	Not started	Currently working on	Needs Polish	Done	
ID	**Priority**	**User**	**I want...**	**Estimate**	**Status**
Category	Task	Priority	Details	Notes	
UI Menu navigation	Story board of interactions				
	Control scheme (snake type selection, etc)				
Art	Discussion: Decisions on color/stylistic themes	2.4			
	Concept art	2.2			
	Story board	2.3			
	Place holder art?	2.1			
	First version assets	2.5			
	Asset iteration	2.6			
	Figure out asset sizes	2			
	Discussion: Visual feedback	2.55			
	Keep pestering Randi about changing entire game background	2			
Code	Making maps	3.1			
	Making snake	3.1	Create draw helper function		
	Making the game loop	3.1			
	Making the ui into code, a working navigational menu	3.2	Interface for loading levels from button press		
	Level generation framework	3.11	How to load info into level scene		
	Level creation	3.12	Some framework which a gui would generate, level design GUI		
	Draw the tiles				
	Tutorial: one feature at a time, learn by doing	3.3			
Audio					

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