

좋은 기계란 ? (Good Machine)

High quality

· High performance.

· multi - function.

· High efficiency

· Low price

Easy to use

↳ operation, tuning, inspection, repair, cleaning.

less breakdown / malfunction, noise, size

Easy to throw away / dispose of

capability of recycling.

environmentally friendly

sustainability.

Easy to make

parts, material, machine tool,

assembly, cost,

Machine : A device to transform / transfer physical quantities
and to be useful for people.

Input → **Mechanism** → Output.

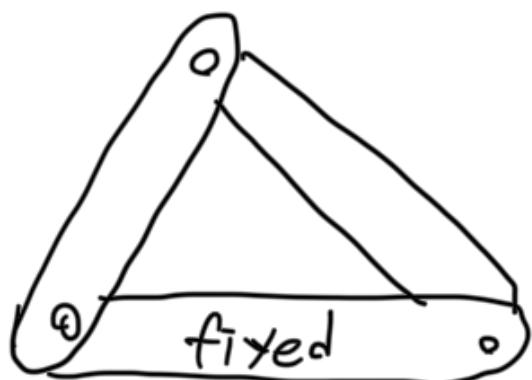


Mechanism: device that has the purpose of transferring motion / force from the input to output.

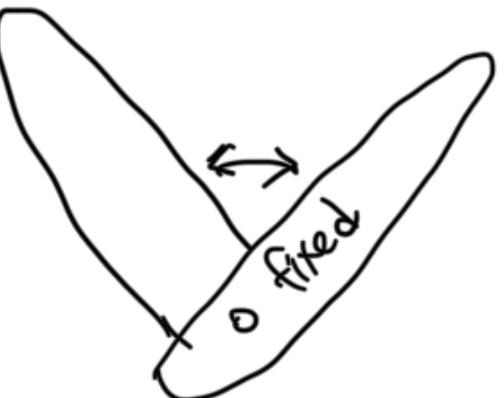
Linkage: Jmk. bar, rigid connected by joints to form open/closed chains/loops.

kinematic chains, with at least one link fixed,

become **mechanisms** or **structures** depending on mobility (# of mobile links ≥ 2)

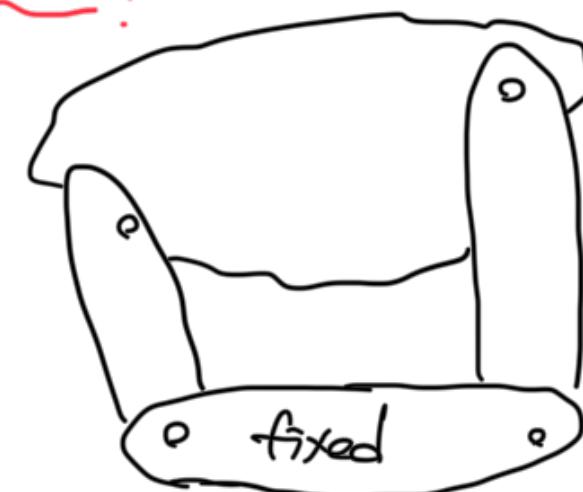


no mobility ⇒ structure



no mobility (number of mobile links < 2)

⇒ 둘다 아님! (정의에 맞지 않아요?) ⇒ mechanism, (closed chain)



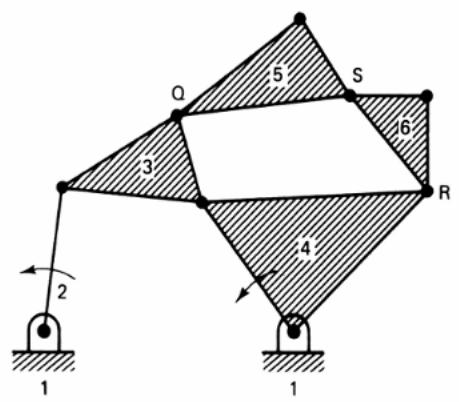
Machine = \sum Mechanism.

* 고정 link에 따라 link 사이의 상대운동은 불변

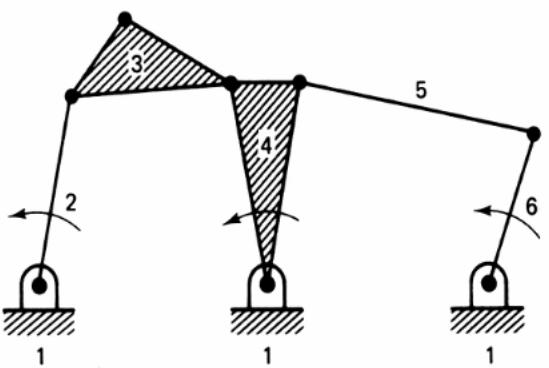
< Plane Motion> : 2D plate 위에서만 운동. = translation + rotation.

Lower pairs : full 접촉 joint : Surface Contact Pairs.

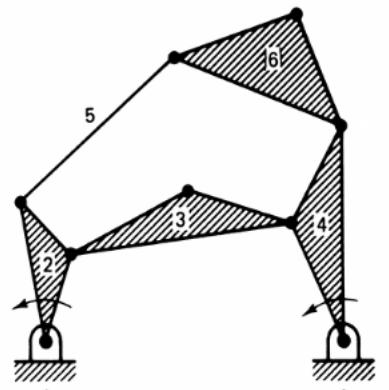
Higher Pairs (joints) : have line/point contact. e.g) cam, ball, roller bearings, gear



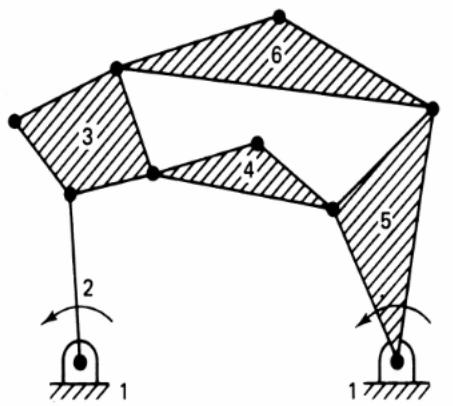
Watt I six-bar linkage



Watt II six-bar linkage



Stephenson I six-bar linkage

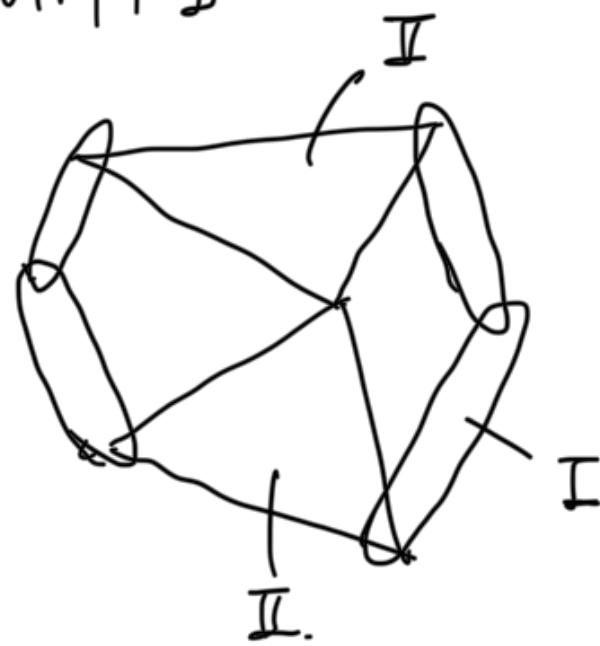


Stephenson II six-bar linkage

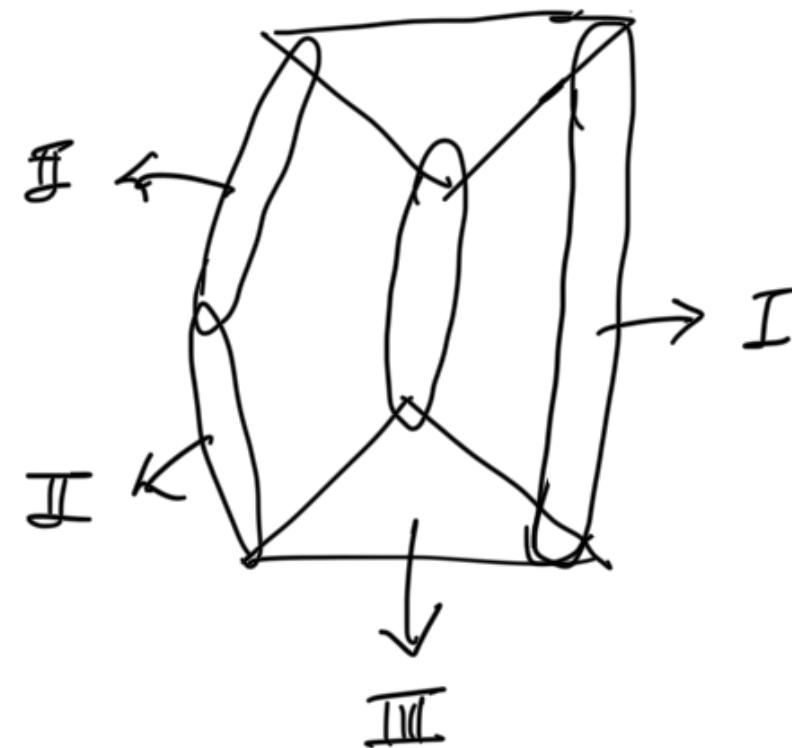
Watt : Ternary link 서로 연결.

고장에不怕 I ~ II ~ III 고장.

WATT I

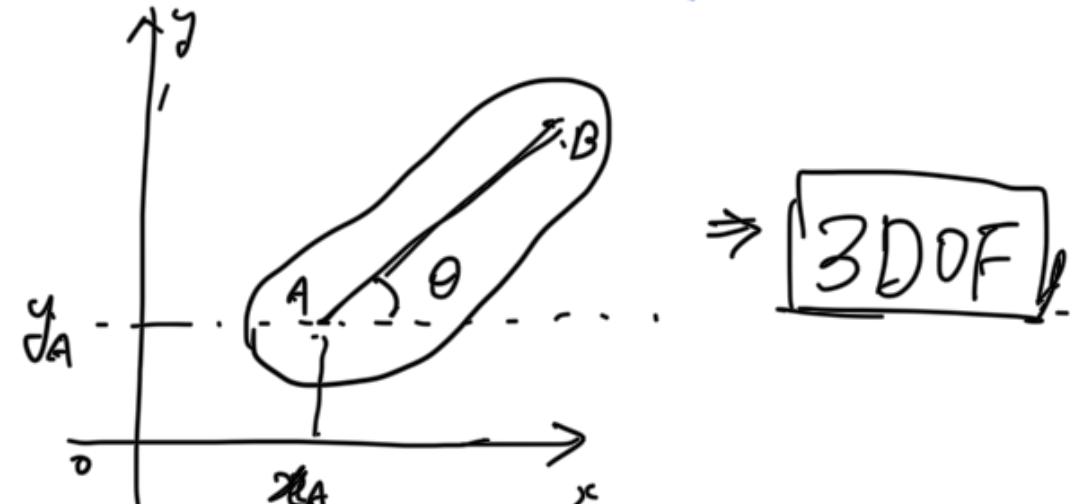


STEPHENSON.



Degrees of Freedom.: Number of independent inputs required to determine the position of all links of the mechanism with respect to ground.

x, y, θ . → link → position
3 DOF.



Gruebler's Equation : $\frac{3n - f}{2}$



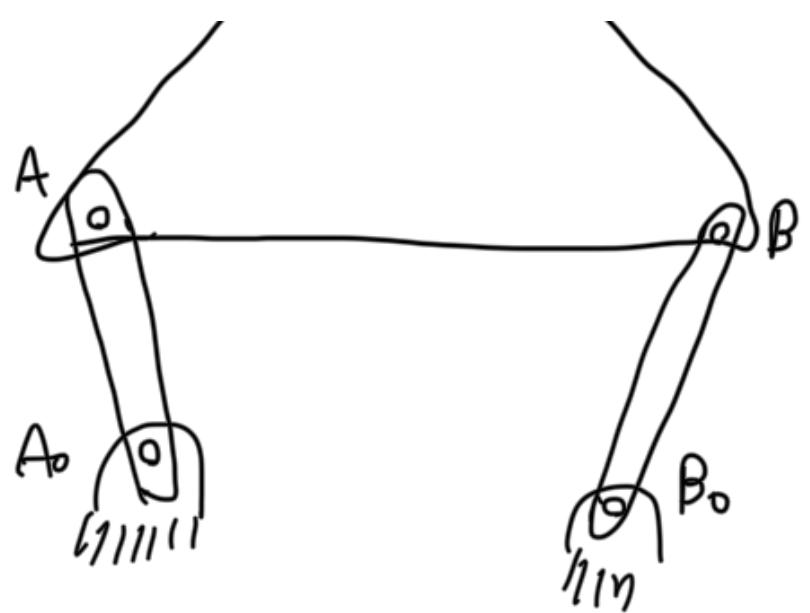
n link, f pinjoints
One link fixed on ground

$$DOF : F = 3(n-1) - 2f_i \quad (\text{Gruebler's Eq})$$

$$4 \text{ DOF} = 3 \cdot 2 - 2 \cdot 1 = 4 \quad * \text{ pinjoint} = \text{lower link}$$

E.g.)

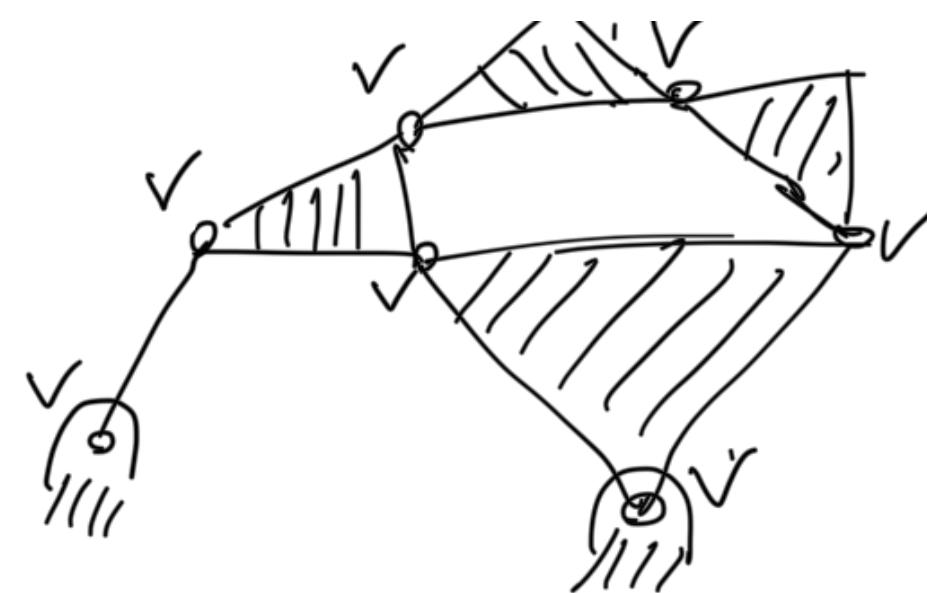




$$F = 3 \cdot 3 - 2 \cdot 4 = 1 \text{ (Gruebler)}$$

A_0 fixed \rightarrow If A fixed $\rightarrow B$ should be fixed

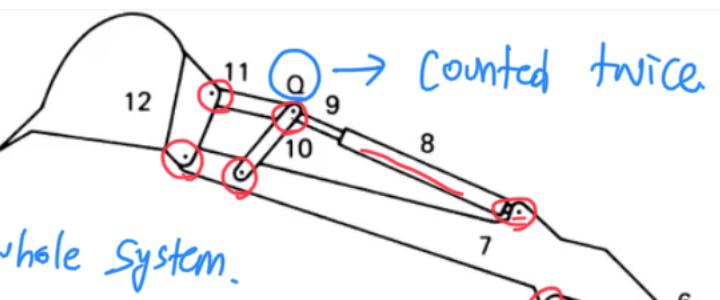
\Rightarrow 1 DOF (Intuition)



$$F = 3 \cdot 5 - 2 \cdot 7 = 1 \text{ (Gruebler)}$$

* Also can be done intuitively.

Has to be $F = 3$



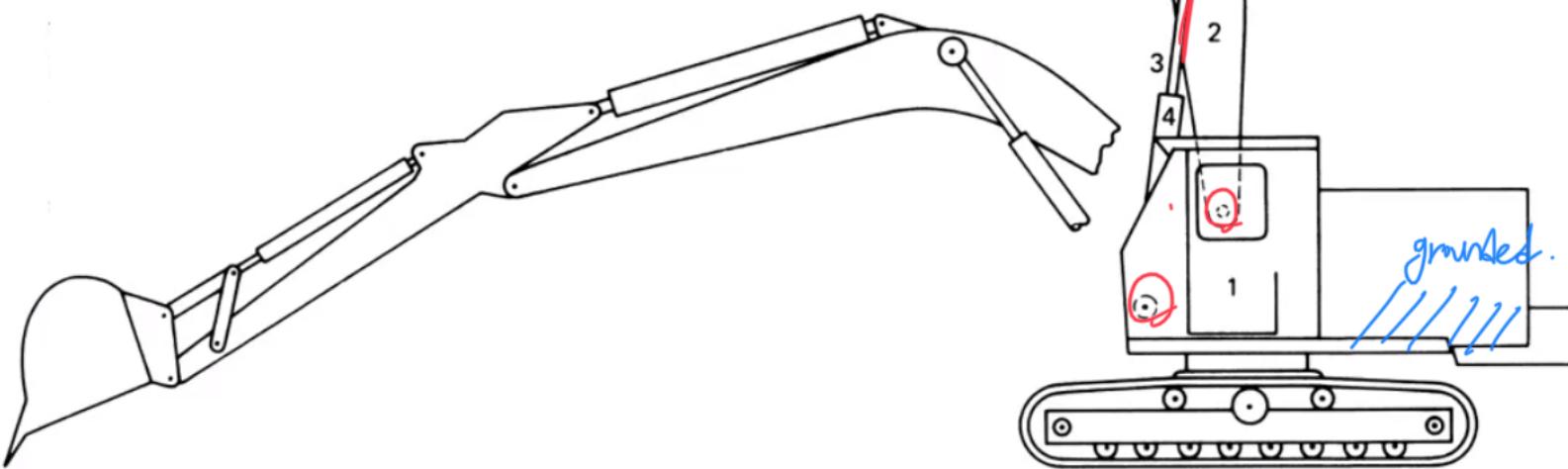
$$F = 3(n - 1) - 2f_1$$

$\because 3, 5, 8 \rightarrow$ control whole System.

$$3 \cdot 11 - 2 \cdot 14 = 5$$

$$3 \cdot 11 - 2 \cdot 15 = 3$$

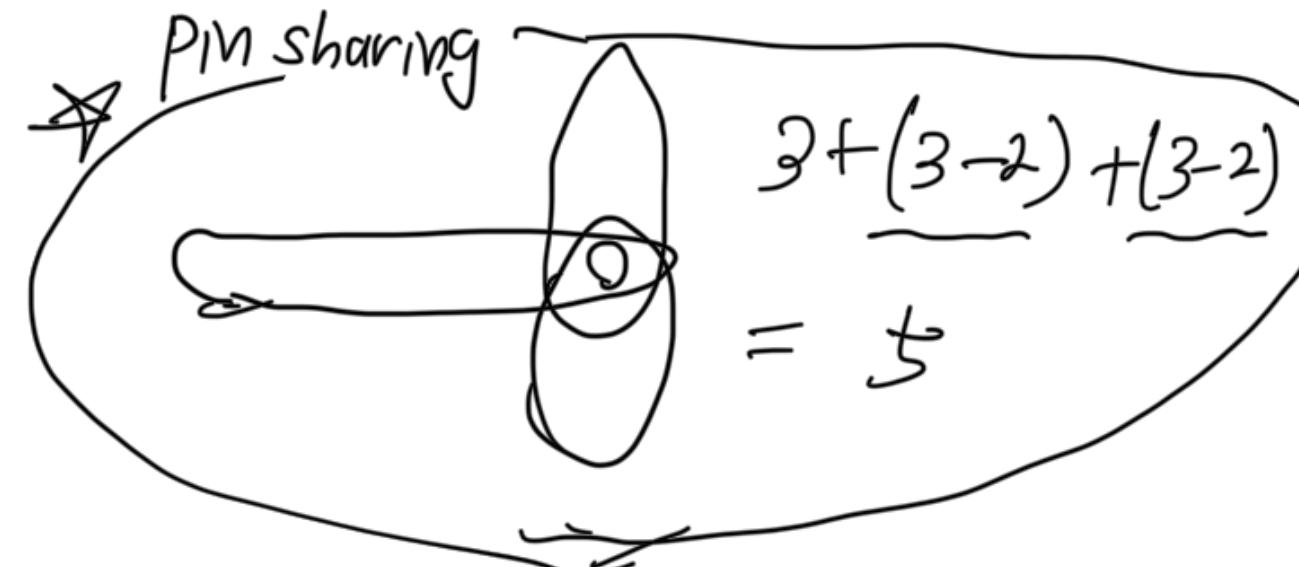
Q) Where is 14 + 1 joint?



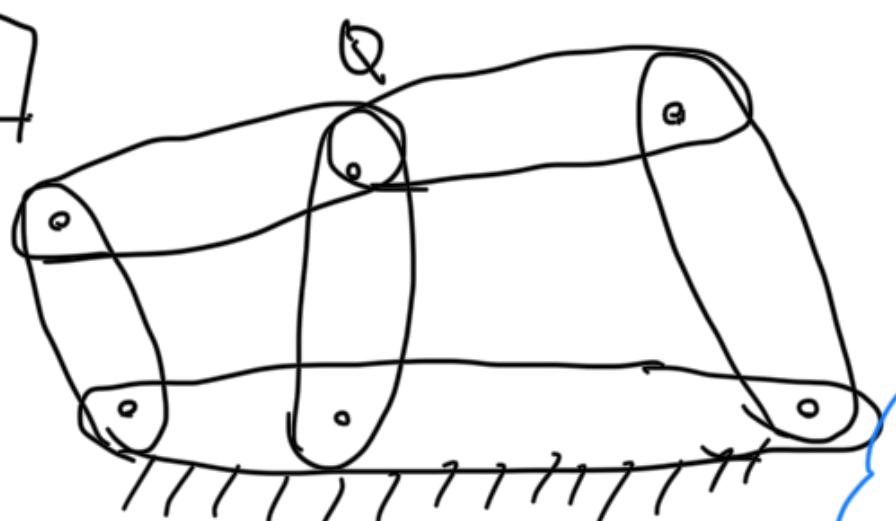
$$\textcircled{1} \quad 7 \sim 12 \Rightarrow 3.5 - 2.7 \quad ("7" \text{ fixed})$$

$$\textcircled{2} \quad 2,5,6,7 \Rightarrow 3.3 - 2.4 = 1 \quad ("2" \text{ fixed})$$

$$\textcircled{3} \quad 1 \sim 4 \Rightarrow 3.3 - 2.4 = 1 \quad ("1" \text{ fixed})$$



7~12



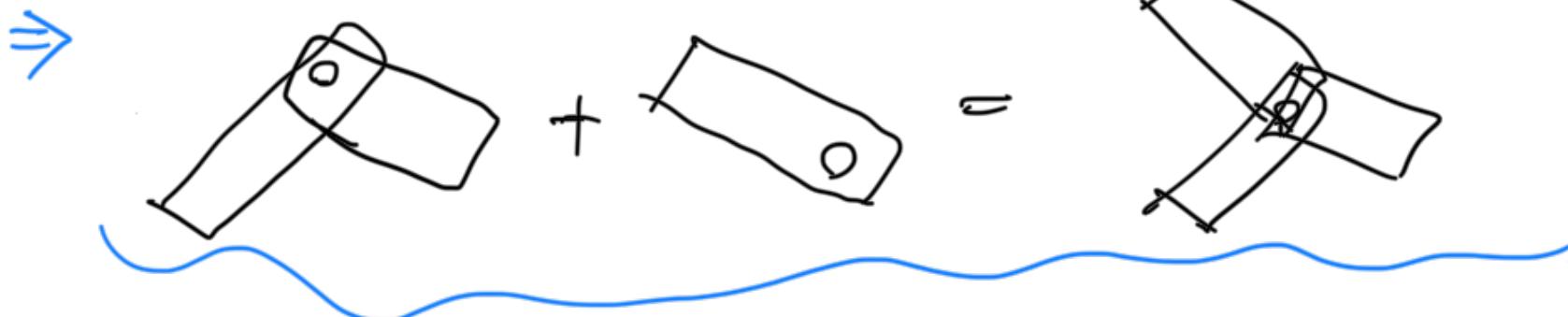
2 link \Rightarrow 1 pin joint.



