# Online Infix Probability Computation for Probabilistic Finite Automata

Marco Cognetta Yonsei University, Seoul, Republic of Korea

http://toc.yonsei.ac.kr

Yo-Sub Han

Soon Chan Kwon



#### **Problem**

We compute infix probabilities for probabilistic finite automata faster and online.

$$\mathcal{P}(\Sigma^*w\Sigma^*) = \sum_{x \in \Sigma^*w\Sigma^*} \mathcal{P}(x)$$

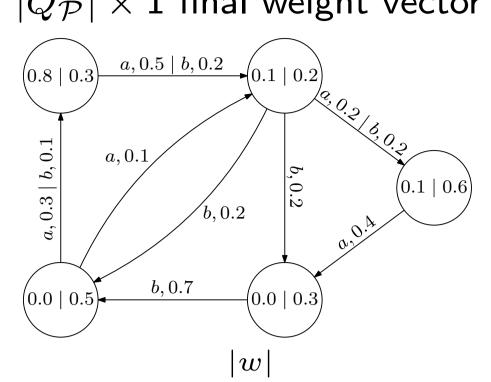
Use the infix probability of w to compute the infix probability of wa.

$$\mathcal{P}(\mathbf{\Sigma}^* w \mathbf{\Sigma}^*) \to \mathcal{P}(\mathbf{\Sigma}^* w a \mathbf{\Sigma}^*)$$

We consider the case where w is given as a stream.

#### **Probabilistic Finite Automata**

 $\mathsf{PFA}\; \mathcal{P} = (Q_{\mathcal{P}}, \mathsf{\Sigma}, \{\mathbb{M}_{\mathcal{P}}(c)\}_{c \in \mathsf{\Sigma}}, \mathbb{I}_{\mathcal{P}}, \mathbb{F}_{\mathcal{P}})$  $\cdot \mathbb{M}_{\mathcal{P}}(c) - |Q_{\mathcal{P}}| \times |Q_{\mathcal{P}}|$  transition matrix  $\mathbb{I}_{\mathcal{P}} - 1 \times |Q_{\mathcal{P}}|$  initial weight vector  $\mathbb{F}_{\mathcal{P}} - |Q_{\mathcal{P}}| \times 1$  final weight vector



$$\mathcal{P}(w) = \mathbb{I}_{\mathcal{P}} \prod_{i=1}^{|w|} \mathbb{M}_{\mathcal{P}}(w_i) \mathbb{F}_{\mathcal{P}}$$

# Previous Approach (Our EMNLP'18 Paper)

- ·Construct DFA  $\mathcal{D}$  for  $\Sigma^* w \Sigma^*$
- ·Perform state elimination:

$$\alpha_{i,j}^k = \alpha_{i,j}^{k-1} + \alpha_{i,k}^{k-1} (\alpha_{k,k}^{k-1})^* \alpha_{k,j}^{k-1}$$

·Extract  $\alpha_{0,k+1}^k$  to get  $\mathcal{P}(\Sigma^* w_1 w_2 \dots w_k \Sigma^*)$ 

Regex	Matrix	Regex	Matrix					
Ø	0	$R \cup S$	$\mathbb{M}_{\mathcal{P}}(R) + \mathbb{M}_{\mathcal{P}}(S)$					
$\lambda$	1	RS	$\mathbb{M}_{\mathcal{P}}(R)\mathbb{M}_{\mathcal{P}}(S)$					
c	$\mathbb{M}_{\mathcal{P}}(c)$	$R^*$	$(1-\widetilde{\mathbb{M}}_{\mathcal{P}}(R))^{-1}$					
$\mathbb{I}_{\mathcal{P}}\mathbb{M}_{\mathcal{P}}(R)\mathbb{F}_{\mathcal{P}} = \sum \mathcal{P}(w)$								

 $w \in R$ 

# **Basic Incremental Algorithm**

 $\alpha_{i,j}^{k}$  = paths from  $q_{i}$  to  $q_{j}$  that don't visit states  $> q_{k}$ .

$$0 \xrightarrow{\lambda} \underbrace{1}_{b} \underbrace{2}_{a} \underbrace{3}_{b} \underbrace{4}_{\lambda} \underbrace{5}_{b}$$

