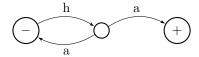
# 1 Finite State Automata

## 1.1 Alphabets & Strings

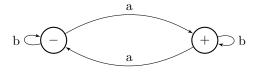
- Let A be a set; then  $A^n$  is the set of all finite sequences  $a_1 \dots a_n$  with  $a_i \in A, 1 \le i \le m$ 
  - Elements of A are letters or symbols
  - Elements of  $A^n$  are words or strings over A of length m
- $\varepsilon$  is the special *empty string*, the only string of length 0
- $A^+ = \bigcup_{m>1} A^m$  the set of non-empty strings over A of any length
- $A^* = A^+ \cup \varepsilon = \bigcup_{m \geq 0} A^m$  the set of (possibly empty) strings over A of any length
- If  $\alpha = a_1 \dots a_m$ ,  $\beta = b_1 \dots b_m \in A^*$ , then define  $\alpha\beta$  to be  $a_1 \dots a_m b_1 \dots b_m \in A^{m+n}$ . This gives binary 'product' or *concatenation* on  $A^*$
- For  $\alpha \in A^+$ , define  $\alpha^n, n \in \mathbb{N}$  by  $\alpha^0 = \varepsilon$ , and  $\alpha^{n+1} = \alpha^n \alpha$
- A language with alphabet A is a subset of  $A^*$

## 1.2 Definition of an FSA

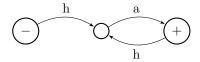
- A Finite State Automaton (FSA) is a tuple  $M = (Q, F, A, \tau, q_0)$ 
  - -Q is a finite set of states
  - $-F \subseteq Q$  is the set of final states
  - A is the alphabet
  - $-\tau \subseteq Q \times A \times Q$  is the set of transitions
  - $-q_0 \in Q$  is the initial state
- The transition diagram of an FSA is a directed graph with:
  - Vertex set Q
  - An edge for each transition;  $(q, a, q') \in \tau$  corresponds to an edge from q to q' with label a
  - Initial state  $q_0$  labelled with -
  - Final states labelled with +
  - Example: a non-deterministic 'haha machine', with  $A = \{h, a\}$



- A computation of M is a sequence  $q_0, a_1, q_1, a_2, \ldots, a_n, q_n$  with  $n \geq 0$  where  $(q_i, a_{i+1}, q_{i+1}) \in \tau$  for  $0 \leq i \leq n-1$ 
  - The *label* on the computation is  $a_1 \dots a_m$
  - The computation is successful if  $q_n \in F$
  - A string  $a_1 
    dots a_n$  is accepted by M if there is a successful computation with label  $a_1 
    dots a_n$ , and it is rejected otherwise
- The language recognised by M is  $\mathcal{L}(M) = \{w \in A^* \mid w \text{ is accepted by } M\}$
- There is a one-to-one correspondence between computations of M and paths in the graph from  $q_0$
- Example:  $A = \{a, b\}$  of an FSA accepting only words with an odd number of 'a's



- An FSA is deterministic (a DFA) if for all  $q \in Q, a \in A$  there is exactly one  $q' \in Q$  such that  $(q, a, q') \in \tau$
- Example: DFA for the 'haha machine'



 $\bullet$  Note this machine lacks a transition for a when in the initial state – though technically required for a DFA, it is easily fixed by adding an 'error state' to catch what would otherwise be missing transitions

#### 1.3 Deterministic FSAs

- For a DFA M, define the transition function  $\delta: Q \times A \to Q$  by  $q' = \delta(a,q)$ , where q' is the unique element such that  $(q,a,q') \in \tau$
- If  $\mathcal{L}$  is a language with alphabet A, then the following are equivalent:
  - 1.  $\mathcal{L}$  is recognised by an FSA
  - 2.  $\mathcal{L}$  is recognised by a DFA
- Given a non-deterministic FSA  $M=(Q,F,A,\tau,q_0)$ , an equivalent DFA  $M'=(Q',F',A,\tau',q'_0)$  may be generated by the *powerset method*:
  - $-Q' = \mathcal{P}(Q) \setminus \emptyset$  (i.e. the set of all subsets of Q that aren't empty)
  - $-F' = \{ X \in Q' \mid q \in X \text{ for some } q \in F \}$
  - For  $X \in Q'$ ,  $a \in A$ , define  $\delta(X, a) := \{ q \in Q \mid (x, a, q) \in \tau \text{ for some } x \in X \}$
  - $-\tau' = \{(X, a, \delta(X, a)) | X \in Q', a \in A\}$
  - $q_0' = \{q_0\}$
- Proof: show that  $\mathcal{L}(M) = \mathcal{L}(M')$ 
  - $-\mathcal{L}(M) \subseteq Lang(M')$ :
    - \* Given  $w \in \mathcal{L}(M), q_0 a_1 \dots a_n q_n$  is a successful computation of M
    - \* Then define  $q'_i = \delta(q'_{i-1}, a_i)$  for  $1 \le i \le n$
    - \*  $q'_0, a_1, q'_1 \dots a_n, q'_n$  will be a successful computation of M'
    - \* Therefore  $w \in \mathcal{L}(M')$
  - $-\mathcal{L}(M')\subseteq Lang(M)$ :
    - \* Let  $w = a_1 \dots a_n \in L(M')$ , and  $q'_0, a_1, q'_1 \dots a_n, q'_n$  be a successful computation of M
    - \* Each  $q'_i$  cannot be the empty set
    - \* By definition of  $\tau'$ ,  $\exists q_1 \in q_1'$  s.t.  $(q_0, a_1, q_1) \in \tau$
    - \* Then we can find  $q_i \in q_i'$  s.t.  $(q_{i-1}, a_i, q_i) \in \tau$  for  $1 \le i \le n$
    - \* For  $q_n$  we further require  $q_n \in F$
    - \* Therefore,  $q_0, a_1, q_1, a_2, \dots a_n, q_n$  is a successful computation
    - \* Therefore  $w \in \mathcal{L}(M)$

