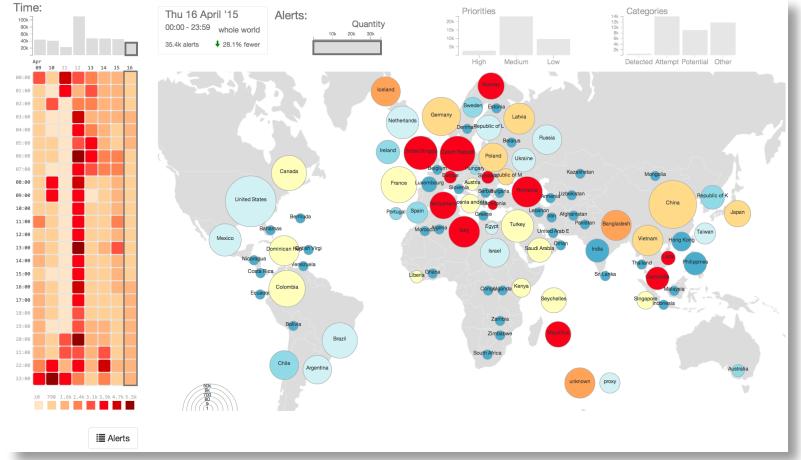


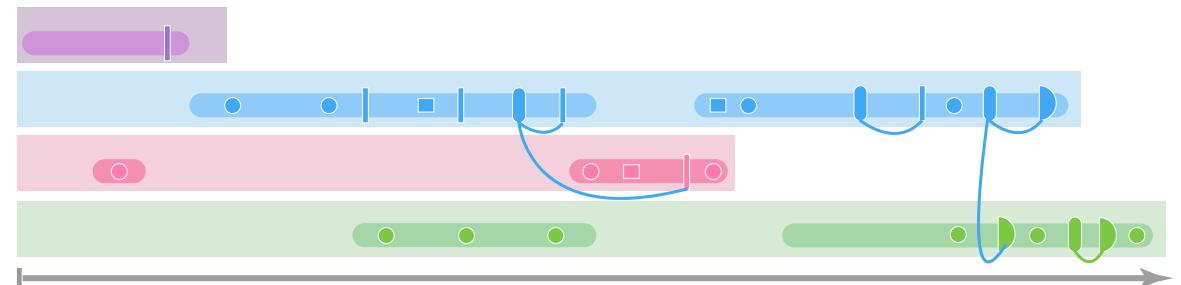
BubbleNet: A Cyber Security Dashboard for Visualizing Patterns



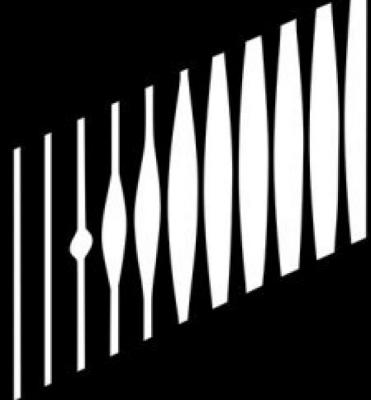
Sean McKenna^{1,2} Diane Staheli² Cody Fulcher² Miriah Meyer¹

¹  University of Utah

²  MIT Lincoln Laboratory



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SONY
PICTURES

Hacked By #GOP

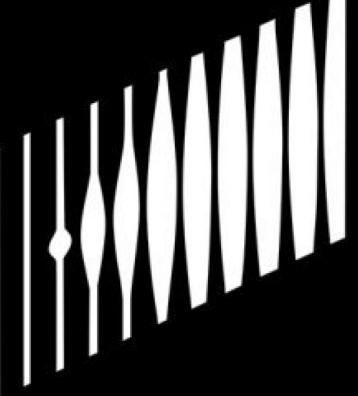
Warning :

We've already warned you, and this is just a beginning.
We continue till our request be met.
We've obtained all your internal data including your secrets and top secrets.
If you don't obey us, we'll release data shown below to the world.
Determine what will you do till November the 24th, 11:00 PM(GMT).

Data Link :

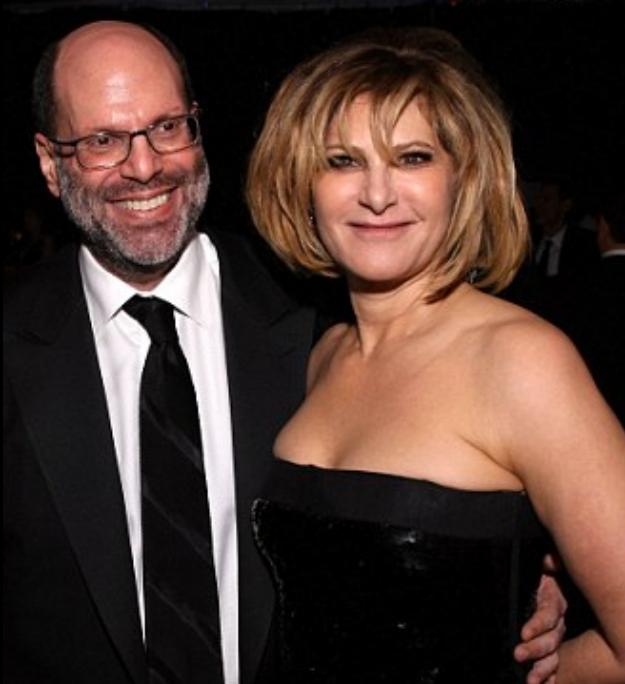


- <https://www.sonypicturesstockfootage.com/SPEData.zip>
- <http://dmiplaewh36.spe.sony.com/SPEData.zip>
- <http://www.ntcnt.ru/SPEData.zip>
- <http://www.thammasatpress.com/SPEData.zip>
- <http://moodle.universidadebematech.com.br/SPEData.zip>



what was leaked?

