

Welcome to CS 132

“Geometric Algorithms”

aka

“Linear Algebra from a Computer Science Viewpoint”

aka

“Coding the Matrix”

Who I am: * Professor Mark Crovella * Email: crovella@bu.edu * Office: MCS 101B

In this course we will study **linear algebra**.

Linear algebra is an incredibly useful tool that is crucially important to a number of areas in Computer Science.

If you study **optimization** or **machine learning**, the starting point is linear algebra.

If you study **computer graphics**, the language you use every day is linear algebra.

If you study the **performance of computer systems**, you need linear algebra.

If you study **algorithms** – especially graph algorithms and optimization algorithms – you will absolutely need linear algebra.

If you study **data mining**, you will use linear algebra all the time.

And if you study **quantum computing**, the standard computations you use are in the language of linear algebra.

Linear algebra is a fantastic subject. On the one hand it is clean and beautiful. If you have three vectors in 12-dimensional space, you can almost see them. [...] [And] It is *needed* and *used*. [...] Linear algebra has become as basic and as applicable as calculus, and fortunately it is easier.

Gilbert Strang

This course is potentially the most interesting and worthwhile undergraduate mathematics course you will complete.

David Lay

The dominance of linear algebra arises because it is so fundamental, and in some ways, very simple.

It deals with objects that almost always can be interpreted geometrically. So often we can use linear algebra in a very intuitive manner – so much so that many times it is actually the best way to think about geometric problems.

But it is also rigorous and captures situations that sometimes we would overlook if we were proceeding purely intuitively. This is because it is also about solving equations, and finding solutions to various kinds of problems. So the advantage of being basic and fundamental is that it can be used and applied in so many ways.

How I will Teach this Course

- This is a course that is teaching a mathematical subject.
- But, **crucially**, I am also teaching you the subject from the viewpoint of **Computer Science**.
- So, we will learn the subject mathematically, that is, **rigorously**.
- However, we will always be concerned with things that pure mathematicians sometimes gloss over: ... that much of what we want to learn is how to think about **computation**.
- As a result, there will be a significant programming component to the course, and I will discuss computational implications frequently.

Resources

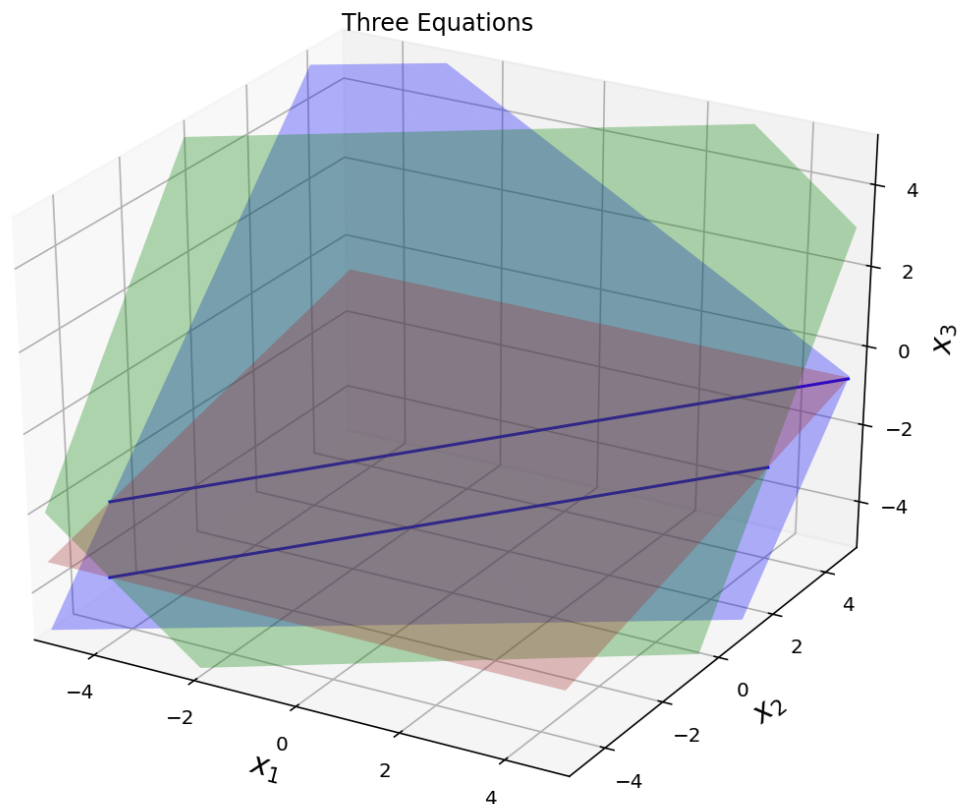
Everything I am mentioning here is also presented in more detail in the syllabus (on Piazza).

