

## Agenda for Phase 3 of Project GUTS



## Academic Year Development

Saturday	<b>Time</b> 8:00 – 8:30	Activity Registration and Breakfast
	8:30 – 12:00	Welcome/Introductions/Logistics/Agenda Review of previous workshops (Phases 1-3) and topics - Review of Module 1 (Introduction to Computer Modeling) - Review of Computer Science concepts - Review of Complex Adaptive Systems
	12:00 – 1:00	Work on computer programming skills with Coding Challenges Lunch
	1:00 - 4:00	Continue with Coding Challenges Project Demos
		Plan for implementation of modules & sharing of experiences Q & A- flexible time for addressing needs of teachers Debrief and complete online survey Wrap-up