# A summary of printf format specifiers

Here's a quick summary of the available printf format specifiers:

%c	character
%d	decimal (integer) number (base 10)
%e	exponential floating-point number
%f	floating-point number
%i	integer (base 10)
%0	octal number (base 8)
%s	a string of characters
%u	unsigned decimal (integer) number
%x	number in hexadecimal (base 16)
%%	print a percent sign
\%	print a percent sign

#### Controlling integer width with printf

The %3d specifier is used with integers, and means a minimum width of three spaces, which, by default, will be right-justified:

printf("%3d", o);	0
printf("%3d", 123456789);	123456789
printf("%3d", -10);	-10
printf("%3d", -123456789);	-123456789

### Left-justifying printf integer output

To left-justify integer output with printf, just add a minus sign (-) after the % symbol, like this:

printf("%-3d", o);	0
printf("%-3d", 123456789);	123456789
printf("%-3d", -10);	-10
printf("%-3d", -123456789);	-123456789

# The printf integer zero-fill option

To zero-fill your printf integer output, just add a zero (0) after the %symbol, like this:

printf("%o3d", o);	000
printf("%03d", 1);	001
printf("%03d", 123456789);	123456789
printf("%03d", -10);	-10
printf("%03d", -123456789);	-123456789

#### printf integer formatting

As a summary of printf integer formatting, here's a little collection of integer formatting examples. Several different options are shown, including a minimum width specification, left-justified, zero-filled, and also a plus sign for positive numbers.

Description	Code	Result
At least five wide	printf("'%5d"', 10);	' 10'
At least five-wide, left-justified	printf("'%-5d"', 10);	'10 '
At least five-wide, zero-filled	printf("'%05d"", 10);	'00010'
At least five-wide, with a plus sign	printf("'%+5d"", 10);	' +10'
Five-wide, plus sign, left-justified	printf("'%-+5d'", 10);	'+10 '

# formatting floating point numbers with printf

Here are several examples showing how to format floating-point numbers with printf:

Description	Code	Result
Print one position after the decimal	printf("'%.1f", 10.3456);	'10.3'
Two positions after the decimal	printf("'%.2f", 10.3456);	'10.35'
Eight-wide, two positions after the decimal	printf("'%8.2f", 10.3456);	' 10.35'
Eight-wide, four positions after the decimal	printf("'%8.4f", 10.3456);	' 10.3456'
Eight-wide, two positions after the decimal, zero-filled	printf("'%08.2f", 10.3456);	'00010.35'
Eight-wide, two positions after the decimal, left-justified	printf("'%-8.2f", 10.3456);	'10.35 '
Printing a much larger number with that same format	printf("'%-8.2f", 101234567.3456);	'101234567.35'

### printf string formatting

Here are several examples that show how to format string output with printf:

Description	Code	Result
A simple string	printf("'%s'", "Hello");	'Hello'
A string with a minimum length	printf("'%10s'", "Hello");	' Hello'
Minimum length, left-justified	printf("'%-10s'", "Hello");	'Hello '

### printf special characters

The following character sequences have a special meaning when used as printf format specifiers:

\a	audible alert
\b	backspace
\f	form feed
\n	newline, or linefeed
\r	carriage return
\t	tab

\v	vertical tab
\\	backslash

As you can see from that last example, because the backslash character itself is treated specially, you have to print two backslash characters in a row to get one backslash character to appear in your output.

Here are a few examples of how to use these special characters:

Description	Code	Result
Insert a tab character in a string	<pre>printf("Hello\tworld");</pre>	Hello world
Insert a newline character in a string	printf("Hello\nworld");	Hello world
Typical use of the newline character	printf("Hello world\n");	Hello world
A DOS/Windows path with backslash characters	<pre>printf("C:\\Windows\\System32\\");</pre>	C:\Windows\System32\