- **Text:**
 - **Linear Algebra** by Zybooks.
 - To subscribe:
 - * Sign in or create an account at <http://learn.zybooks.com>
 - * Enter zyBook code BUCS132CrovellaSpring2021
 - * Subscribe (\$58)
 - There will be exercises due from the book after each class
 - Completing these exercises on time will constitute the participation portion of your grade (10%)
- **Coding**
 - All code in the course is Python 3
 - You need to know Python and you will use it extensively
 - Instructions for installing python are on Piazza
- **TopHat**
 - We will be using *peer instruction*. This requires you to answer questions during lecture, sometimes after discussion with your classmates.
 - You will be required to answer questions in class using TopHat
 - TopHat runs on your mobile device or laptop (at www.tophat.com) or by text message.
 - You need a subscription: \$30 (semester)
 - TopHat provides personal support (via support@tophat.com, the in-app support button, or by calling 1-888-663-5491)
 - You should have received an email invite
 - If you didn't, register using the join code 794726.
- **Piazza**
 - For online discussion – very important!
 - Distribution of homework assignments and solutions.
 - You should have received an email invite
 - If you didn't, go to piazza.com/bu/spring2021/cs132 and register yourself
- **Gradescope**
 - Assignments are submitted and returned to you via Gradescope (www.gradescope.com)
 - You should have received an email invite.
 - You will need to upload both PDFs and code
 - You can prepare your written submission via:
 - * Handwritten – be careful, if the grader cannot read, you will lose points!
 - * Word with equation editor
 - * Latex – the best approach - instructions are in the syllabus
 - Instructions for uploading are on Piazza
- **Lecture slides:** All slides will be made available online.
 - <https://github.com/mcrovella/CS132-Geometric-Algorithms>
 - Also PDF versions of slide material in handout form.
 - Slides are *python notebooks* – they include executable code.
- **DiagramAR**
 - Many figures presented in lecture are actually 3D

- We have developed an app to help you visualize these 3D figures
- It is called DiagramAR
 - * Google Play Link: <https://play.google.com/store/apps/details?id=com.crovella.diagramar>
 - * App Store Link: <https://apps.apple.com/us/app/diagramar/id1484987191>.
- Within the app, select the course, the lecture, and the figure number to see the figure in augmented reality (AR)

DiagramAR Demo

Figure 0.1



Staff

Teaching Fellow

- Mr. Xingjian Han
- Email: xjhan@bu.edu
- Office Hours Location: Zoom
- Office Hours: TBD

Teaching Fellow:

- Ms. Cali Dolfi
- Email: cdolfi@bu.edu
- Office Hours Location: Zoom
- Office Hours: TBD

Course Assistants

- Snidha Kalathur
- Amy Feng Chen
- Nick Hall
- Daniel Scrivener
- Ciaran Ueda Fitzgerald

All TFs and CAs will hold office hours. There will be more than 20+ office hours per week available to you.

How the Course is Structured

- Two lectures a week: Tuesday and Thursday
- Discussion section on Monday
- Homework assigned on Thursday, due on the following Thursday before class
- Schedule of Lectures and Homeworks are in the syllabus (on Piazza)

Grading

Homeworks will be submitted via gradescope.

NOTE: (IMPORTANT) Late homeworks will not be accepted. However your final grade will be based on the top 10 homeworks submitted (out of 12).

Final grades will be computed based on the following:

- **50% Homework assignments.** The top 10 homework grades (out of the 12 assigned) will be used to compute this score
- **10% Participation via Zybooks**
- **15% Midterm**
- **20% Final** (Cumulative)

Academic Honesty

You may discuss homework assignments with classmates, but you are solely responsible for what you turn in. Collaboration in the form of discussion is allowed, but all forms of cheating (copying parts of a classmate's assignment, plagiarism from books or old posted solutions) are NOT allowed.

I have brought students before the Academic Conduct Committee in the past. It's not pleasant. Students have been suspended or have voluntarily left in the past. Let's not do that.