## 1.4 The Pumping Lemma

- The Pumping Lemma says that for any  $\mathcal{L}$  recognised by an FSA M, there is a certain word length beyond which all words can be split into sections as xyz, where  $xy^nz$  is also in the language
- Formally there is an integer p > 0 s.t. any word  $w \in L$  with  $|w| \ge p$  is of the form w = xyz, where |y| > 0,  $|xy| \le p$  and  $xy^iz \in \mathcal{L}$  for  $i \ge 0$
- Proof:
  - Let p be the number of states in M, and suppose  $w = a_1 \dots a_n \in \mathcal{L}$ , where  $n \geq p$
  - A successful computation  $q_0, a_1, \ldots, q_n$  has to pass through a certain state at least twice (by the pigeonhole principle)
  - Therefore,  $\exists r < s \text{ s.t. } q_r = q_s$ ; choose minimal such s
  - Now put  $x = a_1 \dots a_r$ ,  $y = a_{r+1} \dots a_s$  (note |y| > 0), and  $z = a_{s+1} \dots a_n$
  - By minimality of  $s, q_0, \dots q_{s-1}$  are distinct, and  $|xy| = s \le p$
  - Then, note that  $q_r, a_{r+1}, \ldots, q_s$  is a loop, which may be validly repeated  $i \geq 0$  times
  - Therefore,  $xy^iz \in \mathcal{L}$
- Corollary: here exist languages which are not computable by an FSA
- Example: there is no FSA which can recognise  $\mathcal{L} = \{a^n b^n \mid n \in \mathbb{N}\}$
- Proof:
  - Assume for a contradiction there exists an FSA M which can recognise  $\mathcal{L}$
  - Let p be the number from the pumping lemma, and choose  $n \geq p$  and consider  $w = a^n b^n$
  - By the pumping lemma,  $\exists x, y, z \text{ s.t. } a^n b^n = xyz$ , with  $|y| \ge 1$  and  $|xy| \le p \le n$
  - Then y is written entirely in terms of the letter a, and  $|y| \ge 1$
  - By the pumping lemma,  $xy^iz \in \mathcal{L}$  for all i
  - So choose i = 0, then some  $w = a^k b^n \in \mathcal{L}$  s.t. k < n, which is a contradiction

