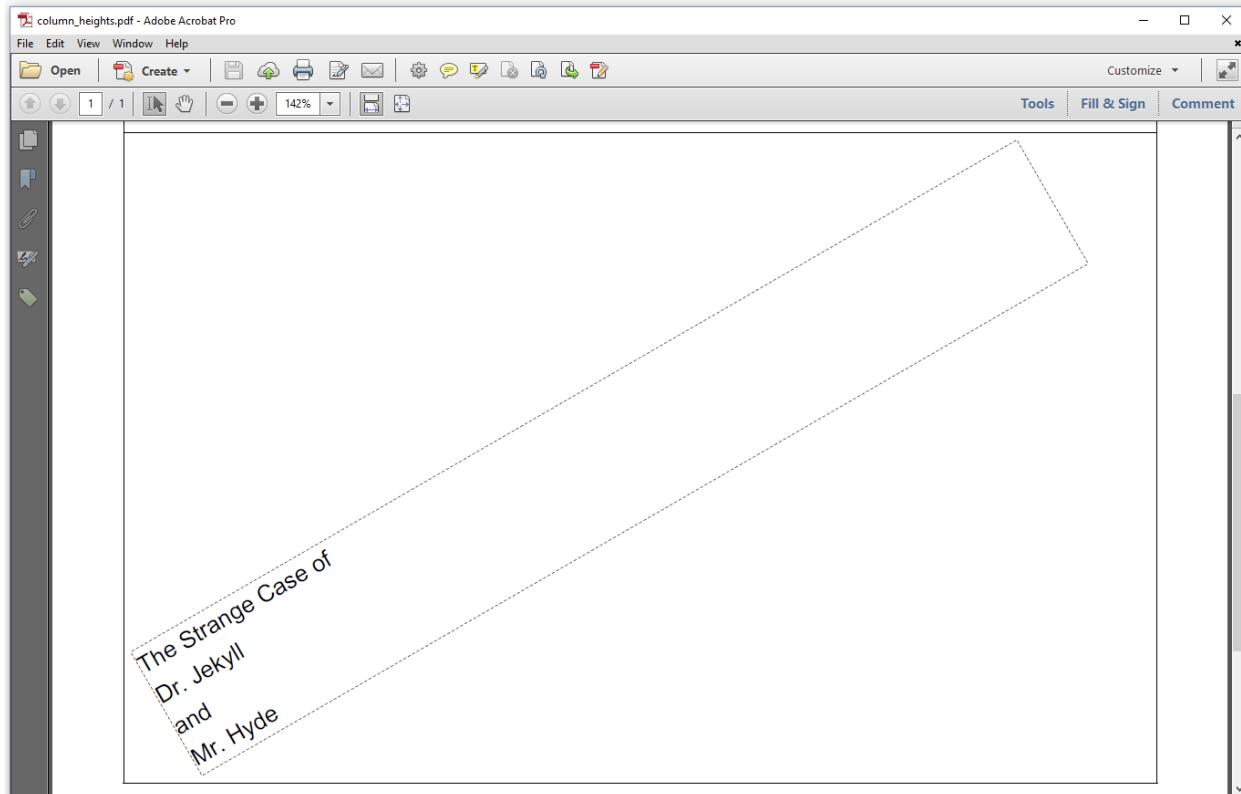


Figure 5.5: rotating the content of a cell

Rotating the content of a `Cell` is done using the `setRotationAngle()` method. The angle needs to be expressed in Radians.

```

1 cell = new Cell().add(p).setRotationAngle(Math.PI / 6);
2 table.addCell(cell);

```

The space between the dashed border of the Paragraph and the border of the Cell is called the padding. In the next example, we'll examine the difference between the margin and the padding.

Cell margins and padding

In figure 5.6, we have set the background of the table to orange. We've also defined a background color for the different cells. This way, we can distinguish the difference between the margin of a cell and its padding.

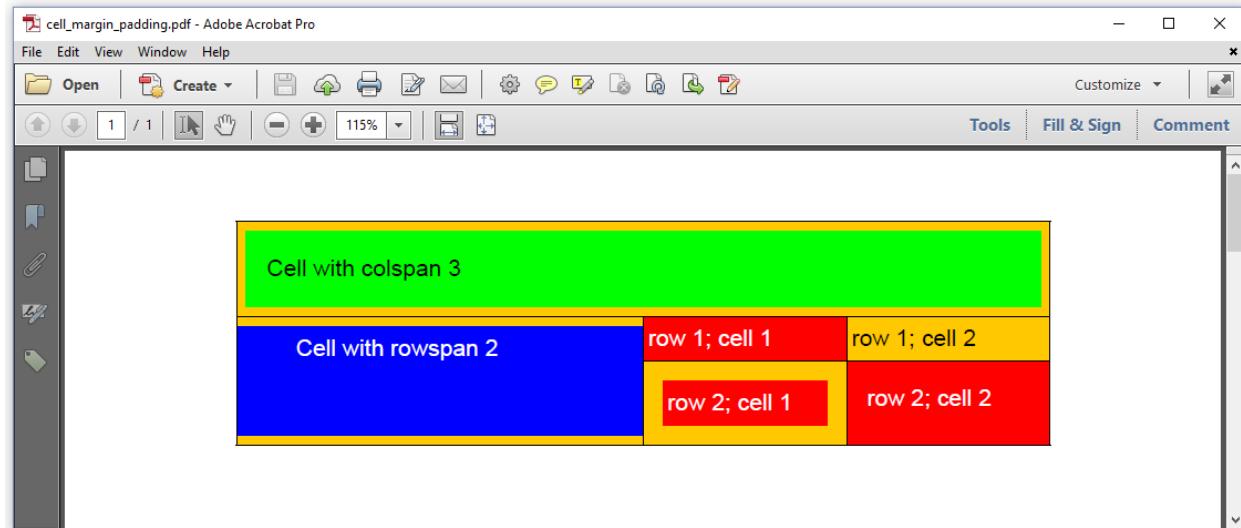


Figure 5.6: the difference between the margin and the padding of a cell

Let's take a look at the [CellMarginPadding⁷⁸](#) example to see how this PDF was created.

```

1 Table table = new Table(new float[]{2, 1, 1});
2 table.setBackgroundColor(Color.ORANGE);
3 table.setWidthPercent(80);
4 table.setHorizontalAlignment(HorizontalAlignment.CENTER);
5 table.addCell(
6     new Cell(1, 3).add("Cell with colspan 3")
7         .setPadding(10).setMargin(5).setBackgroundColor(Color.GREEN));
8 table.addCell(new Cell(2, 1).add("Cell with rowspan 2")
9     .setMarginTop(5).setMarginBottom(5).setPaddingLeft(30)
10    .setFontColor(Color.WHITE).setBackgroundColor(Color.BLUE));

```

⁷⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2035-c05e05_cellmarginpadding.java

```

11 table.addCell(new Cell().add("row 1; cell 1")
12     .setFontColor(Color.WHITE).setBackgroundColor(Color.RED));
13 table.addCell(new Cell().add("row 1; cell 2"));
14 table.addCell(new Cell().add("row 2; cell 1").setMargin(10)
15     .setFontColor(Color.WHITE).setBackgroundColor(Color.RED));
16 table.addCell(new Cell().add("row 2; cell 2").setPadding(10)
17     .setFontColor(Color.WHITE).setBackgroundColor(Color.RED));
18 document.add(table);

```

We set the background for the full table to orange in line 2. We add six cells to this table:

1. line 5-7: a cell with a green background, a margin of 5 user units and a padding of 10 user units. Looking at the screen shot, we see that the margin is the space between the border of the cell and the green rectangle –the background. The padding is the space between the border of that green rectangle and the content of the cell.
2. line 8-10: a cell with white text, a blue background, a top and bottom margin of 5 user units, and a left padding of 30 user units. We don't see any orange ribbons to the left and the right. We only see 5 user units of orange at the top and the bottom. The default margin of a Cell is 0 user units. The text doesn't start immediately at the left. There's 30 user units of space between the left border and the text.
3. line 11-12: a cell with white text, a red background, and default values for the margin and the padding. The text doesn't stick to the border because iText uses a default padding of 2 user units.
4. line 13: a cell with default properties. This cell has no background color. It's orange because of the background color of the table.
5. line 14-15: a cell with white text, a red background and a margin of 10 user units.
6. line 16-17: a cell with white text, a red background and a padding of 10 user units.

So far, we haven't defined the border of any of the cells. The default border is a Border instance define like this: new SolidBorder(0.5f). There is something special about cell borders that requires more explanation.

Table and cell borders

Figure 5.7 shows three tables with different borders. We'll discuss each of these tables one by one by examining the [CellBorders⁷⁹](#) example..

⁷⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2036-c05e06_cellborders.java

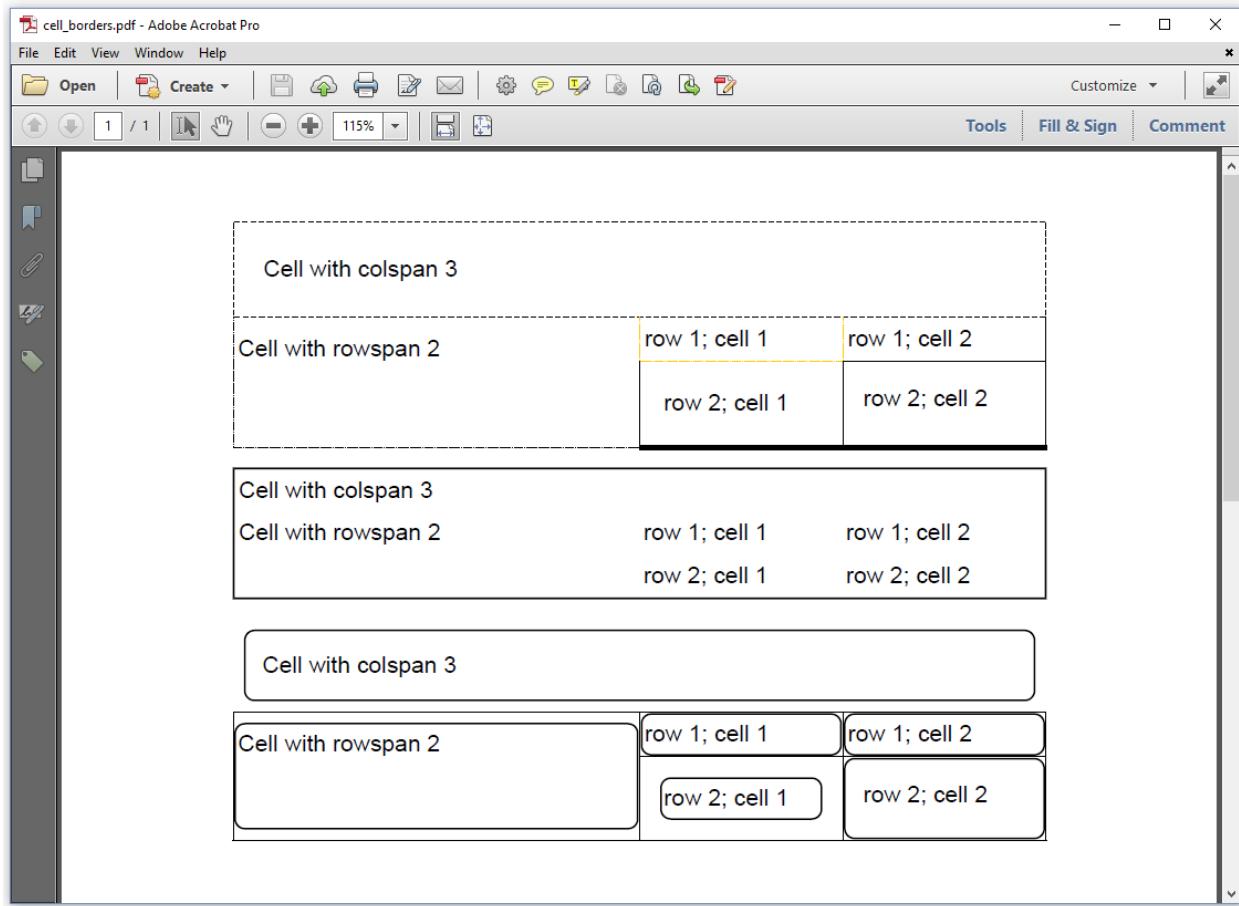


Figure 5.7: changing table and cell borders

The first table was created like this:

```

1 Table table1 = new Table(new float[]{2, 1, 1});
2 table1.setWidthPercent(80);
3 table1.setHorizontalAlignment(HorizontalAlignment.CENTER);
4 table1.addCell(
5     new Cell(1, 3).add("Cell with colspan 3")
6         .setPadding(10).setMargin(5).setBorder(new DashedBorder(0.5f)));
7 table1.addCell(new Cell(2, 1).add("Cell with rowspan 2")
8     .setMarginTop(5).setMarginBottom(5)
9     .setBorderBottom(new DottedBorder(0.5f))
10    .setBorderLeft(new DottedBorder(0.5f)));
11 table1.addCell(new Cell().add("row 1; cell 1")
12     .setBorder(new DottedBorder(Color.ORANGE, 0.5f)));
13 table1.addCell(new Cell().add("row 1; cell 2"));
14 table1.addCell(new Cell().add("row 2; cell 1").setMargin(10)
15     .setBorderBottom(new SolidBorder(2)));

```

```
16 table1.addCell(new Cell().add("row 2; cell 2").setPadding(10)
17     .setBorderBottom(new SolidBorder(2)));
18 document.add(table1);
```

Let's compare the code and the resulting table, shown in figure 5.8.

- line 4-6: The first cell has a dashed border that is 0.5 user units wide. The border consists of a complete rectangle.
- line 7-10: For the second cell, we only defined a bottom border and a left border. A dotted line is drawn to the left and at the bottom of the cell. The top and the right border are actually the borders of other cells.
- line 11-12: We introduce an orange dotted border that is 0.5 user units wide. Although we set the border for the full cell, the top border isn't drawn as an orange dotted line. The top border is part of the dashed border of our first cell; iText won't draw an extra border on top of that already existing border.
- line 13: We don't define a border. By default, a solid border of 0.5 user units is drawn. Two borders were already defined previously, in the context of other, previously added cells. The borders of those cells prevail.
- line 14-15 and line 16-17: We define a solid bottom border that is 2 user units wide. The top borders of both cells are already defined: they are also the bottom borders of the corresponding cells in the previous row. The left and right borders aren't defined anywhere; iText will use the default border: a solid line of 0.5 user units.

Cell with colspan 3		
Cell with rowspan 2	row 1; cell 1	row 1; cell 2
	row 2; cell 1	row 2; cell 2

Figure 5.8: different borders for different cells

This behavior is the result of a design decision.



One way to deal with borders would be to let every `Cell`, or more specifically every `CellRenderer`, draw its own borders. In that case, the borders of adjacent cells would overlap. For instance: the dashed border at the bottom of the cell in the first row would overlap with the orange dotted top border of a cell in the second row. This is what happened in previous versions of iText. The border of two adjacent cells often consisted of two identical lines that overlapped each other. The extra line wasn't only redundant, it also caused a visual side-effect in some viewers. Many viewers render identical content that overlaps in a special way. In the case of overlapping text, a regular font looks as if it is bold. In the case of overlapping lines, the line width looks thicker than defined. The line width of two lines that are 0.5 user units wide and that are added at the exact same coordinates is rendered with a width slightly higher than 0.5 user units. Although this difference isn't always visible to the naked eye, we made the design decision to avoid this. All the borders are drawn at the level of the `Table`. That is: at the level of the `TableRenderer`.

In the next example, we define a border for the table, while setting the borders of every cell to `Border.NO_BORDER`.

```
1 Table table2 = new Table(new float[]{2, 1, 1});
2 table2.setMarginTop(10);
3 table2.setBorder(new SolidBorder(1));
4 table2.setWidthPercent(80);
5 table2.setHorizontalAlignment(HorizontalAlignment.CENTER);
6 table2.addCell(new Cell(1, 3)
7     .add("Cell with colspan 3").setBorder(Border.NO_BORDER));
8 table2.addCell(new Cell(2, 1)
9     .add("Cell with rowspan 2").setBorder(Border.NO_BORDER));
10 table2.addCell(new Cell()
11     .add("row 1; cell 1").setBorder(Border.NO_BORDER));
12 table2.addCell(new Cell()
13     .add("row 1; cell 2").setBorder(Border.NO_BORDER));
14 table2.addCell(new Cell()
15     .add("row 2; cell 1").setBorder(Border.NO_BORDER));
16 table2.addCell(new Cell()
17     .add("row 2; cell 2").setBorder(Border.NO_BORDER));
18 document.add(table2);
```

The result is shown in figure 5.9. The table has a border, but the cells don't have any "inside borders".

Cell with colspan 3		
Cell with rowspan 2	row 1; cell 1	row 1; cell 2
	row 2; cell 1	row 2; cell 2

Figure 5.9: table border but no cell borders

Our design decision also has an impact on how we deal with custom renderers for cells. Suppose that we'd want to create cells with rounded borders. In that case, we could extend the `CellRenderer` class and create a `RoundedCornersCellRenderer` like this:

```

1 private class RoundedCornersCellRenderer extends CellRenderer {
2     public RoundedCornersCellRenderer(Cell modelElement) {
3         super(modelElement);
4     }
5     @Override
6     public void drawBorder(HandlerContext drawContext) {
7         Rectangle occupiedAreaBBox = getOccupiedAreaBBox();
8         float[] margins = getMargins();
9         Rectangle rectangle = applyMargins(occupiedAreaBBox, margins, false);
10        PdfCanvas canvas = drawContext.getCanvas();
11        canvas.roundRectangle(rectangle.getX() + 1, rectangle.getY() + 1,
12            rectangle.getWidth() - 2, rectangle.getHeight() - 2, 5).stroke();
13        super.drawBorder(drawContext);
14    }
15 }
```

In the previous chapter, we've used the `setNextRenderer()` method to replace the default `ParagraphRenderer` of a `Paragraph` by our custom renderer. We could do the same with every `Cell` we create. In that case, we'd have something like:

```

1 Cell cell = new Cell();
2 cell.setNextRenderer(new RoundedCornersCellRenderer(cell));
```

However, we don't like having to do this for every `Cell` we create. It's much easier to extend the `Cell` class, overriding the `makeNewRenderer()` method.

```

1 private class RoundedCornersCell extends Cell {
2     public RoundedCornersCell() {
3         super();
4     }
5     public RoundedCornersCell(int rowspan, int colspan) {
6         super(rowspan, colspan);
7     }
8     @Override
9     protected IRenderer makeNewRenderer() {
10        return new RoundedCornersCellRenderer(this);
11    }
12 }
```

We can now use the `RoundedCornersCell` object instead of the `Cell` object.

```

1 Table table3 = new Table(new float[]{2, 1, 1});
2 table3.setMarginTop(10);
3 table3.setWidthPercent(80);
4 table3.setHorizontalAlignment(HorizontalAlignment.CENTER);
5 Cell cell = new RoundedCornersCell(1, 3).add("Cell with colspan 3")
6     .setPadding(10).setMargin(5).setBorder(Border.NO_BORDER);
7 table3.addCell(cell);
8 cell = new RoundedCornersCell(2, 1).add("Cell with rowspan 2")
9     .setMarginTop(5).setMarginBottom(5);
10 table3.addCell(cell);
11 cell = new RoundedCornersCell().add("row 1; cell 1");
12 table3.addCell(cell);
13 cell = new RoundedCornersCell().add("row 1; cell 2");
14 table3.addCell(cell);
15 cell = new RoundedCornersCell().add("row 2; cell 1").setMargin(10);
16 table3.addCell(cell);
17 cell = new RoundedCornersCell().add("row 2; cell 2").setPadding(10);
18 table3.addCell(cell);
19 document.add(table3);
```

We removed the border of the first cell in line 6. We didn't remove the borders of the other cells. Looking at figure 5.10, we see that those cells have two borders.

Cell with colspan 3		
Cell with rowspan 2	row 1; cell 1	row 1; cell 2
	row 2; cell 1	row 2; cell 2

Figure 5.10: custom borders

This may be surprising: now that we've overridden the `drawBorder()` method of the `CellRenderer`, why is iText still drawing that extra border? We've already answered that question. We have made the design decision to draw the borders at the level of the `Table`. The original `drawBorder()` method in the `CellRenderer` class is empty. It doesn't draw any borders. If we want to use a custom border, we can either do what we've done in line 6 for every cell we create. The better solution would be to add `setBorder(Border.NO_BORDER)`; to every `RoundedCornersCell` constructor.

In the next example, we'll add tables inside tables.

Nesting tables

Figure 5.11 shows two or four tables, depending on how you look at the screen shot. There are two *outer* tables. Each of these tables has an *inner* table nested inside.

Cell with colspan 2		
Cell with rowspan 1	row 1; cell 1	row 1; cell 2
	row 2; cell 1	row 2; cell 2

Cell with colspan 2		
Cell with rowspan 1	row 1; cell 1	row 1; cell 2
	row 2; cell 1	row 2; cell 2

Figure 5.11: nested tables

Let's examine the `NestedTable`⁸⁰ example. This is how the first table was created:

⁸⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2037-c05e07_nestedtable.java

```
1 Table table = new Table(2);
2 table.setWidthPercent(80);
3 table.setHorizontalAlignment(HorizontalAlignment.CENTER);
4 table.addCell(new Cell(1, 2).add("Cell with colspan 2"));
5 table.addCell(new Cell().add("Cell with rowspan 1"));
6 Table inner = new Table(2);
7 inner.addCell("row 1; cell 1");
8 inner.addCell("row 1; cell 2");
9 inner.addCell("row 2; cell 1");
10 inner.addCell("row 2; cell 2");
11 table.addCell(inner);
```

We create a `Table` object named `table`. We add four `Cell` objects to this table, but one `Cell` object is special. We created another `Table` object named `inner` and we added this table to the outer table `table` using the `addCell()` method. If we look at figure 5.11, we see that there's a padding between the border of the fourth cell and the border of the inner table. That's the default padding of 2 user units.

The second table was created in almost the exact same way as the first table. The main difference can be found in the last line.

```
1 table.addCell(new Cell().add(inner).setPadding(0));
```

Instead of adding the nested table straight to the `table` object, we now create a `Cell` object to which we add the `inner` table. We set the padding of this cell to 0. Now it looks as if the cell with content "Cell with rowspan 1" has a rowspan of 2. This isn't the case. We have mimicked a rowspan of 2 by using a nested table.



If you look closely at the screen shot, you may see why you should avoid using nested tables. Common sense tells us that nesting tables has a negative impact on the performance of an application, but there's another reason why you might want to avoid using them in the context of iText. As mentioned before, all cell borders are drawn at the `Table` level. In this case, the border of the cell containing the nested table is drawn by the `TableRenderer` of the outer table `table`. The border of the cells of the nested table are drawn by the `TableRenderer` of the inner table `inner`. This results in overlapping lines, which may cause an undesired effect. In some PDF viewers, the width of the overlapping lines may seem to be wider than the width of each separate line.

Now let's switch to some examples that are less artificial. Let's convert our CSV file to a `Table` and render it to PDF.

Repeating headers and footers

In chapter 3, we used `Tab` elements to render a database containing movies and videos based on Stevenson’s story about Dr. Jekyll and Mr. Hyde in a tabular structure. Although this worked well, we experienced some disadvantages, for instance when the content didn’t fit the space we had allocated. It’s a much better idea to use a `Table` for this kind of work. Figure 5.12 shows how we introduced a repeating header with the column names and a repeating footer that reads “Continued on next page...” when the table doesn’t fit the current page.

The screenshot shows a PDF document titled "jekyll Hyde_table1.pdf" open in Adobe Acrobat Pro. The interface includes a toolbar with various icons like Open, Create, Save, Print, and Tools. The main content area displays two pages of a table. The first page has 20 rows of data, and the second page continues with 4 more rows. Both pages feature repeating header and footer sections.

IMDB	Year	Title	Director(s)	Country	Duration
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16
0200593	1910	The Duality of Man		UK	5
0126876	1910	Den skæbnesvængre opfindelse	August Blom	USA	17
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA	
0256936	1913	A Modern Jekyll and Hyde		USA	
0154614	1915	Horrible Hyde	Howell Hansel	USA	
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49
0011131	1920	Dr. Jekyll and Mr. Hyde	J.Charles Haydon	USA	40
0011348	1920	Der Januskopf	F.W.Murnau	Germany	107
0022835	1931	Dr. Jekyll and Mr. Hyde	Rouben Mamoulian	USA	98
0211340	1932	Dr. Jekyll and Mr. Hyde	William Vance		10
0033553	1941	Dr. Jekyll and Mr. Hyde	Victor Fleming	USA	113
0151561	1944	Mighty Mouse Meets Jekyll and Hyde Cat	Mannie Davis	USA	6
0039338	1947	Dr. Jekyll and Mr. Mouse	Joseph Barbera, William Hanna	USA	8
0228329	1950	Gentleman Jekyll and Driver Hyde	David Bairstow		8
1336612	1950	The Strange Case of Dr. Jekyll and Mr. Hyde			69
0043515	1951	EI extraño caso del hombre y la bestia	Mario Soffici	USA	80
0713926	1951	Dr. Jekyll and Mr. Hyde			30
Continued on next page...					

IMDB	Year	Title	Director(s)	Country	Duration
0045469	1953	Abbott and Costello Meet Dr. Jekyll and Mr. Hyde	Charles Lamont	USA	76
0394419	1955	Dr. Jekyll and Mr. Hyde	Allen Reisner		60
1613620	1956	Dr. Jekyll and Mr. Hyde	Philip Saville		60
0053348	1959	Le testament du Docteur Cordelier	Jean Renoir		95

Figure 5.12: repeating headers and footers

The `JekyllHydeTableV181` example shows how it's done.

⁸¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2038-c05e08_jekyllhydetablev1.java

```
1 Table table = new Table(new float[]{3, 2, 14, 9, 4, 3});
2 table.setWidthPercent(100);
3 List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
4 List<String> header = resultSet.remove(0);
5 for (String field : header) {
6     table.addHeaderCell(field);
7 }
8 Cell cell = new Cell(1, 6).add("Continued on next page... ");
9 table.addFooterCell(cell)
10    .setSkipLastFooter(true);
11 for (List<String> record : resultSet) {
12     for (String field : record) {
13         table.addCell(field);
14     }
15 }
16 document.add(table);
```

We get our data from a CSV file (line 3) and we get the line containing the header information (line 4). Instead of using `addCell()`, we add each field in that line using the `addHeaderCell()` method. This marks these cell as header cells: they will be repeated at the top of the page every time a new page is started.

We also create footer cell that spans the six columns (line 8). We make this cell a footer cell by using the `addFooterCell()` method (line 9). We also instruct the table to skip the last footer (line 10). This way, the cell won't appear as a footer after the last row of the table. This is shown in figure 5.13.

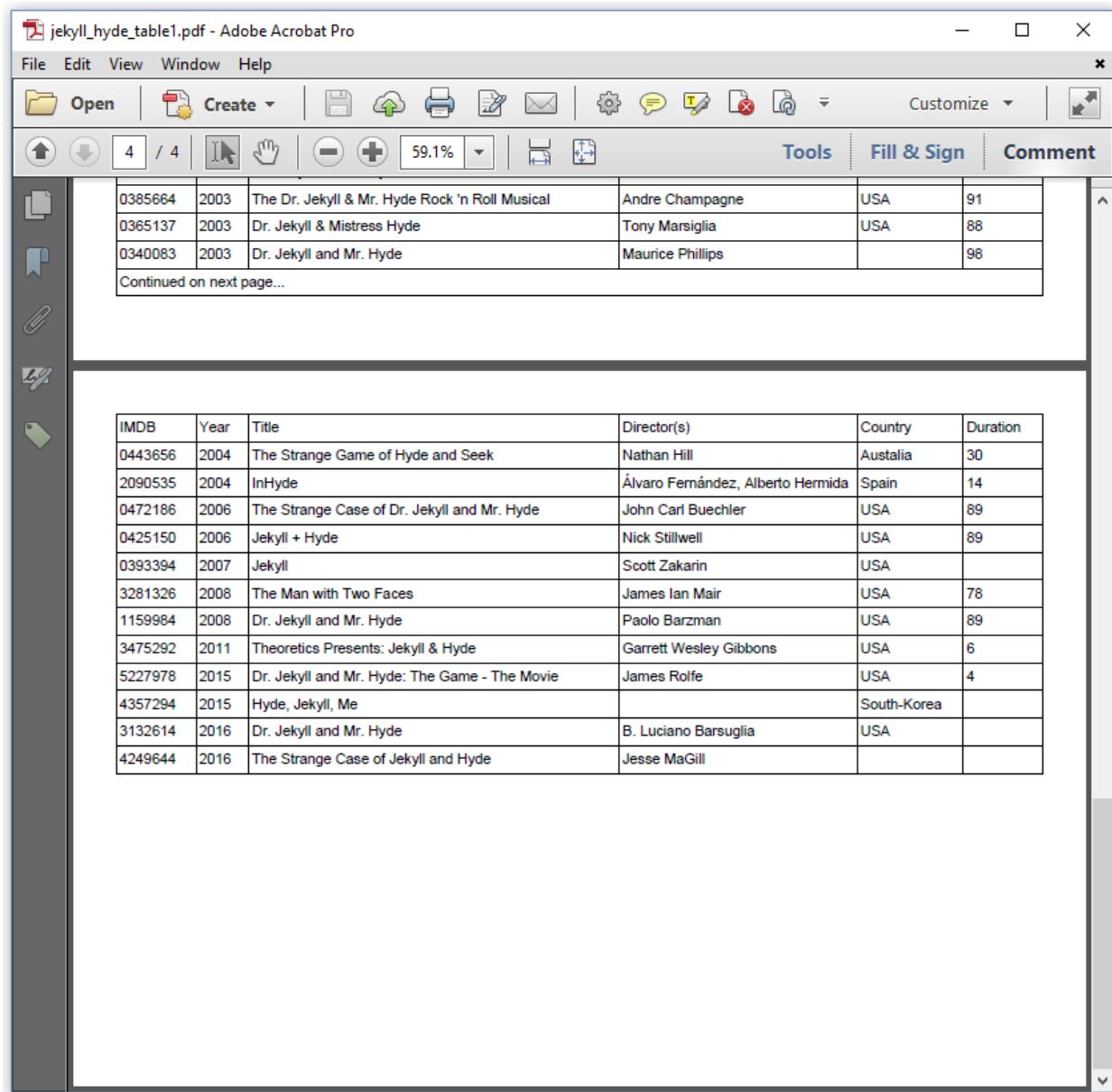


Figure 5.13: repeating headers and footers

There is also a way to skip the first header. See figure 5.14.

