Michael A. Cogswell

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GOAL

I want to discover new techniques for creating intelligent machines. Research related to Deep Learning and Computer Vision is the best way for me to do this.

EDUCATION

B.S., Computer Science, Honors Scholar, Dec. 2013, Virginia Tech, Blacksburg, VA

GPA (overall): 3.77/4.0 GPA (in major): 3.76/4.0

B.S., Mathematics, Honors Scholar, Dec. 2013, Virginia Tech, Blacksburg, VA

GPA (overall): 3.77/4.0 GPA (in major): 3.70/4.0

M.S., Computer Science, Graduating Fall 2015, Virginia Tech, Blacksburg, VA

GPA (overall): 3.76/4.0

Ph.D., Electrical and Computer Engineering, Starting Fall 2015, Virginia Tech, Blacksburg, VA

COMPUTER SKILLS

Proficiencies: Python Linux Caffe (Deep Learning library)
Familiarities: d3.js C/C++ scikit-learn Matlab Java

RELEVANT CLASSES

Intro Machine Learning Intro Computer Vision Numerical Optimization Combinatorics
Probabilistic Graphical Models Abstract Algebra Theory of Algorithms Numerical Methods
Deep Learning Intro Artificial Intelligence

EXPERIENCE

Graduate Research Assistant, Blacksburg, VA Summer 2014-Summer 2015; August 2015 - November 2015. Pursue research combining Convolutional Networks and Computer Vision

- Applied Convolutional Networks to Semantic Segmentation
- Added GPU capability to/maintained compute cluster
- Pursuing other research projects with Convolutional Neural Networks

Machine Learning Summer School, Kyoto, Japan August 23, 2015 - September 4, 2015 Obtained a broad view of Machine Learning through lectures delivered by a diverse set of experts

Photokharma, Blacksburg, VA

July 2015 - August 2015

Research intern developing face recognition software with deep Learning

- Review potentially relevant literature and
- Implemented cascade of Convolutional Neural Networks

Blackwatch International, Rockville, MD

Summer 2013

Intern for IED Detection Team

• Created a protype radar imagery analysis module.

IBM, Raleigh, NC Summer and Fall 2012

Intern for Data Analytics Team

• Developed machine learning features and visualizations.

Coast Guard Operations Systems Center, Kearneysville, WV Intern for the Managed Services Team

Summer 2010 and 2011

Control the Managed Services Team

• Generated reports using IBM Cognos 8, web development, scripting, various assignments.

Undergraduate Research: Removing Compile Time Dependencies for Testing Supervised by Dr. Stephen Edwards

Fall 2010

• Rewrote Java bytecode to enable differing implementations of a program to compile.

Accurate Systems, Shepherdstown, WV Intern

Summer 2009

• Fixed computers and installed a Joomla server.

FUNDING / EXTRA-CURRICULAR ACTIVITIES

Bradley Fellowship, Tuition + \$36,000 stipend for 3 years, sponsored by VT ECE dept, starting in Fall 2015 Fencing Service, Elected Armorer, Treasurer, Vice President (2x) Fencing Accomplishments, Taught beginning fencing lessons Fall 2015, MVP of the VT Fencing Club, rated C2014

Pi Mu Epsilon, Member, National Mathematics Honorary Society

Upsilon Pi Epsilon, Member, International Honor Society for Computing and Information Disciplines Phi Beta Kappa, Member, Honor Society

Scholarships, Pratt Engineering Scholarship, \$5000, 2009-2010; AFCEA NOVA Scholarship, \$4000; Gilbert L & Lucille C Seay Scholarship, \$2000, 2010-2011; Computer Science Resource Consortium Scholarship, \$1500, 2011-2012, 2013-2014

International Science Fair (High School) Participated with the project titled Is a Multiply with Carry pseudo random number generator statistically more random than a Combined Linear Congruential pseudo random number generator?

PUBLICATIONS

[1] EDWARDS, S. H., SHAMS, Z., COGSWELL, M., AND SENKBEIL, R. C. Running students' software tests against each others' code: new life for an old gimmick. In *Proceedings of the 43rd ACM technical symposium on Computer Science Education* (2012), ACM, pp. 221–226

OTHER WORKS

[1] Cogswell, M., Lin, X., Purushwalkam, S., and Batra, D. Combining the best of graphical models and convnets for semantic segmentation. arXiv preprint arXiv:1412.4313 (2014) An earlier version appeared at the CVPR 2014 Scene UNderstanding Workshop.