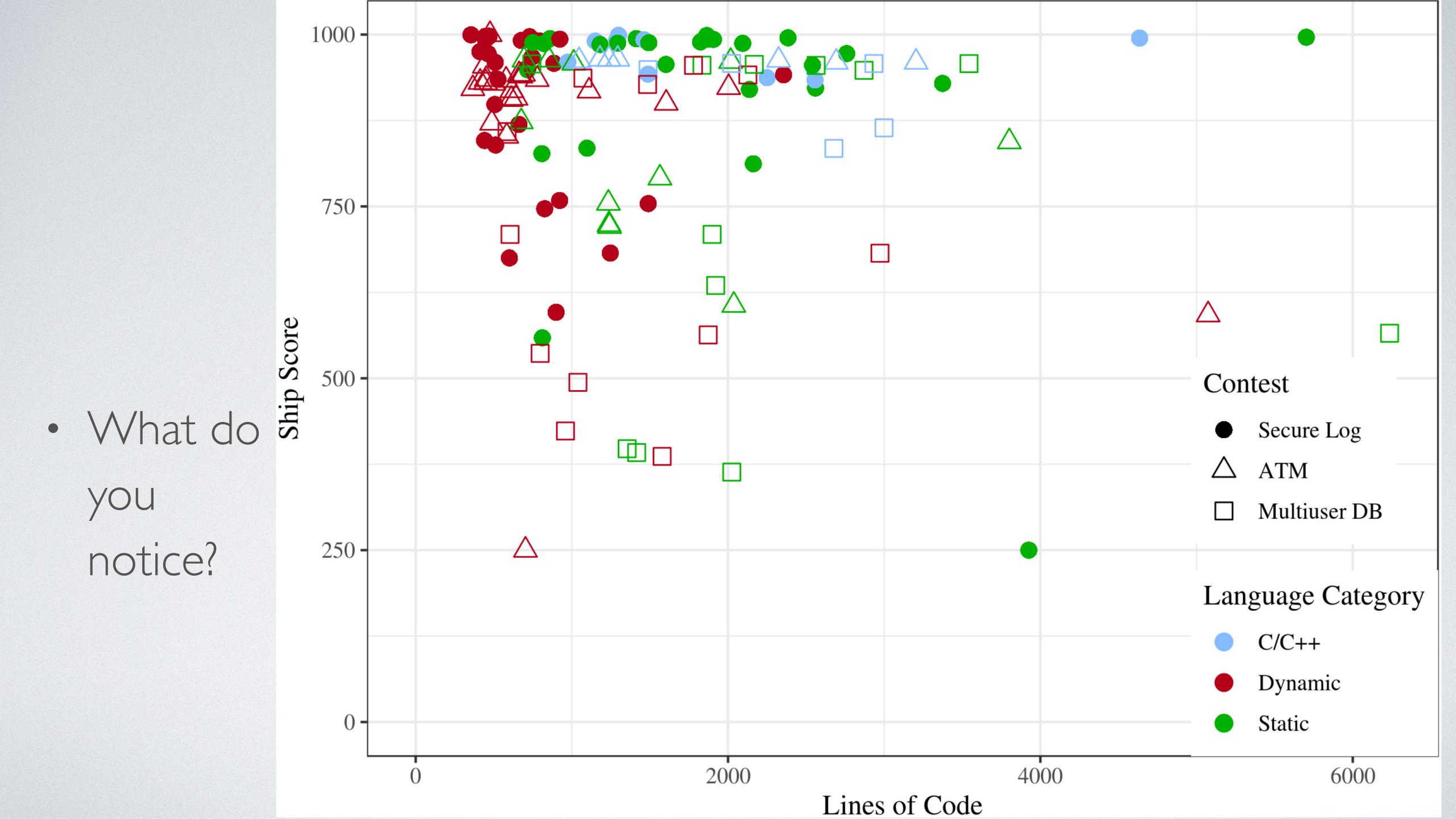
Build It, Break It, Fix It

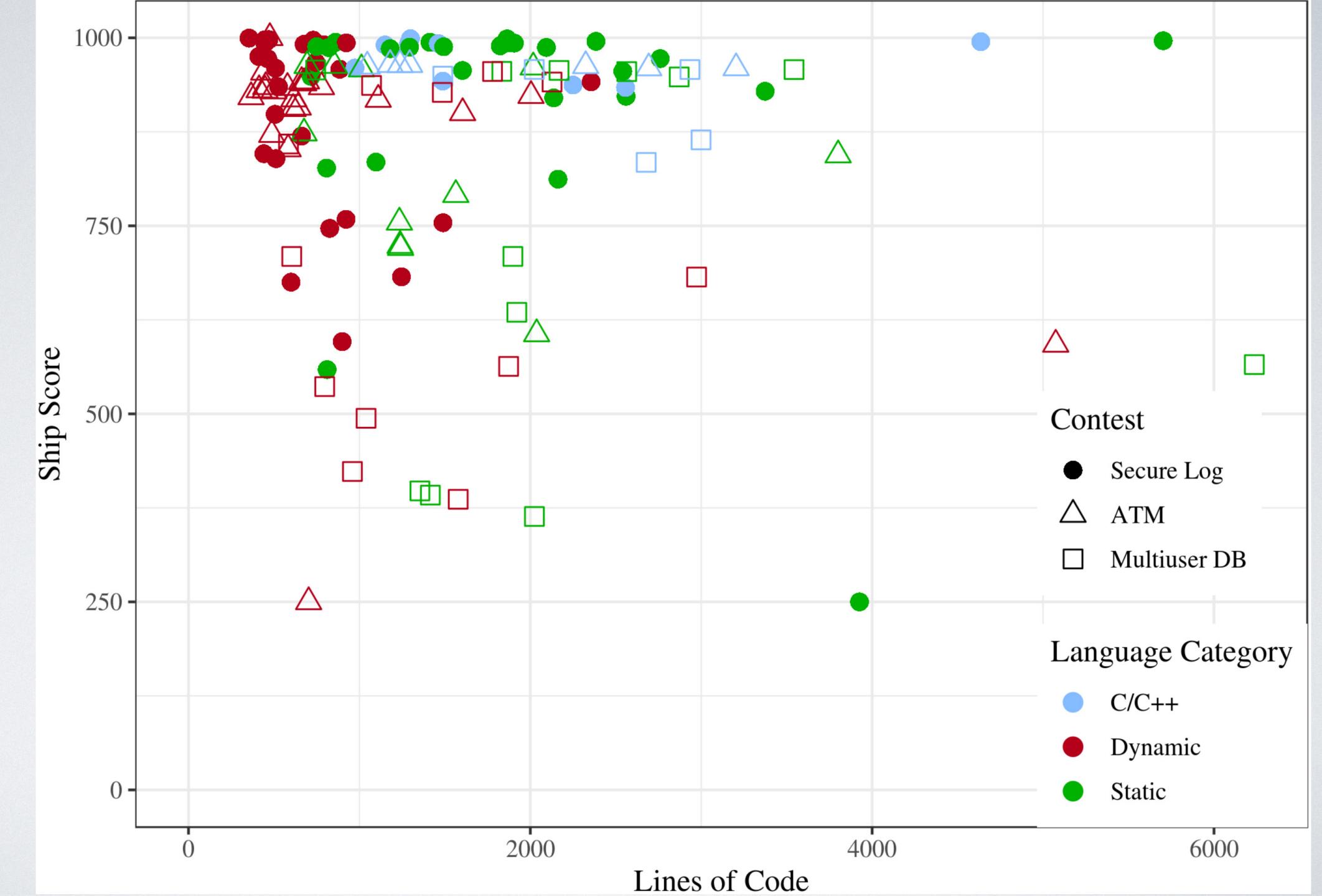
Build It, Break It, Fix It

- Long-running project (publications 2016 2022)
- · You read a paper analyzing quantitative data from the contest
- Let's also talk about a qualitative study: "Understanding security
 mistakes developers make: Qualitative analysis from Build It, Break It,
 Fix It" (USENIX 2020)

First: Focus on the Paper You Read

- Iterative design and execution of studies allowed them to do a power analysis: f²
 - (interesting because many studies don't even try)





Lines vs.score?