SONY
PICTURES



“spoiled brat”

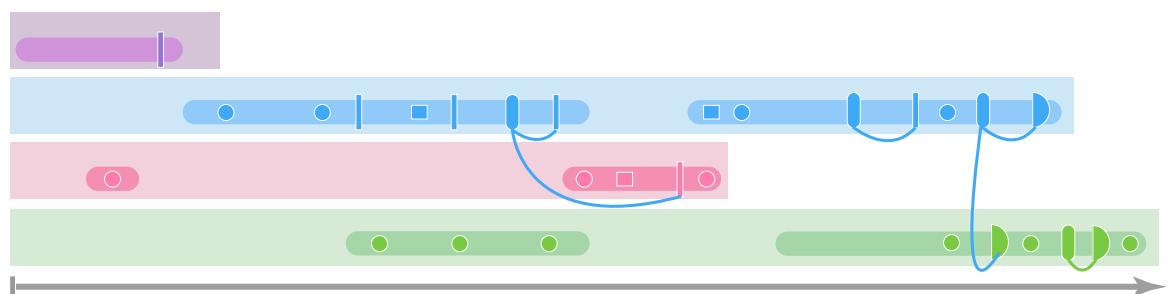
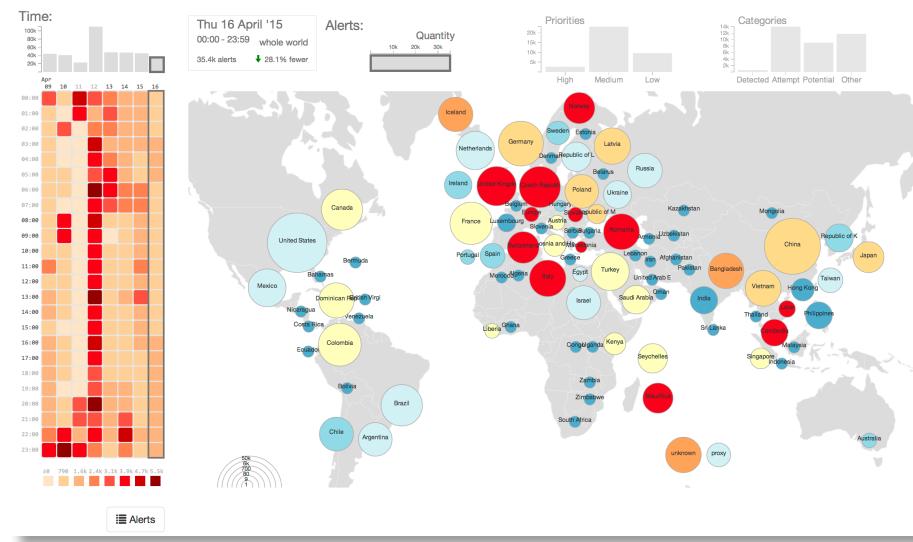
“minimally talented”

Challenges in Cyber Security

- for analysts
 - large amounts of data
 - requires human interpretation to prevent attacks
 - attacks are robust and ever-changing
- for visualization practitioners
 - analysts can distrust visualization
 - hard to compete with speed
 - “*current main bottleneck is the **hard drive read times***”
 - limited access to both users and data

BubbleNet Dashboard

- conducted a **design study**
 - problem characterization
 - data and task abstraction
 - dashboard design
- focus on the **design process**
 - design methods
 - user evaluation
 - deployment



Cyber Security Visualization Tools

- most cyber security research has focused on novel representations
[*Foresti '06, Taylor '09, Paul '13, Fowler '14, Fischer '14*]
- usability and tool effectiveness have been scarcely studied
- very few discussions about tool deployment
- no end-to-end design study

Problem Characterization

- cyber security incidents can result in negative outcomes
 - information disclosure
 - theft
 - denial of service
- to prevent these, analysts find anomalies in data streams
- dashboards are a vital component of data presentation

“pictures are great when going up to management because you have 60 seconds to make your case”

Data and Task Abstraction

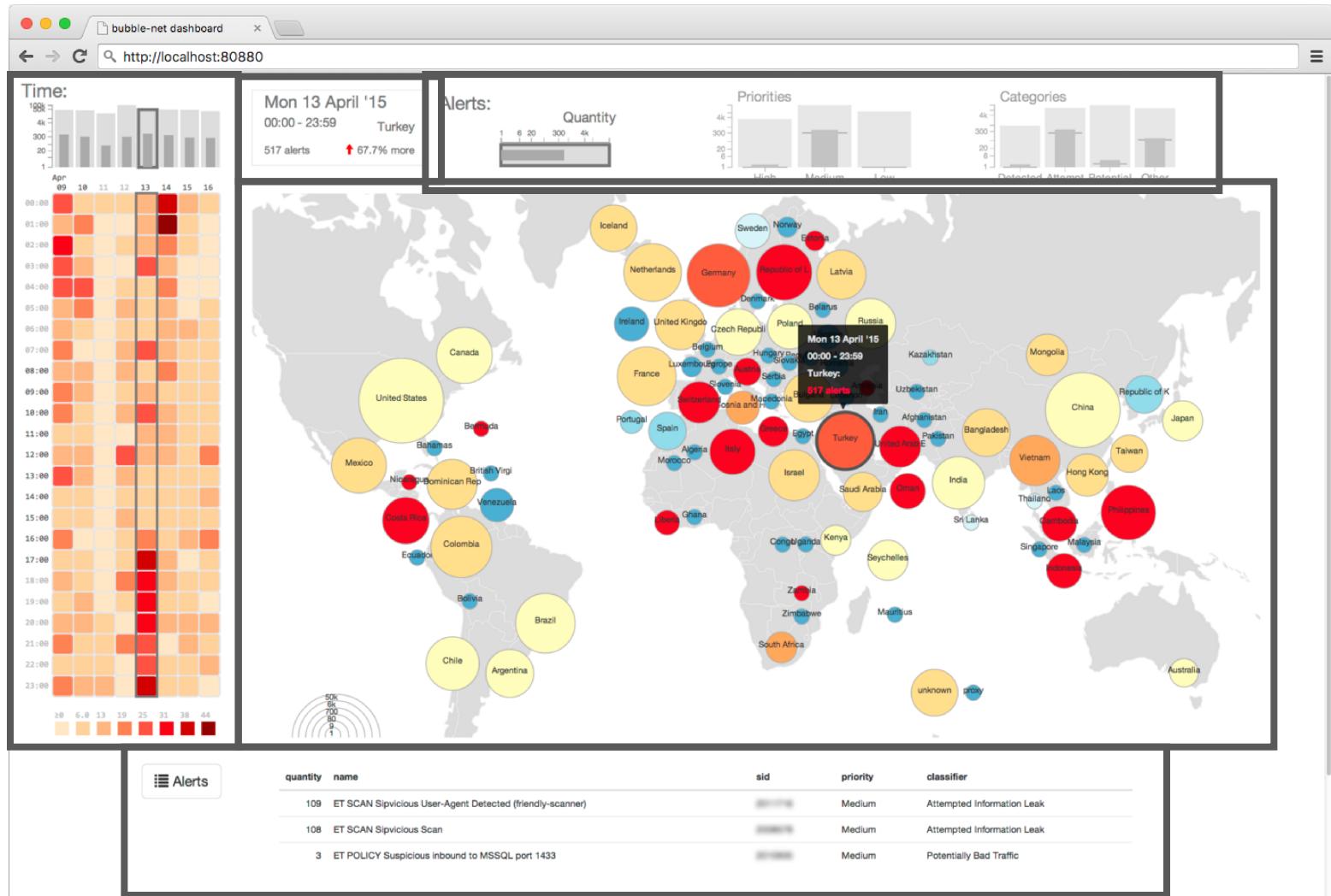
- **network record:**
 - metadata associated with the communication between two computers
- **pattern:**
 - collection of *network records* that represent some recurring or abnormal behavior
- analysts must both **discover & present** these *patterns*
 - identification and comparison can be supported by aggregation
 - e.g. collecting records by location on the internet