Pin joint shared by links more than two
should be thought twice.

$$F = 3 \cdot 5 - 2,6 \quad (\times)$$

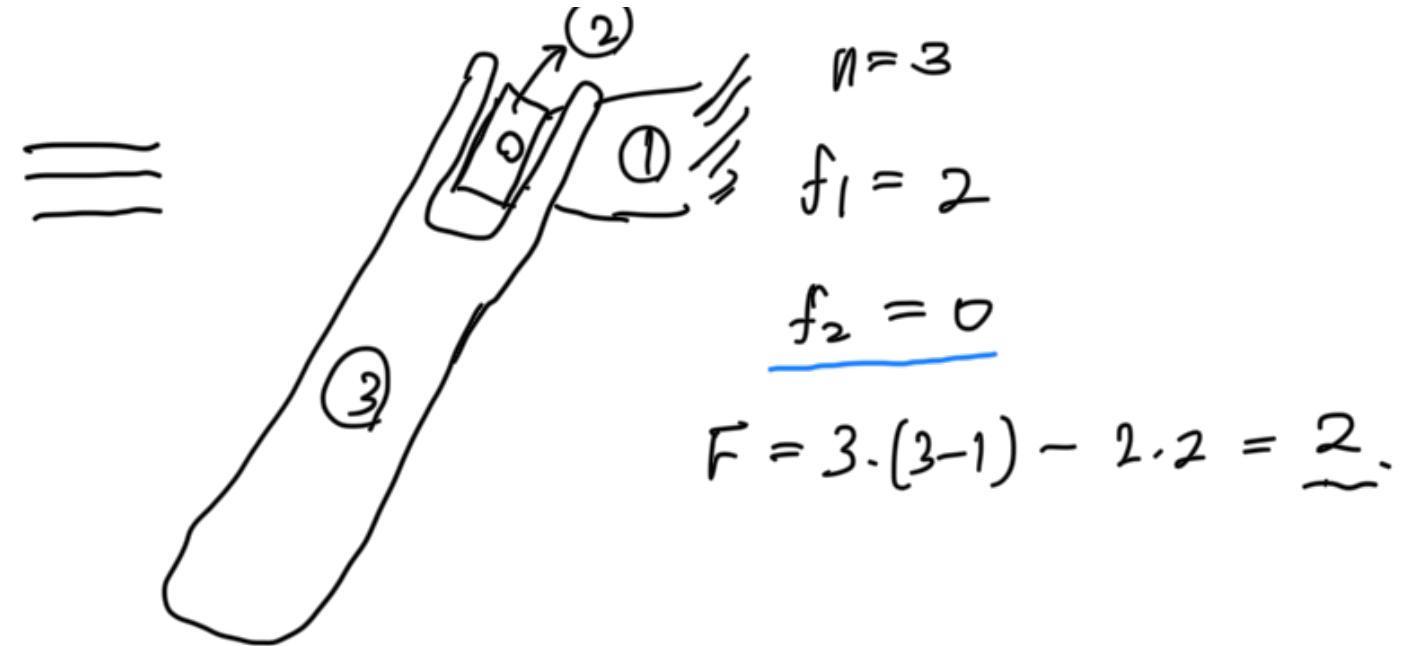
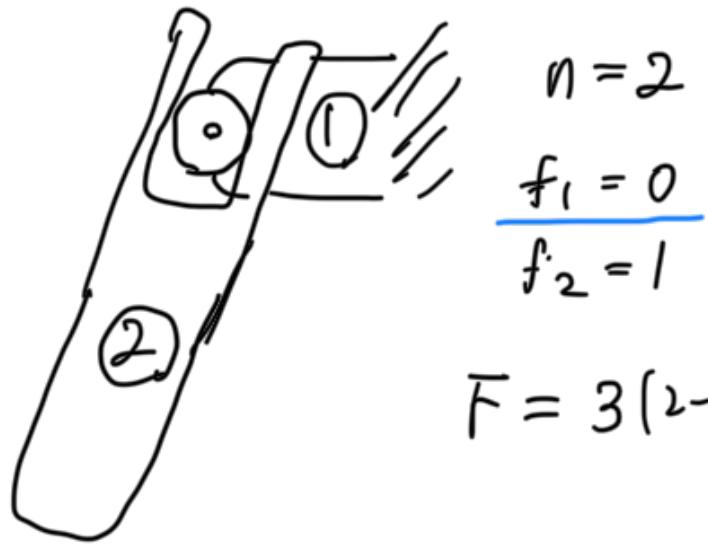
$$F = 3 \cdot 5 - 2,7 \quad (\circ)$$

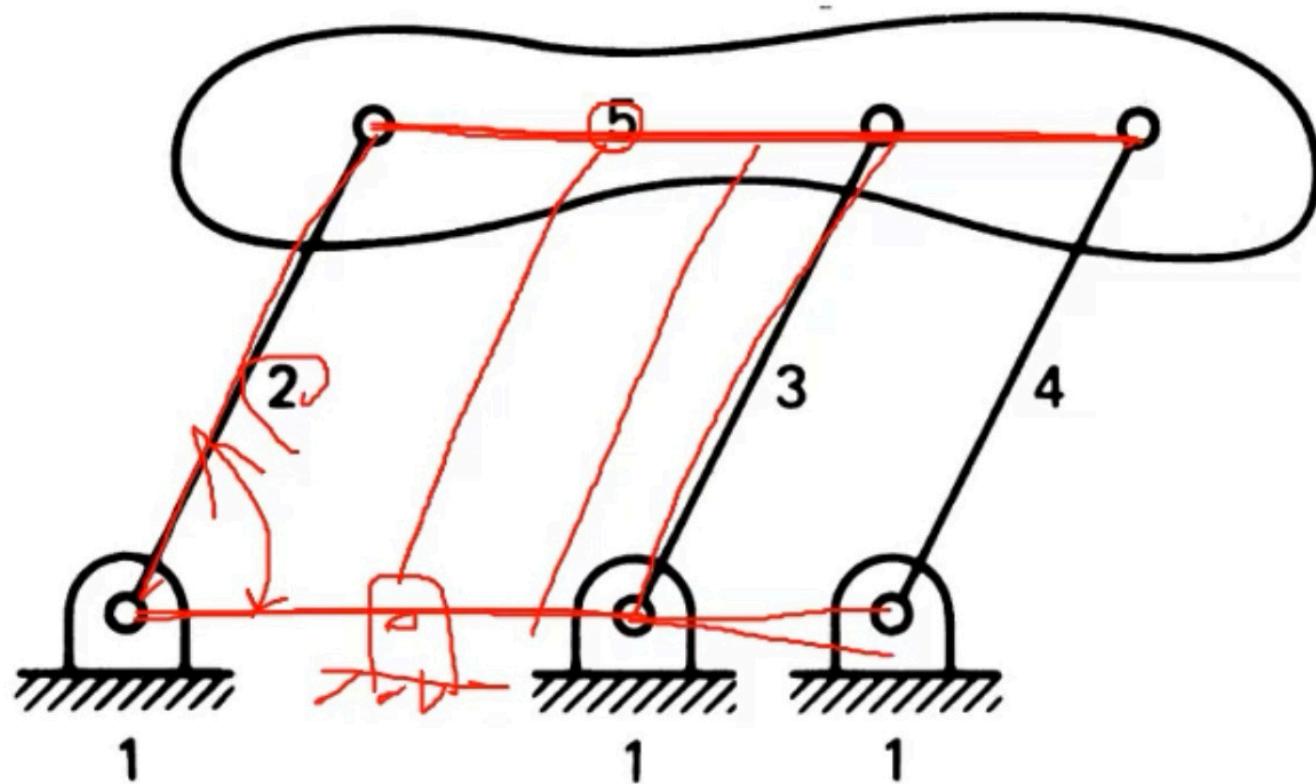


pin joint & slide = f_1

\therefore Gruenbeler's Equation : $F = \underbrace{3(n-1)}_{\text{links}} - \underbrace{2f_1}_{\text{lower pair}} - \underbrace{f_2}_{\text{higher pair}}$

E.a)

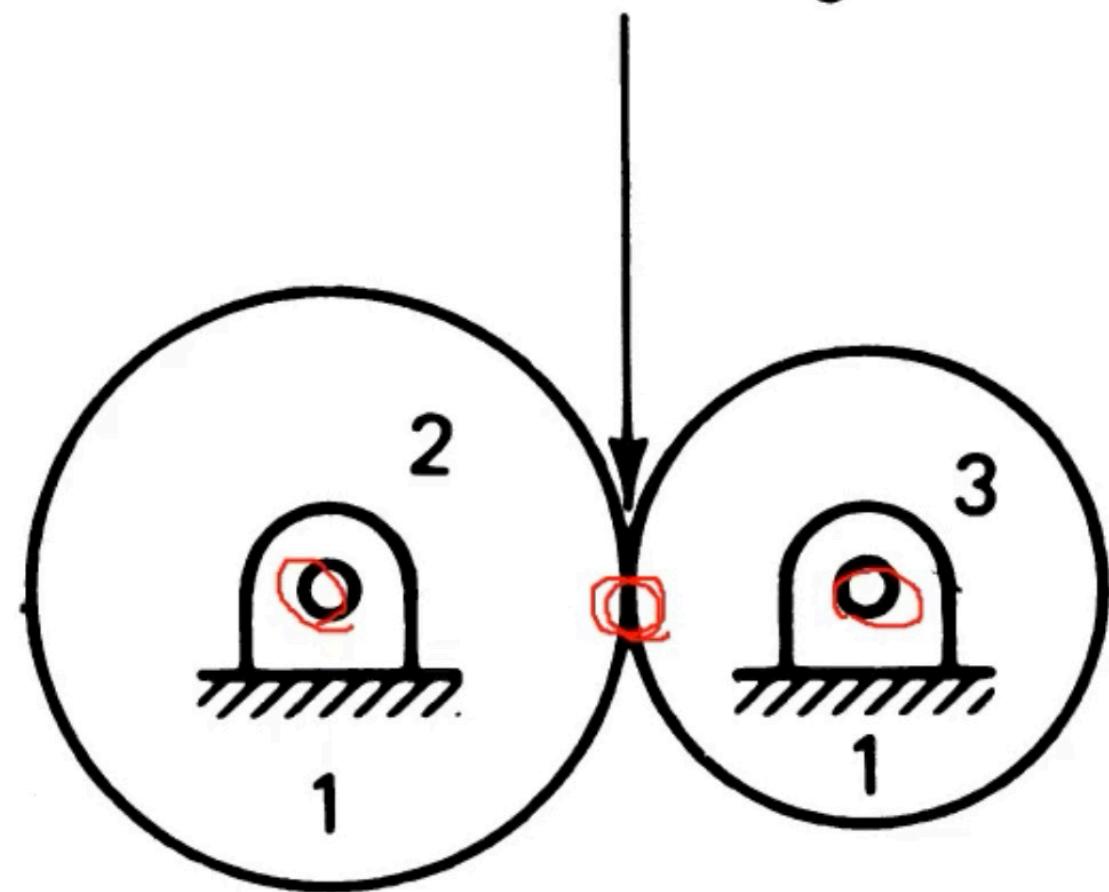


Overconstrained linkage

$$F = 3 \times (5-1) - 2 \times 6 = 0$$

- |

$F=1$ when all parallel
to each other.

Pure Rolling

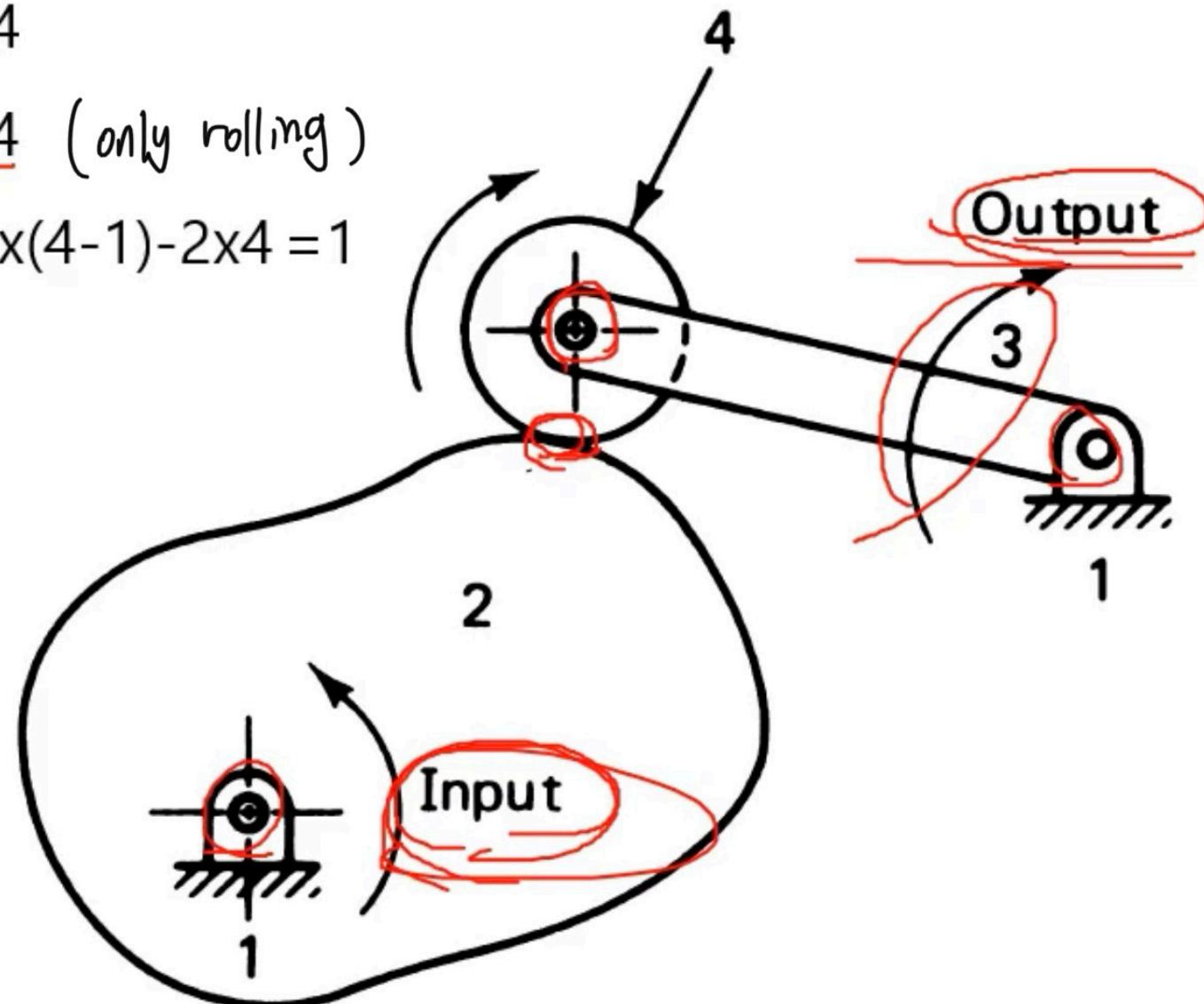
$$F = 3 \times (3-1) - 2 \times 3 = 0$$

Passive or redundant degree of freedom

$$n = 4$$

$$f_1 = 4 \text{ (only rolling)}$$

$$F = 3 \times (4-1) - 2 \times 4 = 1$$



$$n = 4$$

$$f_1 = 3$$

$$f_2 = 1 \text{ (allows sliding + rolling)}$$

$$F = 3 \times (4-1) - 2 \times 3 - 1 = 2$$

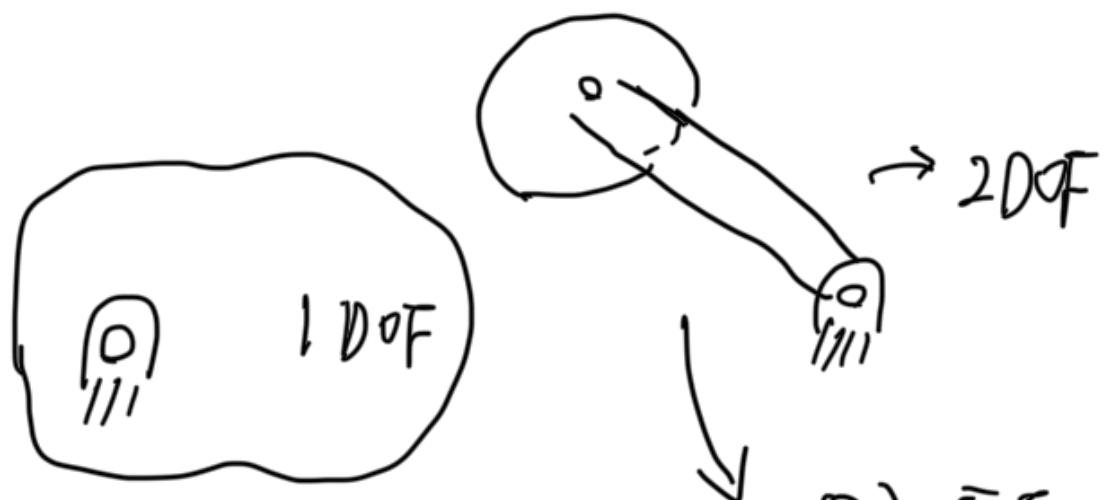
$$n = 3 \text{ (③ \& ④ fixed together)}$$

$$f_1 = 2$$

$$f_2 = 1 \text{ (only sliding)}$$

$$F = 3 \times (3-1) - 2 \times 2 - 1 = 1$$

Q) what is DOF for whole system ?



$$\text{비정족} : n = 4, f_i = 3 \Rightarrow F = 3$$

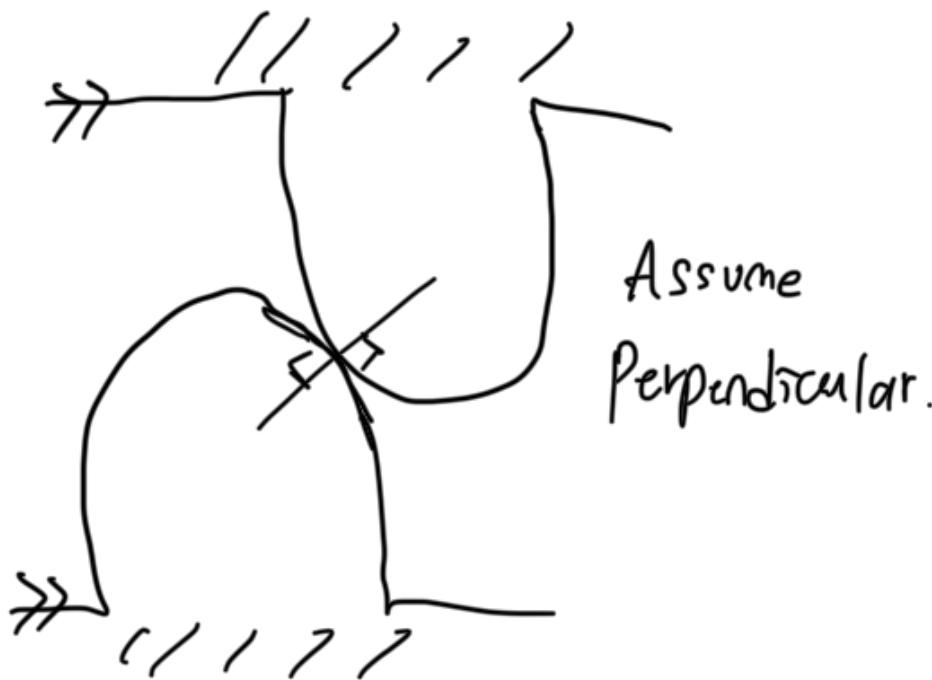
$$\text{정족 (no slide)} : n = 4, f_i = 4 \Rightarrow F = 1$$

Q) 통통 뒤면 어찌지?

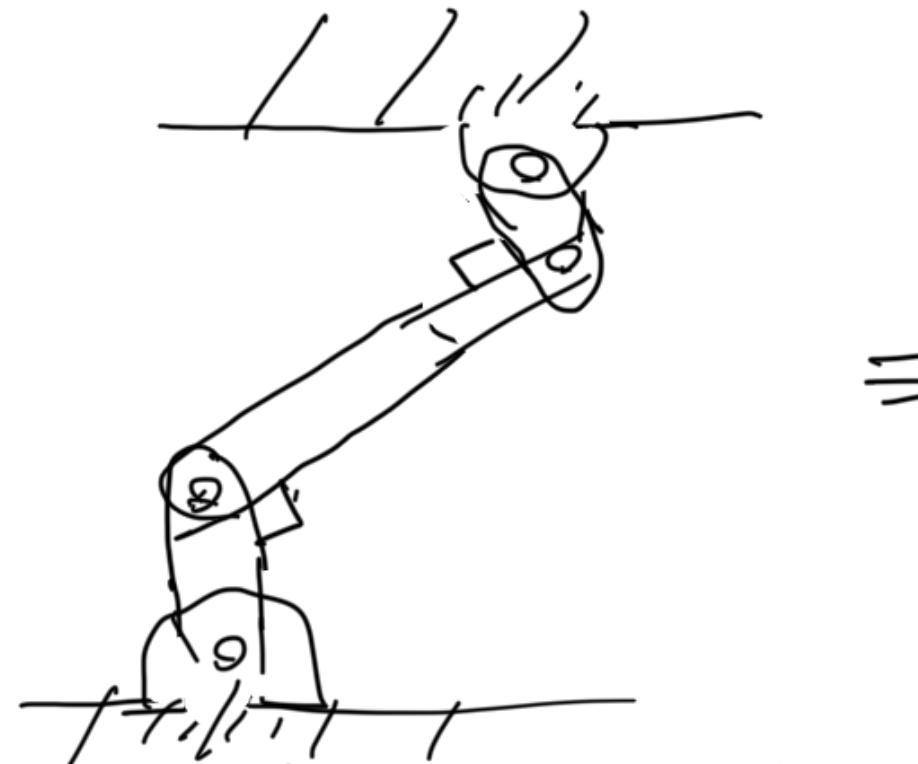
DOF determination & kinematic diagram drawing are

First Step in both kinematic analysis & synthesis processes.

