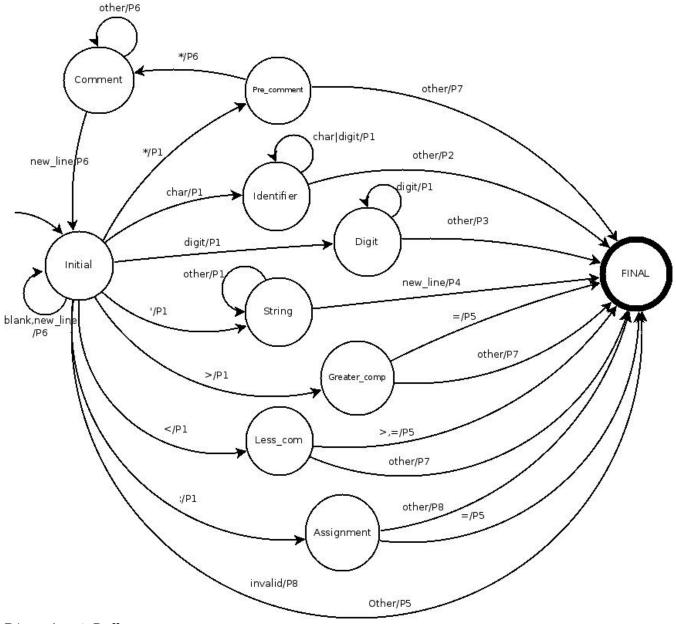
## Diseño de compiladores 2012

## **ANEXO**Diagramas de transición de estados

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- Input\_Buffer P1
- Validate\_identifier P2
- Validate\_Constant P3
- P4
- Validate\_String Validate\_symbol P5
- P6 Consume\_input
- Validate\_symbol\_unget P7
- Invalid\_character P8