

# HongYin Liang

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## EDUCATION

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**University of New South Wales**                      **Sydney, Australia**                      Feb. 2018 – Jun. 2020

### **Master of Information Technology**

Relevant Coursework: Database | Data structure | Information retrieval | Data Service

Honors: Guangdong Computer Graph design – Bronze Medal | 2 scholarships during Junior year

## PROFESSIONAL EXPERIENCE

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### **Product Manager Intern**

**YY.INC**    **Guangzhou, China**    Dec. 2018 – May. 2019

- Managed MosChat video community backend data by recommending video data filter suggestion and monitored data
- Over-sea game community channel management including Southeast Asia, Brazil and Russian markets
- Generated MosChat daily mobile data analytic document and MosChat video community data analytic document , conducted data analytic programming via Python
- Designed multiple prototypes for MosChat channel's video player, voice assistant audio function, feedback function as well as Marketing picture follow-up in Googleplay and IOS app store

### **Product Manager Assistant Intern**

**KingSoft SeaSun Game Studio**                      **Zhuhai, China**    Jul. 2016 – Dec. 2016

- Offered pre-launch support, Software Development Kit update and contact support including 150 channels, covering Southeast Asia, North America and Vietnam markets
- Assisted in backend follow-up, provided product advices and online introduction document update support
- Led organizing activities during company's mid-year event, achieved "Most Astonishing Team Award"

## RELEVANT PROJECTS

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### **Project Leader**

**YY MosChat Voice Assistant Audio Collection Function Product**    Jan. 2019 – Feb. 2019

- Produced recording entrance prototype and audio data management backend prototype
- Cooperated with user interface group and software developers regarding demo image production, Frontend, Backend, PC and Web entrance layout arrangement
- Performed tests with quality assurance group and produced product document
- Collected 1,000 audios and constructed audio AI models as well as completed reward distribution

### **Project Leader**

**YY MosChat group chat video player**    Feb. 2019 – May. 2019

- Designed video player prototype
- Conducted research on mainstream IM apps
- Collaborated with user interface group and software developers regarding demo image production, video player size as well as video player test
- Solved over 10000+ users video playing problem

### **Project Leader**

**KingSoft WM sdk group Slogan product design**    Oct. 2016 – Dec. 2016

- Collaborated with product designers and user interface group, produced WM logo, emoji and slogan
- Designed a survey for voting for the best result
- Successfully launched the product which is currently being used by WM sdk Group

## LEADERSHIP EXPERIENCE

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### Vice Director

### CS Student Union

Oct. 2014 – Feb. 2017

- Managed nearly 200 members of Student union
- Led organizing the IT Welcoming Party (over 800 participants), the Faculty sport Game (over 2,000 participants), Girls' Day special event (over 200 participants)
- CS Student Union was awarded “Top 5 best student organization” title

## SKILLS & INTERESTS

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**Language Skills:** Chinese(Native), English(Fluent)

**Technical Skills:** HTML5, CSS3, JavaScript, Python, Axure, Microsoft Office Suite

**Extra-Curricular:** Basketball, Singing, Guitar, Fitness

## REFEREES

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Mr.AoYu Liu(Employer)

Director of MosChat,FlashDog app

Guangzhou,Panyu,China

YY.INC

[liuaoyu@yy.com](mailto:liuaoyu@yy.com)

Mrs.DongYin wang(Employer)

Senior Project Manager of WM SDK

Zhuhai,Tangjia,China

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