

深度學習 Deep Learning

最佳化方法

Instructor: 林英嘉 (Ying-Jia Lin)

2025/09/24







Slido # DL0924

Outline

- Recap [20 min]
- Gradient Descent (II) Optimizers [60 min]
- Training script in PyTorch [35 min]
- Quiz [30 min]



[Recap] Gradient Descent (梯度下降)

Assume x is a trainable parameter (weight), f is a differentiable function:

Gradient descent:
$$x' = x - \eta \nabla_x f(x)$$

η is the learning rate (伊塔/欸塔) used for gradient descent.

• 調整每次更新參數時的幅度



[Recap] Minimize a Regression Model

- 假設我們今天要用 linear regression 來訓練一層的 MLP,模型輸出是 $\hat{y} = wx + b$
- 以均方誤差 (Mean Squared Error) 為例:

$$\mathcal{L} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2 \quad \longleftarrow \quad 模型輸出跟正確答案的平均差距$$

把
$$(wx_i + b)$$
 代入 \hat{y}_i \longrightarrow
$$= \frac{1}{n} \sum_{i=1}^n (y_i - (wx_i + b))^2$$

其中:

- 訓練目標是讓這個公式在n筆訓練資料的平均差距越小越好
- £ 代表 Loss function; n 代表有 n 筆訓練資料
- y_i 爲任一筆 ground-truth、 \hat{y}_i 爲任一筆 prediction (model output)



[Recap] Minimize a Regression Model

$$\mathcal{L} = \frac{1}{n} \sum_{i=1}^{n} (y_i - (wx_i + b))^2$$

對w進行偏微分

$$\frac{\partial \mathcal{L}}{\partial w} = \frac{1}{n} \sum_{i=1}^{n} 2(y_i - (wx_i + b)) \cdot (-x_i)$$

對b進行偏微分

$$\frac{\partial \mathcal{L}}{\partial b} = \frac{1}{n} \sum_{i=1}^{n} 2(y_i - (wx_i + b)) \cdot (-1)$$



[Recap] Minimize a Regression Model

$$\frac{\partial \mathcal{L}}{\partial w} = \frac{1}{n} \sum_{i=1}^{n} 2(y_i - (wx_i + b)) \cdot (-x_i)$$

$$\frac{\partial \mathcal{L}}{\partial b} = \frac{1}{n} \sum_{i=1}^{n} 2(y_i - (wx_i + b)) \cdot (-1)$$

更新w:

權重值

$$w_t = w_{t-1} - \eta \frac{\partial \mathcal{L}}{\partial w_{t-1}}$$
 現在這個 上一次的時間點的 時間點的

權重值

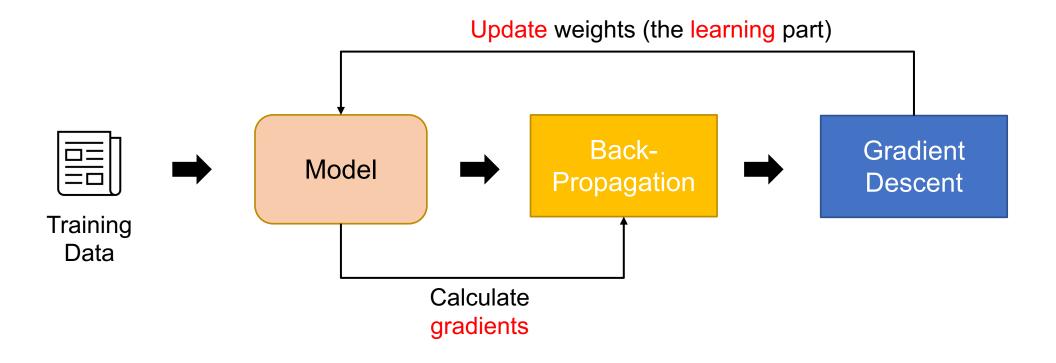
更新b:

$$b_t = b_{t-1} - \eta \frac{\partial \mathcal{L}}{\partial b_{t-1}}$$
 現在這個 上一次的時間點的 時間點的偏置項 偏置項



Training Process of a Deep Learning Model

• 深度學習模型被訓練的流程





Another training approach: SGD

- 在一般的 Gradient descent (GD) 中,我們是將所有的資料算一次梯度
 之後,才更新一次模型
 - 資料量大的時候,單次模型更新的計算時間長(但是平行化可以解決)
- SGD: Stochastic gradient descent
 - 把資料切成 batches,每次進行 GD 時都是隨機取其中一個 batch 來 計算梯度與更新模型



Mini-batch Data

Training Data (1M examples)

batch

在batch size = k 時,每個batch有k筆 資料



Gradient Descent vs. Stochastic Gradient Descent

• 計算 $\frac{\partial \mathcal{L}}{\partial w}$ 和 $\frac{\partial \mathcal{L}}{\partial b}$

