**Notes:**

A div used to message between code and user (i.e. div id="message")

Generate data on start instead of keeping it all stored in single variable when possible

*Shuffle Array function*

function shuffleArray(array) {

for(var i = array.length-1; i > 0; i--) {

var holder = Math.floor(Math.random() \* (i+1));

var temp = array[i];

array[i] = array[holder];

array[holder] = temp;

}

return array;

}

- Using objects in an array is useful for more detail in data

-test