| | Task | Name | Deadline | Status | Comments | | | | | | | | | | |
|-------------------------|---|-------------|------------|-------------|--|------------------|----------------------|---------------------|---------------------|-------------------------|-------------------------|-----------------------------------|---------------------------------|-----------------------|----------------------|
| | Task | Name | Final Pro | | Comments | | | | | | | | | | + |
| | | | | ect Part 1 | | | - | | | | | | | | + |
| | Email TA for clearance | Megan | 12/2/2014 | | | | - | | | | | | | | + |
| | Create Tasks | Megan/Andie | 12/2/2014 | | | | | | | | | | | | |
| | Create Google Docs and format | Andie | 12/2/2014 | | | | | | | | | | | | |
| | List of 5 similar websites | Megan/Andie | 12/3/2014 | | UCSD's Free & for Sale facebook page, Craigslist, Ebay, Pinterest, Amazon? | | | | | | | | | | |
| | Turn in the Assignment | Megan | 12/3/2014 | | | | | | | | | | | | |
| User: Browser | Description of a single persona | Megan | 12/2/2014 | | 5-6 sentences, a fake image and some biographical or demographical detail | | | | | | | | | | |
| | Prediction of what they would say | Megan | 12/2/2014 | | Briefly describe what you predicted this group would say about their information needs. Mention at the end | of this paragrap | h whether they surp | rised you and how. | | | | | | | |
| | Interview #1 | Megan | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Interview #2 | Megan | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Interview #3 | Megan | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Summary of the interviews | Megan | 12/3/2014 | | | | | | | | | | | | |
| | Importance of user group/impact of info on we | bsit Megan | 12/3/2014 | | Based on your findings from the interviews, discuss the importance of each user group and how | the informatio | will affect your o | hoices in creating | your website. | | | | | | |
| | 5 User Scenarios | Megan | 12/2/2014 | | Each scenario should be sufficiently detailed so we can understand the objective a user has whe | n coming to the | e site, and it is ea | sy for us to predic | t what would be re- | juired to satisfy that | objective. Ex) "My novi | ce online gamers want to know | w if they can trust a gamir | g site with their cre | edit card number." |
| User: Buyer | Description of a single persona | Andie | 12/3/2014 | | 5-6 sentences, a fake image and some biographical or demographical detail | | | | | | | | | | |
| | Prediction of what they would say | Andie | 12/3/2014 | | Briefly describe what you predicted this group would say about their information needs. Mention at the end | of this paragrap | h whether they sur | rised you and how. | | | | | | | |
| | Interview #1 | Andie | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Interview #2 | Andie | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Interview #3 | Andie | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Summary of the interviews | Andie | 12/3/2014 | | | | | | | | | | | | |
| | Importance of user group/impact of info on we | bsit Andie | 12/3/2014 | | Based on your findings from the interviews, discuss the importance of each user group and how | the informatio | will affect your o | hoices in creating | your website. | | | | | | |
| | 5 User Scenarios | Andie | 12/3/2014 | | Each scenario should be sufficiently detailed so we can understand the objective a user has who | n coming to th | e site, and it is ea | sy for us to predic | t what would be re- | uired to satisfy that | objective. Ex) "My novi | e online gamers want to know | w if they can trust a gamir | g site with their cre | edit card number." |
| User: Seller | Description of a single persona | Gian | 12/3/2014 | | 5-6 sentences, a fake image and some biographical or demographical detail | | | | | | | | | | |
| | Prediction of what they would say | Gian | 12/3/2014 | | Briefly describe what you predicted this group would say about their information needs. Mention at the end | of this paragrar | h whether they sur | rised you and how | | | | | | | |
| | Interview #1 | Gian | 12/3/2014 | | Don't forget the consent forms! | | | , | | | | | | | |
| | Interview #2 | Gian | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Interview #3 | Gian | 12/3/2014 | | Don't forget the consent forms! | | | | | | | | | | |
| | Summary of the interviews | Gian | 12/3/2014 | | Don't tolget the compent tolling. | | | | | | | | | | |
| | Importance of user group/impact of info on we | | 12/3/2014 | | Based on your findings from the interviews, discuss the importance of each user group and how | the informatio | will affect your o | hoices in creating | vour website | | | | | | |
| | 5 User Scenarios | Gian | 12/3/2014 | | Each scenario should be sufficiently detailed so we can understand the objective a user has whe | | | | | uired to eatiefy that | objective Ev) "My povi | e online gamere want to know | wif they can truet a gamin | a cite with their are | radit card number " |
| | J Coel Scellands | Giaii | | lect Part 2 | Cauri scenario snodia de sunicientity detalled so we can understand the objective a user has whe | ii coming to ti | e site, and it is ee | ay ior us to predic | t what would be re- | julied to satisfy trial | objective. Ex) My novii | se offiline garriers want to know | w ii tiley call trust a galliii | g site with their cre | Suit card ridiliber. |
| Designing & Prototyping | Color Palette | Andie | 12/4/2014 | ouraitz. | http://paletton.com/#uid=13J0u0kjxYG00++73+HsFOLsCjp | day values (fr | m dark to light): | 43067 2D67DE (| CODE EEEEE | * Also chack out es | mple positive layout | | | | |
| Боодинд а гтицурнд | Rough paper sketch home page | Andie/Meg | 12/10/2014 | | nttp://paietton.com/wiid=1330dokjx1300++73+HSFOESGjp | nex values (III | in dark to light). | 43007, 2B07DE, 0 | CODDEF, FEFFEF | AISO CHECK OUL SE | inple positive layout | | | | |
| | Rough paper sketch nome page Rough paper sketch secondary page 1 | Andie/Meg | 12/10/2014 | | | | | | | | | | | | |
| | | Andie/Meg | 12/10/2014 | | | | | | | | | | | | |
| | Rough paper sketch secondary page 2 | | 12/10/2014 | | | | | | | | | | | | |
| | Rough paper sketch secondary page 3 | Andie/Meg | | | | | | | | | | | | | + |
| | Wireframe (home page) | Megan | 12/11/2014 | | | | | | | | | | | | + |
| | Wireframe (secondary page 1) | Megan | 12/11/2014 | | | | - | | | | | | | - | + |
| | Wireframe (secondary page 2) | Megan | 12/11/2014 | | | | | | | | | | | | + |
| | Wireframe (secondary page 3) | Megan | 12/11/2014 | | | | | | | | | | | | |
| Coding | Skeleton code of all pages | Gian | 12/10/2014 | | | | | | | | | | | | |
| | Pull all images/comments/etc | Andie | 12/11/2014 | | | | | | | | | | | | |
| | fonts and colors | Megan | 12/11/2014 | | | | | | | | | | | | |
| | fix lightbox | Andie | 12/11/2014 | | | | | | | | | | | | |
| | pop up and hover effects | Andie | 12/11/2014 | | | | | | | | | | | | |
| | Hard code every image/post/page/etc | Megan/Andie | 12/12/2014 | | | | | | | | | | | | |
| | fix links/navs/errors | Megan/Andie | 12/11/2014 | | | | | | | | | | | | |
| | footer | megan | 12/11/2014 | | | | | | | | | | | | |
| | side and top and search navs | gian | 12/11/2014 | | | | | | | | | | | | |
| | Assessment of group effort | Andie | 12/12/2014 | | | | | | | | | | | | |
| | Assessment of group effort | Megan | 12/12/2014 | | | | | | | | | | | | |
| | Assessment of group effort | Gian | 12/12/2014 | | | | | | | | | | | | |