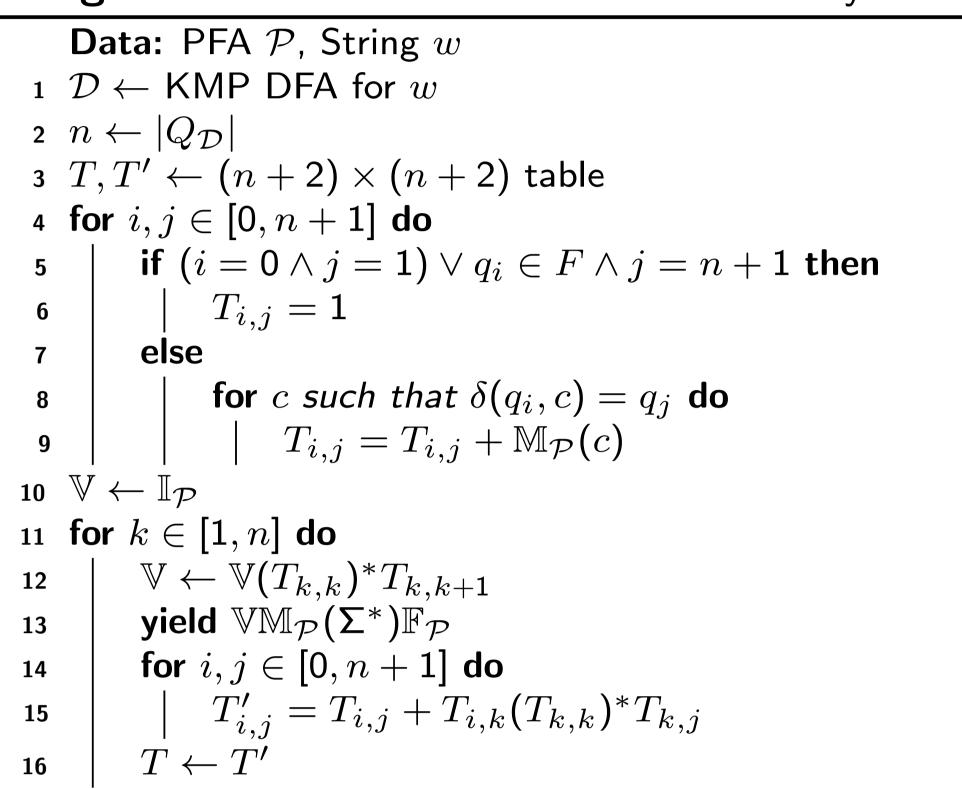
$\alpha^{0}$								$\alpha^{1}$						
	0	1	2	3	4	5		0	1	2	3	4	5	
0	$\emptyset$	λ	Ø	Ø	$\emptyset$	Ø	0	$\emptyset$	$\lambda + b^*b$	$b^*a$	Ø	$\emptyset$	$\emptyset$	
1	Ø	b	a	Ø	Ø	Ø	1	Ø	$b + bb^*b$	$a + bb^*a$	Ø	Ø	Ø	
2	Ø	b	Ø	a	Ø	Ø	2	Ø	$b + bb^*b$	$bb^*a$	a	Ø	Ø	
3	Ø	Ø	Ø	a	b	Ø	3	Ø	Ø	Ø	a	b	Ø	
4	Ø	Ø	Ø	Ø	Ø	$\lambda$	4	Ø	Ø	Ø	Ø	Ø	$\lambda$	
5	Ø	Ø	Ø	Ø	Ø	Ø	5	$\emptyset$	Ø	Ø	Ø	Ø	Ø	
	1 7.0 2 7.0 /7.7.0 2.0 7.0 /7.7.0 2.0 7													

