

NIKHIL MANE

INTERACTION DESIGNER, PROBLEM SOLVER

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EDUCATION

- 2014 – 2016 **Master of Information Management and Systems**, *University of California, Berkeley*
Focus: Product Design & User Research
- 2007 – 2011 **Bachelor of Computer Engineering**, *Mumbai University, India*

WORK EXPERIENCE

- 2016 **PROGRAM LEAD, AI CHATBOT COLLIDER**, *UC Berkeley*
Interaction design guidance for student engineers developing chatbots; My teams have launched 2 Facebook Messenger **bots** featured on chatbotsmagazine.com.
- 2016 **DESIGN LEAD**, *Yackle.co*
Led summative and formative user research after v1 was built; this understanding of user needs helped us reach **70%** of the target user base after launch.
Created **wireframes** and low fidelity mockups for new designs to improve user retention.
- 2015 **UX DESIGN INTERN**, *Amazon.com, Inc.*
Collaborated with designers, researchers, engineers, and product managers throughout the design process — creating wireframes, building user-interface mockups and prototypes.
Planned and conducted a **usability** test (first one for the product at that time) leading to an improved understanding of users and more informed problem solving.
- 2015 **PRODUCT DESIGNER**, *truecare24.com*
Designed and developed the first web product for an on-demand healthcare startup.
Defined features, positioning, pricing and strategy by completing **110** customer interviews.
- 2011 – 2014 **SOFTWARE ENGINEER**, *Atos India*
Web development to build a register of non-residents (**over 10%** of population) for the Dutch public administration; this system has been in use in the country since 2014.
Built functional prototypes for potential new products — mobile app, file transfer system — working with Product and Sales teams.

RELEVANT PROJECTS

- 2016 **THE GADFLY PROJECT**, *Master's Degree Capstone*
Conceptualized and designed specs for an API that uses natural language processing to generate questions from input text.
Defined product vision and carried out generative, formative and summative user research.
Conversational UI design and coding for a Slack bot powered by the API.
- 2014 **WAYFINDER**, *UC Berkeley*
Interviewed and observed users, created personas and conceptual models for user behavior and created **Google Glass** wireframes to test a navigation app for the visually impaired.

SKILLS

Methods Interviews, Usability Testing, Participant Observation, Personas, User Flows, Surveys

Tools Sketch, InVision, Illustrator, Framer Studio, Wireframes, Prototyping

Technical Java, Python, Sencha Touch, HTML5, CSS3, JavaScript, jQuery, SQL, Processing, D3