Dataset

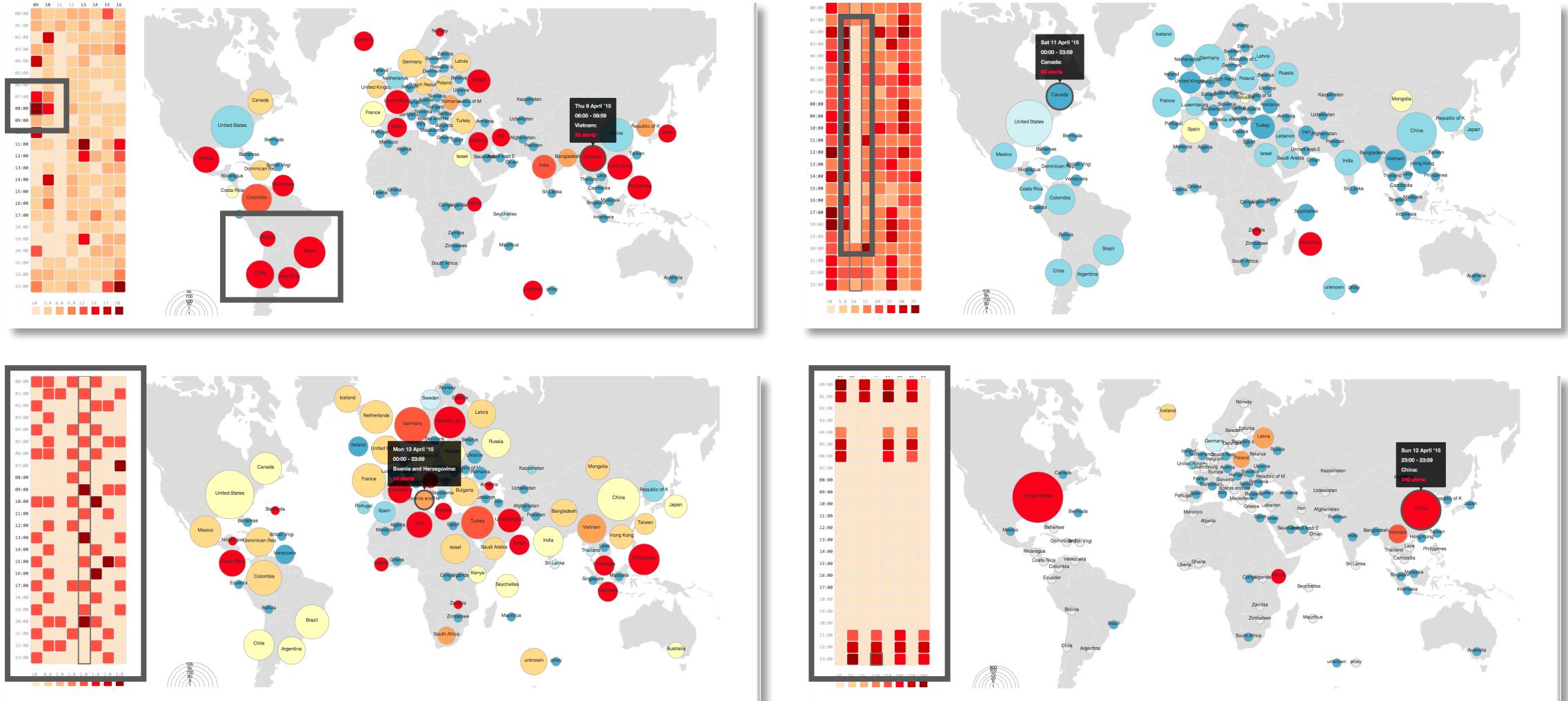
- **intrusion detection system (IDS)** data
 - captures **alerts** – these are our *records*
 - rules triggered and may hint at potential incidents
 - requires a priori knowledge
- **aggregation** of alerts
 - by *location*: **country**
 - by *time*: **day** and **hour**
 - store amount of alerts and averages
 - keep links back to original data

BubbleNet Dashboard

- location view
- temporal views
- attribute bullet charts
- record details
- selection overview



Finding Patterns in BubbleNet



Time:



Thu 16 April '15

00:00 - 23:59 whole world

32.3 alerts 26.1% fewer

Alerts:

