

src/server/UdpSender.hpp



```
graph TD; A[src/server/UdpSender.hpp] --> B[SFML/Network.hpp]; A --> C[vector];
```

The diagram illustrates the dependencies of the file `src/server/UdpSender.hpp`. It is represented as a box at the top, with two blue arrows pointing downwards to two other boxes: `SFML/Network.hpp` on the left and `vector` on the right.

SFML/Network.hpp

vector