$$\alpha_{0,2}^1 = b^* a$$

$$\alpha_{0,2}^1 = b^*a$$
  $\alpha_{0,3}^2 = b^*a(bb^*a)^*a$ 

$$\alpha_{0,4}^3 = b^* a (bb^* a)^* a a^* b$$

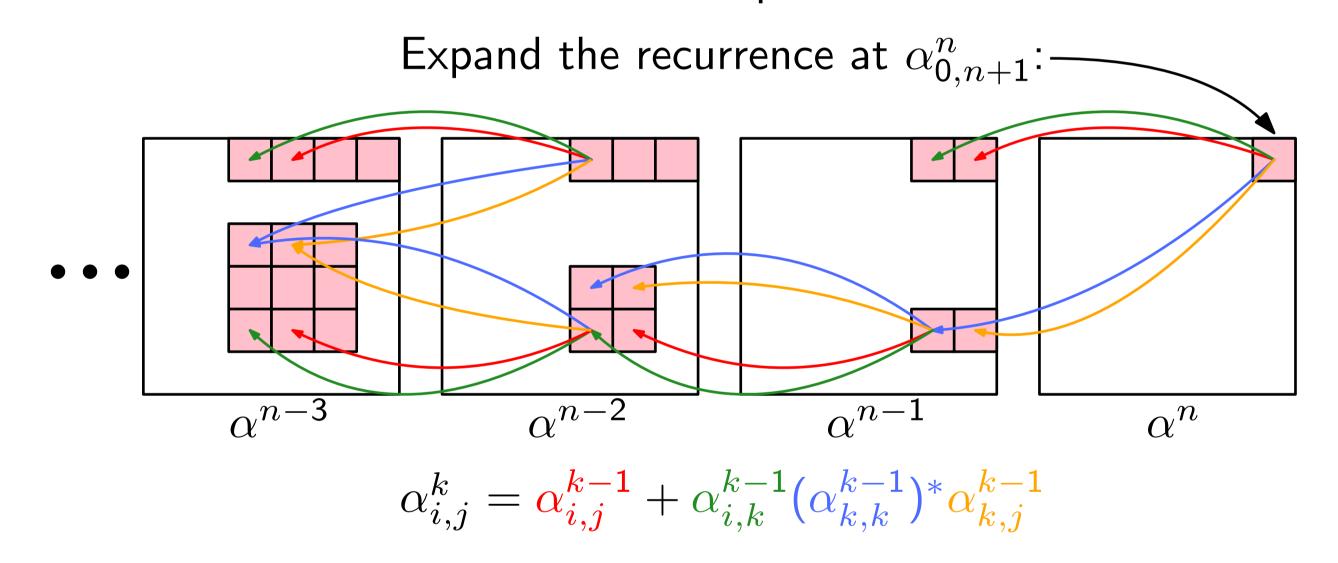
## **Algorithm 1:** Incremental Infix Probability



Time Complexity:  $O(|w|^3|Q_P|^m)$ 

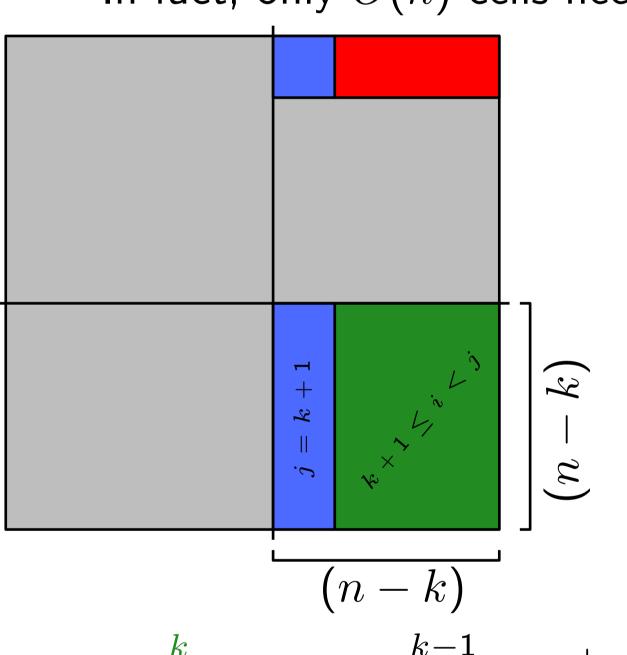
### Recurrence Reanalysis

Not all cells need to be computed at each iteration.



We only need to consider cells that eventually contribute to  $\alpha_{0,n+1}^n$ .