Quantity



Priorities

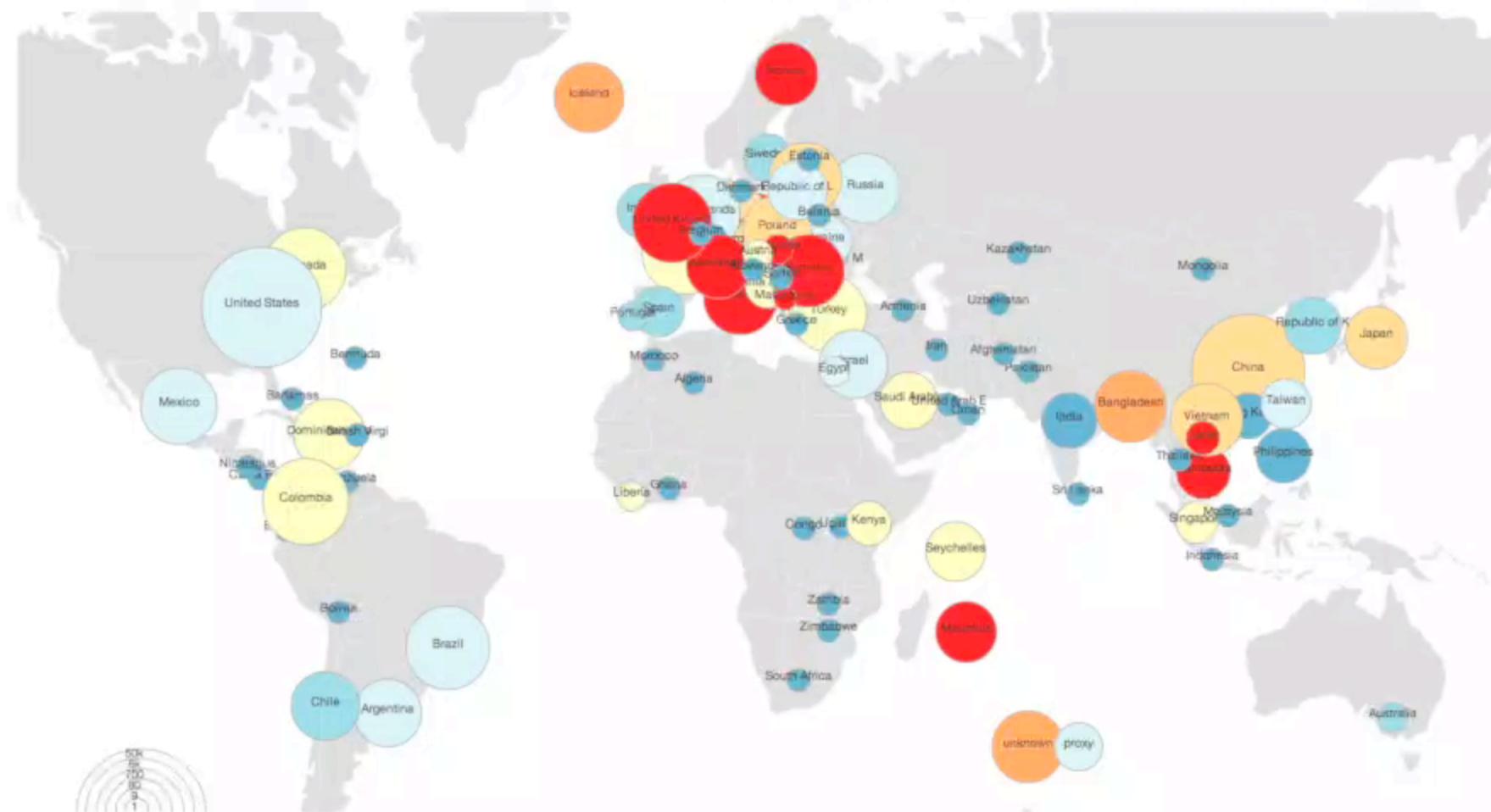


High Medium Low

Categories

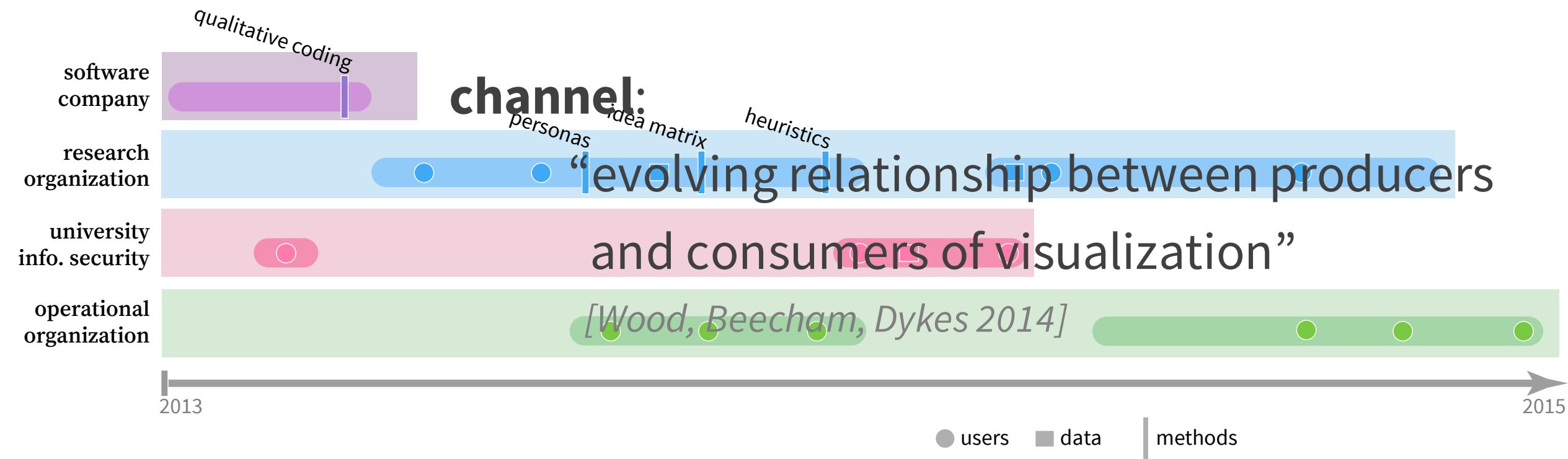


Detected Attempt Potential Other



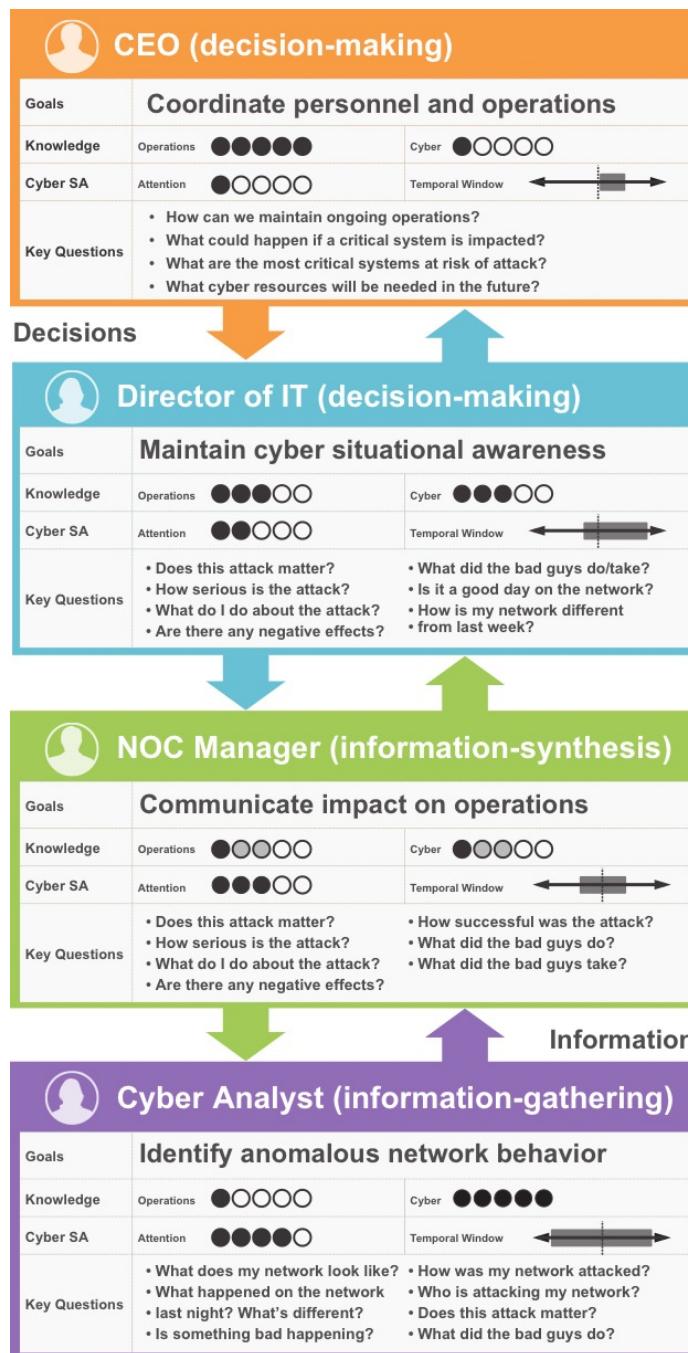
Alerts

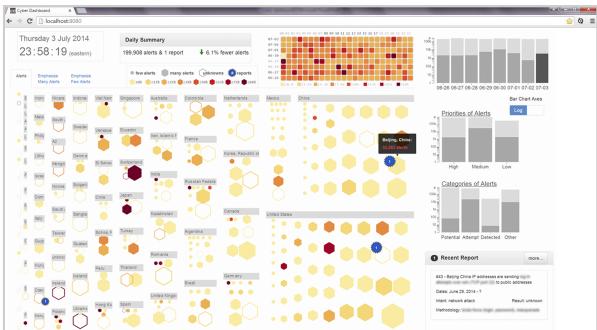
Design Process



Personas

