

Ntw::UdpReceiver

- sf::UdpSocket _socket
 - unsigned short _port
 - std::queue< std::unique_ptr< ReceivedPacket > > _packetQueue
 - std::mutex _mutex
 - std::thread _thread
 - bool _running
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- + UdpReceiver(unsigned short port)
 - + ~UdpReceiver()
 - + void start()
 - + void stop()
 - + void join()
 - + bool getPacket(ReceivedPacket &packet)
 - + unsigned short getPort () const
 - void receiveLoop()