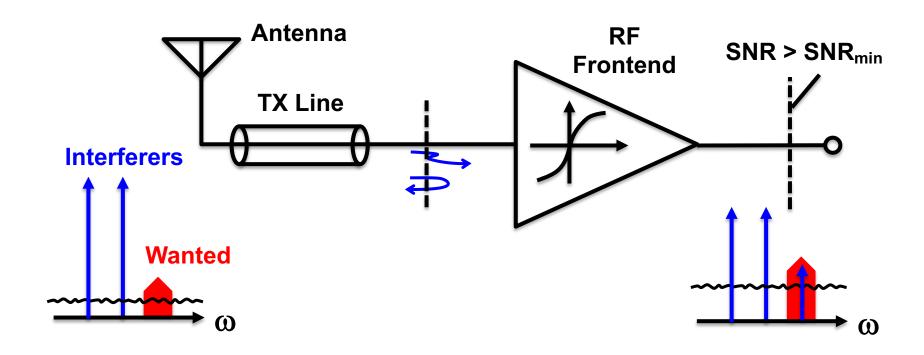
# **Basics of RF Systems**

# Prof. Salvatore Levantino Politecnico di Milano

#### RF Receivers



- Max. tolerable signal limited by nonlinearity
- Min. detectable signal limited by impedance matching, noise nonlinearity

# **Amplitude and Power**

- Amplitude A [V]: 20 log<sub>10</sub>(A)
  - 1V (0dBV)

R ξ A sinωt

- Power P [W]: 10 log<sub>10</sub>(P)
  - 1W (30dBm) → 10Vp (20dBV)
  - $-10\mu W (-20dBm) \longrightarrow 31.6mVp (-30dBV)$

if  $R = 50\Omega$ 

Sinusoid with zero-peak amplitude A:  $P = \frac{7}{2}$ 

# **Effects of Non-linearity**

# Memoryless and Dynamic Systems

Memoryless nonlinear systems

$$y = \alpha_0 + \alpha_1 x(t) + \alpha_2 x^2(t) + \alpha_3 x^3(t) + ...$$

with coefficients depending on time if time-variant

Dynamic systems

- LTI: 
$$y(t) = h(t) * x(t)$$

- LTV: 
$$y(t) = h(t,\tau) * x(t)$$

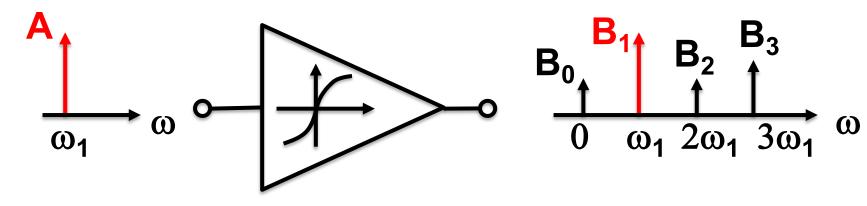
Nonlinear: h(t) approximated with Volterra series

# Effects of Nonlinearity

- Case 1: Single tone at the input
  - Harmonic generation
  - Gain compression
- Case 2: Two tones at the input
  - Blocking
  - Third-order intermodulation

#### Harmonic Generation

$$y(t) \approx \alpha_1 x(t) + \alpha_2 x^2(t) + \alpha_3 x^3(t)$$



$$\mathbf{B_0} = \alpha_2 \, \mathbf{A}^2 / \mathbf{2}$$

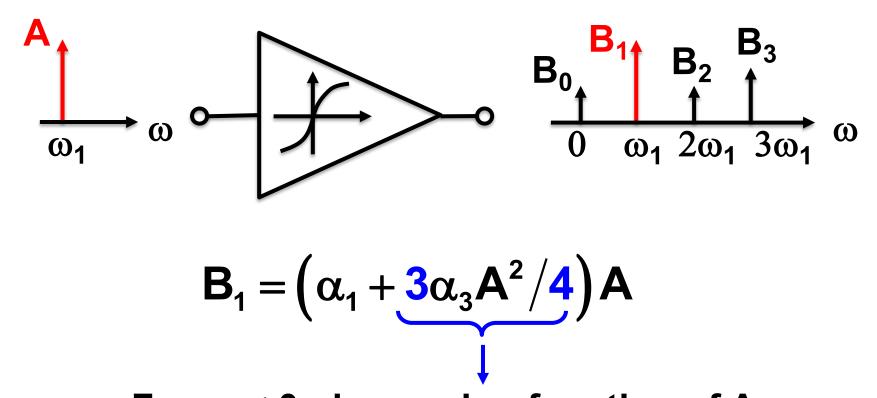
$$\mathbf{B}_1 = \alpha_1 \mathbf{A} + 3\alpha_3 \mathbf{A}^3 / 4$$

$$\mathbf{B}_2 = \alpha_2 \, \mathbf{A}^2 / \mathbf{2}$$

$$\mathbf{B}_3 = \alpha_3 \mathbf{A}^3 / \mathbf{4}$$

- B<sub>2n</sub> = 0 for fully-differential. Mismatches...
- B<sub>n</sub> approx. prop. to A<sup>n</sup>

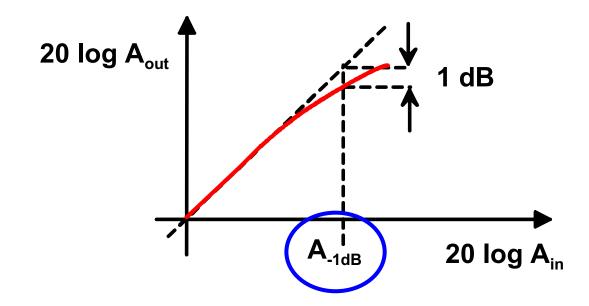
### Gain Compression



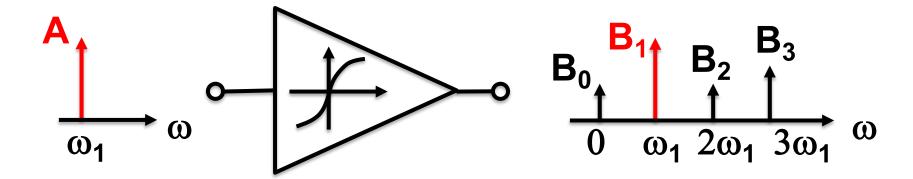
For  $\alpha_3$  < 0, decreasing function of A

# Definition of "1-dB Compression Point"

- A<sub>-1dB</sub> is the input amplitude at which the output is 1 dB less than the ideal one
- Quantifies the gain compression
- Measures the input full-scale range



# 1-dB Compression Point



$$B_1 = \left(\alpha_1 + \frac{3\alpha_3 A^2}{4}\right) \cdot A \rightarrow \frac{\alpha_1 A_{-1dB}}{\alpha_1 A_{-1dB} + \frac{3}{4}\alpha_3 A_{-1dB}^3} = 10^{\frac{1}{20}}$$

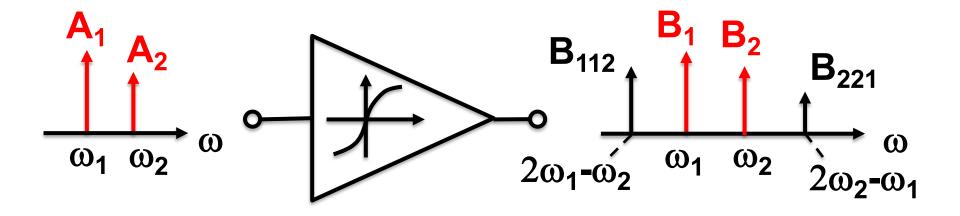
$$\rightarrow A_{-1dB} = \sqrt{\left(1-10^{-\frac{1}{20}}\right) \cdot \frac{4}{3} \frac{|\alpha_1|}{|\alpha_3|}}$$

$$ightharpoonup$$
 20  $\log_{10}(A_{-1dB}) = 9.6 dB + 10 \log_{10}(\frac{4}{3}\frac{|a_1|}{|a_3|})$ 

# Effects of Nonlinearity

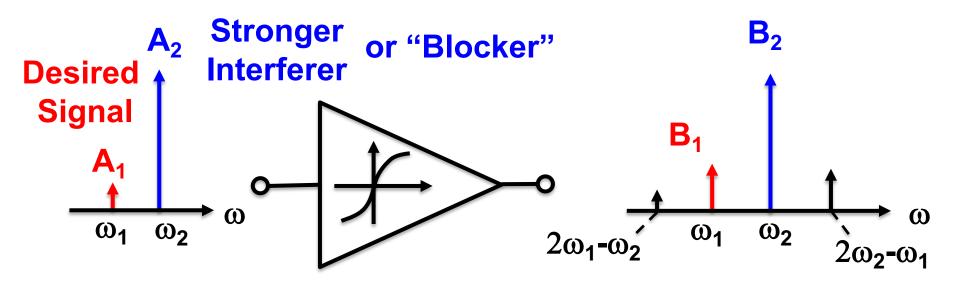
- Case 1: Single tone at the input
  - Harmonic generation
  - Gain compression
- Case 2: Two tones at the input
  - Blocking
  - Third-order intermodulation