Gradient Descent:

$$\mathcal{L} = \frac{1}{n} \sum_{i=1}^{n} (y_i - (wx_i + b))^2$$

全部的 n,但如果 n 很大時需要計算久,且需要較大的記憶體

Stochastic
Gradient Descent:

$$\mathcal{L} = \frac{1}{n} \sum_{i=1}^{n} (y_i - (wx_i + b))^2$$

n 改用採樣的,可能為 8 / 16 / 32 / 64 / 128



Optimization with Batches (Pseudo code)

- 假設 training data 有 5,000,000 examples , mini_batch_size = 1,000
 - Number of steps = 5000000 / 1000 = 5000
 - 代表會進行 5000 次 gradient descent (更新 5000 次參數)

```
# do shuffle
for i in range(5000):
    start_index = i * 1000
    end_index = start_index + 1000
    x = train_x[start_index: end_index]
    y = train_y[start_index: end_index]

# Calculate gradients via BP
# do gradient descent (update parameters)
```



Optimization with Batches

初始參數: θ₀

Batch

$$hilde{(\mathsf{x},\,\mathsf{y})}$$
輸入到模型, $hilde{ heta_0}$ $heta_1 = heta_0 - \eta
abla_{ heta_0} \mathcal{L}(heta_0)$

Batch

(x, y) 輸入到模型[,] forward and backward

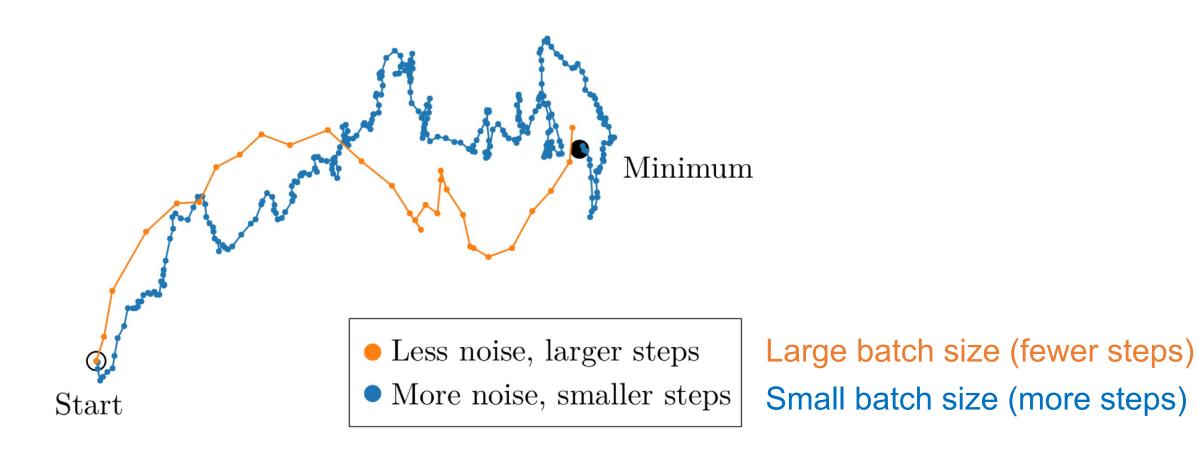
$$\theta_2 = \theta_1 - \eta \nabla_{\theta_1} \mathcal{L}(\theta_1)$$

Batch

$$hilde{(\mathsf{x},\,\mathsf{y})}$$
輸入到模型, $hilde{ heta_3} = heta_2 - \eta
abla_{ heta_2} \mathcal{L}(heta_2)$ forward and backward



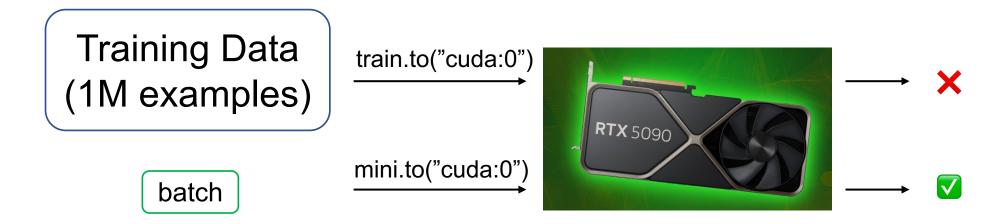
Larger batch size vs. smaller batch size





Batching fixes the memory problem

硬體計算角度



 Typically, during training or test time, we use a small set of data (mini-batch) at one time for running a deep learning model on GPUs.



