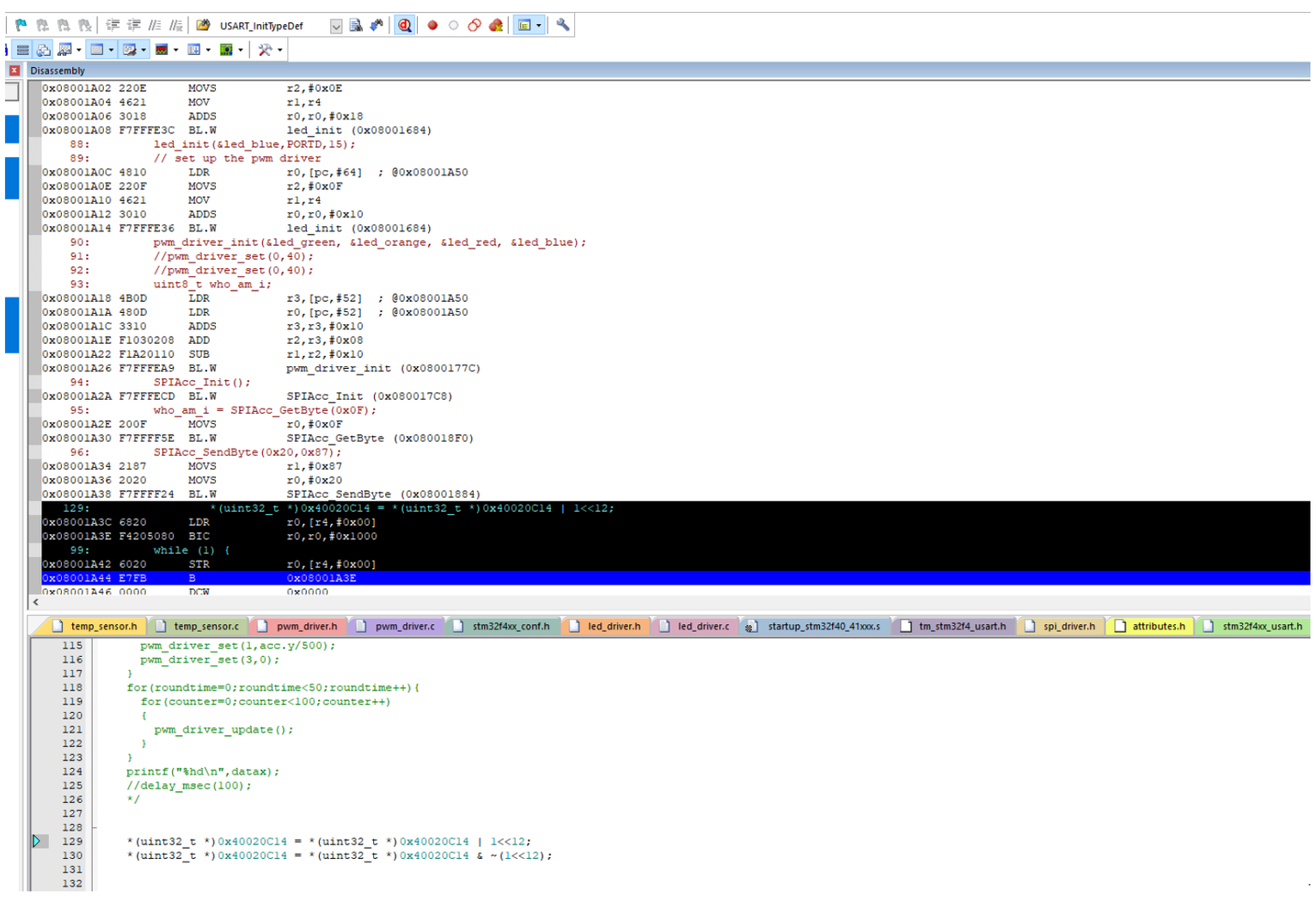
ESS_Lab_1

- **Task 3(b)**: Volatile
- **Task 7:** Redirect printf() via ETM
- **Exercise 3:** Unit Test