Higher Pair : DOF 1개 줄어 / Lower Pair : DOF 2개 줄어.

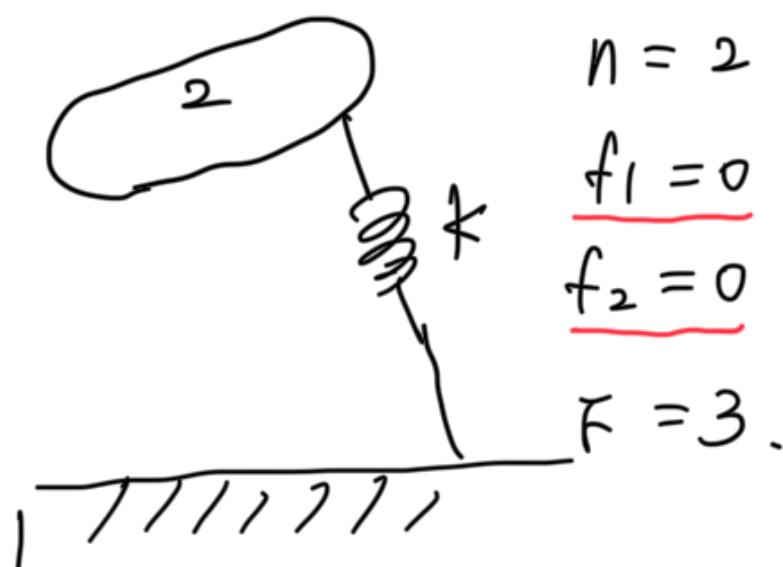


$$3 \cdot (2-1) - 1 = 2$$

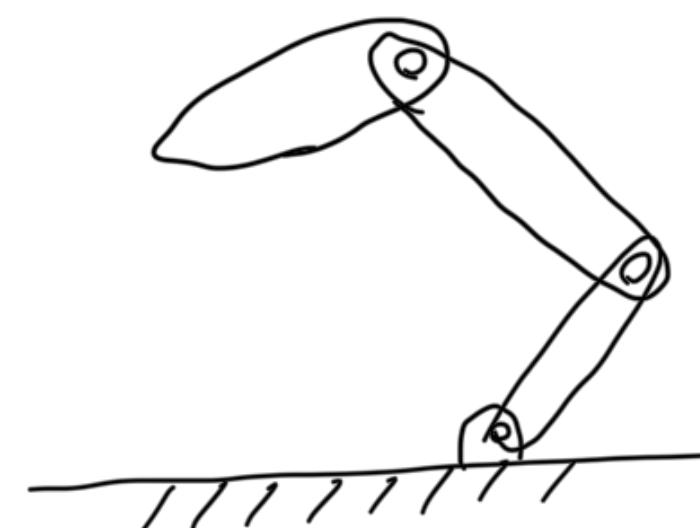


$$3 \cdot (4-1) - 2 \cdot 4 = 1$$

$$\begin{aligned} 3 \cdot (3-1) - 2 \cdot 2 - 1' \\ = 1 \end{aligned}$$



\equiv



$$\begin{aligned} n &= 4 \\ f_1 &= 3 \\ f_2 &= 0 \\ F &= 3 \end{aligned}$$

* Spring does not affect # of DOFs (only force exertion).

Q. Why 4-bar linkage is simplest closed-loop.

$$F = 3(n-1) - 2f_1 - f_2, \quad f_2 = 0 \text{ assuming,}$$

$$\Rightarrow F = 3(n-1) - 2f_1, \text{ for } F=1 \text{ purpose, } 3n = \underbrace{2f_1 + 4}_{\geq 4} \Rightarrow n = \text{even \#}$$

To be closed loop, $n \geq 3 \Rightarrow n=4 \Rightarrow$ 4-bar linkage is simplest closed loop.

Q. How to figure out linkage components

$$n = B + T + Q + P + H + \dots$$

$$2f_1 = 2B + 3T + 4Q + \dots$$

B : binary
T, Tertiary
Q, ...
P, H

Using $F = 3(n-1) - 2f_1, \Rightarrow n - (F+3) = T + 2Q + 3P + 4H + \dots$

Thus, if $F=1$, and $n=4$, (4-bar linkage), only binary link possible.

if $F=1$ and $n=6$, (6 "), $T=2, B=4$

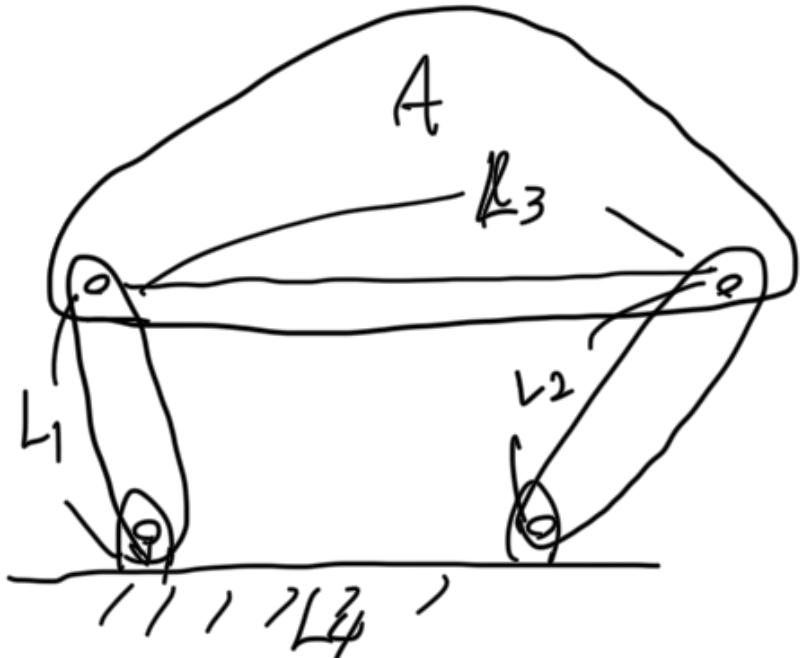
$\alpha=1$, $B=5 \Rightarrow$ 是假的!

[HW1] *

1-2, 16, 36.

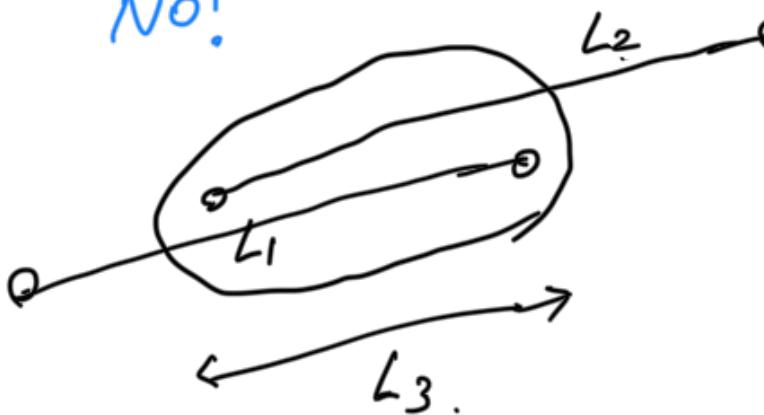
Chapter 1

Q) Can "A" rotate?



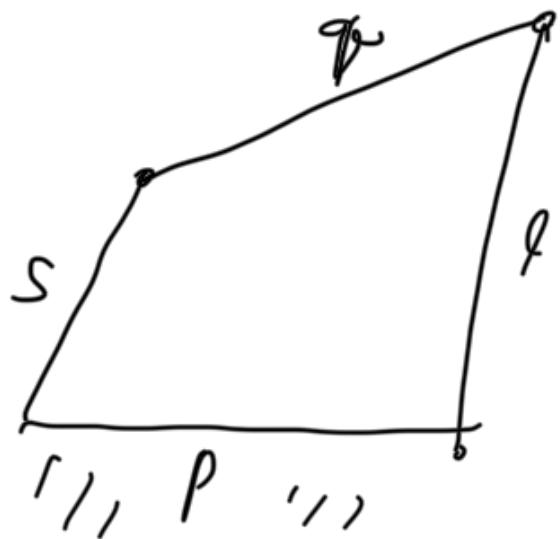
My idea : If $|L_1 - L_2| = L_3 \rightarrow$ rotate!

(\because) No!



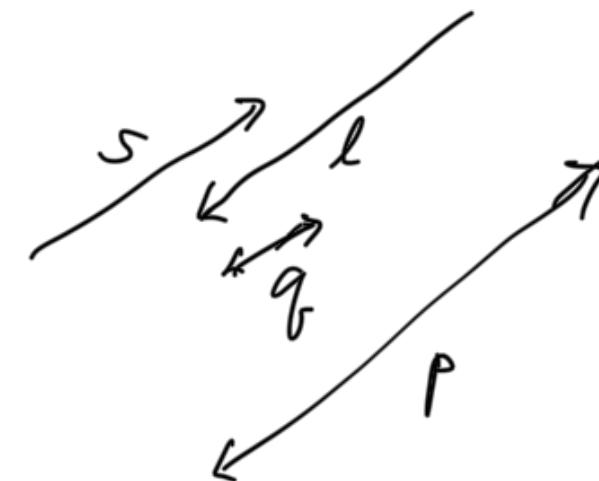
$L_1 < L_3, L_4 < L_2 ?$

: Boundary Condition.



Girashof criteria : $s + l < p + q$

$$s + l - q < p \quad Pf)$$

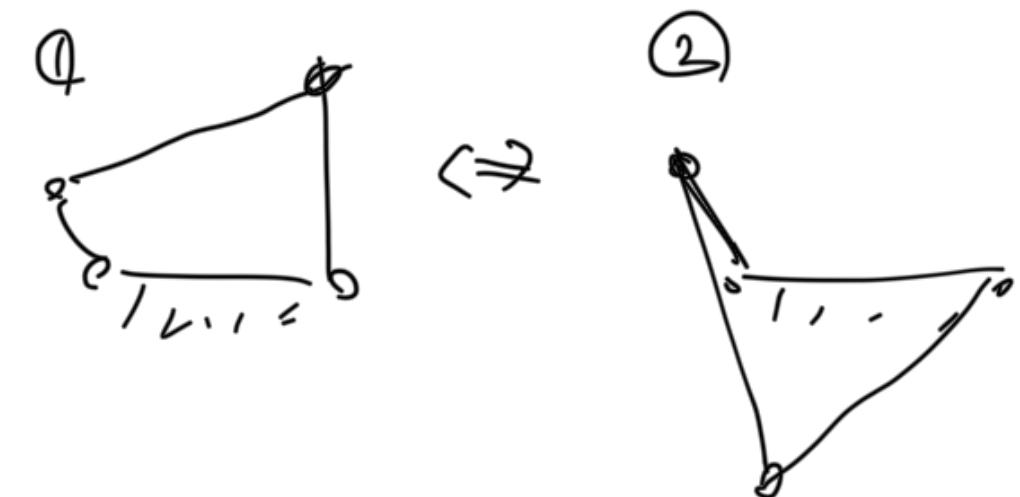


\Rightarrow Kinematic inversion

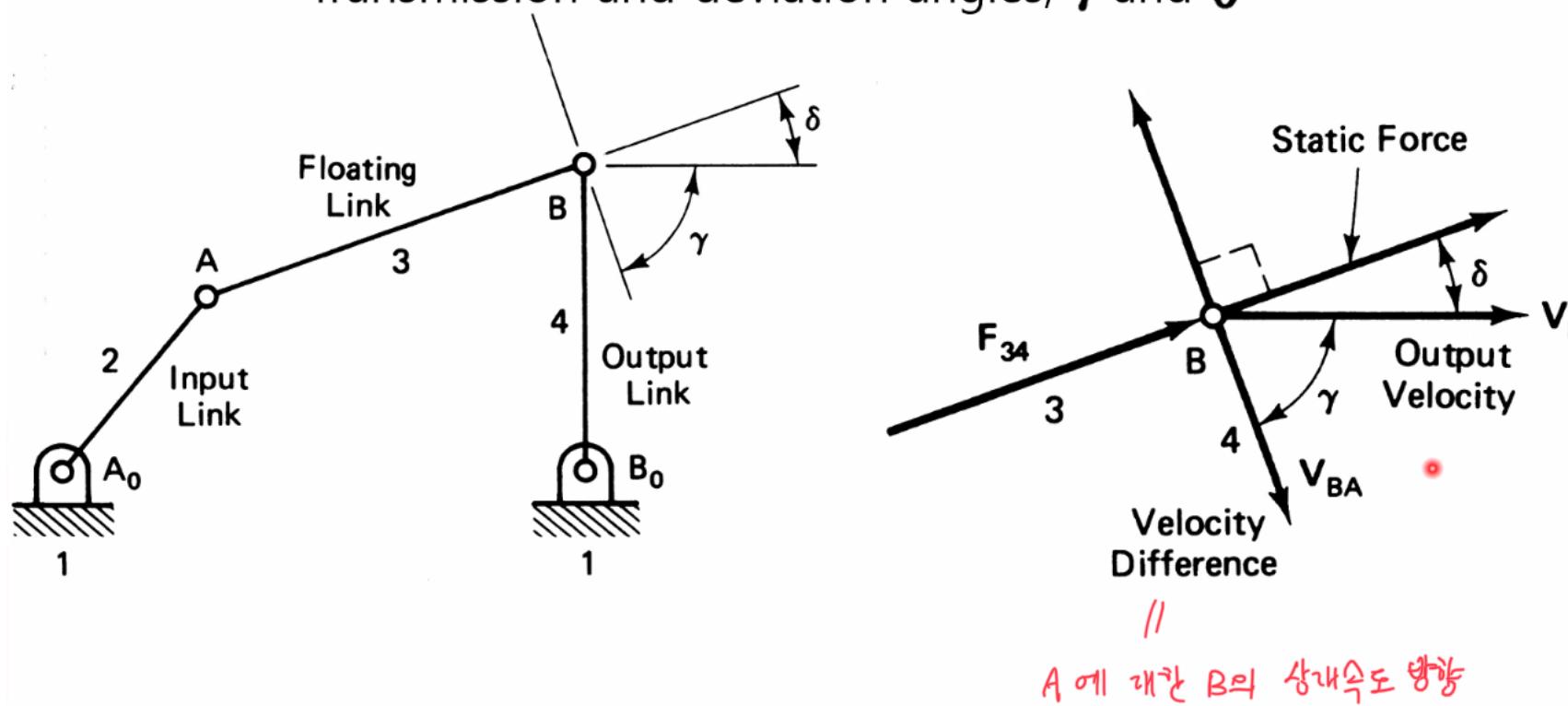
Geometric inversion

고정 Link 바깥

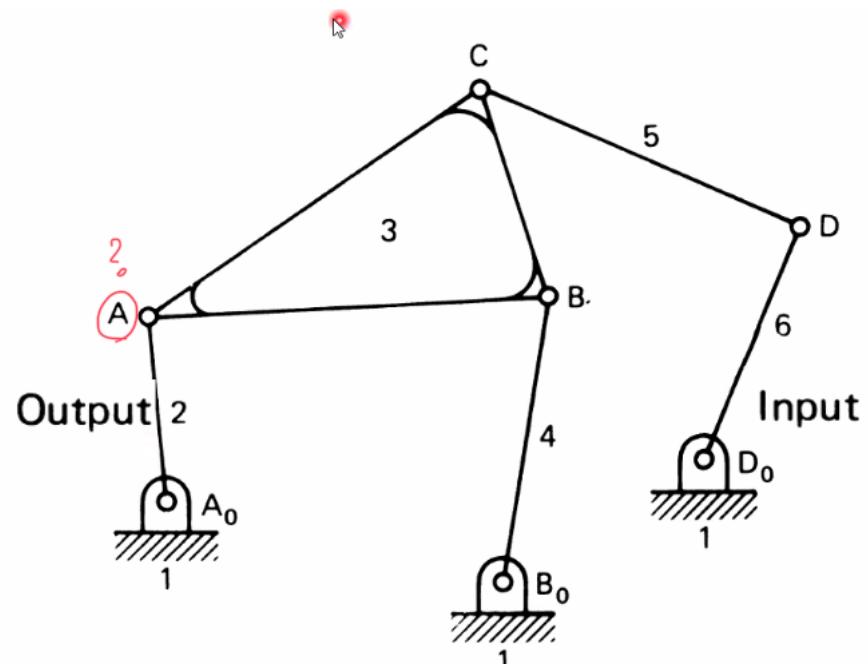
특정 linkage에 대해서
여러 가능성



Transmission and deviation angles, γ and δ



b has to be close to 0 for force transfer

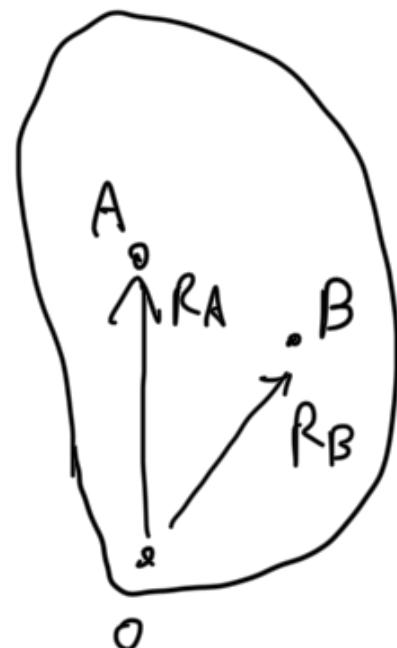


How ? (Input → output)

Same point	Different point
Same link 같은 링크에 있는.	<u>Case 1</u> Trivial
Different links 다른 링크에 있는	<u>Case 2</u> <u>Difference motion</u> <u>Case 3</u> Relative motion <u>Case 4</u> Manageable through a series of case 2 and case 3 steps

Link 는 얼마든지 확장 가능. \rightarrow

$= \text{skelton}$



$$\vec{V}_A = \frac{d}{dt} \{ \vec{R}_A \} = \frac{d}{dt} \{ R_A e^{j\omega t} \} = j\omega \vec{R}_A$$

$$\vec{V}_{BA} = \vec{V}_B - \vec{V}_A = j\omega (\vec{R}_B - \vec{R}_A) = j\omega \vec{R}_{BA}$$

$$\Rightarrow \omega = \frac{\vec{V}_{BA}}{j \vec{R}_{BA}}$$

$$|\omega| = \frac{||\vec{V}_{BA}||}{||\vec{R}_{BA}||}$$

Note: $\omega > 0$

= counter
clockwise



$\omega > 0 \quad \omega < 0$

R_{BA} (A 가 기준!)

B의 속도는
→ 불가능!

given \vec{V}_A



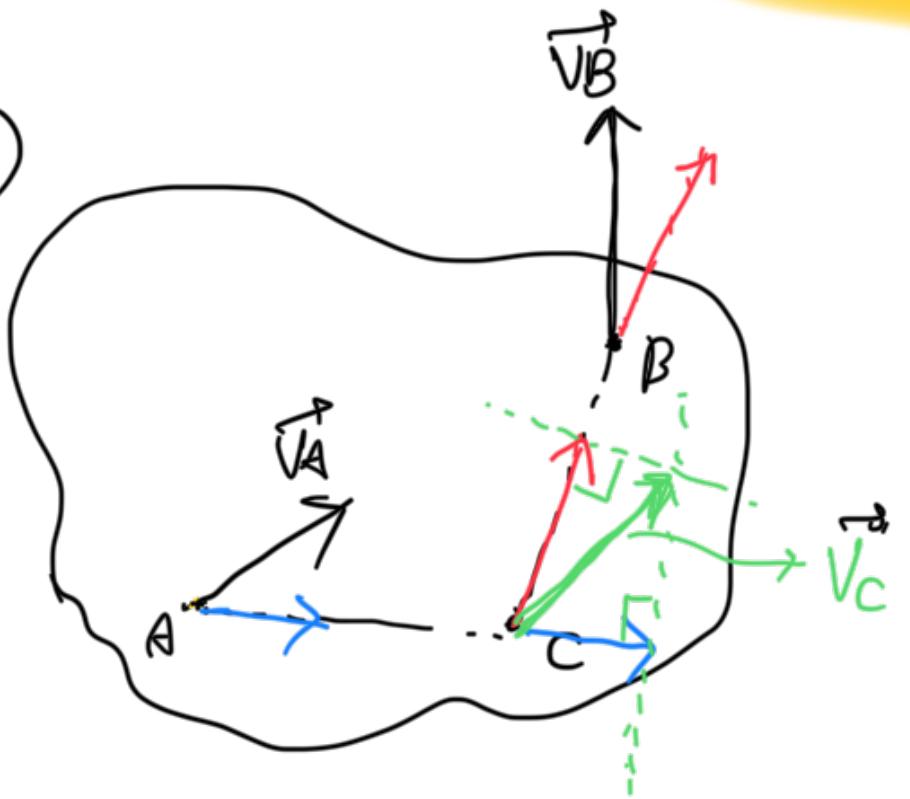
why?

Note: AB의 방향 속도 성분이 동일해야 함 (\because Rigid Body).

$$\omega = \frac{\vec{V}_{BA}}{j \vec{R}_{BA}} \in \mathbb{R}$$

Thus $\vec{V}_B \perp \vec{R}_{BA}$ in counter-clockwise direction

E.g.)