The screenshot shows a PDF document titled "jekyll_hyde_table2.pdf" open in Adobe Acrobat Pro. The interface includes a toolbar with various icons like Open, Create, Save, Print, and Tools. The main content area displays two tables. The first table has a header row and 24 data rows. The second table, located below the first, has a header row and 4 data rows. Both tables include columns for IMDB, Year, Title, Director(s), Country, and Duration.

IMDB	Year	Title	Director(s)	Country	Duration
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16
0200593	1910	The Duality of Man		UK	5
0126876	1910	Den skæbnesvange opfindelse	August Blom	USA	17
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA	
0256936	1913	A Modern Jekyll and Hyde		USA	
0154614	1915	Horrible Hyde	Howell Hansel	USA	
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49
0011131	1920	Dr. Jekyll and Mr. Hyde	J.Charles Haydon	USA	40
00111348	1920	Der Januskopf	F.W.Murnau	Germany	107
0022835	1931	Dr. Jekyll and Mr. Hyde	Rouben Mamoulian	USA	98
0211340	1932	Dr. Jekyll and Mr. Hyde	William Vance		10
0033553	1941	Dr. Jekyll and Mr. Hyde	Victor Fleming	USA	113
0151561	1944	Mighty Mouse Meets Jekyll and Hyde Cat	Mannie Davis	USA	6
0039338	1947	Dr. Jekyll and Mr. Mouse	Joseph Barbera, William Hanna	USA	8
0228329	1950	Gentleman Jekyll and Driver Hyde	David Bairstow		8
1336612	1950	The Strange Case of Dr. Jekyll and Mr. Hyde			69
0043515	1951	Ei extraño caso del hombre y la bestia	Mario Soffici	USA	80
0713926	1951	Dr. Jekyll and Mr. Hyde			30
0045469	1953	Abbott and Costello Meet Dr. Jekyll and Mr. Hyde	Charles Lamont	USA	76

Continued from previous page:					
IMDB	Year	Title	Director(s)	Country	Duration
0394419	1955	Dr. Jekyll and Mr. Hyde	Allen Reisner		60
1613620	1956	Dr. Jekyll and Mr. Hyde	Philip Saville		60
0053348	1959	Le testament du Docteur Cordelier	Jean Renoir		95

Figure 5.14: repeating headers

In this case, we had to use nested tables, because we have two types of headers. We have a header that needs to be skipped on the first page. We also have a header that needs to appear on every page. The [JekyllHydeTableV2⁸²](#) example shows how it's done.

⁸²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2039-c05e09_jekyllhydetablev2.java

```
1 Table table = new Table(new float[]{3, 2, 14, 9, 4, 3});
2 table.setWidthPercent(100);
3 List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
4 List<String> header = resultSet.remove(0);
5 for (String field : header) {
6     table.addHeaderCell(field);
7 }
8 for (List<String> record : resultSet) {
9     for (String field : record) {
10         table.addCell(field);
11     }
12 }
13 Table outerTable = new Table(1)
14     .addHeaderCell("Continued from previous page:")
15     .setSkipFirstHeader(true)
16     .addCell(new Cell().add(table).setPadding(0));
17 document.add(outerTable);
```

Lines 1-12 should have no secrets to us. In lines 13-16, we use what we've learned when we discussed nested tables to create an outer table with a second header. We use the `setSkipFirstHeader()` method to make sure that header doesn't appear on the first page, only on subsequent pages.

Images in tables

Figure 5.15 demonstrates that we can also add images to a table. We can even make them scale so that they fit the width of the cell.

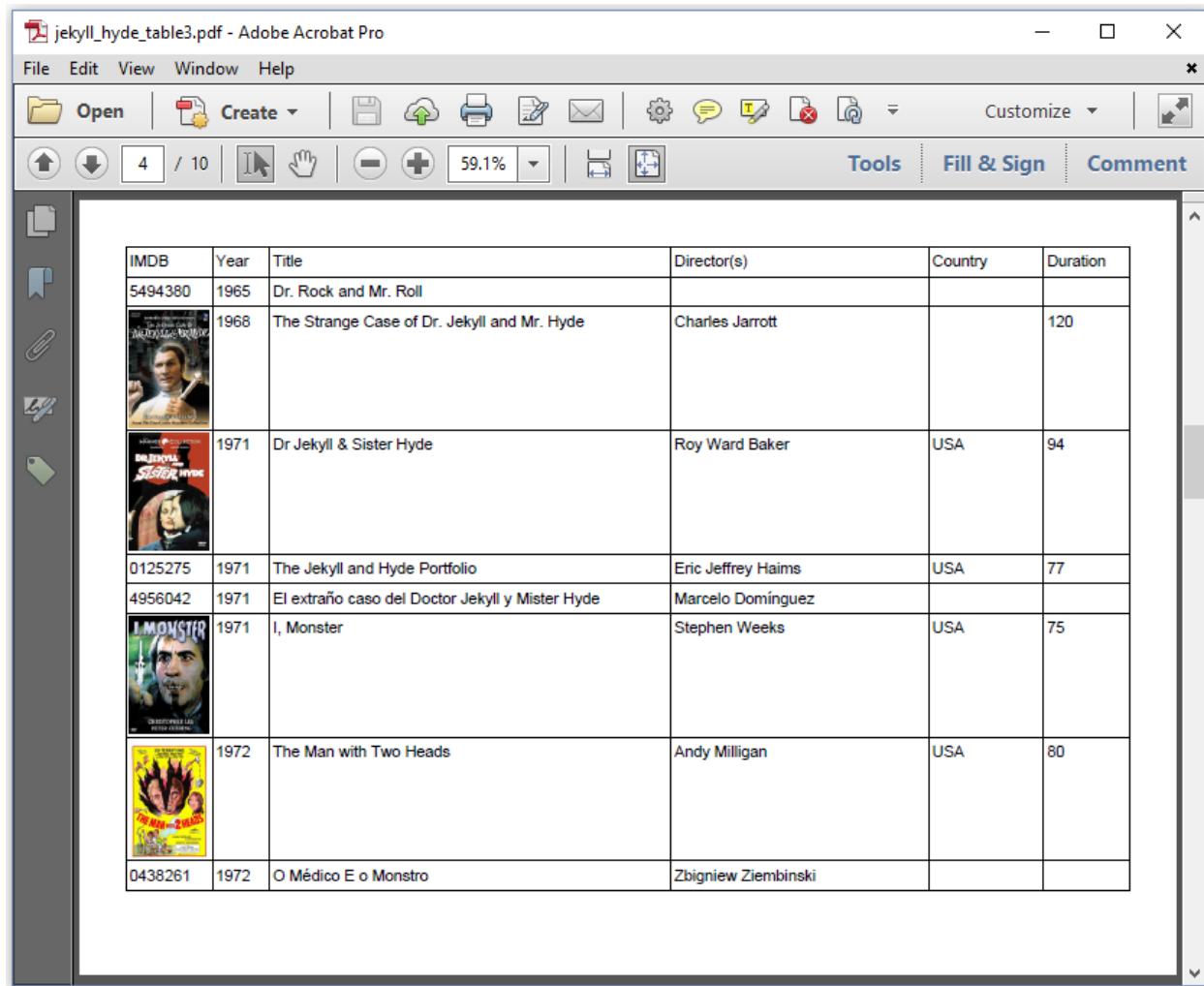


Figure 5.15: images in tables

That's done in the [JekyllHydeTableV3⁸³](#) example.

```

1 Table table = new Table(new float[]{3, 2, 14, 9, 4, 3});
2 table.setWidthPercent(100);
3 List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
4 List<String> header = resultSet.remove(0);
5 for (String field : header) {
6     table.addHeaderCell(field);
7 }
8 Cell cell;
9 for (List<String> record : resultSet) {
10    cell = new Cell();

```

⁸³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2040-c05e10_jekyllhydetablev3.java

```
11     File file = new File(String.format(
12         "src/main/resources/img/%s.jpg", record.get(0)));
13     if (file.exists()) {
14         Image img = new Image(ImageDataFactory.create(file.getPath()));
15         img.setAutoScaleWidth(true);
16         cell.add(img);
17     }
18     else {
19         cell.add(record.get(0));
20     }
21     table.addCell(cell);
22     table.addCell(record.get(1));
23     table.addCell(record.get(2));
24     table.addCell(record.get(3));
25     table.addCell(record.get(4));
26     table.addCell(record.get(5));
27 }
28 document.add(table);
```

We can add the image to a Cell using the `add()` method –the same way we’ve added content to a Cell before. We use the `setAutoScaleWidth()` method to tell the image that it should try to scale itself to fit the width of its container, in this case the Cell to which it is added.



There’s also a `setAutoScaleHeight()` method if you want the images to scale automatically depending on the available height, and a `setAutoScale()` method to scale the image based on the width and the height.

Not scaling images can result in ugly tables; when the images are too large for the cell, they will take up space from the adjacent cells.

Splitting cells versus keeping content together

We’re not using any images in figure 5.16. The second column just contains information that consists of different Paragraph objects added to a Cell.

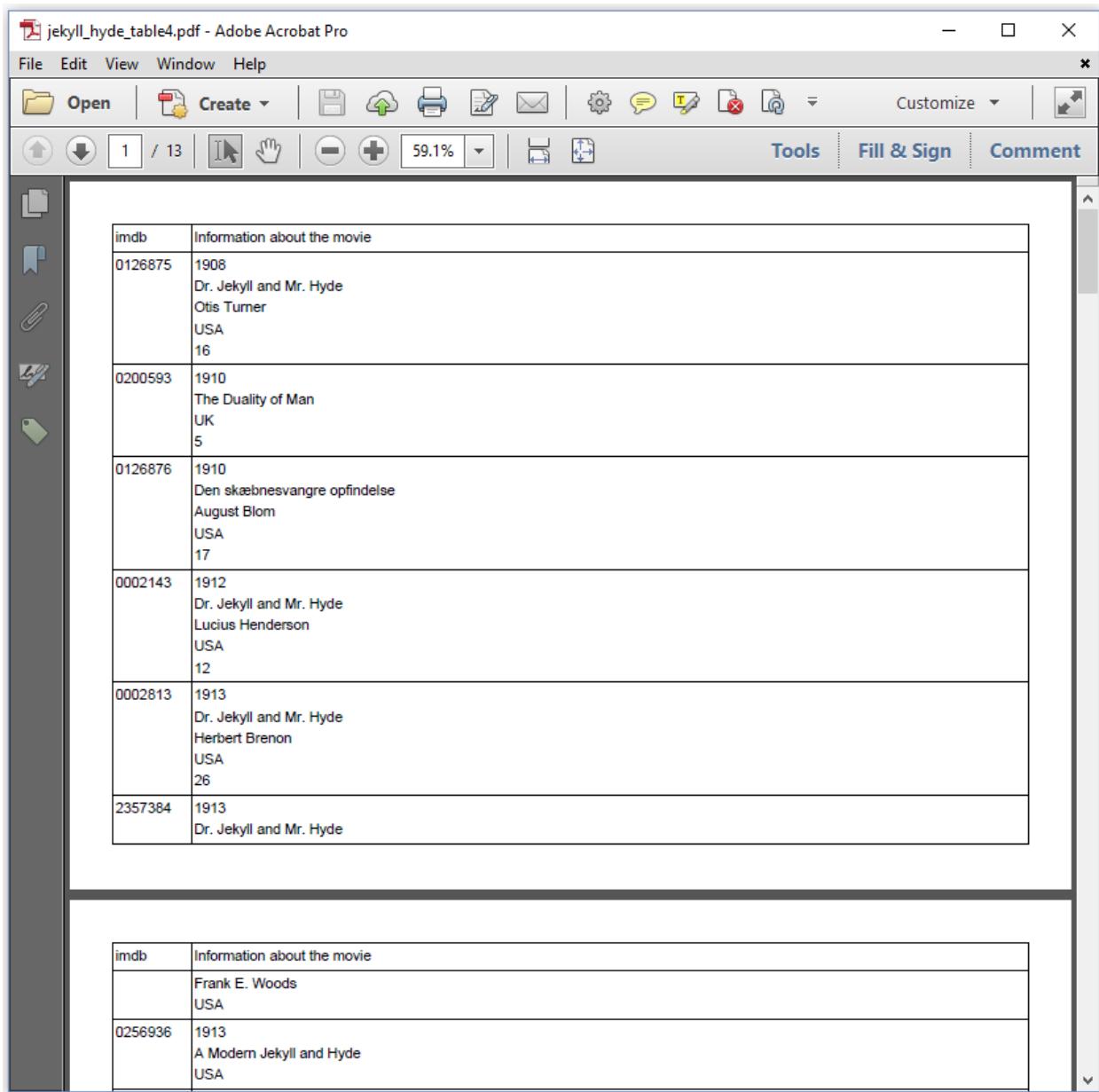


Figure 5.16: splitting cell that don't fit the page

When the content doesn't fit the page, the cell is split. The production year and title are on one page, the director and the country the movie was produced in on the other page. This is the default behavior when you write your code as done in the [JekyllHydeTabV4⁸⁴](#) example.

⁸⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2041-c05e11_jekyllhydetablev4.java

```
1 Table table = new Table(new float[]{3, 32});
2 table.setWidthPercent(100);
3 List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
4 resultSet.remove(0);
5 table.addHeaderCell("imdb")
6     .addHeaderCell("Information about the movie");
7 Cell cell;
8 for (List<String> record : resultSet) {
9     table.addCell(record.get(0));
10    cell = new Cell()
11        .add(new Paragraph(record.get(1)))
12        .add(new Paragraph(record.get(2)))
13        .add(new Paragraph(record.get(3)))
14        .add(new Paragraph(record.get(4)))
15        .add(new Paragraph(record.get(5)));
16    table.addCell(cell);
17 }
18 document.add(table);
```

You may want iText to do an effort to keep the content of a cell together on one page (if possible).

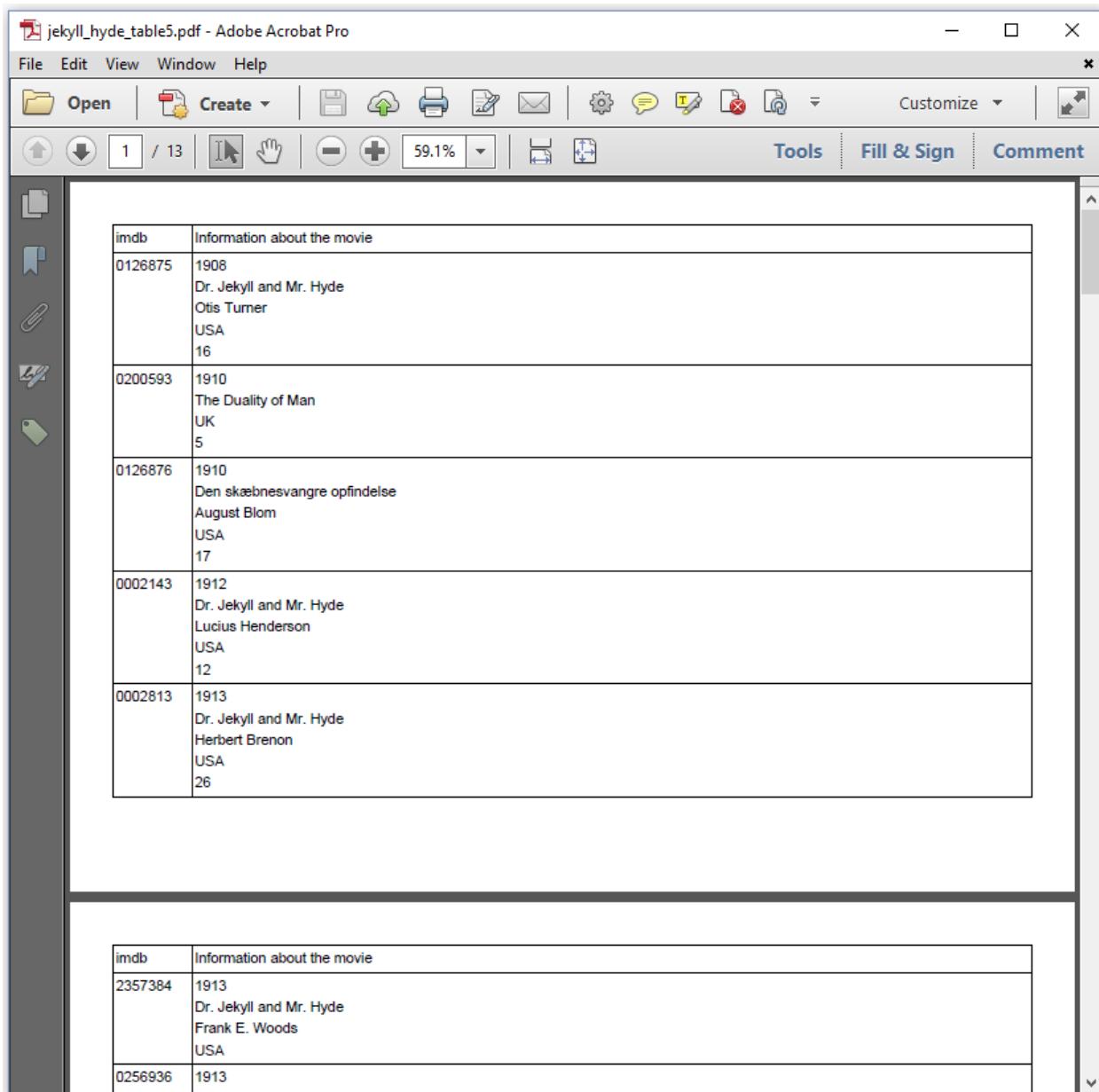


Figure 5.17: keeping cell content together

The PDF in the screen shot of figure 5.17 was created using the [JekyllHydeTableV5⁸⁵](#) example. There's only one difference with the previous example. We've added the following line of code after line 15:

```
1 cell.setKeepTogether(true);
```

The `setKeepTogether()` method is defined at the `BlockElement` level. We've used that method before in the previous chapter. Note that the `setKeepWithNext()` can't be used in this context, because we're not adding the `Cell` object directly to the Document.

⁸⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2042-c05e12_jekyllhydetablev5.java

Table and cell renderers

Let's make some more renderer methods. We've already created a custom CellRenderer to add rounded corners. In figure 5.18, we're introducing a TableRenderer to display alternate backgrounds for the rows.

The screenshot shows a PDF document titled "jekyll Hyde_table6.pdf" open in Adobe Acrobat Pro. The interface includes a toolbar with various file operations like Open, Create, Save, Print, and a zoom level of 59.1%. Below the toolbar is a navigation bar with page numbers 1 / 4 and a search icon. The main content area displays two tables. The top table has 20 rows and the bottom table has 5 rows. Both tables have columns for IMDB, Year, Title, Director(s), Country, and Duration. The rows alternate between light gray and yellow backgrounds.

IMDB	Year	Title	Director(s)	Country	Duration
0126875	1908	Dr. Jekyll and Mr. Hyde	Otis Turner	USA	16
0200593	1910	The Duality of Man		UK	5
0126876	1910	Den skæbnesvængre opfindelse	August Blom	USA	17
0002143	1912	Dr. Jekyll and Mr. Hyde	Lucius Henderson	USA	12
0002813	1913	Dr. Jekyll and Mr. Hyde	Herbert Brenon	USA	26
2357384	1913	Dr. Jekyll and Mr. Hyde	Frank E. Woods	USA	
0256936	1913	A Modern Jekyll and Hyde		USA	
0154614	1915	Horrible Hyde	Howell Hansel	USA	
0011130	1920	Dr. Jekyll and Mr. Hyde	John S. Roberson	Denmark	49
0011131	1920	Dr. Jekyll and Mr. Hyde	J.Charles Haydon	USA	40
0011348	1920	Der Januskopf	F.W.Murnau	Germany	107
0022835	1931	Dr. Jekyll and Mr. Hyde	Rouben Mamoulian	USA	98
0211340	1932	Dr. Jekyll and Mr. Hyde	William Vance		10
0033553	1941	Dr. Jekyll and Mr. Hyde	Victor Fleming	USA	113
0151561	1944	Mighty Mouse Meets Jekyll and Hyde Cat	Mannie Davis	USA	6
0039338	1947	Dr. Jekyll and Mr. Mouse	Joseph Barbera, William Hanna	USA	8
0228329	1950	Gentleman Jekyll and Driver Hyde	David Bairstow		8
1336612	1950	The Strange Case of Dr. Jekyll and Mr. Hyde			69
0043515	1951	El extraño caso del hombre y la bestia	Mario Soffici	USA	80
0713926	1951	Dr. Jekyll and Mr. Hyde			30
0045469	1953	Abbott and Costello Meet Dr. Jekyll and Mr. Hyde	Charles Lamont	USA	76

IMDB	Year	Title	Director(s)	Country	Duration
0394419	1955	Dr. Jekyll and Mr. Hyde	Allen Reisner		60
1613620	1956	Dr. Jekyll and Mr. Hyde	Philip Saville		60
0053348	1959	Le testament du Docteur Cordelier	Jean Renoir		95
0054416	1960	The Two Faces of Dr. Jekyll	Terence Fisher	USA	88

Figure 5.18: creating alternate backgrounds using a TableRenderer

Let's take a look at the `Jekyll Hyde Table V6`⁸⁶ example to see what this custom TableRenderer looks

⁸⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2043-c05e13_jekyllhydetablev6.java

like.

```
1 class AlternatingBackgroundTableRenderer extends TableRenderer {
2     private boolean isOdd = true;
3     public AlternatingBackgroundTableRenderer(
4         Table modelElement, Table.RowRange rowRange) {
5         super(modelElement, rowRange);
6     }
7     public AlternatingBackgroundTableRenderer(Table modelElement) {
8         super(modelElement);
9     }
10    @Override
11    public AlternatingBackgroundTableRenderer getNextRenderer() {
12        return new AlternatingBackgroundTableRenderer(
13            (Table) modelElement);
14    }
15    @Override
16    public void draw(DrawContext drawContext) {
17        for (int i = 0;
18            i < rows.size() && null != rows.get(i) && null != rows.get(i)[0];
19            i++) {
20            CellRenderer[] renderers = rows.get(i);
21            Rectangle leftCell =
22                renderers[0].getOccupiedAreaBBox();
23            Rectangle rightCell =
24                renderers[renderers.length - 1].getOccupiedAreaBBox();
25            Rectangle rect = new Rectangle(
26                leftCell.getLeft(), leftCell.getBottom(),
27                rightCell.getRight() - leftCell.getLeft(),
28                leftCell.getHeight());
29            PdfCanvas canvas = drawContext.getCanvas();
30            canvas.saveState();
31            if (isOdd) {
32                canvas.setFillColor(Color.LIGHT_GRAY);
33                isOdd = false;
34            } else {
35                canvas.setFillColor(Color.YELLOW);
36                isOdd = true;
37            }
38            canvas.rectangle(rect);
39            canvas.fill();
40            canvas.restoreState();
41        }
```

```
42     super.draw(drawContext);  
43 }  
44 }
```

We create constructors that are similar to the `TableRenderer` constructors (line 3-9), and we override the `getNextRenderer()` method so that it returns an `AlternatingBackgroundTableRenderer` (line 10-14). We introduce a boolean variable named `isOdd` to keep track of the rows (line 2).

The `draw()` method is where we do our magic (line 15-43). We loop over the rows (line 17-19), and we get the `CellRenderer` instances of all the cells in each row (line 20). We get the renderer of the left cell and the right cell in each row (line 21-24), and we use those renderers to determine the coordinates of the row (line 25-28). We draw the `Rectangle` based on those coordinates in a color that depends on the alternating value of the `isOdd` parameter (line 29-40).

In the next code snippet, we'll create a table, and we'll declare the `AlternatingBackgroundTableRenderer` as the new renderer for that table.

```
1 Table table = new Table(new float[]{3, 2, 14, 9, 4, 3});  
2 int nRows = resultSet.size();  
3 table.setNextRenderer(new AlternatingBackgroundTableRenderer(  
4     table, new Table.RowRange(0, nRows - 1)));
```

Note that we have to define the `RowRange`. We take the number of elements in our `resultSet` after having removed the header row. That gives us the number of actual rows that we are going to add to the table, and to which we want to apply an alternating background.

Figure 5.19 shows another type of background. The width of the “Title” column represents four hours; the colored bar in the “Title” cells represents the run length of the video. For instance: if the colored bar takes half of the width of the cell, the run length of the movie is half of four hours; that is: two hours.

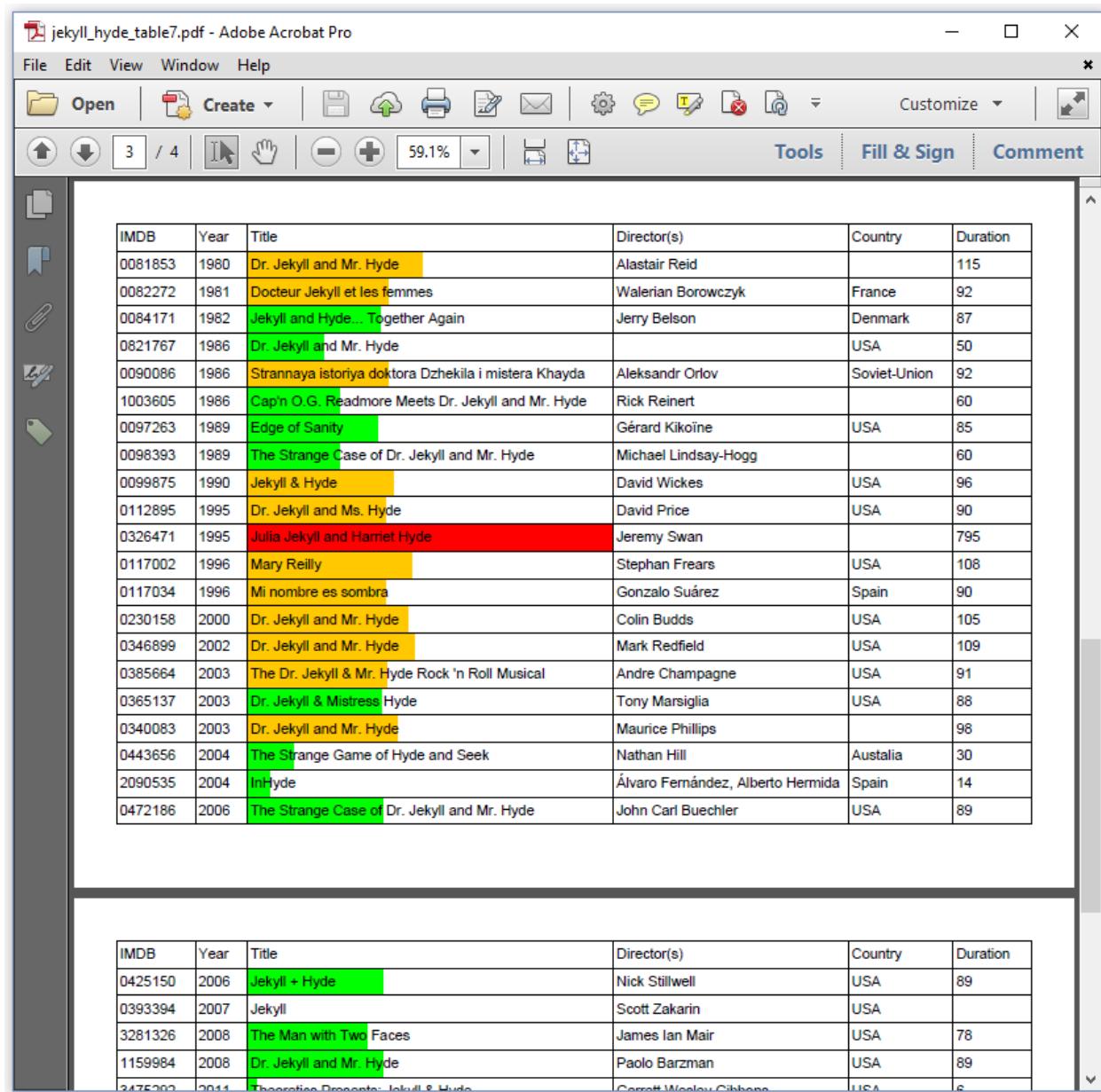


Figure 5.19: introducing visual information using a CellRenderer

These are the color codes we used:

- *No background*– we don't know the run length of the movie,
- *Green background*– the movie is shorter than 90 minutes,
- *Orange background*– the movie is longer than 90 minutes, but shorter than 4 hours,
- *Red background*– the move is longer than 4 hours (e.g. it's a series with many episodes). In this case, we clip the length to 240 minutes.

The code for the custom CellRenderer to achieve this can be found in the [Jekyll Hyde Table](#)⁸⁷ example.

```

1 private class RunlengthRenderer extends CellRenderer {
2     private int runlength;
3     public RunlengthRenderer(Cell modelElement, String duration) {
4         super(modelElement);
5         if (duration.trim().isEmpty()) runlength = 0;
6         else runlength = Integer.parseInt(duration);
7     }
8     @Override
9     public CellRenderer getNextRenderer() {
10        return new RunlengthRenderer(
11            getModelElement(), String.valueOf(runlength));
12    }
13    @Override
14    public void drawBackground(DrawContext drawContext) {
15        if (runlength == 0) return;
16        PdfCanvas canvas = drawContext.getCanvas();
17        canvas.saveState();
18        if (runlength < 90) {
19            canvas.setFillColor(Color.GREEN);
20        } else if (runlength > 240) {
21            runlength = 240;
22            canvas.setFillColor(Color.RED);
23        } else {
24            canvas.setFillColor(Color.ORANGE);
25        }
26        Rectangle rect = getOccupiedAreaBBox();
27        canvas.rectangle(rect.getLeft(), rect.getBottom(),
28                          rect.getWidth() * runlength / 240, rect.getHeight());
29        canvas.fill();
30        canvas.restoreState();
31        super.drawBackground(drawContext);
32    }
33 }
```

Once more, we create a constructor (line 3-7) and we override the `getNextRenderer()` method (line 8-12). We store the run length of the video in a `runlength` variable (line 2). We override the `drawBackground()` method and we draw the background using the appropriate size and color depending on the value of the `runlength` variable (line 13-32).

