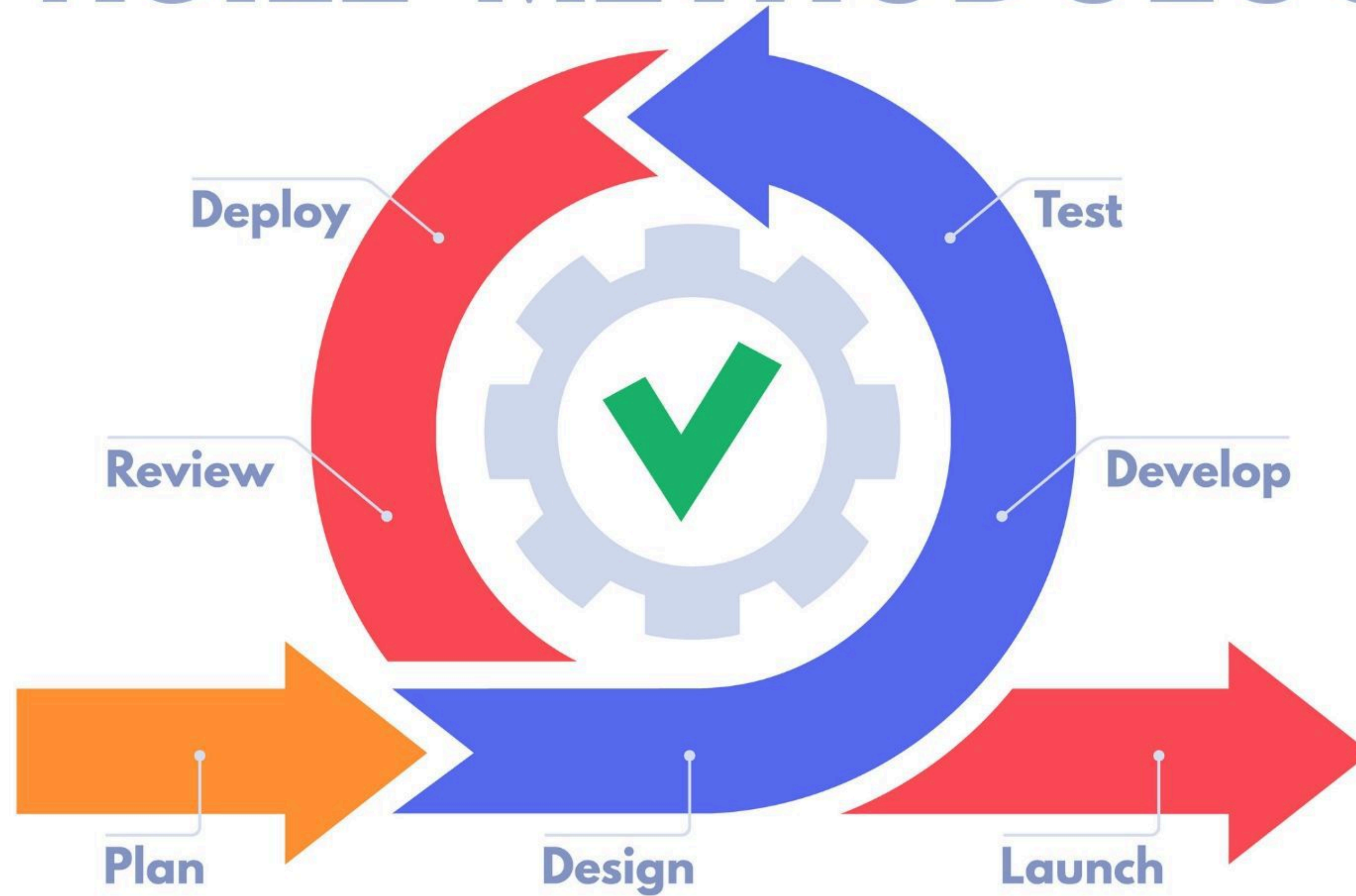


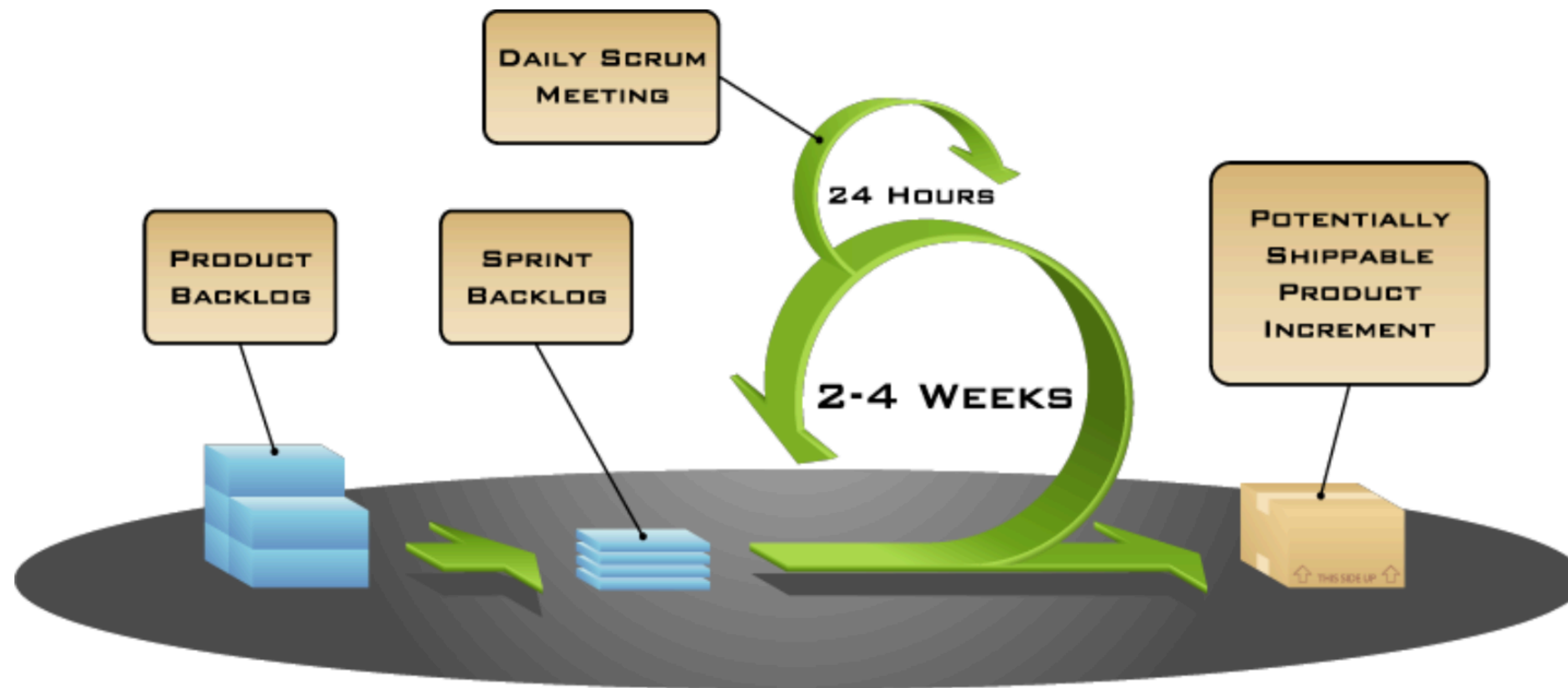
# AGILE METHODOLOGY



# Scrum

(Only a brief intro)

# Elements of Scrum



Products:

- Product Backlog
- Sprint Backlog

Process:

- Sprint Planning Meeting
- Daily Scrum Meeting
- Sprint Retrospective
- Sprint Review Meeting

# Backlogs

The **product backlog** is all the features for the product

The **sprint backlog** is all the features that will be worked on for that sprint. These should be broken down into discrete tasks:

- Fine-grained

- Estimated

- Assigned to individual team members

- Acceptance criteria should be defined

User Stories are often used

# Roles

- Product owner: prioritizes backlog items
- Developers: choose which tasks to commit to each sprint
  - Should ask questions of product owner
    - Can we do these two items out of order?
    - What if we change this task?
    - When you say X, do you mean...?
- Scrum Master: helps team follow the process
  - "Let's take that offline"

# Sprint Planning (entire team)

- Why is this sprint valuable?
- What can be done this Sprint?
- How will the chosen work get done?
  - Decompose backlog items into tasks

# During a sprint

- No changes are made that would endanger the Sprint Goal;
- Quality does not decrease;
- The Product Backlog is refined as needed; and,
- Scope may be clarified and renegotiated with the Product Owner as more is learned.

<https://scrumguides.org/docs/scrumguide/v2020/2020-Scrum-Guide-US.pdf>



# More Meetings

## Daily Scrum Meeting

Quick Meeting to touch base on :

What have I done? What am I doing next? What am I stuck on/need help?

## Sprint Review Meeting

Review Product; adjust backlog

## Sprint Retrospective

Review sprint process; make changes for next time



# Form teams of about 6.

- Elect one product owner, who knows the story of Goldilocks
- Elect one scrum master