#### Intermodulation



$$\begin{aligned} B_1 &= \alpha_1 A_1 + 3\alpha_3 A_1^3 / 4 + 3\alpha_3 A_1 A_2^2 / 2 \\ B_2 &= \alpha_1 A_2 + 3\alpha_3 A_2^3 / 4 + 3\alpha_3 A_2 A_1^2 / 2 \end{aligned} \qquad \begin{aligned} B_{112} &= 3\alpha_3 A_1^2 A_2 / 4 \\ B_{221} &= 3\alpha_3 A_2^2 A_1 / 4 \end{aligned}$$

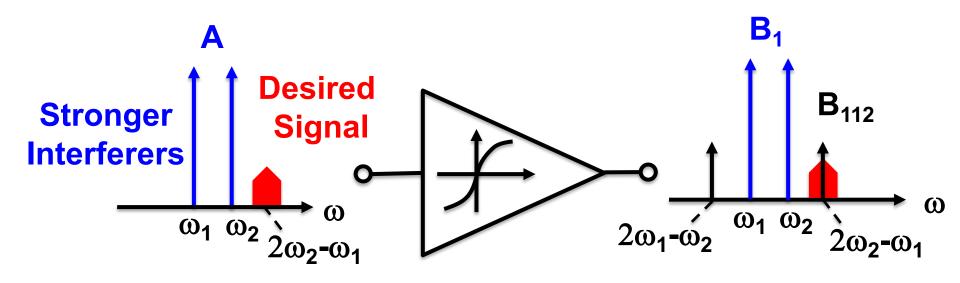
## Desensitization and Blocking



$$\mathbf{B}_{1} = \alpha_{1}\mathbf{A}_{1} + 3\alpha_{3}\mathbf{A}_{1}^{3}/4 + 3\alpha_{3}\mathbf{A}_{1}\mathbf{A}_{2}^{2}/2 \approx \mathbf{A}_{1}(\alpha_{1} + 3\alpha_{3}\mathbf{A}_{2}^{2}/2)$$

- For  $\alpha_3$  < 0, decreasing function of  $A_2$
- Signal is "blocked" when gain is zero

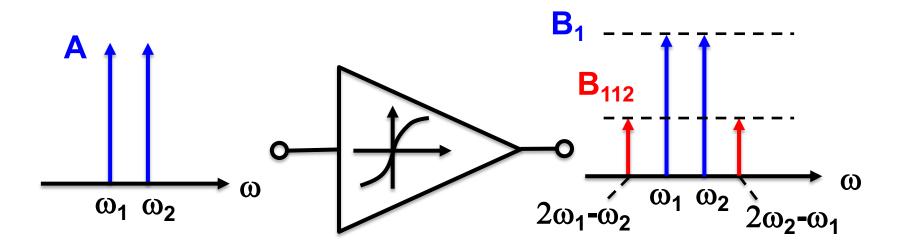
# Intermodulation (IM)



$$B_1 = \alpha_1 A + 3\alpha_3 A^3 / 4 + 3\alpha_3 A^3 / 2 \approx \alpha_1 A$$
  
 $B_{112} = 3\alpha_3 A^3 / 4$ 

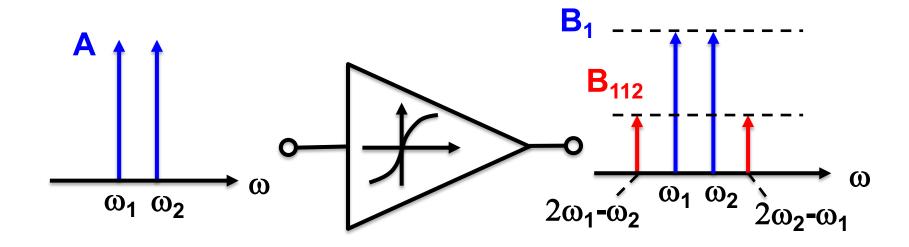
 The third-order inter-modulation (<u>IM3</u>) product corrupts the desired signal

# Third-Order Intercept Point (IP3)



 The input-referred intercept point (A<sub>IIP3</sub>) is the input amplitude at which the IM3 products have the same amplitude as the fundamental tones

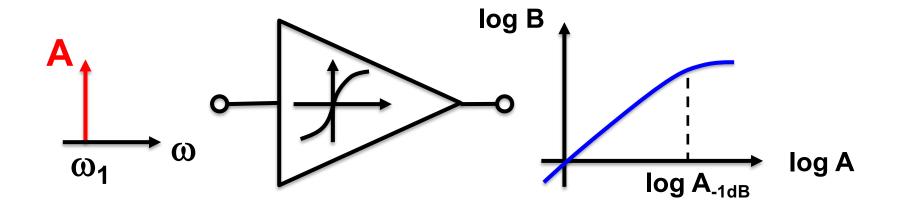
# IIP3 and Memory-less Model



$$y(t) \approx \alpha_1 x(t) + \alpha_2 x^2(t) + \alpha_3 x^3(t)$$

$$\begin{cases} B_1 = \left(\alpha_1 + 9\alpha_3 A^2 / 4\right) A \\ \Rightarrow A_{\text{IIP}_3} \approx \sqrt{\frac{4}{3} \cdot \frac{|\alpha_1|}{|\alpha_3|}} \\ B_{112} = 3\alpha_3 A^3 / 4 \end{cases}$$

### 1-dB Compression Point and IIP3

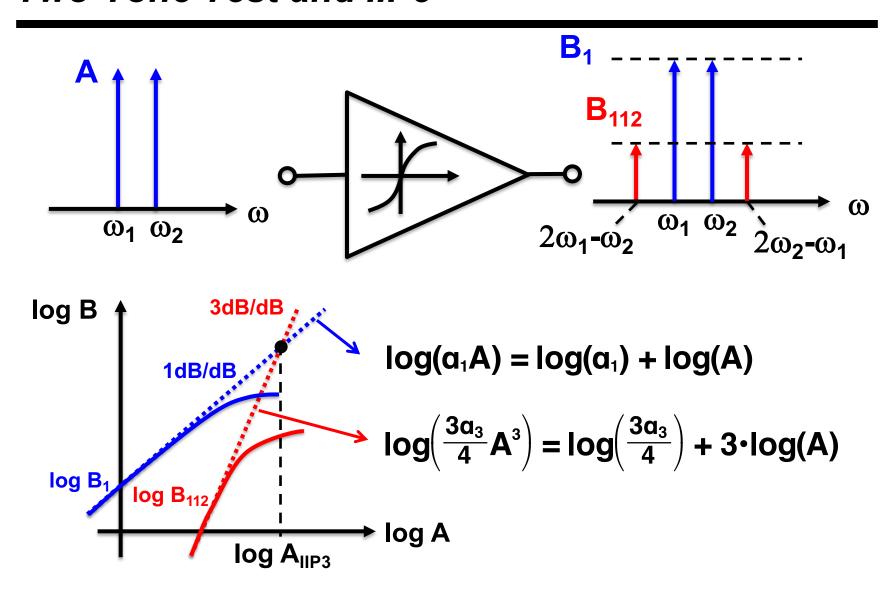


$$20 \log_{10}(A_{-1dB}) = -9.6 dB + 10 \log_{10}(\frac{4}{3} \frac{|a_1|}{|a_3|})$$

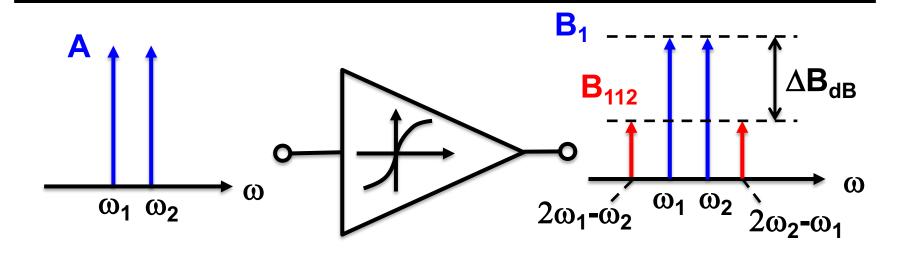
$$20 \log_{10}(A_{-1dB}) = -9.6 dB + 10 \log_{10}(\frac{4}{3} \frac{|a_1|}{|a_3|})$$