⁸⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2044-c05e14_jekyllhydetablev7.java

We'll conclude this example with a trick to keep the memory use low when creating and adding tables to a document.

Tables and memory use

Figure 5.20 shows a table that spans 33 pages. It has three columns and a thousand rows.

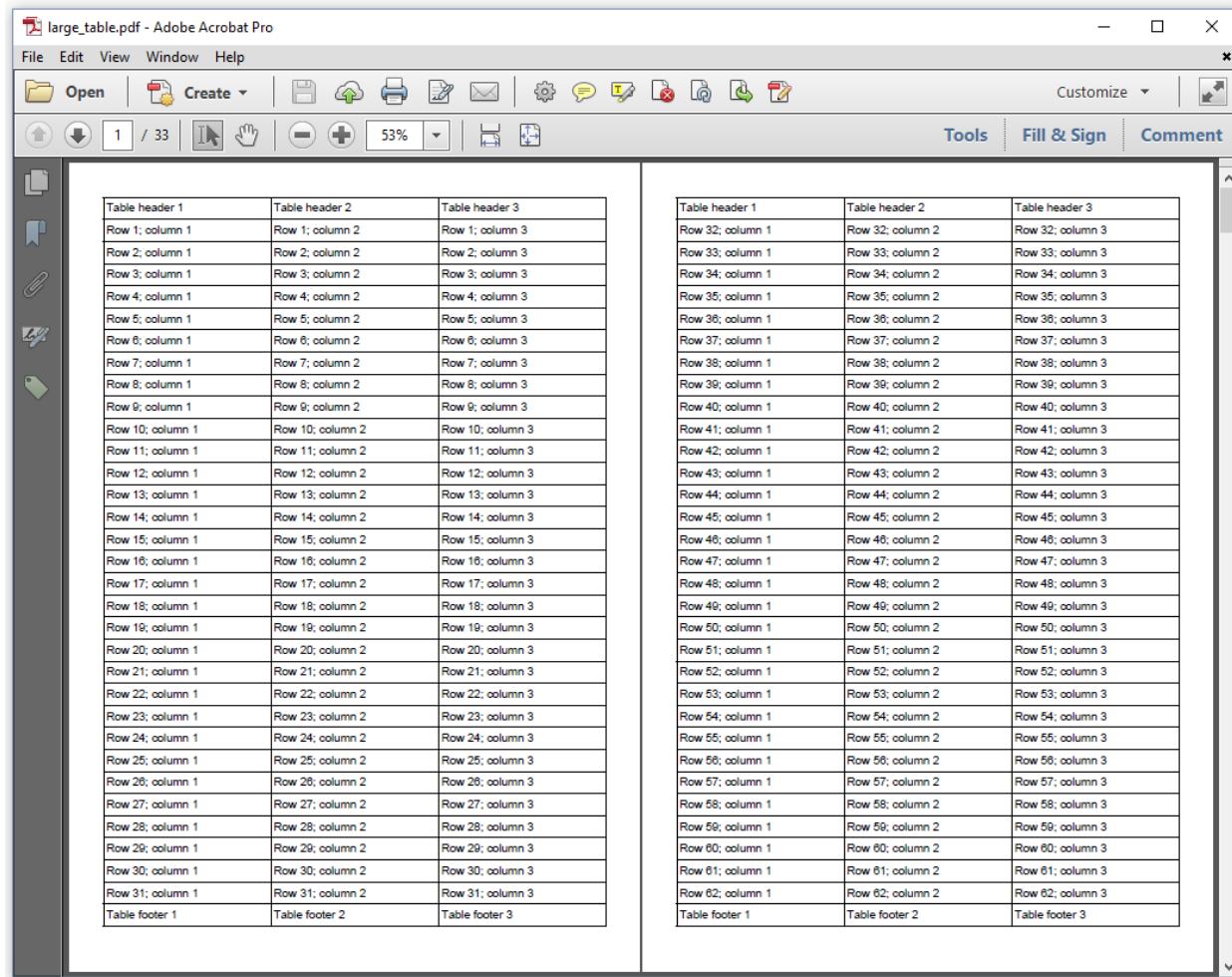


Figure 5.20: working with large tables

Suppose that we would create a `Table` object consisting of 3 header cells, 3 footer cells, and 3,000 normal cells, *before* adding this `Table` to a document. That would mean that at some point, we'd have 3,006 `Cell` objects in memory. That can easily lead to an `OutOfMemoryException` or an `OutOfMemoryError`. We can avoid this by adding the the table to the document while we are still adding content to the table. See the [LargeTable⁸⁸](#) example.

⁸⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-5#2825-c05e15_largetable.java

```
1 Table table = new Table(3, true);
2 table.addHeaderCell("Table header 1");
3 table.addHeaderCell("Table header 2");
4 table.addHeaderCell("Table header 3");
5 table.addFooterCell("Table footer 1");
6 table.addFooterCell("Table footer 2");
7 table.addFooterCell("Table footer 3");
8 document.add(table);
9 for (int i = 0; i < 1000; i++) {
10     table.addCell(String.format("Row %s; column 1", i + 1));
11     table.addCell(String.format("Row %s; column 2", i + 1));
12     table.addCell(String.format("Row %s; column 3", i + 1));
13     if (i %50 == 0) {
14         table.flush();
15     }
16 }
17 table.complete();
```

The `Table` class implements the `ILargeElement` interface. This interface defines methods such as `setDocument()`, `isComplete()` and `flushContent()` that are used internally by iText. When we use the `ILargeElement` interface in our code, we only need to use the `flush()` and `complete()` method.

We start by creating a `Table` for which we set the value of the `largeTable` parameter to `true` (line 1). We add the `Table` object to the document before we've completed adding content (line 8). As we marked the table as a large table, iText will use the `setDocument()` method internally so that the `table` and the `document` know of each other's existence. We add our 3,000 cells in a loop (line 9), but we `flush()` the content every 50 rows (line 13-15). When we flush the content, we already render part of the table. The `Cell` objects that were rendered are made available to the garbage collector so that the memory used by those objects can be released. Once we've added all the cells, we use the `complete()` method to write the remainder of the table that wasn't rendered yet, including the footer row.

This concludes the chapter about tables and cells.

Summary

In this chapter, we've experimented with tables and cells. We talked about the dimensions and the alignment of tables, cells, and cell content. We learned about the difference between the margin and the spacing of a cell. We changed the borders of tables and cells using predefined `Border` objects and using a custom `CellRenderer` implementation. We nested tables, repeated headers and footers, changed the way tables are split when they don't fit a page. We extended the `TableRenderer` and the `CellRenderer` class to implement special features that aren't offered out-of-the-box. Finally, we learned how to reduce the memory use when creating and adding a `Table`.

We could stop here, because we've now covered every building block, but we'll add two more chapters to discuss some extra functionality that is useful when creating PDF documents using iText.

Chapter 6: Creating actions, destinations, and bookmarks

When we discussed the `Link` building block in chapter 3, we created a URI action that opened a web page on IMDB when we clicked the text rendered by the `Link` object. We briefly mentioned that clickable areas are defined using *Link annotations*, and we referred to chapter 6 –this chapter– when we explained that `createURI()` created only one of many types of actions. In the examples that follow, we'll discover some more types, and we'll also learn about different types of destinations that can be used in a link. Finally, we'll also use those actions and destinations to create outlines, better known as bookmarks.

URI actions

If you look at the `AbstractAction` class, you notice that it has a method named `setAction()`. When you use this method on a building block, you can define actions that will be triggered when clicking on its content. This is an alternative to using the `Link` object.



The `setAction()` method doesn't make sense for every building block. For instance: you can't click an `AreaBreak`. Please consult the appendix to find out for which objects the `setAction()` method can be used.

In figure 6.1, we see a PDF that is almost identical to the one we created in chapter 4 when we rendered the entries in our CSV file to a PDF with a numbered list.

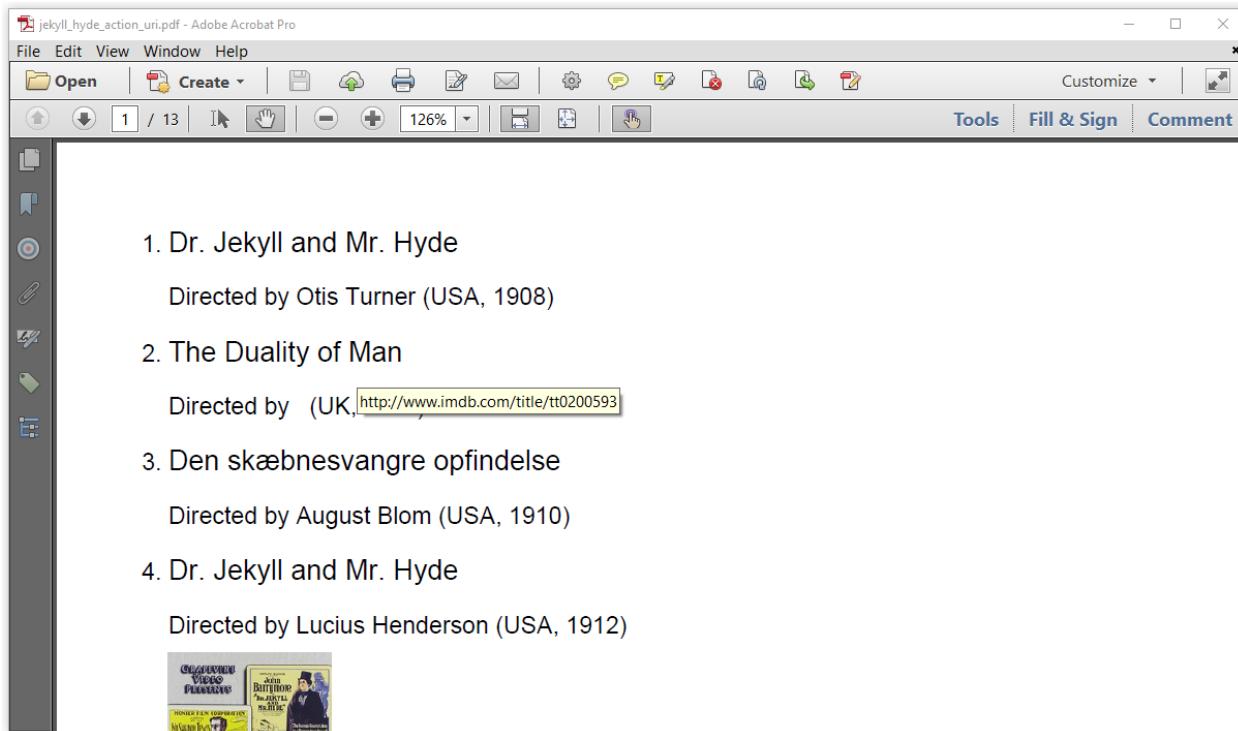


Figure 6.1: using setAction() on a ListItem

In the original example, we used a `Link` object so that you could jump to the corresponding IMDB page when clicking the title. In the `URIAction`⁸⁹ example, we make the complete `ListItem` clickable.

```

1 List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
2 resultSet.remove(0);
3 com.itextpdf.layout.element.List list =
4     new com.itextpdf.layout.element.List(ListNumberingType.DECIMAL);
5 for (List<String> record : resultSet) {
6     ListItem li = new ListItem();
7     li.setKeepTogether(true);
8     li.add(new Paragraph().setFontSize(14).add(record.get(2)))
9         .add(new Paragraph(String.format(
10             "Directed by %s (%s, %s)",
11             record.get(3), record.get(4), record.get(1))));
12     File file = new File(String.format(
13         "src/main/resources/img/%s.jpg", record.get(0)));
14     if (file.exists()) {
15         Image img = new Image(ImageDataFactory.create(file.getPath()));
16         img.scaleToFit(1000, 120);
17         li.add(img);

```

⁸⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2567-c06e01_uriaction.java

```

18     }
19     String url = String.format(
20         "http://www.imdb.com/title/tt%", record.get(0));
21     li.setAction(PdfAction.createURI(url));
22     list.add(li);
23 }
24 document.add(list);

```

In line 21, we create a URI action using a link to IMDB and we set the action for the complete list item using the `setAction()` method.

Named actions

Figure 6.2 shows links that are added to the first and the last page of a similar document. The link on the first page is marked “Go to last page”; the link on the last page is marked “Go to first page”, and that’s exactly what the links do when you click them.

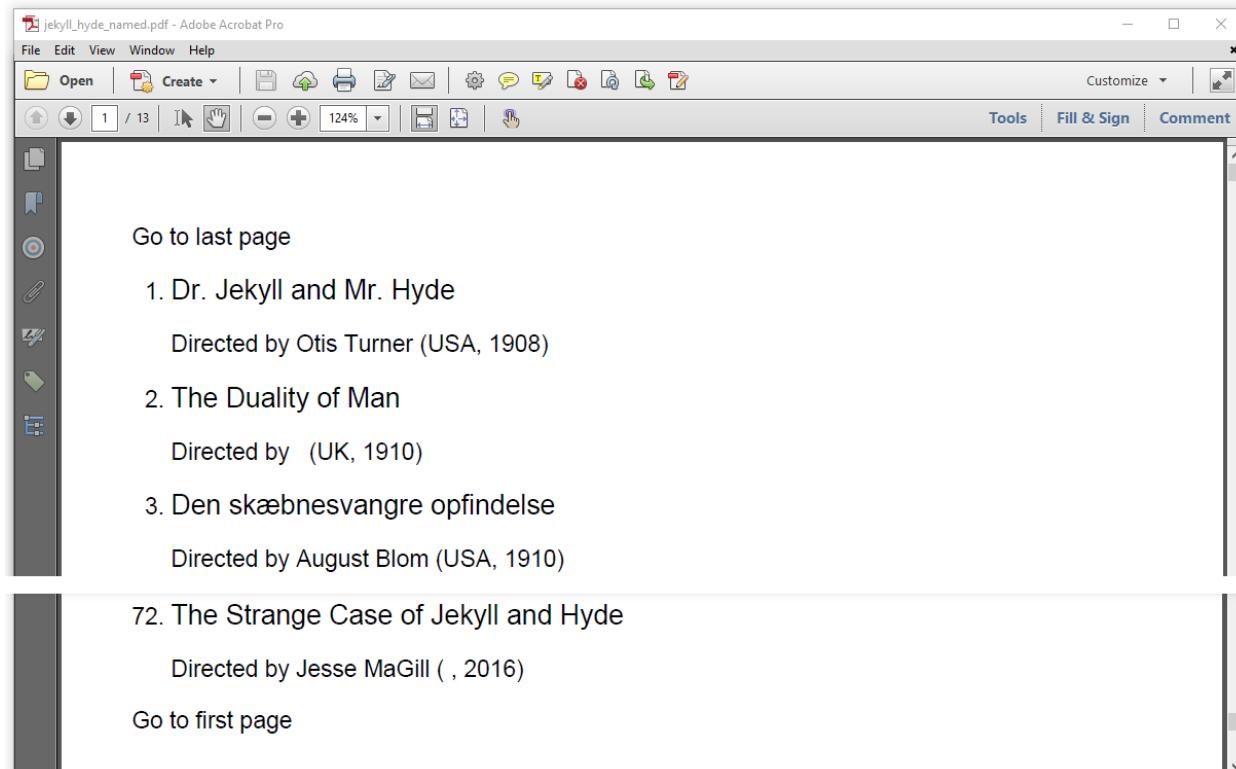


Figure 6.2: Named actions

We used named actions to achieve this; see the `NamedAction90` example.

⁹⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2568-c06e02_namedaction.java

```
1 Paragraph p = new Paragraph()  
2     .add("Go to last page")  
3     .setAction(PdfAction.createNamed(PdfName.LastPage));  
4 document.add(p);  
5 p = new Paragraph()  
6     .add("Go to first page")  
7     .setAction(PdfAction.createNamed(PdfName.FirstPage));  
8 document.add(p);
```

The `createNamed()` method accepts a `PdfName` as a parameter. You can use one of the following values:

- `PdfName.FirstPage`– the action allows you to jump to the first page of the document.
- `PdfName.PrevPage`– the action allows you to jump to the previous page in the document.
- `PdfName.NextPage`– the action allows you to jump to the next page in the document.
- `PdfName.LastPage`– the action allows you to jump to the last page of the document.

You could create these names yourself, for instance `new PdfName("PrevPage")`, but it's always better to use the names that are predefined in the `PdfName` class.



iText won't check if you pass a parameter that corresponds to one of these four values, because a PDF viewer may support additional, non-standard named actions. However, any document using such a non-standard action isn't portable.

These named actions allow us to navigate through a document, but they are rather limited, aren't they? If we want to create a table of contents that allows us to jump to a specific page, we need a `GoTo` action.

GoTo actions

Figure 6.3 shows the table of contents of the Jekyll and Hyde story. If we'd click on a line, we'd jump to the corresponding page.

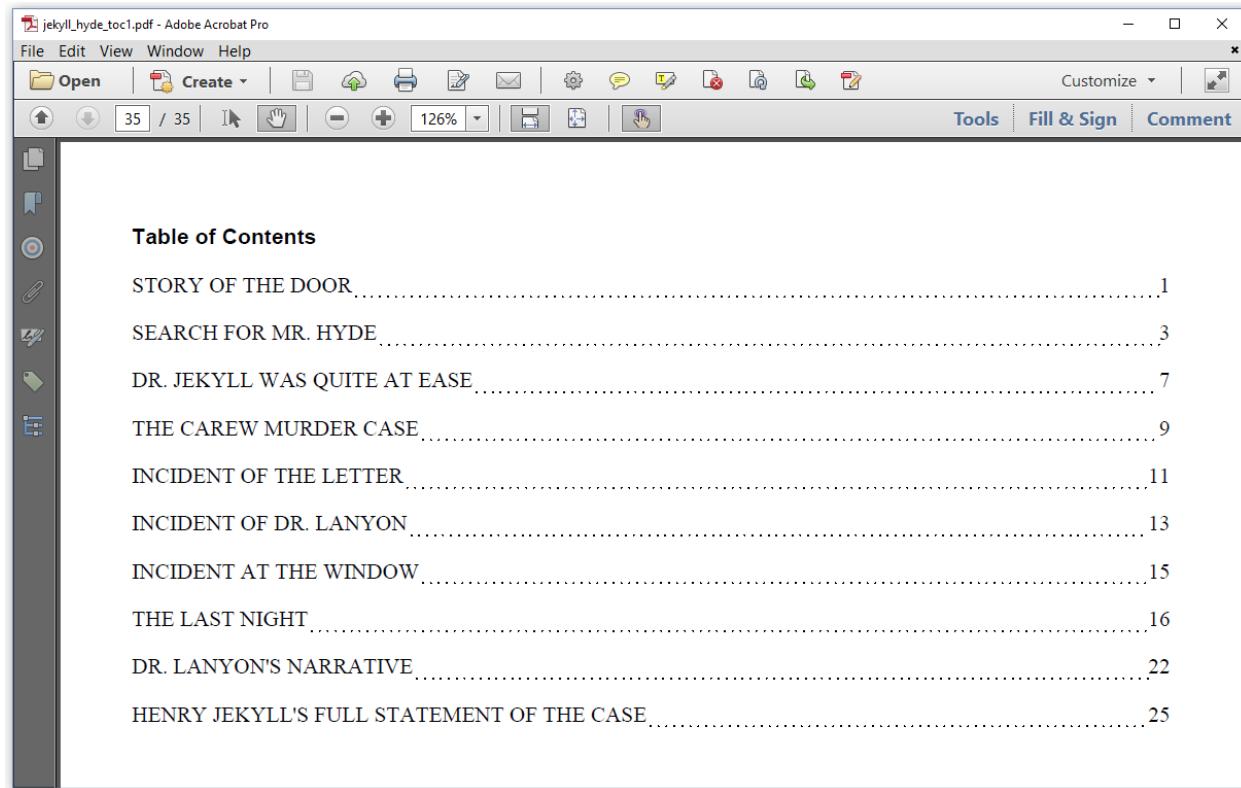


Figure 6.3: A clickable table of contents

To achieve this, we keep track of the titles and the page numbers on which these titles appear. The [TOC_GoToPage⁹¹](#) example shows how.

```

1  BufferedReader br = new BufferedReader(new FileReader(SRC));
2  String name, line;
3  Paragraph p;
4  boolean title = true;
5  int counter = 0;
6  List<SimpleEntry<String, Integer>> toc = new ArrayList<>();
7  while ((line = br.readLine()) != null) {
8      p = new Paragraph(line);
9      p.setKeepTogether(true);
10     if (title) {
11         name = String.format("title%02d", counter++);
12         p.setFont(bold).setFontSize(12)
13             .setKeepWithNext(true)
14             .setDestination(name);
15     title = false;

```

⁹¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2569-c06e03_toc_gotopage.java

```

16     document.add(p);
17     toc.add(new SimpleEntry(line, pdf.getNumberOfPages()));
18 }
19 else {
20     p.setFirstLineIndent(36);
21     if (line.isEmpty()) {
22         p.setMarginBottom(12);
23         title = true;
24     }
25     else {
26         p.setMarginBottom(0);
27     }
28     document.add(p);
29 }
30 }
31 document.add(new AreaBreak(AreaBreakType.NEXT_PAGE));
32 p = new Paragraph().setFont(bold).add("Table of Contents");
33 document.add(p);
34 toc.remove(0);
35 List<TabStop> tabstops = new ArrayList();
36 tabstops.add(new TabStop(580, TabAlignment.RIGHT, new DottedLine()));
37 for (SimpleEntry<String, Integer> entry : toc) {
38     p = new Paragraph()
39         .addTabStops(tabstops)
40         .add(entry.getKey())
41         .add(new Tab())
42         .add(String.valueOf(entry.getValue()))
43         .setAction(PdfAction.createGoTo(
44             PdfExplicitDestination.createFit(entry.getValue())));
45     document.add(p);
46 }

```

Most of the code repeats what we've done before to render the TXT file to a PDF, but these are the new lines that interest us the most:

- Line 6: we create an `ArrayList` named `toc` that will contain a series of `SimpleEntry` key-value pair entries. The key is a `String` we'll use for the title. Their value is an `Integer` we'll use for the page number.
- Line 17: each time we add a title to the document (line 10-19), we add a new `SimpleEntry` to the `toc` list. We get the current page number using the `getNumberOfPage()` method.
- Line 31-33: once the full text is added, we go to a new page. We add a `Paragraph` saying "Table of Contents".

- Line 34: we remove the first entry of the list, because that's the title of the book, not the title of a chapter.
- Line 35-36: we create a list of TabStop elements. We use a DottedLine as the tab leader.
- Line 37-46: we loop over all the entries in our toc. We use the key of each entry as well as the corresponding value to construct a Paragraph with the title and the page number as content. We also use the page number to create a GoTo action that jumps to that specific page.

In line 43, we use the `createGoTo()` method with a `PdfExplicitDestination` object as a parameter. The `PdfExplicitDestination` class extends the `PdfDestination` class. We'll take a closer look at these classes later on in this chapter. What's more important right now, is that there are two problems with this example, one problem is worse than the other.

1. The link jumps to another page in the document and shows this page in full. A more elegant solution would be to jump to the start of the actual title. We could use a different `PdfExplicitDestination` to achieve this (for instance `createFitH()` instead of `createFit()`).
2. The link doesn't always jump to the correct page. We store the page number of the last page in the document at the moment we add the title. That's the page number of the current page. However, we're also using the `setKeepWithNext()` method. This method forwards the title to a new page if the first paragraph of the chapter doesn't fit the current page. In that case, our TOC points at the wrong page, more specifically at the page just *before* the one we need.

We'll fix these two problems in the next example. Instead of an explicit destination, we'll use named destinations for a change.

Named destinations

Figure 6.4 looks almost identical to figure 6.3. The fact that the page numbers are now correct is the only visible difference.

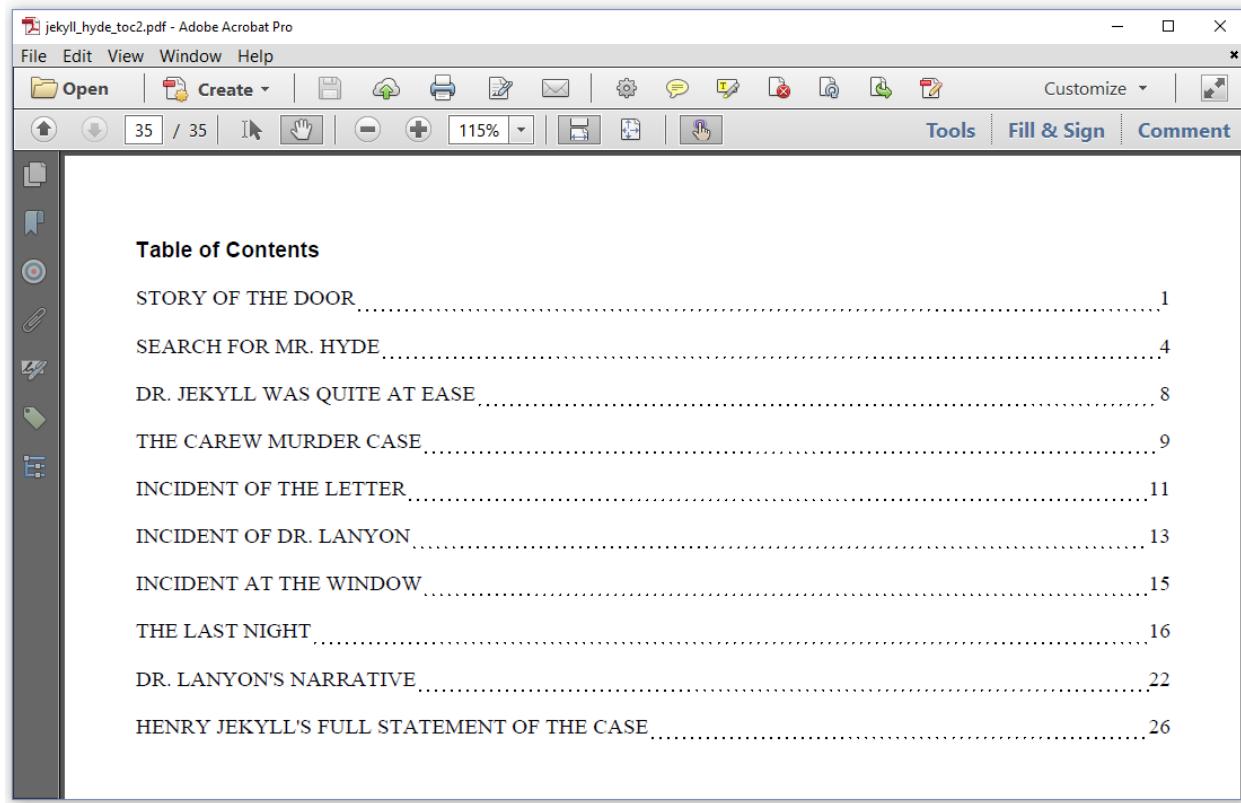


Figure 6.4: A clickable table of contents

The other difference is that we now used named destinations. We create those destinations by using the `setDestination()` method. This method is defined in the `ElementPropertyContainer` and can be used on many building blocks (see appendix). In the [TOC_GoToNamed⁹²](#) example, we use it on a Paragraph.

```

1 BufferedReader br = new BufferedReader(new FileReader(SRC));
2 String name, line;
3 Paragraph p;
4 boolean title = true;
5 int counter = 0;
6 List<SimpleEntry<String, SimpleEntry<String, Integer>>> toc = new ArrayList<>();
7 while ((line = br.readLine()) != null) {
8     p = new Paragraph(line);
9     p.setKeepTogether(true);
10    if (title) {
11        name = String.format("title%02d", counter++);
12        SimpleEntry<String, Integer> titlePage
13            = new SimpleEntry(line, pdf.getNumberOfPages());

```

⁹²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2570-c06e04_toc_gotonamed.java

```

14     p.setFont(bold).setFontSize(12)
15         .setKeepWithNext(true)
16         .setDestination(name)
17         .setNextRenderer(new UpdatePageRenderer(p, titlePage));
18     title = false;
19     document.add(p);
20     toc.add(new SimpleEntry(name, titlePage));
21 }
22 else {
23     p.setFirstLineIndent(36);
24     if (line.isEmpty()) {
25         p.setMarginBottom(12);
26         title = true;
27     }
28     else {
29         p.setMarginBottom(0);
30     }
31     document.add(p);
32 }
33 }
34 document.add(new AreaBreak(AreaBreakType.NEXT_PAGE));
35 p = new Paragraph().setFont(bold)
36     .add("Table of Contents").setDestination("toc");
37 document.add(p);
38 toc.remove(0);
39 List<TabStop> tabstops = new ArrayList();
40 tabstops.add(new TabStop(580, TabAlignment.RIGHT, new DottedLine()));
41 for (SimpleEntry<String, SimpleEntry<String, Integer>> entry : toc) {
42     SimpleEntry<String, Integer> text = entry.getValue();
43     p = new Paragraph()
44         .addTabStops(tabstops)
45         .add(text.getKey())
46         .add(new Tab())
47         .add(String.valueOf(text.getValue()))
48         .setAction(PdfAction.createGoTo(entry.getKey())));
49     document.add(p);
50 }

```

Let's examine what is so different about this example when compared to the previous one.

- Line 6: we create an `ArrayList` named `toc` that will contain a series of `SimpleEntry` key-value pair entries. The key is a `String` that we'll use for a unique name. The value is no longer a

page number, but another `SimpleEntry`. The key of this second key-value pair will be the title of the chapter; the value will be the corresponding page number.

