


Panhia (Pan) Vang

 Orange County, CA

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 <https://mcpanny.github.io/>

Experience

Business Systems Analyst/Programmer @ American First Credit Union January 2022 – Present // Brea, CA

- Develop and maintain in-house applications to automate business processes using .NET, Client/Server environment, MSSQL, and ISS
 - Designed and implemented a reconciliation program for monthly imports to core system, reducing reconciliation time from 8 hours to 5 minutes
 - Redesigned web application for managing collateral protection insurance to match web standards and interact with core system API
- Serve as primary admin for managing and troubleshooting issues in CRM application

Software Developer @ Orange County Department of Education December 2020 – December 2021 // Costa Mesa, CA

- Code, implement, test, analyze and debug internal financial applications
- Document existing applications and processes
- Provide support to higher level management staff and end users relating to application use and troubleshooting

Systems Analyst / Programmer @ American First Credit Union October 2019 – December 2020 // Brea, CA

- Develop and maintain in-house applications to automate business processes using .NET, Client/Server environment, MSSQL, and ISS
- Worked with team on design, development, and modification of business processes within CRM system
- Perform quality assurance testing to verify that products and processes conform to business requirements and is error-free
- Design and manage incentive and performance reports within third party reporting system

Business Process Specialist @ American First Credit Union November 2017 – October 2019 // Brea, CA

- Provide project implementation support including creating test scenarios to validate software logic, collecting business requirements, coordinating company-wide testing, configuring workflows, building reports, and formulating scripts
- Share technology expertise and train and mentor others in the use of technologies and development processes

Outstanding Graduate Student Scholarly and Creative Activities Award

California State University, Fullerton – April 2020

- Designed a 2-dimensional game using Python and open-source artwork to demonstrate SDLC cycle of developing an application and object-oriented programming

Skills

Programming Languages

C#, SQL, Visual Basic, Python, JavaScript

Libraries & Frameworks

jQuery, Bootstrap, HTML, CSS, Material Design, .NET

Tools & Platforms

Windows, Microsoft Office, Microsoft Visual Studio, Microsoft SQL Server, Azure DevOps, Git, Team Foundation Server, IIS

Projects

Broken Crossing

a 2-dimensional game using Python and open source artwork

Maze Room

a command line game to demonstrate object-oriented programming using C++

Education

M.S. Information Systems

California State University, Fullerton
January 2019 – May 2021

B.A. Business Administration, Emphasis: Information Systems

California State University, Fullerton
January 2016 – December 2017