- identified different potential users
- flow of information and decisions
- selected a subset to focus the design
 - analysts and managers
 - simplified requirements
 - consistent terminology

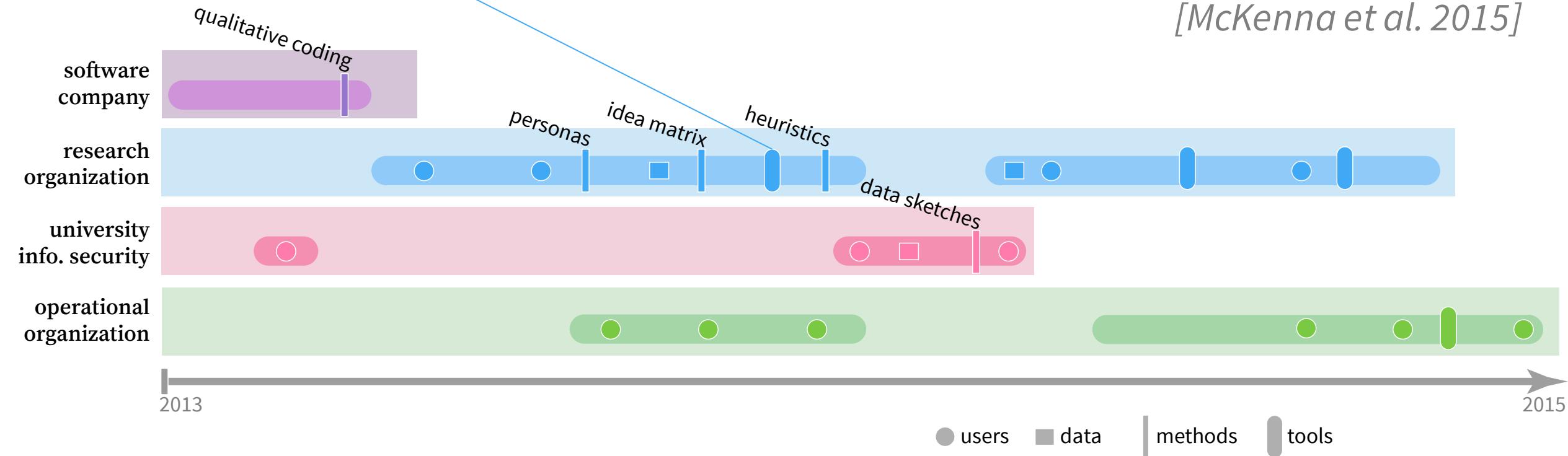




a) prototype I

for more on these **design methods**

[McKenna et al. 2015]