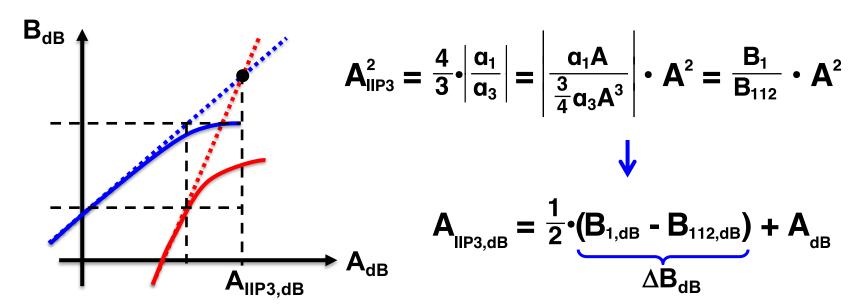
→ 
$$A_{IIP3} = A_{-1dB} + 9.6 dB$$

#### Two-Tone Test and IIP3

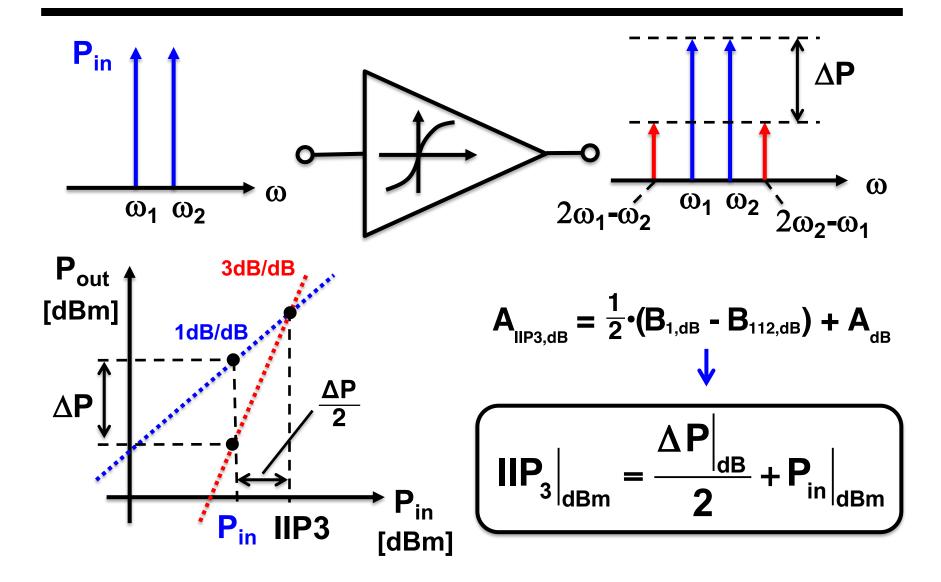


#### Two-Tone Test

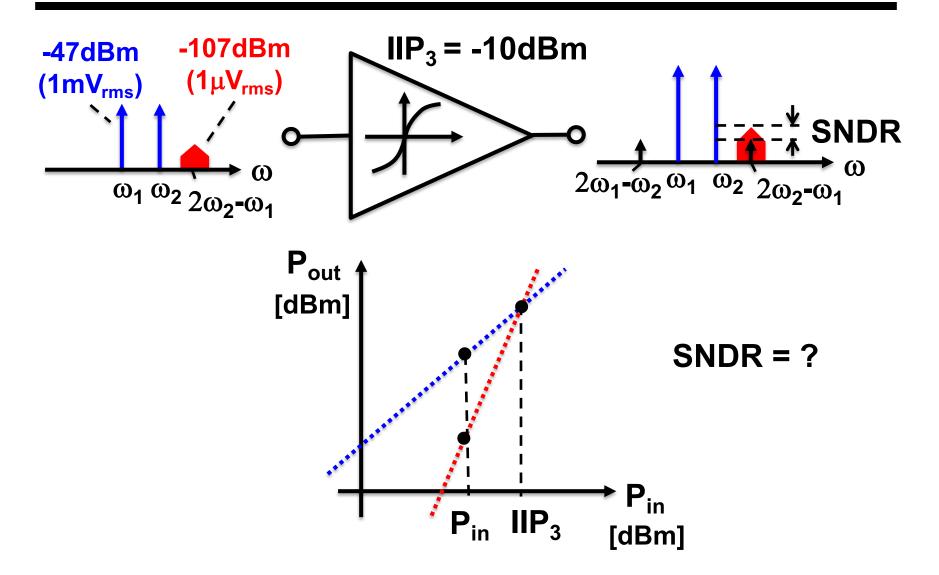




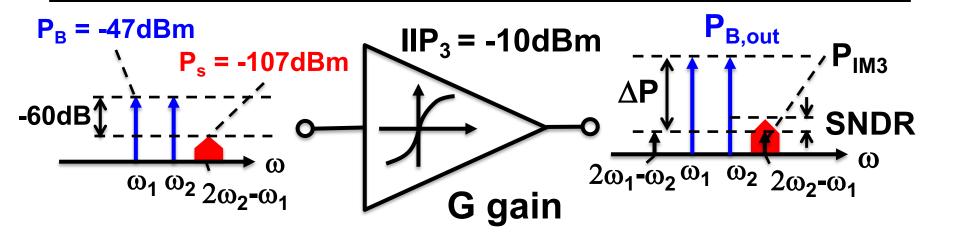
#### How to measure IIP3



# Exercise: Compute SNDR at the Output



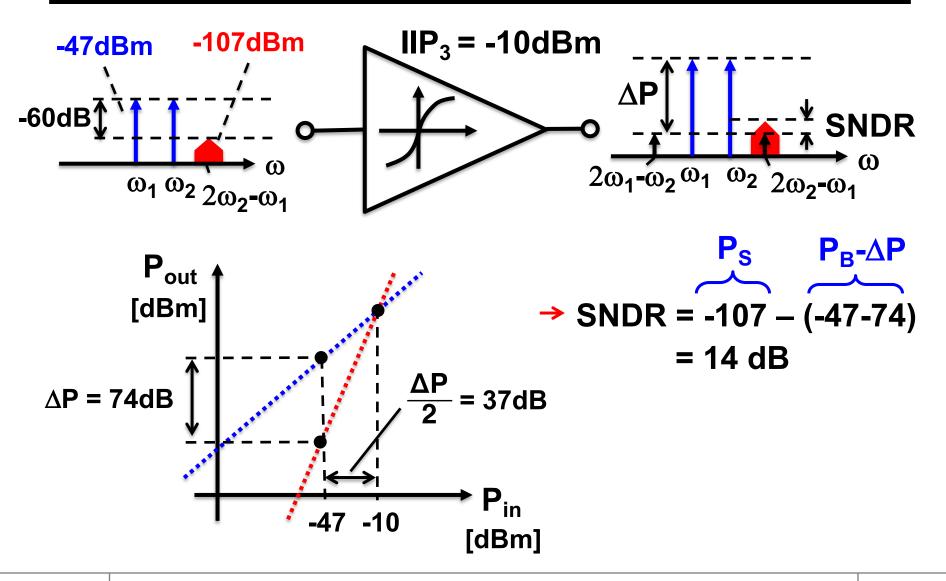
#### Exercise: Solution in Formulas



IIP3 = 
$$P_B + \Delta P/2 = P_B + P_{B,out}/2 - P_{IM3}/2$$

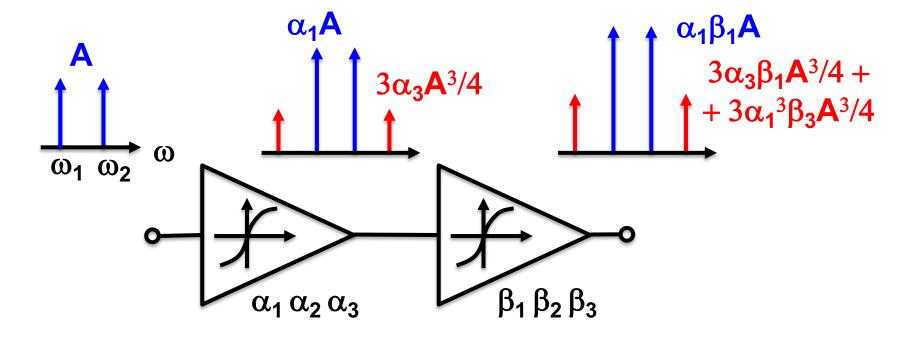
SNDR = 
$$P_{S,out} - P_{IM3} = P_S + G - P_{IM3} =$$
  
=  $P_S + G - (2P_B + P_{B,out} - 2IIP3) =$   
=  $P_S + G - 2P_B - P_B - G + 2IIP3 =$   
=  $P_S - 3P_B + 2IIP3 = -107 + 3*47 - 20 = 14dB$ 