# 2 Turing Machines

#### 2.1 Definition

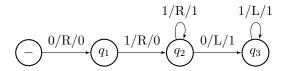
- A Turing machine is a tuple  $T = (Q, F, A, I, \tau, q_0)$ 
  - -Q is a finite set of states
  - $F \subseteq Q$  is the set of final states
  - A is a finite set, the tape alphabet, with a distinguished blank symbol  $B \in A$
  - -I is a subset of  $A \setminus \{B\}$ , the input alphabet
  - $-\tau \subseteq Q \times A \times Q \times A \times \{L,R\}$  is the set of transitions
  - $-q_0 \in Q$  is the initial state
- As in an FSA, non-determinism is allowed
- The tape is infinite in both directions, but only ever contains a finite number of non-blank symbols
- A tape description for T is a triple  $(a, \alpha, \beta)$  with  $a \in A$ , and  $\alpha : \mathbb{N} \to A$  and  $\beta : \mathbb{N} \to A$  being functions with a(n) = B and B(n) = B for all but finitely many  $n \in \mathbb{N}$ 
  - So the tape looks like: ...  $BBB\beta(l)\beta(l-1)...\beta(0)\underline{a}\alpha(0)\alpha(1)...\alpha(r)BBB...$ , with  $l,r\in\mathbb{N}$
- A configuration of T is a tuple  $(q, a, \alpha, \beta)$  where  $q \in Q$  and  $(a, \alpha, \beta)$  is a tape description
- If  $c = (q, a, \alpha, \beta)$  is a configuration, a configuration c' is obtained (reachable) from c by a single move if one of the following holds:
  - $-(q, a, q', a', L) \in \tau$  and  $c' = (q', \beta(0), \alpha', \beta')$  where:  $\alpha'(0) = a', \alpha'(n) = \alpha(n-1), n > 0$  and  $\beta'(n) = \beta(n+1), n \geq 0$ , or
  - $-(q, a, q', a', R) \in \tau$  and  $c' = (q', \alpha(0), \alpha', \beta')$  where:  $\alpha'(n) = \alpha(n+1), n \ge 0$  and  $\beta'(0) = a', \beta'(n) = \beta(n-1), n > 0$
- A computation of T is a finite sequence of configurations  $c_1, \ldots, c_n = c'$  where  $n \geq 1$  and  $c_{i+1}$  is obtained from  $c_i$  by a single move, for  $1 \leq i \leq n-1$
- A configuration is terminal if no configuration is reachable from it
- A computation halts if c' is terminal (i.e. there is no configuration reachable from c')
- We may write  $c \xrightarrow[T]{} c'$  if there is a computation starting at c and ending at c'

## 2.2 Turing Machine as Language Recogniser

- For  $w = a_1 \dots a_n \in A^*$ , let  $c_w = (a_0, \underline{a_1} \dots a_n)$  (recall  $\underline{a_1} \dots a_n$  is a tape description  $(a, \alpha, \beta)$ )
- If  $w = \varepsilon$ , we put  $c_w = (q_0, \underline{B})$
- The TM T accepts if  $c_w \xrightarrow{T} c'$  for some  $c' = (q, a, \alpha, \beta)$  with  $q \in F$
- The language recognised by T is  $\mathcal{L}(T) = \{ w \in I^* \mid w \text{ is accepted by } T \}$
- Note that  $\mathcal{L}(T)$  is a language over I rather than over A
- T is deterministic if for every  $(q, a) \in Q \times A$  there is at most one element of  $\tau$  starting with (q, a)
- Then, there is at most one config c' obtained from c by a single move; set  $\delta(c) = c'$
- $\delta: C \to C$  is then a partial function

## 2.3 Numerical Turing Machines: TMs as Function Calculators

- We want to use TMs to describe a partial function  $f: \mathbb{N}^n \to \mathbb{N}$
- A numerical TM is a deterministic TM  $T=(Q,F,A,I,\tau,q_0)$  with:
  - $F = I = \emptyset$
  - $-A = \{0, 1\}$ , with 0 as the blank symbol
- ullet In a numerical TM, the final states F and input alphabets I are not relevant
- For  $\mathbf{x} = (x_1, \dots, x_n) \in \mathbb{N}^n$ , define the tape description  $Tape(\mathbf{x}) = \underline{0}1^{x_1}01^{x_2}0\dots01^{x_n}$
- Define the partial function  $\varphi_{T,n}: \mathbb{N}^n \to \mathbb{N}$  as follows:
  - Let  $\mathbf{x} \in \mathbb{N}^n$  be given
  - The initial config of T is  $(q_0, Tape(\mathbf{x}))$
  - If T halts with tape  $\underline{0}1^y = Tape(y)$  for some  $y \in \mathbb{N}$ , then  $\varphi_{T,n}(\mathbf{x}) = y$
  - Otherwise,  $\varphi_{T,n}$  is undefined
- If  $f: \mathbb{N}^n \to \mathbb{N} = \varphi_{T,n}$  for some numerical TM T, then f is TM computable
- Note that when considering TMs as language recognisers, halting is regarded as an error but for a numerical TM, it is fine so long as it ends with a configuration of the form  $(q, 01^y)$  with  $y \in \mathbb{N}$
- Example: an addition function  $S: \mathbb{N}^2 \to \mathbb{N}$



• Ultimate theorem: All TM computable functions are partial recursive, and conversely all partial recursive functions are TM computable

## 3 Partial Recursive Functions

## 3.1 Partial Functions, Definition by Composition & Primitive Recursion

- Classes of functions:
  - Let P be the set of partial functions,  $P = \{f \mid f \text{ is a partial function } \mathbb{N}^n \to \mathbb{N} \text{ for some } n > 0\}$
  - Let T be the set of total functions,  $T = \{ f \in P \mid f \text{ is total} \}$
  - A class of functions means a subset of P, and a class of total functions means a subset of T
  - Goal: build a class of functions which we might call 'computable'
- Let  $g: \mathbb{N}^r \to \mathbb{N}, h_1 \dots h_r: \mathbb{N}^n \to \mathbb{N}$  be partial functions.