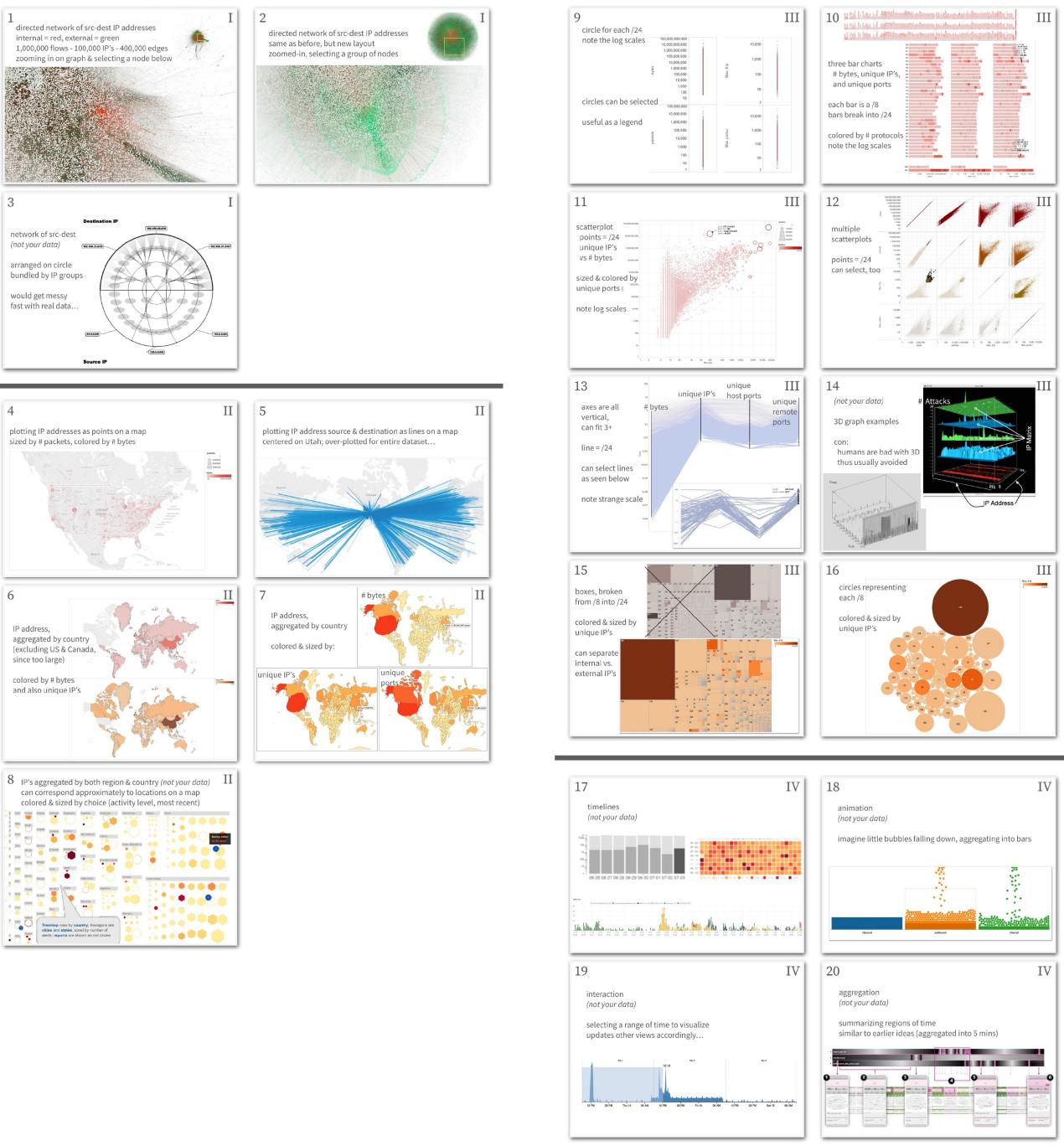


Data Sketches

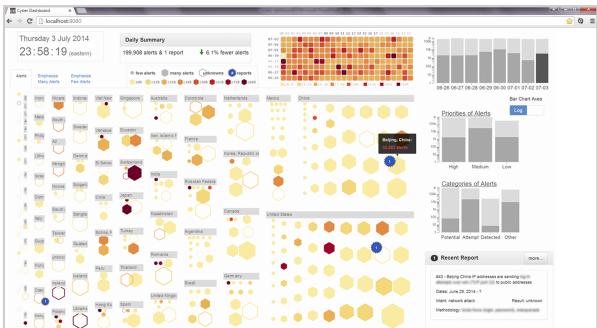
- data-driven sketches, test our abstractions

[Lloyd & Dykes 2011]

- feedback from analyst
- provided project focus:
 - initial impressions
 - confusing encodings
 - encodings of interest



[McKenna et al. 2015]