### **Exercise: Quicker Solution**

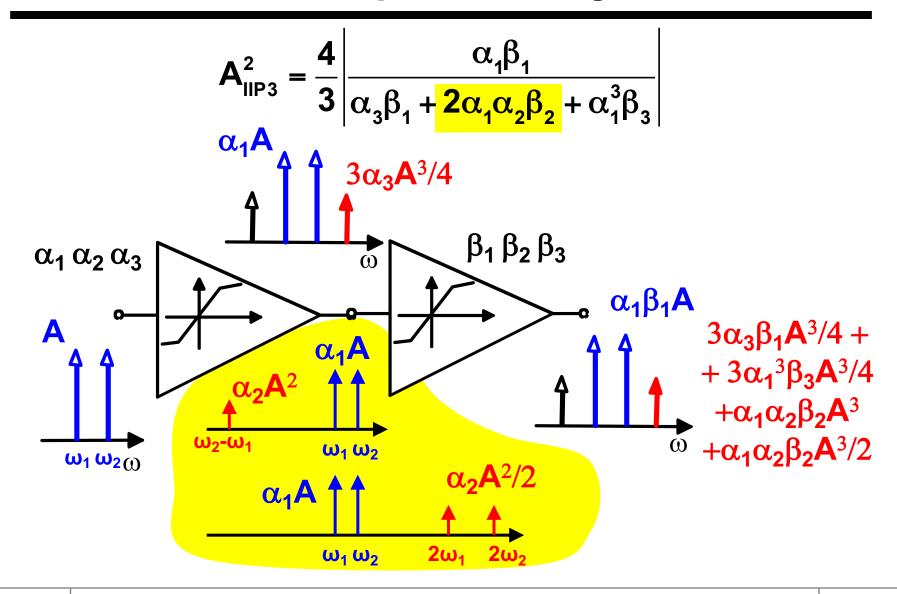


# IIP3 of Cascaded Amplifiers

$$\begin{aligned} y_{2} &= \beta_{1} \Big[ \alpha_{1} x + \alpha_{2} x^{2} + \alpha_{3} x^{3} \Big] + \beta_{2} \Big[ \alpha_{1} x + \alpha_{2} x^{2} + \alpha_{3} x^{3} \Big]^{2} + \beta_{3} \Big[ \alpha_{1} x + \alpha_{2} x^{2} + \alpha_{3} x^{3} \Big]^{3} \\ A_{\text{IIP3}}^{2} &= \frac{4}{3} \left| \frac{\alpha_{1} \beta_{1}}{\alpha_{3} \beta_{1} + 2 \alpha_{1} \alpha_{2} \beta_{2} + \alpha_{1}^{3} \beta_{3}} \right| \end{aligned}$$



# IIP3 of Cascaded Amplifiers: Insight



# Formula of IIP3 of Cascaded Amplifiers

$$A_{\text{IIP3}}^{2} = \frac{4}{3} \left| \frac{\alpha_{1}\beta_{1}}{\alpha_{3}\beta_{1} + 2\alpha_{1}\alpha_{2}\beta_{2} + \alpha_{1}^{3}\beta_{3}} \right|$$

$$\frac{1}{A_{\text{IIP3}}^{2}} = \left| \frac{1}{A_{\text{IIP3},1}^{2}} + \frac{3\alpha_{2}\beta_{2}}{2\beta_{1}} + \frac{\alpha_{1}^{2}}{A_{\text{IIP3},2}^{2}} \right|$$

$$\frac{1}{A_{\text{IIP3}}^{2}} \approx \frac{1}{A_{\text{IIP3},1}^{2}} + \frac{\alpha_{1}^{2}}{A_{\text{IIP3},2}^{2}} + \frac{\alpha_{1}^{2}\beta_{1}^{2}}{A_{\text{IIP3},3}^{2}} + \dots$$

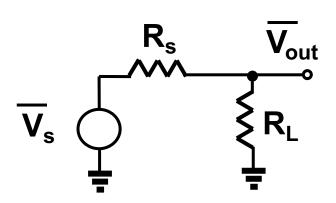
# **Highlights**

- Nonlinearity causes:
  - Harmonic generation
  - Gain Compression (P<sub>1dB</sub>)
  - Desensitization and blocking
  - Intermodulation (IP)
- Nonlinear cascaded stages
  - Nonlinearity of latter stages is more critical

# Basic Concepts in RF: Impedance Matching

# Impedance Matching: Resistive Case

 Maximum power transfer to the load is obtained matching the load resistance to the source resistance



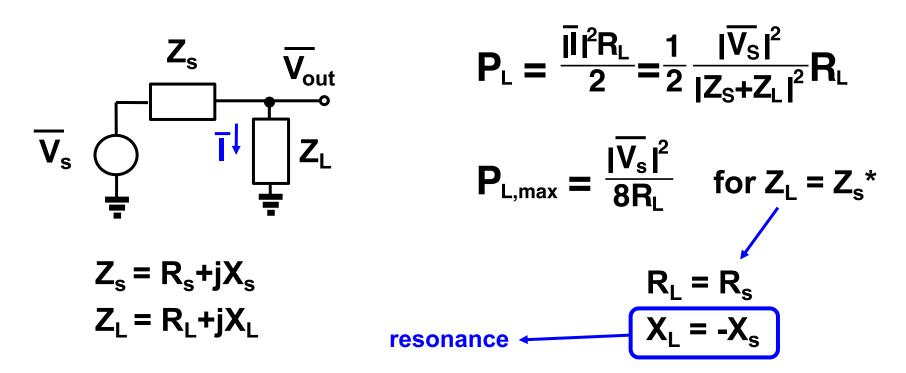
$$P_{L} = \frac{|\overline{V_{out}}|^{2}}{2R_{L}}$$

$$P_{L,max} = \frac{|\overline{V_{s}}|^{2}}{8R_{L}} \quad \text{for } R_{L} = R_{s}$$

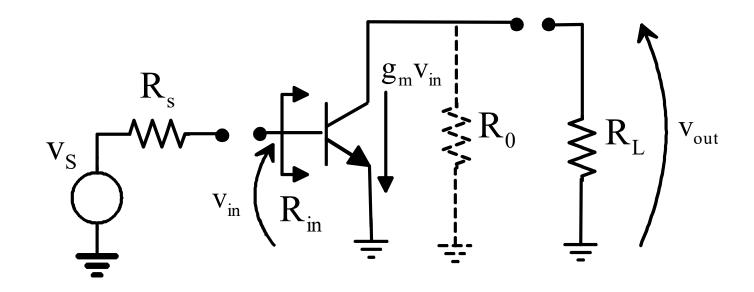
**Available Power** 

# Impedance Matching: Reactive Case

 Maximum power transfer to the load is obtained with conjugate matching of load impedance to the source impedance



# Voltage Amplifier

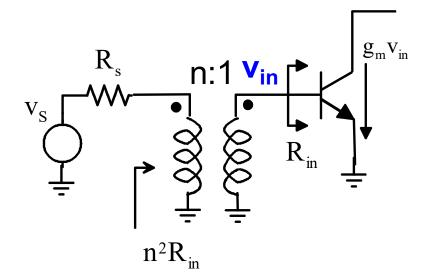


Unloaded Voltage Gain  $(V_{out}/V_s)$ :  $A_0 = \alpha A_v$ 

$$\mathbf{v}_{\text{out}} = \mathbf{v}_{\text{s}} \underbrace{\frac{\mathbf{R}_{\text{in}}}{\left(\mathbf{R}_{\text{s}} + \mathbf{R}_{\text{in}}\right)} \cdot \mathbf{g}_{\text{m}} \mathbf{R}_{\text{0}}}_{\mathbf{q}} \cdot \frac{\mathbf{R}_{\text{L}}}{\left(\mathbf{R}_{\text{0}} + \mathbf{R}_{\text{L}}\right)}$$