- Line 11: we create a unique name for every title: `title00`, `title01`, `title03`, and so on.
- Line 12-13: we create a `SimpleEntry` named `titlePage` using the title as a key and the current page number as the value. We know that this page number will be wrong in some cases. We will use a custom `ParagraphRenderer` to update the page number.
- Line 16: we use the unique name as a destination for the `Paragraph` using the `setDestination()` method.
- Line 17: we create an `UpdatePageRenderer` that will serve as the renderer for the title paragraph. We pass the `titlePage` entry as a parameter so that the renderer can update the page number.
- Line 20: we add a new `SimpleEntry` instance to the `toc` object. This entry contains the unique name and another entry with the title and the page number.
- Line 34-37: once the full text is added, we go to a new page. We add a `Paragraph` saying "Table of Contents". Note that we define a destination named "toc" for that paragraph (line 36).
- Line 38: we remove the first entry of the list, because that's the title of the book, not the title of a chapter.
- Line 39-40: we create a list of `TabStop` elements. We use a `DottedLine` as the tab leader.
- Line 41-50: we loop over all the entries in our `toc`. We get the value of each entry (line 42) to construct the content of each line in the table of contents: the title (line 45) and the page number (line 47). We make the line clickable by adding a `GoTo` action that jumps to a location in the document based on a name.

Summarized: we mark a building block using a unique name. Internally, iText will map that name with a specific position –aka an explicit destination– in the document. Because of this, you can use the `createGoTo()` method passing that name as a parameter to create a link to that specific building block. We will even be able to use that name outside of the PDF document, but let's take a look at the `UpdatePageRenderer` before we do so.

```
1 protected class UpdatePageRenderer extends ParagraphRenderer {  
2     protected SimpleEntry<String, Integer> entry;  
3     public UpdatePageRenderer(  
4         Paragraph modelElement, SimpleEntry<String, Integer> entry) {  
5         super(modelElement);  
6         this.entry = entry;  
7     }  
8     @Override  
9     public LayoutResult layout(LayoutContext layoutContext) {  
10        LayoutResult result = super.layout(layoutContext);  
11        entry.setValue(layoutContext.getArea().getPageNumber());  
12        return result;
```

```
13     }
14 }
```

The entry object contains a title and a page number. That page number could be wrong if the title is moved to the next page. We can only know if that happens when the title paragraph is rendered. Only at that moment, a layout decision will be made. The easiest way to update the page number in the entry object, is to override the `layout()` method as is done in line 11.

Remote GoTo actions

Figure 6.5 is a PDF with two links marked in blue. When we click on the first link, the PDF we created in the previous example is opened on the first page in a new viewer window. When we click on the second link, the same document is opened on the table of contents page in the current window, replacing the document with the two links.

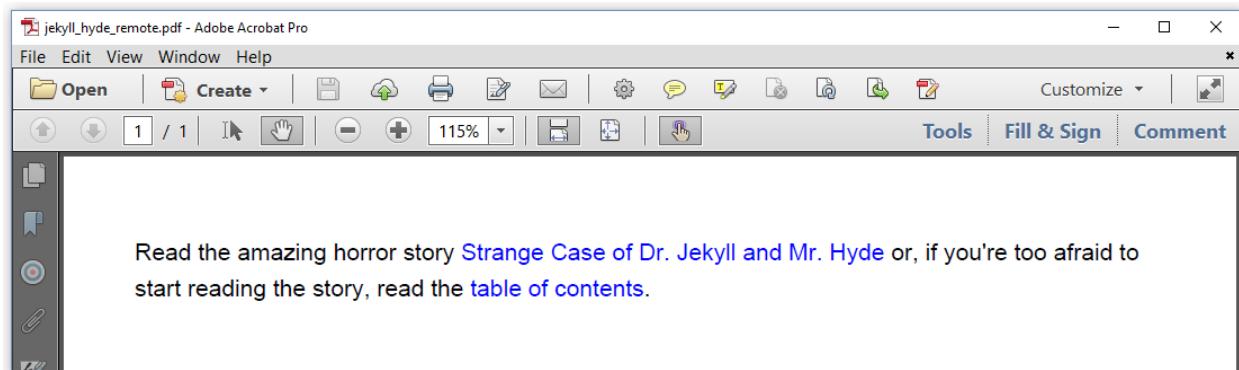


Figure 6.5: Links to named destinations in another PDF document

We use two `Link` objects to achieve this in the `RemoteGoto93` example.

```
1 Link link1 = new Link("Strange Case of Dr. Jekyll and Mr. Hyde",
2     PdfAction.createGoToR(
3         new File(TOC_GoToNamed.DEST).getName(), 1, true));
4 Link link2 = new Link("table of contents",
5     PdfAction.createGoToR(
6         new File(TOC_GoToNamed.DEST).getName(), "toc", false));
7 Paragraph p = new Paragraph()
8     .add("Read the amazing horror story ")
9     .add(link1.setFontColor(Color.BLUE))
10    .add(" or, if you're too afraid to start reading the story, read the ")
11    .add(link2.setFontColor(Color.BLUE))
```

⁹³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2571-c06e05_remotegoto.java

```
12     .add(".");
13 document.add(p);
```

In line 2 and 3, we use the `createGoToR()` method to create a link to a remote PDF document.

- The first parameter is the name of the file we created in the previous example. We expect it to be in the same directory as the file we refer from.
- The second parameter is the page number; we want the link to jump to the first page.
- The third parameter indicates that we want to open the document in a new PDF viewer window.

In line 5 and 6, we use another `createGoToR()` method to create a link to a named destination in another document.

- The first parameter is the name of the file we created in the previous example.
- The second parameter is the name we used when we added the paragraph "Table of Contents".
- The third parameter indicates that we want to open the document in the current PDF viewer window.

There are many other variations of the `createGoToR()` method, but they are all similar to one of the two methods that were just explained.

How can I create a link that opens a PDF in a new browser window or tab?

There's a short answer to this question: you can't open a PDF in a new browser window using PDF syntax.

It is a common misconception that the boolean parameter indicating whether or not the PDF should be opened in the current window or in a new window, can also be used in the context of a browser. This isn't the case. There is a clear separation between the PDF viewer and the browser. The PDF viewer is usually a closed container that doesn't have access to the browser functionality. You shouldn't expect the PDF syntax to have the same capabilities as HTML. Those are two separate technologies.

Talking about HTML: you can use JavaScript in a PDF file that is very similar to the JavaScript you'd use in HTML. Many methods, such as methods that communicate with a server, are restricted, but you also have some extra methods that are specific to PDF. For instance: the JavaScript inside a PDF file has access to an `app` object that offers some functionality to communicate with the PDF viewer.

JavaScript actions

We won't go into detail regarding the JavaScript functionality in PDF, but we'll create a simple PDF that shows an alert when you click a link; see figure 6.6.

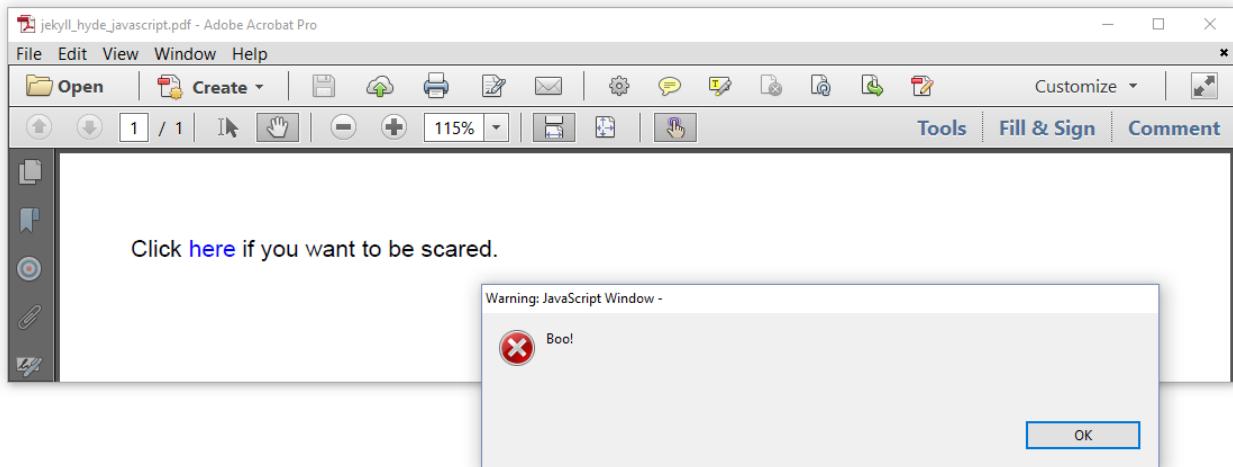


Figure 6.6: A PDF with a JavaScript action

We create the Link that allows us to trigger this alert in the [JavaScript⁹⁴](#) example.

```

1 Link link = new Link("here",
2     PdfAction.createJavaScript("app.alert('Boo!');");
3 Paragraph p = new Paragraph()
4     .add("Click ")
5     .add(link.setFontColor(Color.BLUE))
6     .add(" if you want to be scared.");
7 document.add(p);

```

In the next example, we'll use the same action, and we'll make it follow by another action.

Chained actions

We've already used several `create()` convenience methods in the `PdfAction` class; we've experimented with `createURI()`, `createGoTo()`, `createGoToR()` and so on. If you consult the API documentation for the [PdfAction⁹⁵](#) class, you'll find many more, such as `createGoToE()` to go to an embedded PDF file, `createLaunch()` to launch an application. All of these other methods are out of scope in the context of this tutorial, but we'll look at one more action example, the [ChainedActions⁹⁶](#) example. It explains how to *chain* actions.

⁹⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2572-c06e06_javascript.java

⁹⁵<http://itextsupport.com/apidocs/latest/com/itextpdf/kernel/pdf/action/PdfAction.html>

⁹⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2573-c06e07_chainedactions.java

```
1 PdfAction action = PdfAction.createJavaScript("app.alert('Boo');");
2 action.next(PdfAction.createGoToR(
3     new File(C06E04_TOC_GoToNamed.DEST).getName(), 1, true));
4 Link link = new Link("here", action);
5 Paragraph p = new Paragraph()
6     .add("Click ")
7     .add(link.setFontColor(Color.BLUE))
8     .add(" if you want to be scared.");
9 document.add(p);
```

In line 1, we create the same JavaScript action as in the previous example. We chain a remote GoTo action to this JavaScript action using the `next()` method in line 2. Now when we click the word "here", a Boo alert will be triggered first; then another PDF will open in a new window.



The `createSubmitForm()` method is one of the many `PdfAction` methods we didn't discuss. We mention it here because of a common use case for the `next()` method. It is not unusual to validate fields that were filled in manually before submitting a form. This validation could be done using JavaScript. The submit action could be the last action in a validation chain.

While we were talking about actions, we mentioned the concept of destinations a couple of times. We also explained that links are actually annotations. In the next couple of examples, we'll spend some more time on these concepts.

Destinations

The `PdfDestination` class is the abstract superclass of the `PdfExplicitDestination`, the `PdfStringDestination`, and the `PdfNamedDestination` class. The `PdfExplicitDestination` class can be used to create a destination to a specific page, using specific coordinates if needed. `PdfStringDestination` and `PdfNamedDestination` can be used to create a named destination.

What's the difference between PdfStringDestination and PdfNamedDestination?

That's a great question, but the answer might require being read more than once. Both `PdfStringDestination` and `PdfNamedDestination` can be used to create a named destination, but:

- When we use the `PdfNamedDestination` class, the name will be stored inside the PDF document as a PDF name object. This is how named destinations were originally stored in PDF 1.1.
- When we use the `PdfStringDestination` class, the name will be stored as a PDF string object. This was introduced in PDF 1.2, because a PDF string object offers more possibilities than a name object.

Today, the name of a named destination should be stored as a PDF string, not as a PDF name. The `PdfNamedDestination` class is offered should you need it, but it is recommended that you use the `PdfStringDestination` class.

Using a PDF string as name is also the default way used by iText when you use the `setDestination()` method. We'll discover another way to create named destinations once we discuss bookmarks, but first, we'll create a couple of explicit destinations in the [ExplicitDestinations⁹⁷](#) example.

```

1 PdfDestination jekyll =
2     PdfExplicitDestination.createFitH(1, 416);
3 PdfDestination hyde =
4     PdfExplicitDestination.createXYZ(1, 150, 516, 2);
5 PdfDestination jekyll2 =
6     PdfExplicitDestination.createFitR(2, 50, 380, 130, 440);
7 document.add(new Paragraph()
8     .add(new Link("Link to Dr. Jekyll", jekyll)));
9 document.add(new Paragraph()
10    .add(new Link("Link to Mr. Hyde", hyde)));
11 document.add(new Paragraph()
12    .add(new Link("Link to Dr. Jekyll on page 2", jekyll2)));
13 document.add(new Paragraph()
14    .setFixedPosition(50, 400, 80)
15    .add("Dr. Jekyll"));
16 document.add(new Paragraph()
17    .setFixedPosition(150, 500, 80)
18    .add("Mr. Hyde"));
19 document.add(new AreaBreak(AreaBreakType.NEXT_PAGE));

```

⁹⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2574-c06e08_explicitdestinations.java

```

20 document.add(new Paragraph()
21   .setFixedPosition(50, 400, 80)
22   .add("Dr. Jekyll on page 2"));

```

We create three different types of explicit destinations:

- Line 1-2: an explicit destination that will go to page 1, and fit that page horizontally at coordinate $y = 416$.
- Line 3-4: an explicit destination that will go to page 1, so that the top-left corner has the coordinate $x = 150$; $y = 516$ and the zoom factor is set to 200%.
- Line 5-6: an explicit destination that will go to page 2, so that at least a rectangle is visible with $x = 50$; $y = 380$ as the coordinate of the lower-left corner and $x = 130$; $y = 440$ as the coordinate of the upper-right corner.

These links are added in lines 7-8, 9-10, and 11-12 respectively. We also add some text that marks the destinations:

- Line 13-15: some text at coordinate $x = 50$; $y = 400$ which is right below the first explicit destination.
- Line 16-18: some text at coordinate $x = 150$; $y = 500$, which puts it in the top-left corner of the visible area when we go to the second explicit destination.
- Line 20-22: some text on the second page at coordinate $x = 50$; $y = 400$, which makes it fit inside the rectangle defined in the third explicit destination.

We've used three different methods to create an explicit destination. The following table lists all the methods that are available to create an explicit destination. The first parameter is always an `int` referring to a page number, or a `PdfPage` instance. The other parameters, if any, are all of type `float`.

Method	Parameters	Description
<code>createFit()</code>	-	The page is displayed with its contents magnified just enough to fit the document window, both horizontally and vertically.
<code>createFitB()</code>	-	The page is displayed magnified just enough to fit the bounding box of the contents (the smallest rectangle enclosing all of its contents).

Method	Parameters	Description
<code>createFitH()</code>	<code>top</code>	The page is displayed so that the page fits within the document window horizontally (the entire width of the page is visible). The extra parameter specifies the vertical coordinate of the top edge of the page.
<code>createFitBH()</code>	<code>top</code>	This option is almost identical to <code>createFitH()</code> , but the width of the bounding box of the page is visible. This isn't necessarily the entire width of the page.
<code>createFitV()</code>	<code>left</code>	The page is displayed so that the page fits within the document window vertically (the entire height of the page is visible). The extra parameter specifies the horizontal coordinate of the left edge of the page.
<code>createFitBV()</code>	<code>left</code>	This option is almost identical to <code>createFitV()</code> , but the height of the bounding box of the page is visible. This isn't necessarily the entire height of the page.
<code>createXYZ()</code>	<code>left, top, zoom</code>	The <code>left</code> parameter defines an x coordinate; <code>top</code> defines a y coordinate; and <code>zoom</code> defines a zoom factor. If you want to keep the current x coordinate, the current y coordinate, or zoom factor, you can pass negative values or 0 for the corresponding parameter.
<code>createFitR()</code>	<code>left, bottom, right, top</code>	The parameters define a rectangle. The page is displayed with its contents magnified just enough to fit this rectangle. If the required zoom factors for the horizontal and the vertical magnification are different, the smaller of the two is used.

So far, we've created `Link` objects either by passing a `PdfAction` object as a parameter, or a `PdfDestination`. Both these methods create a `PdfLinkAnnotation`. We could have created that `PdfLinkAnnotation` ourselves and we could have passed that annotation as a parameter. This allows us to add some extra flavor to the link.

Link annotations

There are two links in the document shown in figure 6.7. One is underlined; the other is marked by a rectangle.

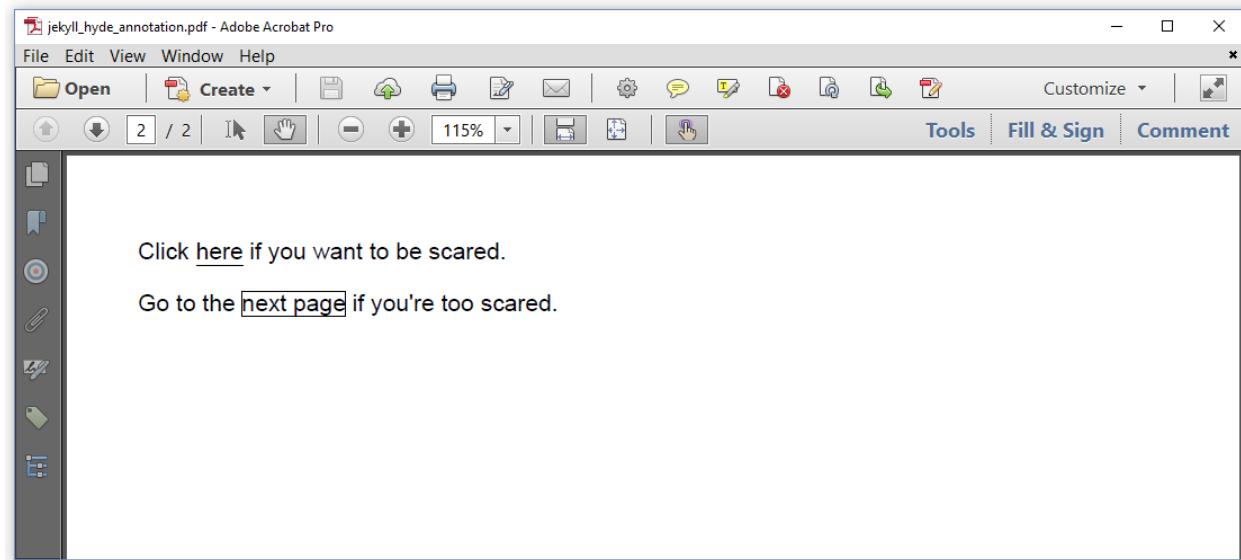


Figure 6.7: Link annotations

This line and rectangle shown in this screen shot are not part of the actual content of the PDF document. They weren't drawn using a sequence of `moveTo()`, `lineTo()`, and `stroke()` methods. They are part of the link annotation, and they are drawn by the PDF viewer that renders annotations on top of the existing content.

Also, when you would click the annotation, you would see a specific behavior. When clicking the first link, the colors would be inverted. When clicking the second link, you'd have a push-down effect. See the [Annotation⁹⁸](#) example.

⁹⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2575-c06e09_annotation.java

```

1 PdfAction js = PdfAction.createJavaScript("app.alert('Boo!');");
2 PdfAnnotation la1 = new PdfLinkAnnotation(new Rectangle(0, 0, 0, 0))
3     .setHighlightMode(PdfAnnotation.HIGHLIGHT_INVERT)
4     .setAction(js).setBorderStyle(PdfAnnotation.STYLE_UNDERLINE);
5 Link link1 = new Link("here", (PdfLinkAnnotation)la1);
6 document.add(new Paragraph()
7     .add("Click ")
8     .add(link1)
9     .add(" if you want to be scared."));
10 PdfAnnotation la2 = new PdfLinkAnnotation(new Rectangle(0, 0, 0, 0))
11     .setDestination(PdfExplicitDestination.createFit(2))
12     .setHighlightMode(PdfAnnotation.HIGHLIGHT_PUSH)
13     .setBorderStyle(PdfAnnotation.STYLE_INSET);
14 Link link2 = new Link("next page", (PdfLinkAnnotation)la2);
15 document.add(new Paragraph()
16     .add("Go to the ")
17     .add(link2)
18     .add(" if you're too scared."));

```

We recognize the two links:

- We create a JavaScript action in line 1. We use this object as an action for the `PdfLinkAnnotation` we create in line 2. In line 2, we set the highlight mode to `HIGHLIGHT_INVERT`. This will invert the colors when we click the link. In line 4, we set the border style to `STYLE_UNDERLINE`. We use the `PdfLinkAnnotation` to create a `Link` object in line 5. We add a `Paragraph` with this link in lines 6 to 9.
- We create another `PdfLinkAnnotation` in line 10. This time we set a destination; see line 11. In line 12, we set the highlight mode to `HIGHLIGHT_PUSH` to get a push-down effect when we click the link. In line 13, we set the border style to `STYLE_INSET`. We create a `Link` with this `PdfLinkAnnotation` in line 14. We add another `Paragraph` in lines 15 to 18.

We could write a complete tutorial about annotations –and we will–, but whatever will be written in that tutorial is out of scope in this tutorial. We'll finish this chapter with a couple of bookmarks examples.

Outlines aka bookmarks

We've already created a couple of documents that contained a table of contents. This table of contents was added as an extra page, listing the different chapters and the corresponding page numbers. When we clicked a line in this table of contents, we jumped to the corresponding chapter. In figure 6.8, we see a table of contents of a different nature. It's a table of contents that isn't printed when we print

the document. We only see it when we open the bookmarks panel in our PDF viewer, and we can use it to easily navigate the document by collapsing items in a tree structure.

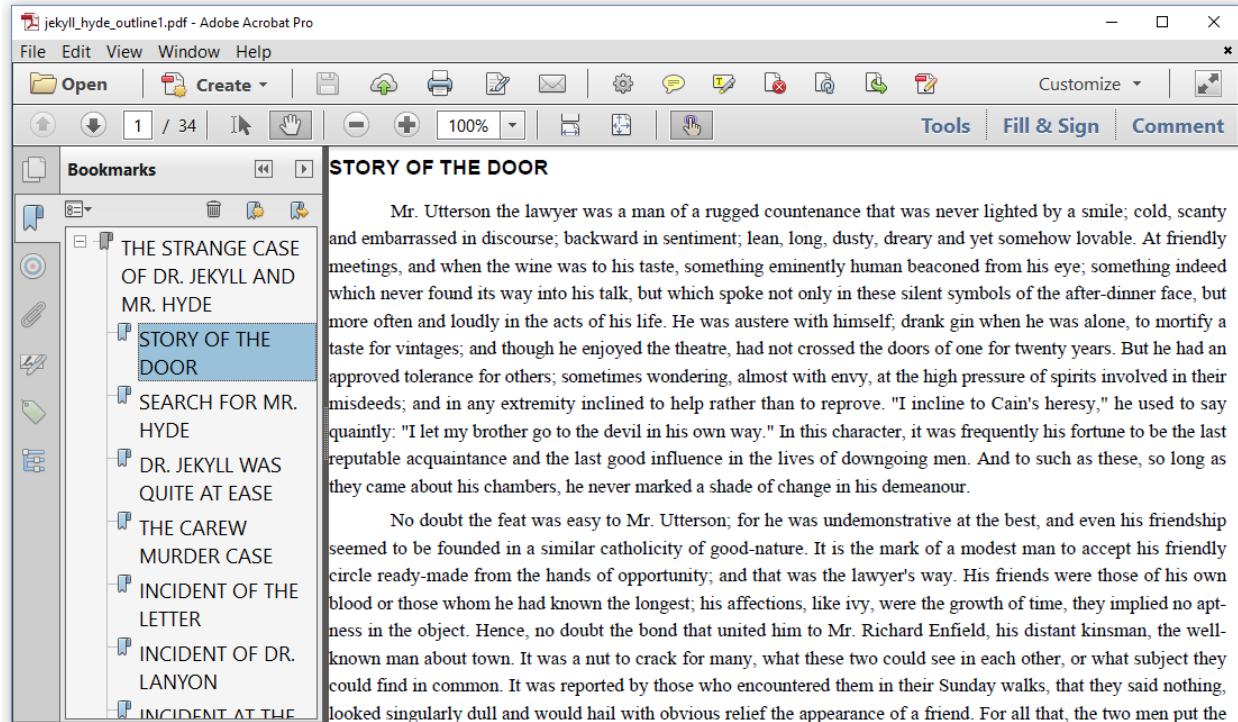


Figure 6.8: Bookmarks using named destinations

This tree structure is called an outline tree. Each branch and leaf of this tree is an outline object. In iText, we create these objects using the `PdfOutline` class. In the [TOC_OutlinesNames⁹⁹](#) example, we use named destinations to jump to each chapter.

```

1 BufferedReader br = new BufferedReader(new FileReader(SRC));
2 String name, line;
3 Paragraph p;
4 boolean title = true;
5 int counter = 0;
6 PdfOutline outline = null;
7 while ((line = br.readLine()) != null) {
8     p = new Paragraph(line);
9     p.setKeepTogether(true);
10    if (title) {
11        name = String.format("title%02d", counter++);
12        outline = createOutline(outline, pdf, line, name);
13        p.setFont(bold).setFontSize(12)

```

⁹⁹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2576-c06e10_toc_outlinesnames.java

```

14         .setKeepWithNext(true)
15         .setDestination(name);
16     title = false;
17     document.add(p);
18 }
19 else {
20     p.setFirstLineIndent(36);
21     if (line.isEmpty()) {
22         p.setMarginBottom(12);
23         title = true;
24     }
25     else {
26         p.setMarginBottom(0);
27     }
28     document.add(p);
29 }
30 }
```

We initialize a `PdfOutline` object in line 6. We create a unique name for each chapter title in line 11. We use this name in line 15 as a destination, and pass it to the `createOutline()` method to create a `PdfOutline` that will link to the corresponding destination.

```

1 public PdfOutline createOutline(
2     PdfOutline outline, PdfDocument pdf, String title, String name) {
3     if (outline == null) {
4         outline = pdf.getOutlines(false);
5         outline = outline.addOutline(title);
6         outline.addDestination(
7             PdfDestination.makeDestination(new PdfString(name)));
8         return outline;
9     }
10    PdfOutline kid = outline.addOutline(title);
11    kid.addDestination(PdfDestination.makeDestination(new PdfString(name)));
12    return outline;
13 }
```

If the `outline` object passed to the `createOutline()` method is `null`, we're at the very beginning of our story. We get the root outline from the `PdfDocument` and we add an outline to this root object with the first title we encounter. This is the title of our novel “THE STRANGE CASE OF DR. JEKYLL AND MR. HYDE”. We want this `PdfOutline` to be the parent of all the other titles. We use the `makeDestination()` method using a `PdfString` object. This is equivalent to creating a `PdfStringDestination` using a `String` instance. We do more or less the same for the other titles.

When we create a destination using the `setDestination()` method, iText creates an XYZ destination using the top-left coordinate of the corresponding building block and a zoom factor of 100%. This creates the awkward effect that we no longer see the margin when we click on one of the bookmarks. We can fix this by creating explicit destinations. See figure 6.9.

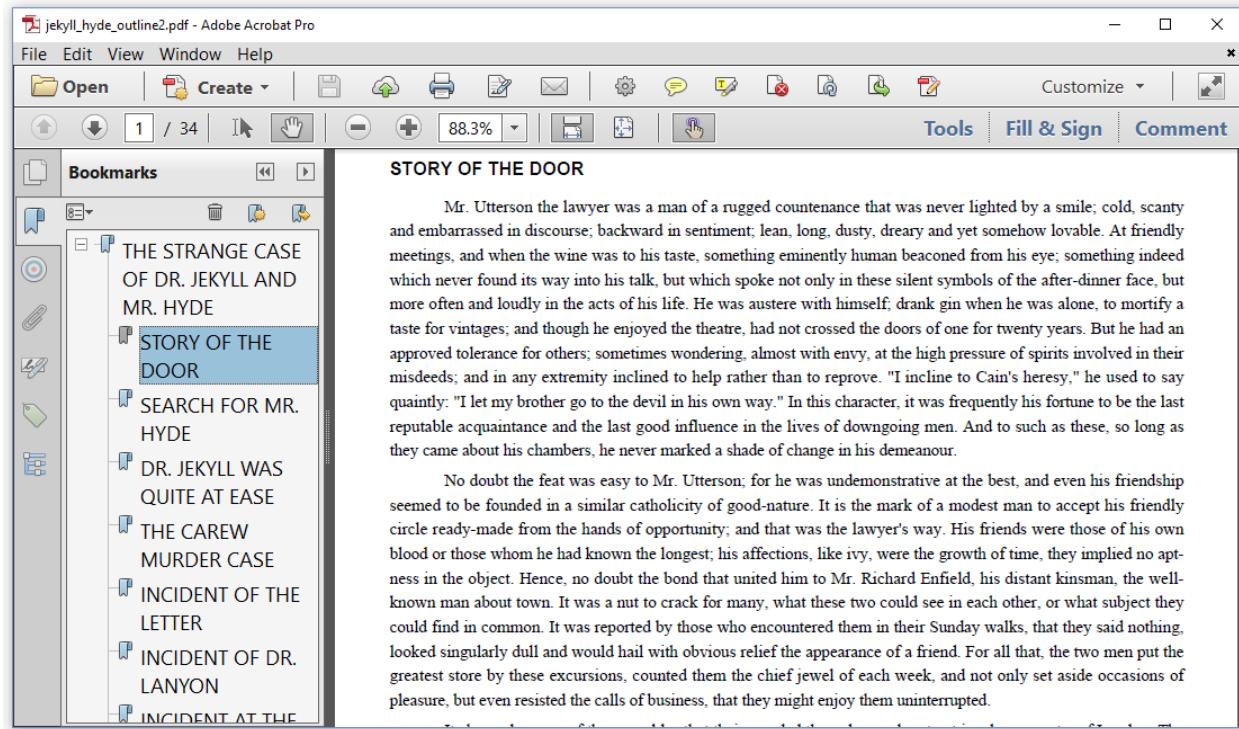


Figure 6.9: Bookmarks using explicit destinations

We remember from the previous table of contents example for which we used explicit destinations that it's easy to point to the wrong page. Once again, we'll use a renderer to make sure we link to the correct page. See the `TOC_OutlinesDestinations100` example.

```

1  BufferedReader br = new BufferedReader(new FileReader(SRC));
2  String line;
3  Paragraph p;
4  boolean title = true;
5  PdfOutline outline = null;
6  while ((line = br.readLine()) != null) {
7      p = new Paragraph(line);
8      p.setKeepTogether(true);
9      if (title) {
10          outline = createOutline(outline, pdf, line, p);
11          p.setFont(bold).setFontSize(12)

```

¹⁰⁰http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2577-c06e11_toc_outlinesdestinations.java

```
12         .setKeepWithNext(true);
13     title = false;
14     document.add(p);
15 }
16 else {
17     p.setFirstLineIndent(36);
18     if (line.isEmpty()) {
19         p.setMarginBottom(12);
20         title = true;
21     }
22     else {
23         p.setMarginBottom(0);
24     }
25     document.add(p);
26 }
27 }
```

This code snippet is shorter than the previous one because we don't have to create a name and we don't have to set that name as a destination. The main difference is in the `createOutline()` method. It now looks like this:

```
1 public PdfOutline createOutline(
2     PdfOutline outline, PdfDocument pdf, String title, Paragraph p) {
3     if (outline == null) {
4         outline = pdf.getOutlines(false);
5         outline = outline.addOutline(title);
6         return outline;
7     }
8     OutlineRenderer renderer = new OutlineRenderer(p, title, outline);
9     p.setNextRenderer(renderer);
10    return outline;
11 }
```

We use the first title we encounter (when `outline == null`) as the top-level outline in the outline tree. We create an `OutlineRenderer` to add the links to the kids of this top-level outline.

```
1 protected class OutlineRenderer extends ParagraphRenderer {
2     protected PdfOutline parent;
3     protected String title;
4     public OutlineRenderer(
5         Paragraph modelElement, String title, PdfOutline parent) {
6         super(modelElement);
7         this.title = title;
8         this.parent = parent;
9     }
10    @Override
11    public void draw(DrawContext drawContext) {
12        super.draw(drawContext);
13        Rectangle rect = getOccupiedAreaBBox();
14        PdfDestination dest =
15            PdfExplicitDestination.createFitH(
16                drawContext.getDocument().getLastPage(),
17                rect.getTop());
18        PdfOutline outline = parent.addOutline(title);
19        outline.addDestination(dest);
20    }
21 }
```

In this case, we override the `draw()` method. We create a `PdfOutline` object with the top-level outline as parent (line 18), and we use the top y coordinate of the area occupied by the `Paragraph` as the top parameter for an explicit destination that fits the page horizontally (line 14-17) as the destination for that newly created outline (line 19).