## In fact, only O(n) cells need to be evaluated at each step.



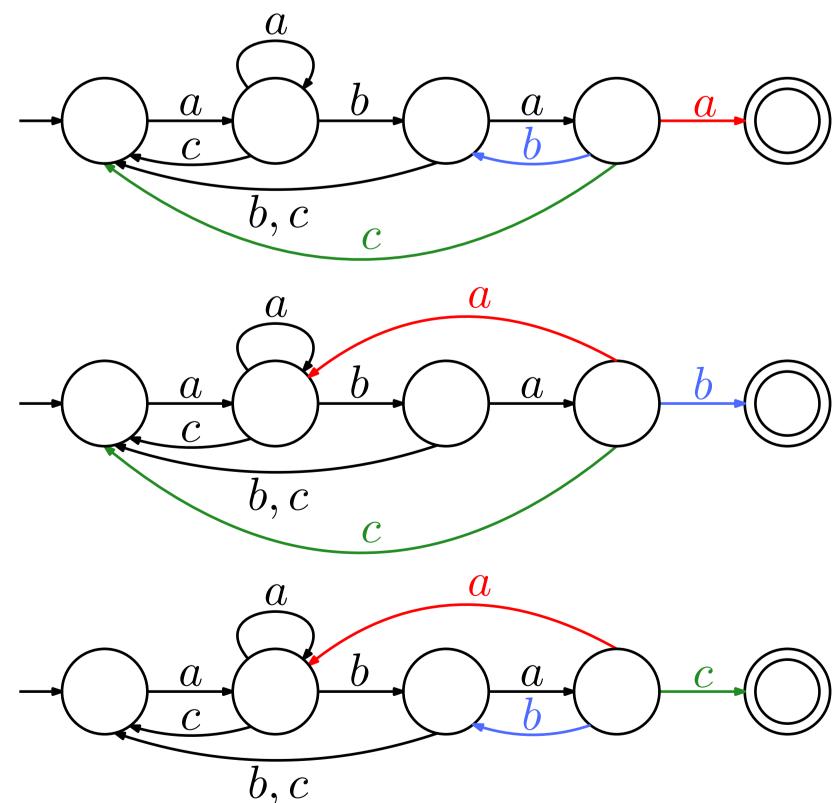
- $\alpha_{i,j}^k$ : Ignore
- $\alpha_{i,j}^k$ : Compute normally
- $\bullet \quad \alpha_{i,j}^k := \alpha_{i,j}^{k-1}$
- $\alpha_{i,j}^k$ : Always  $\emptyset$
- New runtime:  $O(|w|^2|Q_P|^m)$

