

# Procedural Music

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# What we've done so far

## Simple command line

- Load
- Generate
- Save
- Play

1-1 note transition generation

# Process

- Grab sample
- Create Markov Table
- WFC (Wave Function Collapse)
- Finished output

# Visual Steps

Midi File									
E	O					O			
C		O			O		O		O
A			O		O			O	O
F			O					O	



Markov Table				
	E	C	A	F
E	-	2	-	-
C	1	-	2	-
A	-	2	-	2
F	-	-	2	-

Markov Table				
	E	C	A	F
E	-	100%	-	-
C	33%	-	66%	-
A	-	50%	-	50%
F	-	-	100%	-

# WFC

Super Position of all notes

E	.	.	.	.	.	.	.	.	.	.	.	.
C	.	.	.	.	.	.	.	.	.	.	.	.
A	.	.	.	.	.	.	.	.	.	.	.	.
F	.	.	.	.	.	.	.	.	.	.	.	.

Super Position of all notes

E	.	.	.	.	.	.	.	.
C	.	.	.	○	.	.	.	.
A	.	.	.	.	.	.	.	.
F	.	.	.	.	.	.	.	.

Super Position of all notes

E	.	.	.	○	.	.	.
C	.	.	.	○	.	.	.
A	.	.	.	.	.	.	.
F	.	.	.	.	.	.	.

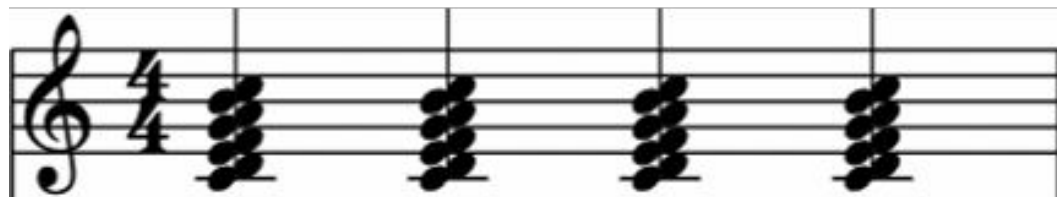
Markov Table

	E	C	A	F
E	-	100%	-	-
C	33%	-	66%	-
A	-	50%	-	50%
F	-	-	100%	-

Lowest Shannon Entropy:

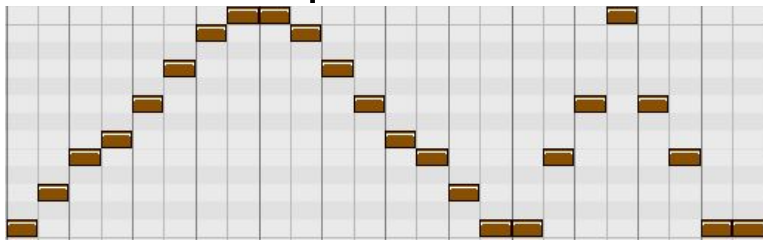
$$H(X) = - \sum_{i=1}^n P(x_i) \log_b P(x_i)$$

# Visual Representation



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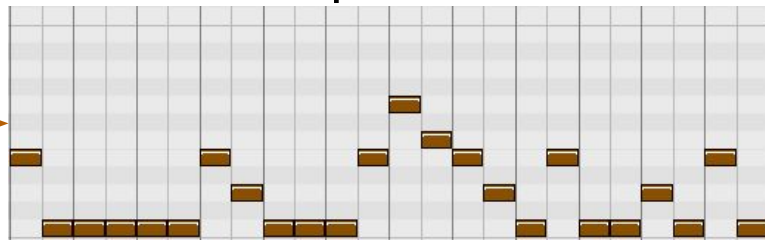
Input MIDI



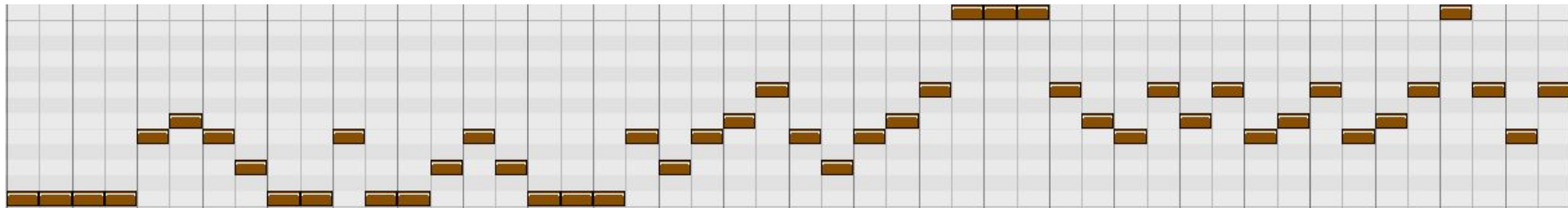
WFC

Markov  
Chains

Output MIDI



Longer Output



# Plans

- Work on a GUI
- Add more note transitions
- Ex: 2-2 (chords)