Volatile

```
127
128
129     *(uint32_t *)0x40020C14 = *(uint32_t *)0x40020C14 | 1<<12;
130     *(uint32_t *)0x40020C14 = *(uint32_t *)0x40020C14 & ~(1<<12);
131
132
```



```
127
128
129     *(volatile uint32_t *)0x40020C14 = *(volatile uint32_t *)0x40020C14 | 1<<12;
130     *(volatile uint32_t *)0x40020C14 = *(volatile uint32_t *)0x40020C14 & ~(1<<12);
131
132
```

Disassembly

```
0x08001A2E 200F      MOVS          r0,#0x0F
0x08001A30 F7FFFF5E  BL.W          SPIAcc_GetByte (0x080018F0)
    96:         SPIAcc_SendByte(0x20,0x87);
0x08001A34 2187      MOVS          r1,#0x87
0x08001A36 2020      MOVS          r0,#0x20
0x08001A38 F7FFFF24  BL.W          SPIAcc_SendByte (0x08001884)
   129:             *(volatile uint32_t *)0x40020C14 = *(volatile uint32_t *)0x40020C14 | 1<<12;
0x08001A3C 6820      LDR           r0,[r4,#0x00]
0x08001A3E F4405080  ORR           r0,r0,#0x1000
0x08001A42 6020      STR           r0,[r4,#0x00]
   130:             *(volatile uint32_t *)0x40020C14 = *(volatile uint32_t *)0x40020C14 & ~(1<<12);
0x08001A44 6820      LDR           r0,[r4,#0x00]
0x08001A46 F4205080  BIC           r0,r0,#0x1000
0x08001A4A 6020      STR           r0,[r4,#0x00]
    99:         while (1) {
0x08001A4C E7F6      B             0x08001A3C
0x08001A4E 0000      DCW           0x0000
0x08001A50 0E80      DCW           0x0E80
0x08001A52 E000      DCW           0xE000
0x08001A54 0C14      DCW           0x0C14
0x08001A56 4002      DCW           0x4002
0x08001A58 0010      DCW           0x0010
```

temp_sensor.h | temp_sensor.c | pwm_driver.h | pwm_driver.c | stm32f4xx_conf.h | led_driver.h | led_driver.c | startup_stm32f40_41xxx.s | tm_stm32f4_usart.h | spi_driver.h | attribu

```
98
99      while (1) {
100       /*
101       //datax_l = SPIAcc_GetByte(0x28);
102       AccRead(&acc);
103       //datax = (datax_h<<8)+datax_l;
104       if (acc.x < 0) {
105         pwm_driver_set(0,-acc.x/500);
106         pwm_driver_set(2,0);
107       } else {
108         pwm_driver_set(2,acc.x/500);
109         pwm_driver_set(0,0);
110       }
111       if (acc.y < 0) {
112         pwm_driver_set(3,-acc.y/500);
113         pwm_driver_set(1,0);
114       } else {
115         pwm_driver_set(1,acc.y/500);
116         pwm_driver_set(3,0);
117       }
118       for(roundtime=0;roundtime<50;roundtime++){
119         for(counter=0;counter<100;counter++)
120         {
121           pwm_driver_update();
122         }
123       }
124       printf("%hd\n",datax);
125       //delay_msec(100);
126       */
127
128
129       *(volatile uint32_t *)0x40020C14 = *(volatile uint32_t *)0x40020C14 | 1<<12;
130       *(volatile uint32_t *)0x40020C14 = *(volatile uint32_t *)0x40020C14 & ~(1<<12);
131
132
133       //led_on(&led_blue);
```