Question

最佳化理論角度

- 和 full batch size 的 GD 比起來,用 mini-batch 方式訓練的效果一定比較好嗎?
- Ans: full batch size 只會更新一次,容易跑到 local minimum 的位置

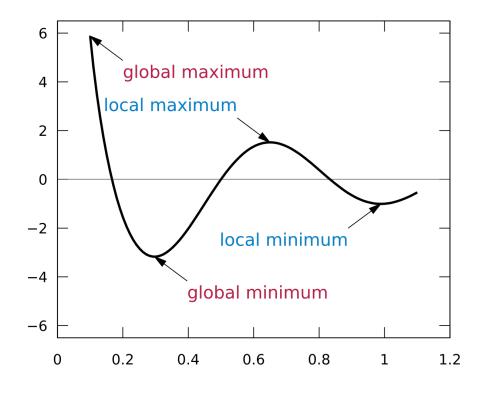


Figure source: https://en.wikipedia.org/wiki/Maximum_and_minimum



Batch and Mini-batch Gradient Descent

比較

	Batch Gradient Descent	Stochastic Gradient Descent	Mini-batch Stochastic Gradient Descent
單次更新所使用的訓 練資料筆數	Entire training set	1	mini_batch_size (Hyperparameter)
訓練穩定性	Stable	Low	Medium
訓練時期更新頻率 (number of steps)	Low 1 time per epoch	High 1 time per sample	Medium 1 time per mini- batch
缺點	Easily falling into local minimum	Training variance is too big	Hard to determine the best batch size



<u>廣義上</u> SGD 指的是 Mini-batch Stochastic Gradient Descent

Question

最佳化理論/實驗角度

• batch_size 大比較好還是 batch_size 小比較好?

SB: small batch (256)

LB: large batch (training set size*0.1)

Table 2: Performance of small-batch (SB) and large-batch (LB) variants of ADAM on the 6 networks listed in Table 1

	Training Accuracy		Testing Accuracy	
Name	SB	LB	SB	LB
$\overline{F_1}$	$99.66\% \pm 0.05\%$	$99.92\% \pm 0.01\%$	$98.03\% \pm 0.07\%$	$97.81\% \pm 0.07\%$
F_2	$99.99\% \pm 0.03\%$	$98.35\% \pm 2.08\%$	$64.02\% \pm 0.2\%$	$59.45\% \pm 1.05\%$
C_1	$99.89\% \pm 0.02\%$	$99.66\% \pm 0.2\%$	$80.04\% \pm 0.12\%$	$77.26\% \pm 0.42\%$
C_2	$99.99\% \pm 0.04\%$	$99.99\% \pm 0.01\%$	$89.24\% \pm 0.12\%$	$87.26\% \pm 0.07\%$
C_3	$99.56\% \pm 0.44\%$	$99.88\% \pm 0.30\%$	$49.58\% \pm 0.39\%$	$46.45\% \pm 0.43\%$
C_4	$99.10\% \pm 1.23\%$	$99.57\% \pm 1.84\%$	$63.08\% \pm 0.5\%$	$57.81\% \pm 0.17\%$



Small-batch vs. Large-batch Training

	Small batches	Large batches
單次更新所需要的時間	較短	較長 (平行化後差異縮小)
單次更新記憶體用量	較少	較多
訓練穩定性	較不穩定	較穩定
訓練時期更新頻率 (number of steps)	較多	較少
1 Epoch 訓練時間	較快	較慢 (平行化後較快)
訓練後的模型效能	可能較好	可能較差

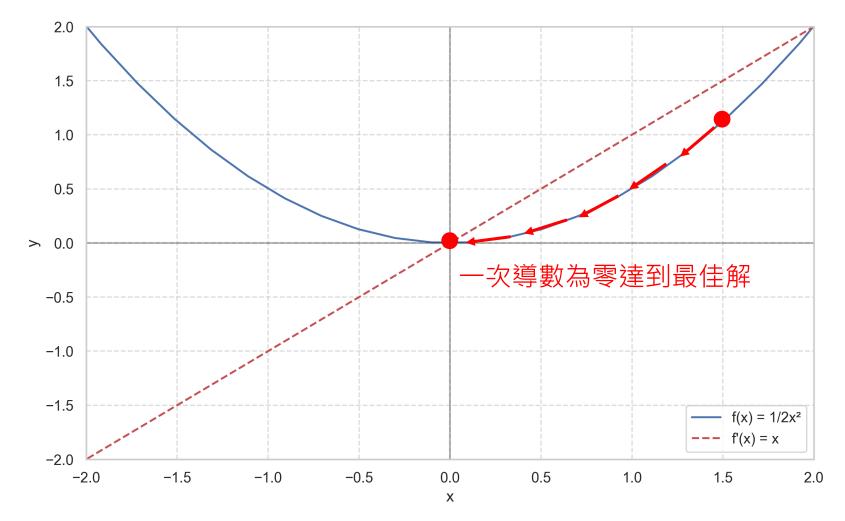


Optimizers

基於梯度下降的最佳化方法

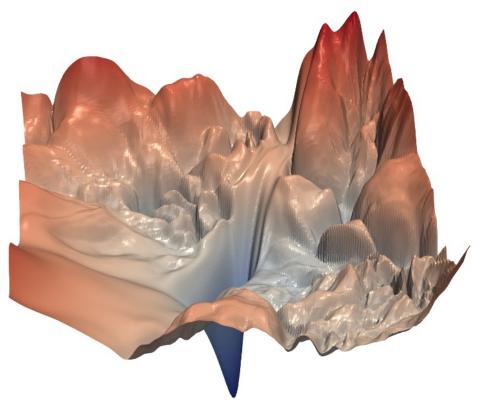
Loss function 到底長怎樣?