Then the partial function  $f: \mathbb{N}^n \to \mathbb{N}$  obtained from  $g, h_1, \dots, h_r$  by composition is defined by:

$$f(\mathbf{x}) = g(h_1(\mathbf{x}), \dots, h_r(\mathbf{x}))$$

- We write  $f = g \circ (h_1, \ldots, h_r)$
- Let  $g: \mathbb{N}^n \to \mathbb{N}, h: \mathbb{N}^{n+1} \to \mathbb{N}$  be partial functions.

Then the partial function  $f: \mathbb{N}^{n+1} \to \mathbb{N}$  obtained from g and h by primitive recursion is defined by:

$$f(\mathbf{x}, 0) = g(\mathbf{x})$$
  
$$f(\mathbf{x}, y + 1) = h(\mathbf{x}, y, f(\mathbf{x}, y))$$

- For a given  $\mathbf{x}$ ,  $f(\mathbf{x}, y)$  is defined for no y, for all y, or for  $0 \le y \le r$  for some  $r \in \mathbb{N}$
- Where the 'counter' parameter is placed does not matter it could equally be at the start

#### 3.2 Primitive Recursive Functions

- We define the *initial functions* to be the following functions:
  - The zero function  $z: \mathbb{N} \to \mathbb{N}$ , such that z(x) = 0 for all  $x \in \mathbb{N}$
  - The successor function  $\sigma: \mathbb{N} \to \mathbb{N}$ , such that  $\sigma(x) = x + 1$  for all  $x \in \mathbb{N}$
  - The projection functions  $\pi_{i,n}: \mathbb{N}^n \to \mathbb{N}$ , where for  $n \geq 1$  and  $1 \leq i \leq n, \, \pi_{i,n}(x_1,\ldots,x_n) = x_i$
- ullet A class  $\mathcal C$  of total functions is *primitively recursively closed* if:
  - $\mathcal{C}$  contains all the initial functions
  - $-\mathcal{C}$  is closed under composition
  - $-\mathcal{C}$  is closed under primitive recursion
- The smallest primitively recursively closed class (i.e. the intersection of all prim. rec. closed classes) is called *the class of primitive recursive functions*
- Example: addition function  $S: \mathbb{N}^2 \to \mathbb{N}$ , such that S(x,y) = x + y

$$S(x,0) = g(x), g = \pi_{1,1}$$

$$S(x,y+1) = S(x,y) + 1$$

$$= \sigma(S(x,y))$$

$$= h(x,y,S(x,y)), h = \sigma \circ \pi_{3,3}$$

- Useful tips for showing a function is in a primitively recursively closed class C:
  - Given  $f: \mathbb{N}^n \to \mathbb{N}$  is in  $\mathcal{C}$

If  $g: \mathbb{N}^m \to \mathbb{N}$  is defined by  $g(x_1, \dots, x_m) = f(y_1, \dots, y_n)$  where each  $y_i$  is either a constant or  $x_j$  for some j, then  $g \in \mathcal{C}$  – lets you manipulate arity

- To show a unary function  $f: \mathbb{N} \to \mathbb{N}$  is in  $\mathcal{C}$  by primitive recursion, define  $f': \mathbb{N}^2 \to \mathbb{N}$  such that f'(x,y) = f'(y); then, if f' can be shown to be in  $\mathcal{C}$ , f will be also
- Let  $a \in \mathbb{N}$  and  $h : \mathbb{N} \to \mathbb{N}$  be in  $\mathcal{C}$

Then, for 
$$f: \mathbb{N} \to \mathbb{N}$$
, if  $f(0) = a$  and  $f(y+1) = h(f(y)), f \in \mathcal{C}$ 

- A primitive recursive definition of  $f: \mathbb{N}^n \to \mathbb{N}$  is a finite sequence of functions  $f_0, f_1, \dots, f_k = f$ , where for each i:
  - $-f_i$  is initial; or
  - $f_i$  is obtained from composition of some functions  $f_j$ , j < i; or
  - $f_i$  is obtained by primitive recursion from two of  $f_j$ , j < i
- Example: addition function S can be defined by  $\pi_{1,1}, \pi_{3,3}, \sigma, \sigma \circ \pi_{3,3}$
- The class  $C_1$  of primitive recursive functions is the same as the class  $C_2$  of functions that have a primitive recursive definition (seems trivial, but isn't!)