Unloaded Voltage Gain (Vout/Vin): Av

# Impedance Matching



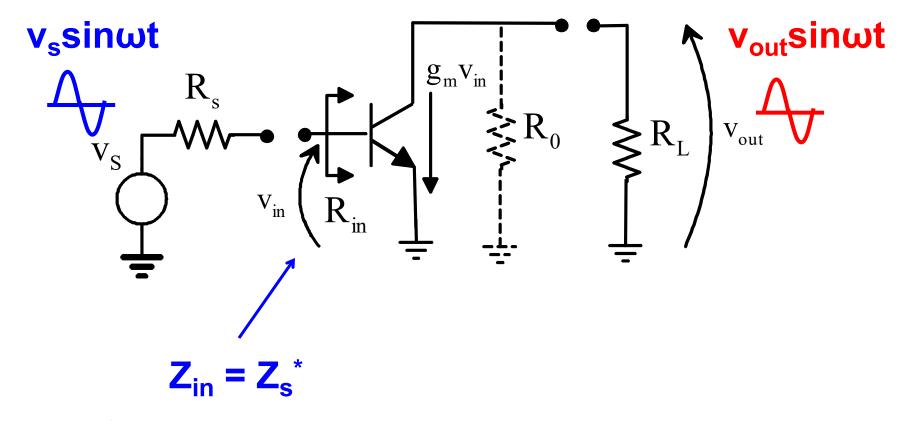
$$\begin{cases} \mathbf{v}_1 = \mathbf{n}\mathbf{v}_2 \\ \mathbf{i}_1 = \frac{\mathbf{i}_2}{\mathbf{n}} \end{cases} \Leftrightarrow \begin{cases} \mathbf{i}_1\mathbf{v}_1 = \mathbf{i}_2\mathbf{v}_2 \\ \frac{\mathbf{v}_1}{\mathbf{i}_1} = \mathbf{n}^2 \frac{\mathbf{v}_2}{\mathbf{i}_2} \end{cases}$$

$$v_{in} = v_s \cdot \frac{n^2 R_{in}}{\left(R_s + n^2 R_{in}\right)} \cdot \frac{1}{n}$$

# Maximum voltage gain if

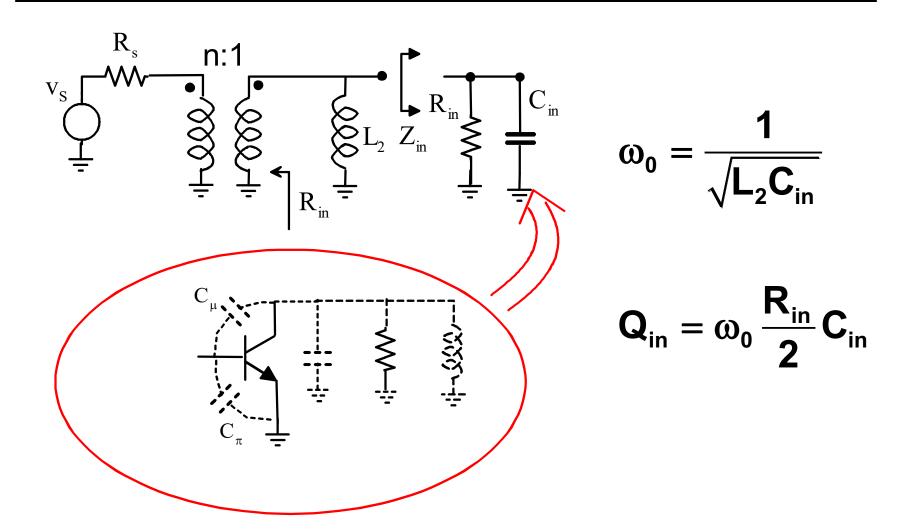
$$n = \sqrt{\frac{R_s}{R_{in}}} \Leftrightarrow n^2 R_{in} = R_s$$

#### Theoreom of Maximum Power Transfer



Conjugate Matching for given source impedance

# Resonant Matching



#### **Definition of Power Gains**

Operating Power Gain:

$$\mathsf{G}_{\mathsf{P}} = rac{\mathsf{P}_{\mathsf{out}}}{\mathsf{P}_{\mathsf{in}}}$$

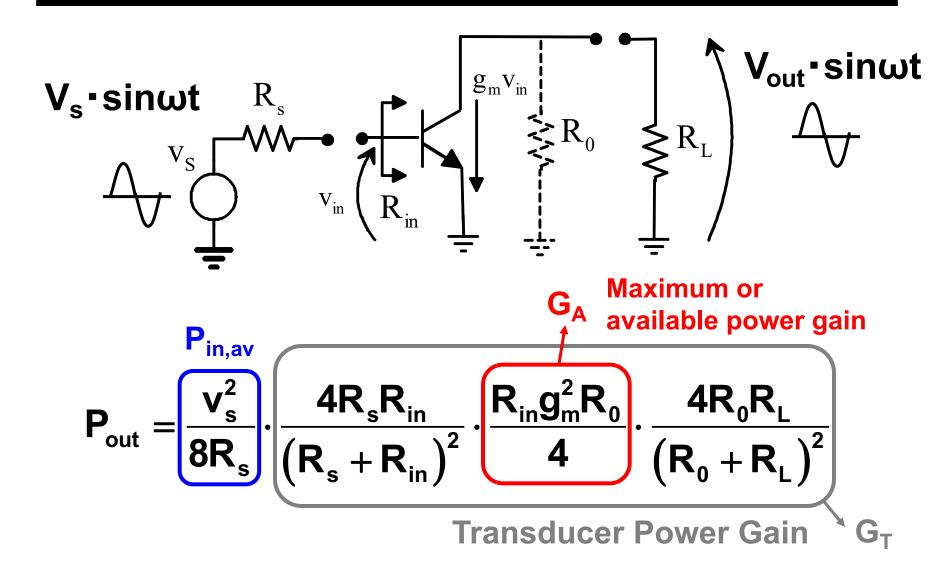
Transducer Power Gain:

$$\mathbf{G}_{\mathsf{T}} = \frac{\mathbf{P}_{\mathsf{out}}}{\mathbf{P}_{\mathsf{in,av}}}$$

Available Power Gain:

$$\mathbf{G}_{\mathsf{A}} = \frac{\mathbf{P}_{\mathsf{out},\mathsf{av}}}{\mathbf{P}_{\mathsf{in},\mathsf{av}}}$$

#### Power Transfer



# Power Gains as a Function of Voltage Gain A<sub>0</sub>

$$G_{T} = \frac{P_{out}}{P_{in,av}} = \frac{\frac{V_{s}^{2}A_{0}^{2}}{2R_{L}} \left(\frac{R_{L}}{R_{L} + R_{out}}\right)^{2}}{\frac{V_{s}^{2}}{8R_{s}}} = A_{0}^{2} \frac{4R_{s}R_{L}}{\left(R_{L} + R_{out}\right)^{2}}$$

$$G_{A} = \frac{P_{\text{out,av}}}{P_{\text{in,av}}} = \frac{\frac{V_{s}^{-}A_{0}^{-}}{8R_{\text{out}}}}{\frac{V_{s}^{2}}{8R_{s}^{-}}} = A_{0}^{2} \frac{R_{s}}{R_{\text{out}}}$$

If  $R_s = R_{out}$ , then  $G_A = A_0^2 = A_v^2/4$ 

#### **Unloaded Voltage Gain**

$$(V_{out}/V_s): A_0 = \alpha A_v$$

$$R_s$$

$$V_{in}$$

$$Stage1$$

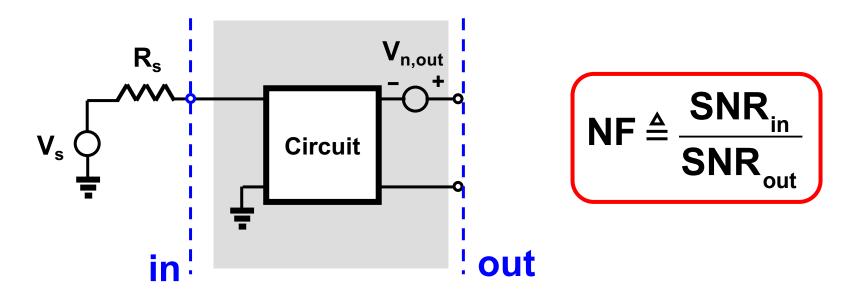
$$V_{out}$$

# **Highlights**

- Impedance matching improves voltage/power gain
- Power gain is <u>not</u> in general the square of voltage gain
- Available power gain G<sub>A</sub> is the square of the unloaded voltage gain A<sub>0</sub> only if R<sub>s</sub>=R<sub>out</sub>
- Reactive matching is narrowband