• 使用 $f(x) = 1/2x^2$ 作為簡單範例





Even more complicated ...



The loss surfaces of ResNet-56 with/without skip connections.

https://arxiv.org/abs/1712.09913
Li, Hao, et al. "Visualizing the loss landscape of neural nets."
Advances in neural information processing systems 31
(2018).



SGD Problem #1

- SGD 在訓練過程中是使用隨機的 mini-batch 進行最佳化
- 如果隨機取到的 mini-batch 突然產生很大的梯度,可能使訓練不穩定

Gradient descent:

$$x_{t+1} = x_t - \eta \nabla_x f(x_t)$$

訓練不穩定代表 x_{t+1} 在不該 改變很多的情況下改變太多 觀察<mark>梯度歷史紀錄</mark>:過去的時間點如果梯度小的話,現在這個時間點理論上梯度不該太大

調整學習率,該大的時候大一

點,該小的時候小一點



SGD Problem #2:容易卡住在梯度小的點

1. Local maximum / minimum

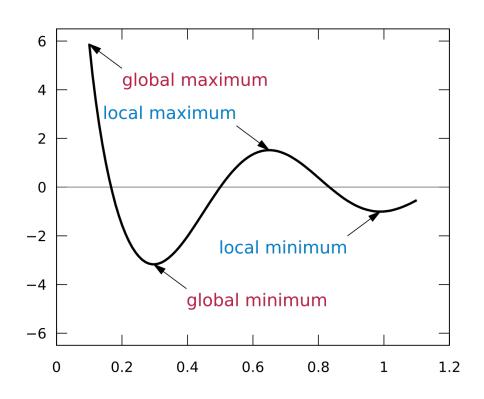
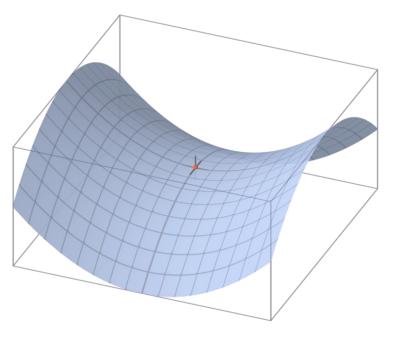


Figure source: https://en.wikipedia.org/wiki/Maximum_and_minimum https://en.wikipedia.org/wiki/Saddle_point

2. Saddle Point



Saddle Point (鞍點)



如何有效訓練深度學習模型?

Optimizer:

- 對梯度動手腳
 - Momentum
 - Nesterov Momentum (不常用)
- 自動調整學習率
 - Adagrad
 - RMSprop
 - Adam



Momentum

- Momentum 將過去的梯度記錄下來
- 每次更新參數時,會考慮到上一個時間點的梯度
 - 同方向 -> 參數改變幅度大一點;不同方向 -> 參數改變幅度小一點

Gradient descent:

$$x_{t+1} = x_t - \eta \nabla_x f(x_t)$$

Momentum:

$$v_t = \gamma v_{t-1} + \eta \nabla_x f(x_t)$$

上一個時間點的梯度

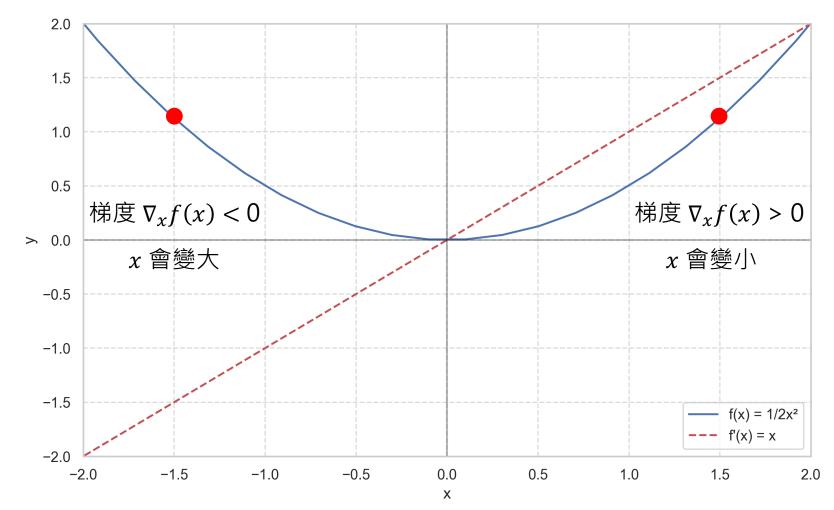
Momentum term (超參數,常設為 0.9)