Note: In textbook, $\omega_2 = -600 \text{ rpm}$: clockwise. $= \left\{ \begin{array}{l} \nearrow \omega_2 \\ \omega_2 = -600 \text{ rpm} \end{array} \right\}$

→ : arrow indicates purely direction!

$$\mathbf{V}_A = i(\vec{A}_0 A) (\omega_2) = i(2.5)e^{i(118.72^\circ)}(-62.8) = (157)e^{i(28.72^\circ)} \text{ cm/sec} \rightarrow$$

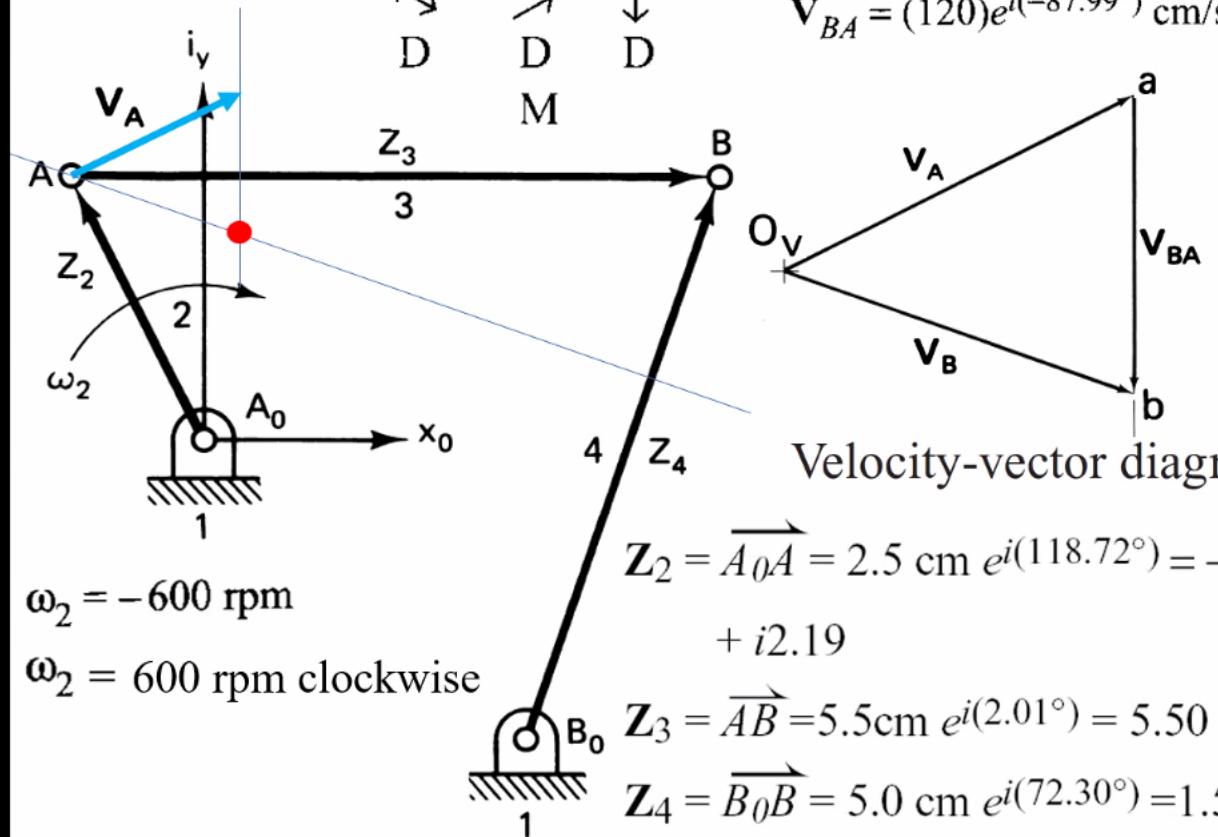
$$\mathbf{V}_B = \mathbf{V}_A + \mathbf{V}_{RA}$$

↖ ↗ ↘

D D D

$$\mathbf{V}_B = (147)e^{i(-17.7^\circ)} \text{ cm/sec} \rightarrow$$

$$\mathbf{V}_{BA} = (120)e^{i(-87.99^\circ)} \text{ cm/sec} \downarrow$$



$$|\omega_2| = \frac{157 \text{ cm/sec}}{2.5 \text{ cm}} = 62.8 \text{ rad/sec}$$

$$|\omega_3| = \frac{120 \text{ cm/sec}}{5.5 \text{ cm}} = 21.8 \text{ rad/sec}$$

$$|\omega_4| = \frac{147 \text{ cm/sec}}{5.0 \text{ cm}} = 29.4 \text{ rad/sec}$$

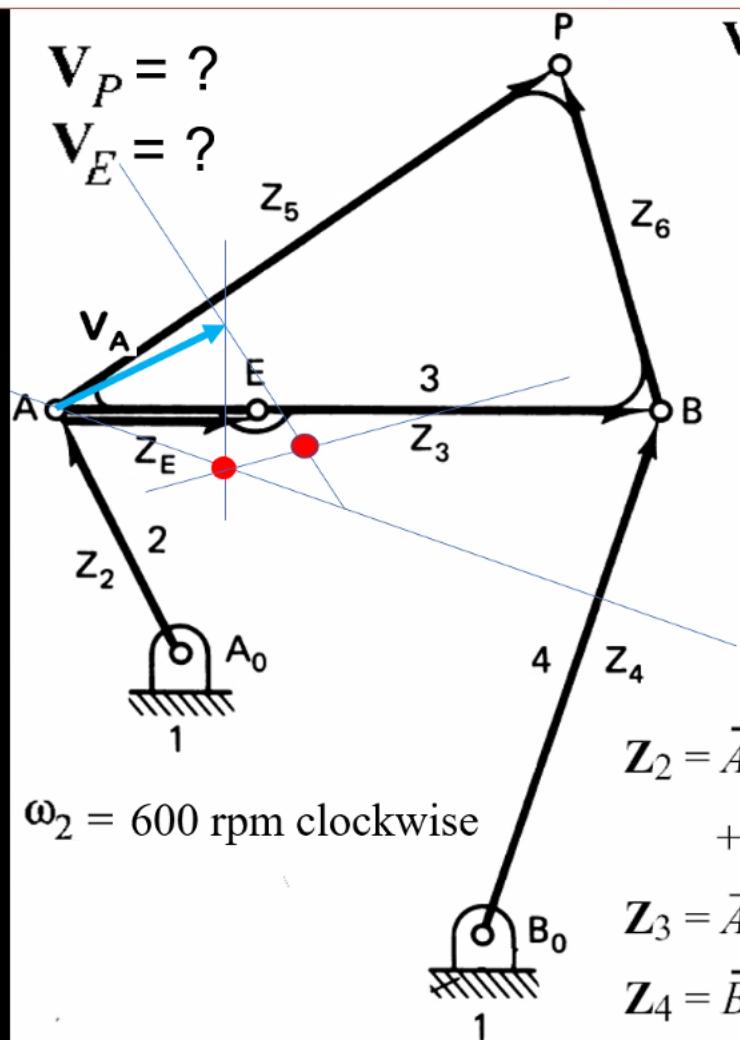
$$\omega_3 = \frac{\mathbf{V}_{BA}}{iZ_3} = -21.8 \text{ rad/sec}$$

$$\omega_4 = \frac{\mathbf{V}_B}{iZ_4} = -29.4 \text{ rad/sec}$$

$-21.8 \text{ rad/sec (cw)}$



Velocity-vector diagram



$$\begin{array}{l} \mathbf{V}_P = \mathbf{V}_A + \mathbf{V}_{PA} \\ \mathbf{V}_B = \mathbf{V}_A + \mathbf{V}_{BA} \\ \mathbf{V}_P = \mathbf{V}_B + \mathbf{V}_{PB} \end{array}$$

$$\begin{array}{l} \mathbf{V}_A + \mathbf{V}_{PA} = \mathbf{V}_B + \mathbf{V}_{PB} \\ \mathbf{D} \quad \mathbf{D} \quad \mathbf{D} \quad \mathbf{D} \\ \mathbf{M} \quad \mathbf{M} \quad \mathbf{M} \quad \mathbf{M} \end{array}$$

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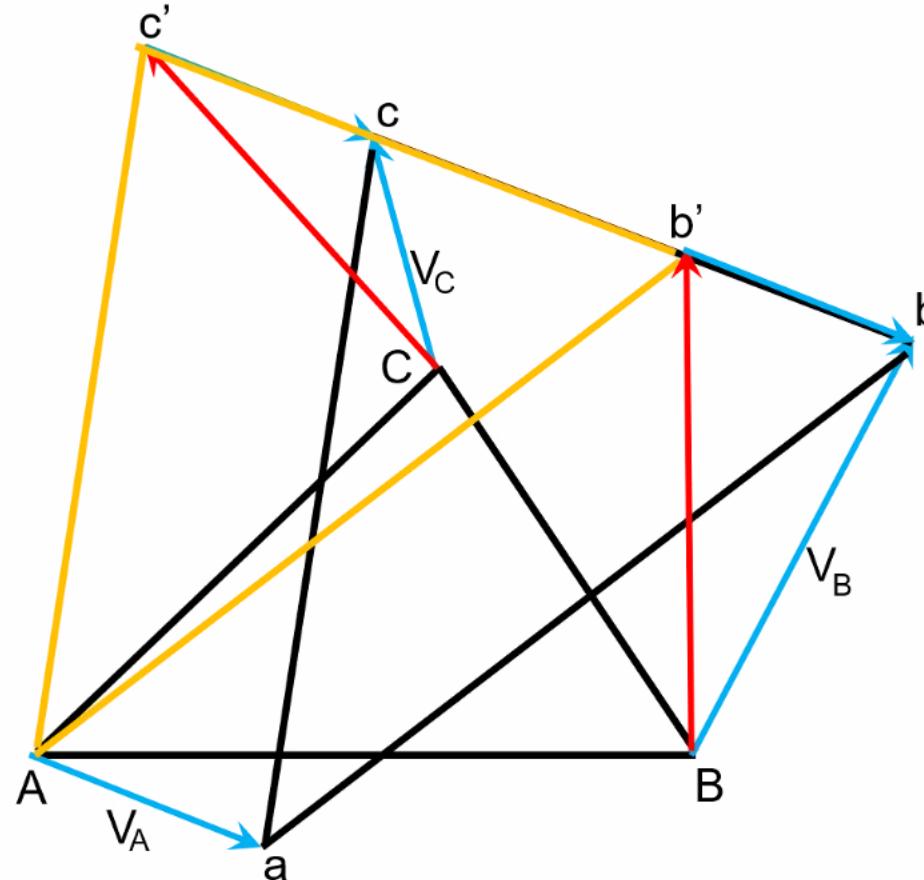
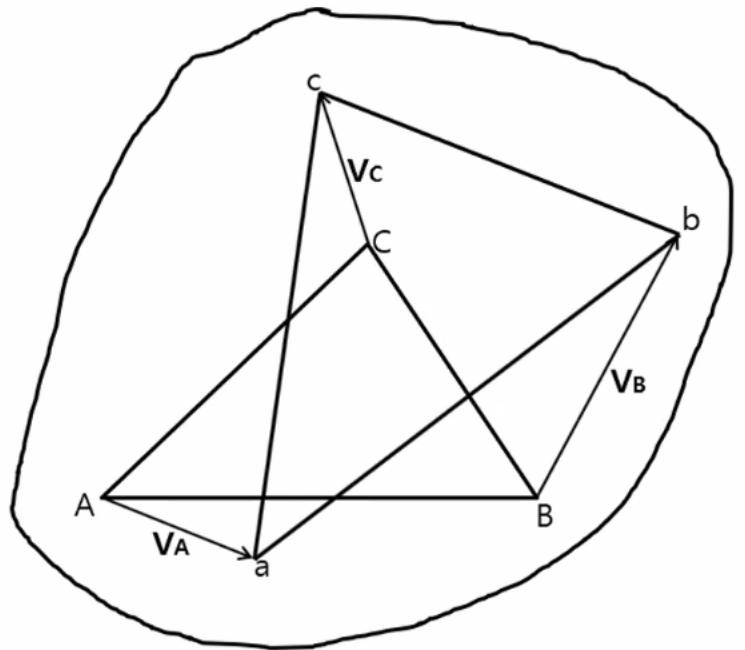
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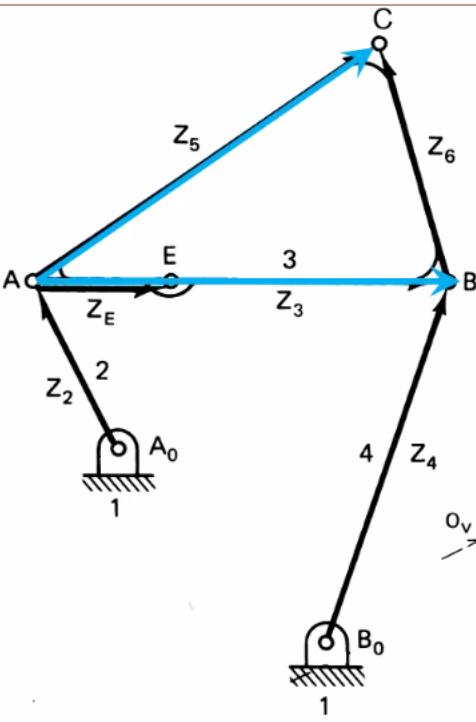
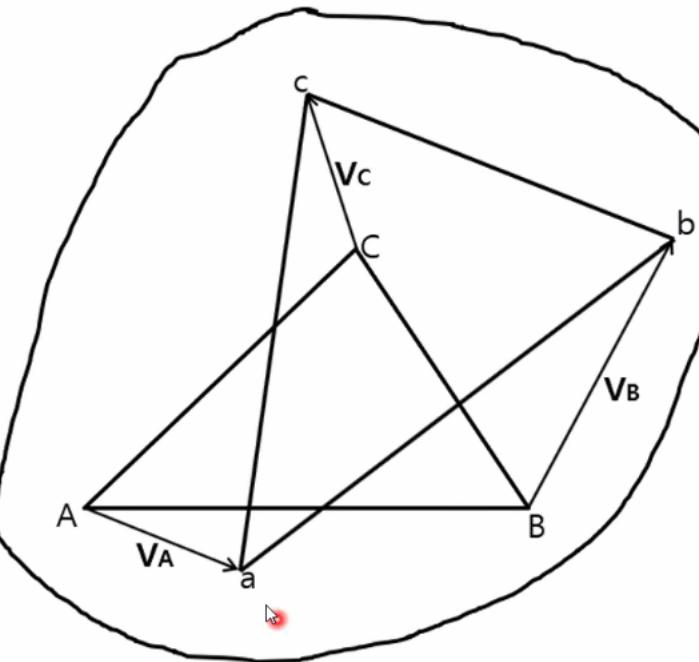
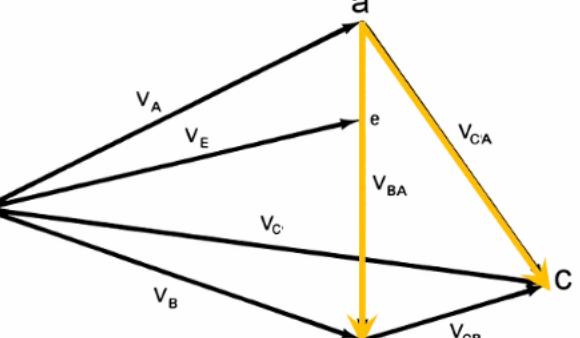
$$\triangle ABC \sim \triangle abc$$

$$\triangle Ab'c' = \triangle abc$$

$$\triangle ABb' \sim \triangle ACC'$$

$$\triangle ABC \sim \triangle Ab'c'$$

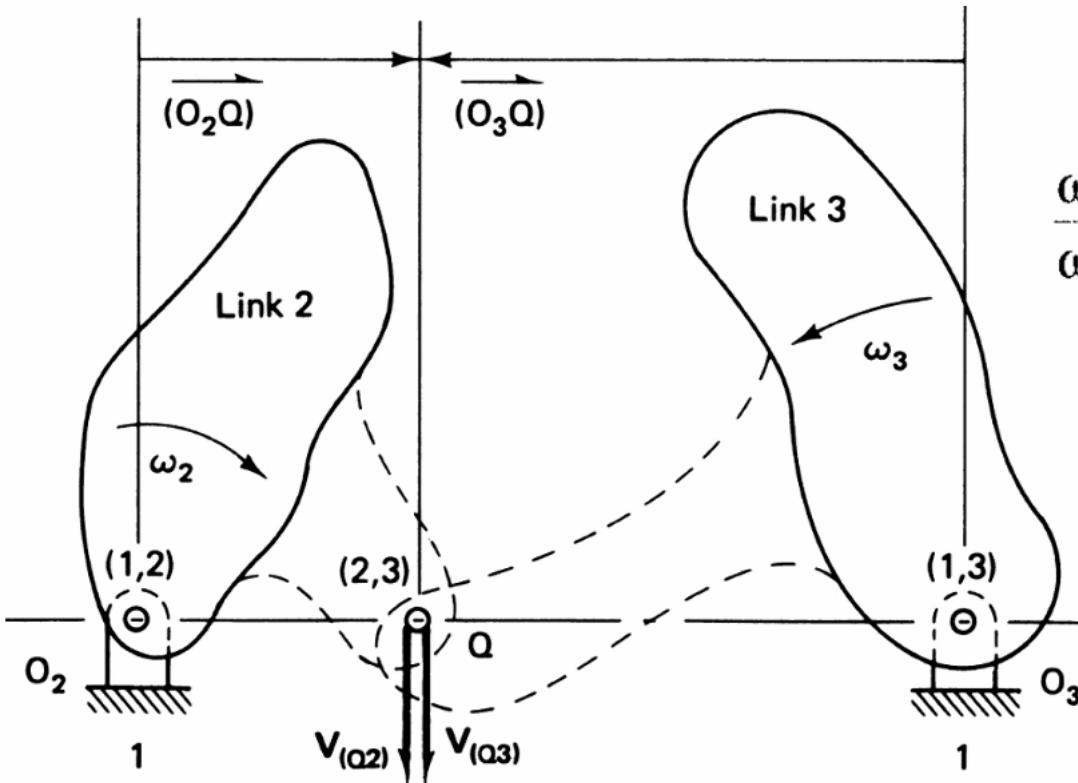



 $\triangle ABC \sim \triangle abc$


$Z_C = Z_A + C(Z_B - Z_A) \quad \dot{Z}_C = \dot{Z}_A + C(\dot{Z}_B - \dot{Z}_A)$

$C = \frac{Z_C - Z_A}{Z_B - Z_A} = \frac{\dot{Z}_C - \dot{Z}_A}{\dot{Z}_B - \dot{Z}_A} = \frac{Z_C - Z_A + k(\dot{Z}_C - \dot{Z}_A)}{Z_B - Z_A + k(\dot{Z}_B - \dot{Z}_A)} = \frac{Z_C + k\dot{Z}_C - (Z_A + k\dot{Z}_A)}{Z_B + k\dot{Z}_B - (Z_A + k\dot{Z}_A)}$

$$\mathbf{V}_{(Q2)} = i\omega_2(\overrightarrow{O_2Q}) = i\omega_2(\overrightarrow{1,2} - \overrightarrow{2,3}) \quad \mathbf{V}_{(Q3)} = i\omega_3(\overrightarrow{O_3Q}) = i\omega_3(\overrightarrow{1,3} - \overrightarrow{2,3})$$

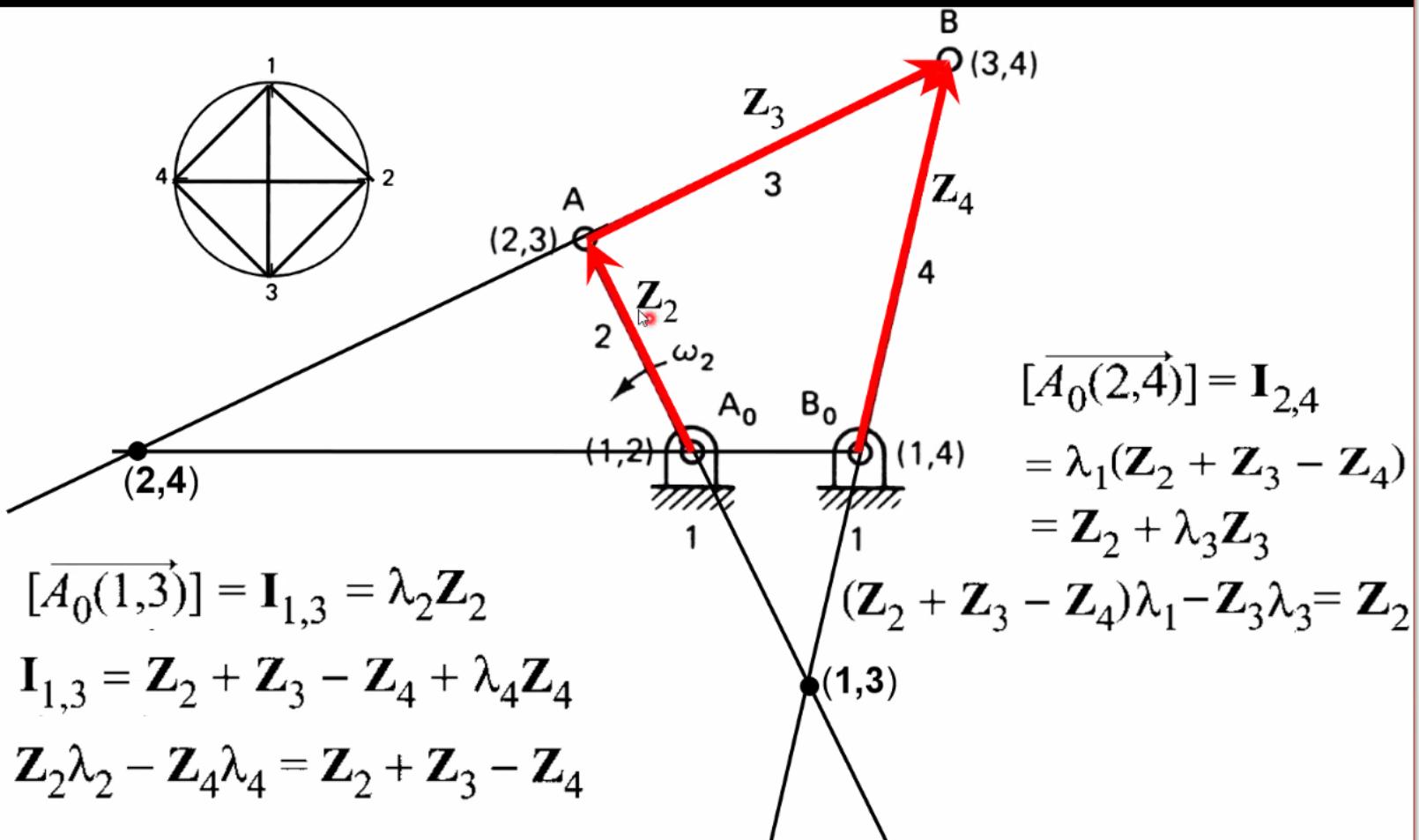


$$\mathbf{V}_{(Q2)} = \mathbf{V}_{(Q3)}$$

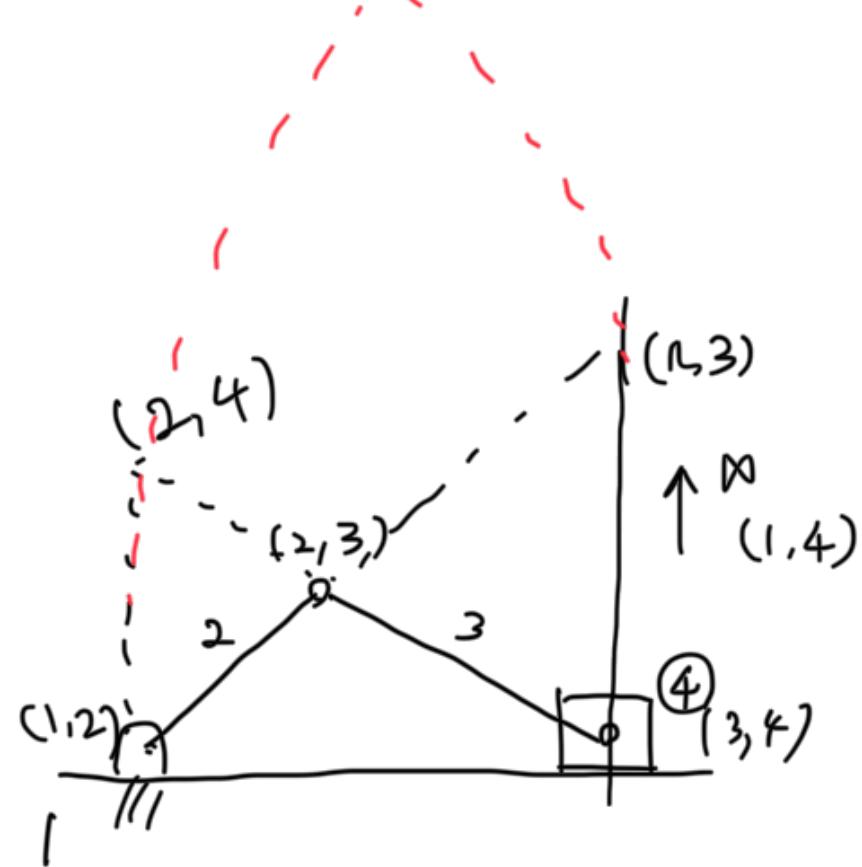
$$\frac{\omega_2}{\omega_3} = \frac{(\overrightarrow{O_3Q})}{(\overrightarrow{O_2Q})} = \frac{(\overrightarrow{1,3} - \overrightarrow{2,3})}{(\overrightarrow{1,2} - \overrightarrow{2,3})}$$

→ simple prof.