Prove by showing  $C_1 \subseteq C_2$  (i.e.  $C_2$  is prim. rec. closed) and that  $C_2 \subseteq C_1$  (i.e.  $C_2$  is contained in any prim. rec. closed class)

• Let  $\mathcal{C}$  be a prim. rec. closed class, and let  $g: \mathbb{N}^{n+1} \to \mathbb{N}$  be in  $\mathcal{C}$ ; then the functions  $f_1: \mathbb{N}^{n+1} \to \mathbb{N}$  and  $f_2: \mathbb{N}^{n+1} \to \mathbb{N}$  defined by:

$$f_1(\mathbf{x}, y) = \sum_{t=0}^{y} g(\mathbf{x}, t)$$

$$f_2(\mathbf{x}, y) = \prod_{t=0}^y g(\mathbf{x}, t)$$

are also in  $\mathcal{C}$ 

- Useful prim. rec. functions:
  - Proper subtraction  $x y = max\{x y, 0\}$

$$- \operatorname{Sign} sg(x) = \begin{cases} 0 \text{ if } x = 0\\ 1 \text{ if } x \ge 0 \end{cases}$$

#### 3.3 Predicates

- A predicate  $P(x_1,\ldots,x_n)$  of n variables is a statement concerning  $x_i\in\mathbb{N}$  which is either true or false
- We can identify P with the set  $A_P = \{ \mathbf{x} \in \mathbb{N}^n \mid P(\mathbf{x}) \text{ is true} \}$ E.g. P(x,y) means "x divides y", so  $A_P = \{(1,6),(2,6),(3,6),(6,6),(1,3)\dots\}$
- The characteristic function of a set  $\chi_A: \mathbb{N}^n \to \{0,1\}$  of  $A \subseteq \mathbb{N}^n$  is defined by:

$$\chi_A(\mathbf{x}) = \begin{cases} 1 \text{ if } \mathbf{x} \in A \\ 0 \text{ if } \mathbf{x} \notin A \end{cases}$$

- For a predicate P, we define  $\chi_P$  to be  $\chi_{A_P}$
- Let  $\mathcal{C}$  be a prim. rec. closed class; then a subset  $A \subseteq \mathbb{N}^n$  is in  $\mathcal{C}$  if  $\chi_A \in \mathcal{C}$ So a predicate P of n variables is in  $\mathcal{C}$  if  $\chi_P \in \mathcal{C}$
- If  $A, B \subseteq \mathbb{N}^n$  are in  $\mathcal{C}$ , then  $A \cup B$ ,  $A \cap B$  and  $\mathbb{N}^n \setminus A$  are in CSo if P, Q are predicates of n variables in  $\mathcal{C}$ ,  $P \vee Q$ ,  $P \wedge Q$  and  $\neg P$  are in  $\mathcal{C}$ Proof:  $\chi_{A \cup B}(x) = sg(\chi_A(x) + \chi_B(x))$ ,  $\chi_{A \cap B} = \chi_A(x) \cdot \chi_B(x)$ ,  $\chi_{\mathbb{N}^n \setminus A}(x) = 1 \div \chi_A(x)$
- The predicates  $x = y, x \neq y, x \leq y, x < y, x \geq y, x > y$  are prim. rec. Proof: Note that  $\chi_{\neq}(x,y) = sg(|1-3|)$  and  $\chi_{>}(x,y) = sg(x \div y)$
- Bounded quantifiers:

Assume P is a pred. of n+1 variables in C; then Q,R of n+1 variables defined below are in C:

$$Q(x_1, \dots, x_n, z)$$
 is true if and only if  $\exists_{y \leq z} (P(x_1, \dots, x_n, y))$  is true

$$R(x_1, \dots x_n, z)$$
 is true if and only if  $\forall_{y \le z} (P(x_1, \dots, x_n, y))$  is true

Proof: 
$$\chi_Q(\mathbf{x}, z) = sg(\sum_{v=0}^z \chi_P(\mathbf{x}, y))$$
, and  $\chi_R(\mathbf{x}, z) = \prod_{v=0}^z \chi_P(\mathbf{x}, y)$ 

## 3.4 More Primitive Recursive Functions

#### 3.4.1 Bounded Minimisation

Let P be a pred. of n+1 variables. Define  $f: \mathbb{N}^{n+1} \to \mathbb{N}$  by:

$$f(\mathbf{x}, z) = \begin{cases} \text{the least } y \le z \text{ s.t. } P(\mathbf{x}, y) \text{ is true} \\ z + 1 \text{ if no such } y \text{ exists} \end{cases}$$

Then,  $f(\mathbf{x}, z) = \mu \ y \le z \ P(\mathbf{x}, y)$ , called bounded minimisation. We have that if  $P \in \mathcal{C}$  (a prim. rec. closed class), then f is in  $\mathcal{C}$ .

Proof. Define 
$$g(\mathbf{x},t) = \prod_{y=0}^{t} sg(1 \div \chi_{P}(\mathbf{x},y) \text{ is true})$$
. Note that  $g(\mathbf{x},t) = \begin{cases} 0 \text{ if } \exists_{y \leq t} P(x,y) \text{ is true} \\ 1 \text{ if } \forall_{y \leq t} P(x,y) \text{ is false} \end{cases}$ 

Let  $y \leq z$  be the least s.t.  $P(\mathbf{x}, y)$  is true.