$$x_{t+1} = x_t - v_t$$



[Recap] 以兩個點來觀察 Gradient Descent 的特性

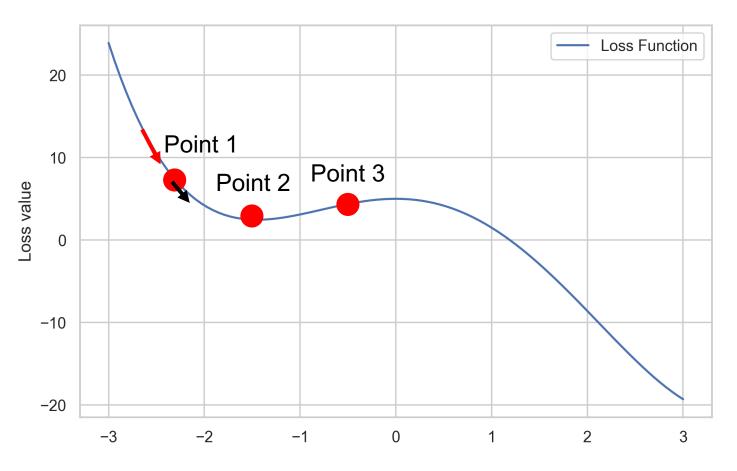
$$x' = x - \eta \nabla_x f(x)$$





SGD + Momentum (example)

(Point 1 -> Point 2 -> Point 3)



SGD + Momentum:

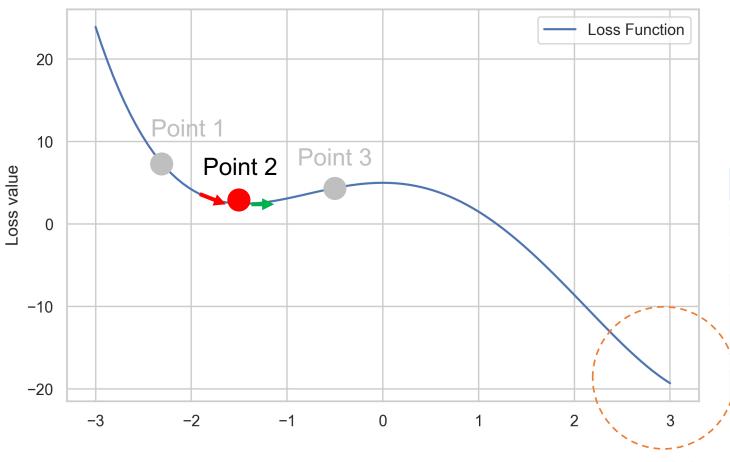
$$v_t = \gamma v_{t-1} + \eta \nabla_x f(x_t)$$
$$x_{t+1} = x_t - v_t$$

	P1
Gradient	-3.5
Past (v_{t-1})	-4
x 改變量 (GD)	→
x 改變量 (Momentum)	→
x 總改變量	→



SGD + Momentum (example)

(Point 1 -> Point 2 -> Point 3)



SGD + Momentum:

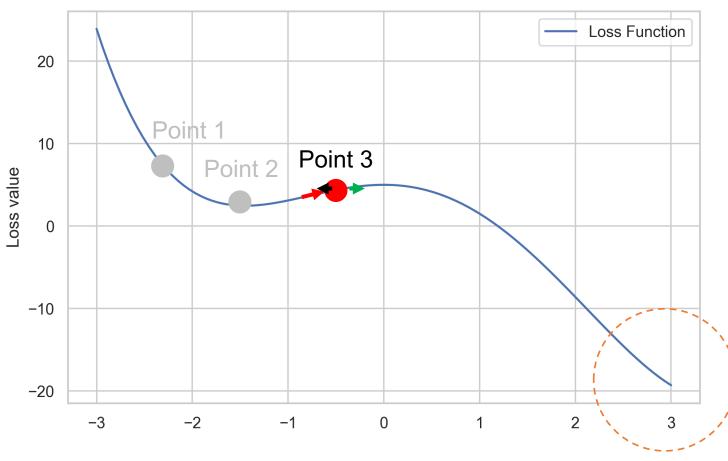
$$v_t = \gamma v_{t-1} + \eta \nabla_x f(x_t)$$
$$x_{t+1} = x_t - v_t$$

	P1	P2
Gradient	-3.5	0
Past (v_{t-1})	-4	-2
x 改變量 (GD)	→	
x 改變量 (Momentum)	→	→
x 總改變量	→	→



SGD + Momentum (example)

(Point 1 -> Point 2 -> Point 3)



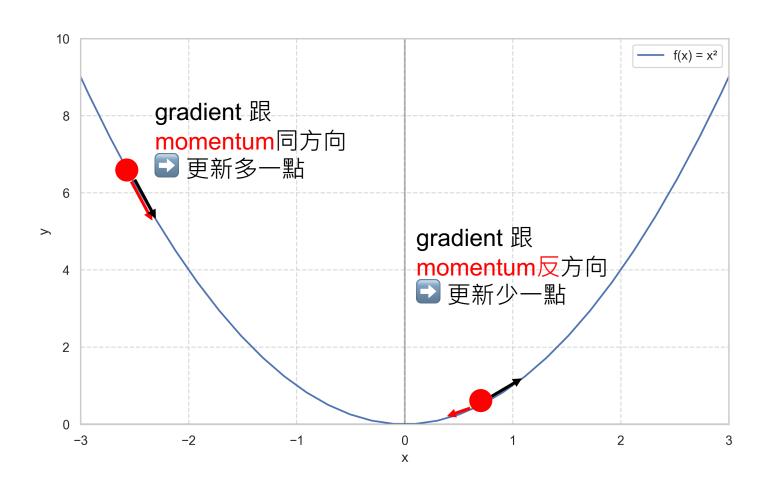
SGD + Momentum:

$$v_t = \gamma v_{t-1} + \eta \nabla_x f(x_t)$$
$$x_{t+1} = x_t - v_t$$

	P1	P2	P3
Gradient	-3.5	0	1
Past (v_{t-1})	-4	-2	-2
x 改變量 (GD)	→		4
x 改變量 (Momentum)	→	→	→
x 總改變量	→	→	>