If you study both examples carefully, you'll discover that the top-level outline of the example using named destination can be clicked to jump to the title of the novel. This isn't the case in the example in which we create explicit destinations: we only created destinations for the titles of the chapters, not for the title of the novel. The `PdfOutline` objects in an outline tree don't need to be real bookmarks. They don't have to point to a destination on a specific page in the document. They can point to nowhere; they can also be used to trigger an action. We'll make one more bookmark example to demonstrate this. Additionally, we'll change the color and style of the elements in the bookmarks panel.

Color and style of the outline elements.

In figure 6.10, we have a PDF document with a single blank page.

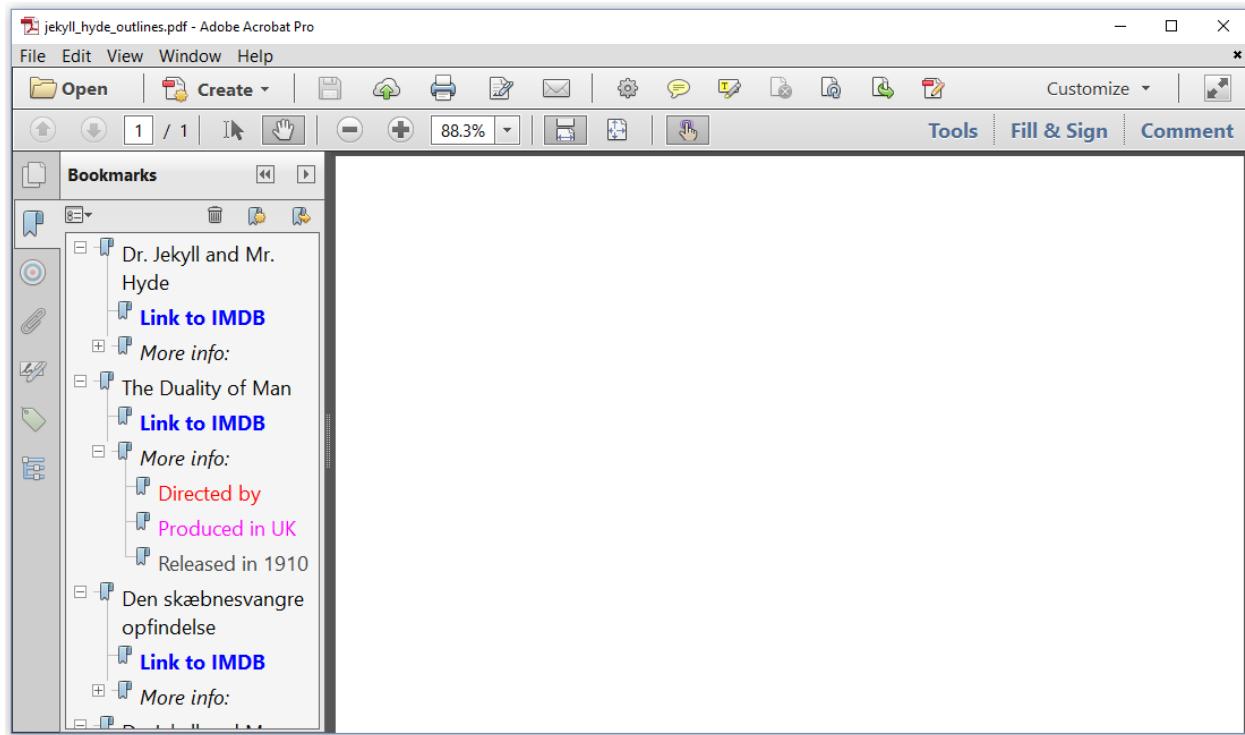


Figure 6.10: Example of an outline tree without actual bookmarks

When we open the bookmark panel, we see an outline tree of which all first-level elements are titles of a movie, cartoon or video. These outlines are the parent of two kids:

1. One shows “Link to IMDB” in bold and blue. When we click that outline, an URI action is triggered that brings us to the corresponding web page.
2. The other reads as “More info:” in italic. It is closed by default, but when we open it, we see information in different colors about the director, the country where the movie is produced, and its release data.

None of these PdfOutline objects point to a location in the document. The [Outlines¹⁰¹](#) example shows how this outline tree was built.

¹⁰¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-6#2578-c06e12_outlines.java

```

1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     pdf.addNewPage();
4     pdf.getCatalog().setPageMode(PdfName.UseOutlines);
5     PdfOutline root = pdf.getOutlines(false);
6     List<List<String>> resultSet = CsvTo2DList.convert(SRC, " | ");
7     resultSet.remove(0);
8     for (List<String> record : resultSet) {
9         PdfOutline movie = root.addOutline(record.get(2));
10        PdfOutline imdb = movie.addOutline("Link to IMDB");
11        imdb.setColor(Color.BLUE);
12        imdb.setStyle(PdfOutline.FLAG_BOLD);
13        String url = String.format(
14            "http://www.imdb.com/title/tt%s", record.get(0));
15        imdb.addAction(PdfAction.createURI(url));
16        PdfOutline info = movie.addOutline("More info:");
17        info.setOpen(false);
18        info.setStyle(PdfOutline.FLAG_ITALIC);
19        PdfOutline director = info.addOutline("Directed by " + record.get(3));
20        director.setColor(Color.RED);
21        PdfOutline place = info.addOutline("Produced in " + record.get(4));
22        place.setColor(Color.MAGENTA);
23        PdfOutline year = info.addOutline("Released in " + record.get(1));
24        year.setColor(Color.DARK_GRAY);
25    }
26    pdf.close();
27 }

```

Let's go through this code step by step:

- We create a PdfDocument (line 2) to which we add a single page (line 3). We change the page mode so that the bookmarks panel is opened by default (line 4). We'll learn more about page mode, layout mode and other viewer preferences in the next chapter.
- We get the root object of the outline tree (line 5). The boolean parameter indicates if iText needs to update the outlines. If true, the method will read the whole document and create the outline tree. This isn't necessary here, we can just get the cached outline tree. As we have just created the PdfDocument there aren't any outlines in that tree yet anyway.
- We create a list with all the records in our Jekyll and Hyde movie database (line 6) and we remove the record with the field names (line 7). We loop over the different records (line 8 - 25).
- Each movie gets its own outline containing its title (line 9).

- We add a first child outline with as title “Link to IMDB” (line 10). We change the color of this title to blue (line 11) and bold (line 12). We add a URI action that jumps to the movie page for that specific movie on IMDB (line 13-15).
- We add a second child outline with as title “More info:” (line 16). By default all the outlines we create are open; in this case, we want the outline to be closed (line 17). We change the style to italic (line 18). Finally we add three children to this outline: the director (line 19) as red text (line 20), the country (line 21) as magenta text (line 22), and the year (line 23) as dark gray text (line 24).
- Finally, we close the PdfDocument (line 26).

This example shows how you can easily create an outline tree with different branches, branches of branches, and leaves. It also shows how you can change the color and style of an element in the outline tree, and how you can change the open or closed status of each outline element.

Summary

This chapter was all about interactive elements that help us navigate through and between documents. We started by experimenting with a series of actions:

- URI actions to navigate to external web pages,
- Named actions to navigate to the first page, previous page, next page, and last page,
- GoTo actions to go to a named destination or an explicit destination inside the document,
- Remote GoTo action to navigate to another PDF document in the same or in a new window,
- JavaScript actions to trigger the execution of PDF-specific JavaScript.

We took a close look at destinations, and how to create them using one of the subclasses of the abstract PdfDestination class.

After we learned that links are stored inside a PDF as *annotations*, we looked at some bookmark examples. We learned how to create an outline tree, and we used the setDestination() method to jump to a destination inside the document, the setAction() method to trigger an action, and none of these to create an inert hierarchical entry in the outline tree.

We already saw a glimpse of the next chapter, when we changed the page mode to make sure the bookmarks panel was opened when opening the document. Viewer preferences will be one of the topics we'll discuss next, but first we'll learn more about the concept of event handling.

Chapter 7: Handling events; setting viewer preferences and writer properties

This book is meant for developers who want to create PDF documents from scratch in a programmatic way, using source code as opposed to using a template. We started with a chapter about fonts. In the chapters that followed, we discussed the default behavior of every element: Paragraph, Text, Image, and so on. We discovered that these elements can be used in a very intuitive way, but also that we can change their default behavior by creating custom renderer implementations –which isn't always trivial, depending on what you want to achieve. In the previous chapter, we discussed interactivity. We introduced actions and added links and bookmarks that help us navigate through a document.

We'll use this final chapter to introduce a couple of concepts that weren't discussed before. iText creates a new page automatically when elements don't fit the current page, but what if we want to add a watermark, background, header or footer to every page? How do we know when a new page is created? We'll need to look at the `IEventHandler` interface to find out. In the previous chapter, we changed a viewer preference so that the bookmarks panel is open by default. We'll look at some other viewer preferences that can be set. Finally, we'll learn how to change the settings of the `PdfWriter`, for instance to create a PDF of a version that is different from the default PDF version used by iText.

Implementing the `IEventHandler` interface

In previous examples, we used the `rotate()` method to switch a page from portrait to landscape. For instance, when we created PDF with tables in chapter 5, we created our `Document` object like this new `Document(pdf, PageSize.A4.rotate())`. In figure 7.1, we also see pages that are rotated, but they are rotated with a different purpose. In chapter 5, we wanted to take advantage of the fact that the width of the page is greater than the height when using landscape orientation. When using the `rotate()` method, it was our purpose to rotate the page, but not its content as is done in figure 7.1.

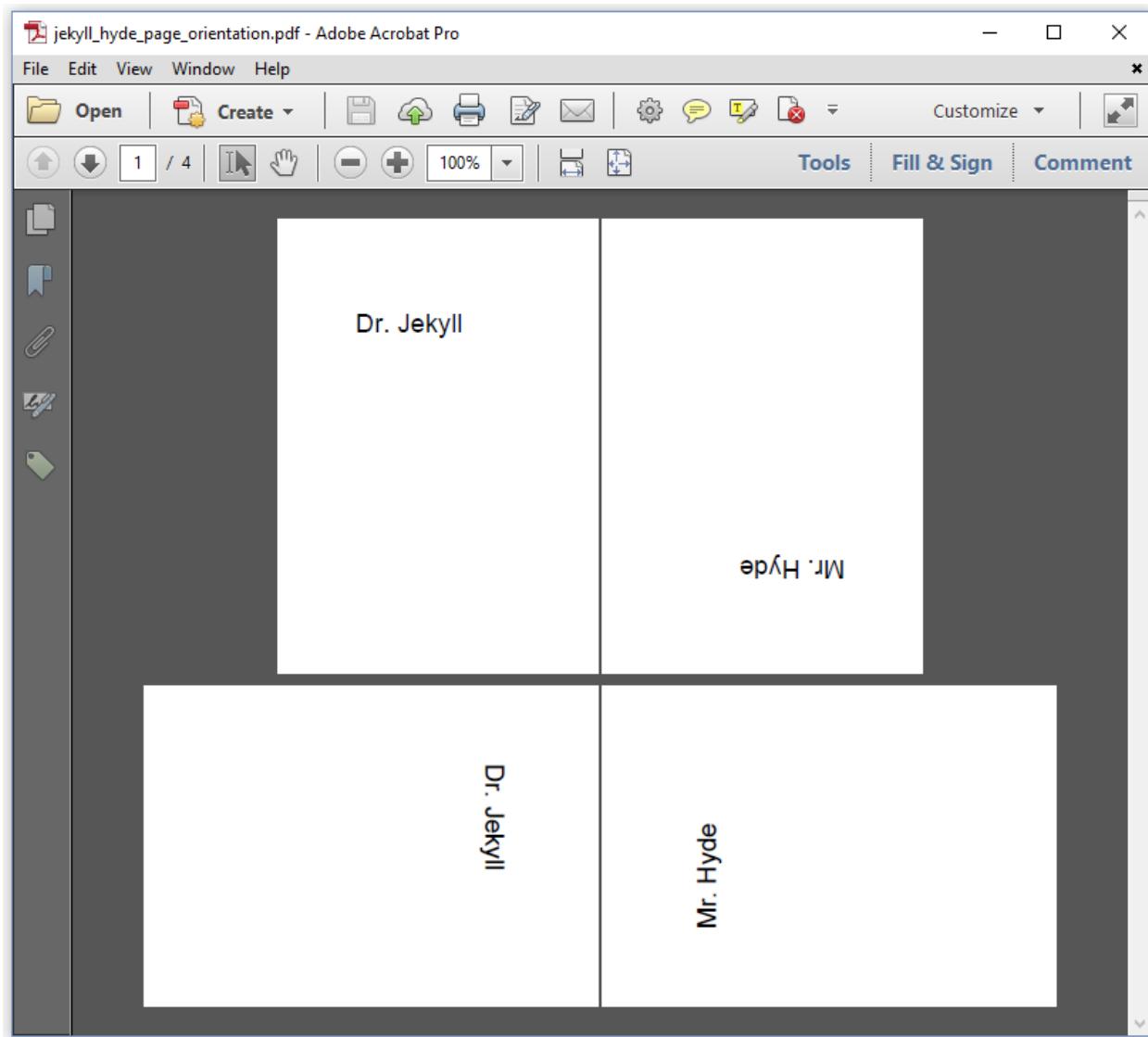


Figure 7.1: Pages with different orientations

In the [EventHandlers¹⁰²](#) example, we create four A6 pages to which we add content as if the page is in portrait. We change the rotation of the page at the page level in an `IEventHandler`. As defined in the ISO standard for PDF, the rotation of a page needs to be a multiple of 90. This leaves us four possible orientations when we divide the rotation by 360: portrait (rotation 0), landscape (rotation 90), inverted portrait (rotation 180) and seascape (rotation 270).

¹⁰²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2579-c07e01_eventhandlers.java

```

1 public static final PdfNumber PORTRAIT = new PdfNumber(0);
2 public static final PdfNumber LANDSCAPE = new PdfNumber(90);
3 public static final PdfNumber INVERTEDPORTRAIT = new PdfNumber(180);
4 public static final PdfNumber SEASCAPE = new PdfNumber(270);

```

We create a `PageRotationEventHandler` that allows us to change the rotation of a page, while we are creating a document.

```

1 protected class PageRotationEventHandler implements IEventHandler {
2     protected PdfNumber rotation = PORTRAIT;
3     public void setRotation(PdfNumber orientation) {
4         this.rotation = orientation;
5     }
6     @Override
7     public void handleEvent(Event event) {
8         PdfDocumentEvent docEvent = (PdfDocumentEvent) event;
9         docEvent.getPage().put(PdfName.Rotate, rotation);
10    }
11 }

```

The default orientation will be portrait (line 2), but we can change this default using the `setRotation()` method (line 4-6). We override the `handleEvent()` method that is triggered when an event occurs. We can get the `PdfPage` instance of the page on which the event is triggered from the `PdfDocumentEvent`. This `PdfPage` object represents the page dictionary. One of the possible entries of a page dictionary, is its rotation. We change this entry to the current value of `rotation` (line 9) every time the event is triggered.

The following snippet shows how we can introduce this event handler in the PDF creation process.

```

1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     pdf.getCatalog().setPageLayout(PdfName.TwoColumnLeft);
4     PageRotationEventHandler eventHandler =
5         new PageRotationEventHandler();
6     pdf.addEventHandler(
7         PdfDocumentEvent.START_PAGE, eventHandler);
8     Document document = new Document(pdf, PageSize.A8);
9     document.add(new Paragraph("Dr. Jekyll"));
10    eventHandler.setRotation(INVERTEDPORTRAIT);
11    document.add(new AreaBreak());
12    document.add(new Paragraph("Mr. Hyde"));
13    eventHandler.setRotation(LANDSCAPE);

```

```
14     document.add(new AreaBreak());
15     document.add(new Paragraph("Dr. Jekyll"));
16     eventHandler.setRotation(SEASCAPE);
17     document.add(new AreaBreak());
18     document.add(new Paragraph("Mr. Hyde"));
19     document.close();
20 }
```

We create an instance of the `PageRotationEventHandler` (line 4-5). We declare this `eventHandler` as an event that needs to be triggered every time a new page is started (`PdfDocumentEvent.START_PAGE`) in the `PdfDocument` (line 6-7). We create a PDF with tiny pages (line 8). We add a first paragraph (line 9) on a page that will use the default orientation. The `START_PAGE` event has already happened, when we change this default to inverted portrait (line 10). Only when a new page is created, after introducing a page break (line 11), the new orientation will become active. In this example, we repeat this a couple of times to demonstrate every possible page orientation.

There are four types of events that can be triggered:

- `START_PAGE` – triggered when a new page is started,
- `END_PAGE` – triggered right before a new page is started,
- `INSERT_PAGE` – triggered when a page is inserted, and
- `REMOVE_PAGE` – triggered when a page is removed.

We'll try all of these types in the next handful of examples.

Adding a background and text to every page

We have created many documents in which we rendered a novel by Robert Louis Stevenson to PDF. We reused the code of one of these examples to create the PDF shown in figure 7.2, and we introduced an event handler to create a lime-colored background for the odd pages and a blue-colored background for the even pages. Starting on page 2, we also added a running header with the title of the novel and a footer with the page number.

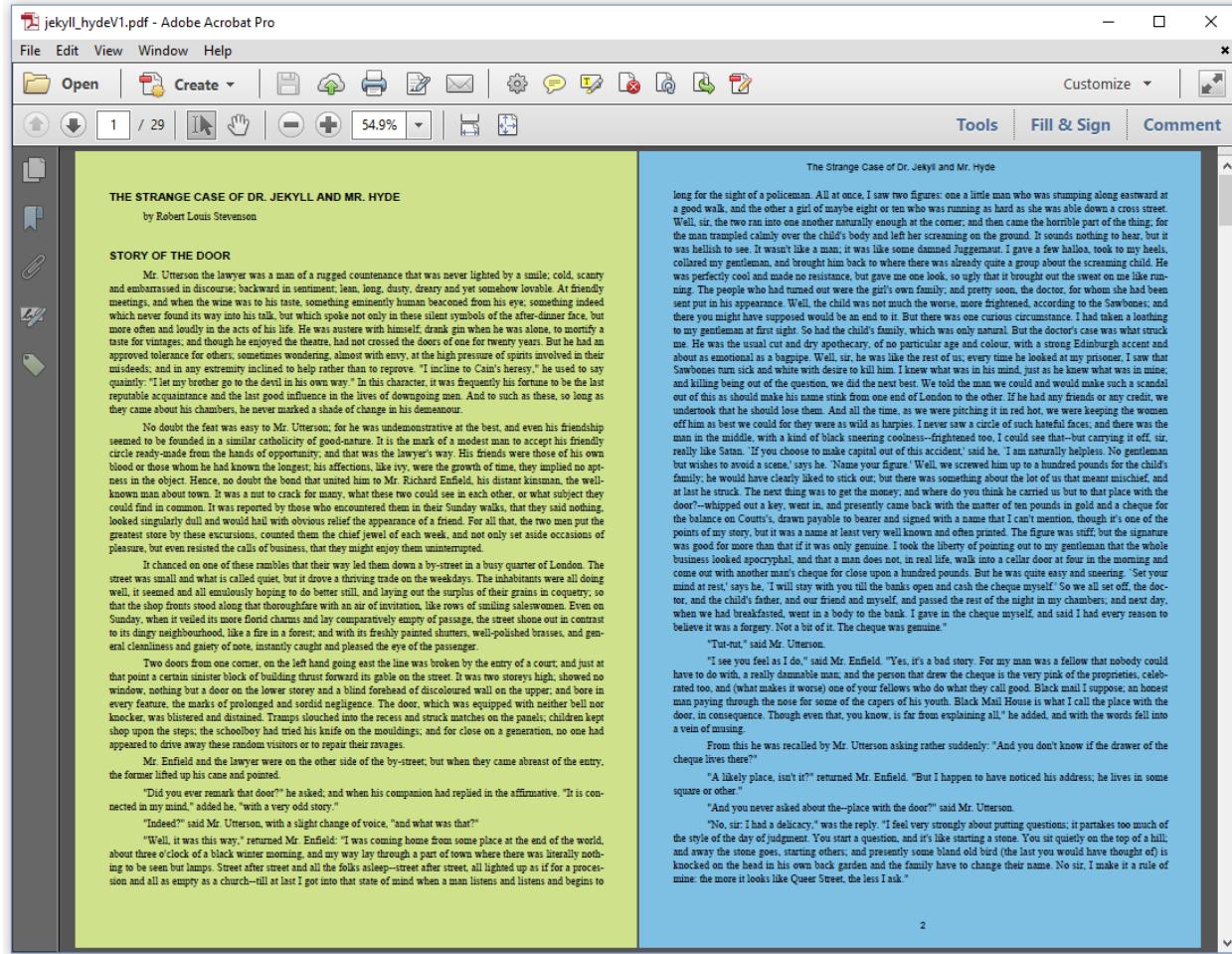


Figure 7.2: Colored background and running header

For this `TextWatermark`¹⁰³ example, we added an `END_PAGE` event for a change.

```
1 pdf.addEventHandler(
2   PdfDocumentEvent.END_PAGE,
3   new TextWatermark());
```

This choice for the `END_PAGE` event has an impact on the `TextWatermark` class.

¹⁰³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2580-c07e02_textwatermark.java

```

1  protected class TextWatermark implements IEventHandler {
2      Color lime, blue;
3      PdfFont helvetica;
4      protected TextWatermark() throws IOException {
5          helvetica = PdfFontFactory.createFont(FontConstants.HELVETICA);
6          lime = new DeviceCmyk(0.208f, 0, 0.584f, 0);
7          blue = new DeviceCmyk(0.445f, 0.0546f, 0, 0.0667f);
8      }
9      @Override
10     public void handleEvent(Event event) {
11         PdfDocumentEvent docEvent = (PdfDocumentEvent) event;
12         PdfDocument pdf = docEvent.getDocument();
13         PdfPage page = docEvent.getPage();
14         int pageNumber = pdf.getPageNumber(page);
15         Rectangle pageSize = page.getPageSize();
16         PdfCanvas pdfCanvas = new PdfCanvas(
17             page.newContentStreamBefore(), page.getResources(), pdf);
18         pdfCanvas.saveState()
19             .setFillColor(pageNumber % 2 == 1 ? lime : blue)
20             .rectangle(pageSize.getLeft(), pageSize.getBottom(),
21                         pageSize.getWidth(), pageSize.getHeight())
22             .fill().restoreState();
23         if (pageNumber > 1) {
24             pdfCanvas.beginText()
25                 .setFontAndSize(helvetica, 10)
26                 .moveText(pageSize.getWidth() / 2 - 120, pageSize.getTop() - 20)
27                 .showText("The Strange Case of Dr. Jekyll and Mr. Hyde")
28                 .moveText(120, -pageSize.getTop() + 40)
29                 .showText(String.valueOf(pageNumber))
30                 .endText();
31         }
32         pdfCanvas.release();
33     }
34 }
```

We create color objects (line 2) and a font (line 3) in the constructor (line 4-8), so that we can reuse these objects every time the event is triggered.

The PdfDocumentEvent (line 11) gives us access to the PdfDocument (line 12) and the PdfPage (line 13) on which the event was triggered. We get the current page number (line 14) and the page size (line 15) from the PdfPage. In this example, we will add all the content using low-level PDF functionality. We need a PdfCanvas object to do this (line 16-17). We draw the background using a rectangle() and fill() method (line 18-22). For pages with page number greater than 1 (line 23), We create

a text object marked by `beginText()` and `endText()` with two snippets of text that are positioned using the `moveText()` method and added with `showText()` method (line 24-30).



As we add this content after the current page has been completed and right before a new page is created, we have to be careful not to overwrite already existing content. For instance: to create a colored background, we draw an opaque rectangle. If we do this *after* we have added content to the page, this content won't be visible anymore: it will be covered by the opaque rectangle. We can solve this by creating the `PdfCanvas` using the `page.newContentStreamBefore()` method. This will allow us to write PDF syntax to a content stream that will be parsed *before* the rest of the content of the page is parsed.



In iText 5, we used page events to add content when a specific event occurred. It was forbidden to add content in an `onStartPage()` event. One could only add content to a page using the `onEndPage()` method. This often led to confusion among developers who assumed that headers needed to be added in the `onStartPage()` method, whereas footers needed to be added in the `onEndPage()` method. Although this was a misconception, we fixed this problem anyway. Actually, in the case of this example, it would probably be a better idea to add the back ground in the `START_PAGE` event. We can use `page.getLastContentStream()` to create the content stream needed for the `PdfCanvas` object.

In the next example, we'll add a header using a `START_PAGE` event and a footer using an `END_PAGE` event. The footer will show the page number as well as the total number of pages.

Solving the “Page X of Y” problem

In figure 7.3, we see a running header that starts on page 2. We also see a footer formatted as “page X of Y” where X is the current page and Y the total number of pages.

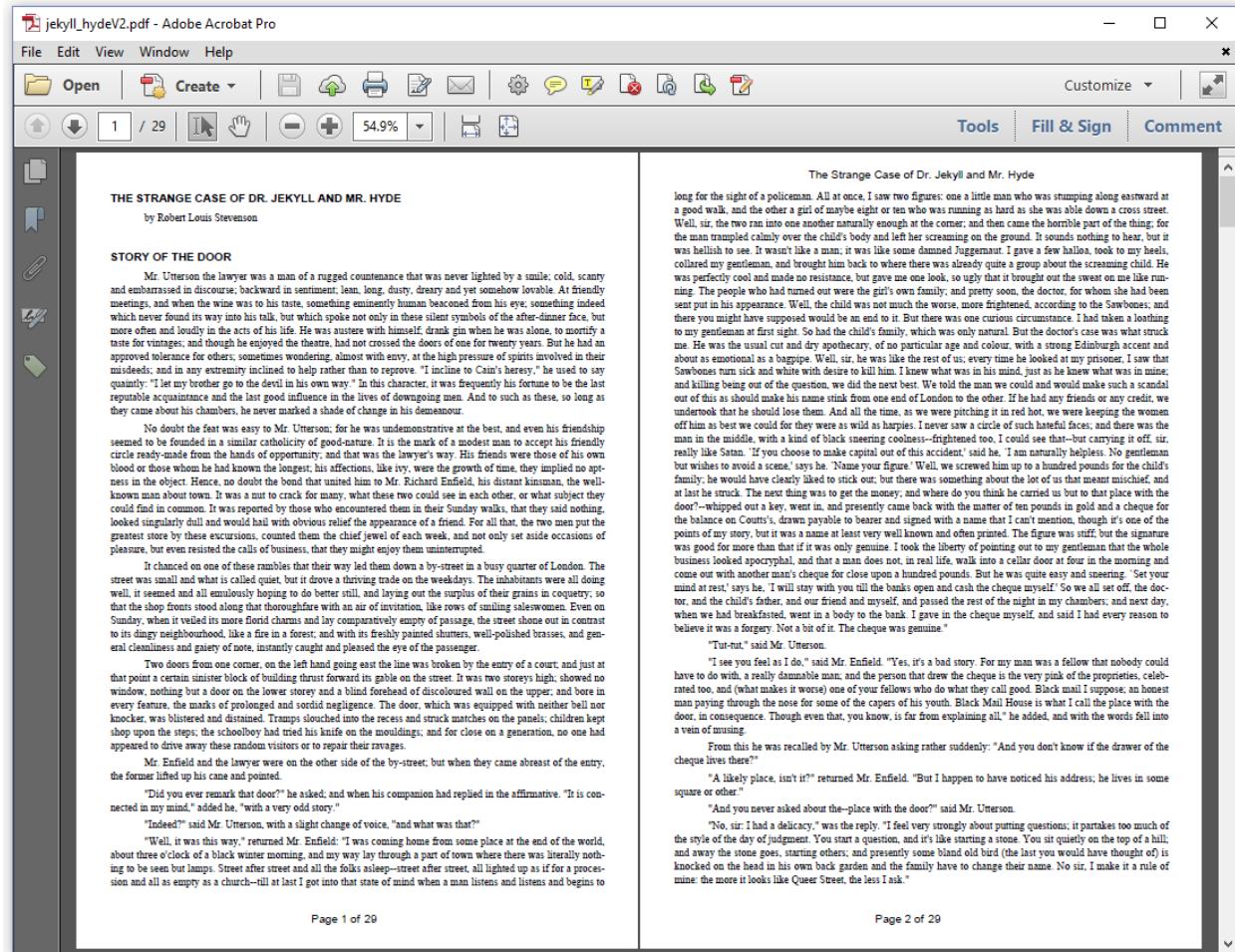


Figure 7.3: Page X of Y footer

The event handlers in the [PageXofY¹⁰⁴](#) example are added like this:

```

1 PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
2 pdf.addEventHandler(PdfDocumentEvent.START_PAGE,
3     new Header("The Strange Case of Dr. Jekyll and Mr. Hyde"));
4 PageXofY event = new PageXofY(pdf);
5 pdf.addEventHandler(PdfDocumentEvent.END_PAGE, event);

```

Instead of using low-level PDF operators to create the text object, we use the `showTextAligned()` method that was introduced when we talked about the `Canvas` object. See for instance the `handleEvent` implementation of the `Header` class.