Let  $f(\mathbf{x}, z) = \sum_{t=0}^{z} g(\mathbf{x}, t)$ , then we will have f as required for bounded minimsation. If there is no such y, then by the definition of g we would have  $f(\mathbf{x}, z) = z + 1$ 

## 3.4.2 Definition By Cases

Let  $f_1, \ldots, f_k : \mathbb{N}^n \to \mathbb{N}$  be in prim. rec. closed  $\mathcal{C}$  and let  $P_1, \ldots, P_k$  be predicates in  $\mathcal{C}$  of n variables. Suppose that for each  $\mathbf{x} \in \mathbb{N}^n$  exactly one of  $P_1(\mathbf{x}), \ldots, P_k(\mathbf{x})$  is true. Define  $f : \mathbb{N}^n \to \mathbb{N}$  by:

$$f(\mathbf{x}) = f_i(\mathbf{x})$$
 if  $P_i(\mathbf{x})$  is true

Then f is in C.

Proof. 
$$f(\mathbf{x}) = f_1(\mathbf{x}) \cdot \chi_{P_1}(\mathbf{x}) + \dots + f_k(\mathbf{x}) \cdot \chi_{P_k}(\mathbf{x})$$

#### 3.4.3 Iteration

Let X be a set, with a partial function  $f: X \to X$ . The *iterate* of f is the partial function  $F: X \times \mathbb{N} \to X$  defined by:

$$F(x,0) = x$$
  
$$F(x,n+1) = f(F(x,n))$$

We have a notion of a function  $f: \mathbb{N}^n \to \mathbb{N}$  being in a class  $\mathcal{C}$ . This can be extended to functions  $f: \mathbb{N}^n \to \mathbb{N}^k$  by saying that f is in  $\mathcal{C}$  if  $\pi_{i,k} \circ f$  is in  $\mathcal{C}$  for each  $1 \leq i \leq k$ .

A class  $\mathcal{C}$  is closed under iteration if, whenever  $f: \mathbb{N}^n \to \mathbb{N}^n$  is in  $\mathcal{C}$ , then its iterate  $F: \mathbb{N}^{n+1} \to \mathbb{N}^n$  is in  $\mathcal{C}$ .

Let  $\mathcal{C}$  be a prim. rec. closed class. Then if  $f: \mathbb{N}^n \to \mathbb{N}^n$  is in  $\mathcal{C}$ , its iterate  $F: \mathbb{N}^{n+1} \to \mathbb{N}^n$  is also in  $\mathcal{C}$ . So any prim. rec. closed class is closed under iteration.

*Proof.* This shows only the n=1 case.

Define  $f': \mathbb{N}^3 \to \mathbb{N}$  by f'(x, y, z) = f(z), which is in  $\mathcal{C}$ .

Then the iterate of f is defined by:

$$F(z,0) = z$$
  
 
$$F(z,y+1) = f(F(z,y)) = f'(x,y,F(x,y))$$

This is defined by primitive recursion, so F is in C.

## 3.5 Recursive and Partial Recursive Functions

#### 3.5.1 Minimisation

Let  $f: \mathbb{N}^{n+1} \to \mathbb{N}$  be a partial function. The function obtained from f by minimisation is the partial function  $g: \mathbb{N}^n \to \mathbb{N}$  defined by

$$g(\mathbf{x}) = \begin{cases} r & \text{if } f(\mathbf{x}, r) = 0 \text{ and for } s < r, f(\mathbf{x}, s) \text{ is defined and not } 0 \\ undefined & \text{otherwise} \end{cases}$$

We write  $g(\mathbf{x}) = \mu y(f(\mathbf{x}, y) = 0)$ . It is also called the  $\mu$ -operator or unbounded search operator. The function g may be partial, even if f is total, and vice versa.

Note that it is not quite accurate to say  $g(x) = \mu y(f(\mathbf{x}, y) = 0)$  is the least y s.t. f(x, y) = 0; if there is some least y s.t. f(x, y) = 0, but f(x, s) is undefined for some s < y, then g(x) is undefined.