Momentum





Summary of Momentum

- SGD 可能因為隨機採樣而梯度大幅震盪,而 Momentum 可以緩衝這種震盪
- Momentum 增加歷史紀錄的功能可以:
 - 加速收斂 -> 解決 SGD Problem #1
 - 逃離鞍點 (Saddle point) -> 解決 SGD Problem #2
 - 但 Momentum 也可能超過 convergence

只是理論,不一定能夠做到!(Deep Learning 是很複雜的 function)



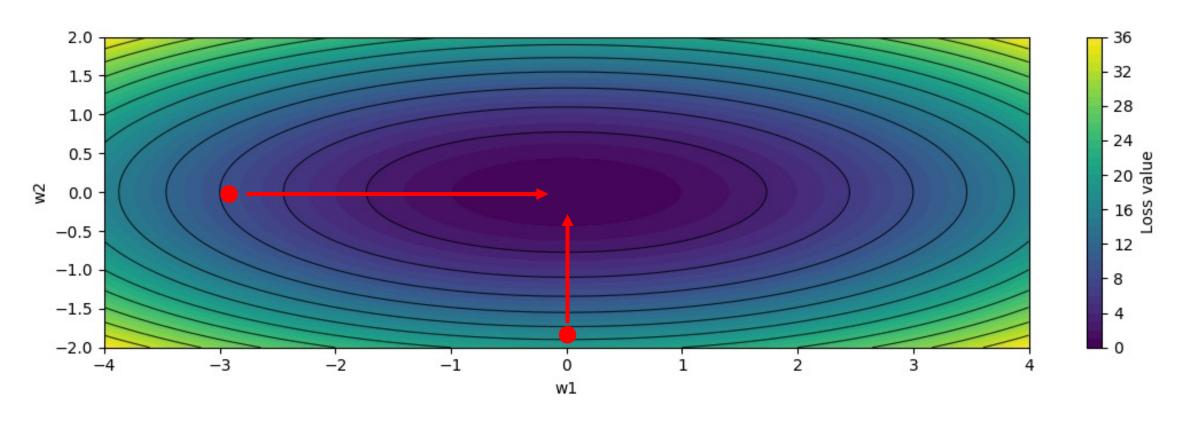
如何有效訓練深度學習模型?

Optimizer:

- 對梯度動手腳
 - Momentum
 - Nesterov Momentum
- 自動調整學習率
 - Adagrad
 - RMSprop
 - Adam



Learning rate 應該依據不同參數而不同



w1 方向的梯度通常較大(從 loss function 的橢圓形可觀察到)

w2 方向的梯度通常較小



Adagrad (Adaptative Gradient)

Journal of Machine Learning Research 12 (2011) 2121-2159

Submitted 3/10; Revised 3/11; Published 7/11

Adaptive Subgradient Methods for Online Learning and Stochastic Optimization*

John Duchi Jduchi@cs.berkeley.edu

Computer Science Division University of California, Berkeley Berkeley, CA 94720 USA

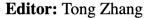
Elad Hazan

Technion - Israel Institute of Technology Technion City Haifa, 32000, Israel

Yoram Singer

Google 1600 Amphitheatre Parkway Mountain View, CA 94043 USA EHAZAN@IE.TECHNION.AC.IL

SINGER@GOOGLE.COM



Duchi, John, Elad Hazan, and Yoram Singer. "Adaptive subgradient methods for online learning and stochastic optimization." Journal of machine learning research 12.7 (2011).



Adagrad (Adaptative Gradient)

- Adagrad 可以根據歷史梯度總和自動調整 learning rate
 - 需要一個r來記錄歷史梯度(平方和)

Gradient descent:

$$x_{t+1} = x_t - \eta \nabla_x f(x_t)$$

Adagrad:

$$x_{t+1} = x_t - \frac{\eta}{\delta + \sqrt{r_t}} \nabla_x f(x_t)$$

$$r_t = r_{t-1} + g \odot g$$

其中
$$g = \nabla_x f(x_t)$$



Element-wise Scaling

• 在多維度情況 (有多個變數 x, Multivariate)下,梯度是所有偏導數的向量:

$$\nabla_{\mathbf{x}} f = \begin{bmatrix} \frac{\partial f}{\partial x_1}, & \dots, & \frac{\partial f}{\partial x_n} \end{bmatrix}$$

