```
1 /**************
     Indicator
 3 ****************
4 public class Indicator extends Actor {
    protected Terminal < Boolean > state = new Terminal < Boolean > (false);
   protected Terminal<Integer> imageSelector=new Terminal<Integer>(0);
   protected boolean useImageSelector=false;
 8
    public Indicator(JSONObject src) {
 9
      super(src);
10
      if (!src.isNull("useImageSelector"))
11
                                                               // si on définit un
propriété visible, lire sa valeur
12
        useImageSelector=src.getBoolean("useImageSelector");
13
14
15
   public Terminal getTerminal(String terminalName) {
16
      if (terminalName.equals("state"))
17
        return state;
18
      else
19
        if (terminalName.equals("imageSelector"))
20
          return imageSelector;
2.1
        else
2.2
          return super.getTerminal(terminalName);
23
```

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## C:/nqCbtp/JavaApplication8/src/Terminal.java

```
24
25  void draw() {
26    if (!useImageSelector)
27        index=state.read() ? 1 : 0;
28    else
29       index=imageSelector.read();
30       super.draw();
31    }
32 }
```

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