Some Key Definitions

- · Integrity: data is not compromised (no improper data modifications)
- · Confidentiality: only authorized users see data
- Availability: system responds to requests

Large design space makes ATM problem hard

(Negative coefs. indicate

Table 7. Final Logistic Model Measuring Log
Security Bug in a Team
Security Bug in a Team

Factor	Coef.	Exp(sef)	Custom acc	cess contr
	Coel.	Exp(3el)		
Secure Log		/		
ATM	4.639	103.415	, 114.11	<0.001*
Multiuser DB	3.462	31.892	[7.06, 144.07]	<0.001*
C/C++				
Statically typed	-2.422	0.089	[0.02, 0.51]	0.006*
Dynamically typed	-0.00			
# Team members		Model exp	lains 62% of the	variance!
Knowledge of C				
Lines of code	0.001		[1, 1]	0.090

Nagelkerke $R^2 = 0.619$.

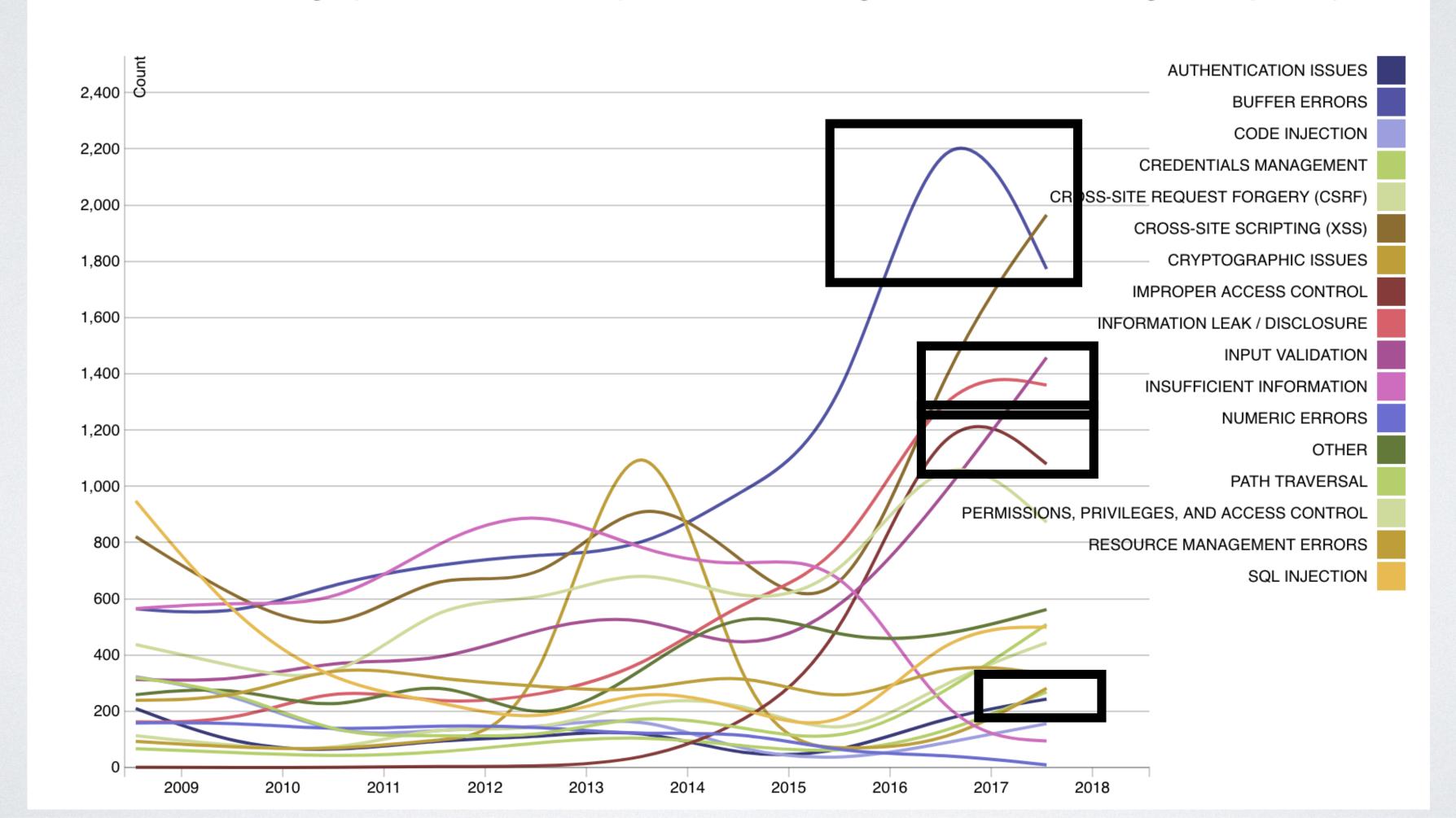
Next Up: Qualitative Study

- Daniel Votipka, Kelsey Fulton, James Parker, Matthew Hou, Michelle Mazurek, and Mike Hicks. Understanding Security Mistakes Developers Make: Qualitative Analysis from Build It, Break It, Fix It
- Source: Dan Votipka's slides (https://www.usenix.org/system/files/sec20_slides_votipka-understanding.pdf)

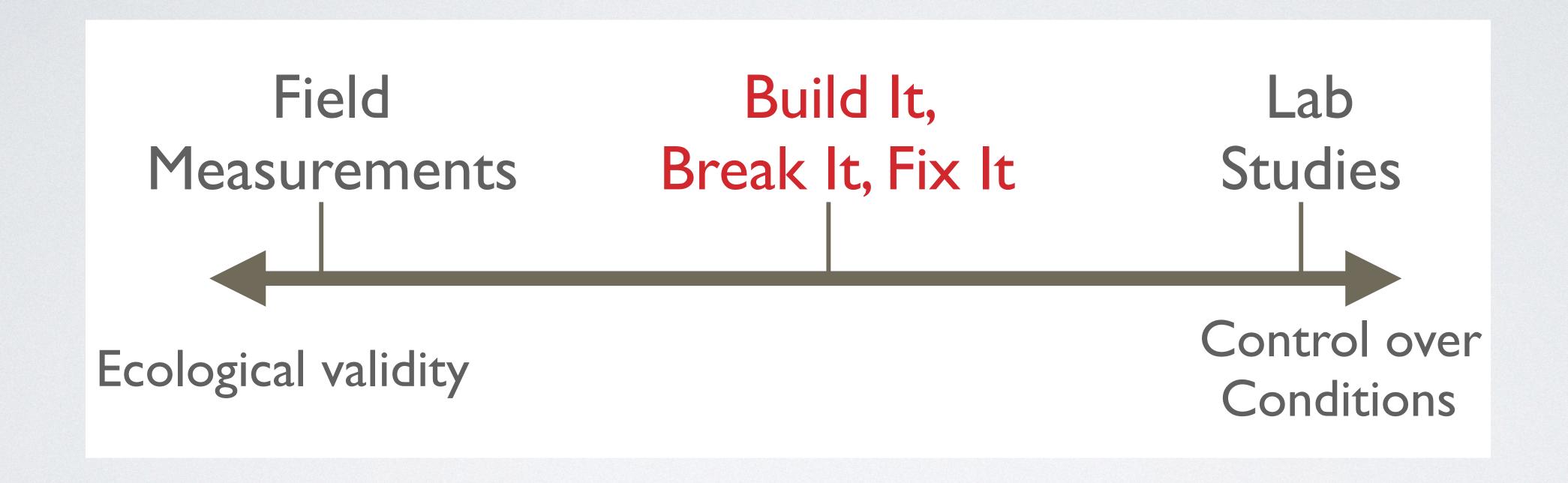
"Solved" Vulnerabilities Are Still a Problem

Vulnerability Type Change By Year

This visualization is a slightly different view that emphasizes how the assignment of CWEs has changed from year to year.