每個項的 g 都不同,進而能得出不同 r ,最終每個項的 learning rate 都不同

$$x_{n,t+1} = x_{n,t} - \frac{\eta}{\delta + \sqrt{r_{n,t}}} \nabla_x f(x_{n,t})$$



Element-wise Multiplication

$$r_t = r_{t-1} + g \odot g \qquad \sharp \oplus g = \nabla_x f(x_t)$$

• 在多維度情況 (有多個變數 x, Multivariate)下,梯度是所有偏導數的向量:

$$\nabla_{\mathbf{x}} f = \begin{bmatrix} \frac{\partial f}{\partial x_1}, & \dots, & \frac{\partial f}{\partial x_n} \end{bmatrix}$$

$$g \odot g = \left[\left(\frac{\partial f}{\partial x_1} \right)^2, \dots, \left(\frac{\partial f}{\partial x_n} \right)^2 \right]$$



對 Adagrad 的觀察與思考

Adagrad:

$$r_t = r_{t-1} + g \odot g$$

其中 $g = \nabla_x f(x_t)$

$$x_{t+1} = x_t - \frac{\eta}{\delta + \sqrt{r_t}} \nabla_x f(x_t)$$

- 特性:梯度大的學習率自動調小一點;梯度小的學習率自動調大一點
- 缺點: Learning rate 或許會下降太快 (因為 r_t 持續累積平方和)
 - 不適用於許多深度學習模型 (實驗角度)



RMSProp

- RMSProp (Root Mean Square Propagation) 是 Adagrad 的改版,為了避免
 r 很快就變很大,使得學習率很快就變得很低(此時神經網路會很難更新)
- Hinton, Geoffrey, Nitish Srivastava, and Kevin Swersky. "Neural networks for machine learning lecture 6a overview of mini-batch gradient descent." Cited on 14.8 (2012): 2.



RMSProp

Hinton, Geoffrey, Nitish Srivastava, and Kevin Swersky. "Neural networks for machine learning lecture 6a overview of mini-batch gradient descent." Cited on 14.8 (2012): 2.

Adagrad:

$$r_t = r_{t-1} + g \odot g$$

其中
$$g = \nabla_x f(x_t)$$

$$x_{t+1} = x_t - \frac{\eta}{\delta + \sqrt{r_t}} \nabla_x f(x_t)$$

Running average (moving average),依照比例抑制 $g \odot g$ 所造成 r 的增長

RMSProp:

$$r_t = \stackrel{\downarrow}{p} r_{t-1} + (1 \stackrel{\downarrow}{-} p) g \odot g$$

p 為 decay rate (常設為 0.9)

$$x_{t+1} = x_t - rac{\eta}{\sqrt{\delta + r_t}}
abla_x f(x_t)$$
 δ 是一個很小的數字,讓分母不要為0



Adam

- Adam: adaptive moment estimation
- 結合了 Momentum 和 RMSProp 的概念



Kingma, Diederik P., and Jimmy Ba. "Adam: A method for stochastic optimization." ICLR 2015. https://arxiv.org/abs/1412.6980

Adam

Algorithm 1: Adam, our proposed algorithm for stochastic optimization. See section 2 for details, and for a slightly more efficient (but less clear) order of computation. g_t^2 indicates the elementwise square $g_t \odot g_t$. Good default settings for the tested machine learning problems are $\alpha = 0.001$, $\beta_1 = 0.9$, $\beta_2 = 0.999$ and $\epsilon = 10^{-8}$. All operations on vectors are element-wise. With β_1^t and β_2^t we denote β_1 and β_2 to the power t.

return θ_t (Resulting parameters)

```
Require: \alpha: Stepsize Learning rate
Require: \beta_1, \beta_2 \in [0, 1): Exponential decay rates for the moment estimates
Require: f(\theta): Stochastic objective function with parameters \theta
Require: \theta_0: Initial parameter vector
   m_0 \leftarrow 0 (Initialize 1st moment vector)
                                                             momentum
                                                                                                                [Adam]
   v_0 \leftarrow 0 (Initialize 2<sup>nd</sup> moment vector)
                                                             Adagrad, RMSProp
                                                                                                                m 記錄梯度
   t \leftarrow 0 (Initialize timestep)
                                                                                                                v 記錄梯度平方
   while \theta_t not converged do
      t \leftarrow t + 1
      g_t \leftarrow \nabla_{\theta} f_t(\theta_{t-1}) (Get gradients w.r.t. stochastic objective at timestep t)
      m_t \leftarrow \underline{\beta_1} \cdot m_{t-1} + \underline{(1-\beta_1)} \cdot g_t (Update biased first moment estimate) v_t \leftarrow \underline{\beta_2} \cdot v_{t-1} + \underline{(1-\beta_2)} \cdot g_t^2 (Update biased second raw moment estimate)
                                                                                                                  移動平均取自 RMSProp
      \widehat{m}_t \leftarrow m_t/(1-\beta_1^t) (Compute bias-corrected first moment estimate)
      \hat{v}_t \leftarrow v_t/(1-\beta_2^t) (Compute bias-corrected second raw moment estimate)
      \theta_t \leftarrow \theta_{t-1} - \alpha \cdot \widehat{m}_t / (\sqrt{\widehat{v}_t} + \epsilon) (Update parameters) Adagrad
   end while
```