#### 3.5.2 The Class of Recursive Functions

- A total function  $f(\mathbf{x}, y)$  is regular if for any  $\mathbf{x} \in \mathbb{N}^n$ , there exists  $y \in \mathbb{N}$  such that  $f(\mathbf{x}, y) = 0$
- The regular functions are exactly those to which we can apply minimisation and end up with a total function
- The function g is obtained from f by regular minimisation if  $g(\mathbf{x}) = \mu y(f(\mathbf{x}, y) = 0)$  where f is regular
- The class of recursive functions is the smallest class C of total functions which is primitively recursively closed and is closed under regular minimisation
- Note that there are recursive functions which are *not* primitive recursive
- Example: the two-argument Ackermann function defined by:

$$A(m,n) = \begin{cases} n+1 & \text{if } m = 0\\ A(m-1,1) & \text{if } m > 0 \text{ and } n = 0\\ A(m-1,A(m,n-1)) & \text{if } m > 0 \text{ and } n > 0 \end{cases}$$

- The class of partial recursive functions is the smallest class of partial functions which contains the initial functions, and is closed under composition, primitive recursion and minimisation
  - Note that this is not a primitively recursively closed class that term only applies to a class of total functions

#### Equivalence of Partial Recursive and TM Computable Functions 4

A key theorem is that all partial recursive functions are Turing Machine computable, and vice versa.

#### TM Computable Functions Are Partial Recursive 4.1

Recall that a partial function  $f: \mathbb{N}^n \to \mathbb{N}$  is TM computable if  $f = \varphi_{T,n}$  for some numerical TM T.

Let  $T = (Q, F, A, I, \tau, q_0)$  be a numerical Turing machine (i.e. deterministic,  $F = I = \emptyset$ ,  $A = \{0, 1\}$ ).

Recall that  $\varphi_{T,n}(\mathbf{x}) = \begin{cases} y & \text{if the computation starting with } (q_0, \underline{0}1^{x_1} \dots 01^{x_n}) \text{ halts with } (q, \underline{0}1^y) \\ undefined & \text{otherwise} \end{cases}$ 

It is convenient to modify T slightly. Add two new states p and h, and the transitions:

- (q, a, p, a, L) for all  $(q, a) \in Q \times A$  s.t. no element in  $\tau$  starts with (q, a)
- (p, a, h, a, R) for all  $a \in A$  (i.e. for a = 0 and a = 1)
- (h, a, p, a, L) for all  $a \in A$

Call the new machine T', so  $Q' = Q \cup \{p, h\}$ , with C' being the set of configurations.

Then T' is still deterministic, and transitions have the form:

$$(q, a, N(q, a), R(q, a), D(q, a)) \in Q' \times A \times Q' \times A \times \{L, R\}$$

where N, R, D are functions on  $Q' \times A$ .

Then, we number the states such that  $Q = \{0, 1, \dots, r-1\}$ , where h = 0 and p = 1. We encode L = 0 and R=1.

Now,  $Q' \times A$  is a finite subset of  $\mathbb{N}^2$ ; put N(x,y) = R(x,y) = D(x,y) = 0 for  $(x,y) \in \mathbb{N}^2 \setminus (Q' \times A)$ . Then, N, R, D are primitive recursive functions  $\mathbb{N}^2 \to \mathbb{N}$ .

Define  $Code: C' \to \mathbb{N}$  by  $Code(q, a, \alpha, \beta) = 2^q 3^a 5^{\sigma(\alpha)} 7^{\sigma(\beta)}$ , where  $\sigma$  encodes a function in the binary representation of an integer:

$$\sigma(f) = f(0) + 2 \cdot f(1) + 2^2 \cdot f(2) + \dots$$

Then Code is an injective (one-to-one) function.

There is a primitive recursive function  $Next: \mathbb{N} \to \mathbb{N}$  s.t.  $Next(Code(c)) = Code(\delta(c))$ , for  $c \in C'$  where  $\delta$ is the transition function of T'.

*Proof.* Let  $c = (q, a, \alpha, \beta)$ ; let  $x \in \mathbb{N} = Code(c) = 2^q 3^a 5^{\sigma(\alpha)} 7^{\sigma(\beta)}$ .

Then, we express  $Next(x) = Code(\delta(c))$  in terms of x.

First, note that  $q = \log_2 x$  and  $a = \log_3 x$  (here log simply retrieves the exponents, it is not the normal logarithm function from calculus/analysis).

We have that  $N(q, a) = N(\log_2 x, \log_3 x)$ ; the log and N functions are primitive recursive.

There are then two cases, moving left or right:

## **4.1.1** Move left - D(q, a) = 0

We have that  $\delta(c) = (q', a', \alpha', \beta')$ , where q' = N(q, a) and  $a' = \beta(0)$ .

$$Next(x) = Code(\delta(c)) = 2^{N(q,a)}3^{\beta(0)}5^{\sigma(\alpha')}7^{\sigma(\beta')}$$

 $\beta(0) = rem(2, \log_7(x))$  where rem is the remainder function (which is prim. rec.).

$$\sigma(\alpha') = R(q, a) + 2\alpha(0) + 2^2\alpha(1) + \dots = R(\log_2 x, \log_3 x) + 2\log_5 x$$
, where R is prim. rec.