¹⁰⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2581-c07e03_pagexofy.java

```

1  protected class Header implements IEventHandler {
2      String header;
3      public Header(String header) {
4          this.header = header;
5      }
6      @Override
7      public void handleEvent(Event event) {
8          PdfDocumentEvent docEvent = (PdfDocumentEvent) event;
9          PdfDocument pdf = docEvent.getDocument();
10         PdfPage page = docEvent.getPage();
11         if (pdf.getPageNumber(page) == 1) return;
12         Rectangle pageSize = page.getPageSize();
13         PdfCanvas pdfCanvas = new PdfCanvas(
14             page.getLastContentStream(), page.getResources(), pdf);
15         Canvas canvas = new Canvas(pdfCanvas, pdf, pageSize);
16         canvas.showTextAligned(header,
17             pageSize.getWidth() / 2,
18             pageSize.getTop() - 30, TextAlignment.CENTER);
19     }
20 }
```

This time, we use the `getLastContentStream()` method (line 14). As we use this class to create a `START_PAGE` event, the header will be the first thing that is written in the total content stream of the page.



The “Page X of Y” footer confronts us with a problem we’ve already solved once in chapter 2. In the [Jekyll Hyde V8¹⁰⁵](#) example, we wanted to add the total number of pages of the document on the first page. However, at the moment we wrote that first page, we didn’t know the total number of pages in advance. We used a placeholder instead of the final number, and we instructed iText not to flush any content to the `OutputStream` until all pages were created. At that moment, we used a `TextRenderer` to replace the place holder with the total number of pages, and we recreated the layout using the `reLayout()` method.

There is one major disadvantage with this approach: it requires that we keep a lot of content in memory before we flush it to the `OutputStream`. The more pages, the more we’ll risk an `OutOfMemoryException`. We can solve this problem by using a `PdfFormXObject` as placeholder.

A *form XObject* is a snippet of PDF syntax stored in a separate stream that is external to the content stream of a page. It can be referred to from different pages. If we create one form XObject as a placeholder, and we add it to multiple pages, we have to update it only once, and that change will

¹⁰⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-2#1902-c02e12_jekyllhydev8.java

be reflected on every page. We can update the content of a form XObject as long as it hasn't been written to the `OutputStream`. This is what we'll do in the `PageXofY` class.

```

1  protected class PageXofY implements IEventHandler {
2      protected PdfFormXObject placeholder;
3      protected float side = 20;
4      protected float x = 300;
5      protected float y = 25;
6      protected float space = 4.5f;
7      protected float descent = 3;
8      public PageXofY(PdfDocument pdf) {
9          placeholder =
10             new PdfFormXObject(new Rectangle(0, 0, side, side));
11     }
12     @Override
13     public void handleEvent(Event event) {
14         PdfDocumentEvent docEvent = (PdfDocumentEvent) event;
15         PdfDocument pdf = docEvent.getDocument();
16         PdfPage page = docEvent.getPage();
17         int pageNumber = pdf.getPageNumber(page);
18         Rectangle pageSize = page.getPageSize();
19         PdfCanvas pdfCanvas = new PdfCanvas(
20             page.getLastContentStream(), page.getResources(), pdf);
21         Canvas canvas = new Canvas(pdfCanvas, pdf, pageSize);
22         Paragraph p = new Paragraph()
23             .add("Page ").add(String.valueOf(pageNumber)).add(" of");
24         canvas.showTextAligned(p, x, y, TextAlignment.RIGHT);
25         pdfCanvas.addXObject(placeholder, x + space, y - descent);
26         pdfCanvas.release();
27     }
28     public void writeTotal(PdfDocument pdf) {
29         Canvas canvas = new Canvas(placeholder, pdf);
30         canvas.showTextAligned(String.valueOf(pdf.getNumberOfPages()),
31             0, descent, TextAlignment.LEFT);
32     }
33 }
```

We define a member-variable name `placeholder` in line 2, and we initialize this `PdfFormXObject` in the constructor of our `IEventHandler` implementation (line 9-10). The other member-variables in line 3-7 are there for our convenience. They reflect the dimension of the placeholder (`side` is the side of the square that defines the placeholder), the position of the footer (`x` and `y`), the space between the "Page X of" and "Y" part (`space`) of the footer, and the space we will allow under the baseline of the "Y" value (`descent`).

Lines 14 to 21 are identical to what we had in the `Header` class. We create the “Page X of” part of the footer in line 21 and 22. We add this `Paragraph` to the left of the coordinates `x` and `y` (line 24). We add the placeholder at the coordinates `x + space` and `y - descent`. We release the `Canvas`, but we don’t release the `placeholder` yet. Once the complete document is generated, we call the `writeTotal()` method, right before we close the document.

```
1 document.add(div);
2 event.writeTotal(pdf);
3 document.close();
```

In this `writeTotal()` method, we add the total number of pages at the coordinate `x = 0; y = descent` (line 30-31). This way, the “Page X of Y” text will always be nicely aligned with ‘x’ and ‘y’ as the coordinate that has “Page X of” to the left and “Y” to the right.

Adding a transparent background image

In figure 7.4, we’ve added a transparent image in the background of each page of text. You could use this technique to add watermarks to a document.

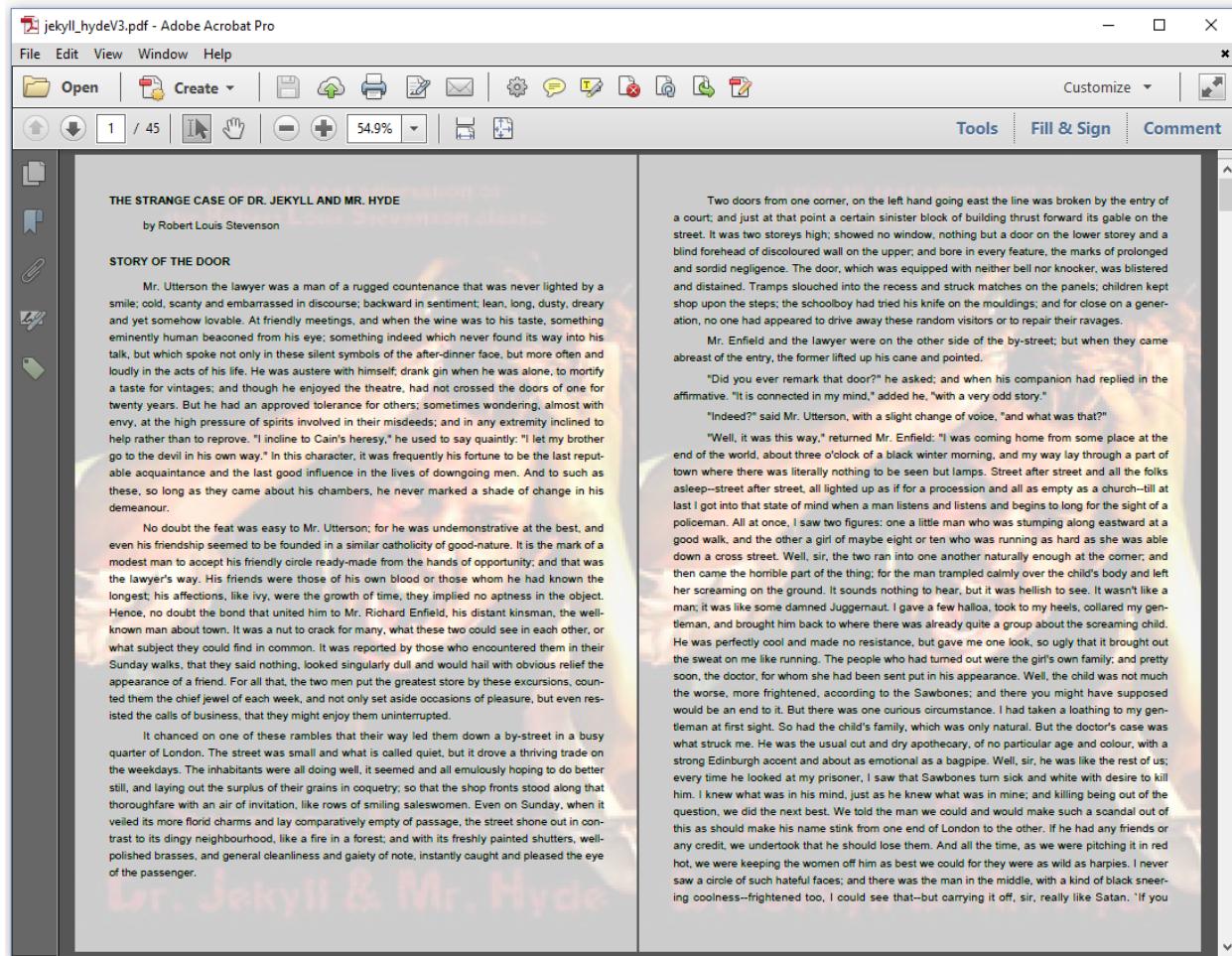


Figure 7.4: Transparent background image

Let's take a look at the `TransparentColor` class in the `ImageWatermark106` example.

```

1 protected class TransparentImage implements IEventHandler {
2     protected PdfExtGState gState;
3     protected Image img;
4     public TransparentImage(Image img) {
5         this.img = img;
6         gState = new PdfExtGState().setFillOpacity(0.2f);
7     }
8     @Override
9     public void handleEvent(Event event) {
10        PdfDocumentEvent docEvent = (PdfDocumentEvent) event;
11        PdfDocument pdf = docEvent.getDocument();
12        PdfPage page = docEvent.getPage();

```

¹⁰⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2582-c07e04_imagewatermark.java

```
13     Rectangle pageSize = page.getPageSize();
14     PdfCanvas pdfCanvas = new PdfCanvas(
15         page.getLastContentStream(), page.getResources(), pdf);
16     pdfCanvas.saveState().setExtGState(gState);
17     Canvas canvas = new Canvas(pdfCanvas, pdf, page.getPageSize());
18     canvas.add(img
19         .scaleAbsolute(pageSize.getWidth(), pageSize.getHeight()));
20     pdfCanvas.restoreState();
21     pdfCanvas.release();
22 }
23 }
```

Note that we store the `Image` object as a member-variable; this way, we can use it as many times we want and the bytes of the image will be added to the PDF document only once.



Creating a new `Image` instance of the same image in the `handleEvent` would result in a bloated PDF document. The same image bytes would be added to the document as many times as there are pages. This was already explained in chapter 3.

We also reuse the `PdfExtGState` object. This is a *graphics state* object that is external to the content stream. We use it to set the fill opacity to 20%.

In this example, we use a mix of `PdfCanvas` and `Canvas`. We use `PdfCanvas` to save, change, and restore the graphics state. We use `Canvas` to add the image resized to the dimensions of the page.

In this example, we didn't want the background image to appear for the table of contents. See figure 7.5.

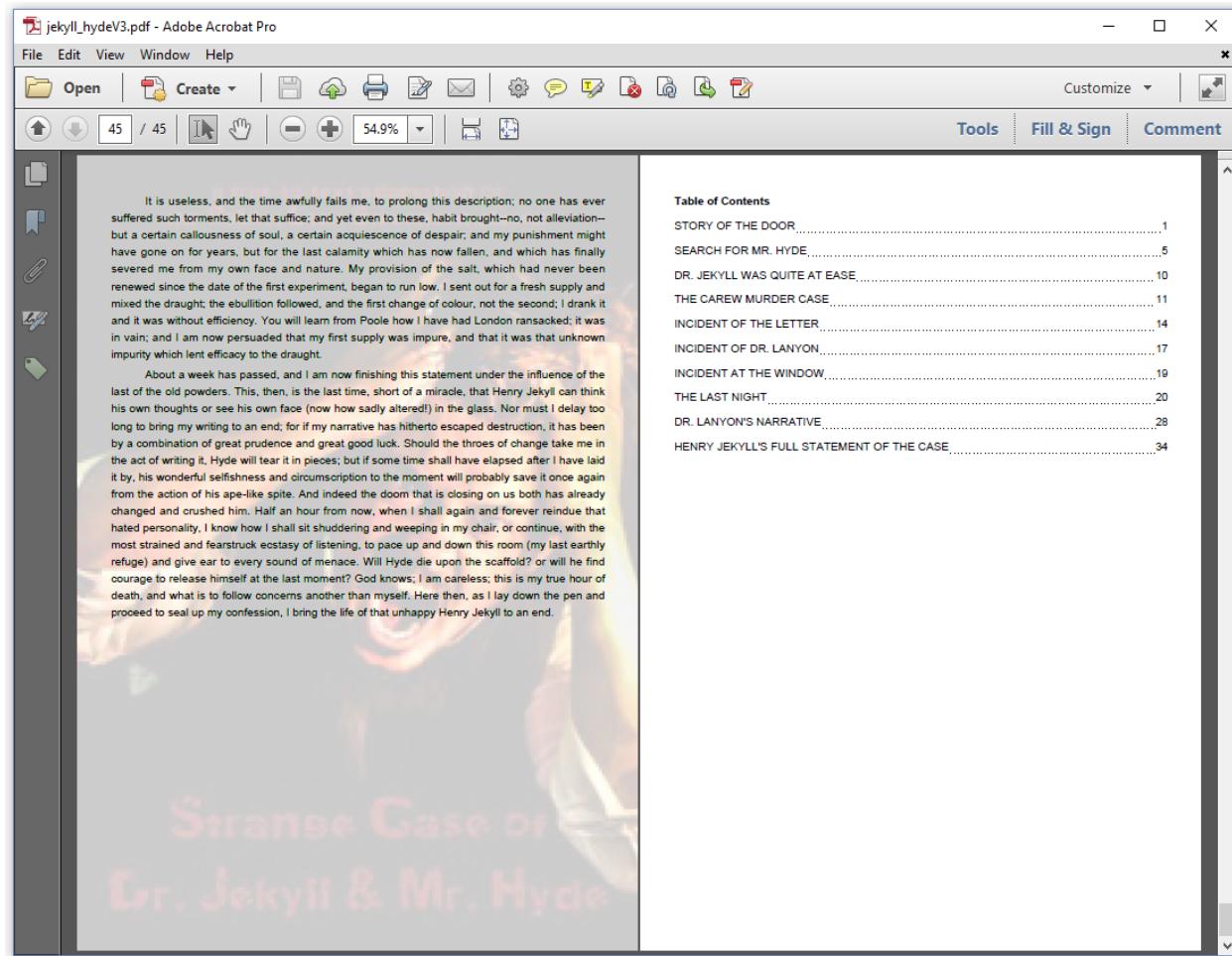


Figure 7.5: Removing a specific handler

We achieve this by removing the event handler, right before we add the table of contents.

```

1 PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
2 Image img = new Image(ImageDataFactory.create(IMG));
3 IEventHandler handler = new TransparentImage(img);
4 pdf.addEventHandler(PdfDocumentEvent.START_PAGE, handler);
5 Document document = new Document(pdf);
6 ... // Code that adds the text of the novel
7 pdf.removeEventHandler(
8     PdfDocumentEvent.START_PAGE, handler);
9 document.add(new AreaBreak(AreaBreakType.NEXT_PAGE));
10 ... // code that adds the TOC
11 document.close();

```

We can remove a specific handler, using the `removeEventHandler()` method. We can remove all handlers using the `removeAllHandlers()` method. That's what we're going to do in the next example.

Insert and remove page events

To obtain the PDF shown in figure 7.6, we took an existing PDF generated by one of the examples in the previous chapter. We inserted one page to be the new page 1. We removed all pages starting with the third chapter. As you can see, the bookmarks were updated accordingly.

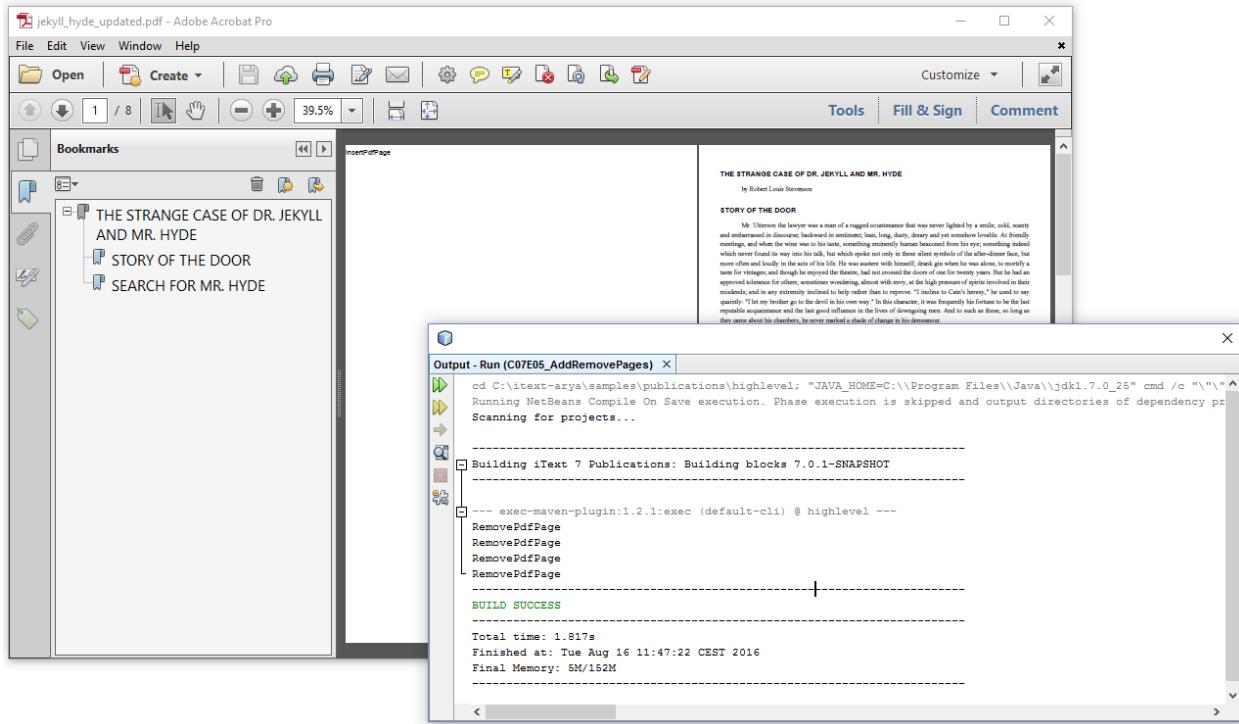


Figure 7.6: Insert and remove page events

The [AddRemovePages¹⁰⁷](#) example uses the `INSERT_PAGE` event to add content to the inserted page, and the `REMOVE_PAGE` method to write something to the `System.out`. At some point, we remove all handlers.

```

1 public void manipulatePdf(String src, String dest) throws IOException {
2     PdfReader reader = new PdfReader(src);
3     PdfWriter writer = new PdfWriter(dest);
4     PdfDocument pdf = new PdfDocument(reader, writer);
5     pdf.addEventHandler(
6         PdfDocumentEvent.INSTALL_PAGE, new AddPageHandler());
7     pdf.addEventHandler(
8         PdfDocumentEvent.REMOVE_PAGE, new RemovePageHandler());
9     pdf.addNewPage(1, PageSize.A4);
10    int total = pdf.getNumberOfPages();

```

¹⁰⁷http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2583-c07e05_addremovepages.java

```

11     for (int i = 9; i <= total; i++) {
12         pdf.removePage(9);
13         if (i == 12)
14             pdf.removeAllHandlers();
15     }
16     pdf.close();
17 }
18 protected class AddPageHandler implements IEventHandler {
19     @Override
20     public void handleEvent(Event event) {
21         PdfDocumentEvent docEvent = (PdfDocumentEvent) event;
22         PdfDocument pdf = docEvent.getDocument();
23         PdfPage page = docEvent.getPage();
24         PdfCanvas pdfCanvas = new PdfCanvas(page);
25         Canvas canvas = new Canvas(pdfCanvas, pdf, page.getPageSize());
26         canvas.add(new Paragraph().add(docEvent.getType()));
27     }
28 }
29 protected class RemovePageHandler implements IEventHandler {
30     @Override
31     public void handleEvent(Event event) {
32         PdfDocumentEvent docEvent = (PdfDocumentEvent) event;
33         System.out.println(docEvent.getType());
34     }
35 }
```

In this example, we have an `AddPageHandler` (line 18-28) and a `RemovePageHandler` (line 29-35). We declare these handlers to the `PdfDocument` as `INSERT_PAGE` and `REMOVE_PAGE` event respectively (line 5-8). The `AddPageHandler` will be triggered only once, when we add a new page (line 9). The remove page will be triggered four times. We remove all pages from page 9 to the total number of pages. We do this by removing page 9 over and over again (line 12), until no pages are left. As soon as we've removed page 12, we remove all handlers (line 13-14), which means that the event is triggered after we removed pages 9, 10, 11, and 12.

In the next example, we're going to define page labels.

Page labels

Figure 7.7 shows a document with 38 pages. In the toolbar above the document, Adobe Acrobat shows that we're on page "i" or page 1 of 38. We have opened the Page Thumbnails panel to see a thumbnail for each page. We see that the first three pages are numbered i, ii, iii. Then we have 34 pages numbered from 1 to 34. Finally, we have a page label TOC.

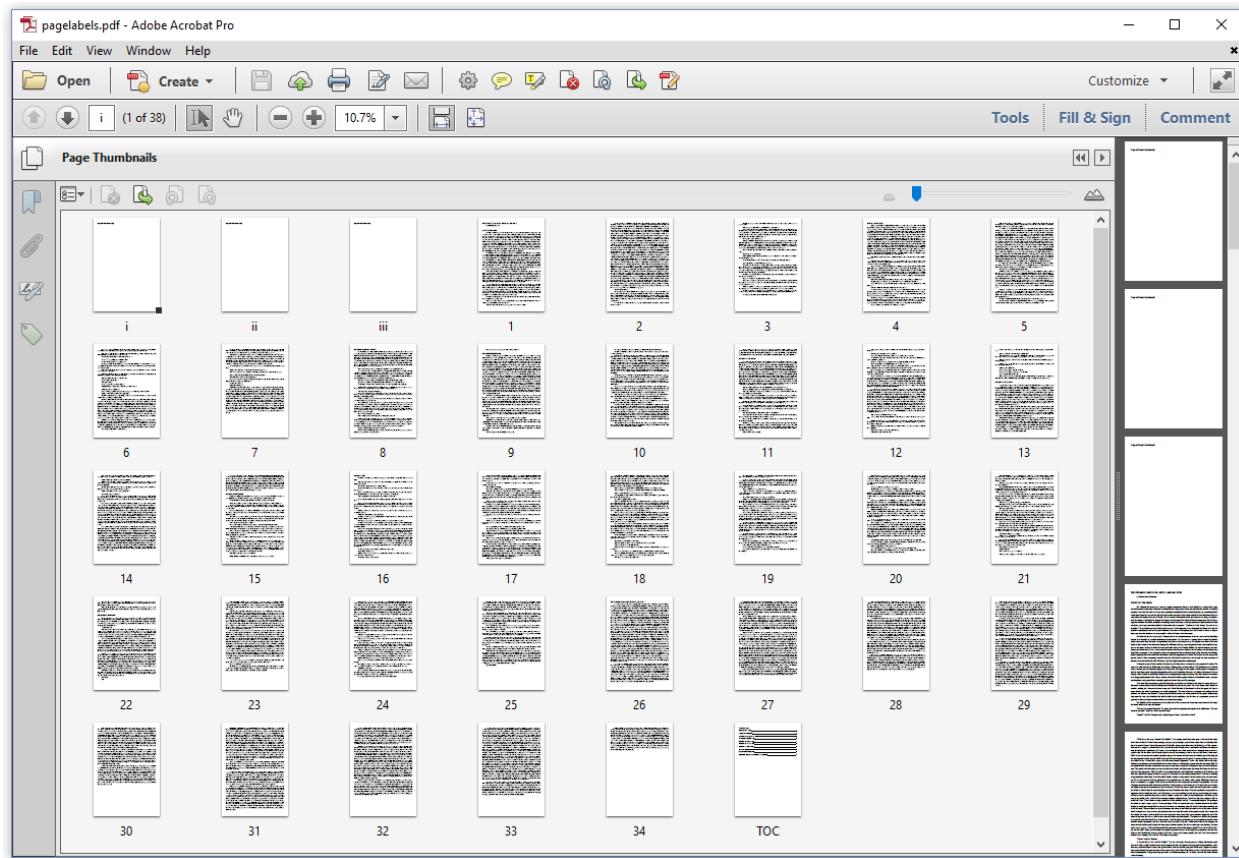


Figure 7.7: Page labels

These page labels aren't part of the actual content. For instance: you won't see them when you print the document. They are only visible in the PDF viewer –that is: if the PDF viewer supports page labels. The PDF in figure 7.7 was created using the [PageLabels¹⁰⁸](#) example.

```

1 PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
2 PdfPage page = pdf.addNewPage();
3 page.setPageLabel(PageLabelNumberingStyleConstants
4     .LOWERCASE_ROMAN_NUMERALS, null);
5 Document document = new Document(pdf);
6 document.add(new Paragraph().add("Page left blank intentionally"));
7 ... // add some more pages left blank intentionally
8 page = pdf.getLastPage();
9 page.setPageLabel(PageLabelNumberingStyleConstants
10    .DECIMAL_ARABIC_NUMERALS, null, 1);
11 ... // add content of the novel
12 document.add(new AreaBreak(AreaBreakType.NEXT_PAGE));
13 p = new Paragraph().setFont(bold)

```

¹⁰⁸http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2584-c07e06_pagelabels.java

```
14     .add("Table of Contents").setDestination("toc");
15 document.add(p);
16 page = pdf.getLastPage();
17 page.setPageLabel(null, "TOC", 1);
18 ... // add table of contents
19 document.close();
```

We change the page label style three times in this code snippet:

1. We create the first page in line 2 and we set the page label style for this page to LOWERCASE_-ROMAN_NUMERALS. We don't define a prefix. All the pages that follow this first page will be numbered like this: i, ii, iii, iv, v,... until we change the page label style. This happens in line 9.
2. In line 8, we get the last page that was added so far, and we change the page labels to DECIMAL_-ARABIC_NUMERALS in line 9. Once more we don't define a prefix, and we tell the current page to start the page count with 1. We didn't really have to do this, because the page count always restart when you change the page labels. You can use this method if you don't want that to happen. For instance: we could pass 4 instead of 1 if we want the first page that follows the pages with Roman numerals to be page 4.
3. In line 17, we change the page label style to null. This means that no numbering will be used, even if we pass a value for the first page after the page label change. In this case, we do pass a prefix. That's the page label we see when we reach the table of contents of our document. The prefix can be combined with a page number, for instance if you have Arabic numerals for page numbers and the prefix is "X-", then the pages will be numbered as "X-1", "X-2", "X-3", and so on.

In this example, we had to manually open the Page Thumbnails panel to see the thumbnail overview of all the pages. We could have instructed the document to open that panel by default. In the next example, we'll change the page display and the page mode.

Page display and page mode

The file `page_mode_page_layout.pdf` is almost identical to the file with the page labels we created in the previous example, but when we open it, we see that the panel with the page thumbnails is open by default. This is the *page mode*. We also see that the first page only takes half of the space that is available horizontally and that it's pushed to the right. At the bottom, we see that the second and third page are shown next to each other. This is the *page layout*.