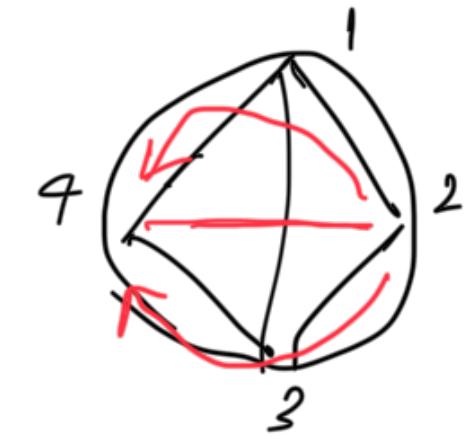
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Note: $\infty, (1,4) =$



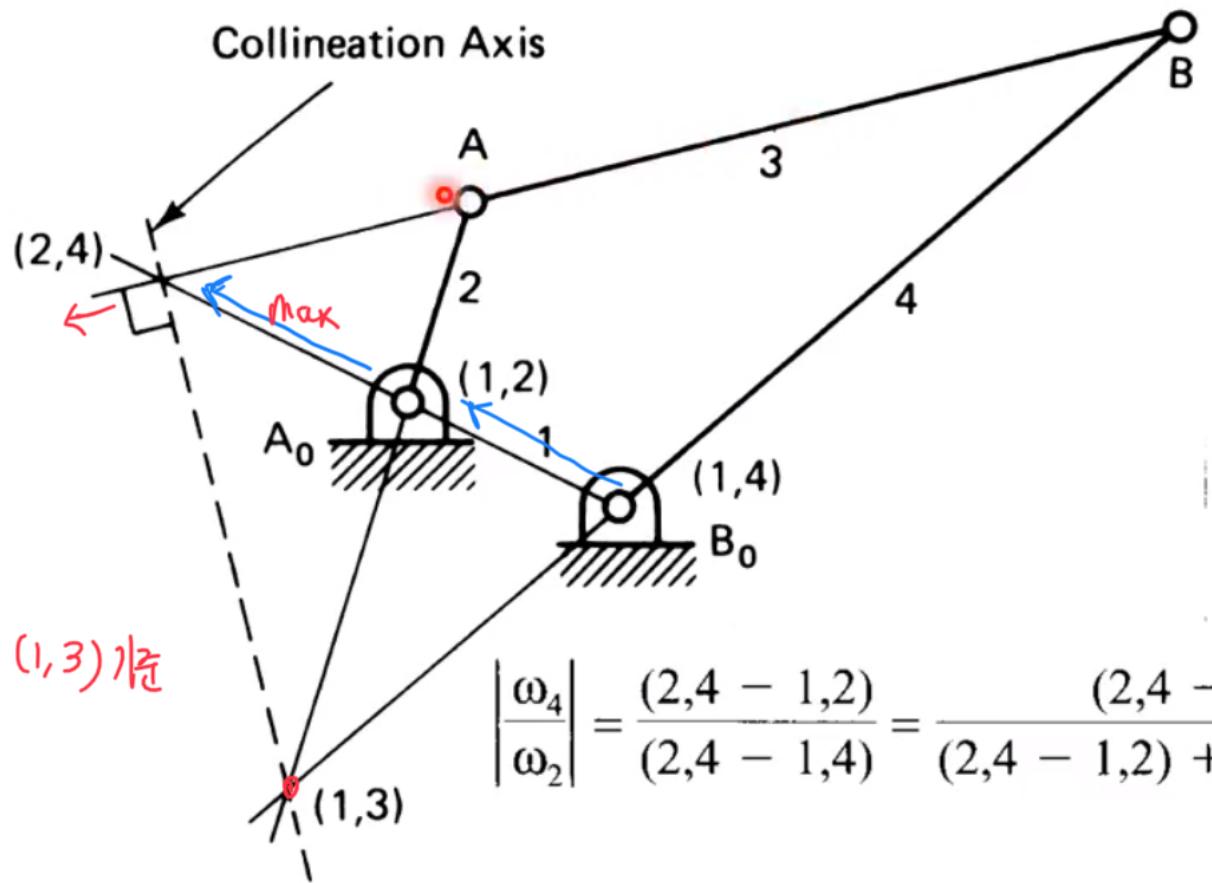
멀리서 보면 \approx 근사(approximation)



$(2,4)$ 와 대각 설명. By kennedy theorem, $(2,4)$ and $(2,3)(3,4)$ are
 $(2,1)(1,4)$

on a straight line (일직선 위)

HW 3-3 , 12, 29, 62,,



$A_1B, (2,4) \rightarrow (1,3)$

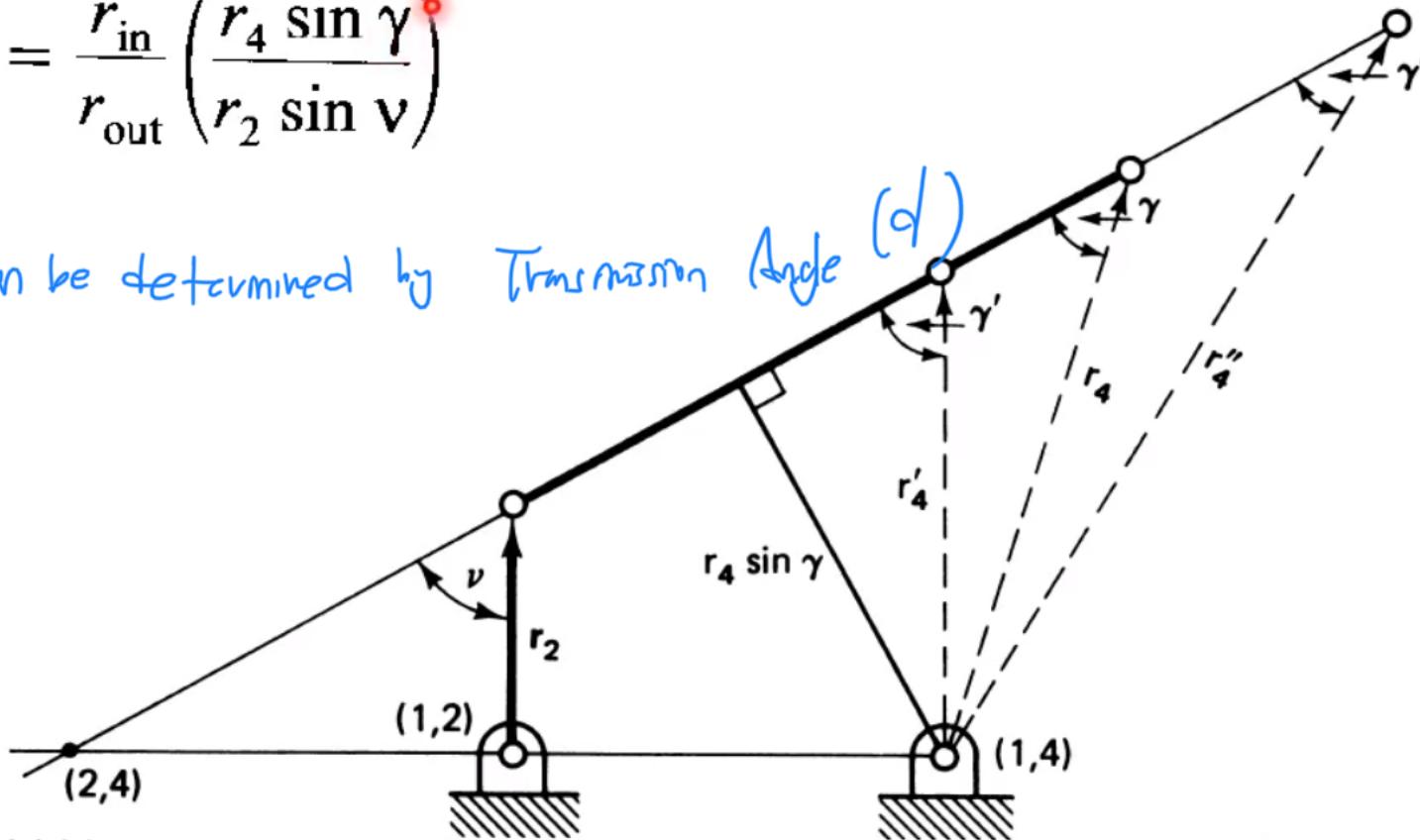
$$\left| \frac{\omega_4}{\omega_2} \right| = \frac{(2,4 - 1,2)}{(2,4 - 1,4)} = \frac{(2,4 - 1,2)}{(2,4 - 1,2) + (1,2 - 1,4)}$$

Figure 3.80 Freudenstein's theorem: At extreme of ω_4/ω_2 the collineation axis is perpendicular to coupler 3.

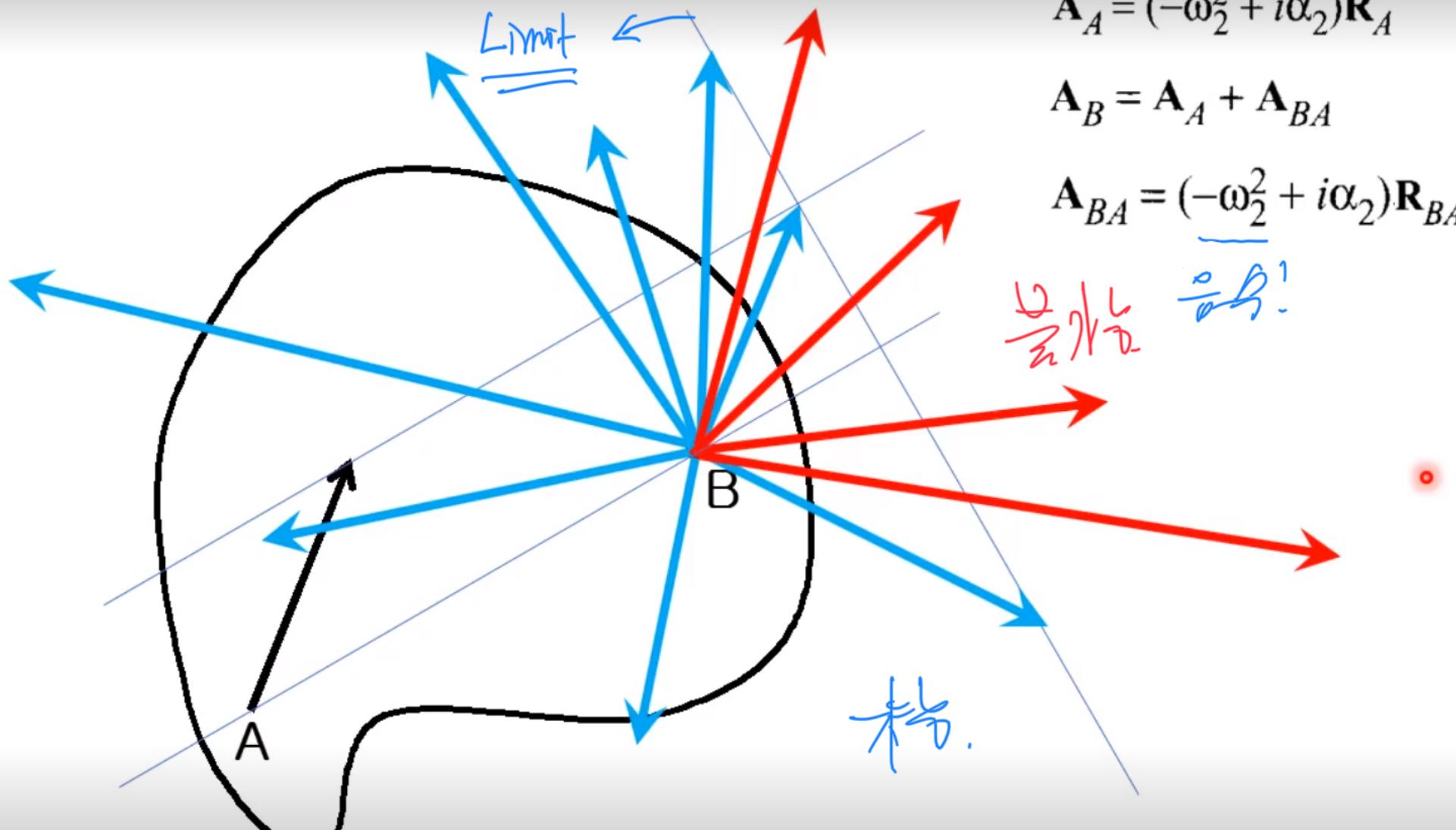
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$$M.A. = \frac{r_{in}}{r_{out}} \left(\frac{r_4 \sin \gamma}{r_2 \sin \nu} \right)$$

Can be determined by Transmission Angle (d)

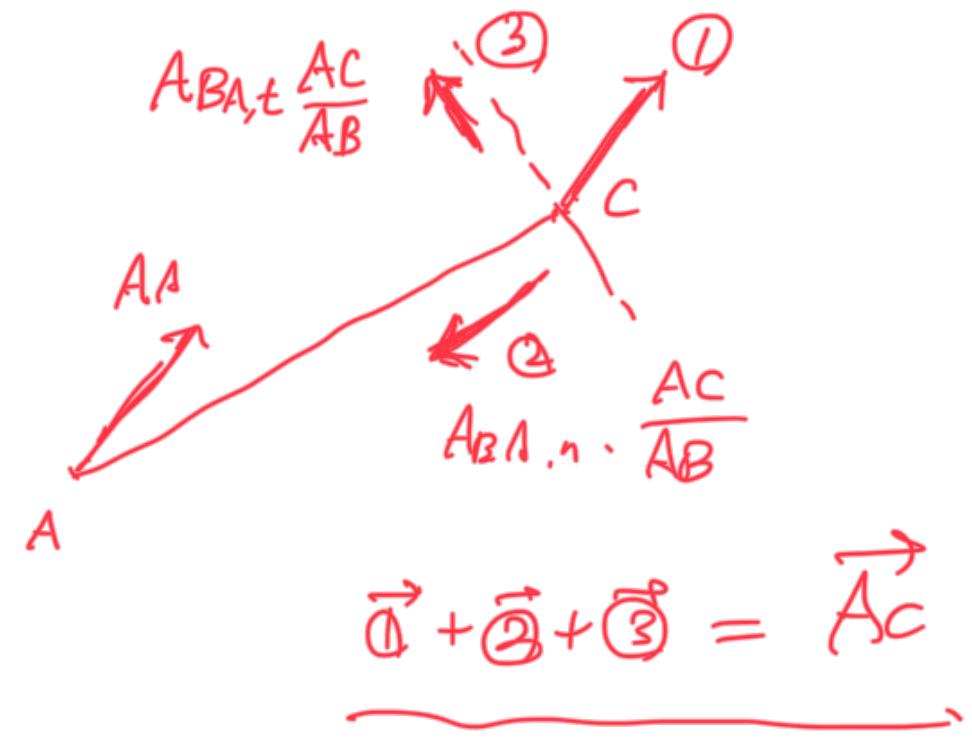
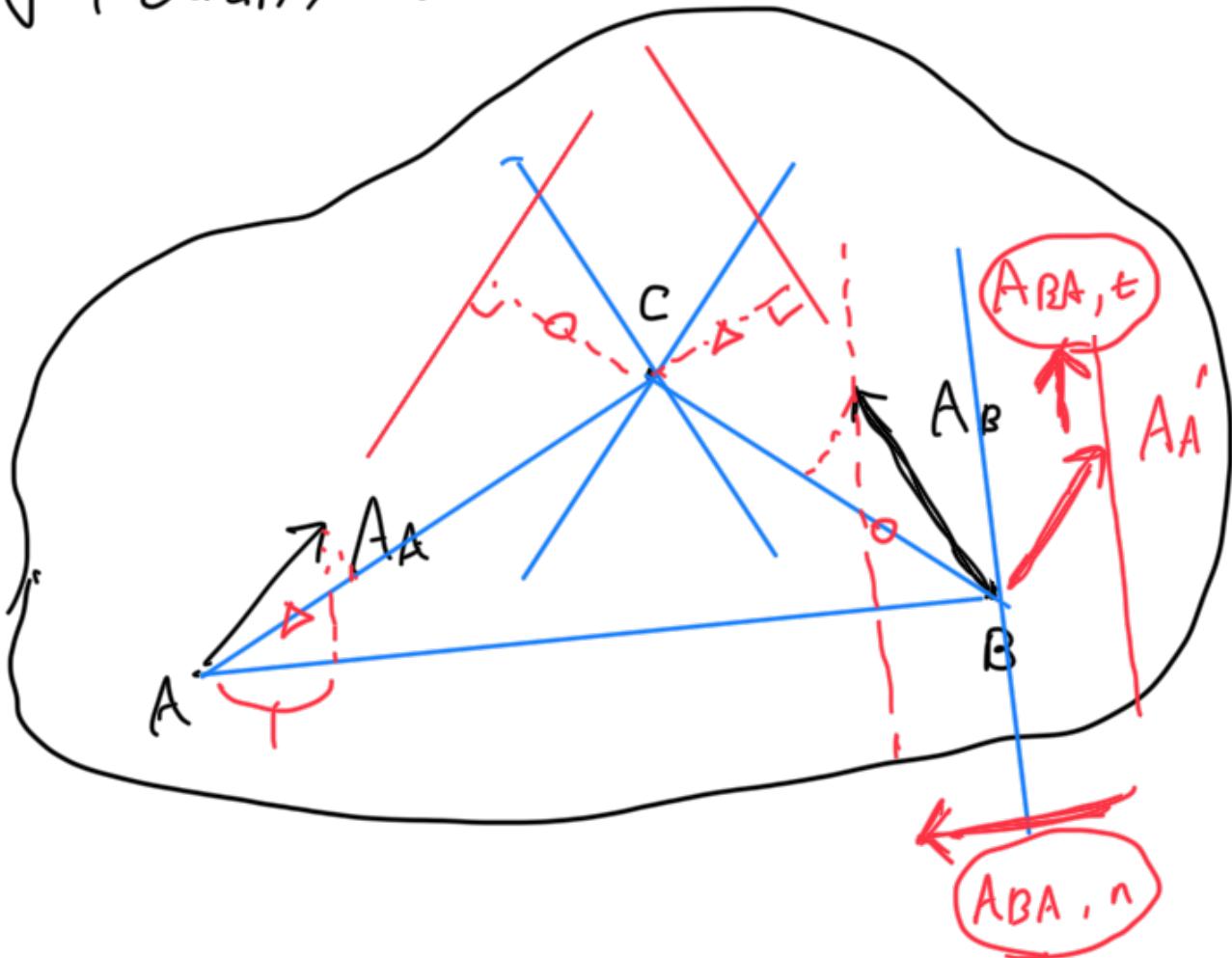


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가속도 제한 Acceleration Limitations

<My theorem>: Ac.