 $\sigma(\beta') = \beta(1) + 2\beta(2) + 2^2\beta(3) + \cdots = quo(2, \sigma(\beta)) = quo(2, \log_7 x)$ , where quo is the quotient / 'integer division' function (which is prim. rec.).

## **4.1.2** Move right - D(q, a) = 1

In this case we have that  $\delta(c) = (q', a', \alpha', \beta')$ , where q' = N(q, a) and  $a' = \alpha(0)$ .

$$\alpha(0) = rem(2, \log_5 x)$$

$$\sigma(\alpha') = quo(2, \log_5 x)$$

$$\sigma(\beta') = R(\log_2 x, \log_3 x) + 2\log_7 x$$

#### 4.1.3 Conclusion

We can combine both cases using  $E(x) = D(\log_2 x, \log_3 x)$ . This gives us the functions:

$$F_1(x) = N(\log_2 x, \log_3 x)$$

$$F_2(x) = (1 \div E(x)) \cdot rem(2, \log_7 x) + E(x) rem(2, \log_5 x)$$

$$F_3(x) = (1 - E(x)) \cdot (R(\log_2 x \log_3 x) + 2\log_5 x) + E(x) \cdot quo(2, \log_5 x)$$

$$F_4(x) = (1 - E(x)) \cdot quo(2, \log_7 x) + E(x) \cdot (R(\log_2 x, \log_3 x) + 2\log_7 x)$$

Clearly each of these is a composition of primitive recursive functions, and so each is primitive recursive.

Then,  $Next(x) = 2^{F_1(x)}3^{F_2(x)}5^{F_3(x)}7^{F_4(x)}$ . This is a composition of exponentiation and functions known to be primitive recursive, so Next(x) is also primitive recursive.

Recall that if  $f: \mathbb{N} \to \mathbb{N}$  is primitive recursive, then its iterate  $F: \mathbb{N}^2 \to \mathbb{N}$  is also prim. rec.

Let  $\bar{\delta}$  be the iterate of  $\delta$ . If Comp is the iterate of Next, then  $Comp(Code(c),t) = Code(\bar{\delta}(c,t))$  for any  $c \in C'$  and  $t \in \mathbb{N}$ .

*Proof.* Use induction on t.

First,  $Comp(Code(c), 0) = Code(c) = Code(\bar{\delta}(c, 0)).$ 

Now, assume that  $Comp(Code(c), t) = Code(\bar{\delta}(c, t))$  holds.

Then, we have:

$$\begin{split} Comp(Code(c),t+1) &= Next(Comp(Code(c),t)) \\ &= Next(Code(\bar{\delta}(c,t))) \\ &= Code(\delta(\bar{\delta}(c,t))) \\ &= Code(\bar{\delta}(c,t+1)) \end{split}$$

Define the function  $In_{T,n}: \mathbb{N}^n \to C'$ , such that  $In_{T,n}(\mathbf{x})$  returns the initial configuration of T when started with the tape described by  $Tape(\mathbf{x})$ .

**Main theorem**: the function  $\varphi_{T,n}$  is partial recursive.

Proof. Note 
$$\varphi_{T,n}(\mathbf{x}) = \begin{cases} y & \text{if } \exists t \in \mathbb{N} \text{ s.t. } \bar{\delta}(In_{T,n}(\mathbf{x}), t) = (h, \underline{0}1^y) \text{ for some } y \in \mathbb{N} \\ undefined & \text{otherwise} \end{cases}$$

Also note that  $Code(h, \underline{0}1^y) = 2^0 3^0 5^{1+2+2^2+\dots+2^{y-1}} 7^0 = 5^{2^y-1}$ .

If  $\bar{\delta}(In_{T,n}(\mathbf{x}),t)=(h,\underline{0}1^y)$  for some  $t,y\in\mathbb{N}$ , then we have that:

$$Comp(Code(In_{T,n}(\mathbf{x})), t) = Code(\bar{\delta}(In_{T,n}(\mathbf{x}), t)) = 5^{2^{y}-1}$$

Define 
$$\psi : \mathbb{N}^{n+1} \to \mathbb{N}$$
 by  $\psi(\mathbf{x}, t) = Comp(Code(In_{T,n}(\mathbf{x})), t)$ .

The composition  $Code(In_{T,n}(\mathbf{x}))$  is primitive recursive (from assignments), and Comp is primitive recursive since it is the iterate of the primitive recursive Next.

Then, 
$$\varphi_{T,n}(\mathbf{x}) = \begin{cases} \log_2(1 + \log_5(\psi(\mathbf{x}, t))) & \text{for any } t \in \mathbb{N} \text{ s.t. } \psi(\mathbf{x}, t) = 5^{2^y - 1} \text{ for some } y \\ undefined & \text{otherwise} \end{cases}$$

# 5 First Order Logic