

# James McLain Johnson

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Portfolio: [mclainj.github.io](http://mclainj.github.io)

## Objective

To join a dedicated team crafting innovative game experiences.

## Qualification Highlights

- B.S. in Computer Science in progress (senior)
- Proficient in Unity, C#, C++, GLSL & HLSL
- Experienced in game shaders, graphics pipeline, AI, and networking

## Education

**Texas A&M University**, College Station, TX  
Bachelor of Science in Computer Science  
Minor in Game Design & Development  
GPR: 3.57

May 2020

## Relevant Coursework:

Computer Graphics,  
Shader Dev. with Cg/HLSL (online course),  
C# 3D Unity Dev. (online course),

Linear Algebra,  
Game Development (ongoing),  
Natural Language Processing

## Technical Skills

*Languages:* C++, C#, GLSL, HLSL/Cg, Python, Java, R  
*SDK/API:* Unity, OpenGL, Photon, NLTK, TensorFlow  
*OS:* Windows, MacOS, Unix, Linux

## Experience

**Programmer**, Biterate Entertainment - Capstone Course Team  
*College Station, TX*

Fall 2019

- Developing Unity3D platformer/puzzle game with interdisciplinary team
- Focus on AI, combat, utilities, and shaders

**Technical Lead**, iCode  
*Allen, TX*

May 2019-August 2019

- Instructed students on varying areas of computer science, including game and virtual reality development with Unity
- Coordinated deployment of hardware and software to classes

**Research Member**, Natural Language Processing Group  
*College Station, TX*

August 2017-May 2019

- Created sentiment/emotion analysis and question generation models
- Utilized machine learning tools and statistical methods

**Programmer**, Chillennium Game Jam  
*College Station, TX*

Fall 2016 and 2019

- Implemented design and gameplay mechanics
- Mentored participants on game programming and Unity

## Activities

**Unity Game Development**

January 2019-Present

- Progressing my Unity skills by working on a variety of game mechanics and architecture
- Customizing render pipeline and writing shaders

**Member,** TAMU ACM SIGGRAPH  
*College Station, TX*

September 2019-Present

**Contestant,** ACM-ICPC Local Programming Contest  
*College Station, TX*

October 2017

**Events Officer,** Japanese Language & Culture Club  
*College Station, TX*

January 2017-May 2018

**Computer Construction and Refurbishing**

Fall 2015-Summer 2016

- Managed the build and repair of PCs

**Honors**

**National Academy of Engineering,** Grand Challenge Scholar

Fall 2017

**Boy Scouts of America,** Eagle Scout

Summer 2013