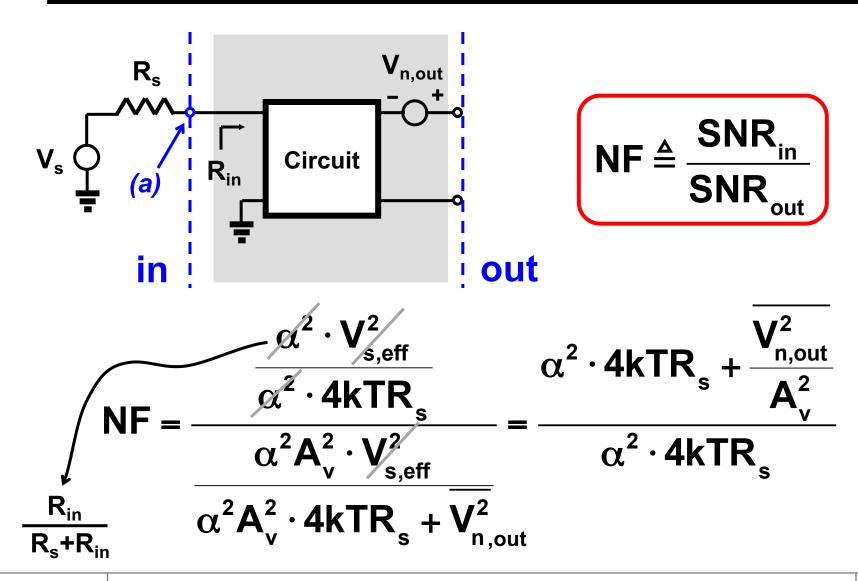
# Basic Concepts in RF: Noise Figure

# Impact of Thermal Noise

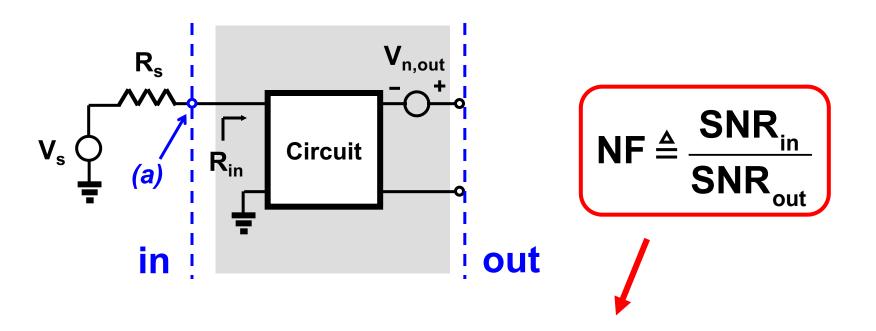


- In RF receivers, the input signal is corrupted by the thermal noise of the radiation resistance of the antenna (4kTR<sub>s</sub>)
- The receiver adds other noise (S<sub>Vn,out</sub>)
- Definition of Noise Figure (NF)

# Noise Figure from Output Noise

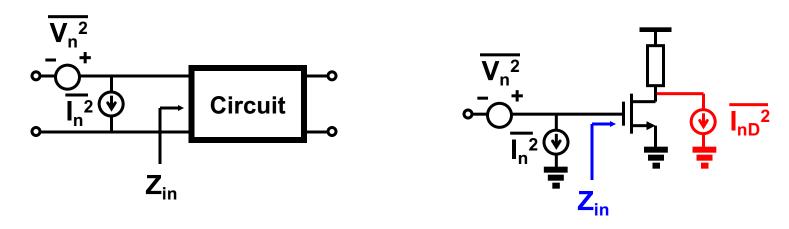


# Meaning of Noise Figure



$$NF = \frac{\text{Total Voltage Noise at } (a)}{\text{Voltage Noise at } (a) \text{ from } R_s}$$

# Input-Referred Noise of a Two-port Network



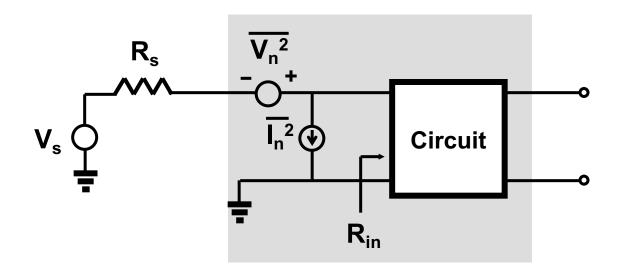
- Two noise generators for a two-port network
- Each generator must produce the same output noise of the original noise source. E.g.

$$\overline{V_n^2} = \frac{\overline{I_{nD}^2}}{g_m^2} = \frac{8kT}{3g_m} \qquad \overline{I_n^2} = \frac{\overline{I_{nD}^2}}{g_m^2 \left|Z_{in}\right|^2} = \frac{8kT}{3g_m \left|Z_{in}\right|^2}$$

 $\Delta f = 1Hz$ 



# Noise Figure from Input-Referred Noise

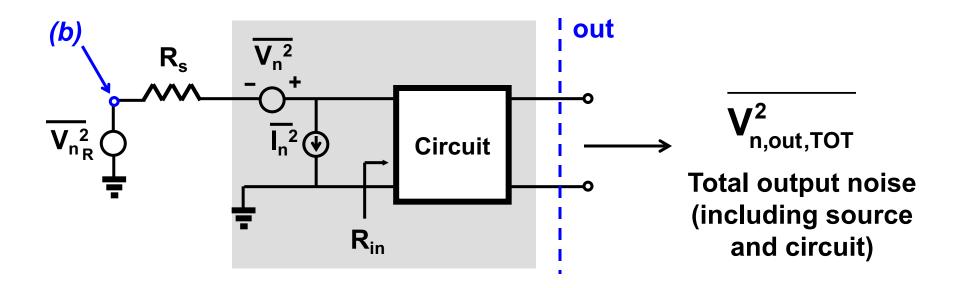


$$NF = \frac{4kTR_s + (V_n + I_nR_s)^2}{4kTR_s} = 1 + \frac{(V_n + I_nR_s)^2}{4kTR_s}$$

If uncorrelated:

$$NF = 1 + \frac{V_n^2}{4kTR_s} + \frac{I_n^2}{4kT/R_s}$$

# Practical Calculation of Noise Figure

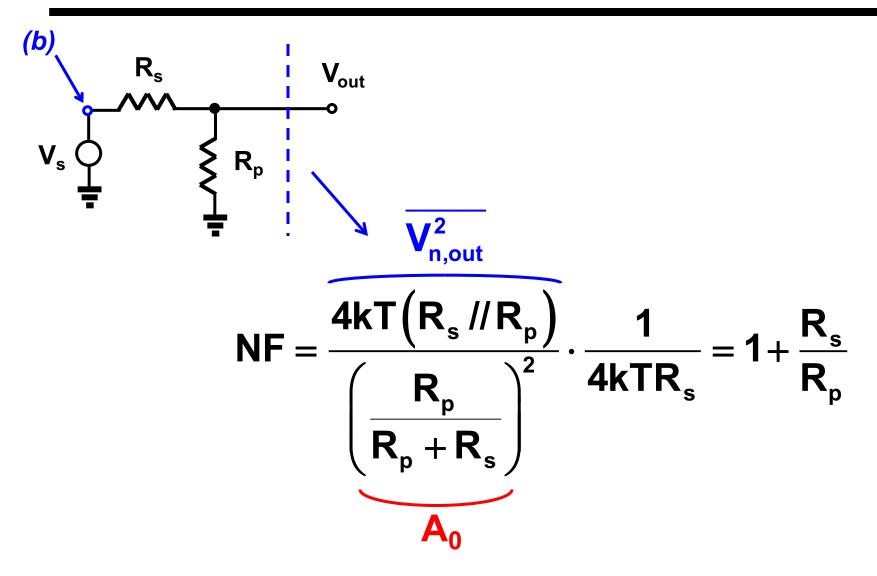


#### **Useful for calculation/simulation of NF:**

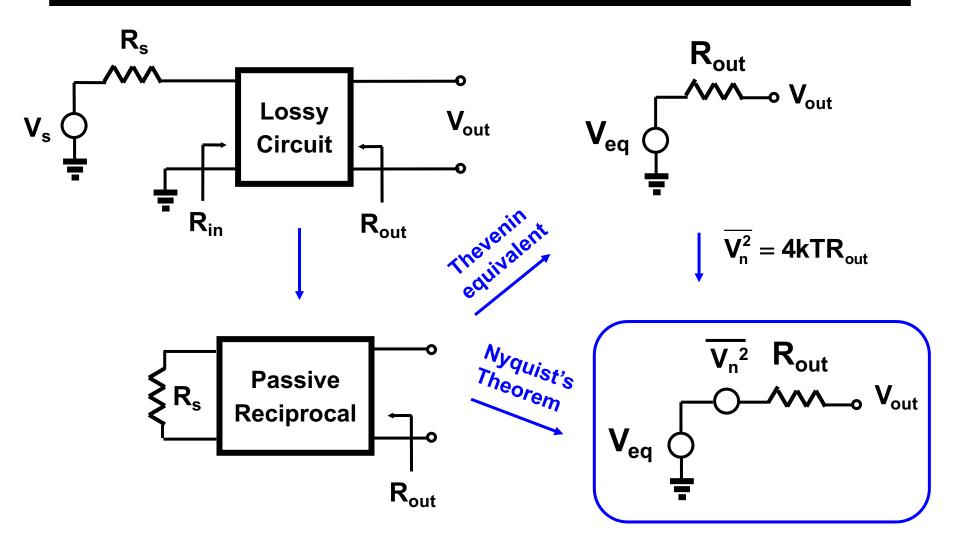
$$NF = \frac{\overline{V_{n,out,TOT}^2}}{A_0^2} \cdot \frac{1}{4kTR_s}$$

