

1.

Square
-width : double
+Square() +Square(newWidth : double) +getArea() : double +getPerimeter(): double

2.

Bond
-coupon : double -payments : int -interest : double -valueMaturity : double
+Bond() +Bond(coupon : double, payments : int, interest : double, valueMaturity : double) +getPrice() : double

3.

SoccerMatch
-startTime : double -endTime : double -location : String -home : String -visitor : String -homePlayers : array<Players> -visitorPlayers : array<Players> -homeGoals : array<Goals> -visitorGoals : array<Goals>
+Match() +Match(startTime : double, home : String, visitor : String) +addHomePlayer(Player p) +addVisitorPlayer(Player p) +getWinner() : String +addHomeGoal(Goal g) +addVisitorGoal(Goal g) +getHomeGoal(Goal g) +getVisitorGoal(Goal g)

Player
-name : String -goals : int -team : String
+Player() +setName(name: String) +setGoals(goals: String) +setTeam(team: String) +getName() : String +getGoals(): int +getTeam(): String

Goal
-minute : int -player : String
+Goal() +setMinute(minute : int) +setPlayer(player : String) +getMinute() : int +getPlayer() : String