# Brandon McKinzie

mckinziebrandon@berkeley.edu | 916.208.5924

## **EDUCATION**

## **UC BERKELEY**

B.A. IN PHYSICS MINOR IN COMPUTER SCIENCE Dec 2016 | Berkeley, CA GPA: 3.82

## LINKS

Website: mckinziebrandon.me Github: mckinziebrandon LinkedIn: mckinziebrandon Quora: Brandon-McKinzie

## COURSEWORK

## **COMPUTER SCIENCE**

Artificial Intelligence
Machine Learning
Neural Computation
Quantum Computing
Data Structures & Algorithms
Machine Structures
Interp. & Struct. of Computer Programs

#### **PHYSICS**

Advanced Electrical Laboratory Advanced Experimentation Laboratory Statistical and Thermal Physics Particle Physics

#### **MATHEMATICS**

Discrete Math & Probability Theory Advanced Linear Algebra Differential Equations Calculus I, II, III

# **SKILLS**

## **LANGUAGES**

Strong Proficiency: C/C++ • Java • Python Working Proficiency: HTML/CSS • JavaScript • Scala Familiar/Prior Experience: MySQL • R • MATLAB

#### **MISCELLANEOUS**

Fluent in numpy/pandas/matplotlib Avid TensorFlow programmer Advanced BASH scripting Linux/Vim/ETFX enthusiast

## RESEARCH AND WORK EXPERIENCE

#### **AUTOMATIC GENERATION OF DEEP NEURAL NETWORKS**

UC Berkeley | Advised by Prof. Dawn Song | Sep 2016 - Dec 2016

- Implemented support for early-stopping during architecture search process.
- Extended the set of allowed merge operations between network layers.
- Refactored initial codebase to improve stability & scalability.

#### VIRTUAL TRAINING WITH THE HTC VIVE

MIT Media Laboratory | Living Mobile Group | Summer 2016

- Designed virtual training environments in Unity3D for use with the HTC Vive.
- Implemented support for full-body tracking with personalized avatars.
- Built circuits containing inertial measurement units and bend sensors fed to Arduinos for tracking location, orientation, and geometry of the user.

#### **CLUSTERING ALGORITHM - SPHENIX COLLABORATION**

MIT | Heavy-Ion Group | Summer 2016

- Implemented a photon clusterizer (C++) for the sPHENIX collaboration.
- Designed cluster visualization software and user interface.
- Tested clusterizer on simulations within the RCF global computing grid.

#### **EVENT GENERATION & JET FINDING**

Berkeley National Lab | Relativistic Nuclear Collisions | Jan 2015 - June 2016

- Built an event-generator (C++) for identifying jets in terabytes of LHC data.
- Primary contributor to design and 3D-printing of Event-Plane Detector (STAR).
- Used NERSC supercomputers on datasets containing billions of high-energy particle collisions to optimize topological cuts for DO meson decays.

## LATTICE QUANTUM CHROMODYNAMICS COMPUTING

Brookhaven National Lab | Advised by Dr. Meifeng Lin | Summer 2015

- Analyzed simulated gauge configurations from the BNL supercomputing facility.
- Employed Monte-Carlo sampling techniques with jackknife statistics and all-mode averaging to obtain high-precision estimates.
- Implemented numerical approximation techniques in C and analyzed simulation outputs with the ROOT data-analysis framework (C++).

#### COMPUTATIONAL NUCLEAR PHYSICS

UC Davis | Nuclear Physics Group | Aug 2013 - Aug 2014

- Computed 1<sup>st</sup> systematic uncertainty estimate of Upsilon polarization at CMS.
- Optimized effective signal of Upsilons produced in 2012 p-p STAR dataset.

## PERSONAL PROJECTS

#### CONVERSATION MODELS IN TENSORFLOW

Links: DeepChatModels | deepchatmodels.appspot.com

- User-friendly API for building sequence-to-sequence conversation models.
- Performance-optimized input pipeline and model serialization.
- Custom TF ops for 3D sampled softmax, dynamic decoding, and more.
- Models deployed on Heroku servers in Flask web application.

# **AWARDS**

- 2015 Dean's Honor List & Laslett Scholar UC Berkeley
- 2014 Best Undergrad. Theoretical Research American Physical Society Conf.
- 2012 Longest-Serving Intern Congressman Dan Lungren