$$A_0 = \frac{V_{out}}{V_s} = \alpha \cdot A_v$$
Unloaded voltage gain

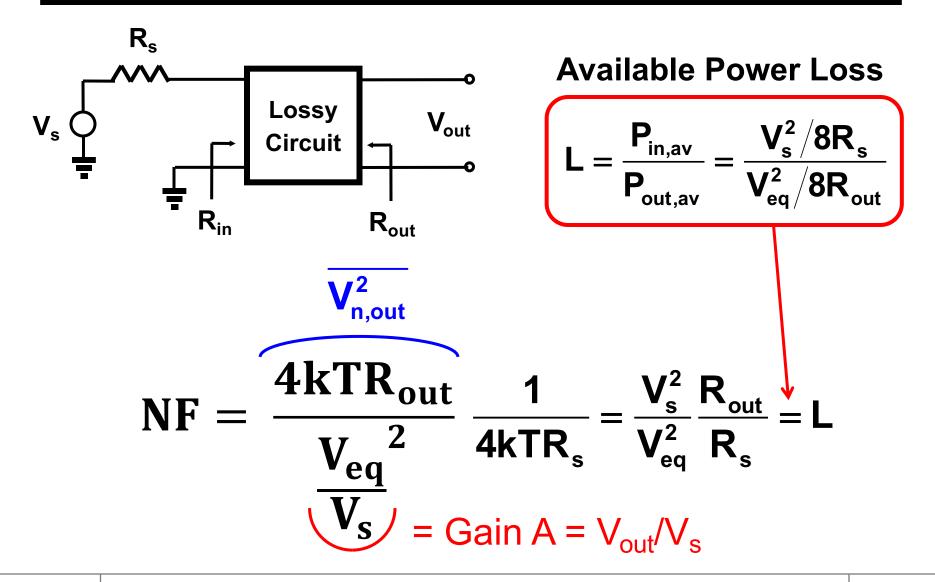
# Example: NF of Voltage Divider



# **NF** of Lossy Circuits

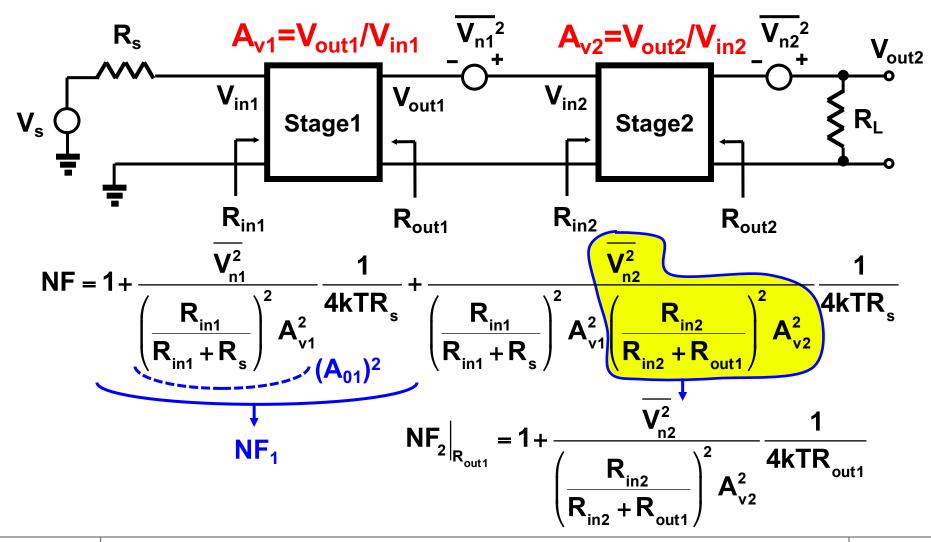


# **NF** of Lossy Circuits



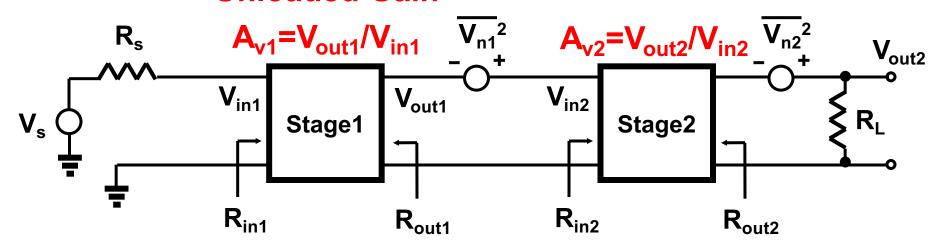
# Cascading NF

#### **Unloaded Gain**



# Cascading NF

#### **Unloaded Gain**

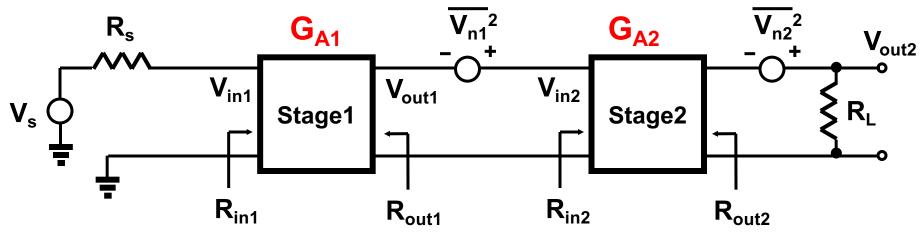


$$NF = NF_{1} + \frac{NF_{2}|_{R_{out1}} - 1}{\left(\frac{R_{in1}}{R_{in1} + R_{s}}\right)^{2} A_{v1}^{2} \frac{R_{s}}{R_{out1}}}$$

$$Voltage Gain Vout1/V_{s}: A_{01}$$

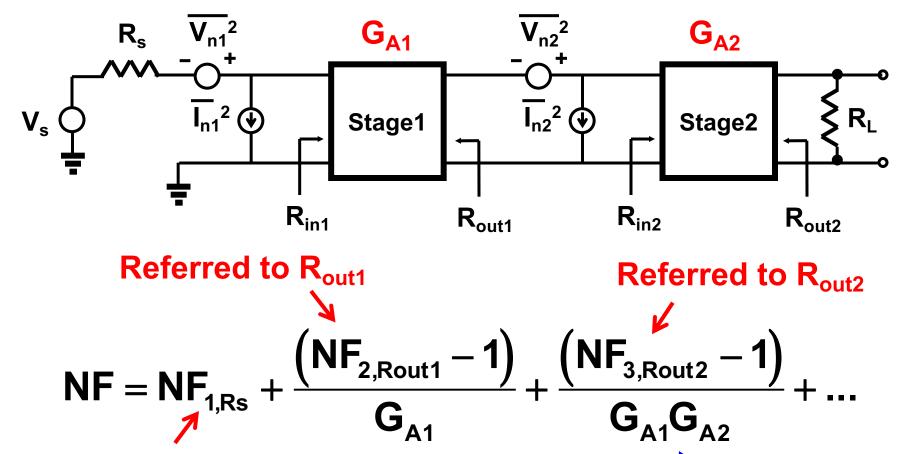
#### **Available Power Gains**

#### **Available Power Gain**



$$G_{A1} = \frac{P_{out,av}}{P_{in,av}} = \frac{V_s^2 \left(\frac{R_{in1}}{R_{in1} + R_s}\right)^2 A_{v1}^2 \cdot \frac{1}{8R_{out1}}}{\frac{V_s^2}{8R_s}} = A_{01}^2 \frac{R_s}{R_{out1}}$$

### Friis Equation

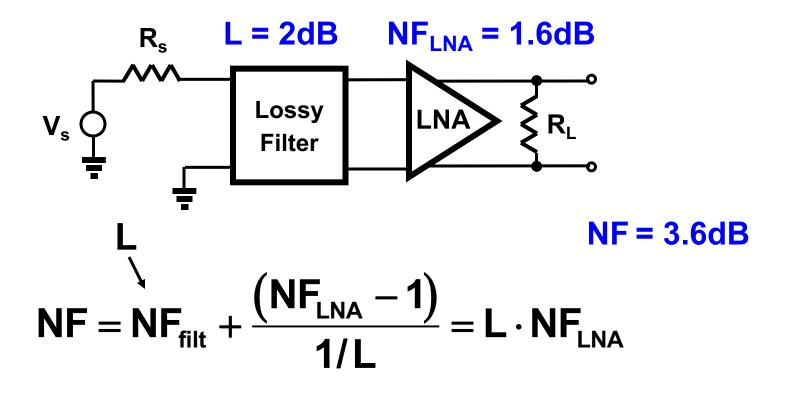


Referred to R<sub>s</sub>

This sum is <u>not</u> in dB!