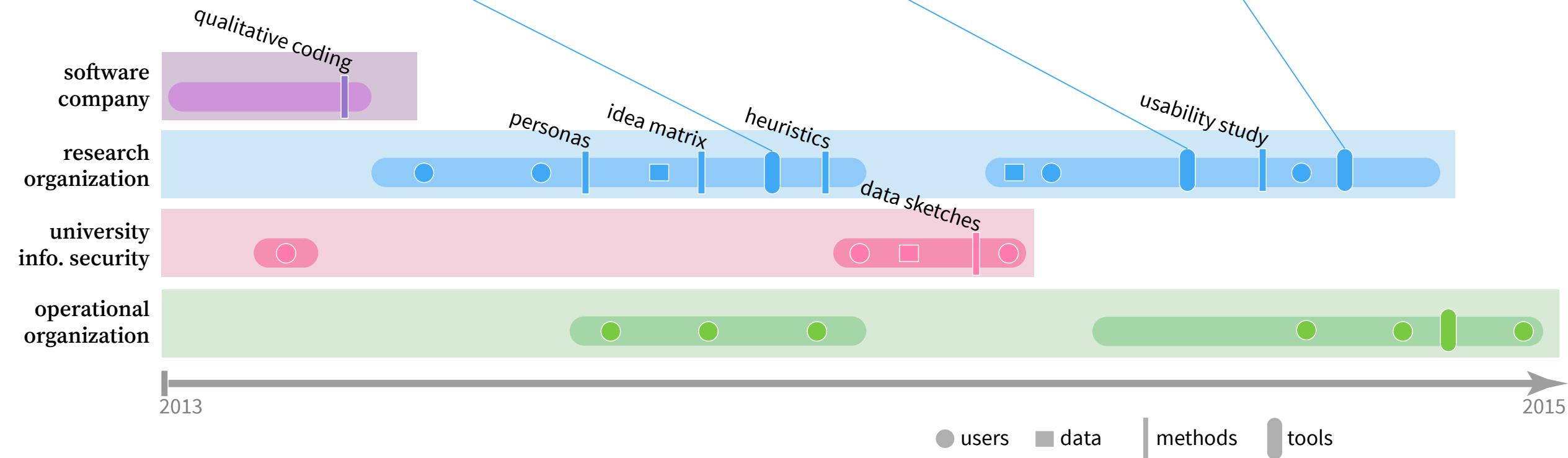
a) prototype I



b) prototype II



c) BubbleNet dashboard

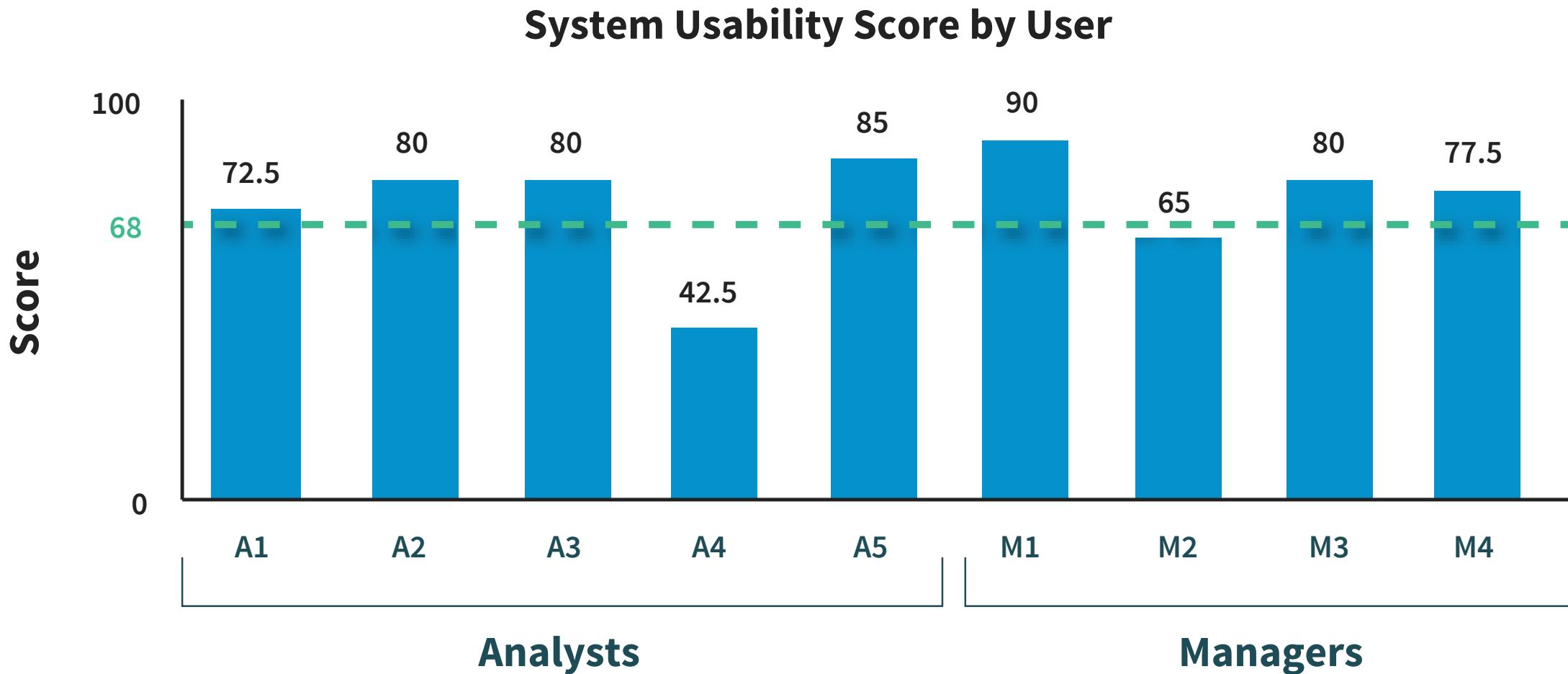


Evaluation

- user study
 - 5 analysts, 4 managers
 - 1-hour long, training + scenarios
- system usability scale (SUS) *[Sauro 2011]*
 - 10 questions on usability
 - yields score out of 100
 - standardized across many user interfaces

Evaluation

BubbleNet's score: **75 / 100**



Evaluation

- system usability scale
 - validates general principles and interaction paradigms
 - limited to usability
- think-aloud session + qualitative coding
 - pulled out key successes of the project
 - e.g. temporal pattern detection, focus on patterns, interaction feedback

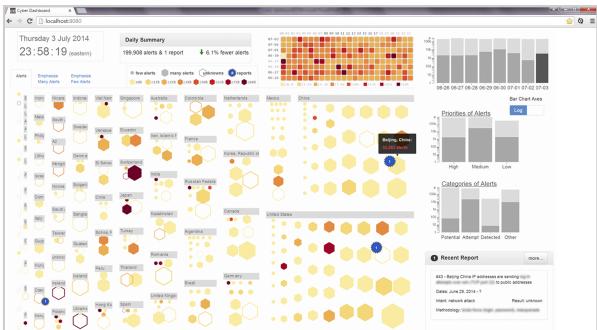
Evaluation

*“I keep getting **drawn to the heatmap** and these darker areas, because they **certainly stand out**”*

*“the majority of what we are looking for is **patterns** and this just makes patterns which is **faster**”*

*“it’s very **responsive and dynamic**; the fact that it changes as I narrow [in] is the best”*