$\triangle ABC \sim \triangle abc$ (Goal)

$\triangle Ab'c' = \triangle abc$ (평행 이동)

$\triangle ABB' \sim \triangle ACC'$ (AB, AC 고정)

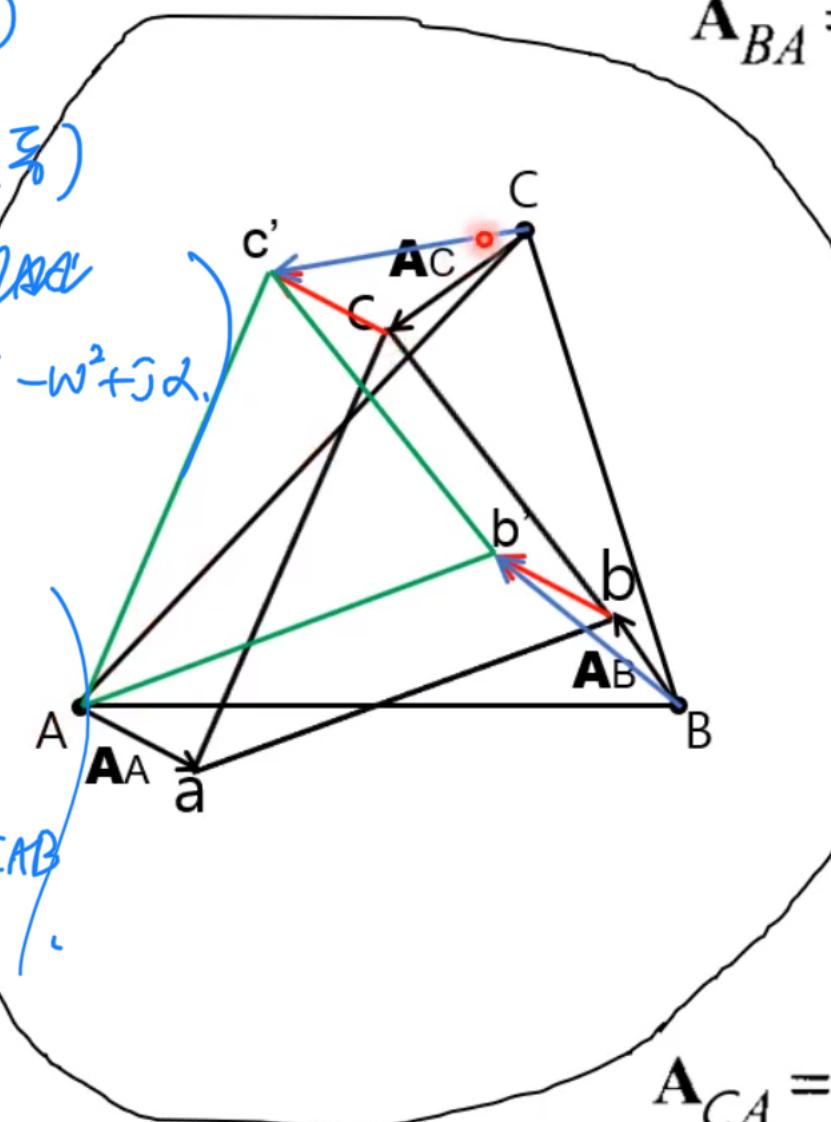
$\triangle ABC \curvearrowright \triangle Ab'c'$

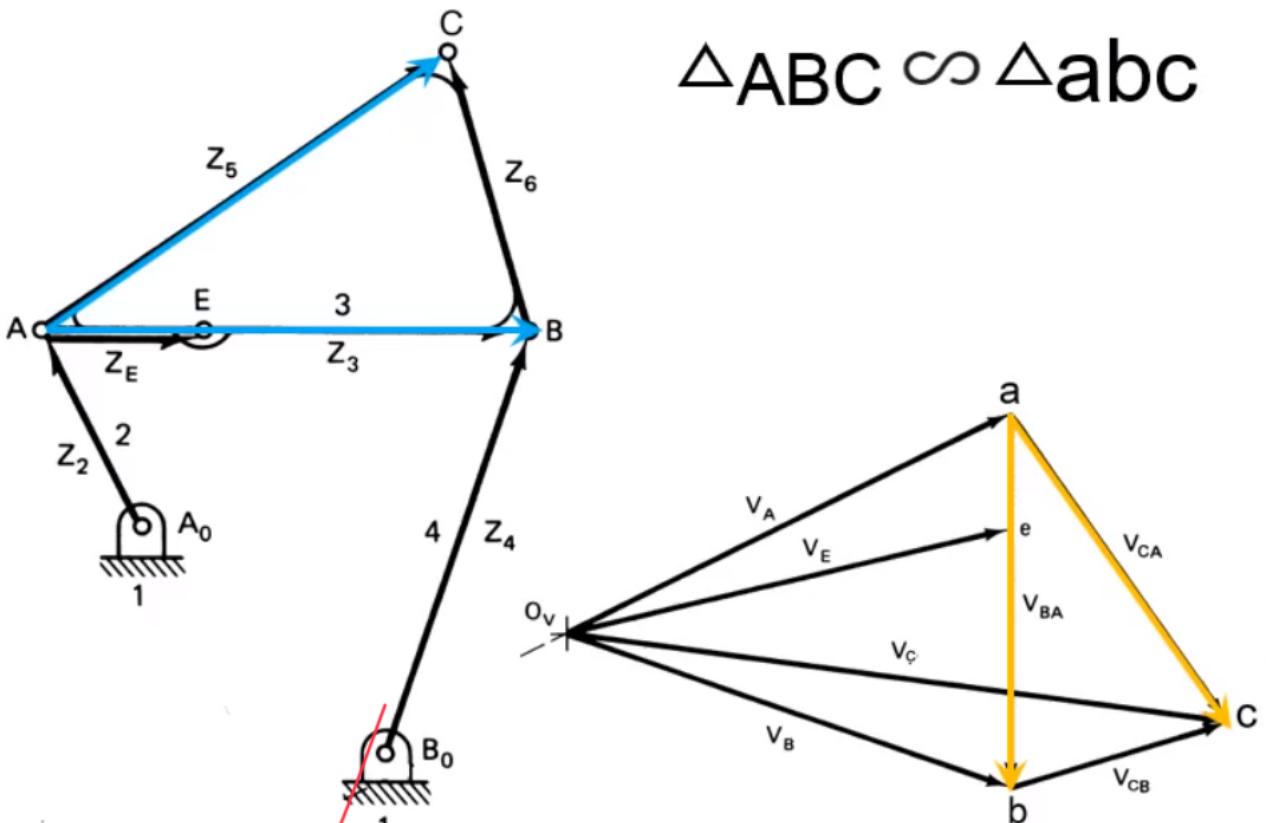
\downarrow
 $\because AB: AL' \\ AC: Ac'$
 $\angle c'Ab' = \angle CAB$

$\Rightarrow \triangle ABC \curvearrowright \triangle abc$

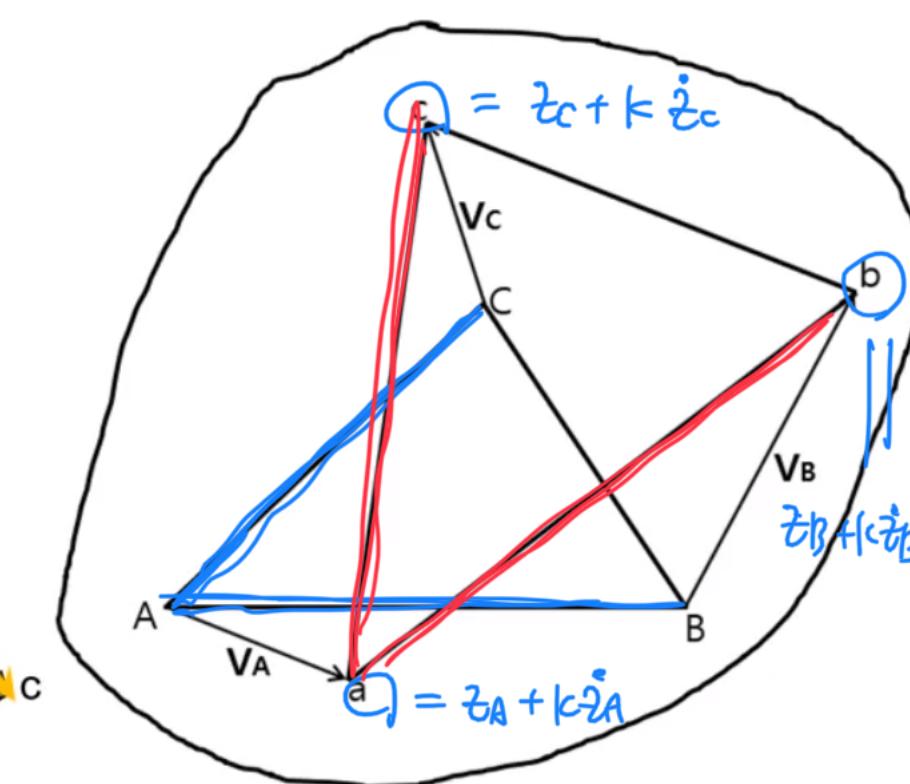
$$\mathbf{A}_{BA} = (-\omega_2^2 + i\alpha_2) \mathbf{R}_{BA}$$

$$\mathbf{A}_{CA} = (-\omega_j^2 + i\alpha_j) \mathbf{R}_{CA}$$





$$\triangle ABC \sim \triangle abc$$



$$Z_C = Z_A + C(Z_B - Z_A) \quad \dot{Z}_C = \dot{Z}_A + C(\dot{Z}_B - \dot{Z}_A)$$

$$C = \frac{Z_C - Z_A}{Z_B - Z_A} = \frac{\dot{Z}_C - \dot{Z}_A}{\dot{Z}_B - \dot{Z}_A} = \frac{Z_C - Z_A + k(\dot{Z}_C - \dot{Z}_A)}{Z_B - Z_A + k(\dot{Z}_B - \dot{Z}_A)} = \frac{Z_C + k\dot{Z}_C - (Z_A + k\dot{Z}_A)}{Z_B + k\dot{Z}_B - (Z_A + k\dot{Z}_A)}$$

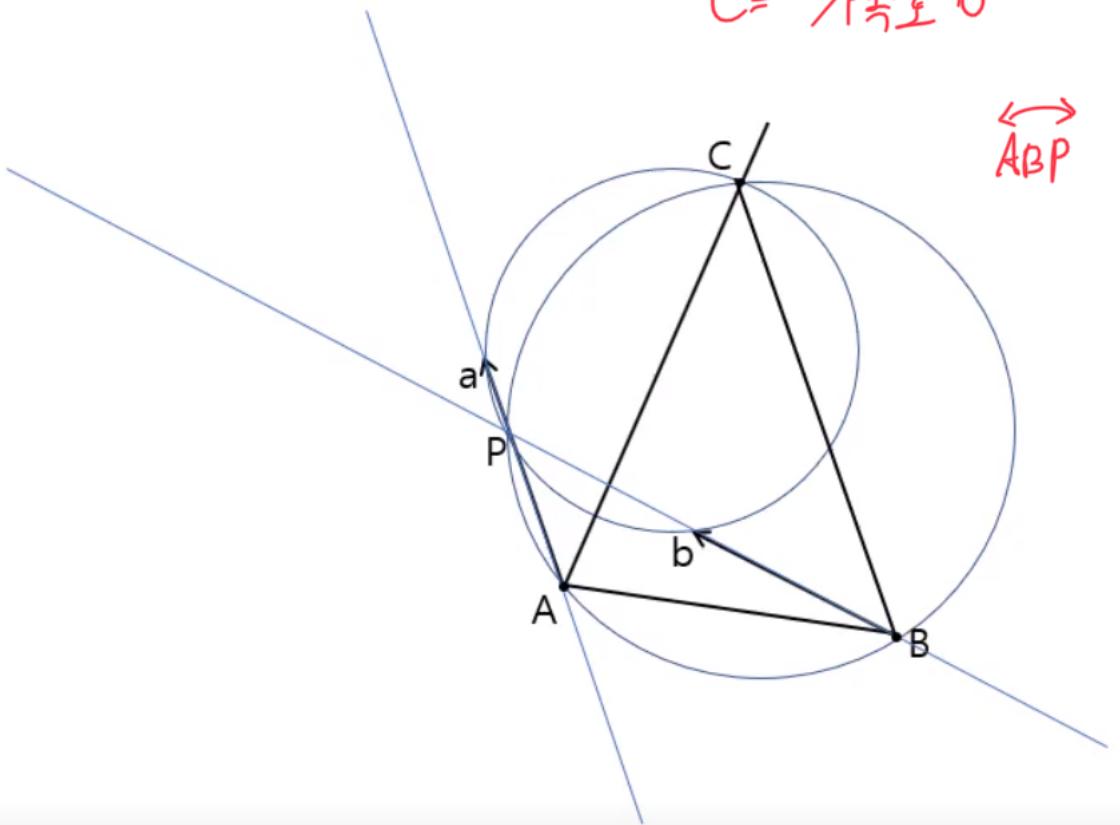
$$\Rightarrow \ddot{z}_c = \ddot{z}_A + c(\ddot{z}_B - \ddot{z}_A) \Rightarrow \ddot{z}_c = \ddot{z}_A + c(\ddot{z}_B - \ddot{z}_A)$$

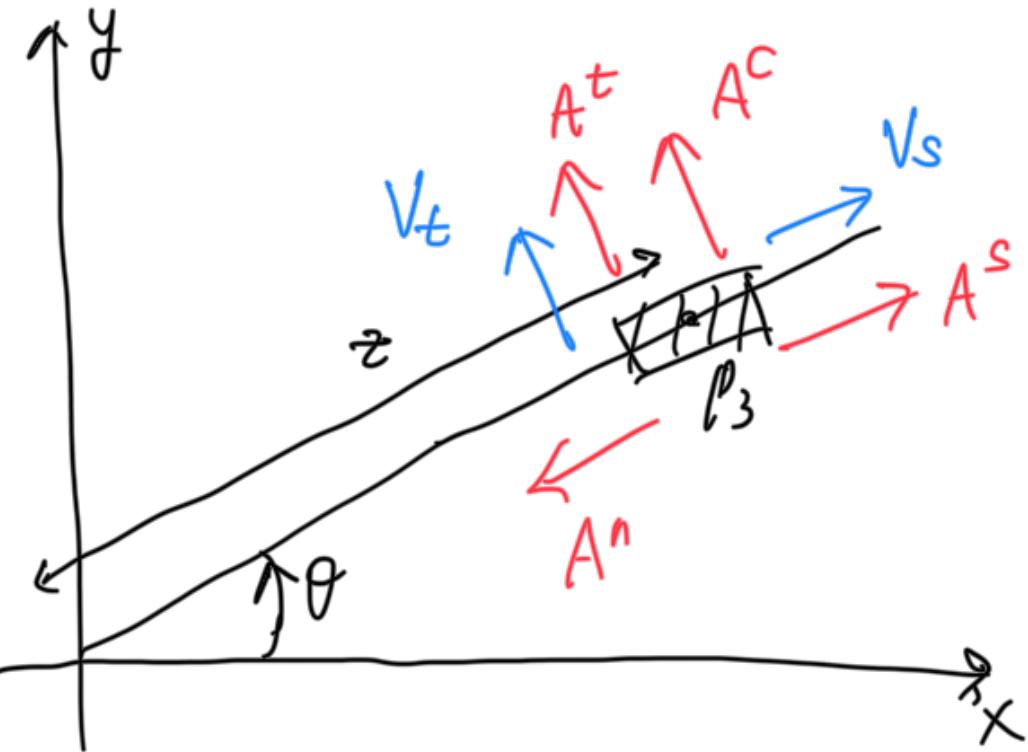
$$\Rightarrow \frac{\ddot{z}_c + k \ddot{z}_c - (z_A + k \dot{z}_A)}{\ddot{z}_B + k \ddot{z}_B - (z_A + k \dot{z}_A)}$$

same as velocity case.

$C = \text{가속도 } \circ$

$\overset{\leftrightarrow}{ABP}$ $\overset{\leftrightarrow}{abP} \rightarrow C$





$$\vec{z} = \underline{z} e^{j\theta} \quad v = d\vec{z}/dt \quad \omega = d\theta/dt.$$

scalars.

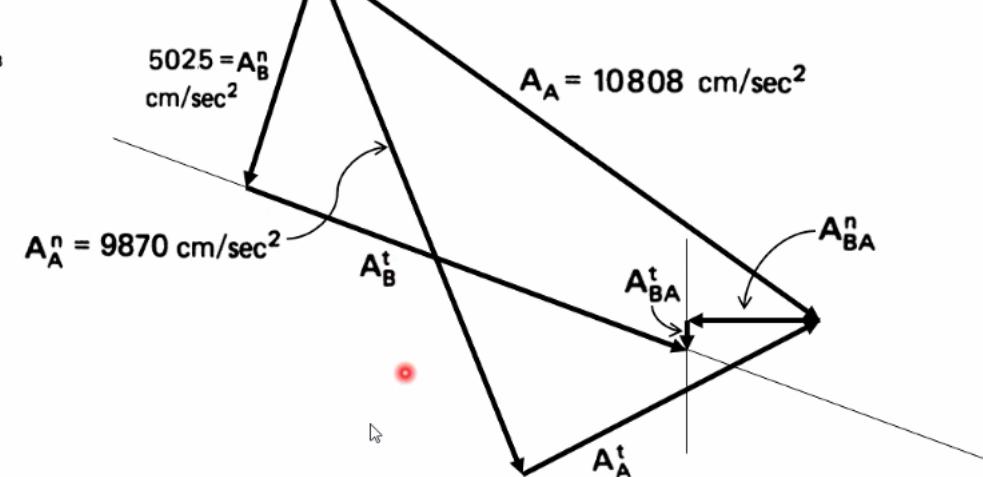
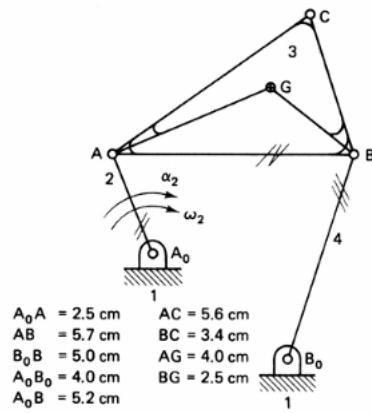
Position : $z e^{j\theta}$

Velocity : $\underline{v e^{j\theta}} + \underline{z w j e^{j\theta}}$

Acceleration : $\underline{\frac{a e^{j\theta}}{\text{sliding}}} + \underline{\frac{v w j e^{j\theta}}{\text{Coriolis}}} + \underline{\frac{v w j e^{j\theta}}{\text{tangential}}} + \underline{\frac{z \alpha j e^{j\theta}}{\text{Centripetal}}} - \underline{\frac{z w^2 e^{j\theta}}{\text{}}}$

Centripetal : real pushing to center

Centrifugal : fake (pushes away from).



$$\mathbf{A}_A = \mathbf{A}_A^n + \mathbf{A}_A^t \quad , \quad \text{where } |\mathbf{A}_A^n| = (A_0 A) \omega_2^2 \quad , \quad |\mathbf{A}_A^t| = (A_0 A) \alpha_2$$

$$\begin{array}{ccccccccc} \mathbf{A}_B^n & + & \mathbf{A}_B^t & = & \mathbf{A}_A^n & + & \mathbf{A}_A^t & + & \mathbf{A}_{BA}^n & + & \mathbf{A}_{BA}^t \\ \text{D}\downarrow & & \text{D}\nwarrow & & \text{D}\downarrow & & \text{D}\nearrow & & \text{D}\leftarrow & & \text{D}\uparrow \\ \text{M} & & \text{M} \\ [(B_0 B) \omega_4^2] & & [(A_0 A) \omega_2^2] & & [(A_0 A) \alpha_2] & & [(BA) \omega_3^2] & & \dots & & \text{Me} \end{array}$$

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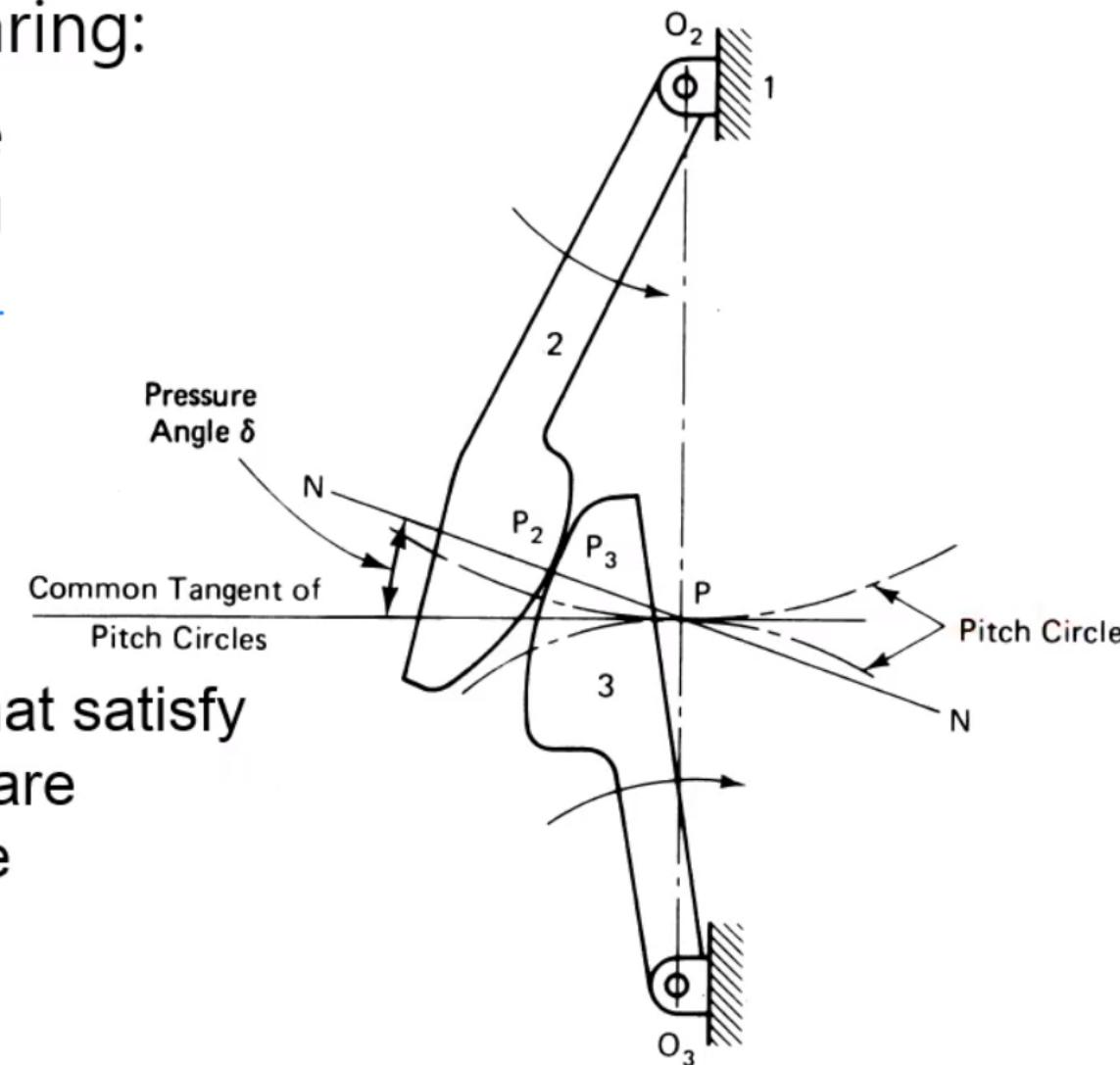
The fundamental law of gearing:

For constant velocity ratio, the common normal of contacting tooth flanks must always pass through the *pitch point P*.

