

Ntw::UdpReceiver

- sf::UdpSocket _socket
 - unsigned short _port
 - std::queue< std::unique_ptr< ReceivedPacket > > _packetQueue
 - std::mutex _mutex
 - std::thread _thread
 - bool _running
- + UdpReceiver(unsigned short port)
 - + ~UdpReceiver()
 - + void start()
 - + void stop()
 - + void join()
 - + bool getPacket(ReceivedPacket &packet)
 - + unsigned short getPort () const
 - void receiveLoop()

- _receiver

Ntw::PacketInterpreter

- std::queue< ReceivedPacket > _packetBuffer
 - std::mutex _mutex
 - std::thread _thread
 - std::atomic< bool > _running
- + PacketInterpreter (UdpReceiver &receiver)
 - + ~PacketInterpreter()
 - + void start()
 - + void stop()
 - + void join()
 - void interpreterLoop()