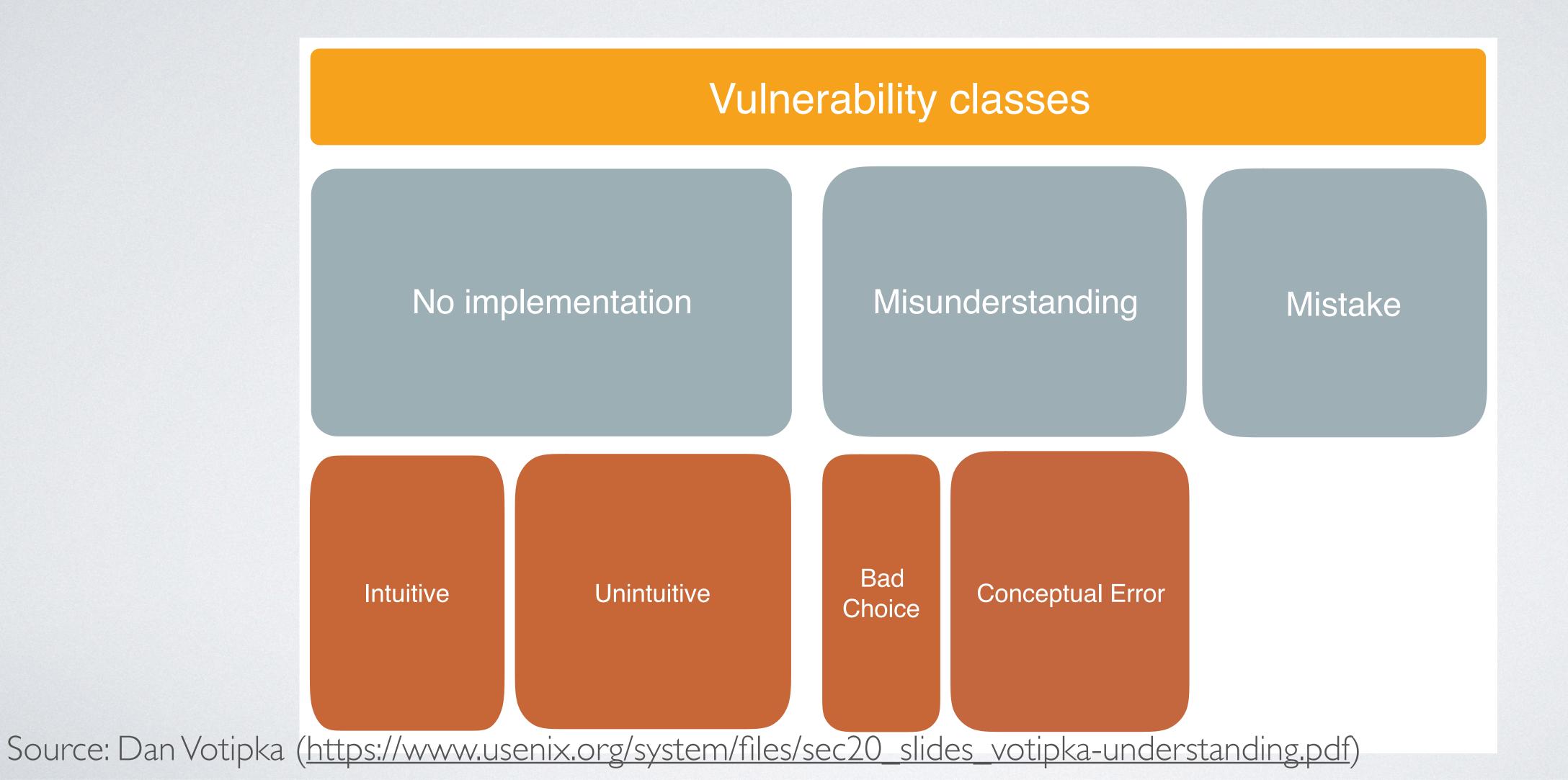
Goal: Understand the Types, Causes, and Pervasiveness of Vulnerabilities