*“I could write a splunk query to do this, but **this is easier**”*



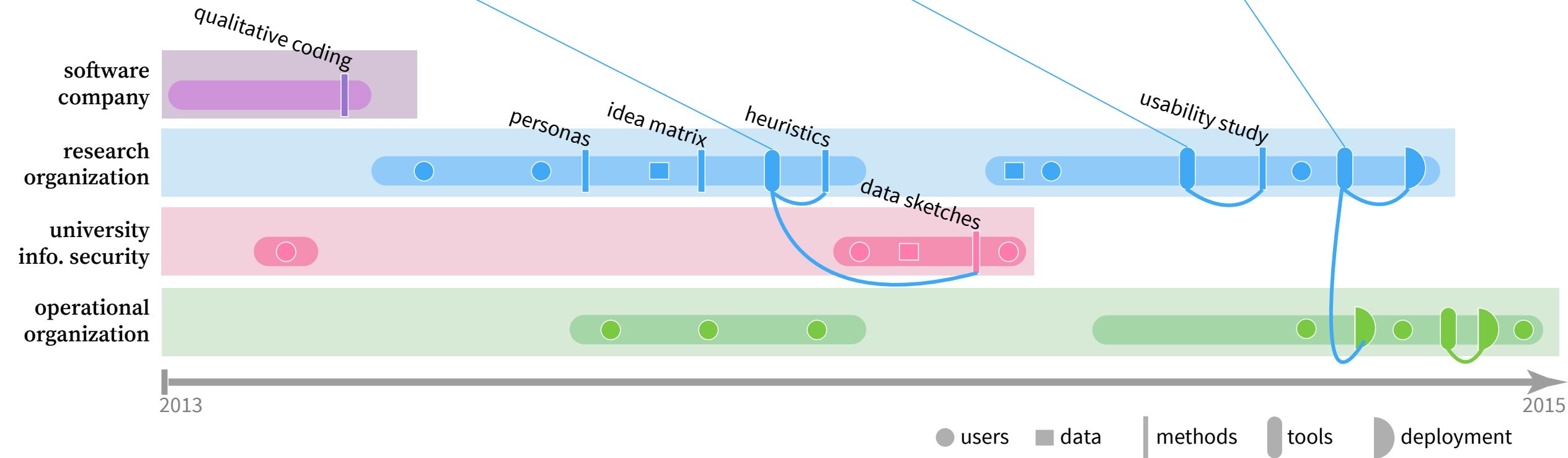
a) prototype I



b) prototype II

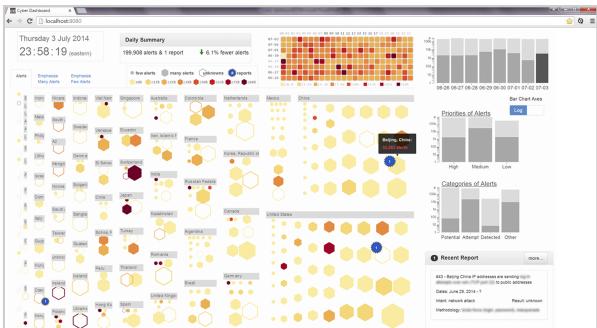


c) BubbleNet dashboard



Reflections

- needs of cyber security analysts and managers are unique and challenging to accommodate simultaneously
- winnowing and casting of user roles occurred later in the design process
- task of presentation involves two or more parties, so there were users beyond just a data analyst to consider



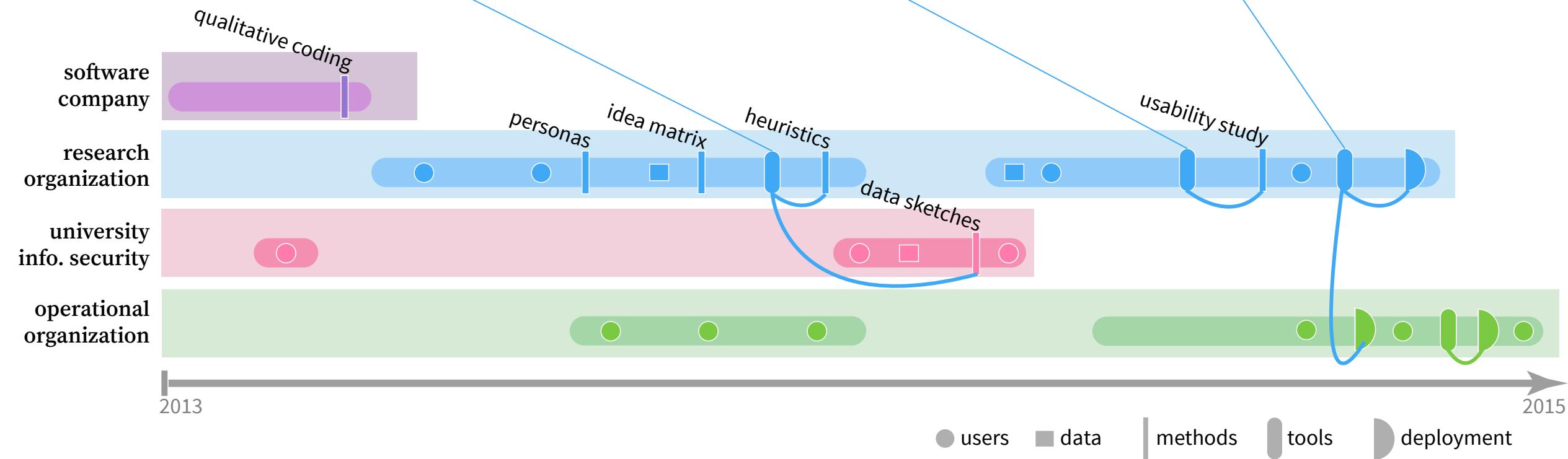
a) prototype I

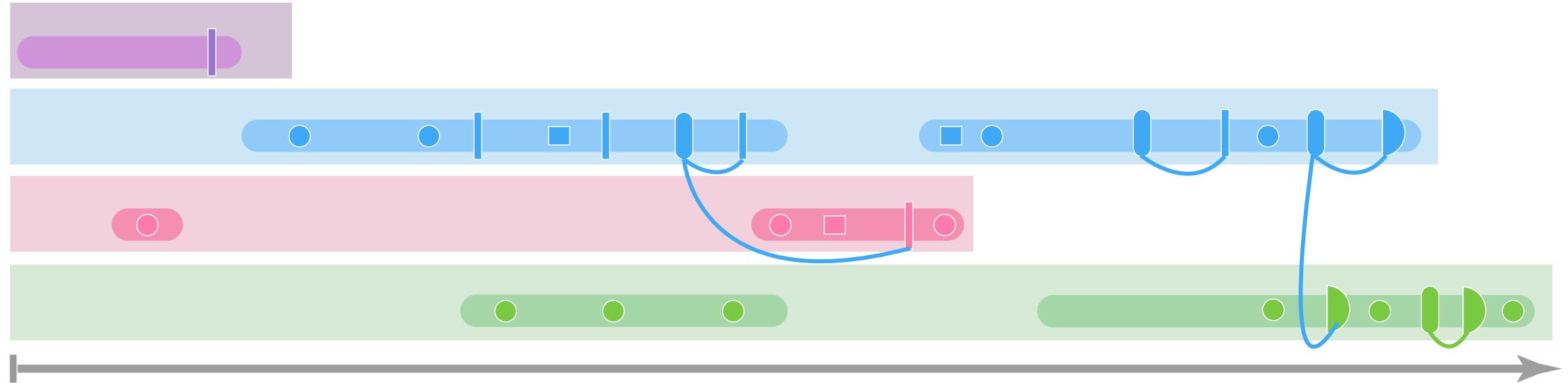


b) prototype II



c) BubbleNet dashboard





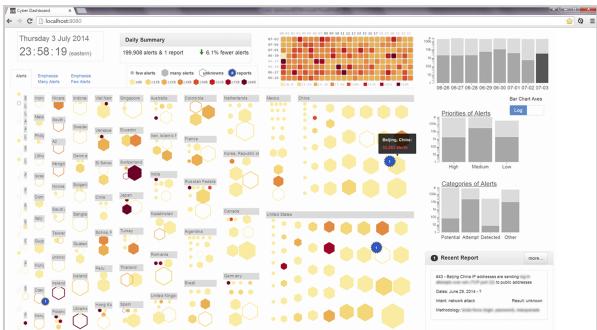
to find out more...

<http://mckennapsean.com/projects/bubble-net>
sean@cs.utah.edu

acknowledgements: Jonzy, Dan Bowden,
Tamara Denning, staff members at MIT Lincoln
Laboratory, and the Visualization Design Lab



visualization
design lab



a) prototype I



b) prototype II



c) BubbleNet dashboard