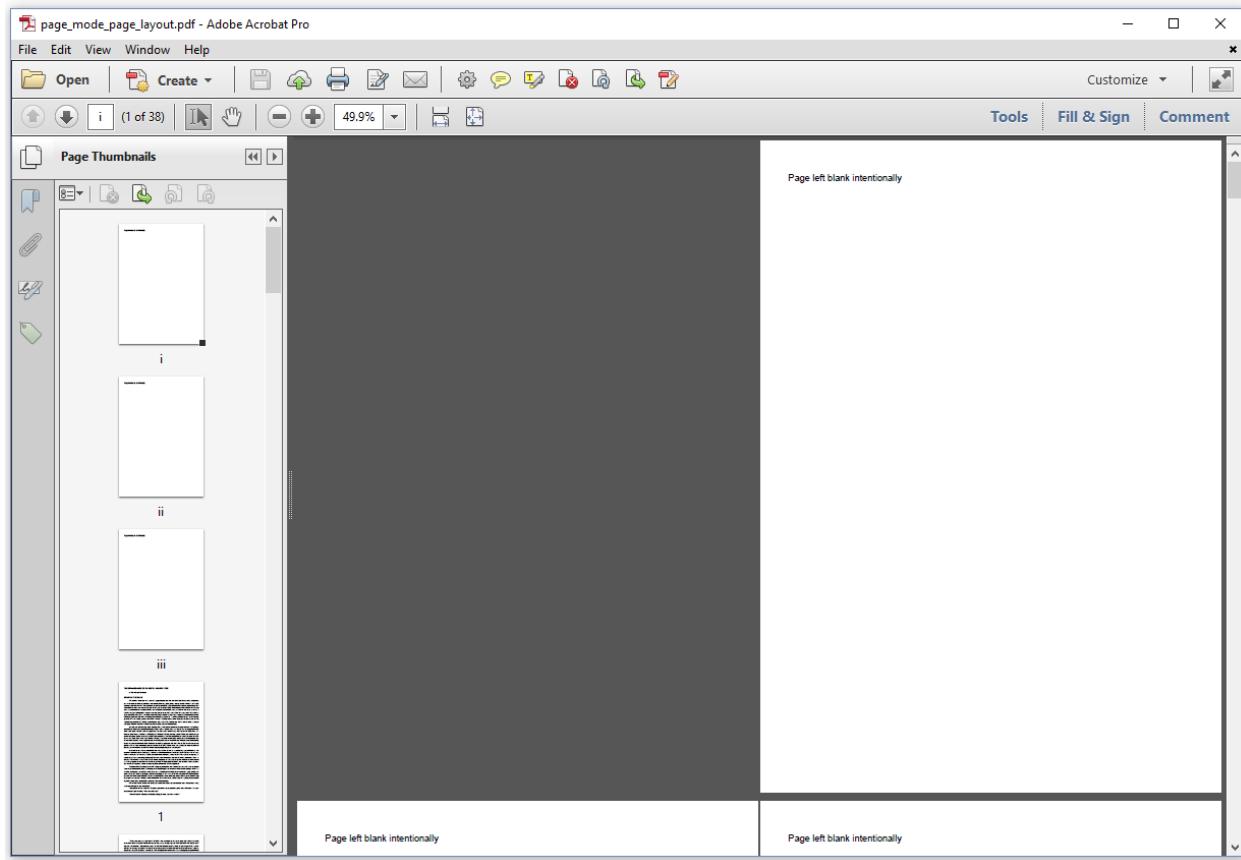


Figure 7.8: Page layout and page mode

The `PageLayoutPageMode`¹⁰⁹ example is identical to the previous example, except for the following lines.

```
1 pdf.getCatalog().setPageLayout(PdfName.TwoColumnRight);
2 pdf.getCatalog(). setPageMode(PdfName.UseThumbs);
```

We get the *catalog* from the `PdfDocument`. The catalog is also known as the root dictionary of the PDF file. It's the first object that is read when a parser reads a PDF document.

We can set the page layout for the document with the `setPageLayout()` method using one of the following parameters:

- `PdfName.SinglePage`— Display one page at a time.
- `PdfName.OneColumn`— Display the pages in one column.
- `PdfName.TwoColumnLeft`— Display the pages in two columns, with the odd-numbered pages on the left.

¹⁰⁹ http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2585-c07e07_pagelayoutpagemode.java

- `PdfName.TwoColumnRight`— Display the pages in two columns, with the odd-numbered pages on the right.
- `PdfName.TwoPageLeft`— Display the pages two at a time, with the odd-numbered pages on the left.
- `PdfName.TwoPageRight`— Display the pages two at a time, with the odd-numbered pages on the right.

We can set the page mode for the document with the `setPageMode()` method using one of the following parameters

- `PdfName.UseNone`— No panel is visible by default.
- `PdfName.UseOutlines`— The bookmarks panel is visible, showing the outline tree.
- `PdfName.UseThumbs`— A panel with pages visualized as thumbnails is visible.
- `PdfName.FullScreen`— The document is shown in full screen mode.
- `PdfName.UseOC`— The panel with the optional content structure is open.
- `PdfName.UseAttachments`— The attachments panel is visible.

We haven't discussed optional content yet, nor attachments. That's something we'll save for another tutorial.

When we use `PdfName.FullScreen`, the PDF will try to open in full screen mode. Many viewers won't do this without showing a warning first.

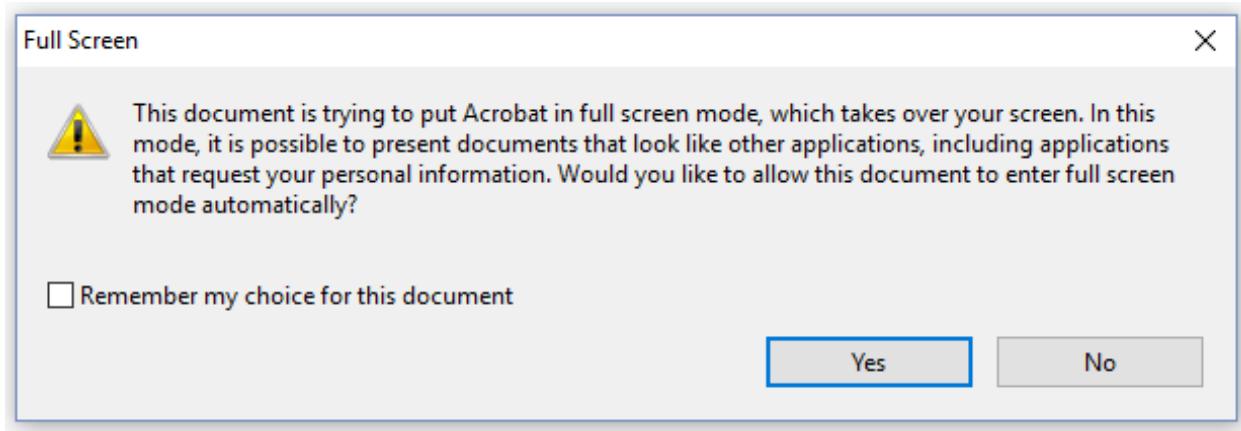


Figure 7.9: Warning before switching to full screen mode

The warning shown in figure 7.9 was triggered by the PDF created with the `FullScreen`¹¹⁰ example.

¹¹⁰<http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2586-c07e08Fullscreen.java>

```
1 pdf.getCatalog(). setPageMode(PdfName.FullScreen);
2 PdfViewerPreferences preferences = new PdfViewerPreferences();
3 preferences.setNonFullScreenPageMode(
4     PdfViewerPreferencesConstants.USE_THUMBS);
5 pdf.getCatalog().setViewerPreferences(preferences);
```

In this example, we also create a `PdfViewerPreferences` instance (line 2). We set the viewer preference that tells the viewer what to do when we exit full screen mode. The possible values for the `setNonFullScreenPageMode()` are:

- `PdfViewerPreferencesConstants.USE_NONE`— No panel is opened when we return from full screen mode.
- `PdfViewerPreferencesConstants.USE_OUTLINES`— The bookmarks panel is visible, showing the outline tree.
- `PdfViewerPreferencesConstants.USE_THUMBS`— A panel with pages visualized as thumbnails is visible.
- `PdfViewerPreferencesConstants.USE_OC`— The panel with the optional content structure is open.

We used `PdfViewerPreferencesConstants.USE_THUMBS` which means that we see the PDF as shown in figure 7.10.

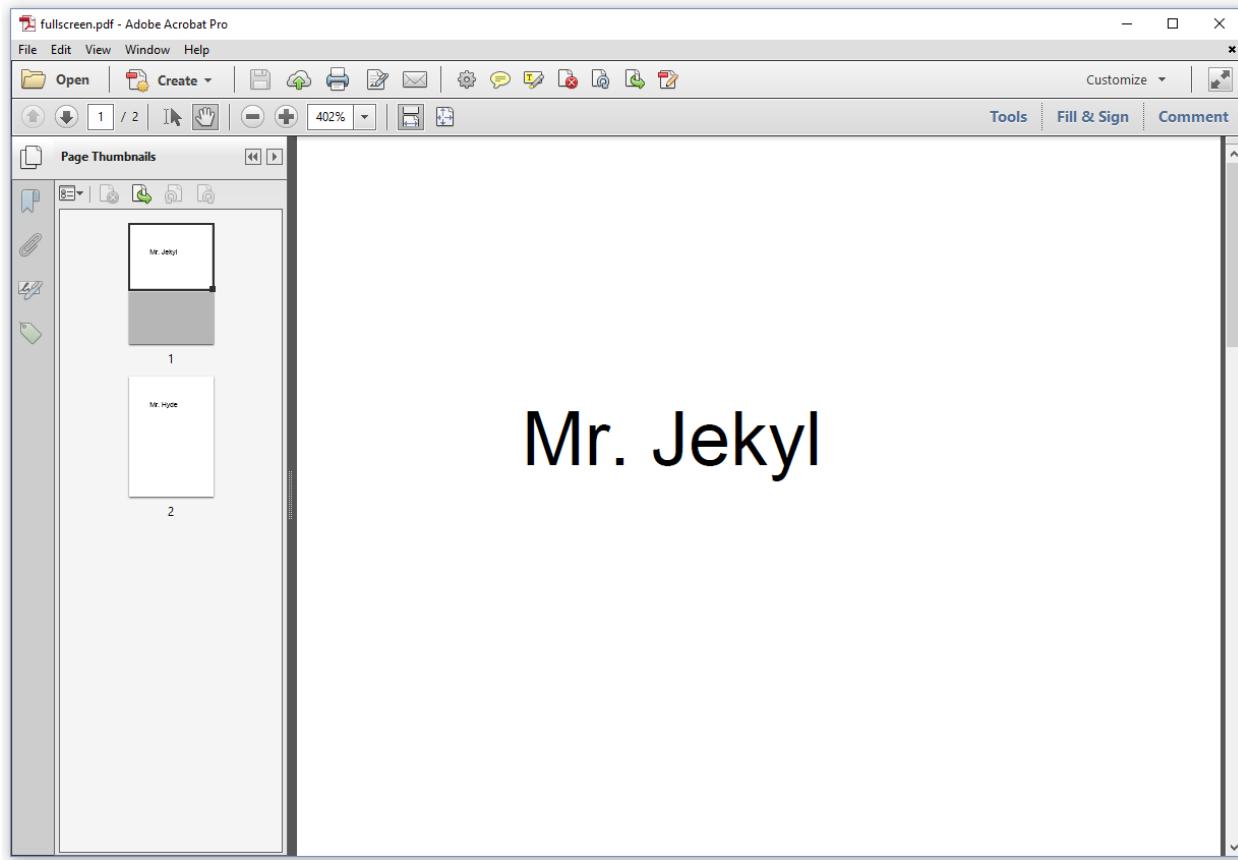


Figure 7.10: Viewer after exiting full screen mode

Let's take a look at some other viewer preferences that are available in the PDF specification.

Viewer preferences

When we open the PDF shown in figure 7.11, we don't see a menu bar, we don't see a tool bar, we see the title of the document in the top bar, and so on.

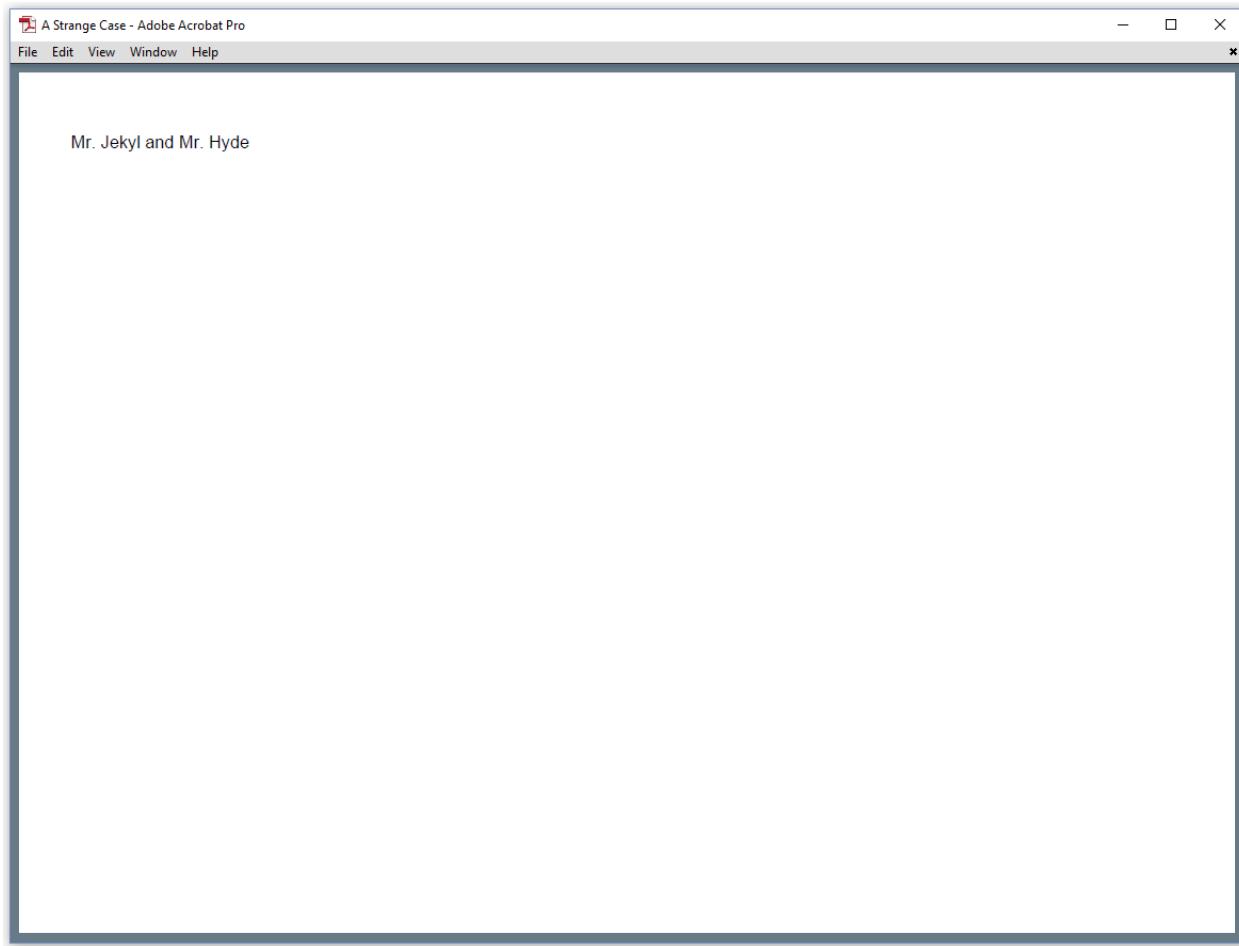


Figure 7.11: Different viewer preferences at work in one document

The [ViewerPreferences¹¹¹](#) example shows us which viewer preferences have been set for this document.

```
1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     PdfViewerPreferences preferences = new PdfViewerPreferences();
4     preferences.setFitWindow(true);
5     preferences.setHideMenubar(true);
6     preferences.setHideToolbar(true);
7     preferences.setHideWindowUI(true);
8     preferences.setCenterWindow(true);
9     preferences.setDisplayDocTitle(true);
10    pdf.getCatalog().setViewerPreferences(preferences);
11    PdfDocumentInfo info = pdf.getDocumentInfo();
```

¹¹¹http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2587-c07e09_viewerpreferences.java

```
12     info.setTitle("A Strange Case");
13     Document document = new Document(pdf, PageSize.A4.rotate());
14     document.add(new Paragraph("Mr. Jekyll and Mr. Hyde"));
15     document.close();
16 }
```

All of these preferences expect `true` or `false` as a parameter; `false` being the default value if no preference is chosen.

- Line 4: with `setFitWindow()`, we tell the viewer to resize the document's window to fit the size of the first displayed page.
- Line 5: with `setHideMenuBar()`, we tell the viewer to hide the menu bar; that is the bar with menu items such as *File, Edit, View,...*
- Line 6: with `setHideToolBar()`, we tell the viewer to hide the tool bar; that is the bar with the icons that give us direct access to some features also available through the menu items.
- Line 7: with `setHideWindowUI()`, we tell the viewer to hide all user interface elements such as scroll bars and other navigational controls.
- Line 8: with `setCenterWindow()`, we tell the viewer to position the document's window in the center of the screen.
- Line 9: with `setDisplayDocTitle()`, we tell the viewer to show the title of the document in the title bar.

Setting the title in the title bar requires that we define a title in the metadata. We do this in line 11-12. We'll have a closer look at metadata in a moment.

You can also use the `PdfViewerPreferences` class to define the predominant reading order of text using the `setDirection()` method, the view area using the `setViewArea()` and `setViewClip()` method. We won't do that in this tutorial, we'll skip to some printer preferences.

Printer preferences

The mechanism of viewer preferences can also be used to set some printer preferences. For instance: we can select the area that will be printed by default using the `setPrintArea()` and the `setPrintClip()` method. Specific printer settings can be selected using the `setDuplex()` and `setPickTrayByPDFSize()` method. You can select a default page range that needs to be printed using the `setPrintPageRange()` method.

Figure 7.12 shows the default settings in the Print Dialog after using the `setPrintScaling()` and `setNumCopies()` method.

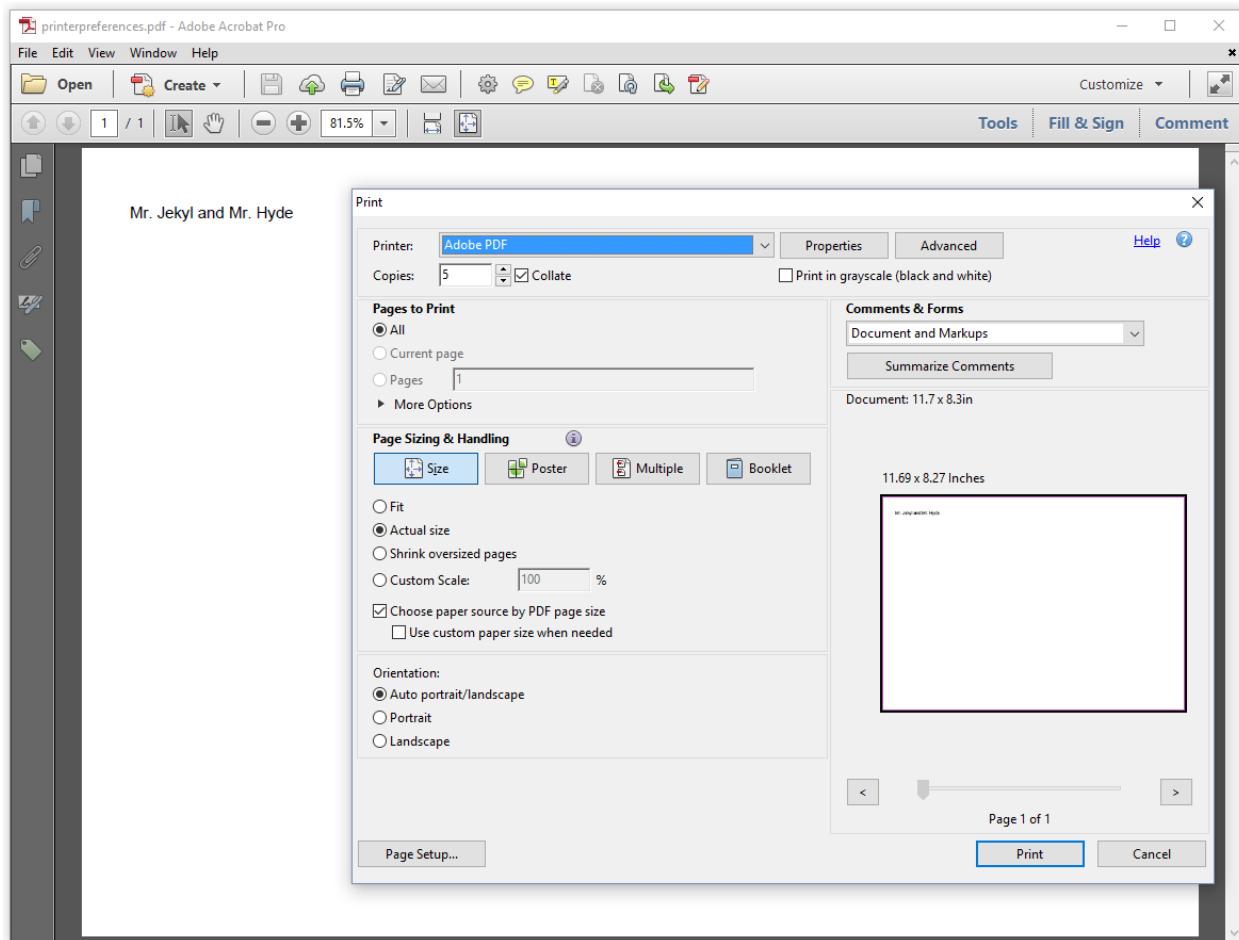


Figure 7.12: Printer preferences

The values in the screen shot correspond with the code of the [PrinterPreferences¹¹²](#) example.

```

1 PdfViewerPreferences preferences = new PdfViewerPreferences();
2 preferences.setPrintScaling(
3     PdfViewerPreferencesConstants.NONE);
4 preferences.setNumCopies(5);
5 pdf.getCatalog().setViewerPreferences(preferences);

```

Although PDF viewers nowadays offer many print-scaling options, the PDF specification only allows you to choose between NONE (no print scaling; the actual size of the document is preserved) and APP_DEFAULT (the default scaling of the viewer application). We set the number of copies to 5, which is reflected in the Print Dialog.

¹¹²http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2588-c07e10_printerpreferences.java



As you can see, setting a printer preference doesn't *enforce* the preference that is chosen. For instance, if we set the number of copies to 5, a user can easily change this to any other number in the dialog. In PDF 2.0, an extra viewer preference, named /Enforce will be introduced. Its value will be an array. A PDF 2.0 viewer should check the entries and enforce all the viewer preferences that are present in that array. The Draft specification only provides a way to enforce the print scaling so far. We haven't implemented this /Enforce preference in iText yet, but we'll do so as soon as the PDF 2.0 standard aka ISO-32000-2 is released.

Once in a while, we get the question if it's possible to set a viewer preference to open a document at a certain page. It's possible to jump to a specific page when opening a document, but that isn't achieved using a viewer preference. We need an open action to do this.

Open action and additional actions

The PDF document shown in figure 7.13 jumps straight to the last page when we open it. But there's more: when we leave the last page, we get a message saying "Goodbye last page!"

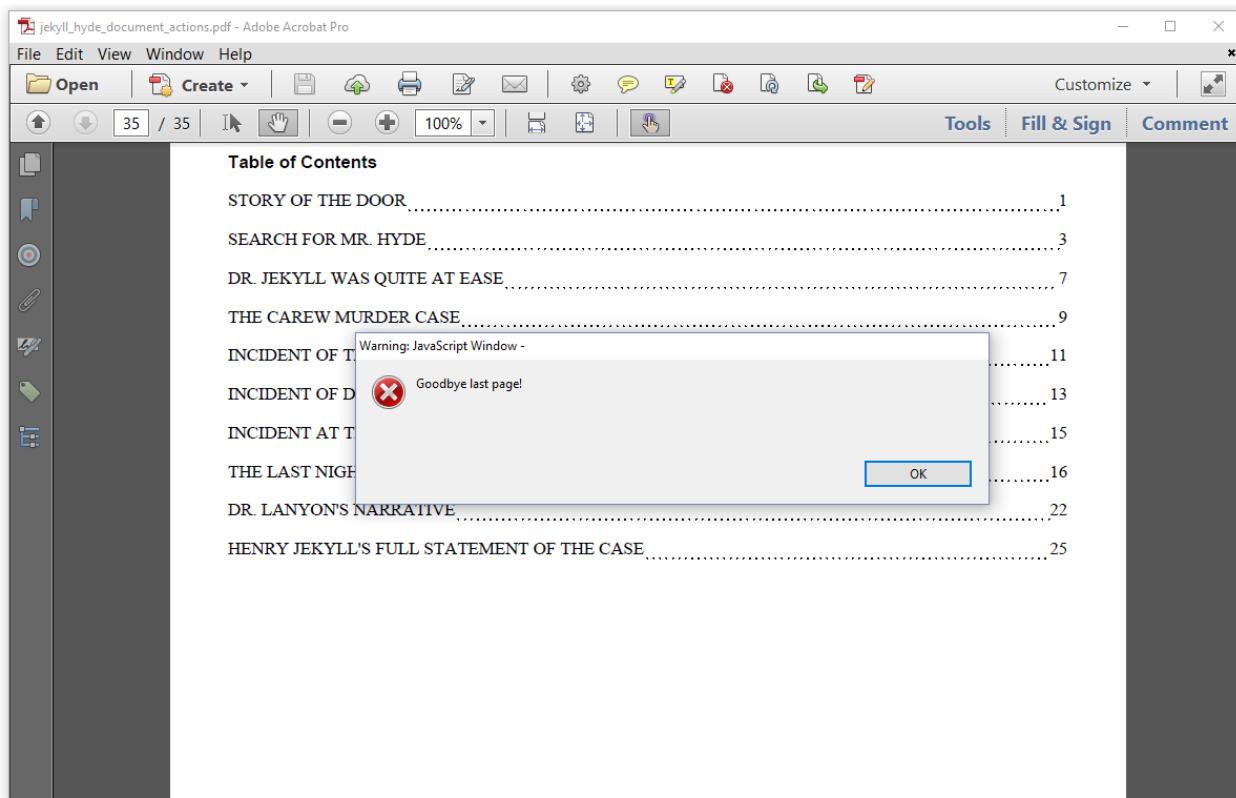


Figure 7.13: Document opens on last page and page says goodbye when we leave it

When we go to the first page, the document shows another alert: "This is where it starts!"

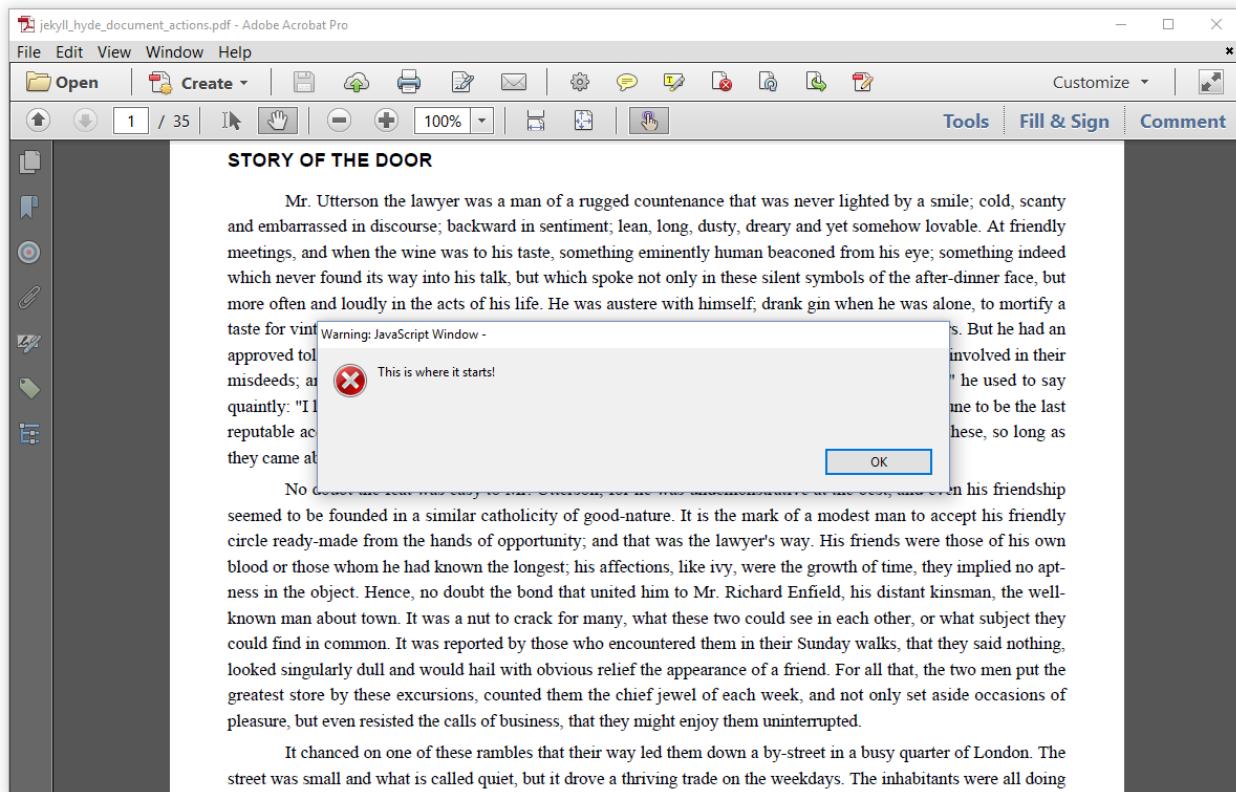


Figure 7.14: The first page says "This is where it starts!"

Finally, when we close the document, it says: "Thank you for reading".