$$\left| \frac{\omega_2}{\omega_3} \right| = \frac{O_3 P}{O_2 P}$$

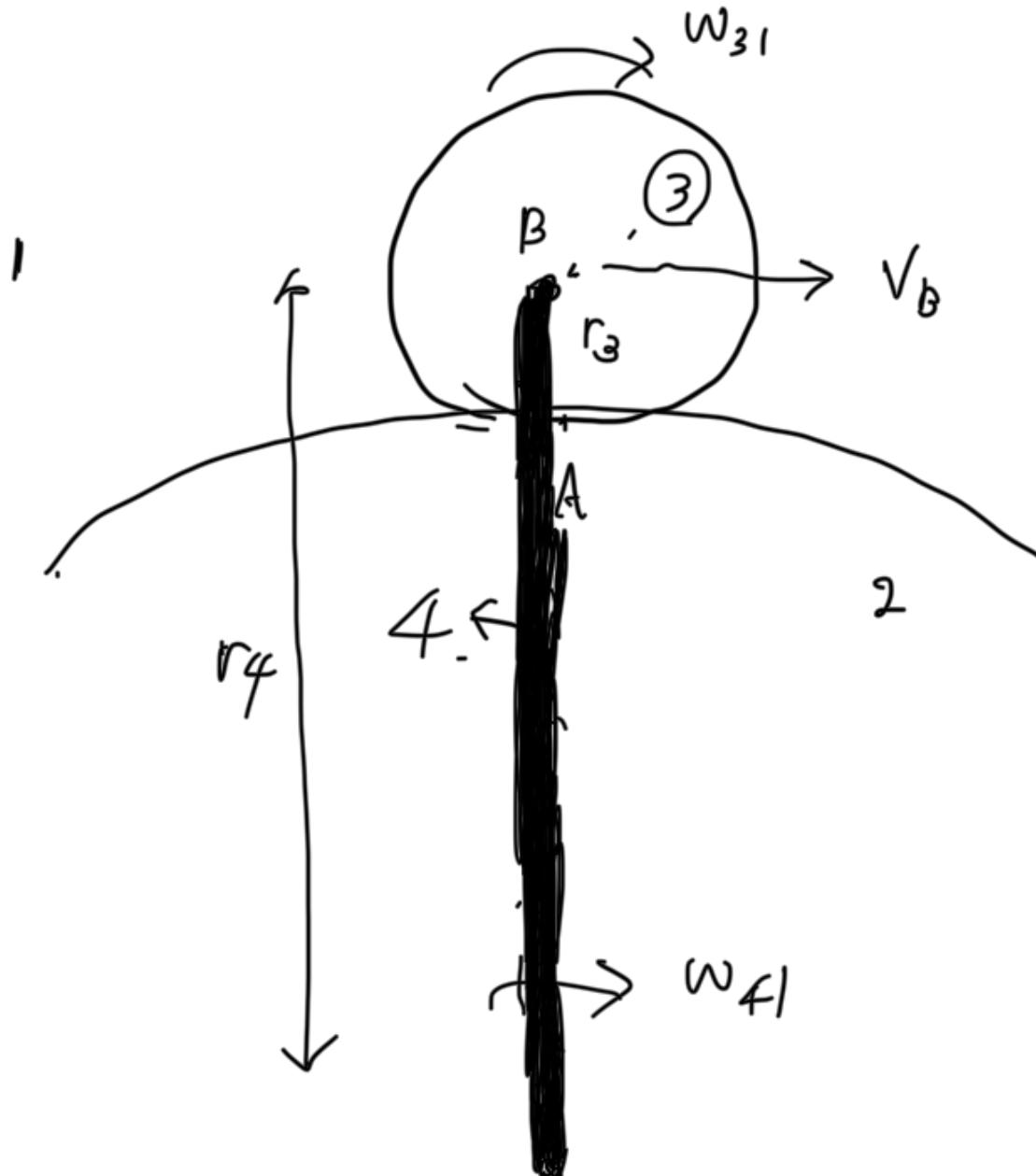
Any two mating tooth profiles that satisfy the fundamental law of gearing are called *conjugate profiles* and the condition is called *conjugacy*.

cycloidal profile



$P_2 P_3$ (perpendicular)

< Formula Method >



$$r_3 \omega_{31} = r_4 \omega_{41} = \|\vec{v}_B\|.$$

$$\Rightarrow \omega_{31} = \frac{r_4}{r_3} \omega_{41} \quad (1)$$

$$\theta_{34} \cdot r_3 = \theta_{41} (r_4 - r_3)$$

$$\Rightarrow \omega_{34} r_3 = \omega_{41} (r_4 - r_3)$$

$$\Rightarrow \omega_{34} = \left(\frac{r_4}{r_3} - 1 \right) \omega_{41}$$

$$\Rightarrow \omega_{34} = \left(\frac{r_2 + r_3}{r_3} - 1 \right) \omega_{41} \quad (2)$$



Since

$$\frac{N_3}{N_2} = \frac{r_3}{r_2} \Rightarrow \omega_{34} = \frac{N_2}{N_3} \omega_{41}$$

$$\omega_{34} = \frac{r_4}{r_3} \omega_{41} - \omega_{41} \Rightarrow \boxed{\omega_{31} = \omega_{41} + \omega_{34}}$$

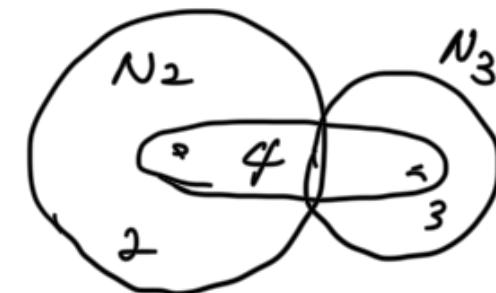
$$= \omega_{21}$$

, Relative ... 1 ...

ω relative angular velocity.
(Addition)

$$\omega_{21} = \omega_{41} + \omega_{24} \quad \text{Similarly, } \omega_{34} = \omega_{31} - \omega_{41}$$

$$\omega_{24} = \omega_{21} - \omega_{41}$$



ω_{ij} : j 번 gear is fixed.

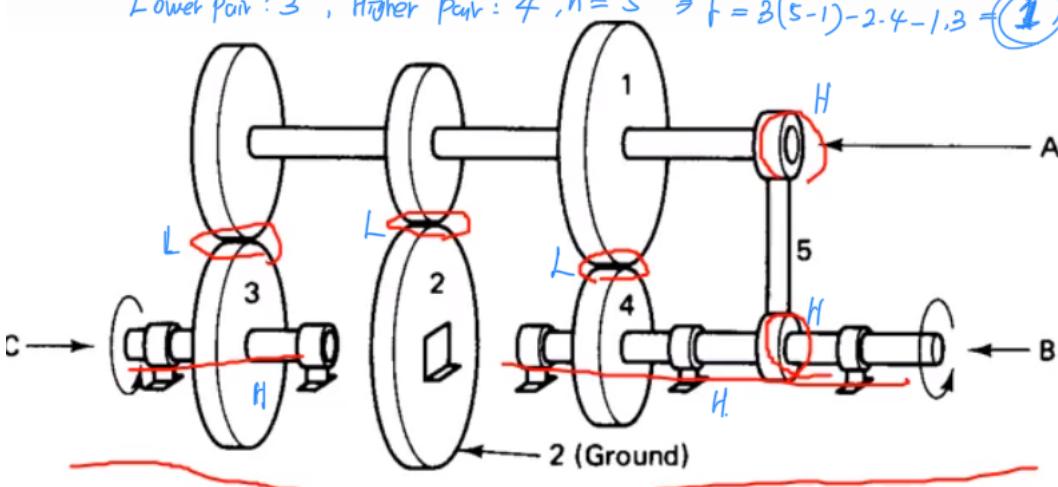
$$\text{E.g. } \frac{\omega_{34}}{\omega_{24}} = -\frac{N_2}{N_3}$$

$$\Rightarrow \frac{|\omega_{LA}|}{|\omega_{FA}|} = \left| \begin{array}{l} \omega_L - \omega_A \\ \omega_F - \omega_A \end{array} \right| = \frac{\text{product of # of teeth on driver gears}}{\text{Product of # of teeth on driven gears}}$$

부호 (sign)
 외접기어 (-) 내접기어 (+)

w_A : Arm
 w_L : Last gear
 w_F : First gear

Lower pair: 3 , Higher pair: 4 , $h = 5 \Rightarrow F = 3(5-1) - 2 \cdot 4 - 1,3 = 1$



FORMULA METHOD

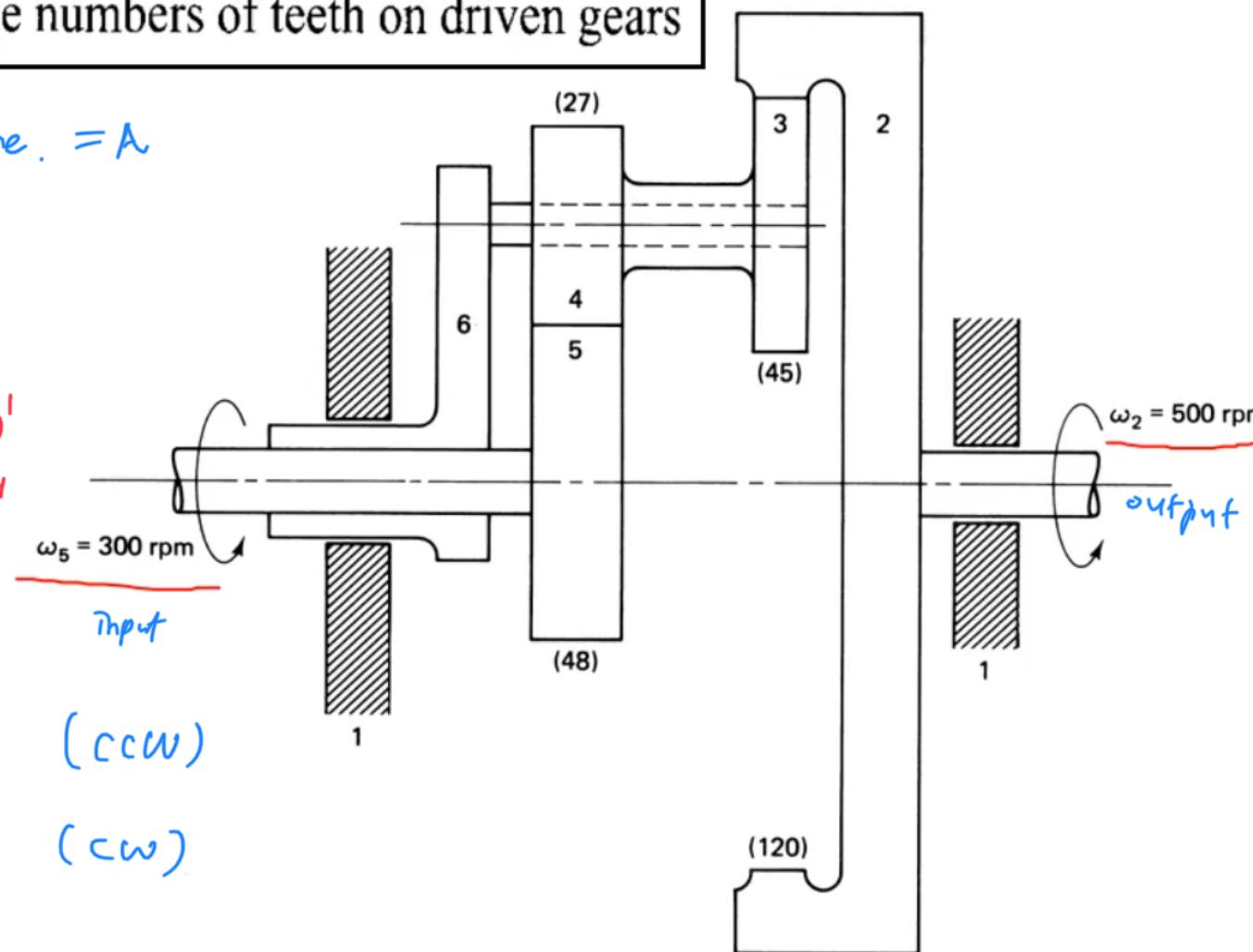
$$\left| \frac{\omega_{LA}}{\omega_{FA}} \right| = \left| \frac{\omega_L - \omega_A}{\omega_F - \omega_A} \right| = \frac{\text{product of the numbers of teeth on driver gears}}{\text{product of the numbers of teeth on driven gears}}$$

b is the arm part of this machine. $= A$

$$\left| \frac{\omega_{26}}{\omega_{56}} \right| = \frac{\omega_2 - \omega_6}{\omega_5 - \omega_6} = -\frac{N_5 \cdot N_3}{N_4 \cdot N_2}$$

$4,5 \rightarrow$ 외접 $(-)$

$2,3 \rightarrow$ 내접. $(+)$



$+$ → Counter Clock Wise (ccw)

$-$ → Clock Wise. (cw)

N : 6

Higher Pair :

Lower Pair :

$$\left| \frac{\omega_{LA}}{\omega_{FA}} \right| = \left| \frac{\omega_L - \omega_A}{\omega_F - \omega_A} \right| = \frac{\text{product of the numbers of teeth on driver gears}}{\text{product of the numbers of teeth on driven gears}}$$

FORMULA METHOD

$$\frac{\omega_{26}}{\omega_{56}} = \frac{\omega_2 - \omega_6}{\omega_5 - \omega_6} = \frac{N_3 N_5}{N_2 N_4}$$

(45)(48) 2
 (120)(27) 3

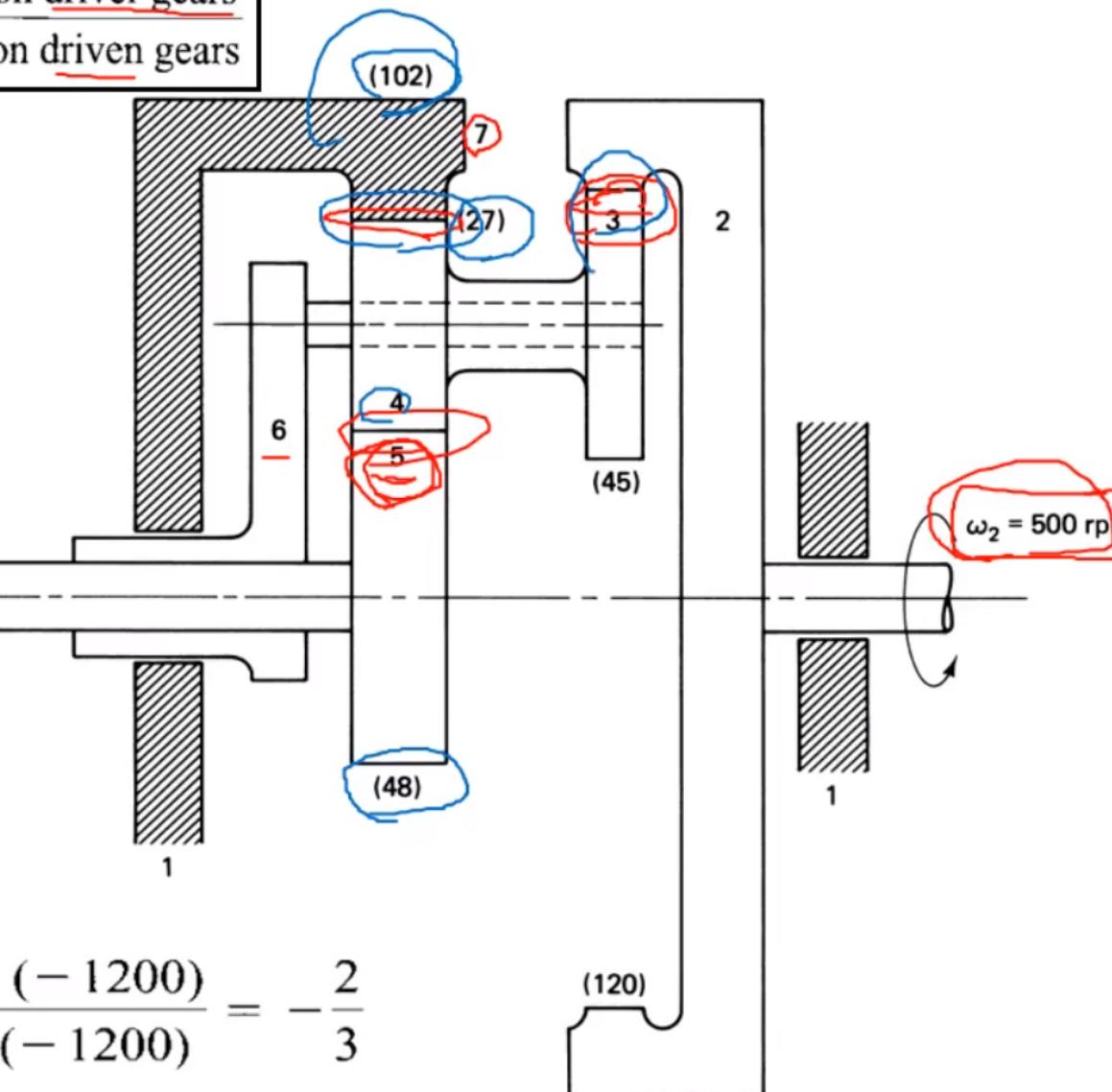
$$\frac{\omega_{26}}{\omega_{76}} = \frac{\omega_2 - \omega_6}{\omega_7 - \omega_6} = \frac{N_3 N_7}{N_2 N_4}$$

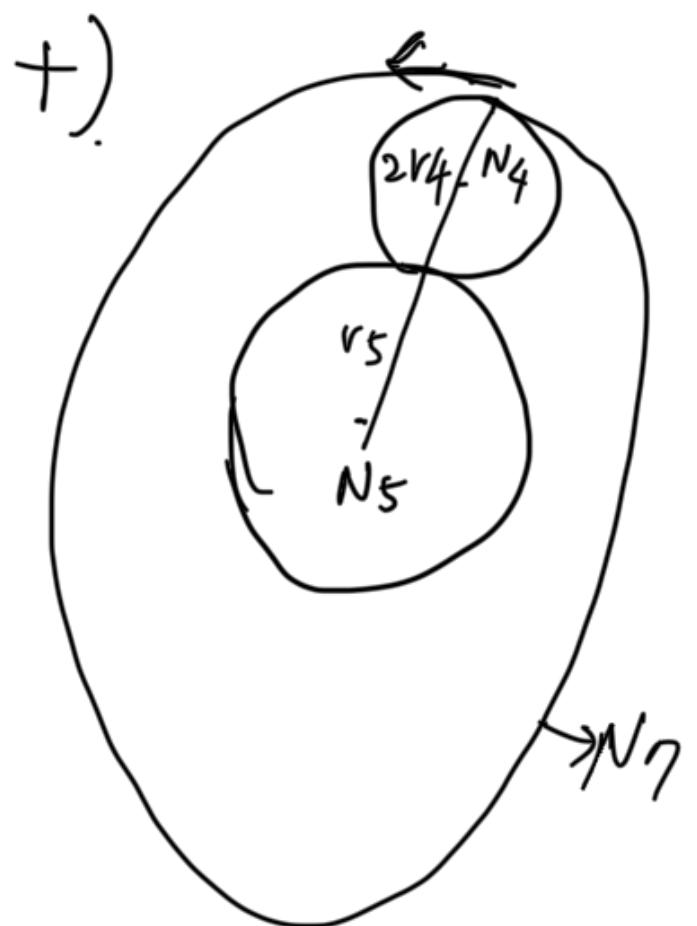
$$\frac{500 - \omega_6}{0 - \omega_6} = \frac{(45)(102)}{(120)(27)}$$

$$\omega_6 = \omega_6 \frac{(45)(102)}{(120)(27)} + 500$$

$$\omega_6 = -1200 \text{ rpm}$$

$$\frac{500 - (-1200)}{\omega_5 - (-1200)} = -\frac{2}{3}$$

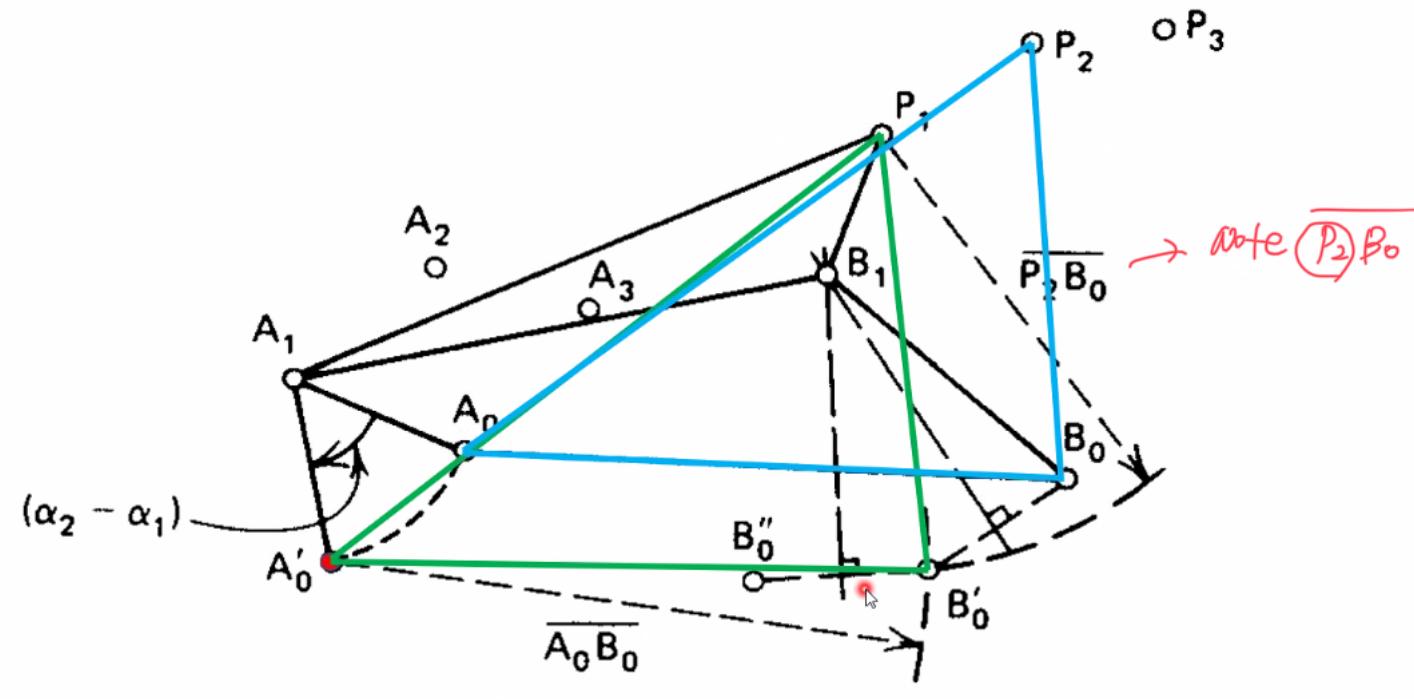




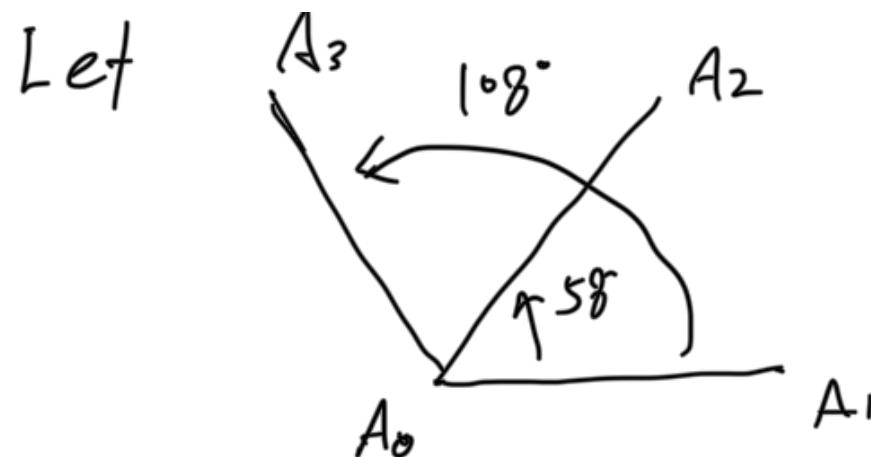
$$r_5 + 2r_4 = r_7$$

$$N_5 + 2N_4 = N_7 = 102$$

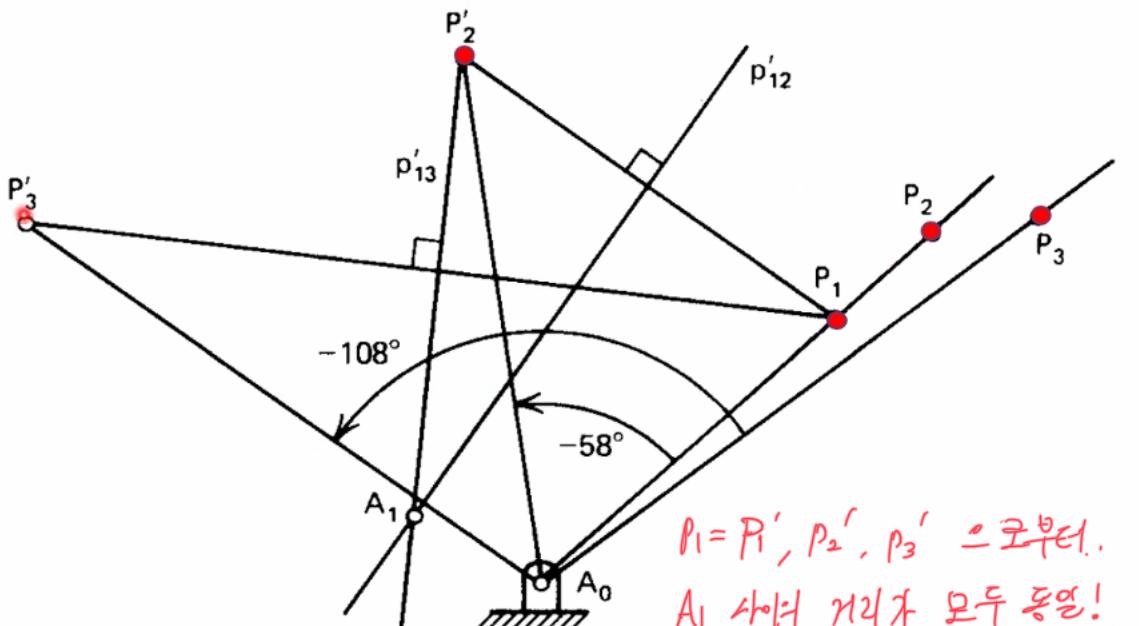
$$48 + 2 \cdot 27 \rightarrow$$



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is given and Corresponding P_1, P_2, P_3 given.