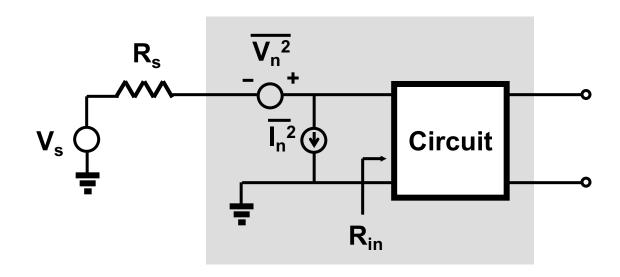
**Available Power Gains** 

# Effect of Lossy Filter and Example



- First stage are most critical for noise
- The noise figure is amplified by losses

# Matching for Minimum Noise (Noise Matching)



$$NF = 1 + \frac{\left(V_n + I_n R_s\right)^2}{4kTR_s} \approx 1 + \frac{\overline{V_n^2}}{4kTR_s} + \frac{\overline{I_n^2}}{4kTR_s}$$

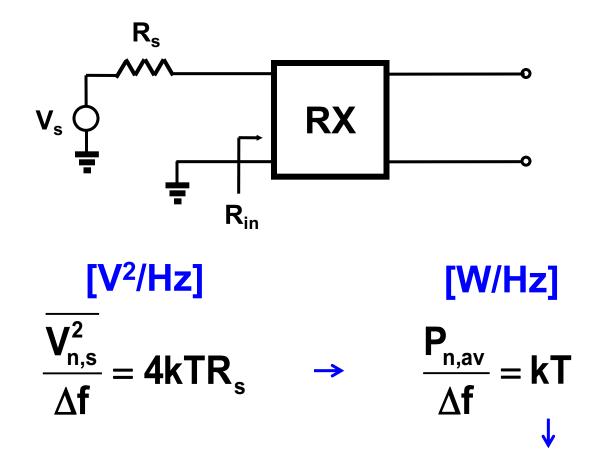
$$\frac{\partial NF}{\partial R_s} = 0 \longrightarrow R_{s,opt} = \sqrt{\frac{V_n^2}{\overline{I_n^2}}}$$

# **Highlights**

- Two input-referred generators needed to model noise of a two-port network
- Noise Figure:
  - is the ratio between total noise and source noise
  - is a single parameter, referred to a specific source resistance
- Cascaded stage: first stages more critical
- Lossy filters degrade the noise figure
- Minimum noise figure is obtained with optimum source resistance (Noise matching)

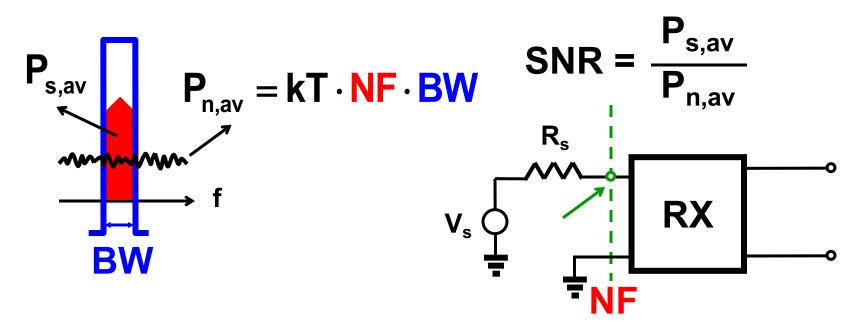
# Basic Concepts in RF: Sensitivity and Dynamic Range

#### Available Noise Power



-174 dBm/Hz at room temperature (25 degrees Celsius)

# Sensitivity



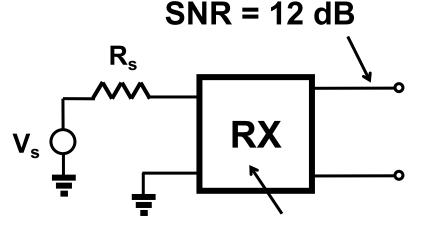
Sensitivity is the minimum detectable signal

$$P_{s,min}|_{dBm} = kT|_{dBm} + NF|_{dB} + 10log(BW) + SNR|_{dB}$$

# Example: NF of a GSM Receiver

# Sensitivity $P_{s,min} = -100 dBm$ **Noise BW** 200 kHz

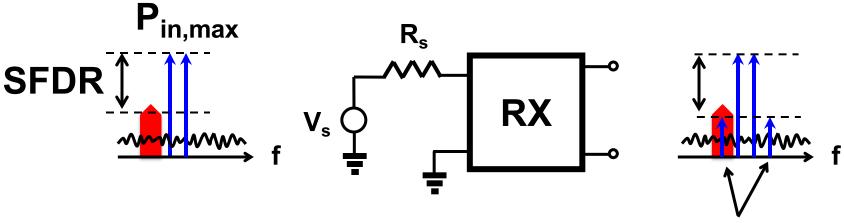
Signal-to-Noise Ratio



**Noise Figure NF** 

$$NF_{dB}$$
 = -kT - 10 log(BW) -  $SNR_{min}$  +  $P_{s,min}$   
= 174 - 53 - 12 - 100 = 9 dB

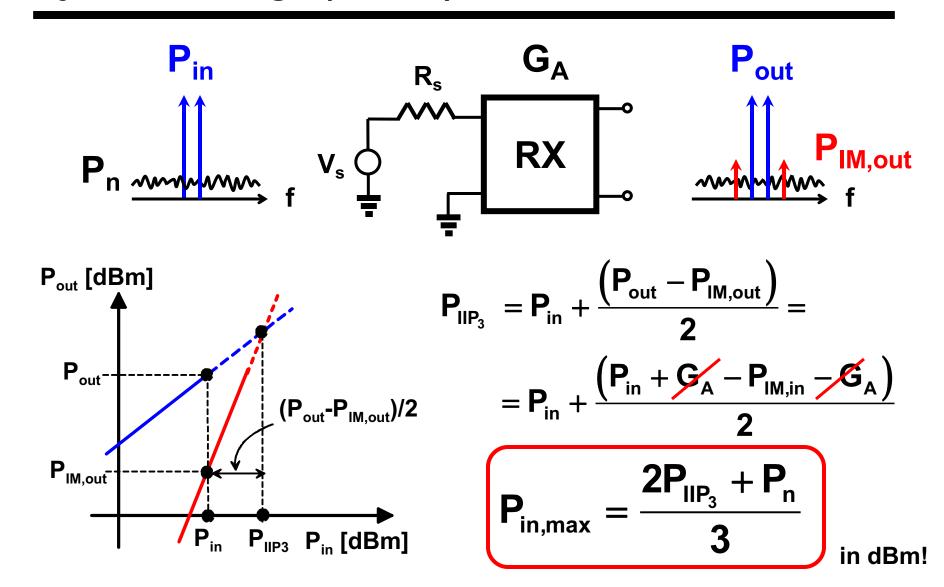
# Dynamic Range



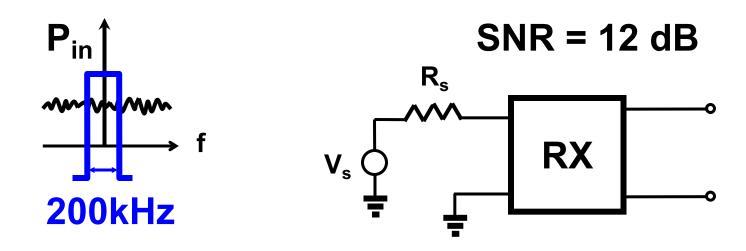
Third-order nonlinearity gives rise to IM3 products

- Upper end: IM3 products equal to noise
- Lower end: sensitivity level
  - → The available full-scale range is the Spurious-Free Dynamic Range (SFDR)

# Dynamic Range (cont'd)



# Example: SFDR of a GSM Receiver



$$NF = 9 dB \rightarrow P_n = -112 dBm \rightarrow P_{in,min} = -100 dBm$$

IIP3 = -15 dBm 
$$\rightarrow P_{in,max} = \frac{2IIP_3 + P_n}{3} = -47.3 dBm$$

$$\rightarrow$$
 SFDR =  $P_{in,max}$  -  $P_{in,min}$  = 52.7 dB

# **Highlights**

- RX Sensitivity is the power of the minimum detectable signal (with minimum SNR)
- RX Spurious-Free Dynamic Range is the ratio between maximum signal producing IM products equal to noise and sensitivity