Disassembly

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0x08001A30 F7FFFF5E  BL.W          SPIAcc_GetByte (0x080018F0)
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0x08001A52 E000      DCW           0xE000
0x08001A54 0C14      DCW           0x0C14
0x08001A56 4002      DCW           0x4002
0x08001A58 0010      DCW           0x0010
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101   //datax_l = SPIAcc_GetByte(0x28);
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103   //datax = (datax_h<<8)+datax_l;
104   if (acc.x < 0) {
105     pwm_driver_set(0,-acc.x/500);
106     pwm_driver_set(2,0);
107   } else {
108     pwm_driver_set(2,acc.x/500);
109     pwm_driver_set(0,0);
110   }
111   if (acc.y < 0) {
112     pwm_driver_set(3,-acc.y/500);
113     pwm_driver_set(1,0);
114   } else {
115     pwm_driver_set(1,acc.y/500);
116     pwm_driver_set(3,0);
117   }
118   for(roundtime=0;roundtime<50;roundtime++){
119     for(counter=0;counter<100;counter++)
120     {
121       pwm_driver_update();
122     }
123   }
124   printf("%hd\n",datax);
125   //delay_msec(100);
126   */
127
128
129   *(volatile uint32_t *)0x40020C14 = *(volatile uint32_t *)0x40020C14 | 1<<12;
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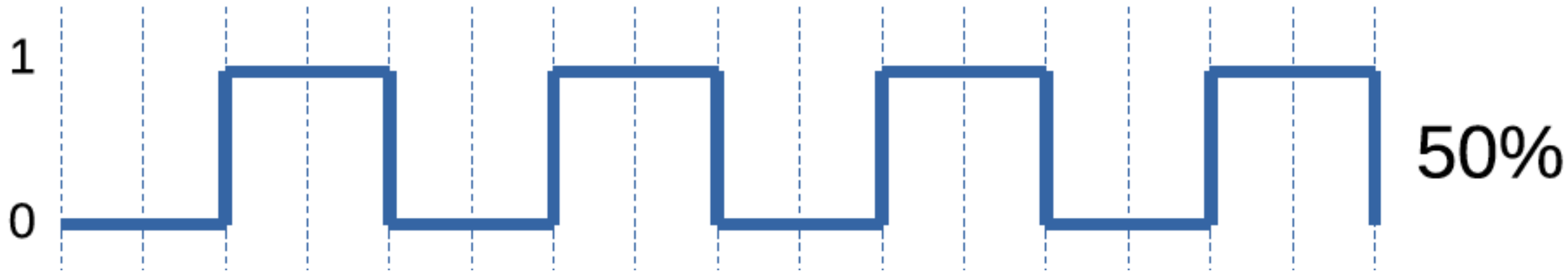

printf() redirection

```
31
32  #include "stdio.h"
33  int itm_debug(int c){
34    return(ITM_SendChar(c));
35  }
36
37  int fputc(int ch, FILE *f) {
38    /* Do your stuff here */
39    /* Send your custom byte */
40    /* If everything is OK, you have to return character written */
41    return itm_debug(ch);
42    /* If character is not correct, you can return EOF (-1) to stop writing */
43    //return -1;
44  }
45
46
```

Options for Target 'STM32F4-Discovery'

Device | Target | Output | Listing | User | C/C++ | Asm | Linker | Debug | Utilities

Use Simulator with restrictions Settings

Limit Speed to Real-Time

Use: ST-Link Debugger Settings

Load Application at Startup Run to main()

Load Application at Startup Run to main()

Cortex-M Target Driver Setup

Debug | Trace | Flash Download

Core Clock: 168.000000 MHz

Trace Enable

Trace Port

Serial Wire Output - UART/NRZ

SWO Clock Prescaler: 84

Autodetect

SWO Clock: 2.000000 MHz

Timestamps

Enable Prescaler: 64

PC Sampling

Prescaler: 1024*16

Periodic Period: <Disabled>

on Data R/W Sample

Trace Events

CPI: Cycles per Instruction

EXC: Exception overhead

SLEEP: Sleep Cycles

LSU: Load Store Unit Cycles

FOLD: Folded Instructions

EXCTRC: Exception Tracing

ITM Stimulus Ports

Enable: 0x00000001

Privilege: 0x00000000

31 Port 24 23 Port 16 15 Port 8 7 Port 0

Port 31..24 Port 23..16 Port 15..8 Port 7..0

Advanced settings

Ignore packets with no SYNC

Overwrite CYCCNT


USART_InitTypeDe
Disassembly

Unit Test

- Exercise 3 (Question 2)
- Visual Studio Code
- Speaker: Mogan