Always ∅

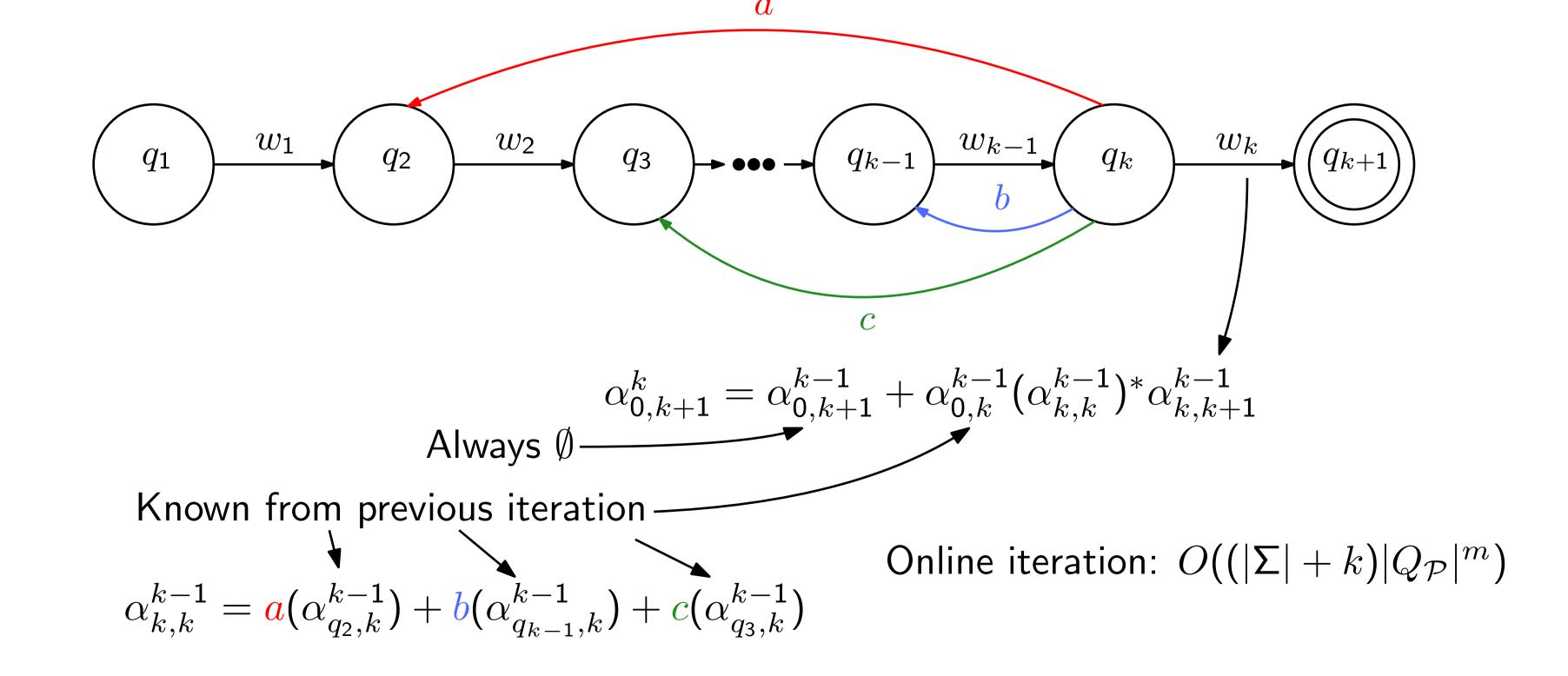
 $\alpha_{k+x,k+y}^k = \alpha_{k+x,k+y}^{k-1} + \alpha_{k+x,k}^{k-1} (\alpha_{k,k}^{k-1})^* \alpha_{k,k+y}^{k-1}$ 0 < x < y

#### Online Algorithm

Issue: We can't predict where back-transitions will go. At step k+1, we know how to get from  $q_1$  to  $q_k$  and how to get from  $q_k$  to  $q_{k+1}$ , but not  $q_k$  to  $q_k$ .



Key idea: Prepend  $c \in \Sigma - w_k$  to each path from state  $\delta(q_{k+1}, c)$  to k. Now we can reconstruct all  $q_k \to q_k$  paths without ever knowing the out-transitions beforehand.



### **Experimental Timings**

$ Q ,  \Sigma $		1500, 26		1500, 100			
w  Alg	Alg 1	Faster	Online	Alg 1	Faster	Online	
1	13.396	1.780	1.201	13.371	1.720	1.605	
2	13.382	1.649	1.320	13.382	1.570	1.750	
3	13.154	1.446	1.459	13.290	1.447	1.849	
4	13.333	1.295	1.609	13.342	1.273	1.986	
5	13.378	1.161	1.763	13.319	1.143	2.135	
6	14.352	1.002	1.898	13.282	0.994	2.254	
7	14.287	0.869	2.056	13.571	0.832	2.368	
8	14.330	0.735	2.189	13.614	0.702	2.479	
9	14.673	0.591	2.367	13.661	0.568	2.679	
10	13.847	0.447	1.596	13.627	0.445	1.507	
Total	137.947	10.976	1.365	134.462	10.694	20.615	

#### An important use case:

Given a string w, find a such that the infix of wa is maximized.

... be or not to ...  $\rightarrow$  ... be or not to be ...

Consider the |Q| = 1500,  $|\Sigma| = 100$  case with |w| = 9.

Old method  $\approx 134.462 * 100 = 13446.2$  seconds

Faster method  $\approx 10.694 * 100 = 1069.4$  seconds Online method  $\approx (20.615 - 1.507) + 1.507 * 100 = 169.808$  seconds