Megan McMahon

UX RESEARCHER

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WORK EXPERIENCE

Design Innovation Fellow

Virginia Commonwealth University da Vinci Center | Aug 2024 - Present

- Achieved \$300k+ annual projected cost savings for VCU Health by leading service design strategy, reducing the number of patients in two rural emergency departments leaving without being seen by 50%.
- Developed a custom innovation curriculum consisting of 6 sessions for clinician innovators at the Veterans Health Administration, emphasizing rapid prototyping, user research, and remote user testing techniques.
- Facilitated design jams for corporate and community partners (Allianz, Virginia Housing Alliance) to support strategic planning and leadership development.

Senior UX Researcher

Mercari | resale marketplace, Japan's first unicorn startup | Jun 2022 - Jun 2024

- Assessed project scope, crafted research questions, identified appropriate research methods, and conducted research end-to-end to guide design of mobile and web experiences.
- Increased daily new listings on a resale marketplace 3x by leading mixed methods research (A/B testing, surveys, contextual inquiry, usability testing) on Al-powered listing experiences.
- Drove +12-57% year-over-year gross merchandise value (GMV) in key verticals by spearheading executive-facing strategic research on user engagement, using surveys, diary studies, and interviews.
- Advocated for user-focused product development across the company by designing and facilitating a quarterly benchmarking user research share-out, consistently attended by over half the company (70+ people).
- Built alliances with product management, CRM, data engineering, and business insights teams, resulting in increased triangulation opportunities and higher UXR team data fluency (Looker, R).

Doctoral Researcher

University of Texas at Austin Department of Psychology | Aug 2018 - Aug 2022

- Led quantitative research from study design through data collection, operations, and analysis (R, Python, Qualtrics), resulting in 4 peer-reviewed published research articles and 8 conference presentations on wearable technology and sleep health.
- Facilitated over 270 hours of 1:1 clinical interviews and assessments, mastering qualitative research skills.

EDUCATION

Design Thinking FacilitatorExperiencePoint | 2024

PhD Experimental Psychology UT Austin | 2022

SKILLS

Analytics
A/B Testing
Design Thinking
Facilitation
Journey Mapping
Mixed Methods
Product Strategy
Product Management
Research Operations
Statistics
Surveys
Usability Testing
User Interviews
User Research
Workshops

TOOLS

Figma | Github | JIRA | Looker | Miro | Python | Qualtrics | R | Sprig | UserTesting | UserZoom | Reduct

AFFILIATIONS

Entrepreneurship Mentor Startup Virginia Lighthouse Labs

Chapter Co-Organizer
Ladies that UX Richmond