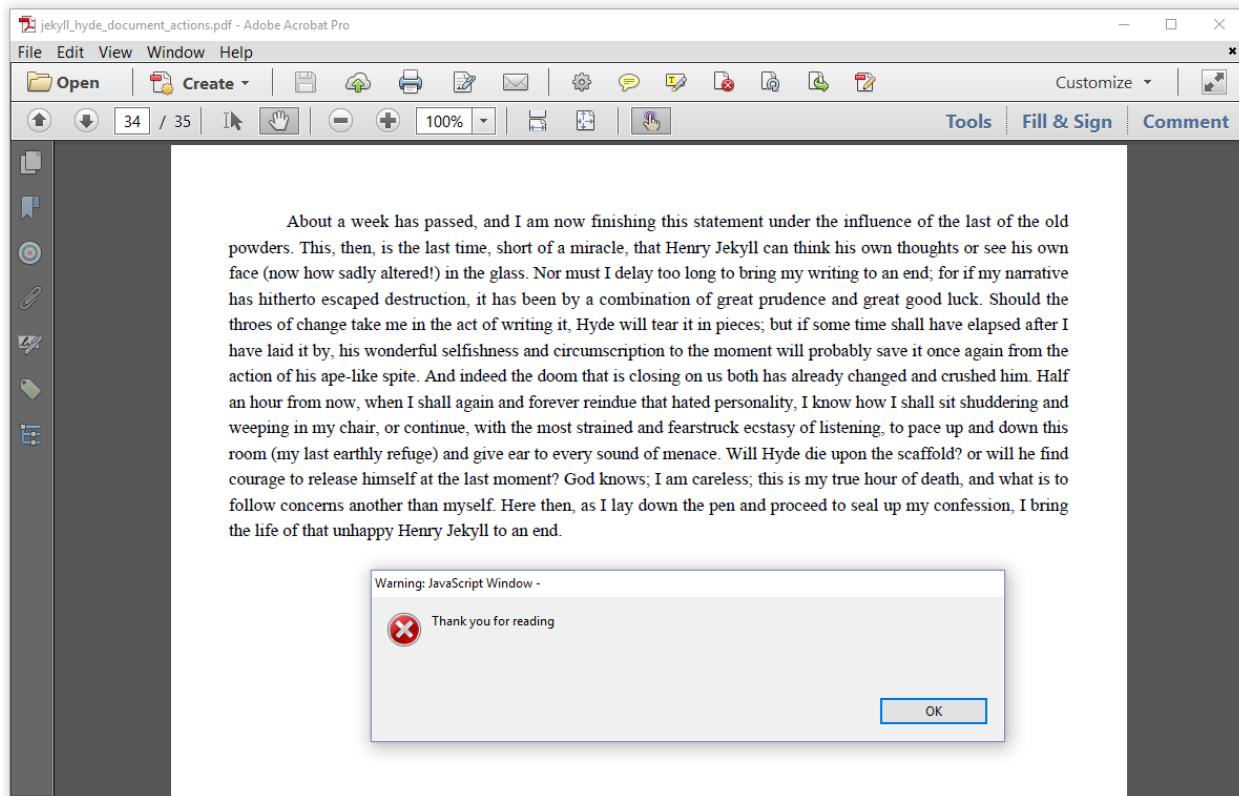


Figure 7.15: The document says "Thank you for reading" upon closing it

The action that jumps to the last page is an *open action*; all the other actions are *additional actions* with respect to events triggered on the document or on a page. The [Actions¹¹³](#) example shows us what it's all about.

```

1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(new PdfWriter(dest));
3     pdf.getCatalog().setOpenAction(
4         PdfDestination.makeDestination(new PdfString("toc")));
5     pdf.getCatalog().setAdditionalAction(PdfName.WC,
6         PdfAction.createJavaScript("app.alert('Thank you for reading');"));
7     pdf.addNewPage().setAdditionalAction(PdfName.O,
8         PdfAction.createJavaScript("app.alert('This is where it starts!');"));
9     Document document = new Document(pdf);
10    PdfPage page = pdf.getLastPage();
11    page.setAdditionalAction(PdfName.C,
12        PdfAction.createJavaScript("app.alert('Goodbye last page!');"));
13    document.close();
14 }
```

¹¹³http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2589-c07e11_actions.java

Let's start with the open action (line 3-4). This action is added to the catalog using the `setOpenAction()` method. This method accepts an instance of the `PdfDestination` class –in this case a link to a named destination– or of the `PdfAction` class.

The next action is an additional action for the document (line 5-6). This action is also added to the catalog, using the `setAdditionalAction()` method. The second parameter has to be a `PdfAction` object. The first parameter is one of the following names:

- `PdfName.WC` – which stands for *Will Close*. This action will be performed right before closing a document.
- `PdfName.WS` – which stands for *Will Save*. This action will be performed right before saving a document. Note that this will only work for viewers that allow you to save a document; and that *save* isn't the same as *save as* in this context.
- `PdfName.DS` – which stands for *Did Save*. This action will be performed right after saving a document. Note that this will only work for viewers that allow you to save a document; and that *save* isn't the same as *save as* in this context.
- `PdfName.WP` – which stands for *Will Print*. This action will be performed right before printing a document.
- `PdfName.DP` – which stands for *Did Print*. This action will be performed right after printing a document.

The next two additional actions are actions that are added to a `PdfPage` object (line 7-8; line 11-12). The parameters of this `setAdditionalAction()` method are again an instance of the `PdfAction` class as the second parameter, but the first parameter has to be one of the following names:

- `PdfName.O` – the action will be performed when the page is opened, for instance when a user navigates to it from the next or previous page, or by clicking a link. If this page is the first page that opens when opening a document, and if there's also an open action, the open action will be triggered first.
- `PdfName.C` – the action will be performed when the page is closed, for instance when a user navigates away from it by going to the next or previous page, or by clicking a link that moves away from this page.

There are more types of additional actions, especially in the context of interactive forms. Those actions are out of the scope of this tutorial and will be discussed in a tutorial about forms. We'll finish this chapter by looking at some writer properties.

Writer properties

In one of the previous examples, we added some metadata to a `PdfDocumentInfo` object. We obtained this object from the `PdfDocument` using the `getDocumentInfo()` method. This `PdfDocumentInfo`

object corresponds with the info dictionary of the PDF; that's a dictionary containing metadata in the form of key-value pairs. This is how metadata was originally stored inside a PDF, but soon it turned out that it was a better idea to store metadata as XML inside a PDF file. This is shown in figure 7.16.

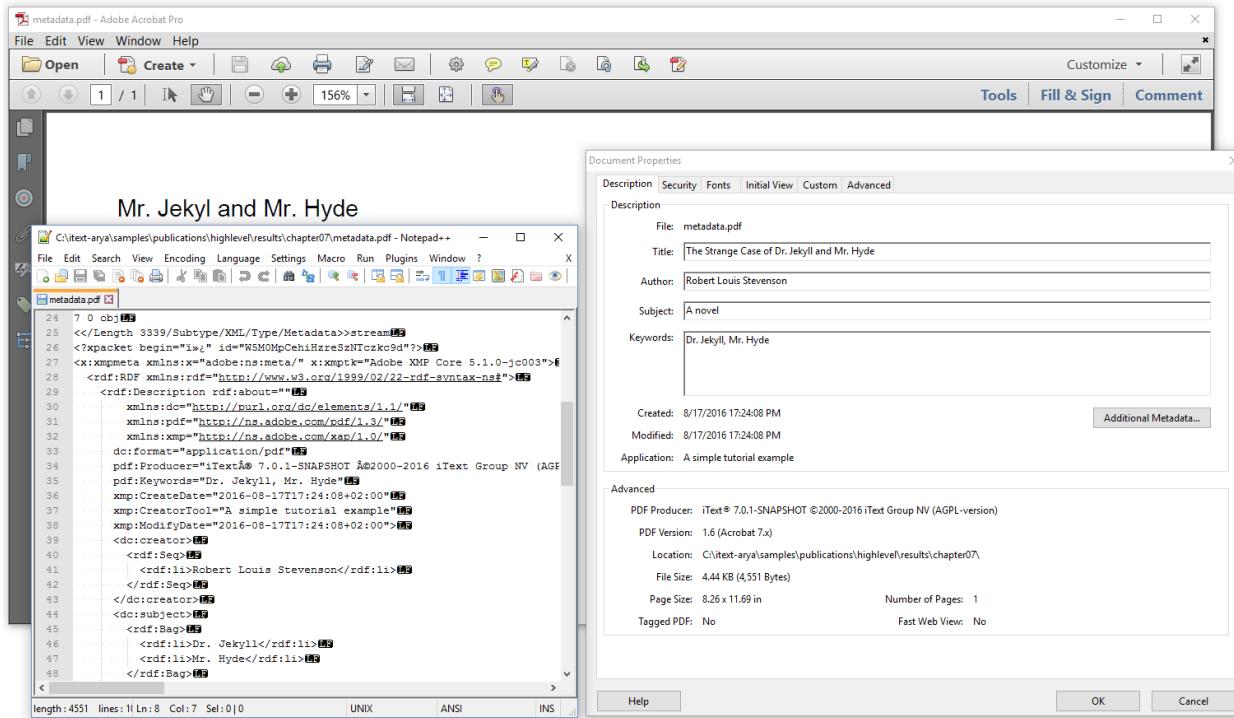


Figure 7.16: PDF and metadata

The XML is added as an uncompressed stream, which allows software that doesn't understand PDF syntax to extract the XML stream anyway and interpret it. The format of the XML is defined in the eXtensible Metadata Platform (XMP) standard. This standard allows much more flexibility than a simple key-value pair dictionary.

XMP metadata

When you create a document, you can create your own XMP metadata using the `XMPMeta` class and then add this metadata to the `PdfDocument` by passing it as a parameter with the `setXmpMetadata()` method. But you can also ask iText to create the metadata automatically, based on the entries in the info dictionary. That's what we did in the [Metadata¹¹⁴](#) example.

¹¹⁴http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2590-c07e12_metadata.java

```
1 public void createPdf(String dest) throws IOException {
2     PdfDocument pdf = new PdfDocument(
3         new PdfWriter(dest,
4             new WriterProperties()
5                 .addXmpMetadata()
6                 .setPdfVersion(PdfVersion.PDF_1_6)));
7     PdfDocumentInfo info = pdf.getDocumentInfo();
8     info.setTitle("The Strange Case of Dr. Jekyll and Mr. Hyde");
9     info.setAuthor("Robert Louis Stevenson");
10    info.setSubject("A novel");
11    info.setKeywords("Dr. Jekyll, Mr. Hyde");
12    info.setCreator("A simple tutorial example");
13    Document document = new Document(pdf);
14    document.add(new Paragraph("Mr. Jekyl and Mr. Hyde"));
15    document.close();
16 }
```

We create a `WriterProperties` object (line 4) that is used as a second parameter of the `PdfWriter` class (line 3). We use the `addXmpMetadata()` method (line 5) to instruct iText to create an XMP stream based on the metadata added to the `PdfDocumentInfo` object: the title (line 8), the author (line 9), the subject (line 10), the keywords (line 11), and the creator application (line 12). The producer, creation time and modification time are set automatically. You can't change them.

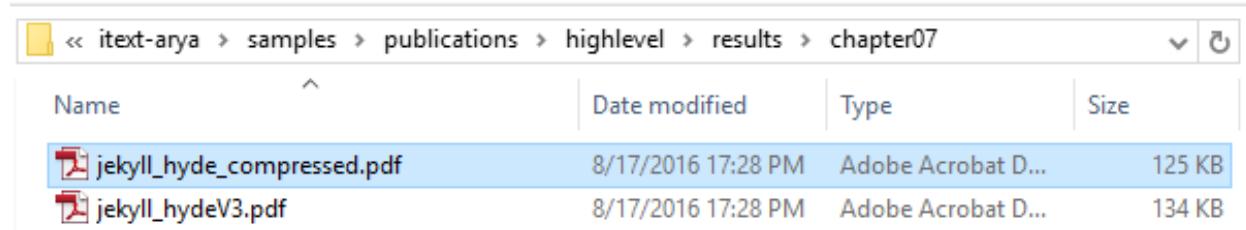


iText 5 generated PDF 1.4 files by default. In some cases, this version was changed automatically when you used specific functionality. For instance: when using full compression, the version was changed to PDF 1.5. Full compression means that the cross-reference table and possibly some indirect objects will be compressed. That wasn't possible in PDF 1.4. iText 7 creates PDF 1.7 files (ISO-32000-1) by default. In the previous example, we changed the version to PDF 1.6 using the `setPdfVersion()` method on the `WriterProperties`.

You can also change the compression in the `WriterProperties`.

Compression

In one of the event handler examples, we created a document with an image as background. The size of this PDF was 134 KB. In figure 7.17, you see another version of a document with the exact same content. The size of that PDF is only 125 KB.



Name	Date modified	Type	Size
jekyll Hyde_compressed.pdf	8/17/2016 17:28 PM	Adobe Acrobat D...	125 KB
jekyll HydeV3.pdf	8/17/2016 17:28 PM	Adobe Acrobat D...	134 KB

Figure 7.17: PDF and compression

This difference in size is caused by the way some content is stored inside the PDF. For small files, without many objects, the effect of full compression won't be significant. All content streams with PDF syntax are compressed by default by iText. Starting with PDF 1.5, more objects can be compressed, but that doesn't always make sense. A fully compressed file can count more bytes than an ordinary PDF 1.4 file if the PDF consists of only a dozen objects. The effect is more significant the more objects are needed in the PDF. If you plan to create large PDF files with many pages and many objects, you should take a look at the [Compressed](#)¹¹⁵ example.

```
1 PdfDocument pdf = new PdfDocument(new PdfWriter(dest,
2     new WriterProperties().setFullCompressionMode(true)));
```

Once again, we use the `WriterProperties` object, now in combination with the `setFullCompressionMode()` method. There's also a `setCompressionLevel()` method that allows you to set a compression level ranging from 0 (best speed) to 9 (best compression), or you can set it to the default value -1.

We'll conclude this chapter with a small encryption example.

Encryption

There are two ways to encrypt a PDF file. You can encrypt a PDF file using the public key of a public/private key pair. In that case, the PDF can only be viewed by the person who has access to the corresponding private key. This is very secure.

Using passwords is another way to encrypt a file. You can define two passwords for a PDF file: an owner password and a user password.

If a PDF is encrypted with an owner password, the PDF can be opened and viewed without that password, but some permissions can be in place. In theory, only the person who knows the owner password can change the permissions.



The concept of protecting a document using only an owner password is flawed. Many tools, including iText, can remove an owner password if there's no user password in place.

¹¹⁵http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2591-c07e13_compressed.java

If a PDF is also encrypted with a user password, the PDF can't be opened without a password. Figure 7.18 shows what happens when you try to open such a file.

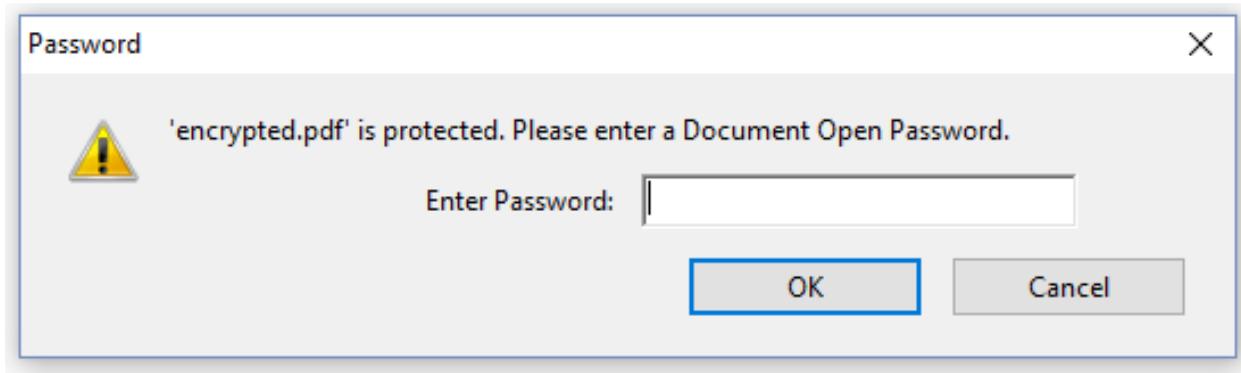


Figure 7.18: A PDF that requires a password

The document only opens when we pass one of the two passwords, the user password in which case the permissions will be in place, or the owner password in which case we can change the permissions.

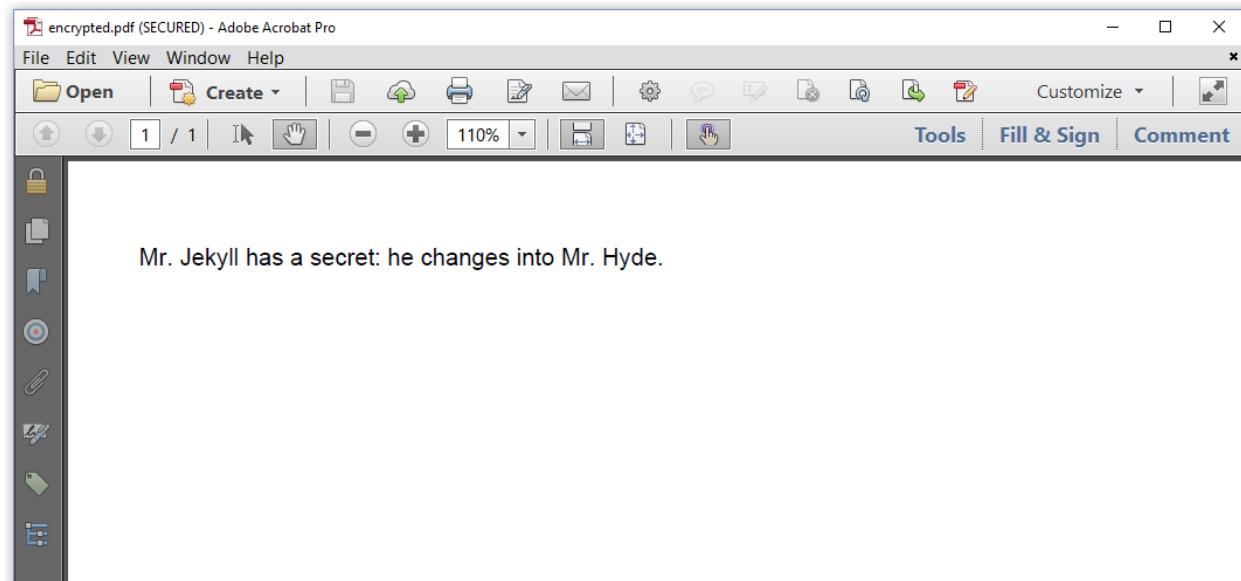


Figure 7.19: A secured PDF

As we can see in the [Encrypted¹¹⁶](#) example, the passwords and the permissions were defined using `WriterProperties`.

¹¹⁶http://developers.itextpdf.com/content/itext-7-building-blocks/examples/chapter-7#2592-c07e14_encrypted.java

```
1 byte[] user = "It's Hyde".getBytes();
2 byte[] owner = "abcdefg".getBytes();
3 PdfDocument pdf = new PdfDocument(new PdfWriter(dest,
4     new WriterProperties().setStandardEncryption(user, owner,
5         EncryptionConstants.ALLOW_PRINTING
6             | EncryptionConstants.ALLOW_ASSEMBLY,
7             EncryptionConstants.ENCRYPTION_AES_256)));
```

We define a user password and an owner password as a byte array (line 1-2). Those are the first two parameters of the `setStandardEncryption()` method. The third parameter can be used to define permissions. In our example, we allow printing and document assembly –that is: splitting and merging. Finally, we define the encryption algorithm: AES 256.

The possible values for the permissions are:

- `ALLOW_DEGRADED_PRINTING`– Allow printing at a low resolution only,
- `ALLOW_PRINTING`– Allow printing at a low as well as at high resolution,
- `ALLOW_SCREENREADERS`– Allows the extraction of text for accessibility purposes,
- `ALLOW_COPY`– Allow copy/paste of text and images,
- `ALLOW_FILL_IN`– Allow filling out interactive form fields,
- `ALLOW MODIFY_ANNOTATIONS`– Allow the modification of text annotations and filling out interactive form fields,
- `ALLOW_ASSEMBLY`– Allow the insertion, rotation and deletion of pages, as well as the creation of outline items and thumbnail images,
- `ALLOW MODIFY_CONTENTS`– Allow the modification of the document by operations other than those controlled by `ALLOW_FILL_IN`, `ALLOW MODIFY_ANNOTATIONS`, and `ALLOW_ASSEMBLY`.

If you want to combine different permissions, always use the “or” (`|`) operator because some permissions overlap. For instance `ALLOW_PRINTING` sets the bit for printing as well as for degraded printing.

iText supports the following encryption algorithms, to be used for the fourth parameter:

- `STANDARD_ENCRYPTION_40`– encrypt using the 40-bit alleged RC4 (ARC4) algorithm,
- `STANDARD_ENCRYPTION_128`– encrypt using the 128-bit alleged RC4 (ARC4) algorithm.
- `AES_128`– encrypt using the 128-bit AES algorithm,
- `AES_256`– encrypt using the 256-bit AES algorithm.

You can also add one of the following extra parameters to the encryption algorithm using an “or” (`|`) operation:

- `DO_NOT_ENCRYPT_METADATA`– if you want to avoid that the metadata will also be encrypted. Encrypting the metadata doesn't make sense if you want the metadata to be accessible for your document management system, but be aware that this option is ignored when using 40-bit ARC encryption.
- `EMBEDDED_FILES_ONLY`– if you want to encrypt the embedded files only, and not the actual PDF document. For instance: if the PDF document itself is a wrapper for other documents, such as a cover note explaining that it's not possible to open the document without having the right credentials at hand immediately. In this case the PDF is an unencrypted wrapper for encrypted documents.

All of these parameters can also be used for the `setPublicKeyEncryption()` method, in which case the first parameter is an array of `Certificate` objects, the second parameter an array with the corresponding permissions, and the third parameter the encryption mode –that is: the encryption algorithm and the option to not encrypt the metadata and to encrypt only the embedded files.

With this last example, we have given away the punch line of The Strange Case of Dr. Jekyll and Mr. Hyde: “Dr. Jekyll has a secret: he changes into Mr. Hyde.” But you probably already knew that after all the Jekyll and Hyde examples we've made in this book.

Summary

In this final chapter of the “iText 7: Building Blocks”, we have covered the `IEventHandler` functionality that allows us to take action when specific events –such as starting, ending, inserting, and removing a page– occur. We looked at viewer preferences that allowed us to tell PDF viewers how to present the document when we open it. We could also use the mechanism of viewer preferences to set some printer preferences. Finally, we looked at some writer properties. We discussed these properties in the context of metadata, compression, and encryption.

We've covered a lot of ground in this tutorial. You should now have a clear understanding of the basic building blocks that are available when you want to create a document from scratch. You also know how to establish document interactivity (actions) and navigation (links, destinations, bookmarks). You know the mechanism to handle events, and you can set viewer preferences and writer properties. You're all set to create some really cool PDFs.

Obviously, this is not the definitive guide on iText. In future tutorials, we'll also take a look under the hood, examining the PDF syntax that is used to create the content stream of a page and the structure of a PDF document. We'll spend a tutorial on forms, how to create them and how to use forms as templates. We'll create a tutorial on manipulating existing documents by adding and removing content. We'll also update the old tutorial on digital signatures. We don't have an ETA on those tutorials, but make sure to check our [Books¹¹⁷](#) page on a regular basis.

THE END

¹¹⁷<http://developers.itextpdf.com/books>

Appendix

A: AbstractElement methods

Method	Text / Link	Image	Tab	AreaBreak
addStyle()	Yes	Yes	No	No
setHyphenation()	Yes	No	No	No
setSplitCharacters()	Yes	No	No	No
setHorizontalAlignment()	No	Yes	No	No
setTextAlignment()	No	No	No	No
setHeight()	No	Yes	No	No
setWidth()	No	Yes	No	No
setWidthPercent()	No	Yes	No	No
setBorder()	Yes	Yes*	No	No
setBorderLeft()	Yes	Yes*	No	No
setBorderRight()	Yes	Yes*	No	No
setBorderTop()	Yes	Yes*	No	No
setBorderBottom()	Yes	Yes*	No	No
setBackgroundColor()	Yes	Yes*	No	No
setFont()	Yes	No	No	No
setFontSize()	Yes	No	No	No
setFontColor()	Yes	No	No	No
setBold()	Yes	No	No	No
setItalic()	Yes	No	No	No
setLineThrough()	Yes	No	No	No
setUnderline()	Yes	No	No	No
setTextRenderingMode()	Yes	No	No	No
setStrokeColor()	Yes	No	No	No
setStrokeWidth()	Yes	No	No	No
setCharacterSpacing()	Yes	No	No	No
setWordSpacing()	Yes	No	No	No
setFontKerning()	Typ	No	No	No
setFontScript()	Typ	No	No	No
setBaseDirection()	Typ	No	No	No
setRelativePosition()	Yes	Yes	No	No
setFixedPosition()	No	Yes	No	No
setAction()	Yes	Yes	No	No
setDestination()	Yes	Yes	No	No

In the `Image` column, some methods have an asterisk next to “Yes”. The asterisk means that you may not notice that the method works because the image isn’t transparent. For instance: it doesn’t make sense to set a background color for an opaque image: the image covers the background completely. The same is true for borders.

B: BlockElement methods

Method	Paragraph	Div	List	Table	Cell	LineSeparator
<code>addStyle()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setHyphenation()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setSplitCharacters()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setHorizontalAlignment()</code>	Yes	Yes	Yes	Yes	No*	Yes
<code>setVerticalAlignment()</code>	No	No	No	No	Yes	No
<code>setRotationAngle()</code>	Yes	Yes	Yes	No	Yes	No
<code>setTextAlignment()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setKeepTogether()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setKeepWithNext()</code>	Yes*	Yes*	Yes*	Yes*	No*	Yes*
<code>setHeight()</code>	Yes	Yes	Yes	No	Yes	No
<code>setWidth()</code>	Yes	Yes	Yes	Yes	No*	Yes
<code>setWidthPercent()</code>	Yes	Yes	Yes	Yes	No*	Yes
<code>setMargin()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setMargins()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setMarginLeft()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setMarginRight()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setMarginTop()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setMarginBottom()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setPadding()</code>	Yes	Yes	Yes	No	Yes	No
<code>setPaddings()</code>	Yes	Yes	Yes	No	Yes	No
<code>setPaddingLeft()</code>	Yes	Yes	Yes	No	Yes	No
<code>setPaddingRight()</code>	Yes	Yes	Yes	No	Yes	No
<code>setPaddingTop()</code>	Yes	Yes	Yes	No	Yes	No
<code>setPaddingBottom()</code>	Yes	Yes	Yes	No	Yes	No
<code>setBorder()</code>	Yes	Yes	Yes	Yes	Yes**	No
<code>setBorderLeft()</code>	Yes	Yes	Yes	Yes	Yes**	No
<code>setBorderRight()</code>	Yes	Yes	Yes	Yes	Yes**	No
<code>setBorderTop()</code>	Yes	Yes	Yes	Yes	Yes**	No
<code>setBorderBottom()</code>	Yes	Yes	Yes	Yes	Yes**	No
<code>setBackgroundColor()</code>	Yes	Yes	Yes	Yes	Yes	Yes
<code>setFont()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setFontsize()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setFontColor()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setBold()</code>	Yes	Yes	Yes	Yes	Yes	No
<code>setItalic()</code>	Yes	Yes	Yes	Yes	Yes	No

Method	Paragraph	Div	List	Table	Cell	LineSeparator
setLineThrough()	Yes	Yes	Yes	Yes	Yes	No
setUnderline()	Yes	Yes	Yes	Yes	Yes	No
setTextRenderingMode()	Yes	Yes	Yes	Yes	Yes	No
setStrokeColor()	Yes	Yes	Yes	Yes	Yes	No
setStrokeWidth()	Yes	Yes	Yes	Yes	Yes	No
setSpacingRatio()	Yes	Yes	Yes	Yes	Yes	No
setCharacterSpacing()	Yes	Yes	Yes	Yes	Yes	No
setWordSpacing()	Yes	Yes	Yes	Yes	Yes	No
setFontKerning()	Typ	Typ	Typ	Typ	Typ	No
setFontScript()	Typ	Typ	Typ	Typ	Typ	No
setBaseDirection()	Typ	Typ	Typ	Typ	Typ	No
setRelativePosition()	Yes	Yes	Yes	Yes	Yes	No
setFixedPosition()	Yes	Yes	Yes	Yes	Yes	No
setAction()	Yes	Yes	Yes	Yes	Yes	Yes
setDestination()	Yes	Yes	Yes	Yes	Yes	Yes

There's an asterisk added to the "Yes" value of `setKeepWithNext()` because this method only works for objects added directly to the Document. It won't work for nested objects.

There's an asterisk added to the "No" value for some methods of the `Cell` method because these methods can't be used when the `Cell` is part of a `Table`. But you can also use a `Cell` outside the context of a `Table`. In that case, you can define the width and the horizontal alignment. There are two asterisks next to the Yes for the border methods of the `Cell`. Borders are drawn at the level of the `Table`. Changing the border of a `Cell` changes a line in the grid of the `Table`, but you can't use the `setBorder()` methods if you are using a `Cell` outside a `Table`.

C: RootElement methods

Method	Document	Canvas
setHyphenation()	Yes	Yes
setSplitCharacters()	Yes	Yes
setHorizontalAlignment()	No	No
setTextAlignment()	Yes	Yes
setHeight()	No	No
setWidth()	No	No
setWidthPercent()	No	No
setBorder()	No	No
setBorderLeft()	No	No
setBorderRight()	No	No
setBorderTop()	No	No
setBorderBottom()	No	No
setBackgroundColor()	No	No

Method	Document	Canvas
<code>setFont()</code>	Yes	Yes
<code>setFontSize()</code>	Yes	Yes
<code>setFontColor()</code>	Yes	Yes
<code>setBold()</code>	Yes	Yes
<code>setItalic()</code>	Yes	Yes
<code>setLineThrough()</code>	Yes	Yes
<code>setUnderline()</code>	Yes	Yes
<code>setTextRenderingMode()</code>	Yes	Yes
<code>setStrokeColor()</code>	Yes	Yes
<code>setStrokeWidth()</code>	Yes	Yes
<code>setCharacterSpacing()</code>	Yes	Yes
<code>setWordSpacing()</code>	Yes	Yes
<code>setFontKerning()</code>	Typ	Typ
<code>setFontScript()</code>	Typ	Typ
<code>setBaseDirection()</code>	Typ	Typ
<code>setRelativePosition()</code>	No	No
<code>setFixedPosition()</code>	No	No
<code>setDestination()</code>	No	No
<code>showTextAligned()</code>	Yes	Yes
<code>showTextAlignedKerned()</code>	Typ	Typ
<code>add(BlockElement)</code>	Yes	Yes
<code>add(Image)</code>	Yes	Yes
<code>add(AreaBreak)</code>	Yes	No
<code>setMargins()</code>	Yes	No
<code>setLeftMargin()</code>	Yes	No
<code>setRightMargin()</code>	Yes	No
<code>setTopMargin()</code>	Yes	No
<code>setBottomMargin()</code>	Yes	No