訓練初期的問題

[Adam] *m* 記錄梯度

v 記錄梯度平方

假設 $\beta_1 = 0.9$

Momentum歷史記錄

$$m_t = \beta_1 m_{t-1} + (1 - \beta_1) \nabla_x f(x_t)$$
0 0.1 0.5

 $\widehat{m}_t \leftarrow m_t/(1-\beta_1^t)$ (Compute bias-corrected first moment estimate) $\widehat{v}_t \leftarrow v_t/(1-\beta_2^t)$ (Compute bias-corrected second raw moment estimate) $\theta_t \leftarrow \theta_{t-1} - \alpha \cdot \widehat{m}_t/(\sqrt{\widehat{v}_t} + \epsilon)$ (Update parameters)

$$(以 \beta_1^t 為例)$$

$$\beta_1^t = \beta_1^1 \times \beta_1^2 \times \dots \times \beta_1^t$$

$\beta_1^t = 0.9$	無校正 (即 m_t)	校正後
\widehat{m}_t	0.1 * 0.5 = 0.05	0.1 * 0.5 / 0.1 = 0.5



訓練初期的問題 (t 次項)

[Adam]

т 記錄梯度

v 記錄梯度平方

$$\widehat{m}_t \leftarrow m_t / (1 - \beta_1^t)$$
 (Compute bias-corrected first moment estimate) $\beta_1^t = \beta_1^1 \times \beta_1^2 \times \cdots \times \beta_1^t$

t	eta_1^t	校正項 $1 - \beta_1^t$
1	0.9	0.1
2	$0.9^2 = 0.81$	0.19
3	$0.9^3 = 0.729$	0.271
10	$0.9^{10} = 0.3487$	0.6513
100	$0.9^{100} = 0.000026$	0.999974

 $1-\beta_1^t$ 越來越接近**1**

代表隨著訓練時間增加, 越來越不需要校正



比較參數更新

[Adam] *m* 記錄梯度 *v* 記錄梯度平方

Adam:

$$\theta_t \leftarrow \theta_{t-1} - \alpha \cdot \widehat{m}_t / (\sqrt{\widehat{v}_t} + \epsilon)$$
 (Update parameters)

其中 α 是學習率

Momentum:

$$v_t = \gamma v_{t-1} + \eta \nabla_x f(x_t)$$

$$x_{t+1} = x_t - v_t$$

Adagrad:

$$r_t = r_{t-1} + g \odot g$$

其中
$$g = \nabla_x f(x_t)$$

$$x_{t+1} = x_t - \frac{\eta}{\delta + \sqrt{r_t}} \nabla_x f(x_t)$$



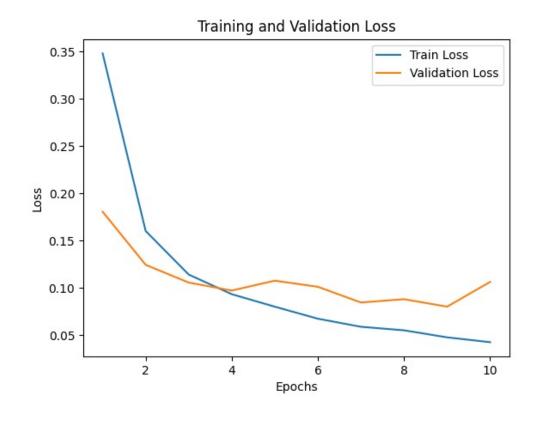


https://x.com/DBahdanau/status/1916666861808456176

訓練完成之後

Convergence

- Convergence (收斂) 是指在模型訓練過程中, loss 的變化逐漸趨於穩定,可能已經到達最 佳解,表示模型的學習進度減緩
- 收斂表示模型可能已達到某個局部或全局最小值,但不一定代表它找到了最佳解(因為有可能只是局部最小值),也不保證模型此時具備良好的泛化能力(val_loss 也同樣很低)





Convergence and gradients

• 在經過很多個 steps (t 很大)的更新之後,gradients 等於零的情況:

$$\nabla_{\theta_t} \mathcal{L}(\theta_t) = 0$$

- £: loss function
- θ_t : 在 t 個時間點 (step) 的的參數組合 (包含各層的w跟b)
- $\nabla_{\theta_t} \mathcal{L}(\theta_t)$: 梯度

此時代表模型可能已經達到目標函數的最佳解



Additional Links

- Optimizers
 - https://www.ruder.io/optimizing-gradient-descent/#fn5
- Saddle point
 - https://www.youtube.com/watch?v=8aAU4r_pUUU
- Deep Learning Book Chapter 8
 - https://www.deeplearningbook.org/contents/optimization.html



Thank you!

Instructor: 林英嘉

yjlin@cgu.edu.tw

TA: 劉美辰

m1461014@cgu.edu.tw