Method

- · Open coding on vulnerability data from BIBIFI
- 94 projects, 866 exploits

Classes

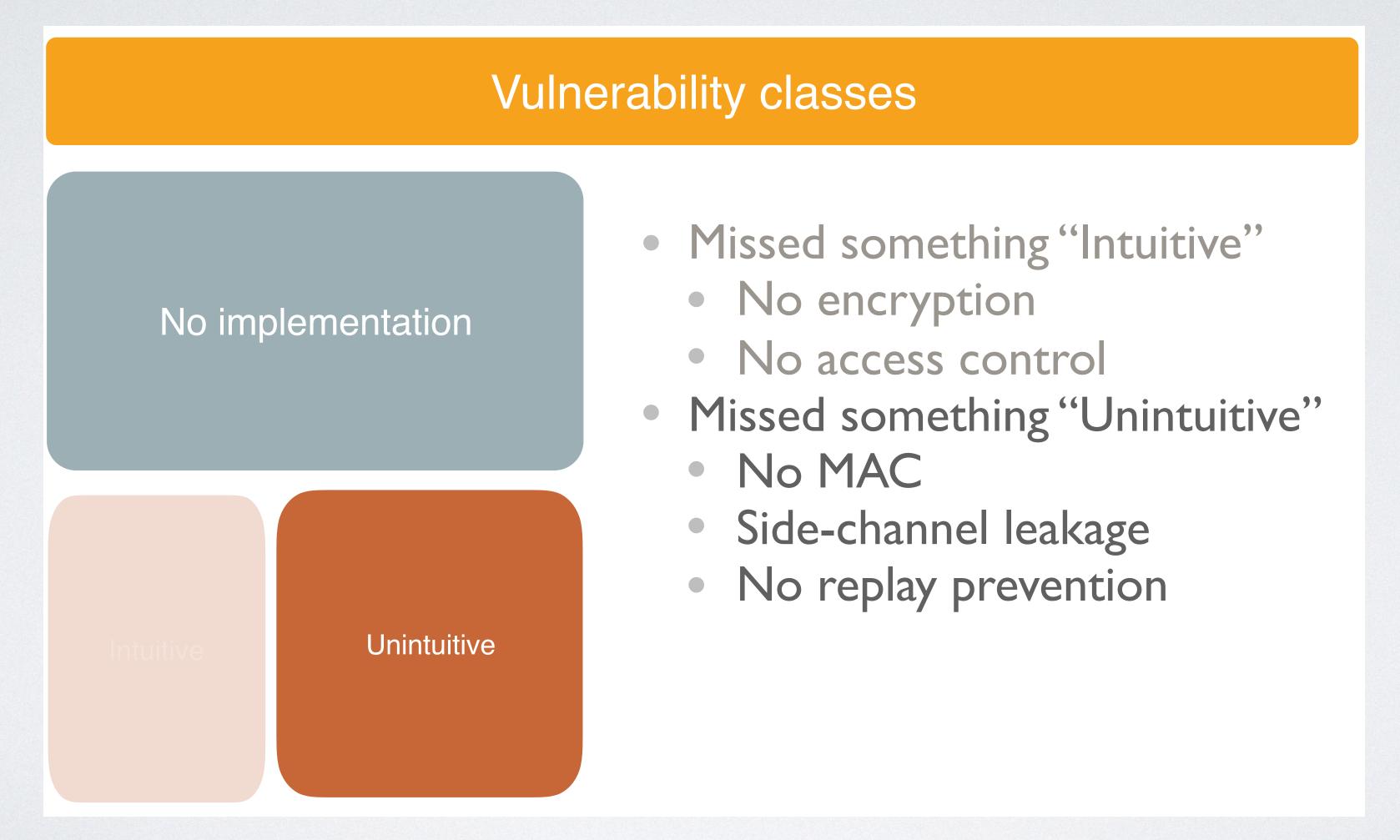




No implementation

- Missed something "Intuitive"
 - No encryption
 - No access control

Intuitive



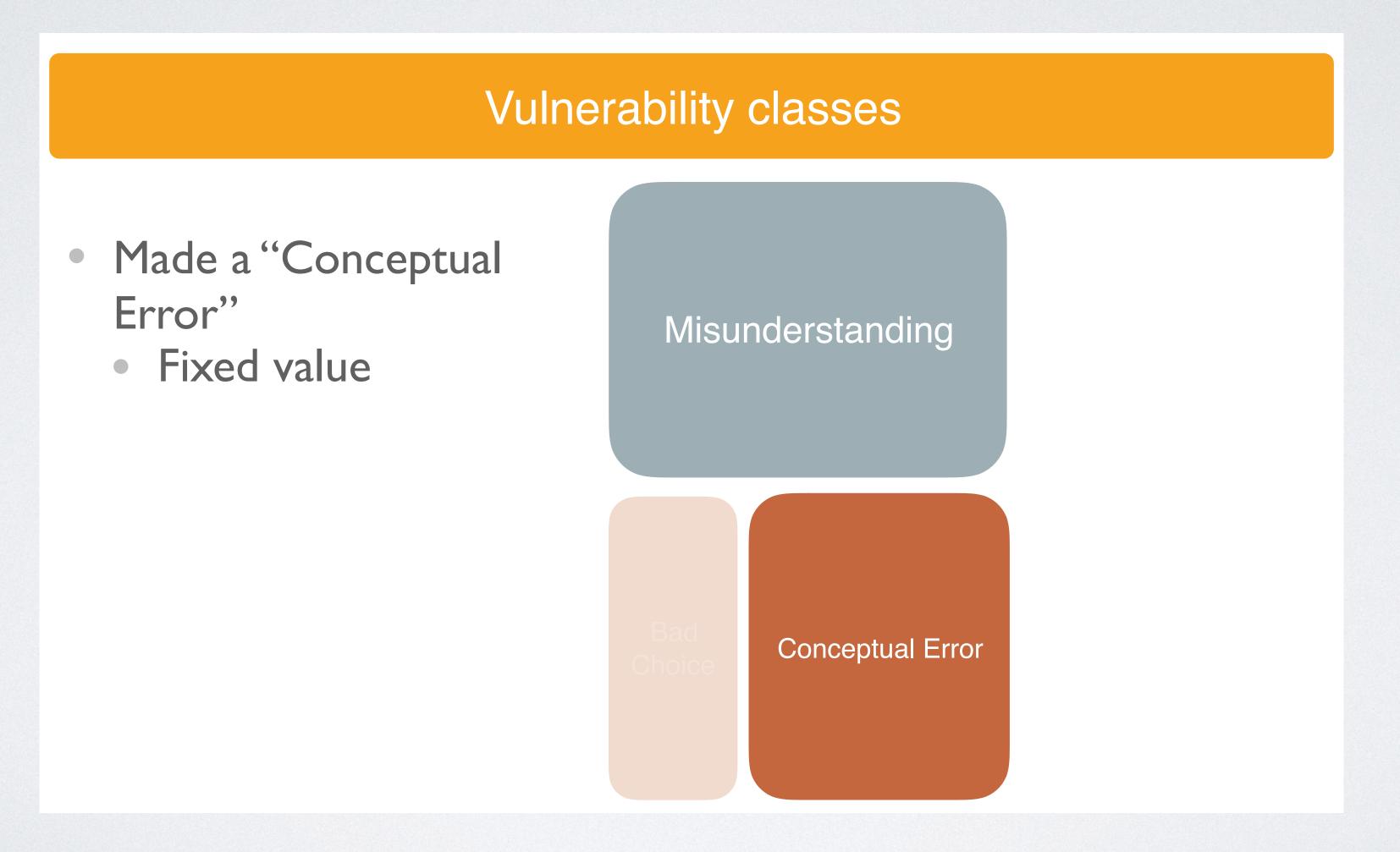
Source: Dan Votipka (https://www.usenix.org/system/files/sec20_slides_votipka-understanding.pdf)

Vulnerability classes

- Made a "Bad Choice"
 - Weak algorithms
 - Homemade encryption
 - strcpy

Misunderstanding

Bad Choice



Source: Dan Votipka (https://www.usenix.org/system/files/sec20_slides_votipka-understanding.pdf)

StackOverflow answer uses a fixed initialization vector (should be randomly generated for each message)

