Joseph Spearritt

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Education & Experience

Bachelor of Engineering (Software), Class? Honours, 2014–2017 The University of Queensland, Final GPA: ?.?

Intern Developer, Atlassian

2016-2017

Teaching Experience, The University of Queensland

2016-2017

Course tutor: CSSE2002 'Programming in the Large'

CSSE2310 'Computer Systems Principles and Programming'

Secondary School,

2009-2013

Toowoomba SHS, OP 1 (ATAR Equiv. 99.00 – 99.95)

Skills

Languages: Java, C[#], C, Python, MATLAB Intermediate experience with HTML5/CSS/JS, SQL, C++, Haskell

Technologies: JavaFX, WinForms/WPF, Flask/SQLAlchemy Intermediate experience with Spring Boot, Redis, Node.js

Computer Software: *nix systems/Bash, Windows, git, Visual Studio, JetBrains IDEs, Eclipse, Atlassian Confluence/JIRA, Adobe Photoshop, MS Office, LATEX

Achievements

- o UQ EAIT Scholars Program: Hawken Scholar, 2014-2017
- UQ EAIT Dean's Commendation for Academic Excellence, 2014–2017
- UQ Computing Society Member of Executive Committee, 2017
- UQ Computing Society Hackathon 2016 Developer, 3rd prize winning 'Duck Duck Shoot' web game
- GovHack 2016 Backend developer, 'QuickBus' realtime transport data app
- o Tanda Hackathon 2016 Developer, automated sick leave system
- TAMods Developer, unofficial game modification project
- QUTHack 2015 Hackathon Backend developer, 'Charon Desktop' team
 - Charon was awarded a \$1000 innovation prize sponsored by TechnologyOne
- UQ DECO2800 2015: 'DECOMine' project
 - Project integrated contributions from 59 students with open source tools
 - Presented the project at the UQ School of ITEE Innovation Showcase, 2015
- o Australian Government Australian Student Prize, 2013
- Darling Downs Secondary School Debating Competition, 2009–2013
 - Team Captain, Toowoomba State High School
 - Grand finalists 2010, 2011, 2012, 2013; Champion team 2010, 2012
- o Australian Mathematics Competition, Senior Division 2013 High Distinction