

# Programming Fundamentals

## Lab #4

### Topics

- Creating classes and methods
- Instance, local, and static variables
- Creating static methods
- Accessing object/class methods and variables using the dot operator
- Arrays

### Concepts

dot operator

return types (e.g. void, int, String, etc.)

static keyword

this variable

new keyword

toString() method

arrays

### Exercise 1

In your **Box** class from the previous lab, add an overloaded method for **printBox** that takes 1 parameter: *char c*. This version should do the same as the **printBox** version with no parameters, except use the character *c* instead of *\**. Add code in the **main** method to invoke the second version of the **printBox** method and run it.

### Exercise 2

Create a new class called **Account** with a main method that contains the following:

- A static variable called **numAccounts**, initialized to 0.
- A constructor method that will add 1 to the **numAccounts** variable each time a new **Account** object is created.
- A static method called **getNumAccounts()**. It should return **numAccounts**.

Test the functionality in the main method of **Account** by creating a few **Account** objects, then print out the number of accounts.

### Exercise 3

Design and implement a class called **Card** that represents a standard playing card. Each card has a suit and a face value. Create a program that deals five random cards (with replacement).

HINT: Use numbers to represent the suit and the face value and implement a **toString** method that returns a **String** corresponding to the given suit and face value numbers.

#### Exercise 4

Write a Java Class (**Numbers.java**) that contains a method called `nextLargest`. This method should accept an array of numbers and output, for each number in the array, the next bigger number. For example, if the array is

{78, 22, 56, 99, 12, 14, 17, 15, 1, 144, 37, 23, 47, 88, 3, 19}

the output should look like the following (? is a placeholder):

```
78: 88
22: 23
56: 78
99: 144
12: 14
14: 15
17: 19
15: 17
1: 3
144: 2147483647
37: 47
23: 37
47: 56
88: 99
3: 12
19: 22
```

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NOTE 1: If there is no bigger number in the sequence, just display the value of `Integer.MAX_VALUE`.

NOTE 2: ? should be replaced with the appropriate number

Test the method by creating an array and calling it from the main method.