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## TECHNICAL SKILLS

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<b>CAD &amp; Mechanical Design</b>	Fusion 360   SolidWorks   AutoCAD   Blender
<b>Embedded Systems &amp; Programming</b>	Python   Java   C++   Arduino   Raspberry Pi   ESP32   Sensor integration   Basic web interfaces   Procedural 3D modelling
<b>Prototyping, Fab &amp; Test</b>	FDM 3D printing   DFM for CNC/Waterjet/3D print   Hand & power tools   Soldering   3-axis CNC

## EDUCATION

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**University of British Columbia** **Expected: Apr. 2029**  
*Bachelor of Applied Science - Integrated Engineering, Mechatronics Focus*

## ENGINEERING OR DESIGN STUDENT TEAMS

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**Canada-Wide Science Fair, Youth Science Canada** **Mar. 2024 – Jun. 2024**  
*Finalist*

- Designed and prototyped **Leaf Walker**, an innovative forestry chassis concept using a unique virtual pivot steering system to minimize soil damage and improve maneuverability over conventional articulated designs, resulting in 32% less shear area.
- Awarded, Best in Class and the Transport Award at the regional level before advancing to nationals, delivering technical presentations to diversely educated audiences .

**Suspension Team Member, UBC BAJA** **Sep. 2025 – Present**

- Designed, validated and manufactured suspension components for a BAJA vehicle to compete in future competitions through stringent safety factor analysis.
- Manufactured and assembled parts as a team and met project deadlines.
- Developed testing methods and software for design validation and feedback using BeamNG.tech simulation utilizing previous algorithmic geometry experience to allow easy changed between vehicle generations, as well as parameter-based geometry for suspension and the gearbox.

## TECHNICAL WORK EXPERIENCE

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**Litholamps PG, Prince George, BC** **Dec. 2022 – June 2024**  
*Design Lead*

- Built image-to-mesh conversion pipeline in Python with OpenCV, generating 3D geometry via direct vertex manipulation, creating a lithophane lampshade.
- Developed customer-facing interface with shader-based implementation of mesh processing code, enabling real-time product editing and preview using client hardware resources.
- Led marketing and technical development, resulting in increased product recognition and sales.

**Modulus Drawers, Personal Project** **Jun. 2023 – Present**

- Designed and built a modular drawer system compatible with widely used open-source storage layouts, with future plans for automated sorting and export.
- Created a configurator using packing algorithms with group and categorical reasoning to find optimal item arrangement.