Vulnerability classes

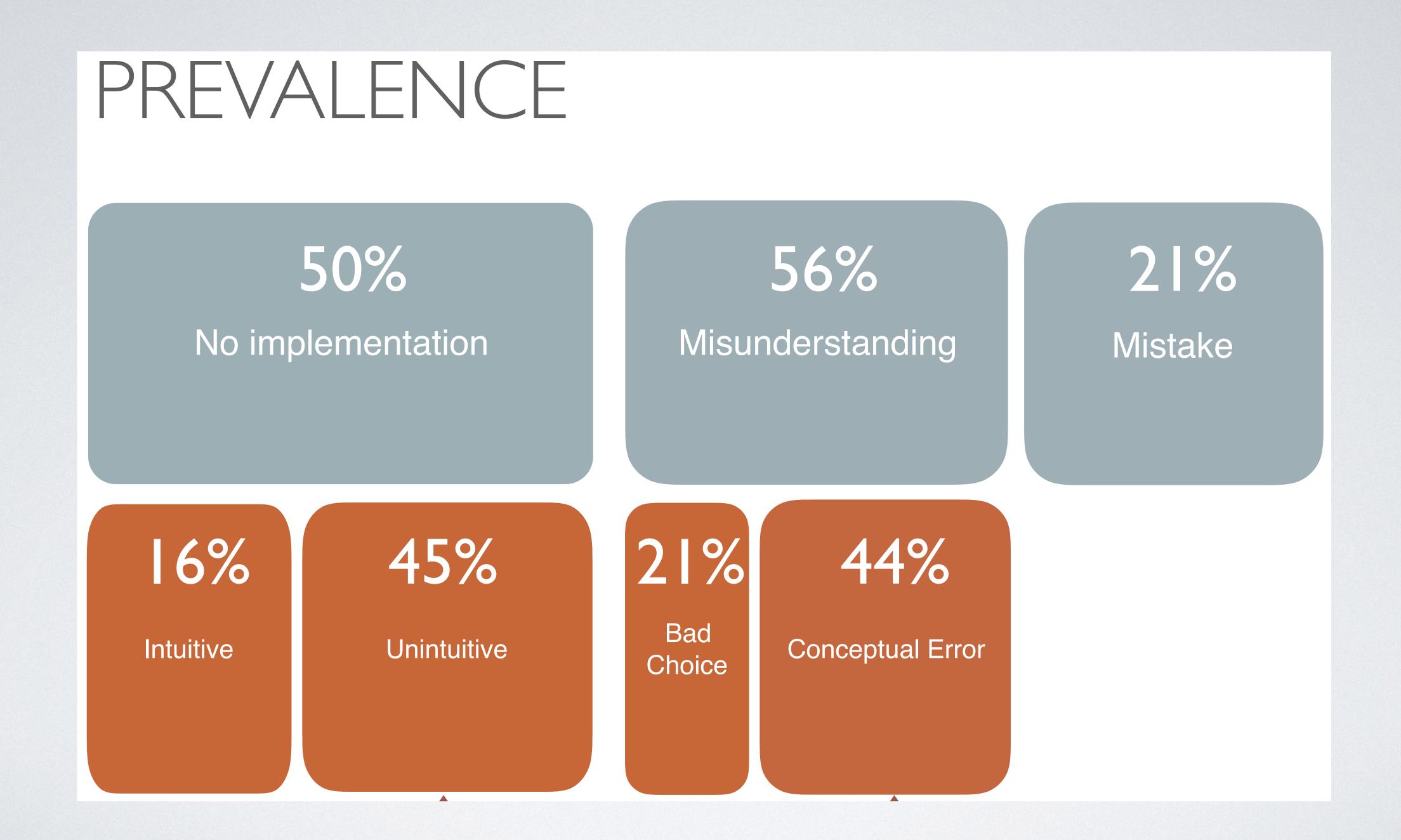
- Made a "Conceptual Error"
 - Fixed value
 - Lacking sufficient randomness
 - Disabling protections in library

Misunderstanding Conceptual Error

Vulnerability classes

- Made a "Mistake"
 - Control flow mistake
 - Skipped algorithmic step

Mistake



RECOMMENDATIONS

- Simplify API design
 - Build in security primitives and focus on common use-cases
- Indicate security impact of non-default use in API Documentation
 - Explain the negative effects of turning off certain things
- Vulnerability Analysis Tools
 - More emphasis on design-level conceptual issues

So, Now What?

- Language matters a lot
- · But most vulnerabilities transcend language design!
- What are we to do?

Information Flow Control

- · Assumption: there's high-security data and low-security data
- · Noninterference: high-security data shouldn't affect low-security outputs

```
String@public f (String@secret password) {
    // ERROR: can't send secret data to public sink
    return password + "A"
```

Implicit Flows

```
int@public f (int@secret x) {
   if(x == 0)
      return 0; // ERROR: implicit leak
   else
      return 1;
```

Conclusion

- · Languages matter for security!
 - But maybe not as much as other factors
 - · Unless we expand our ideas about what languages can do!