✗ kinematic Inversion!

GRAPHICAL SYNTHESIS FOR PATH GENERATION
(WITHOUT PRESCRIBED TIMING): FOUR POSITIONS

point-position reduction method

- ① P_1P_4 수직·1원 $\rightarrow B_0$
- ② ψ_{14} 동일,

$\overline{A_1P_1} = \overline{A_4P_4}$

$\triangle B_0A_4P_4 \cong \triangle B_0A_1P_1$ (SAS)

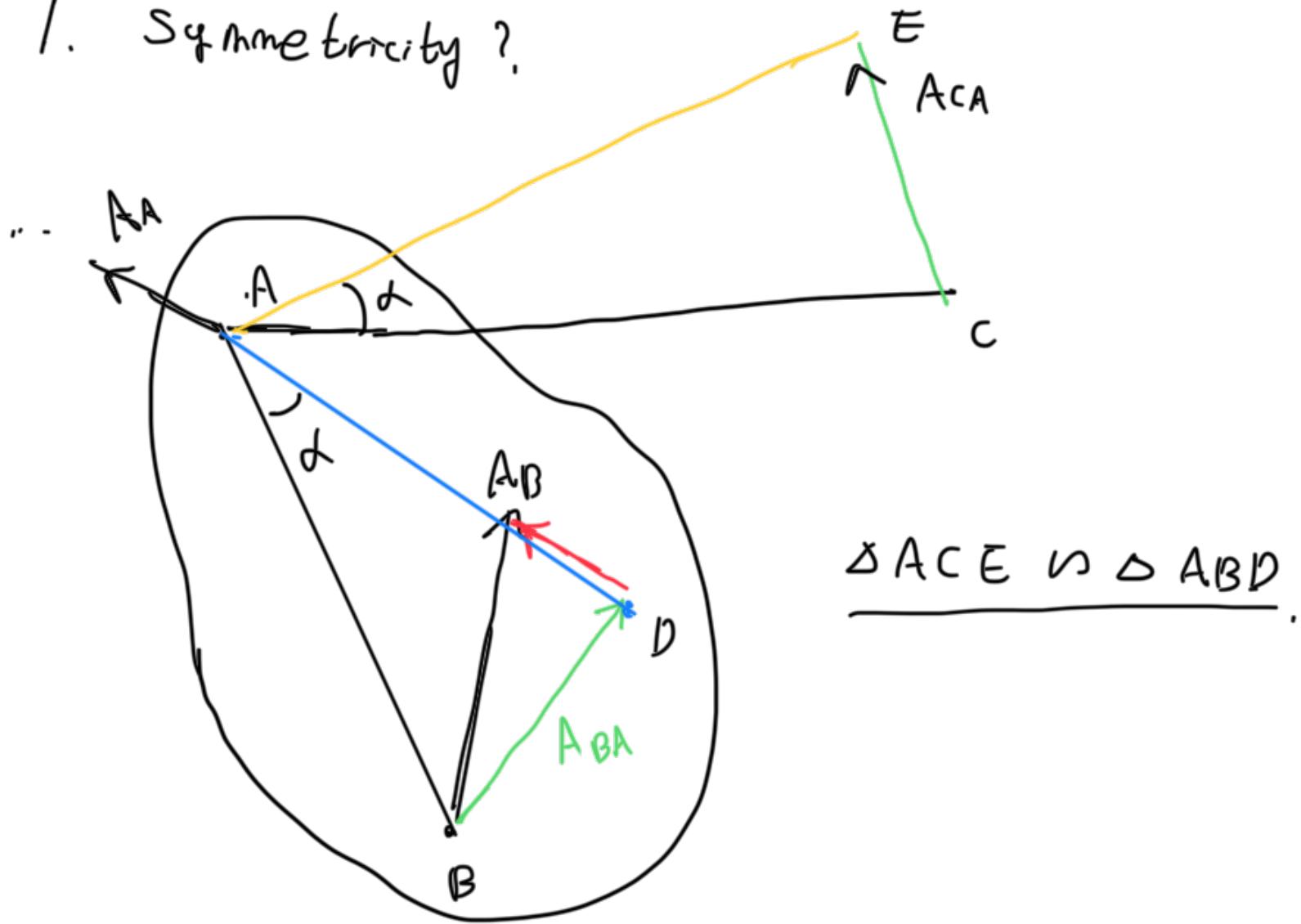
ψ_{14}

$\psi_{14}/2$

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1. Symmetry?



(i) A_A, A_B, V_C 가 주어질 때 $\rightarrow V_B$

$$\vec{A_B} = \vec{A_A} + \vec{A_{BA}}$$

$$A_{BA} = \underbrace{(-\omega^2)}_{\text{know}} + \underbrace{j\alpha}_{\text{know}} \frac{\vec{R_{BA}}}{\text{know}} \Rightarrow \omega, \alpha \text{ know.}$$

$$\vec{V_B} = \vec{V_C} + \vec{V_{BC}} = \underbrace{\vec{V_C}}_{\text{know}} + \underbrace{j\omega}_{\text{know}} \underbrace{\vec{R_{BC}}}_{\text{know}} \rightarrow \underline{\text{fixed}}. V_B$$

(ii) $V_A, V_B, \textcircled{A_C}$ 가 주어진 때. $\rightarrow A_B$

$$\vec{V_B} = \vec{V_A} + \vec{V_{BA}}$$

$$\vec{V_{BA}} = j(\omega) \underbrace{\vec{R_{BA}}}_{\text{know}} \Rightarrow \omega \text{ know}$$

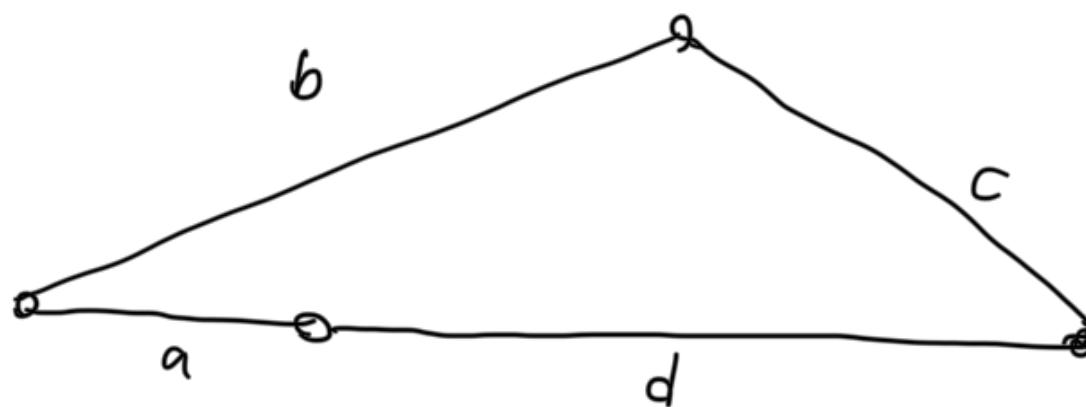
$$\vec{A_B} = \underbrace{\vec{A_C}}_{\text{know}} + \vec{A_{PC}} \rightarrow \text{unfixed } A_B$$

$$(\underbrace{-\omega^2}_{\text{know}} + j\alpha) \vec{R_{PC}}$$

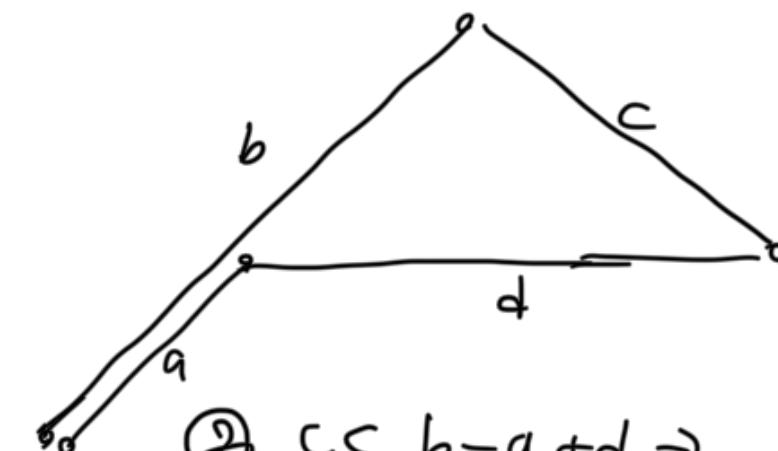
$$b-a < c+d$$

2. Grashof mechanism.

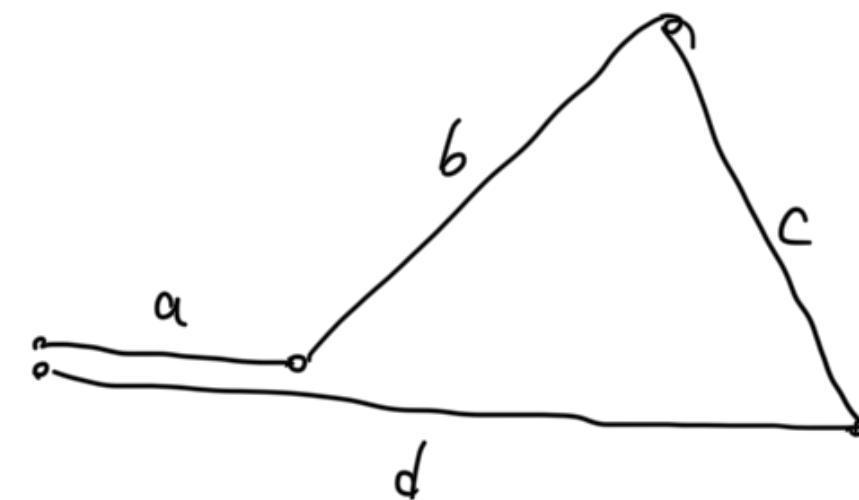
$$\left\{ \begin{array}{l} a = s \text{ (shortest)} \\ d = l \text{ (longest)} \end{array} \right.$$



$$\textcircled{1} a+d < b+c$$



$$\textcircled{2} c < b-a+d \Rightarrow a+c < b+d$$



$$\textcircled{3} b < d-a+c \Rightarrow a+b < c+d$$

직선운동 ≠ 병진운동. but 전운동하는 병진운동 예제.

$$\textcircled{1} \underset{\sim}{a+d} < b+c$$

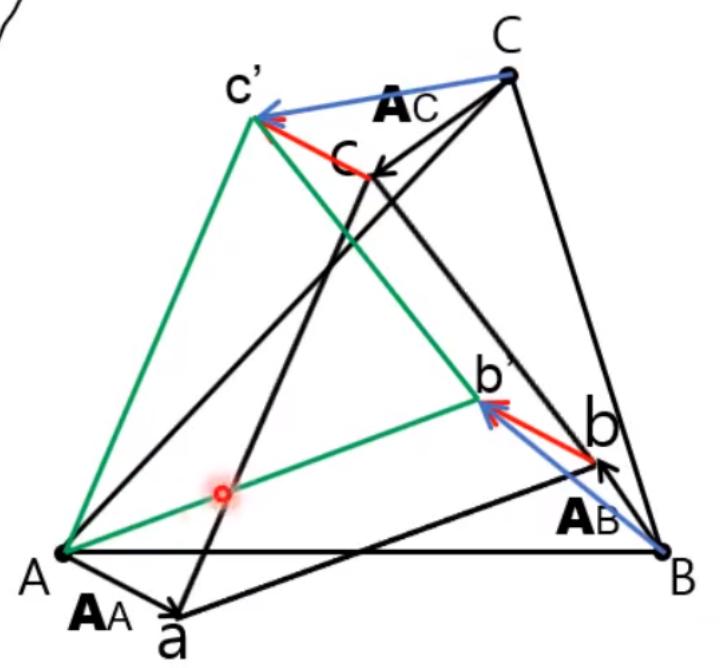
$$\textcircled{2} \underset{\sim}{a+c} < b+d \Rightarrow s+l < v+a$$

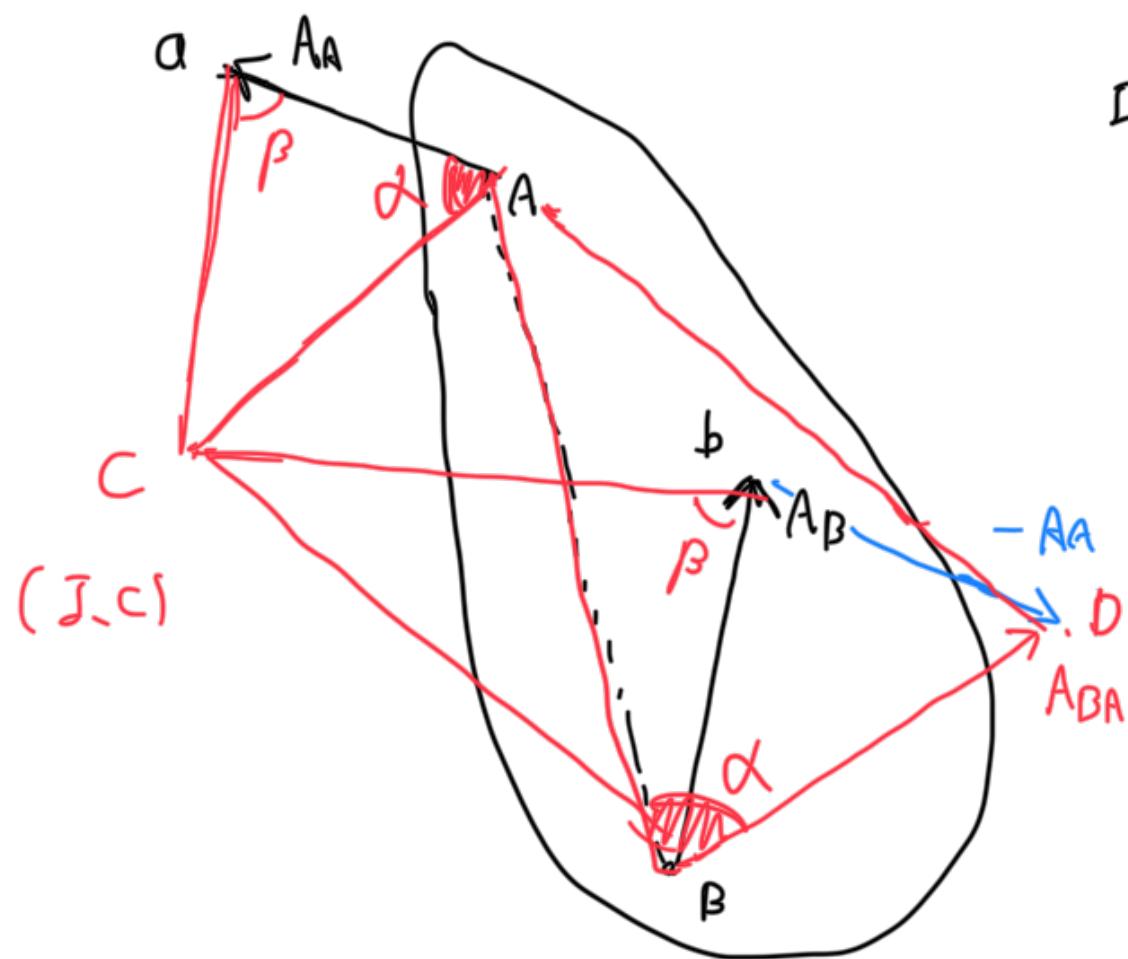


$$\textcircled{3} \quad a + \underline{b} < c + d$$

$$\frac{a}{d} < \frac{c}{d}$$

3. I.C (Acceleration = 0.)





$$\text{If } \vec{A}_C = \vec{0}, \quad \vec{A}_{CA} + \vec{A}_{AA} = \vec{A}_C \\ \Rightarrow \vec{A}_{CA} = -\vec{A}_{AA}$$

$$\underbrace{\vec{A}_{AC}}_{=} = \vec{A}_{AA}$$

$$\vec{A}_{BA} = (-\omega^2 + j\alpha) \vec{R}_{BA}$$

$$\vec{A}_{AC} = (-\omega^2 + j\alpha) \vec{R}_{AC}$$

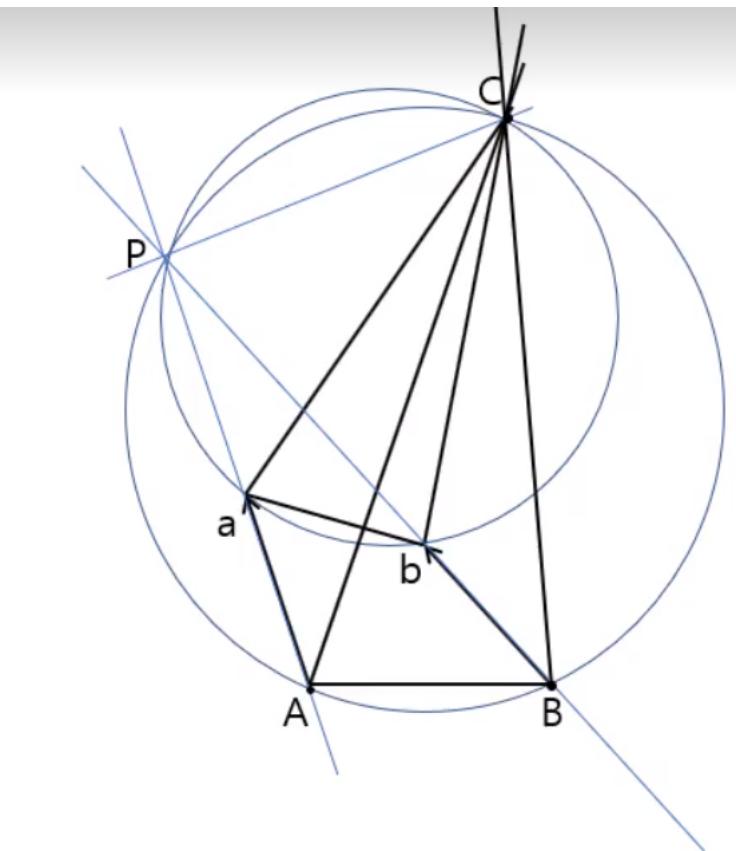
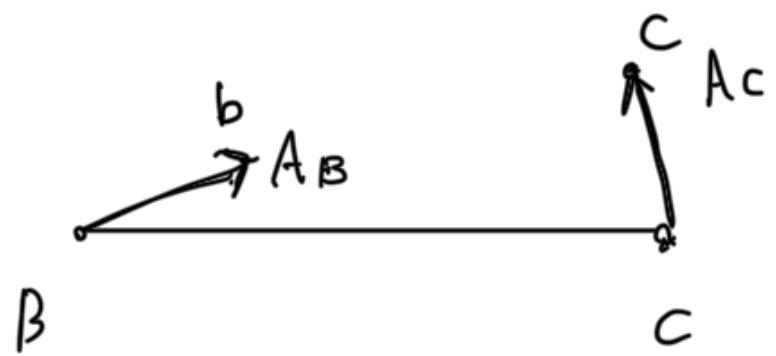
Note : $\triangle Cab \sim \triangle CAB$



if $A_A = 0$, (A is I.C of acceleration), it's as follows .

There exists A , s.t $ABC \sim A'bc$

\Rightarrow Find A \rightarrow I.C of acceleration.



$$\vec{z_p} = r e^{j\theta_1} \quad \dot{\vec{z_p}} = i e^{j\theta_1} + r \omega_2 j e^{j\theta_2}$$

$$r \cos \theta_2 - r \omega_2 \sin \theta = 0$$

$$\underbrace{i = r \omega_2 \tan \theta = 32}$$

$$\vec{V_p} = 32 e^{j\theta_2} + \left(24 \frac{2}{\sqrt{3}} \right) \downarrow \cdot \hat{j} e^{j\theta_2} = \textcircled{64} \text{ A}$$

$$\vec{A_p} = i e^{j\theta_2} - r \omega_2^2 e^{j\theta_2} + 2 i \omega j e^{j\theta_2}$$

$$(i - r \omega_2^2) \cos \theta - 2 i \omega \sin \theta = 0$$

$$i - r \omega_2^2 = 2 i \omega \tan \theta$$

$$\Rightarrow i = \frac{320}{\sqrt{3}}$$

$$73.9 \rightarrow + \nearrow 128$$